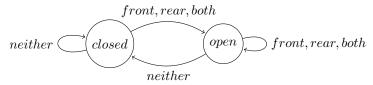
# 2 Lesson 2

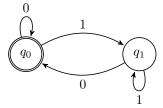
### 2.1 Finite Automation

e.g. 2.1. Automatic Door



	front	rear	both	neither
front	$\checkmark$	×	$\checkmark$	×
rear	×	$\checkmark$	$\checkmark$	×

**e.g.** 2.2.  $L = \{w \in \{0,1\}^* | w = w_1 w_2 \cdots w_n, w_n = 0\}$ 



remark.  $q_0:$  accepted state

$$Q = \{q_0, q_1\}, \Sigma = \{0, 1\}, \delta : Q \times \Sigma \to Q$$

	0	1
$q_0$	$q_0$	$q_1$
$q_1$	$q_0$	$q_1$

#### def 2.1. (finite automation)

A finite automation is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where:

- 1. Q is a finite set called the states
- 2.  $\Sigma$  is the alphabet
- 3.  $\delta: Q \times \Sigma \to Q$  is the transition function

- 4.  $q_0$  is the start state
- 5.  $F \subseteq Q$  is the set of accept states

**def 2.2.** Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a finite automation, let  $w = w_1 w_2 \cdots w_n$  be a string, where each  $w_i \in \Sigma$ .

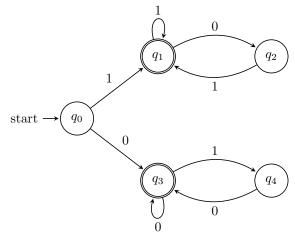
Then M accept w if there is a sequence of states  $r_0, r_1, \dots, r_n \in Q$ , such that:

- 1.  $r_0 = q_0$
- 2.  $\delta(r_i, w_{i+1}) = r_{i+1}$ , for  $i = 0, 1, 2, \dots, n-1$
- 3.  $r_n \in F$

def 2.3. If L is the set of strings that M accepts, we say L is the language of M, and write L(M) = L, we say M recognizes/decides/accepts L.

If M accepts no string, it recognizes one language namely, the empty language.

**e.g.** 2.3.  $L = \{w \in \{0,1\}^* | w = w_1 w_2 \cdots w_n, w_n = w_1\}$ 



## 2.2 Regular Language

def 2.4. (regular language)  $L \subseteq \Sigma^*$  is a regular language if there is a finite automation that accepts L

Let  $A, B \subseteq \Sigma^*$ , define:

- $(union) A \cup B = \{x \in \Sigma^* | x \in A \text{ or } x \in B\}$
- (concatenation)  $AB = \{xy | x \in A, y \in B\}$

•  $(star) A^* = \{x_1 x_2 \cdots x_k | k \ge 0, x_1, x_2, \cdots, x_k \in A\}$ 

thm 2.5. If  $A_1, A_2$  are regular languages, so is  $A_1 \cup A_2$ 

Proof. Let  $M_1 = (Q_1, \Sigma_1, \delta_1, q_{10}, F_1)$  accepts  $A_1$ ,  $M_2 = (Q_2, \Sigma_2, \delta_2, q_{20}, F_2)$  accepts  $A_2$ , construct  $M = (Q, \Sigma, \delta, q_0, F)$ :

- 1.  $Q = Q_1 \times Q_2 = \{(r_1, r_2) | r_1 \in Q_1, r_2 \in Q_2\}$
- 2.  $\delta: Q \times \Sigma \to Q$  is defined as for each  $(r_1, r_2) \in Q$ , and each  $a \in \Sigma$ , let  $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
- 3.  $q_0 = (q_{10}, q_{20})$
- 4.  $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$

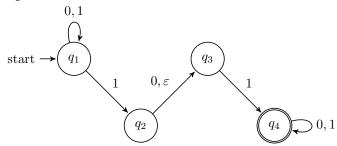
**remark.** so is  $A \cap B$ 

thm 2.6. If  $A_1, A_2$  are regular languages, so is  $A_1A_2$ 

- **DFA**: deterministic finite automation
- NFA: nondeterministic...

If at least one of these processes accepts, then the entire computation accepts.

e.g. 2.4. NFA:



input: 010110

e.g. 2.5. Let A be the language consisting of all strings over  $\{0,1\}$  containing a 1 in the third position from the end (e.g., 000100 is in A but 0011 is not). The following four-state NFA recognizes A.

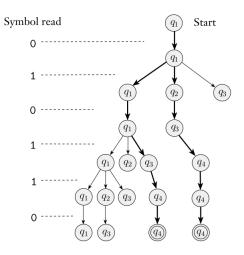


Figure 1: The computation of NFA on input 010110

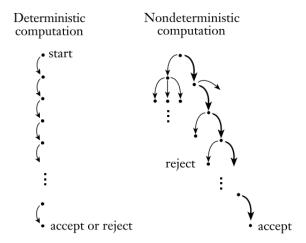
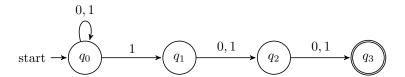
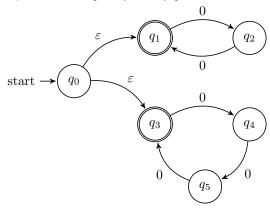


Figure 2: Deterministic and nondeterministic computations with an accepting branch



**e.g.** 2.6.  $L = \{0^k, 2|k \text{ or } 3|k\}$ 



def 2.7. (NFA)

An **NFA** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where:

- $1.\ Q$  is a finite set of states
- 2.  $\Sigma$  is the alphabet
- 3.  $\delta: Q \times (\Sigma \cup \{\varepsilon\}) \to P(Q)$  is the transive funtion
- 4.  $a_0 \in Q$  is the start state
- 5.  $F \subseteq Q$  is the set of accept states

#### def 2.8.

Let  $N=(Q,\Sigma,\delta,q_0,F)$  be an NFA, and let  $w\in\Sigma^*$ . Say N accepts w if we can write  $w=y_1y_2\cdots y_m$ , where  $y_i\in\Sigma\cup\{\varepsilon\}$ , and there exist  $r_0,r_1,\cdots,r_m\in Q$ , such that:

- 1.  $r_0 = q_0$
- 2.  $r_{i+1} \in \delta(r_i, y_{i+1})$  for  $i = 0, 1, \dots, m-1$
- 3.  $r_m \in F$

thm 2.9. Every NFA has an equivalent DFA

Proof.