

# The First Python Program

```
In [1]: print("Hello World")
```

Hello World

print() must be lower case.

Printed text can be lower/upper case.

```
In [2]: print("Hi", "there")
        print("one", "two", "three")
```

Hi there

one two three

print() is a function. It can take several arguments, separated by commas

Code can be hard to read. To make programs clear, we add comments.

"#" adds a comment

Good comments help to explain code.

## Expressions

```
In [3]: print(2+4)
        print(10-3*5)
        print((10-3)*5 )
```

6

-5

35

We can use more complex expressions to get python to do calculations for us.

We are not printing text (No quotes "")

## Other Math Operations

```
In [4]: print(min(10,2,3))
        print(max(10,2,3))
        print(abs(-13))
```

2

10

13

Python has built-in functions that can perform other operations

## Creating Our Own Functions

```
In [5]: def func_name():
        #statements
        return

        func_name()
```

Function name: lower case separated by underscore.

Indentation: 4 spaces or tab.

Parentheses are a must.

After definition takes effect, we can use the function anywhere in the code.

```
In [6]: def myFunc():
        print("*****")
        print("* HELLO *")
        print("*****")
        return

        myFunc()
```

```
*****
* HELLO *
*****
```

```
In [7]: def myAdd(a,b):
        print("The result is", a+b)

        myAdd(3,4)
```

The result is 7

```
In [8]: a() #ERROR: a() is not defined yet.
def a():
    # not executed until a() called:
    return b() #Okay.
a() #ERROR! Because b() isn't defined.
def b():
    return 1
a() #This is Okay.
```

```
-----
NameError                                Traceback (most recent call last)
<ipython-input-8-cc18b37599c2> in <module>
----> 1 a() #ERROR: a() is not defined yet.
      2 def a():
      3     # not executed until a() called:
      4     return b() #Okay.
      5 a() #ERROR! Because b() isn't defined.

NameError: name 'a' is not defined
```

## Types

type()

Return the type of the variable

```
In [16]: print(type(3))
        print(type(3.0))
        print(type(""))
```

```
<class 'int'>
<class 'float'>
<class 'str'>
```

## List of Operators

Arithmetic operators: + - \* / \*\* % //

Comparison operators: == != > < >= <=

Logical operators: and or not

```
In [32]: str(12) #converts the int 12 to string "12"
         int(12.5) # converts the float 12.5 to integer 12
         float("12.5") #converts the string "12.5" to float 12.5
         bool(12) #converts the integer 12 to the Boolean True
```

Out[32]: True

## Variables

```
In [34]: x=3
         print(x)
```

3

```
In [36]: y=2+x
         print(y)
```

5

We can assign values to a variable

=

Expression is evaluated, then the result is assigned. Variable names can be made of letters, digits, "\_" (MUST NOT START WITH DIGIT)

Choose meaningful names!

```
In [38]: number = 2
         print(number)
         number = "Hello"
         print(number)
```

2

Hello

Variables can be reassigned (even to different types).

The previous value is gone, replaced by a different one.

```
In [39]: x = 2
         x = x+1
         #Makes sense in python, but not in math
```

```
In [41]: 2 + x = 5
         #Not legal python syntax, but makes sense in math
```

```
File "<ipython-input-41-07a104a45917>", line 1
    2 + x = 5
      ^
```

**SyntaxError:** cannot assign to operator

```
In [43]: x = 2
         y = 2
         x = x + 1
         print(x,y)
```

3 2

# Input From the User

We can write a program that will accept input from its user, using the function `input([prompt])`.

This will pause the program and wait for input from the user. The input is returned as a string.

```
In [45]: name = input("Please enter your name: ")
         print("Hello", name)
```

Hello Joe

## Conditional Execution - The if-else Statement

if case1(): do\_this() else: do\_that()

```
In [47]: if 5>3: #return True
         print("Yes:5>3")
         else:
         print("no: 5<=3")
```

Yes:5>3

```
In [49]: VOTING_AGE = 18
         age = int(input("Please enter your age: "))

         if age < VOTING_AGE:
             print("You are not allowed to vote.")
             c = input("who would you like to vote for, if you could?")
         else:
             print("You are a voter.")
             c = input("Who did you vote for?")

         print("Your candidate is ", c)
```

You are a voter.

Your candidate is Trump

if age > 18: if country == "Germany": drink = "beer" elif country == "France": drink = "wine" elif country == "Russia": drink = "vodka" else: drink = "water" elif age > 5: drink = "soda" else: drink = "milk"

## Functions with Parameters

```
In [52]: def print_twice(message): #message is a parameter
         """print a message twice"""
         print(message)
         print(message)

         s = "Hello"
         print_twice(s)
```

Hello  
Hello