

PHYC90045 Introduction to Quantum Computing

## Week 9



**Lecture 17 – Introduction to IBM Quantum Experience**  
Introduction to IBM Quantum Experience: Guest Lecture

**Lecture 18 – IBM and Optimisations**

- 14.1 QUI compared to IBM
- 14.2 QASM and QISKit
- 14.3 Optimizing circuits

**Lab 9**  
Using the IBM system

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**IBM and Optimisation**

Physics 90045  
Lecture 18

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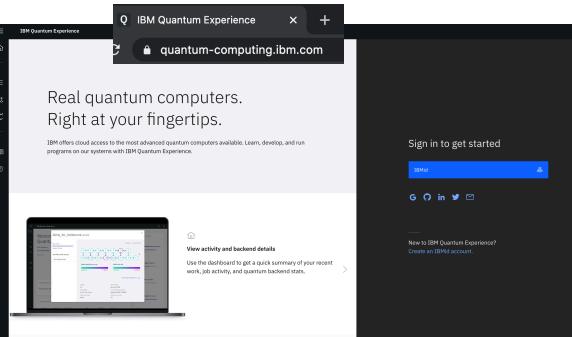
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## The IBM Quantum Computing System



Real quantum computers.  
Right at your fingertips.

IBM offers cloud access to the most advanced quantum computers available. Learn, develop, and run programs on our systems with IBM Quantum Experience.

View activity and backend details  
Use the dashboard to get a quick summary of your recent work, job activity, and quantum backend state.

Sign up using your university email before Thursday!

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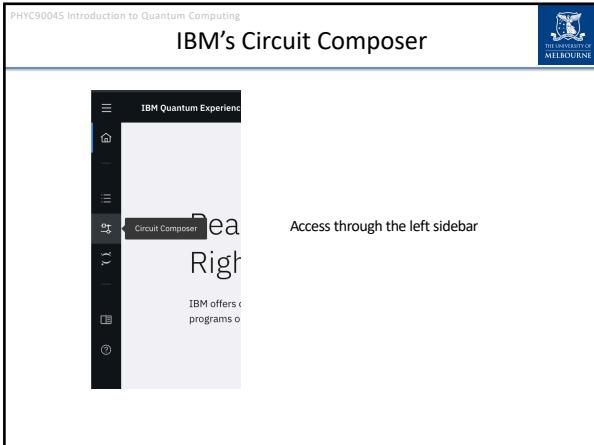
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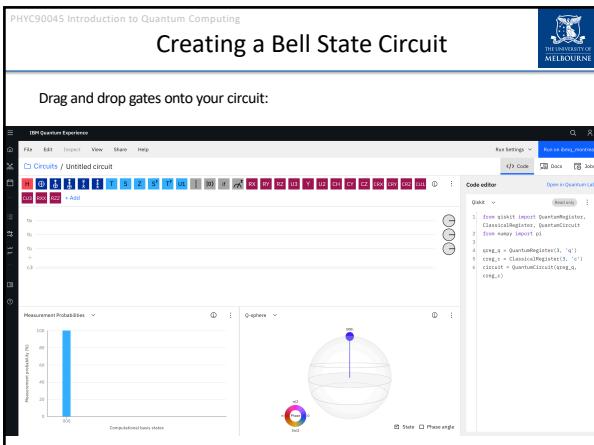
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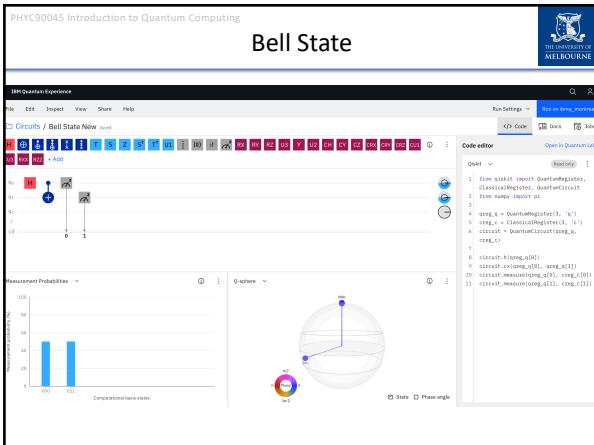
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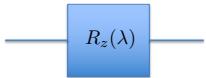
## U1



