

This Week

Lecture 9

Introduction to Grover's algorithm for amplitude amplification,
geometric interpretation

Lecture 10

Amplitude Amplification, Succeeding with Certainty, Quantum
Counting

Lab

Grover's algorithm

Amplitude Amplification

PHYC90045 Introduction to Quantum Computing
Lecture 10

Amplitude Amplification

- This lecture: Amplitude amplification
 - Amplitude Amplification
 - Succeeding with certainty
 - Quantum Counting

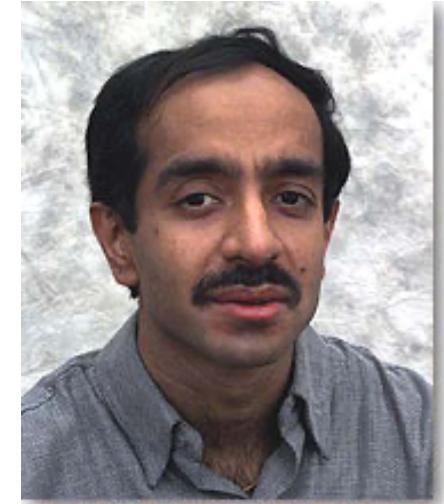
References:

- Rieffel, Chapter 9.1-9.2
- Kaye, Chapter 8.1-8.2
- Nielsen and Chuang, Chapter 6.1-6.2

Grover's Algorithm (1996)

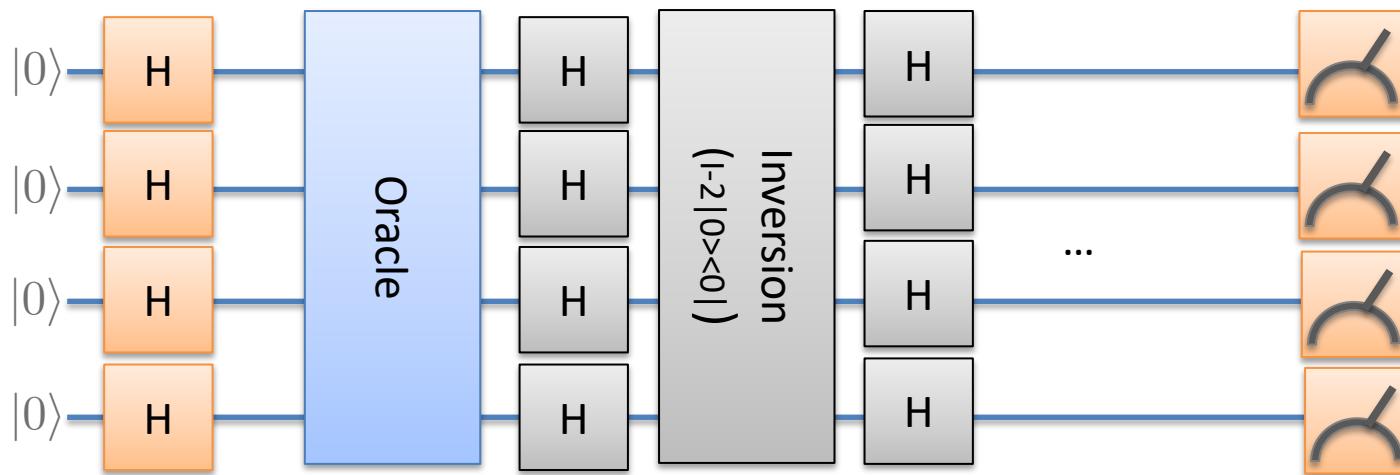
- Unordered search, find one marked item among many
- Classically, this requires $N/2$ queries to the oracle
- Quantum mechanically, requires only $O(\sqrt{N})$ queries.

Simple problem = search for one integer marked by the oracle.

