

MULT90063 Introduction to Quantum Computing

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MULT90063 Assignment 1

Q1: (a) $H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$

$$H|0\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

So the state we get is $\frac{|0\rangle + |1\rangle}{\sqrt{2}}$

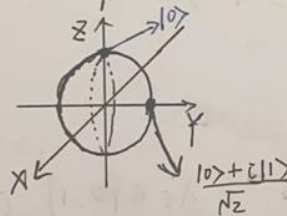
(b) A rotation by $-\frac{\pi}{2}$ around axis X .

The matrix of this operation is $R_1 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix}$

$$\text{Then, } R_1|0\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix} = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle)$$

So this operation meet the requirements.

(c)

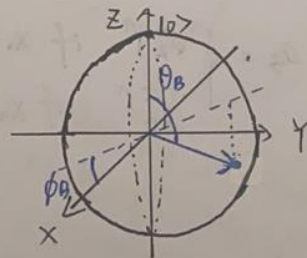


(d) The operation is a rotation by $-\frac{2\pi}{3}$ around axis $(X+Y)$

The matrix of this operation is $R_2 = \begin{pmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2}e^{i\frac{\pi}{4}} \\ -\frac{\sqrt{3}}{2}e^{-i\frac{\pi}{4}} & \frac{1}{2} \end{pmatrix}$

$$\text{So, } R_2 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} \\ -\frac{\sqrt{3}}{2}e^{-i\frac{\pi}{4}} \end{pmatrix} = \frac{|0\rangle - \sqrt{3}e^{-i\frac{\pi}{4}}|1\rangle}{2}$$

(e)



$$\phi_B = -\frac{\pi}{4}$$

$$\theta_B = -\frac{2\pi}{3}$$

(f) From two previous question, we know that

$$R_z^\dagger \cdot \begin{pmatrix} \frac{1}{2} \\ -\frac{\sqrt{3}}{2}e^{-i\frac{\pi}{4}} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad R_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{i}{\sqrt{2}} \end{pmatrix}$$

$$\text{So } (R_1 \cdot R_z^\dagger) \begin{pmatrix} \frac{1}{2} \\ -\frac{\sqrt{3}}{2}e^{-i\frac{\pi}{4}} \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{i}{\sqrt{2}} \end{pmatrix}$$

$$\begin{aligned} R_1 R_z^\dagger &= \begin{pmatrix} \frac{1}{2} + i \cdot \frac{\sqrt{3}}{2} e^{-i\frac{\pi}{4}} & \frac{i}{2} - \frac{\sqrt{3}}{2} e^{-i\frac{\pi}{4}} \\ \frac{i}{2} + \frac{\sqrt{3}}{2} e^{-i\frac{\pi}{4}} & \frac{1}{2} - \frac{\sqrt{3}}{2} e^{-i\frac{\pi}{4}} \end{pmatrix} \\ &= \frac{1}{\sqrt{2}} \begin{pmatrix} \frac{1}{2} + \frac{\sqrt{6}}{4} + \frac{\sqrt{6}}{4}i & \frac{1}{2}i - \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i \\ \frac{1}{2}i + \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i & \frac{\sqrt{6}}{4} + \frac{1}{2} - \frac{\sqrt{6}}{4}i \end{pmatrix} \end{aligned}$$

① assume axis is (a, b, c) , angle is θ

so Rotation matrix should be

$$R = I \cdot \cos \frac{\theta}{2} - i \cdot \hat{n} \sigma \sin \frac{\theta}{2}$$

$$= I \cdot \cos \frac{\theta}{2} - i (aX + bY + cZ) \sin \frac{\theta}{2}$$

$$= I \cdot \cos \frac{\theta}{2} - i \sin \frac{\theta}{2} \begin{bmatrix} c & a-ib \\ a+ib & -c \end{bmatrix}$$

$$\text{so } \cos \frac{\theta}{2} - i \sin \frac{\theta}{2} \cdot c = \frac{1}{\sqrt{2}} \left(\frac{1}{2} + \frac{\sqrt{6}}{4} + \frac{\sqrt{6}}{4}i \right) \quad (1)$$

$$- i \sin \frac{\theta}{2} (a-ib) = \frac{1}{\sqrt{2}} \left(\frac{1}{2}i - \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i \right) \quad (2)$$