U1 is a rotation around Z by angle lambda, which is equivalent to a rotation around the z-axis by an angle lambda

$$U_1 = \begin{bmatrix} 1 & 0 \\ 0 & \exp i\lambda \end{bmatrix}$$

Most easily understood as:



In the QUI, to emulate these z-rotations, use a global phase of lambda/2.  
No global phase for the y-rotation.

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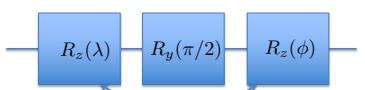
## U2



The U2 operation is given by

$$U_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -\exp(i\lambda) \\ \exp(i\phi) & \exp(i\lambda + i\phi) \end{bmatrix}$$

Which can be represented as:



In the QUI, to emulate these z-rotations, use a global phase of theta/2.  
No global phase for the y-rotation.

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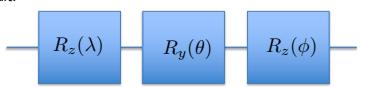
## U3



The matrix of a U3 rotation is:

$$U_3 = \frac{1}{\sqrt{2}} \begin{bmatrix} \cos \theta/2 & -\exp(i\lambda) \sin(\theta/2) \\ \exp(i\phi) \sin(\theta/2) & \exp(i\lambda + i\phi) \cos(\theta/2) \end{bmatrix}$$

As a circuit:




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9

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## Euler Angle Decomposition

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Any rotation can be represented as a rotation around orthogonal axes:

$R_n(\alpha) = R_z(\lambda) \cdot R_y(\theta) \cdot R_z(\phi)$

QUI IBM Quantum Experience

10

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## Converting to and from Euler angles

The University of Melbourne

General form of arbitrary rotation about an unit axis  $\mathbf{n}=(n_x, n_y, n_z)$ :

$$R_n(\alpha) = \cos \frac{\alpha}{2} I - i \sin \frac{\alpha}{2} \hat{n} \cdot \sigma$$

$$= \begin{bmatrix} \cos \frac{\alpha}{2} - i n_z \sin \frac{\alpha}{2} & \sin \frac{\alpha}{2} (-i n_x - n_y) \\ \sin \frac{\alpha}{2} (-i n_x + n_y) & \cos \frac{\alpha}{2} + i n_z \sin \frac{\alpha}{2} \end{bmatrix}$$

Euler angle rotations (with global phase = 0):

$$U_3 = \begin{bmatrix} e^{-i(\lambda+\phi)/2} \cos(\theta/2) & -e^{i(\lambda-\phi)/2} \sin(\theta/2) \\ e^{i(-\lambda+\phi)/2} \sin(\theta/2) & e^{i(\lambda+\phi)/2} \cos(\theta/2) \end{bmatrix}$$

Write out the matrix (with determinant 1) and equate elements.

11

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## Equating angles

The University of Melbourne

$$\cos \frac{\alpha}{2} = \cos \frac{\lambda + \phi}{2} \cos \frac{\theta}{2}$$

$$\sin \left( \frac{\alpha}{2} \right) n_x = \sin \frac{\lambda - \phi}{2} \sin \frac{\theta}{2}$$

$$\sin \left( \frac{\alpha}{2} \right) n_y = \cos \frac{\lambda - \phi}{2} \sin \frac{\theta}{2}$$

$$\sin \left( \frac{\alpha}{2} \right) n_z = \sin \frac{\lambda + \phi}{2} \cos \frac{\theta}{2}$$


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12

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## QASM – Quantum Assembly language

The screenshot shows a QASM editor window. On the left is the QASM code:

```

1 include "qelib1.inc";
2 qreg q[5];
3 creg c[5];
4
5 x q[0];
6 y q[1];
7 z q[2];
8 h q[3];
9
10 s q[0];
11 sdg q[1];
12
13 cx q[3],q[2];
14 t q[0];
15 tdg q[1];
16
17 barrier q[1],q[2],q[3],q[4];
18 measure q[0] -> c[0];
19

```

On the right is a quantum circuit diagram with five qubits (q[0] to q[4]) and one classical register (c[0]). The circuit includes various gates: X, Y, Z, S, SDG, CX, T, TDG, and a barrier.