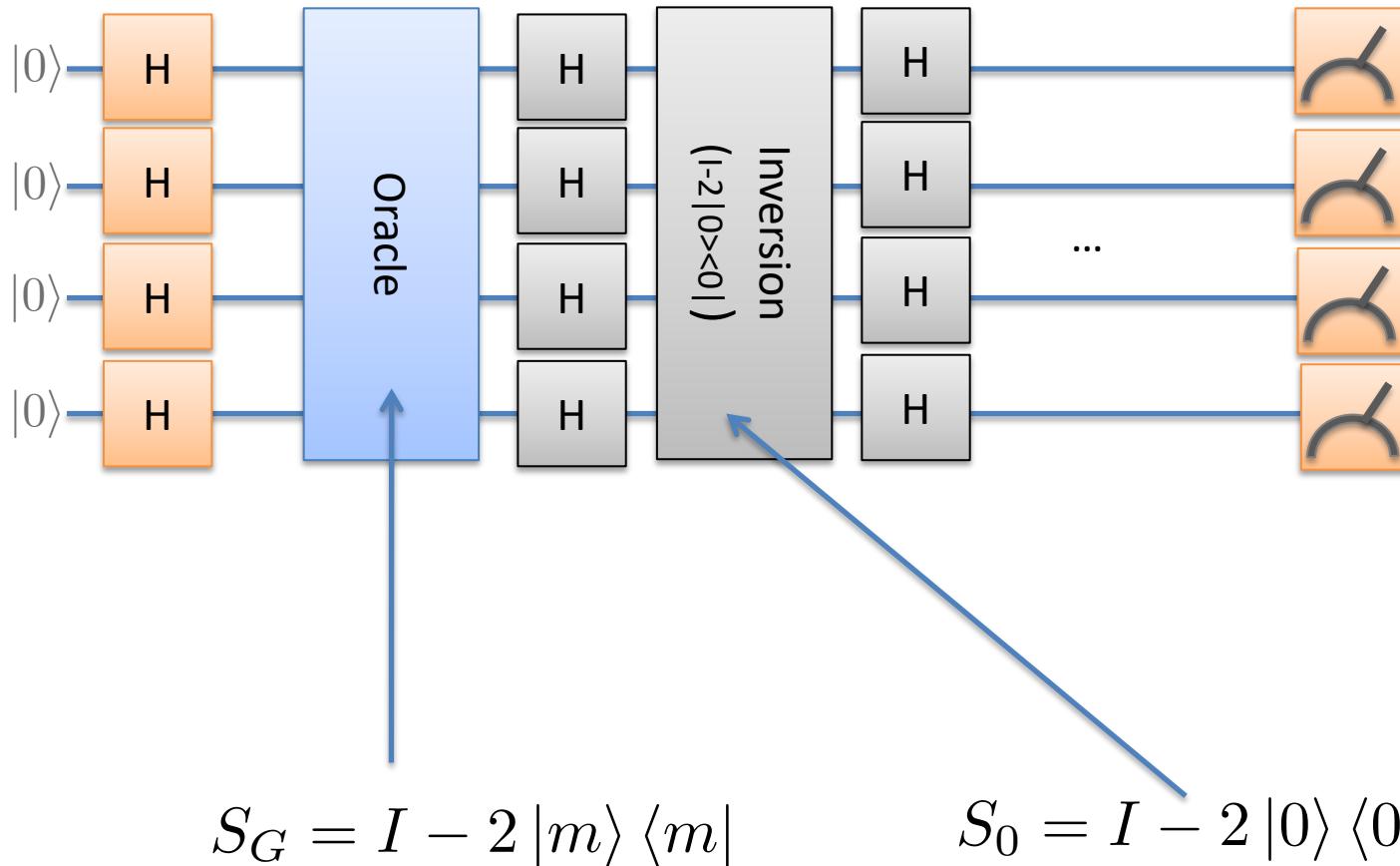


Lov Grover

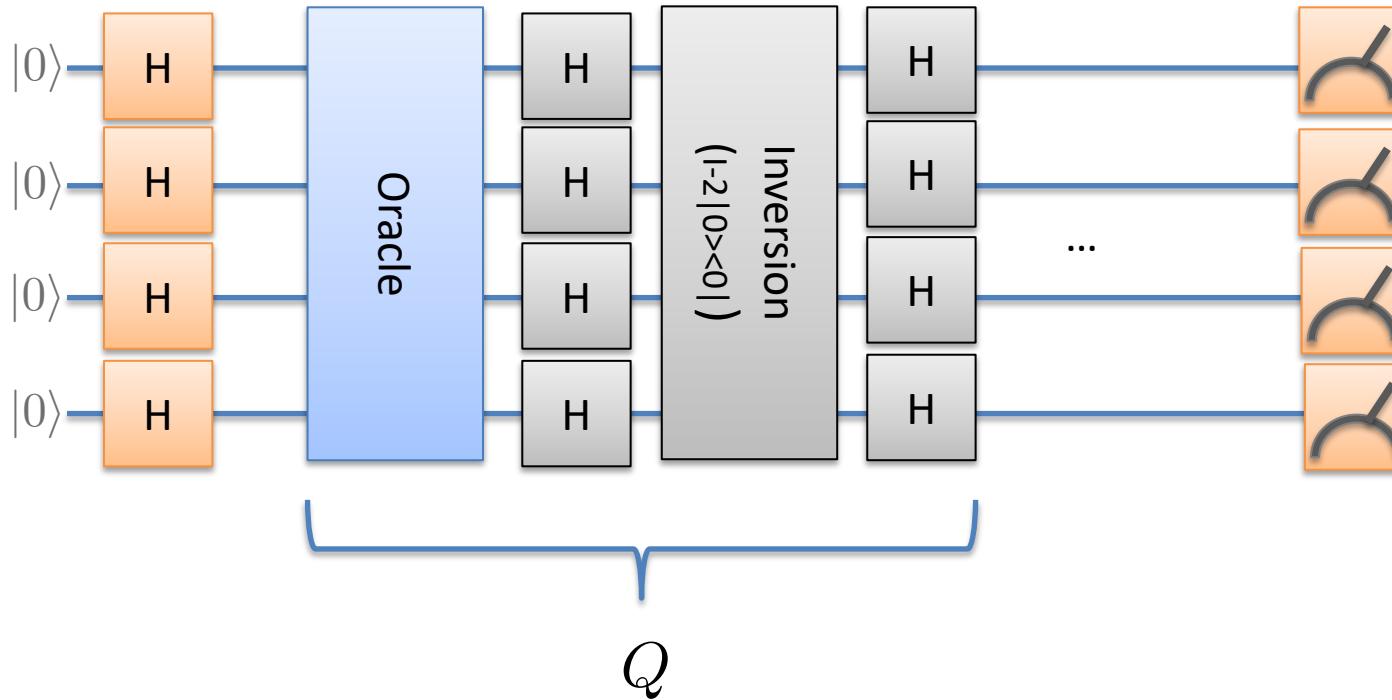
High level structure:



Some notation



Some notation



n is the number of input qubits.
 N is the total dimension ($N=2^n$).
 M is the number of solutions.

