

Course Notes

COMP130023.01 Theory of Computation

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What do we study?

- What is computation, i.e., computation model
- Finite automaton, context-free grammar
- Turing machine (= algorithm)
- Computability
- Complexity class (P, NP, PSPACE, EXP, L, NL, ...)
- NP completeness, reduction

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1 Introduction

1.1 Big-O Notation

def 1.1. Let $f, g : \mathbb{N} \rightarrow \mathbb{R}$

- Write $f = O(g)$ if $(\exists c > 0)(\exists N)(\forall n \geq N)(|f(n)| \leq cg(n))$.
- Write $f = \Omega(g)$ if $(\exists c > 0)(\exists N)(\forall n \geq N)(|f(n)| \geq cg(n))$.
- Write $f = \Theta(g)$ if $(\exists c_1, c_2 > 0)(\exists N)(\forall n \geq N)(c_1g(n) \leq |f(n)| \leq c_2g(n))$.
- Write $f = o(g)$ if $(\forall \epsilon > 0)(\exists N)(\forall n \geq N)(|f(n)| \leq \epsilon g(n))$.

Big-O Notation is the most commonly used one among the four.

e.g. 1.1. $f(n) = 6n^4 - 3n^3 + 5 \Rightarrow f(n) = O(n^4)$

Proof. $|6n^4 - 3n^3 + 5| \leq 6n^4 + 3n^4 + 5n^4 = 13n^4$ □

e.g. 1.2. $\sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6} = O(n^3)$

exercises 1.1. Write in big-O notation:

1. $5 + 0.001n^3 + 0.25n$
2. $500n + 100n^{1.5} + 50n \log_{10} n$
3. $n^2 \log_2 n + n(\log_2 n)^2$
4. $3 \log_8 n + \log_2(\log_2 n)$

solution $O(n^3); O(n^{1.5}); O(n^2 \log n); O(\log n)$ □

prop 1.1.

- $f_1 = O(g_1), f_2 = O(g_2) \Rightarrow f_1 f_2 = O(g_1 g_2)$
- $f(O(g)) = O(fg)$
- $f_1 = O(g_1), f_2 = O(g_2) \Rightarrow f_1 + f_2 = O(\max(g_1, g_2))$
- $f_1 = O(g), f_2 = O(g) \Rightarrow f_1 + f_2 = O(g)$
- $f = O(g) \Rightarrow kf = O(g)$

often encountered:

- *constant*: $O(1)$
 - $\sum_{k=1}^n \frac{1}{k} = \ln n + O(1)$
 - $\sum_{k=1}^n \frac{1}{k^2} = O(1)$
 - $\sum_{k=1}^n \frac{1}{k \ln k} = \ln \ln n + O(1)$
- *double logarithmic*: $O(\log \log n)$
- *logarithmic*: $O(\log n)$
- *polylogarithmic*: $O((\log n)^c), c > 0$
- *linear*: $O(n)$
- *quasilinear*: $O(n \log^c n), O(n \log^{O(1)} n)$
- *quadratic*: $O(n^2)$

def 1.2. $\omega(g), \theta(g)$

- $f = \omega(g)$ if $(\forall c > 0)(\exists N)(\forall n \geq N)(f(n) \geq cg(n))$
- $g = \theta(g)$ (or equivalently $f \sim g$) if $(\forall \epsilon > 0)(\exists N)(\forall n \geq N)(|f(n) - g(n)| < \epsilon g(n))$

1.2 Alphabets and Languages

def 1.3. (*alphabet*) An alphabet is a set of symbols

- *Roman alphabet* : a, b, c, d, \dots, z
- *binary alphabet* : $0, 1$

def 1.4. (*string and its length*)

A **string** (over an alphabet) is a finite sequence of symbols from the alphabet.

Empty string is string of no symbols, denoted by ε .

The set of all string is denoted by Σ^* . Denote by Σ^n the set of all **string of length** n .

So, $\Sigma^* = \cup_{n \geq 0} \Sigma^n$.

Denote the length of a string w by $|w|$

e.g. 1.3. $\{0, 1\}^* = \{\varepsilon, 0, 1, 00, 01, \dots\}, |\varepsilon| = 0, |0110| = 4$

def 1.5. (*concatenation*) Two strings over the same alphabet can be combined by the operation of **concatenation**. The concatenation of x and y is denoted by xy .

def 1.6. (*substring, suffix, prefix*)

A string v is a substring of w if \exists strings x and y such that $w = xvy$.

