Ch09

FB 2.csv

```
In [2]:
# Get thinkdsp.py
import os
if not os.path.exists('thinkdsp.py'):
    wget https://github.com/AllenDowney/ThinkDSP/raw/master/code/thinkdsp.py
--2022-05-21 16:42:47-- https://github.com/AllenDowney/ThinkDSP/raw/master/code/thinkdsp
Resolving github.com (github.com)... 140.82.114.4
Connecting to github.com (github.com) | 140.82.114.4 | :443... connected.
HTTP request sent, awaiting response... 302 Found
Location: https://raw.githubusercontent.com/AllenDowney/ThinkDSP/master/code/thinkdsp.py
--2022-05-21 16:42:47-- https://raw.githubusercontent.com/AllenDowney/ThinkDSP/master/co
de/thinkdsp.py
Resolving raw.githubusercontent.com (raw.githubusercontent.com)... 185.199.110.133, 185.1
99.108.133, 185.199.109.133, ...
Connecting to raw.githubusercontent.com (raw.githubusercontent.com) |185.199.110.133|:443.
.. connected.
HTTP request sent, awaiting response... 200 OK
Length: 48687 (48K) [text/plain]
Saving to: 'thinkdsp.py'
                    100%[============] 47.55K --.-KB/s in 0.01s
thinkdsp.py
2022-05-21 16:42:47 (4.69 MB/s) - 'thinkdsp.py' saved [48687/48687]
In [3]:
import numpy as np
import matplotlib.pyplot as plt
from thinkdsp import decorate
Exercise 01
In [4]:
if not os.path.exists('FB 2.csv'):
    | wget https://github.com/AllenDowney/ThinkDSP/raw/master/code/FB 2.csv
--2022-05-21 16:42:48-- https://github.com/AllenDowney/ThinkDSP/raw/master/code/FB 2.csv
Resolving github.com (github.com)... 140.82.113.4
Connecting to github.com (github.com) | 140.82.113.4 | :443... connected.
HTTP request sent, awaiting response... 302 Found
Location: https://raw.githubusercontent.com/AllenDowney/ThinkDSP/master/code/FB 2.csv [fo
llowing]
--2022-05-21 16:42:48-- https://raw.githubusercontent.com/AllenDowney/ThinkDSP/master/co
de/FB 2.csv
Resolving raw.githubusercontent.com (raw.githubusercontent.com)... 185.199.108.133, 185.1
99.109.133, 185.199.111.133, ...
Connecting to raw.githubusercontent.com (raw.githubusercontent.com)|185.199.108.133|:443.
HTTP request sent, awaiting response... 200 OK
Length: 143920 (141K) [text/plain]
Saving to: 'FB 2.csv'
```

100%[===========] 140.55K --.-KB/s in 0.02s

2022 OF 21 16.42.40 /F OC MD/a) NDD 2 accel acced [142020/142020]

```
ZUZZ-UJ-ZI IO:4Z:43 (J.90 MB/S) - 'rB Z.CSV' Saved [1439ZU/1439ZU]
```

```
In [5]:
```

```
import pandas as pd

df = pd.read_csv('FB_2.csv', header=0, parse_dates=[0])
len(df)
```

Out[5]:

1977

In [6]:

```
from thinkdsp import Wave

ys = df['Close']

# for these examples, we need the wave to have
# an even number of samples
if len(ys) % 2:
    ys = ys[:-1]

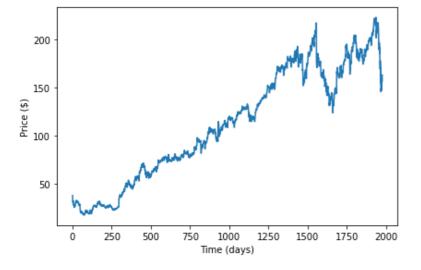
close = Wave(ys, framerate=1)
len(close)
```

Out[6]:

1976

In [7]:

```
close.plot()
decorate(xlabel='Time (days)', ylabel='Price ($)')
```



In [25]:

```
close.make_spectrum().plot()
decorate(xlim=(0.0,0.1))
```



```
0.00 0.02 0.04 0.06 0.08 0.10
```

In [8]:

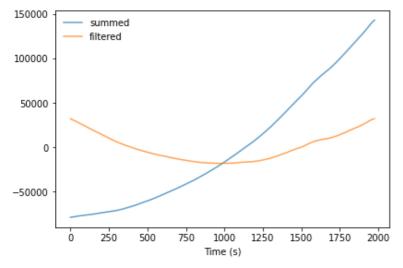
```
# compute the diff filter
diff_window = np.array([1.0, -1.0])
padded = zero_pad(diff_window, len(close))
diff_wave = Wave(padded, framerate=close.framerate)
diff_filter = diff_wave.make_spectrum()
# compute the cumsum filter by inverting the diff filter
cumsum_filter = diff_filter.copy()
cumsum_filter.hs[1:] = 1 / cumsum_filter.hs[1:]
cumsum_filter.hs[0] = np.inf
# compute the integration filter
integ_filter = cumsum_filter.copy()
integ_filter.hs[1:] = integ_filter.framerate / (np.pi*2 * 1j * integ_filter.fs[1:])
integ_filter.hs[0] = np.inf
```

In [9]:

```
out_wave = close.cumsum()
out_wave.unbias()
out_wave.plot(label='summed', alpha=0.7)

cumsum_filter.hs[0] = 0
out_wave2 = (close.make_spectrum() * cumsum_filter).make_wave()
out_wave2.plot(label='filtered', alpha=0.7)

decorate(xlabel='Time (s)')
```



這邊可以看到,對非週期信號累加**(cumsum)**,可以正常相加;而應用卷積定理,將頻率域與積分濾波器相乘,會得到錯 誤的對稱結果。

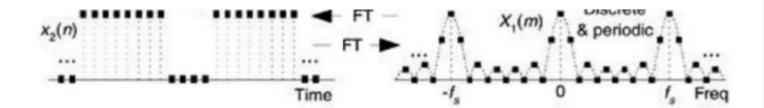
在計算FFT時,會先將訊號離散化與週期化。也就是變成週期性的訊號,才能用FFT運算。此時頻率域的相乘會受前後訊號的影響,但前後訊號又不相同,就會讓結果錯誤。

我們再對這個「離散的、周期的」延拓信號 x_2 (n)進行傅立葉變換,那麼, 其頻譜就變成周期的、離散的了。

Discrete & periodic

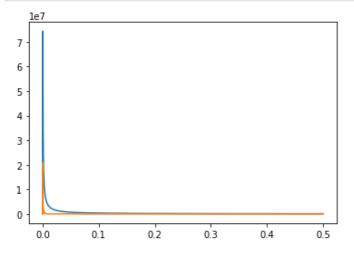
inverse

Discrete



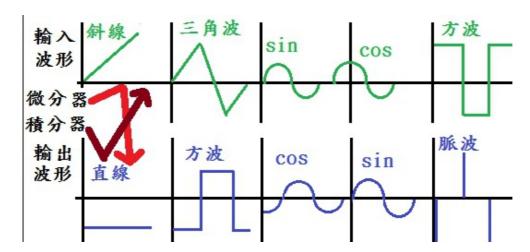
In [22]:

```
out_wave.make_spectrum().plot()
out_wave2.make_spectrum().plot()
```



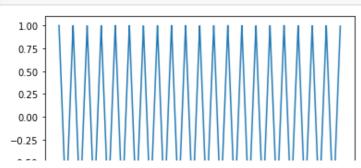
Exercise 02

各項波形的微分與積分結果:



In [12]:

```
from thinkdsp import TriangleSignal
fr = 11025
tri_wave = TriangleSignal(freq=20).make_wave(framerate=fr)
tri_wave.plot()
```

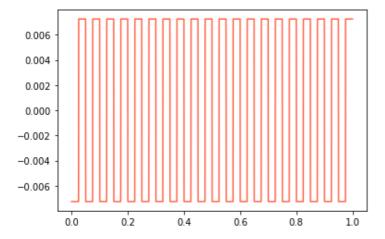


```
-0.50
-0.75
-1.00
0.0 0.2 0.4 0.6 0.8 1.0
```

依題目要求,製作一個三角波。

In [13]:

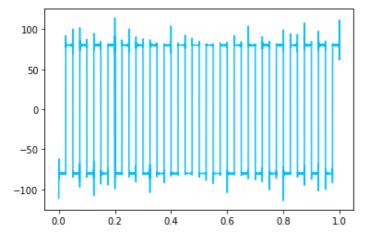
```
diff_tri_wave = Wave(np.diff(tri_wave.ys), framerate=fr)
diff_tri_wave.plot(color='tomato')
```