Oracles for NP-problems

The phone book isn't a great example: Adding in all the names would take $O(N)$ time.

In general though, many problems (specifically those in the class NP) can have easily **checkable** solutions even if it is hard to solve the problem originally. Examples:

- Factoring
- Travelling Salesman with route less than distance d
- Hamiltonian cycle

Straightforward application of Grover's algorithm provides a **polynomial** improvement over random guessing... and potentially a better (but still polynomial speedup) known as **amplitude amplification**.

N	Moose	50427	R	Roscco.....	23232
	Mobile.....	23179		Mobile.....	50200
Morg	50499			Ruffy	50269
Mobile.....	22641				
Muff	50899				
Mobile.....	22412				
Mutty					
O					
Nippa	23131		S	Sarlu	23849
Noon	22246			Scotty	22634
P				Scully	23493
Onion	23611			Mobile.....	50009
Oodie	22289			Short (Graham)	22236
Y				Short (Nobbs)	22628
Pash.....	22485			Shorty	22495
Mobile.....	50485			Mobile.....	50340
Pedro	22455			Skeeters	22341
Pelly	22288			Slack	22559
Perko	22536			Slick	22473
Philly Foxtel	22470			Sluggy	50868
Pinky	22493			Smitty	23675
Pip (Reeves)	22649			Smudgie	22568
Pixie	23022			Mobile.....	50568
Mobile.....	50666			Snapper	22077
Plumber	22501			Mobile.....	50963
Plute	22275			Snobbles	23026
Pooh	50198			Mobile.....	50350
Pops	23017			Snoop	22326
Poppa	24228			Mobile.....	51126
				Snowy	22558

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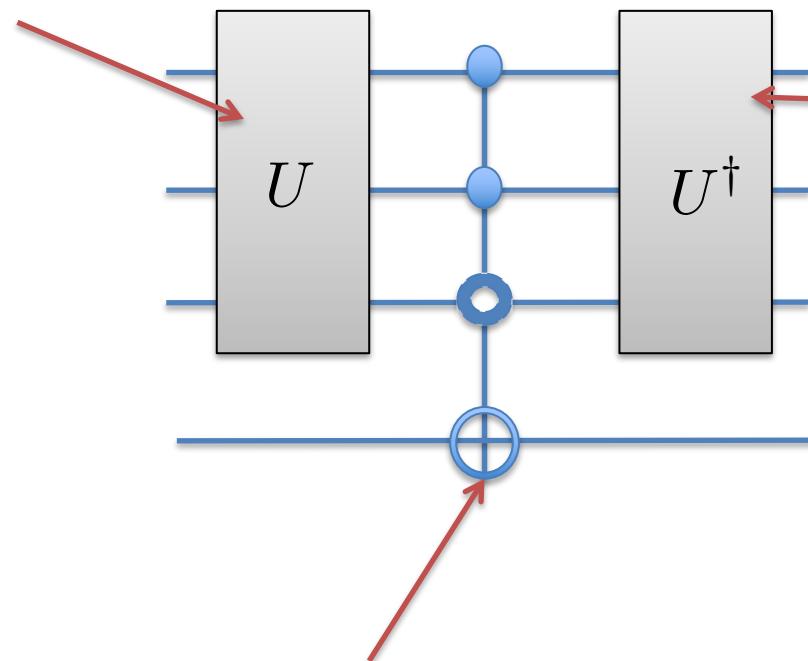
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Telephone Directory 90

Part of Norfolk Island's telephone book, with people listed by nickname (Photo: Wikicommons)

Oracle for a hash function

A hash function whose output is hard to predict based on the input.