[Import QASM](#)   [Download QASM](#)

13

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## QASM Syntax

The screenshot shows a QASM editor with annotations pointing to specific parts of the code:

- A blue arrow points to the semi-colon at the end of line 1: "Semi-Colons".
- A blue arrow points to the double slashes in line 4: "Comment".

The code is identical to the one in slide 13:

```

1 include "qelib1.inc";
2 // This is a comment
3 qreg q[5];
4 creg c[5];
5
6 x q[0];
7 y q[1];
8 z q[2];
9 h q[3];
10
11 s q[0];
12 sdg q[1];
13
14 cx q[3],q[2];
15 t q[0];
16 tdg q[1];
17
18 barrier q[1],q[2],q[3],q[4];
19 measure q[0] -> c[0];
20

```

14

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## QASM

The screenshot shows a QASM editor with detailed annotations:

- Line 1: "Include standard definitions"
- Line 2: "Declare quantum register"
- Line 3: "Declare classical register"
- Line 7: "Single qubit gates"
- Line 13: "CNOT gate (control first parameter, target second)"
- Line 15: "Dagger indicated by "dg""
- Line 17: "Barrier (don't optimize across it)"
- Line 18: "Measure qubits to classical register"

The code is identical to the ones in slides 13 and 14:

```

1 include "qelib1.inc";
2 qreg q[5];
3 creg c[5];
4
5 x q[0];
6 y q[1];
7 z q[2];
8 h q[3];
9
10 s q[0];
11 sdg q[1];
12
13 cx q[3],q[2];
14 t q[0];
15 tdg q[1];
16
17 barrier q[1],q[2],q[3],q[4];
18 measure q[0] -> c[0];
19

```

15

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## QISKit



There is also a Python interface to IBM Quantum Experience.

It is required to make use of the larger machines.

You can:

- Authenticate with the system
- Construct circuits (ie. python which translates to QASM)
- Submit jobs, and check for results
- Receive the results of jobs

Python works well with Jupyter interface.

We will use this later when we use the 16 qubit quantum computer.

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16

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## QISKit



Secure <https://qiskit.org>

Terra Aqua Tools Fun

**Qiskit**

An open-source quantum computing framework for leveraging today's quantum processors and conducting research

[GitHub](#) [Join the Slack community](#) [Try it out!](#)

Introducing VSCode extension! Getting started with Qiskit

Simplifying Qiskit to make developing quantum circuits and applications faster

In this episode Doug McClure, Qiskitter at IBM, introduces us to Qiskit and its functions. You'll learn all about how to run your first quantum program on real IBM Q hardware.

[More information](#)

Lots of examples in the github repository.

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17

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IBM's Qiskit

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18

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## Terra, Aer, Ignis, Aqua

**Tera (Earth):** Access to IBM Q Devices through python interface  
**Aer (Air):** Classical simulation of quantum algorithms/circuits  
**Ignis (Fire):** Characterisation of errors, tomography  
**Aqua (Water):** Large selection of quantum algorithms

19

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## Starting a new Workbook

To see your existing notebooks, tutorials or start a new one. Select "QISKit Notebooks"

Or click on the button to create a new notebook

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We will loosely follow the "Getting Started with Qiskit" tutorial from IBM,

### Getting Started with Qiskit

Here, we provide an overview of working with Qiskit. Qiskit provides the basic building blocks necessary to program quantum computers. The fundamental unit of Qiskit is the **quantum circuit**. A workflow using Qiskit consists of two stages: **Build** and **Execute**. **Build** allows you to make different quantum circuits that represent the problem you are solving, and **Execute** allows you to run them on different backends. After the jobs have been run, the data is collected. There are methods for putting this data together, depending on the program. This either gives you the answer you wanted, or allows you to make a better program for the next instance.

```
In [1]: import numpy as np
from qiskit import *
%matplotlib inline
```

21

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Python Primer (if required)

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22

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## Some Python Basics



```
In [2]: a=6
         b=7
         life = a*b
         life
Out[2]: 42
```

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Similar to many other imperative languages you may know for numerical work:  
(C/C++, MATLAB, R, FORTRAN, Julia) and often used for data processing.