If $w = xv$ for some x , then v is a **suffix** of w .

If $w = vy$ for some y , then v is a **prefix** of w .

def 1.7. ("power") The string w^i is defined: $w^0 = \varepsilon, w^{i+1} = w^i w, i \in \mathbb{N}$

e.g. 1.4. $01^0 = \varepsilon, 01^1 = 01, 01^2 = 0101$

def 1.8. (*reversal*) The reversal of a string w , denoted by w^R , is the string "spelled backwards"

A formal definition can be given by induction on length:

1. If $w = \varepsilon, w^R = w = \varepsilon$
2. If $|w| = n + 1$, where $w = ua, a \in \Sigma$, then $w^R = au^R$

def 1.9. (*language*) **Language** is a set of strings over an alphabet, That is, $L \subseteq \Sigma^*$.

For example, $\emptyset, \Sigma^*, \Sigma$ are all languages

- $\sigma = \{0, 1\}$
- $Even = \{0, 10, 100, 110, \dots\}$
- $Odd = \{1, 11, 101, \dots\}$
- $Prime = \{10, 11, 101, 111, \dots\}$
- $Palindrome = \{w | w^R = w\} = \{\varepsilon, 0, 1, 00, 11, \dots\}$

def 1.10. (*complement, binary language operations*)

Let L be a language. The **complement** of L , denoted by \bar{L} , is $\Sigma^* - L$. So $\overline{\bar{L}} = L$.

Note that since L is a set, we can define **union**(\cup), **intersection**(\cap) and difference.

The **concatenation** of L_1 and L_2 is defined by $L_1 L_2 = \{w \in \Sigma^*, w = xy, \exists x \in L_1, y \in L_2\}$

1.3 Encoding of Problems

1.3.1 Examples

1. (**Integer multiplication**) Given two non-negative integers x, y , compute xy .
2. (**Primality testing**) Given $n \in \mathbb{N}$, decide if n is a prime.
3. (**Hamiltonian cycle**) Given an undirected graph G , test if G has a Hamiltonian cycle.

1.3.2 Analysis

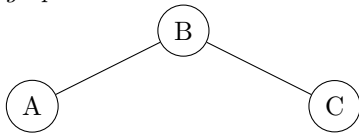
- *Decision problem: 2,3*
- *Computation problem: 1*

1.3.3 Conclusion

- By **encoding**, decision problem is language. Any computation problem is a function from Σ^* to Σ^* . Our course only concerns decision problem, namely language.
- By **preprocessing**, one can switch between encodings.

e.g. 1.5.