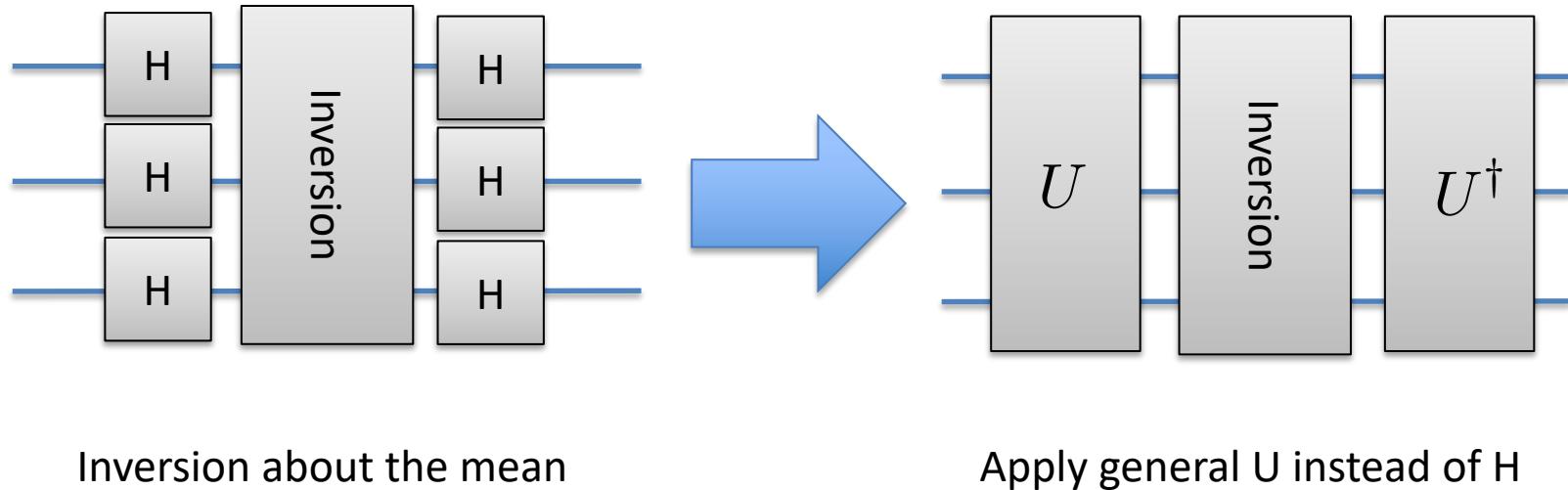


“Uncompute” the hash function – ensures the input register remains unchanged.

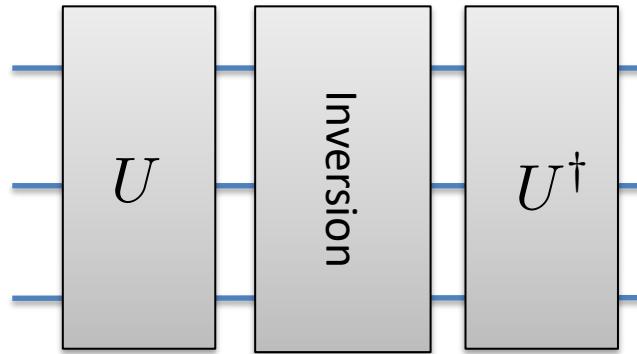
The oracle recognises the ‘correct’ solution, but does not know in advance which input leads to the correct solution

Amplitude amplification

What happens if we replace the Hadamard gates with some other U ?
Perhaps, for example, we can create a U which gives the correct outcome with probability greater than $1/N$. Can we get any advantage?



New inversion step



Apply general U instead of H

$$|\phi\rangle = U|0\rangle$$

Then we can break this up as:

$$|\phi\rangle = g_0 |\phi_g\rangle + b_0 |\phi_b\rangle$$

Good: In the
subspace spanned
by all solutions

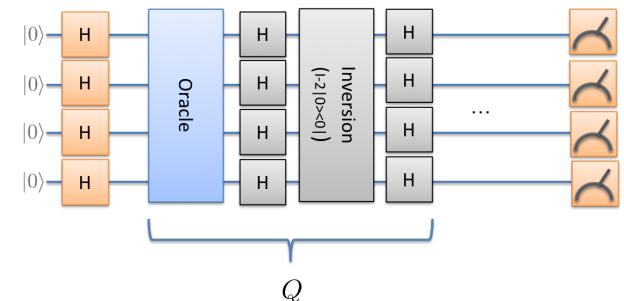
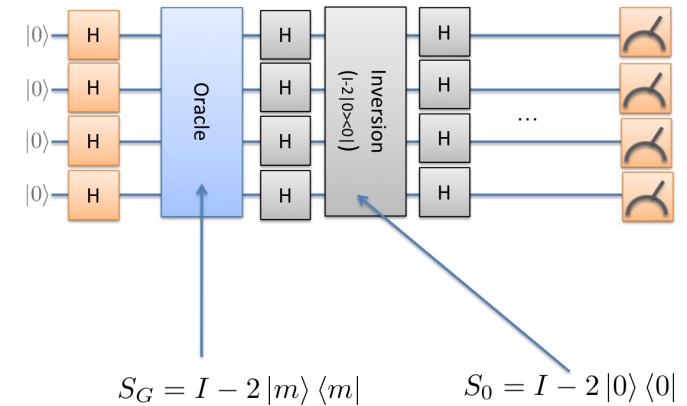
Bad: Not in the subspace
spanned by all solutions

Maths of the Geometric Interpretation

$$\begin{aligned}
 US_0U^\dagger |\psi\rangle &= U(I - 2|0\rangle\langle 0|)U^\dagger |\psi\rangle \\
 &= |\psi\rangle - 2\langle 0|U^\dagger|\psi\rangle U|0\rangle \\
 &= |\psi\rangle - 2\langle\psi|U|0\rangle^*U|0\rangle
 \end{aligned}$$

where $|\phi\rangle = U|0\rangle$
 $|\phi\rangle = g_0|\phi_g\rangle + b_0|\phi_b\rangle$

$$\begin{aligned}
 Q|\phi\rangle_g &= -US_0U^\dagger S_G|\phi_g\rangle \\
 &= US_0U^\dagger|\phi_g\rangle \\
 &= |\phi_g\rangle - 2g_0^*U|0\rangle \\
 &= |\phi_g\rangle - 2g_0^*g_0|\phi_g\rangle - 2g_0^*b_0|\phi_b\rangle \\
 &= (1 - 2t)|\phi_g\rangle - 2\sqrt{t(1-t)}|\phi_b\rangle
 \end{aligned}$$