$$- i \sin \frac{\theta}{2} (a+ib) = \frac{1}{\sqrt{2}} \left(\frac{1}{2}i + \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i \right) \quad (3)$$

$$\cos \frac{\theta}{2} + i \sin \frac{\theta}{2} \cdot c = \frac{1}{\sqrt{2}} \left(\frac{\sqrt{6}}{4} + \frac{1}{2} - \frac{\sqrt{6}}{4}i \right) \quad (4)$$

so we can get:

$$\cos \frac{\theta}{2} = \frac{1}{\sqrt{2}} \left(\frac{1}{2} + \frac{\sqrt{6}}{4} \right), \quad \cos^2 \frac{\theta}{2} = \frac{5+2\sqrt{6}}{16}$$

$$\sin^2 \frac{\theta}{2} = \frac{11-2\sqrt{6}}{16}, \quad \sin \frac{\theta}{2} = \frac{\sqrt{11-2\sqrt{6}}}{4}, \quad \theta = 2 \arcsin \frac{\sqrt{11-2\sqrt{6}}}{4}$$

From (2) (3),

$$- i \sin \frac{\theta}{2} \cdot a = \frac{1}{\sqrt{2}} \left(\frac{1}{2}i - \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i \right)$$

$$\sin \frac{\theta}{2} \cdot a = \frac{1}{\sqrt{2}} \left(\frac{\sqrt{6}}{4} - \frac{1}{2} \right) = \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{6}-2}{4} = \frac{\sqrt{3}-\sqrt{2}}{4}$$

$$\text{so } a = \frac{\sqrt{3}-\sqrt{2}}{\sqrt{11-2\sqrt{6}}}$$

$$\text{we can also get } b = \frac{\sqrt{3}}{\sqrt{11-2\sqrt{6}}}, \quad c = \frac{-\sqrt{3}}{\sqrt{11-2\sqrt{6}}}$$

so rotation matrix is

$$\frac{1}{\sqrt{2}} \begin{pmatrix} \frac{1}{2} + \frac{\sqrt{6}}{4} + \frac{\sqrt{6}}{4}i & \frac{1}{2}i - \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i \\ \frac{1}{2}i + \frac{\sqrt{6}}{4} - \frac{\sqrt{6}}{4}i & \frac{\sqrt{6}}{4} + \frac{1}{2} - \frac{\sqrt{6}}{4}i \end{pmatrix}$$

$$\text{axis is } \left(\frac{\sqrt{3}-\sqrt{2}}{\sqrt{11-2\sqrt{6}}}, \frac{\sqrt{3}}{\sqrt{11-2\sqrt{6}}}, \frac{-\sqrt{3}}{\sqrt{11-2\sqrt{6}}} \right)$$

$$\text{angle is } 2 \arcsin \frac{\sqrt{11-2\sqrt{6}}}{4}$$

Q2. We know that $H^{\otimes n} |x\rangle = \frac{1}{\sqrt{N}} \sum_{z=0}^{N-1} (-1)^{x \cdot z} |z\rangle$, $N=2^n$

(a) so, $a_0 = \frac{1}{\sqrt{N}} (-1)^{x \cdot 0}$, $a_2 = \frac{1}{\sqrt{N}} (-1)^{x \cdot 2}$

$$a_1 = \frac{1}{\sqrt{N}} (-1)^{x \cdot 1}, \quad a_3 = \frac{1}{\sqrt{N}} (-1)^{x \cdot 3}$$

$$\begin{aligned} \Rightarrow a_0 \cdot a_1 \cdot a_2 \cdot a_3 &= \left(\frac{1}{\sqrt{N}}\right)^4 \cdot (-1)^{6x} \\ &= \frac{1}{N^2} = \frac{1}{4^n} \end{aligned}$$

(b) $a_i = \frac{1}{\sqrt{N}} (-1)^{x \cdot i}$

$$\begin{aligned} \text{so } \prod_{i=0}^{N-1} a_i &= \prod_{i=0}^{N-1} \frac{1}{\sqrt{N}} (-1)^{x \cdot i} \\ &= \left(\frac{1}{\sqrt{N}}\right)^N \cdot (-1)^{x \cdot \frac{N(N-1)}{2}} \end{aligned}$$