差分計算的波行圖,相當漂亮。

In [14]:

```
dir_tri_spec = tri_wave.make_spectrum().differentiate()
dir_tri_wave = dir_tri_spec.make_wave()
dir_tri_wave.ys = dir_tri_wave.ys[1:]
dir_tri_wave.ts = dir_tri_wave.ts[1:]
dir_tri_wave.plot(color='deepskyblue')
```



微分計算的波形圖,三角波的微分為方波,帶有些許震盪雜訊。

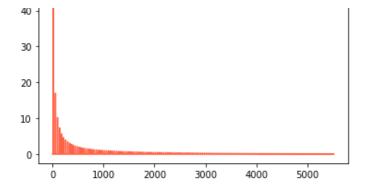
這個現象稱為振鈴(Ringing),是變化訊號中非預期的震盪。如方波先出現過高,後出現過低的現象。可以參考: https://zh.wikipedia.org/wiki/%E6%8C%AF%E9%88%B4

產生的原因為三角波頂點的微分值不定(微分值跳動),造成的結果。

In [15]:

```
diff_tri_spec = diff_tri_wave.make_spectrum()
diff_tri_spec.plot(color='tomato')
```

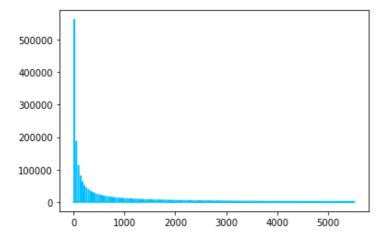
```
50 -
```



差分計算的頻譜圖。

In [16]:

```
dir_tri_spec = dir_tri_wave.make_spectrum()
dir_tri_spec.plot(color='deepskyblue')
```

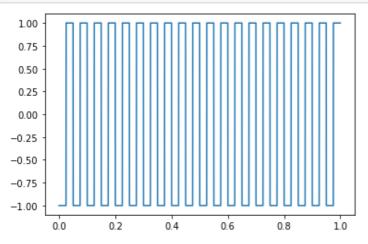


微分計算的頻譜圖。

Exercise 03

In [17]:

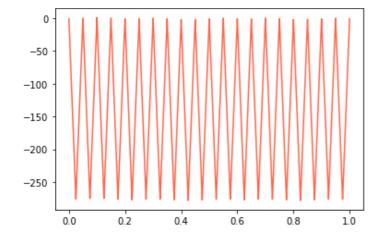
```
from thinkdsp import SquareSignal
sqr_wave = SquareSignal(freq=20).make_wave(framerate=fr)
sqr_wave.plot()
```



依題目要求,製作一個方波。

In [18]:

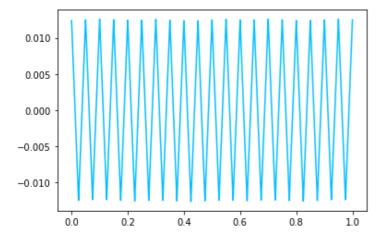
```
cum_sqr_wave = Wave(np.cumsum(sqr_wave.ys), framerate=fr)
cum_sqr_wave.plot(color='tomato')
```



累積和的波形圖,相當漂亮。

In [19]:

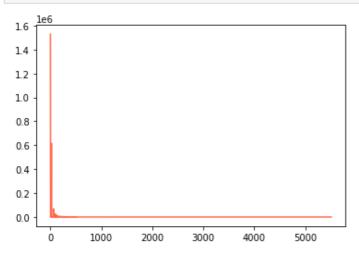
```
int_sqr_spec = sqr_wave.make_spectrum().integrate()
int_sqr_spec.hs[0] = 0 #第一項=inf,需要移除
int_sqr_wave = int_sqr_spec.make_wave()
int_sqr_wave.ys = int_sqr_wave.ys[1:]
int_sqr_wave.ts = int_sqr_wave.ts[1:]
int_sqr_wave.plot(color='deepskyblue')
```



積分的波形圖,方波的積分結果為三角波,相當漂亮,與累積和基本相同。

In [20]:

```
cum_sqr_spec = cum_sqr_wave.make_spectrum()
cum_sqr_spec.plot(color='tomato')
```



累積和的頻譜圖。

In [21]:

int_sqr_spec.plot(color='deepskyblue')

50 40 30 10 -

積分的頻譜圖。

1000

0 -

這次程式碼好多,也有很多新的觀念,花了不少時間測試和理解!

3000

4000

5000

2000