$t = |g_0|^2$

Maths of Amplitude Amplification

Similarly,

$$Q |\phi_b\rangle = (1 - 2t) |\phi_b\rangle + 2\sqrt{t(1-t)} |\phi_g\rangle$$

And from previous slide: $Q |\phi_g\rangle = (1 - 2t) |\phi_g\rangle - 2\sqrt{t(1-t)} |\phi_b\rangle$

Q recursive step:

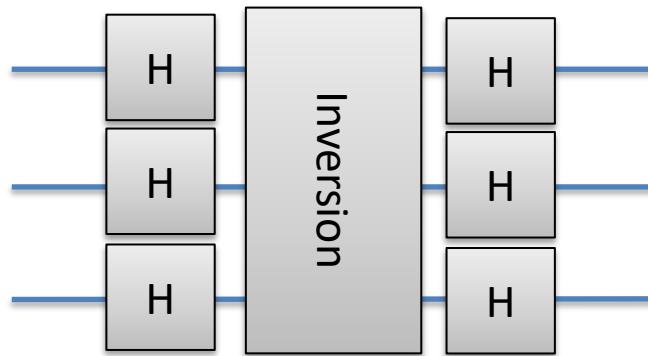
$$Q = \begin{bmatrix} (1 - 2t) & -2\sqrt{t(1-t)} \\ 2\sqrt{t(1-t)} & (1 - 2t) \end{bmatrix}$$

Compare to a rotation matrix:

$$R(2\theta) = \begin{bmatrix} \cos 2\theta & -\sin 2\theta \\ \sin 2\theta & \cos 2\theta \end{bmatrix}$$

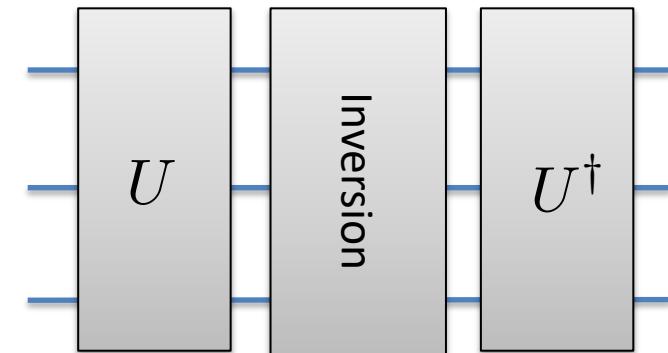
$\sin \theta = \sqrt{t} = g_0$

Grover vs Amplitude Amplification

Grover

Angle of rotation:

$$\sin \theta = \frac{\sqrt{M}}{\sqrt{N}}$$

Amplitude Amplification

Angle of rotation:

$$\sin \theta = \sqrt{t} = g_0$$

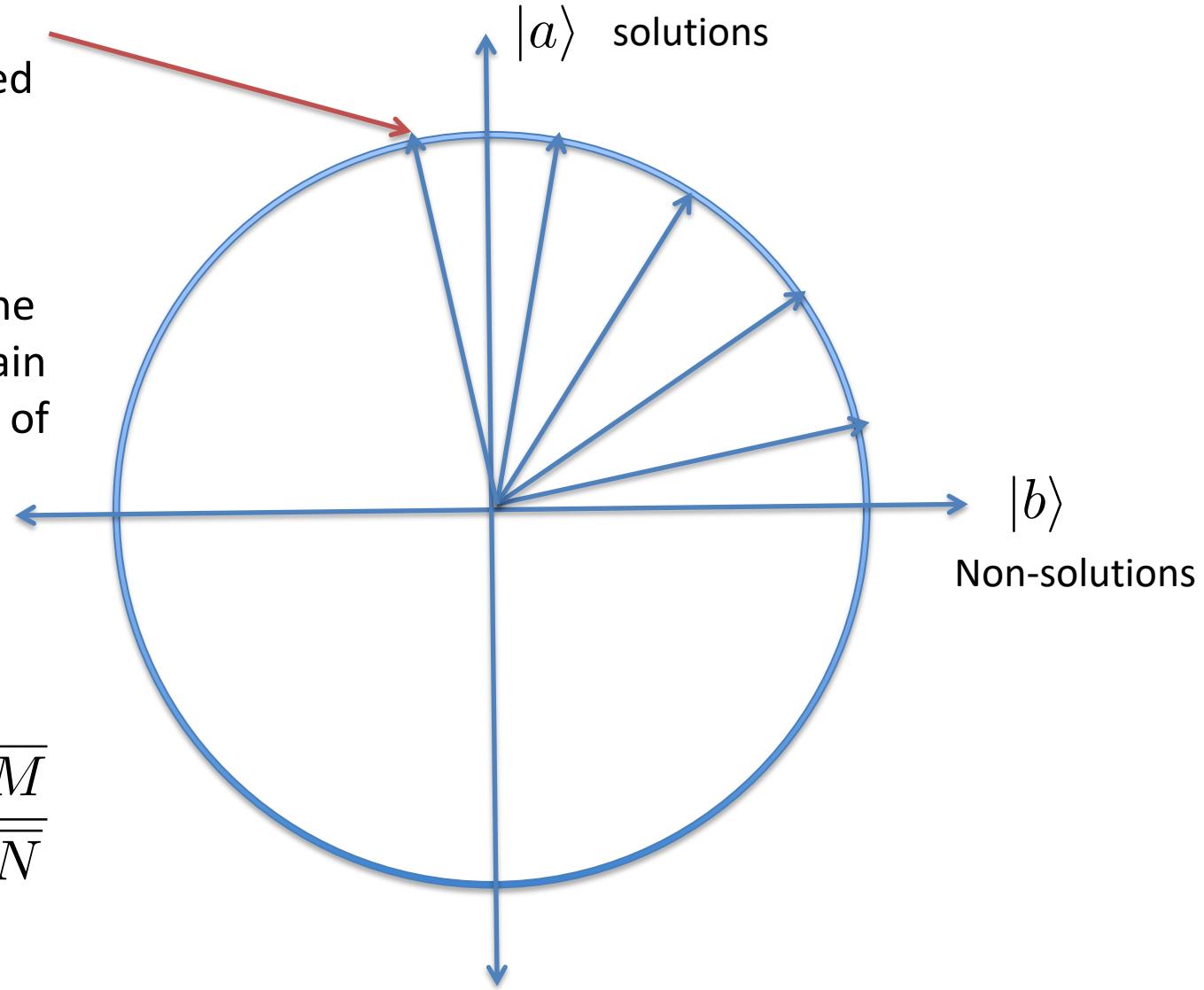
If you can construct a U with a higher probability of success than random guessing $1/N$, then amplitude amplification can help.