Because n is even number, $N=2^n \gg 2^2$

$$\text{so } (-1)^{x \cdot \frac{N(N-1)}{2}} = 1$$

$$\Rightarrow \prod_{i=0}^{N-1} a_i = \left(\frac{1}{\sqrt{N}}\right)^N = \left(\frac{1}{\sqrt{2^n}}\right)^{2^n} = \left(\frac{1}{\sqrt{2}}\right)^{n \cdot 2^n}$$

$$3. (a) H(a_0|0\rangle + a_1|1\rangle) = \frac{a_0+a_1}{\sqrt{2}}|0\rangle + \frac{a_0-a_1}{\sqrt{2}}|1\rangle$$

$$T(a_0|0\rangle + a_1|1\rangle) = a_0|0\rangle + a_1 e^{i\frac{\pi}{4}}|1\rangle$$

$$T^\dagger(a_0|0\rangle + a_1|1\rangle) = a_0|0\rangle + e^{-i\frac{\pi}{4}} a_1|1\rangle$$

$$(b) S_0 = |1110\rangle, S_1 = |111\rangle \cdot H|0\rangle = \frac{1}{\sqrt{2}}(|1110\rangle + |1111\rangle)$$

$$S_2 = \frac{1}{\sqrt{2}}(|1111\rangle + |1110\rangle), S_3 = \frac{1}{\sqrt{2}}|1110\rangle + \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{4}}|1111\rangle$$

$$S_4 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{4}}|1110\rangle + \frac{1}{\sqrt{2}}|1111\rangle$$

$$S_5 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{4}}|1110\rangle + \frac{1}{\sqrt{2}}e^{i\frac{\pi}{4}}|1111\rangle$$

$$S_6 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{4}}|1111\rangle + \frac{1}{\sqrt{2}}e^{i\frac{\pi}{4}}|1110\rangle$$

$$S_7 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{2}}|1111\rangle + \frac{1}{\sqrt{2}}e^{i\frac{\pi}{4}}|1110\rangle$$

$$S_8 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{2}}|1110\rangle + \frac{1}{\sqrt{2}}e^{i\frac{\pi}{4}}|1111\rangle$$

$$S_9 = \frac{1}{\sqrt{2}}e^{-i\frac{\pi}{4}}|1110\rangle + \frac{1}{\sqrt{2}}e^{i\frac{3\pi}{4}}|1111\rangle$$

$$S_{10} = \frac{1}{2}e^{-i\frac{\pi}{4}}|1100\rangle + \frac{1}{2}e^{-i\frac{\pi}{4}}|101\rangle + \frac{1}{2}e^{i\frac{3\pi}{4}}|1100\rangle - \frac{1}{2}e^{i\frac{3\pi}{4}}|101\rangle$$

$$= e^{-i\frac{\pi}{4}}|101\rangle$$

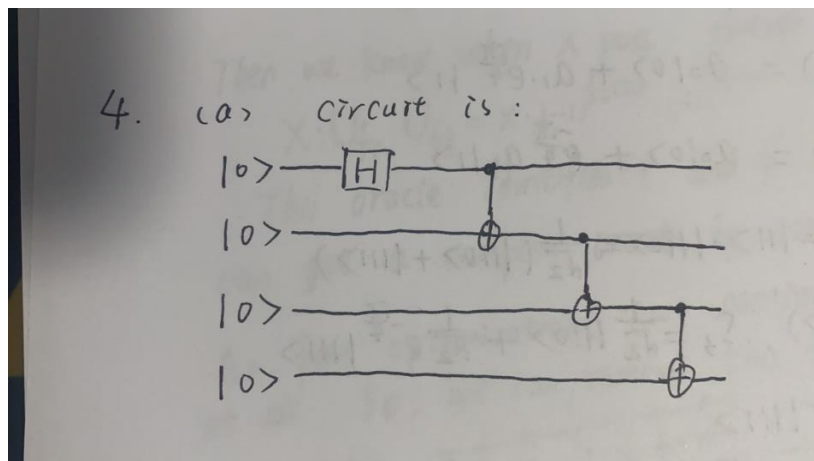
$$S_{11} = e^{i\frac{\pi}{4}} \cdot e^{-i\frac{\pi}{4}}|101\rangle = |101\rangle$$