23

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## Defining and calling Functions



def keyword indicates a new function      No types on parameters  
 Whitespace is significant in python.  
 Indentation indicates a new block.

```
def square(x):
    # This is a comment
    return x*x
```

Colon  
 Comment  
 No semicolons.  
 Newline is the end of a statement

Calling a function:  
 square(4)  
 square(x=4)      Named parameters

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24

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## Lists and for loops

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Lists store a sequence of values. Square brackets indicate a list:

```
[ "This", "is", "a", "list"]
primes = [2, 3, 5, 7, 11]
```

Eg. For loops often use lists:

```
for p in primes:
    print(p)
```

Accessing an individual element.  
0-based!

```
primes[2]
5
```

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25

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## Dictionaries

The University of Melbourne

Dictionaries store key-value pairs.

Curly braces indicate a dictionary

```
me = {"name": "Charles", "height": 1.79, "favourite_food": "pizza"}
me["favourite_food"]
```

key

value

```
'pizza'
```

```
me["favourite_food"] = "sweet and sour pork"
me["favourite_food"]
```

'sweet and sour pork'

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26

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## Importing other libraries

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Importing a module ("as np" is optional).  
numpy gives similar functionality to MATLAB

```
import numpy as np
X = np.matrix([[0,1],
               [1,0]])
```

Calling functions from that module.  
Here creating an X matrix.

Or import individual functions and classes:

```
from qiskit import QuantumProgram
from qiskit import available_backends, execute, get_backend, compile
from qiskit import QuantumCircuit, ClassicalRegister, QuantumRegister, QISKitError
```

qiskit is an Python library/API for interacting with IBM's quantum computers remotely.

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27



## Circuit Optimisation

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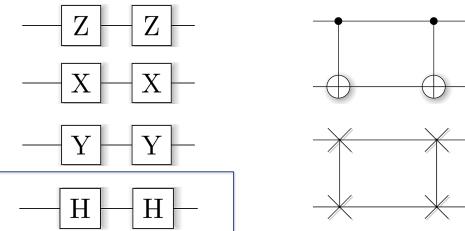


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## Many gates square to identity

**Pro Tip:** Most physicists looking at quantum circuit diagrams aren't multiplying matrices in their head. They're identifying common patterns.



All of these combinations square to the identity (do nothing)

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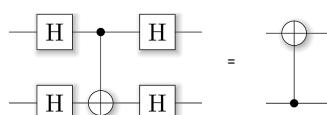


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29



## Circuit identity: Inverted CNOT



**Exercise:** You can verify this by writing out the matrices and multiplying!

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30

## Conjugating with Hadamard



$$\begin{array}{c} \text{H} \\ \text{---} \end{array} \begin{array}{c} \text{Z} \\ \text{---} \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} = \begin{array}{c} \text{X} \\ \text{---} \end{array}$$

$$\begin{array}{c} \text{H} \\ \text{---} \end{array} \begin{array}{c} \text{X} \\ \text{---} \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} = \begin{array}{c} \text{Z} \\ \text{---} \end{array}$$

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31

## Commuting through Hadamard



$$\begin{array}{c} \text{X} \\ \text{---} \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} = \begin{array}{c} \text{H} \\ \text{---} \end{array} \begin{array}{c} \text{Z} \\ \text{---} \end{array}$$

$$\begin{array}{c} \text{Z} \\ \text{---} \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} = \begin{array}{c} \text{H} \\ \text{---} \end{array} \begin{array}{c} \text{X} \\ \text{---} \end{array}$$