How to achieve 100% Success

The optimal, 100% probability of measuring marked can be missed.

Can we modify the algorithm to obtain 100% probability of success?

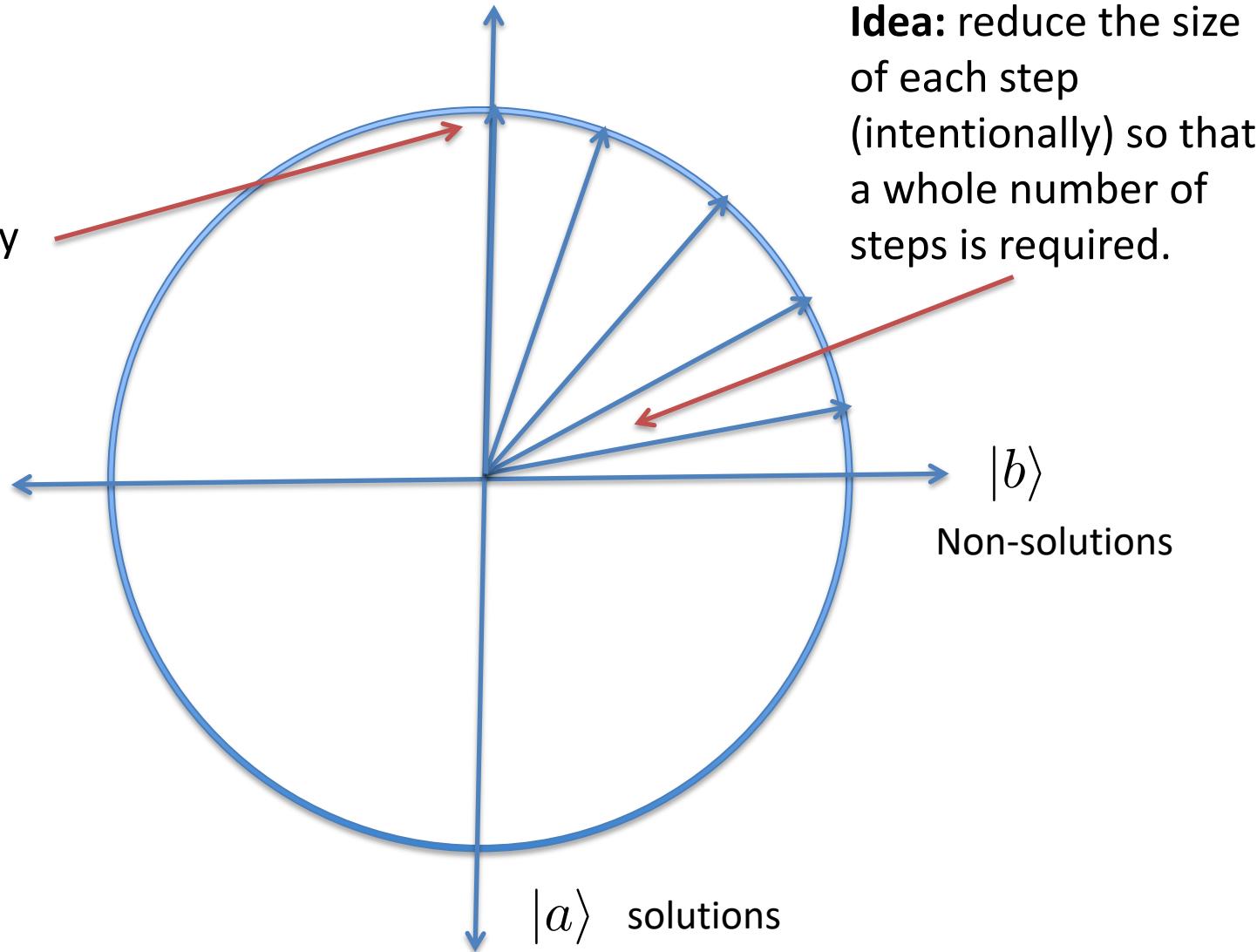
$$\sin \theta = \frac{\sqrt{M}}{\sqrt{N}}$$