$$S_{12} = |111\rangle$$

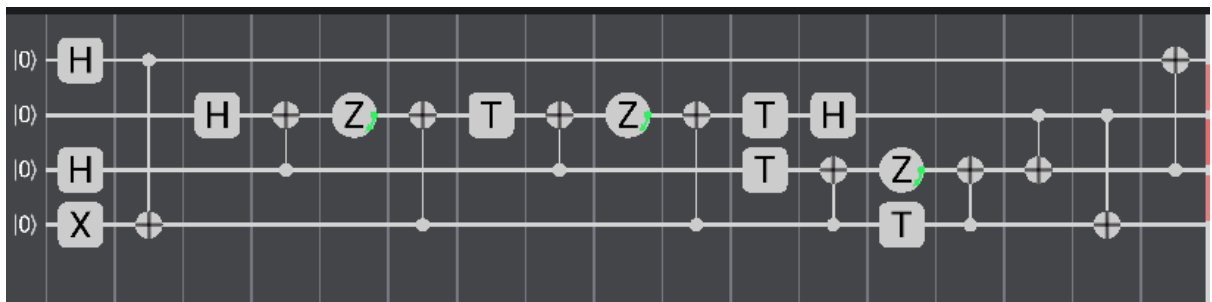
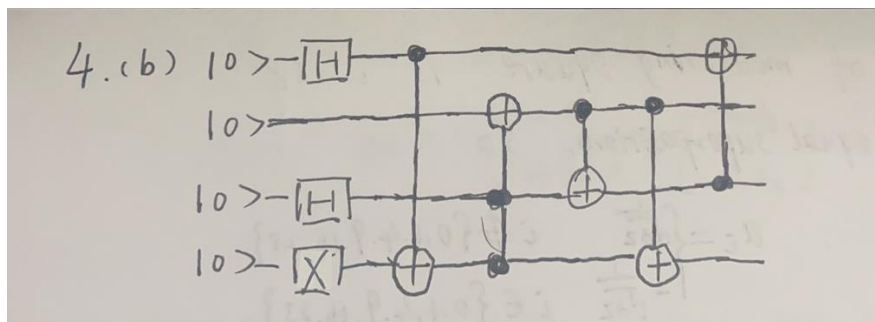
$$S_{12} = \text{Toffoli}|1110\rangle = |111\rangle$$

3.(c). ① Toffoli gate is a universal reversible logic gate. which means that any reversible circuit can be constructed from Toffoli gates. So the decomposed circuit make sure we can implement toffoli gates on quantum computer with basic gates. And we can also construct any reversible circuit on quantum computer by using this circuit.

② Decomposed circuit may save computing resources on a quantum computer since it use basic operation. 3-qubits gates cost more than 2-qubits gates



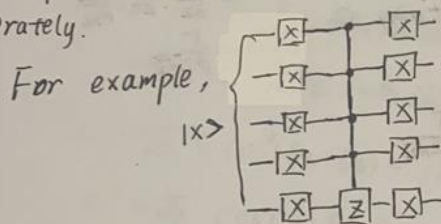
<https://qui.science.unimelb.edu.au/circuits/60787465f0bd6400965377be>



The below circuit is the implementation of above circuit by only using single qubit and two qubit operations.

<https://qui.science.unimelb.edu.au/circuits/6078763ff7500200548df909>

5. (i) Firstly, we can divide the oracle into several parts.
Each part is a smaller oracle which identifies 0, 1, 4, 9, 16, 25 separately.



is an oracle which identifies $|0\rangle$

Because bypassing through an oracle, we get

$$X \cdot U_{f_i} = X \cdot (-1)^{f_i(x)} \quad \text{where } f_i(x) = \begin{cases} 0 & x \neq i \\ 1 & x = i \end{cases}$$