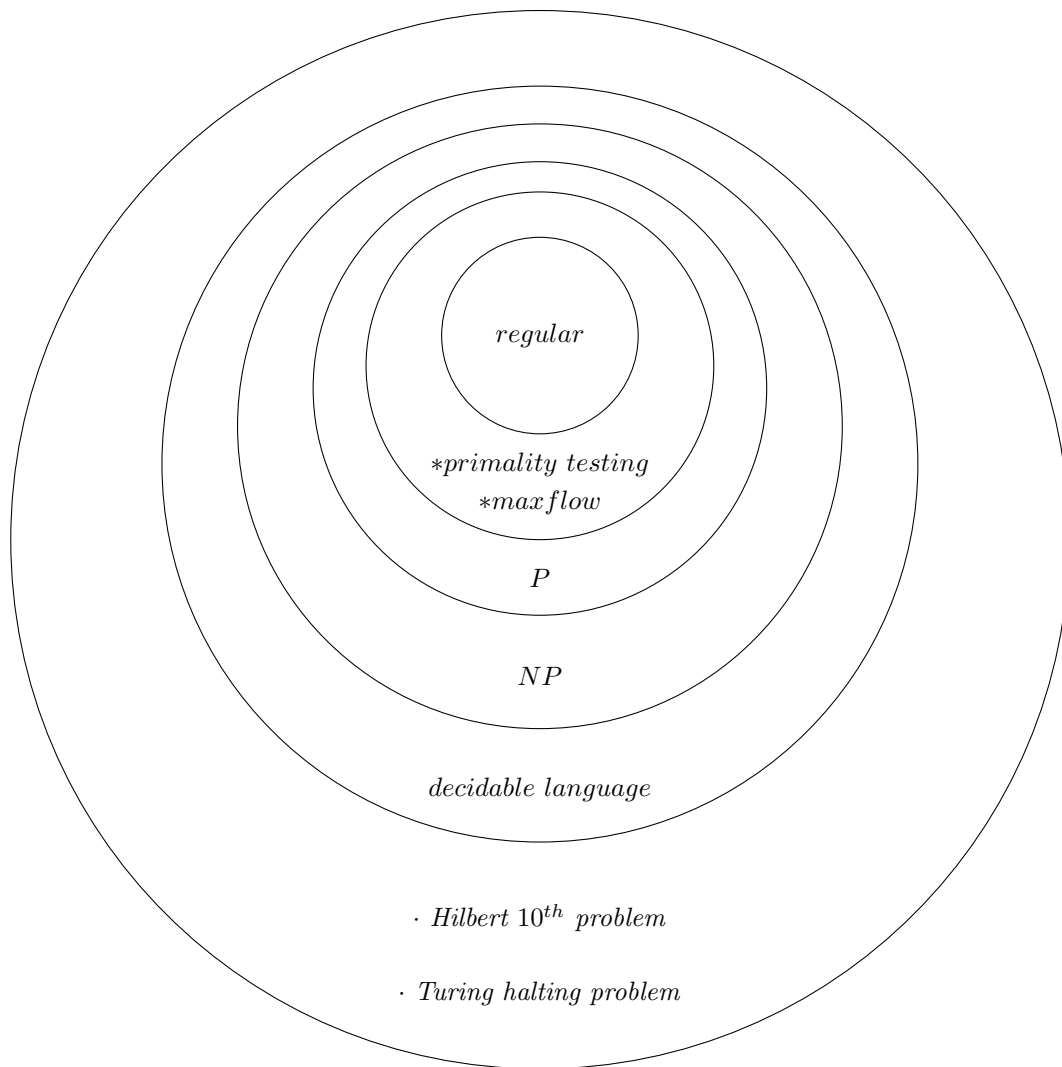
- *graph*



- *adjacency matrix*

$$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

- *adjacency list*
 $(1,2), (1,3), \dots$



all languages $L \subseteq \Sigma^* = \{\varepsilon, 0, 1, 00, 01, \dots\}$

remark.

NP : problems that are efficiently verifiable

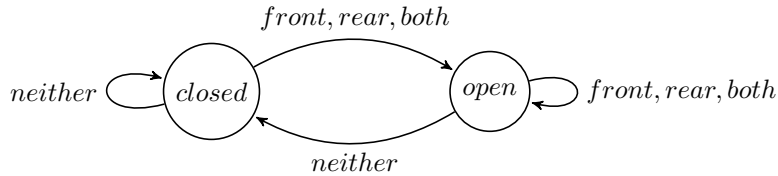
P : problems that are efficiently solvable, i.e. solvable in $n^{O(1)}$ time

regular language: problems that are solvable without memory, i.e. solvable by finite automation

2 Automata and Language

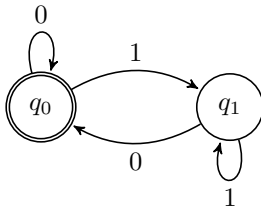
2.1 Finite Automaton

e.g. 2.1. Automatic Door



	<i>front</i>	<i>rear</i>	<i>both</i>	<i>neither</i>
<i>front</i>	✓	×	✓	×
<i>rear</i>	×	✓	✓	×

e.g. 2.2. $L = \{w \in \{0,1\}^ \mid w = w_1w_2 \cdots w_n, w_n = 0\}$*



remark. q_0 : *accepted state*

$$Q = \{q_0, q_1\}, \Sigma = \{0, 1\}, \delta : Q \times \Sigma \rightarrow Q$$

	0	1
q_0	q_0	q_1
q_1	q_0	q_1

def 2.1. (*finite automaton*)

A **finite automaton** is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where:

1. Q is a finite set called the states
2. Σ is the alphabet

3. $\delta : Q \times \Sigma \rightarrow Q$ is the transition function

4. q_0 is the start state

5. $F \subseteq Q$ is the set of accept states

def 2.2. Let $M = (Q, \Sigma, \delta, q_0, F)$ be a finite automaton, let $w = w_1w_2 \cdots w_n$ be a string, where each $w_i \in \Sigma$.