Grover with 100% success

Using amplitude amplification

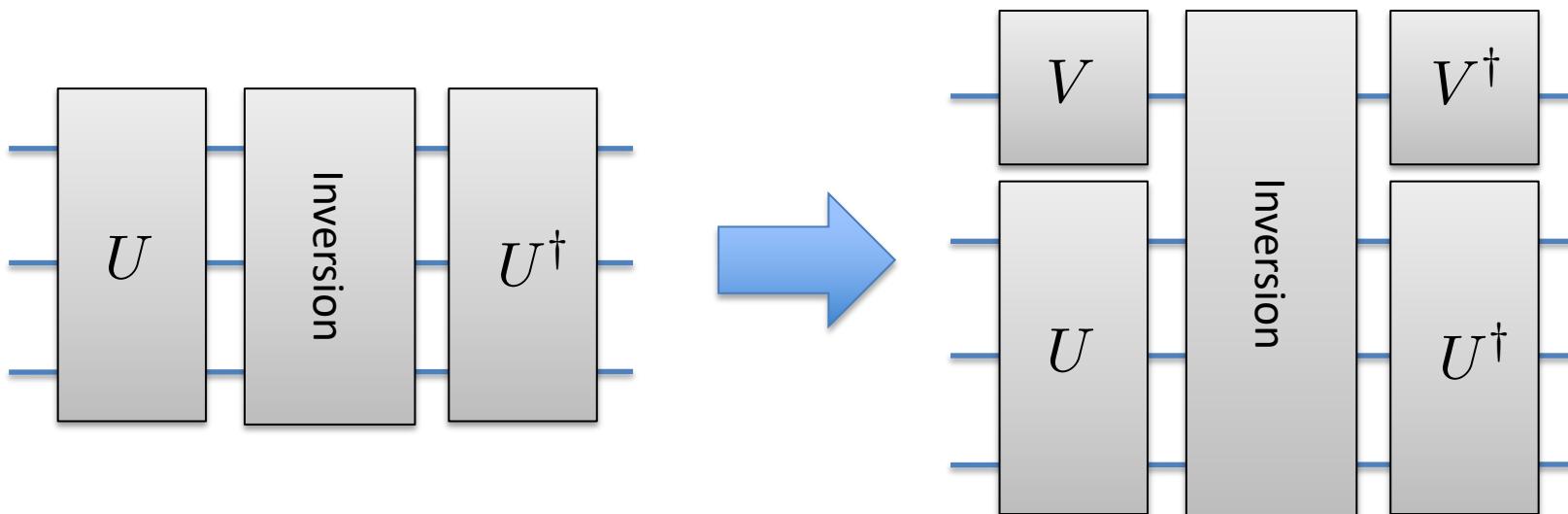
This step gives 100% probability of finding the marked state



Reducing the angle

We want to reduce the angle of rotation in Grover's algorithm/amplitude amplification so that we require a whole number of steps to achieve 100% probability of success.

Trick: Introduce a new qubit.



How much reduction?

Previously:

$$U |0\rangle = g_0 |\phi_g\rangle + b_0 |\phi_b\rangle$$

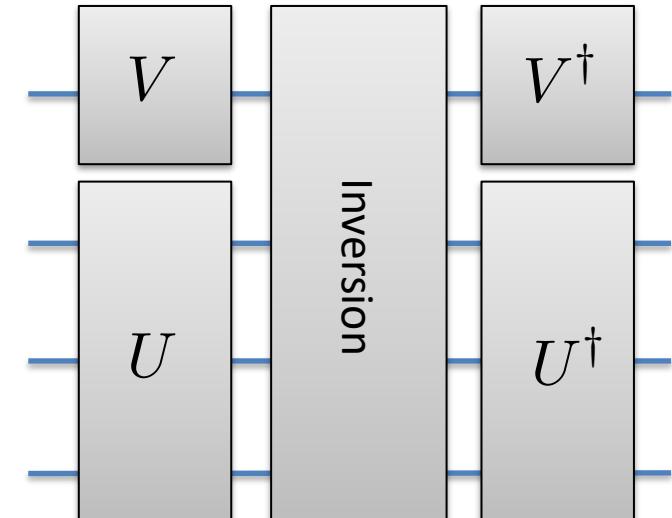
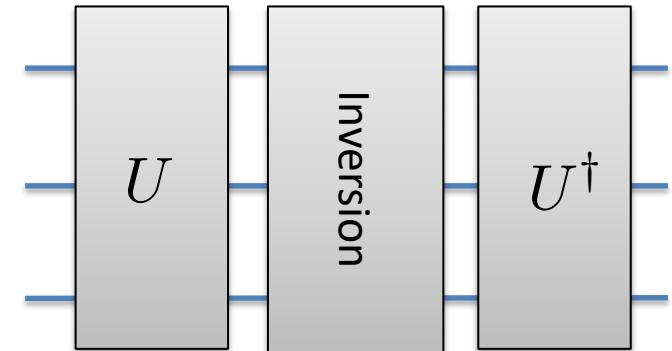
With new qubit:

$$V \otimes U |0\rangle = V |0\rangle \otimes (g_0 |\phi_g\rangle + b_0 |\phi_b\rangle)$$