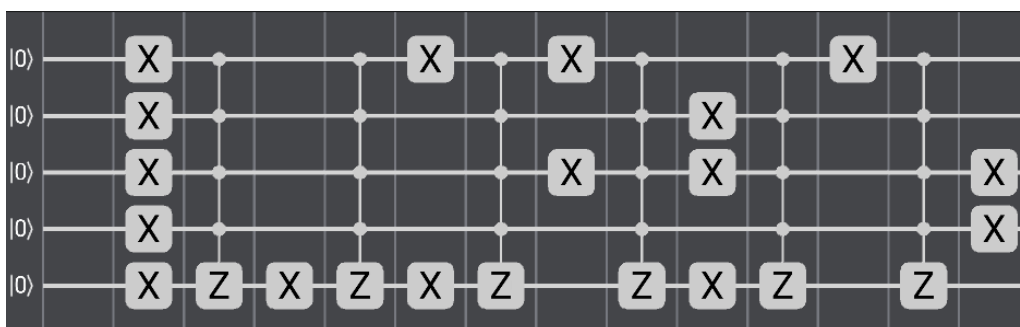
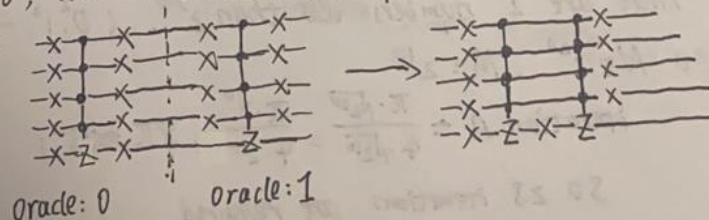
Then we know when X pass through two oracles U_{f_i}, U_{f_j}

$$X \cdot U_{f_i} \cdot U_{f_j} = X \cdot (-1)^{f_i(x)} \cdot (-1)^{f_j(x)}$$

This oracle identifies i and j . Then we know that we can get a complex oracle by combine smaller oracles.

As for optimization, two continuous X gate means no change at all. So, we can remove this from our oracle.

For example



<https://qui.science.unimelb.edu.au/circuits/607877e32a724f006a69c926>

5(b) The probability of measuring square is 0.948

Starting from an equal superposition, So

$$|\Psi\rangle = \sum_i a_i |i\rangle, \quad a_i = \begin{cases} \frac{1}{\sqrt{32}} & i \in \{0, 1, 4, 9, 16, 25\} \\ -\frac{1}{\sqrt{32}} & i \in \{0, 1, 4, 9, 16, 25\} \end{cases}$$

$$\text{So } |\Psi'\rangle = (I - 2|\Phi\rangle\langle\Phi|) \sum a_i |i\rangle$$

$$= \sum (a_i - 2A) |i\rangle, \quad A = \frac{1}{N} \sum a_i$$

$$= \frac{1}{32} \cdot 20 \cdot \frac{1}{\sqrt{32}}$$

$$= \frac{5}{32\sqrt{2}}$$

So the magnitude of measuring 0

$$\text{is } |a| = a_0 - 2A$$

$$= -\frac{1}{\sqrt{32}} - 2 \cdot \frac{5}{32\sqrt{2}}$$

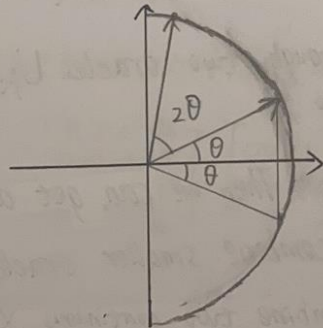
$$= -\frac{9}{16\sqrt{2}}$$

$$P(|0\rangle) = |a|^2 = 0.158$$

So probability is $P = 0.158 \times 6 = 0.948$

(c) One iteration is required.

$$\text{As } N=32, M=6, \quad n \approx \frac{\pi \cdot \sqrt{32}}{4\sqrt{6}} = \frac{\pi}{\sqrt{3}} = 1.81 \approx 1$$



$$\sin \theta = \frac{\sqrt{M}}{\sqrt{N}} = \frac{\sqrt{6}}{4}$$

(d). There are 2^{10} squares less than 2^{20} . ($0^2, 1^2, \dots, (2^{10}-1)^2$)

$$\text{So } N = 2^{20}, M = 2^{10}$$

$$\text{iteration } n \approx \frac{\pi \cdot \sqrt{2^{20}}}{4 \cdot \sqrt{2^{10}}} = \frac{\pi \cdot 2^{10}}{4 \cdot 2^5} = 8\pi \approx 25.1$$

