public int wountlubited ixell 1 & int maxPix =0;
for Lint row =1; tow & pixalline. length; row +1) \xi
for Lint is = 1; 1s < pixalline. length; is +1) \xi
if Lpixallines [row] [is] == White ) \xi ] +1 moxPlx H. 3 11 Eng for 1600 5 11 End for loop 1 Tetorn maxpix; 3/1End countlishite Pixel