Frankie Simms

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PROJECTS

Linguana (Rails, React/Flux) | live | github

A gamified, Duolingo-inspired web app for language learning

- Saves user's progress through completion models with polymorphic associations
- Implements OmniAuth for simple signin through Google+ and Facebook
- Sets data in cookies to track current course and language even when signed out

Cosmic Rush (Javascript, HTML5) | live | github

A colorful, Space Invaders-style shoot-em-up game for the browser

- Registers object collisions by employing two different collision-detection algorithms
- Animates sprites smoothly using HTML5 Canvas' requestAnimationFrame
- Enemies move in interesting patterns by means of vector math and linear equations

RecLite (Ruby, SQL) | github

An Object Relational Mapping system with the core functionality of ActiveRecord

- Metaprograms functions for conveniently finding models based on their attributes
- Tiered inheritance and multiple modules keep the code DRY and extensible
- Lazily evaluates 'where' clauses to reduce queries by only firing them when

needed

SKILLS	Ruby JavaScript	Rails jQuery	SQL React	HTML/CSS Flux	RSpec Git
EDUCATION	App Academy 2015-2016 • Immersive 1000-hour full-stack web development course • Accepts fewer than 3% of all applicants • Topics include TDD, algorithms, OOP, coding style, and single-page apps				
	Williams College – Bachelor of Arts in English • GPA 3.4				2010-2014
	SIT World Learning – Semester abroad in Cusco, Peru Composed a 30-page final ethnomusicology paper entirely in Spar				2013 nish
EXPERIENCE	Copywriter – Virtucom Group			d	2014-2015

- Produced up to 100 pieces of SEO-focused product copy every day
- Proofread 35-75 pieces of copy daily, ahead of schedule for client delivery