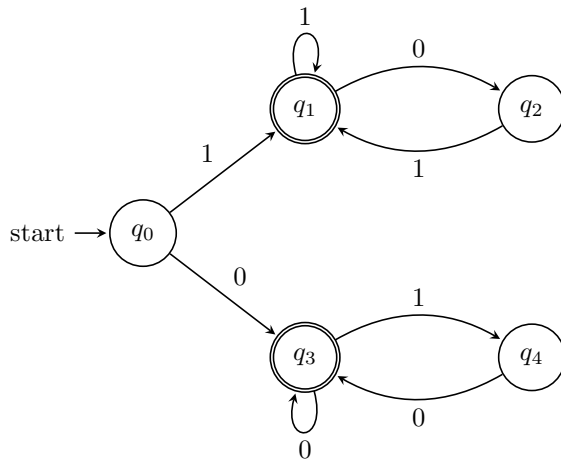
Then M accept w if there is a sequence of states $r_0, r_1, \dots, r_n \in Q$, such that:

1. $r_0 = q_0$
2. $\delta(r_i, w_{i+1}) = r_{i+1}$, for $i = 0, 1, 2, \dots, n-1$
3. $r_n \in F$

def 2.3. If L is the set of strings that M accepts, we say L is the language of M , and write $L(M) = L$, we say M recognizes/decides/accepts L .

If M accepts no string, it recognizes one language namely, the empty language.

e.g. 2.3. $L = \{w \in \{0,1\}^* | w = w_1w_2 \cdots w_n, w_n = w_1\}$



2.2 Regular Language

def 2.4. (regular language) $L \subseteq \Sigma^*$ is a **regular language** if there is a finite automaton that accepts L

Let $A, B \subseteq \Sigma^*$, define:

- (union) $A \cup B = \{x \in \Sigma^* | x \in A \text{ or } x \in B\}$

- (concatenation) $AB = \{xy | x \in A, y \in B\}$
- (star) $A^* = \{x_1x_2 \cdots x_k | k \geq 0, x_1, x_2, \dots, x_k \in A\}$

thm 2.5. If A_1, A_2 are regular languages, so is $A_1 \cup A_2$

Proof. Let $M_1 = (Q_1, \Sigma_1, \delta_1, q_{10}, F_1)$ accepts A_1 , $M_2 = (Q_2, \Sigma_2, \delta_2, q_{20}, F_2)$ accepts A_2 , construct $M = (Q, \Sigma, \delta, q_0, F)$:

1. $Q = Q_1 \times Q_2 = \{(r_1, r_2) | r_1 \in Q_1, r_2 \in Q_2\}$
2. $\delta : Q \times \Sigma \rightarrow Q$ is defined as for each $(r_1, r_2) \in Q$, and each $a \in \Sigma$, let $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
3. $q_0 = (q_{10}, q_{20})$
4. $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$

□

remark. so is $A \cap B = \overline{\overline{A} \cup \overline{B}}$ ¹

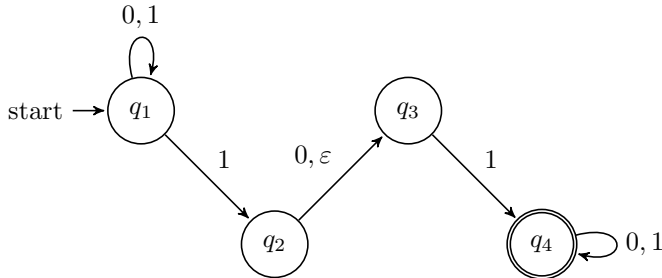
2.3 DFA and NFA

thm 2.6. If A_1, A_2 are regular languages, so is $A_1 A_2$

- **DFA:** deterministic finite automaton
- **NFA:** nondeterministic...