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32

## Control-Z from CNOT



$$\begin{array}{c} \text{---} \\ | \end{array} \begin{array}{c} \bullet \\ | \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} \begin{array}{c} \oplus \\ | \end{array} \begin{array}{c} \text{H} \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \end{array} \begin{array}{c} \bullet \\ | \end{array} \begin{array}{c} \text{Z} \\ \text{---} \end{array}$$

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33

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### Conjugation with Pauli

$$\begin{aligned}
 XR_y(\theta)X &= X \left( \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} Y \right) X \\
 &= \cos \frac{\theta}{2} XX - i \sin \frac{\theta}{2} XYX \\
 &= \cos \frac{\theta}{2} I + i \sin \frac{\theta}{2} Y \\
 &= R_y(-\theta)
 \end{aligned}$$

Paulis anticommute  
XY = -YX

Works with any two orthogonal axes.

34

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### Controlled Angle Rotation

If the control is a zero, the rotations cancel.  
If the control is one, the rotations add.

35

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### Any Controlled U

For U3 Euler angle rotation (on IBM's system):

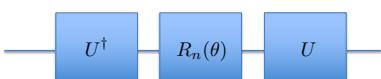
Controlled version of a U3 gate:

36

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### Conjugation with Rotation

Conjugation with a rotation:



Changes the axis of rotation, but not the rotation angle. This rotates the axis itself

$$\begin{aligned} SR_x(\theta)S^\dagger &= \cos\left(\frac{\theta}{2}\right)I - i \sin\left(\frac{\theta}{2}\right)SX S^\dagger \\ &= \cos\left(\frac{\theta}{2}\right)I - i \sin\left(\frac{\theta}{2}\right)Y \\ &= R_y(\theta) \end{aligned}$$

Conjugation with Hadamard is a special case of this.

37

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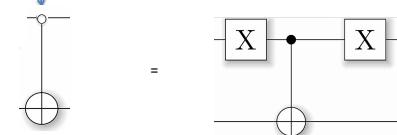


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### Control from "0" state

Open circle = Only apply when the control is "0"



We've seen this trick in labs: for example in the oracle for Grover's algorithm.

38

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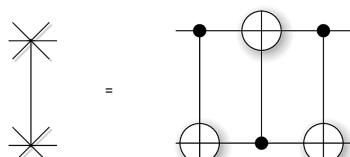
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### Swap gate from three CNOTs



Let's check:  
00 -> 00  
01 -> 10  
10 -> 01  
11 -> 11

39

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**Square root of SWAP**

**Swap**

$$U_{Swap} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

**Square root of swap**

$$U_{SS} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1+i}{2} & \frac{1-i}{2} & 0 \\ 0 & \frac{1-i}{2} & \frac{1+i}{2} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$


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40

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**Square Root Swap Construction**

Similar to swap  
Global phase of  $\pi/4$

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41

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**Toffoli from CNOTS**

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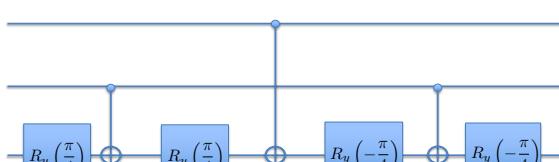
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42

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# Toffoli with Incorrect Phase



If neither control is 1, then no net rotation.

If only first control is a 1, then becomes Z rotation (Ry by pi).

If only second control qubit is a 1, then both halves cancel.

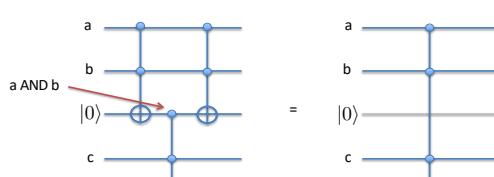
If both controls are 1, then bottom qubit flips because of middle CNOT.