So 25 iterations are required

Q6:

(a): $QS + RS + RT - QT = (Q+R)S + (R-Q)T$
 As $R, Q \in \{\pm 1\}$, we know $(Q+R)S = 0$ or $(R-Q)T = 0$
 So, $(Q+R)S + (R-Q)T = \pm 2$

$$E(QS + RS + RT - QT) = \sum_{q,r,s,t} p(q,r,s,t) (qs + rs + rt - qt) \\ \leq \sum_{q,r,s,t} p(q,r,s,t) \cdot 2 = 2$$

(suppose $p(q,r,s,t)$ is the probability of $Q=q, R=r, S=s, T=t$)

(b) $Q = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ so eigenvalues are $\lambda_1 = 1, \lambda_2 = -1$

$R = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ so eigenvalues are $\lambda_1 = 1, \lambda_2 = -1$

$S = -\frac{Z+X}{\sqrt{2}} = -\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \Rightarrow \lambda^2 - 1 = 0.$

so eigenvalues are $\lambda_1 = 1, \lambda_2 = -1$.

$T = \frac{Z-X}{\sqrt{2}} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix} \Rightarrow \lambda^2 - 1 = 0$

so eigenvalues are $\lambda_1 = 1, \lambda_2 = -1$

$$6 (b) \quad |\psi_{Alice} \otimes \psi_{Bob}\rangle = \begin{bmatrix} \cos\theta_A \\ \sin\theta_A \end{bmatrix} \otimes \begin{bmatrix} \cos\theta_B \\ -\sin\theta_B \end{bmatrix} = \begin{bmatrix} \cos\theta_A \cos\theta_B \\ -\cos\theta_A \sin\theta_B \\ \sin\theta_A \cos\theta_B \\ -\sin\theta_A \sin\theta_B \end{bmatrix}$$

$$SO \langle QS+RS+RT-QT \rangle = \langle \psi_{AB} | \langle QS+RS+RT-QT \rangle | \psi_{AB} \rangle$$

$$= \begin{bmatrix} \cos\theta_A \cos\theta_B \\ -\cos\theta_A \sin\theta_B \\ \sin\theta_A \cos\theta_B \\ -\sin\theta_A \sin\theta_B \end{bmatrix}^T \begin{bmatrix} -\frac{\sqrt{2}}{2} & 0 & 0 & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{2} & 0 & 0 & -\frac{\sqrt{2}}{2} \end{bmatrix} \begin{bmatrix} \cos\theta_A \cos\theta_B \\ -\cos\theta_A \sin\theta_B \\ \sin\theta_A \cos\theta_B \\ -\sin\theta_A \sin\theta_B \end{bmatrix}$$

$$= -\frac{\sqrt{2}}{2} \cos(\theta_A+\theta_B) \cos\theta_A \cos\theta_B + \frac{\sqrt{2}}{2} \sin(\theta_A+\theta_B) \sin\theta_A \cos\theta_B + \frac{\sqrt{2}}{2} \sin(\theta_A+\theta_B) \sin\theta_B \cos\theta_A + \frac{\sqrt{2}}{2} \cos(\theta_A+\theta_B) \sin\theta_A \sin\theta_B$$

$$= -\frac{\sqrt{2}}{2} (\cos^2(\theta_A+\theta_B) - \sin^2(\theta_A+\theta_B))$$

$$= -\frac{\sqrt{2}}{2} \cos(2(\theta_A+\theta_B))$$

SO the maximum value is $\frac{\sqrt{2}}{2}$.
quantity is $-\frac{\sqrt{2}}{2} \cos(2(\theta_A+\theta_B))$

$$LC) \quad \langle QS+RS+RT-QT \rangle = \langle \psi_{AB} | \langle QS+RS+RT-QT \rangle | \psi_{AB} \rangle$$

$$= \begin{bmatrix} 0 \\ \cos(\phi) \\ -\sin(\phi) \\ 0 \end{bmatrix}^T \begin{bmatrix} -\frac{\sqrt{2}}{2} & 0 & 0 & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{2} & 0 & 0 & -\frac{\sqrt{2}}{2} \end{bmatrix} \begin{bmatrix} 0 \\ \cos(\phi) \\ -\sin(\phi) \\ 0 \end{bmatrix}$$

$$= [0, \frac{\sqrt{2}}{2} \cos\phi + \frac{\sqrt{2}}{2} \sin\phi, -\frac{\sqrt{2}}{2} \cos\phi - \frac{\sqrt{2}}{2} \sin\phi, 0] \begin{bmatrix} 0 \\ \cos\phi \\ -\sin\phi \\ 0 \end{bmatrix}$$

$$= \frac{\sqrt{2}}{2} (\sin\phi + \cos\phi)^2 = 2\frac{\sqrt{2}}{2} \sin^2(\phi + \frac{\pi}{4})$$