If at least one of these processes accepts, then the entire computation accepts.

e.g. 2.4. NFA:



input: 010110

¹proof of the closure under complement will be mentioned later

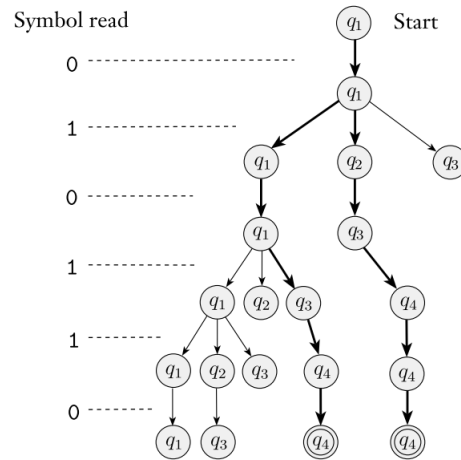


Figure 1: *The computation of NFA on input 010110*

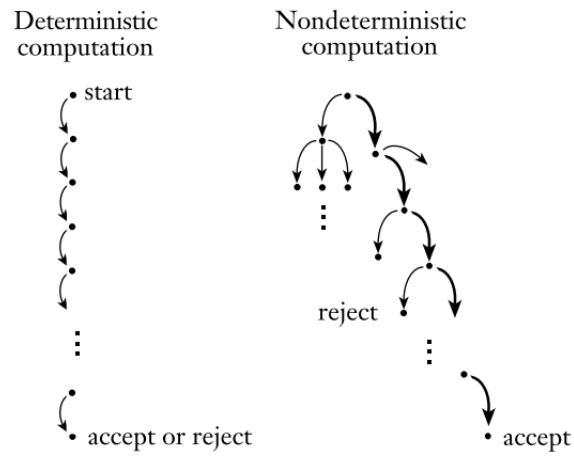
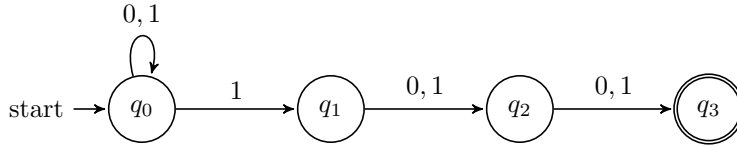


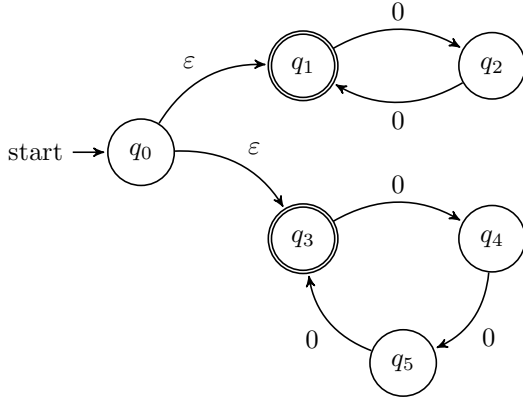
Figure 2: *Deterministic and nondeterministic computations with an accepting branch*

remark. If a language can be accepted by DFA, then its time complexity is $O(n)$, space complexity is $O(1)$.

e.g. 2.5. Let A be the language consisting of all strings over $\{0, 1\}$ containing a 1 in the third position from the end (e.g., 000100 is in A but 0011 is not). The following four-state NFA recognizes A .



e.g. 2.6. $L = \{0^k, 2|k \text{ or } 3|k\}$



def 2.7. (NFA)

An **NFA** is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where:

1. Q is a finite set of states
2. Σ is the alphabet
3. $\delta : Q \times (\Sigma \cup \{\varepsilon\}) \rightarrow P(Q)$ is the transitive function
4. $q_0 \in Q$ is the start state
5. $F \subseteq Q$ is the set of accept states

remark. $P(Q)$ is the collection of all the subsets of Q (power set)

- variant1: $\delta : Q \times \Sigma^* \rightarrow Q$

We guarantee there is at most one applicable transition.

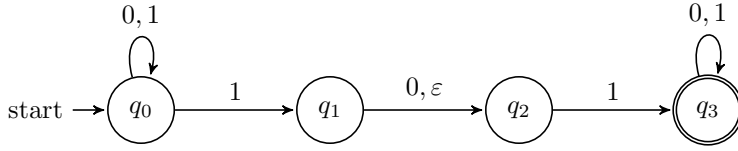
- variant2: If there are multiple applicable transitions, non-deterministically choose one.

def 2.8.