43

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# Multiply Controlled Gates



The diagram illustrates a quantum circuit transformation. On the left, a quantum circuit has three horizontal lines labeled 'a', 'b', and 'c' from top to bottom. The 'a' line has a blue dot at position 1 and a red dot at position 2. The 'b' line has blue dots at positions 1 and 2. The 'c' line has a blue dot at position 1. A red arrow points from the label 'a AND b' to the control dots on the 'a' line. Below the circuit is the state  $|0\rangle$ . A CNOT gate is applied between the 'a' and 'c' lines at position 1. Another CNOT gate is applied between the 'a' and 'c' lines at position 2. A third CNOT gate is applied between the 'b' and 'c' lines at position 1. A fourth CNOT gate is applied between the 'b' and 'c' lines at position 2. To the right of the circuit is an equals sign (=). After the equals sign, the circuit has been simplified. The 'a' and 'b' lines now have blue dots at positions 1 and 2. The 'c' line has a blue dot at position 1. Below the circuit is the state  $|0\rangle$ . A single CNOT gate is applied between the 'b' and 'c' lines at position 1.

We can use Toffoli and an ancilla qubit to define multiply controlled gates.

44

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## Mocking up gates

If you use controlled operations on all qubits except the target, then you isolate a single  $2 \times 2$  subspace, with the rest of the matrix untouched.

$$CU = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & a & b \\ 0 & 0 & c & d \end{bmatrix}$$

Or controlled off the zero state:

$$C_0 U = \begin{bmatrix} a & b & 0 & 0 \\ c & d & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

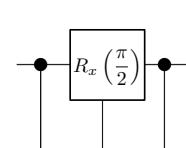
45

46

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# Square Root Swap Construction



Similar to swap  
Global phase of  $\pi/4$

47

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# Week 9

## Lecture 17 – Introduction to IBM Quantum Experience

Introduction to IBM Quantum Experience: Guest Lecture

## Lecture 18 – IBM and Optimisations

14.1 QUI compared to IBM

14.2 QASM and QISKit

14.3 Optimizing circuits

## Lab 9

Using the IBM system

48

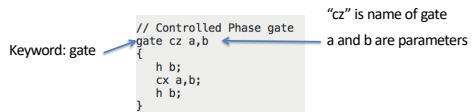
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49

Defining a new Function/Gate



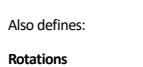
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This gate can then be used like a native gate:

```
cz q[3],q[2];
```

50

QASM Header File



\_\_\_\_\_  
\_\_\_\_\_  
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```
// Quantum Experience (QE) Standard Header
// File: qelib1.inc

// ... QE Hardware primitives ...

// 3-parameter 2-pulse single qubit gate
gate u(theta,phi,lambda) a { U(theta,phi,lambda);
// 2-parameter 2-pulse single qubit gate
gate u(phi,lambda) a { U(0,phi,lambda); q; }
// 1-parameter 0-pulse single qubit gate
gate u(lambda) a { U(0,0,lambda); q; }
// controlled-NOT
gate cx t,t { CX t,t; }
// idle gate (Identity)
gate id a { U(0,0,0); a; }

// ... QE Standard Gates ...
// Pauli gate: bit-flip
gate x a { u(pi,0,pi); a; }
// Pauli gate: bit and phase flip
gate y a { u(pi,pi/2,pi/2); a; }
// Pauli gate: phase flip
gate z a { u(pi); a; }
// Clifford gate: Hadamard
gate h a { u(0,pi); a; }
```

**Also defines:**

**Rotations**  
RX, RY, RZ

**Toffoli**  
CCX

**Controlled rotations**  
cu1, cu2, cu3, crz, ch

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51

PHIC90045 Introduction to Quantum Computing

**Product of single qubit unitaries**



A sequence of four blue boxes labeled A, B, C, and D, representing single-qubit unitaries.

Euler angle rotations (with global phase = 0):

$$U_3 = \begin{bmatrix} e^{-i(\lambda+\phi)/2} \cos(\theta/2) & -e^{i(\lambda-\phi)/2} \sin(\theta/2) \\ e^{i(-\lambda+\phi)/2} \sin(\theta/2) & e^{i(\lambda+\phi)/2} \cos(\theta/2) \end{bmatrix}$$

Write out the matrix and equate elements.

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52