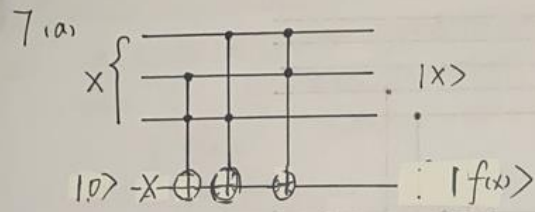
SO when $\phi = \frac{\pi}{4}$, the quantity is $2\frac{\sqrt{2}}{2}$.

(c) ϕ firstly can decide the probability and magnitude of
(2) each state $|01\rangle, |10\rangle$.

Then ϕ can influence the the entanglement of $|\psi_{Alice}\rangle$
and will influence the quality of $\langle QS+RS+RT-QT \rangle$

(3) The value for $\langle QS+RS+RT-QT \rangle$ is larger than the
value in (a). $2\frac{\sqrt{2}}{2} > 2$.

SO it does not follow bell's inequality



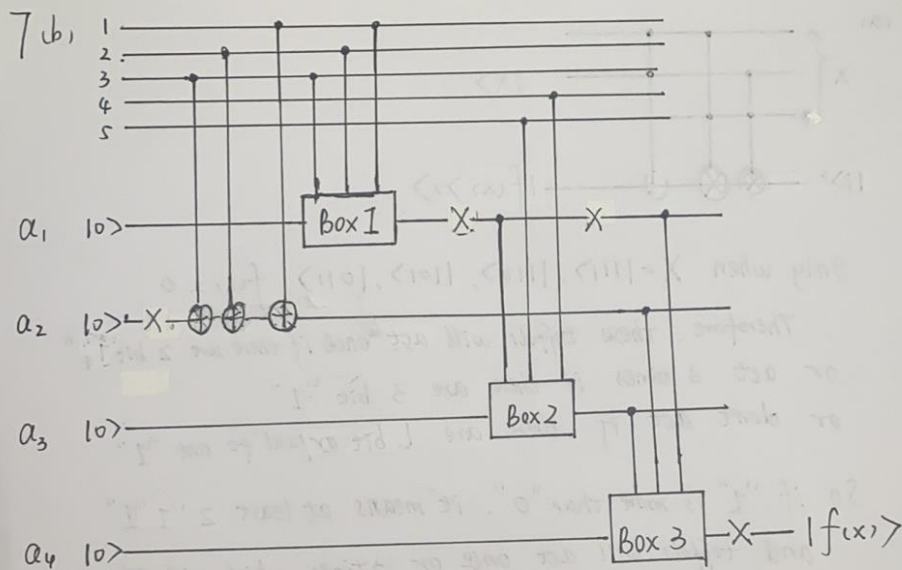
Only when $X = |111\rangle, |110\rangle, |101\rangle, |1011\rangle$, $f(x) = 0$

Therefore, these toffoli will act once if there are 2 bit "1"
or act 3 times if there are 3 bit "1"
or don't act if there is less or equal to one "1"

So, if "1" is more than "0", it means at least two "1"
and toffoli will act once or 3 times, which will get
0 at last

if "1" is fewer, it means all these three toffoli gate
won't act and the result will get 1

<https://qui.science.unimelb.edu.au/circuits/60783f85f7500200548df8c0>



As shown in figure., box 1, 2, 3 are 3-bit implementation.

Box 1 input is qubit 1, 2, 3

Box 2 input is a1, qubit 4, 5

Box 3 input is a1, a2, a3

<https://qui.science.unimelb.edu.au/circuits/60787384f7ed2900a1bb4346>