Let $N = (Q, \Sigma, \delta, q_0, F)$ be an NFA, and let $w \in \Sigma^*$. Say N accepts w if we can write $w = y_1 y_2 \cdots y_m$, where $y_i \in \Sigma \cup \{\varepsilon\}$, and there exist $r_0, r_1, \dots, r_m \in Q$, such that:

1. $r_0 = q_0$
2. $r_{i+1} \in \delta(r_i, y_{i+1})$ for $i = 0, 1, \dots, m-1$
3. $r_m \in F$

e.g. 2.7. $Q = \{q_0, q_1, q_2, q_3\}, \Sigma = \{0, 1\}, F = \{q_3\}, \delta : Q \times \Sigma \rightarrow Q$



$q \backslash \Sigma$	0	1	ε
q_0	$\{q_0\}$	$\{q_0, q_1\}$	\emptyset
q_1	$\{q_2\}$	\emptyset	$\{q_2\}$
q_2	\emptyset	$\{q_3\}$	\emptyset
q_3	$\{q_3\}$	$\{q_3\}$	\emptyset

thm 2.9. Every NFA has an equivalent DFA

Proof. Let $N = (Q, \Sigma, \delta, q_0, F)$ be the NFA recognizing A . Construct a DFA $M = (Q', \Sigma, \delta', q'_0, F)$ recognizing A :

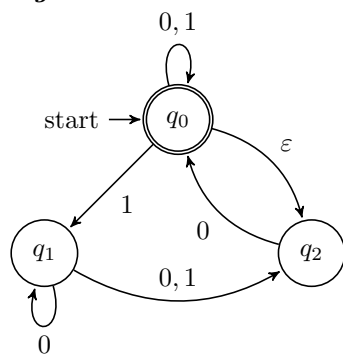
Let $E(R) = \{q \in Q \mid q \text{ can be reached from } R \text{ by traveling along zero or more } \varepsilon \text{ arrows}\}$

Define M as follows:

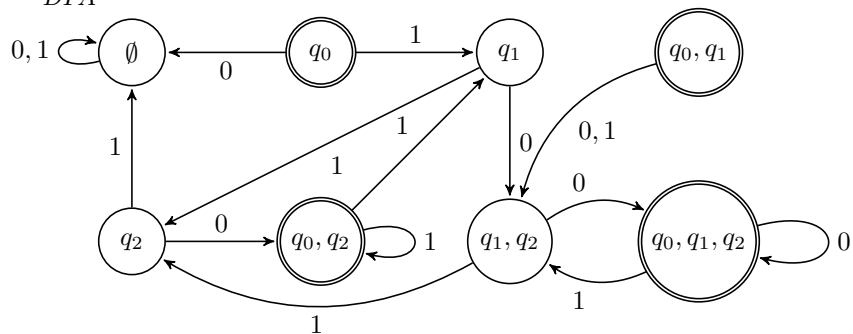
1. $Q' = P(Q)$
2. For $R \in Q'$ and $a \in \Sigma$, let $\delta'(R, a) = \{q \in Q : q \in E(\delta(r, a)) \text{ for some } r \in R\} = \bigcup_{r \in R} E(\delta(r, a))$
3. $q'_0 = E(\{q_0\})$
4. $F' = \{R \in Q' : R \cap F \neq \emptyset\}$

□

e.g. 2.8. NFA



DFA



corollary 2.10. *A language is a regular language iff an NFA recognizes it.*

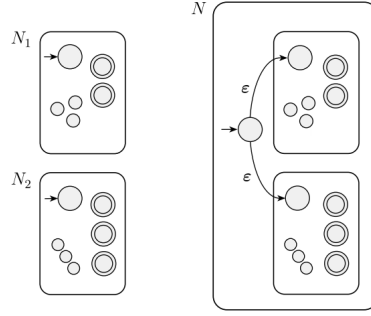


Figure 3: Construction of an NFA N to recognize $A_1 \cup A_2$

thm 2.5. The class of regular languages is closed under union.

Second proof

Proof. See figure 3.

Let $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize A_1 and $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ recognize A_2

Construct $N = (Q, \Sigma, \delta, q, F)$ as follows:

1. $Q = Q_1 \cup Q_2 \cup \{q_0\}$
2. q_0 is the start state
3. $F = F_1 \cup F_2$
4. For $q \in Q, a \in \Sigma \cup \{\varepsilon\}$.

$$\text{Let } \delta(q, a) = \begin{cases} \delta_1(q, a) & q \in Q_1 \\ \delta_2(q, a) & q \in Q_2 \\ \{q_1, q_2\} & q = q_0 \text{ and } a = \varepsilon \\ \emptyset & q = q_0 \text{ and } a \neq \varepsilon \end{cases}$$

□

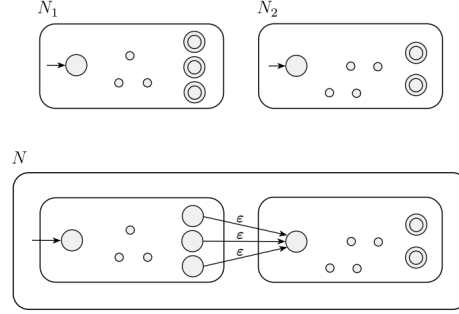


Figure 4: Construction of an NFA N to recognize A_1A_2

thm 2.11. *The class of regular languages is closed under concatenation.*

Proof. See figure 4. Let $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize A_1 and $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ recognize A_2

Construct $N = (Q, \Sigma, \delta, q, F)$ as follows:

1. $Q = Q_1 \cup Q_2$
2. q_1 is the start state
3. $F = F_2$
4. For $q \in Q, a \in \Sigma \cup \{\varepsilon\}$.

$$\text{Let } \delta(q, a) = \begin{cases} \delta_1(q, a) & q \in Q_1 \text{ and } q \notin F_1 \\ \delta_1(q, a) & q \in F_1 \text{ and } a \neq \varepsilon \\ \delta_1(q, a) \cup \{q_2\} & q \in F_1 \text{ and } a = \varepsilon \\ \delta_2(q, a) & q \in Q_2 \end{cases}$$

□

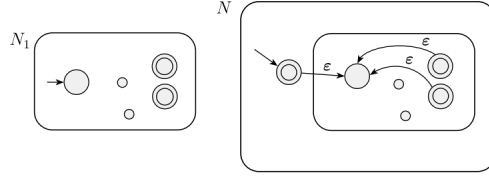


Figure 5: Construction of an NFA N to recognize A^*

thm 2.12. The class of regular languages is closed under star.

Proof. See figure 5. Let $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize A_1

Construct $N = (Q, \Sigma, \delta, q, F)$ as follows:

1. $Q = Q_1 \cup \{q_0\}$
2. q_0 is the start state
3. $F = \{q_0\} \cup F_1$
4. For $q \in Q, a \in \Sigma \cup \{\varepsilon\}$.

$$\text{Let } \delta(q, a) = \begin{cases} \delta_1(q, a) & q \in Q_1 \text{ and } q \notin F_1 \\ \delta_1(q, a) & q \in F_1 \text{ and } a \neq \varepsilon \\ \delta_1(q, a) \cup \{q_1\} & q \in F_1 \text{ and } a = \varepsilon \\ \{q_1\} & q = q_0 \text{ and } a = \varepsilon \\ \emptyset & q = q_0 \text{ and } a \neq \varepsilon \end{cases}$$

□

thm 2.13. The class of regular languages is closed under complement.

Proof. Let DFA $M = (Q, \Sigma, \delta, q_0, Q_{\text{accept}})$ recognizing A , then $\overline{A} = \Sigma^* - A$,

construct $M' = (Q, \Sigma, \delta, q_0, Q'_{\text{accept}})$, $Q'_{\text{accept}} = Q - Q_{\text{accept}}$, it's easy to prove $L(Q') = \overline{A}$. □

def 2.14. (regular expression)

R is a **regular expression** if R is:

1. a for some $a \in \Sigma$
2. ε

3. \emptyset
4. $R_1 \cup R_2$, where R_1, R_2 are regular expressions
5. $R_1 R_2$, where R_1, R_2 are regular expressions
6. R^* , where R is a regular expression

e.g. 2.9.

1. 0^*10^*
2. $\Sigma^*1\Sigma^* = \{w | w = \dots 1 \dots\}$
3. $\Sigma^*001\Sigma^* = \{w | w = \dots 001 \dots\}$
4. $1^*(01^+)^* = \{w \in \{0, 1\}^*, \text{ every } 0 \text{ in } w \text{ is followed by at least } 1 \text{ (there's no successive } 0)\}$
5. $(\Sigma\Sigma)^* = \{w | \text{the length of } w \text{ is even}\}$

e.g. 2.10.

thm 2.15. A language is regular iff some regular expression describes it

lemma 2.16. (\Leftarrow) If a language is described by a regular expression, then it's regular

Proof.

1. $R = a, a \in \Sigma$
2. $R = \varepsilon$
3. $R = \emptyset$
4. $R = R_1 \cup R_2$
5. $R = R_1 R_2$
6. $R = R_1^*$

□

3 Lesson 3