If we arrange so that:

$$V |0\rangle = \sqrt{1 - \left(\frac{g'_0}{g_0}\right)^2} |0\rangle + \frac{g'_0}{g_0} |1\rangle$$

e.g. Y-rotation by an angle: $\cos \frac{\alpha}{2} = \frac{g'_0}{g}$



New rotation angle

$$V \otimes U |0\rangle = V |0\rangle \otimes (g_0 |\phi_g\rangle + b_0 |\phi_b\rangle)$$

$$V |0\rangle = \sqrt{1 - \left(\frac{g'_0}{g_0}\right)^2} |0\rangle + \frac{g'_0}{g_0} |1\rangle$$

Gives:

$$V \otimes U |0\rangle = g'_0 |1\rangle |\phi_g\rangle + \dots$$

We can choose the initial amplitude to be anything value less than the original

Our new “good” states, but now have a preceding “1” on the extra qubit we added

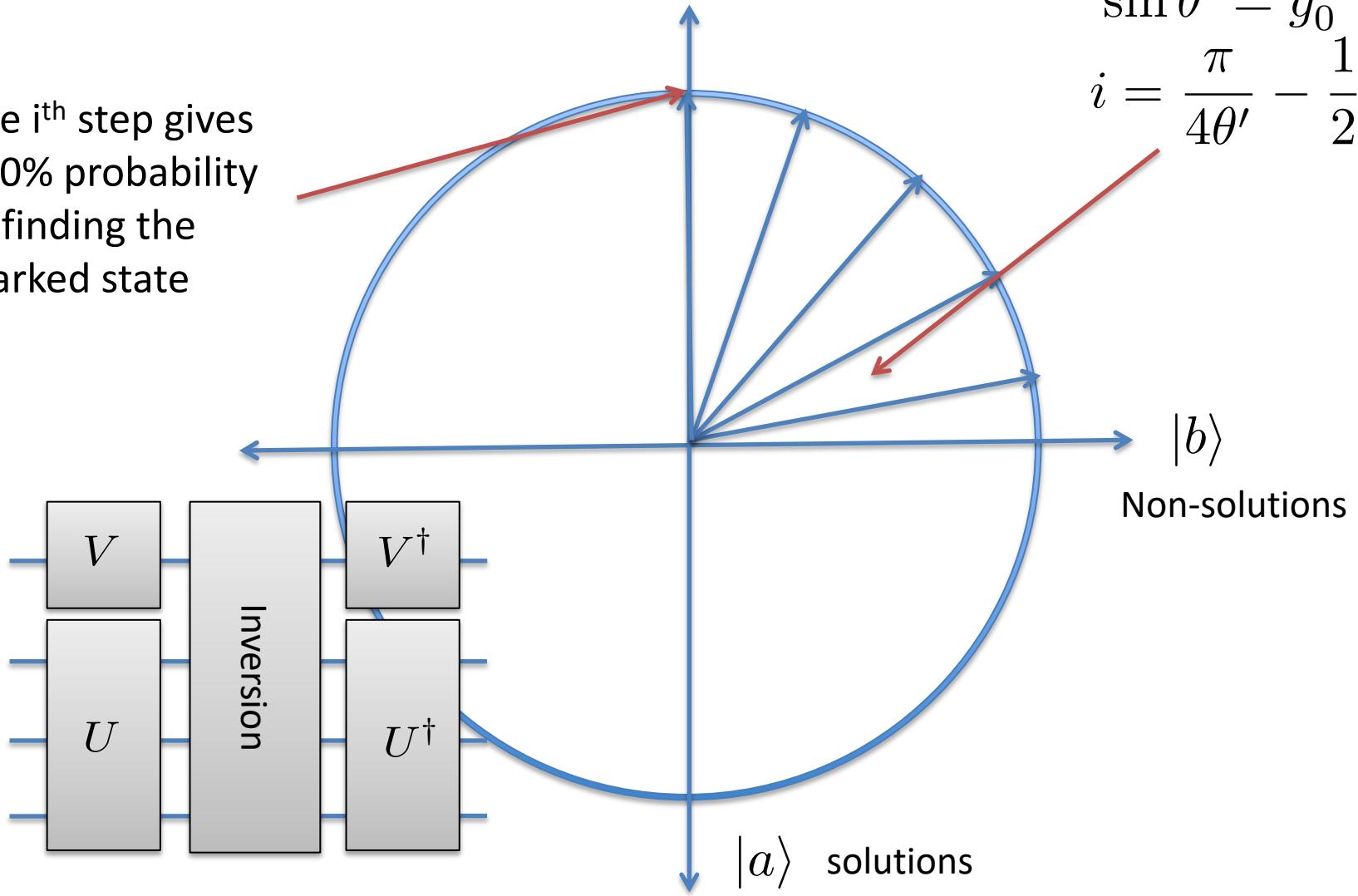
Choose g'_0 s.t. $i = \frac{\pi}{4\theta'} - \frac{1}{2}$ is a whole number

100% success

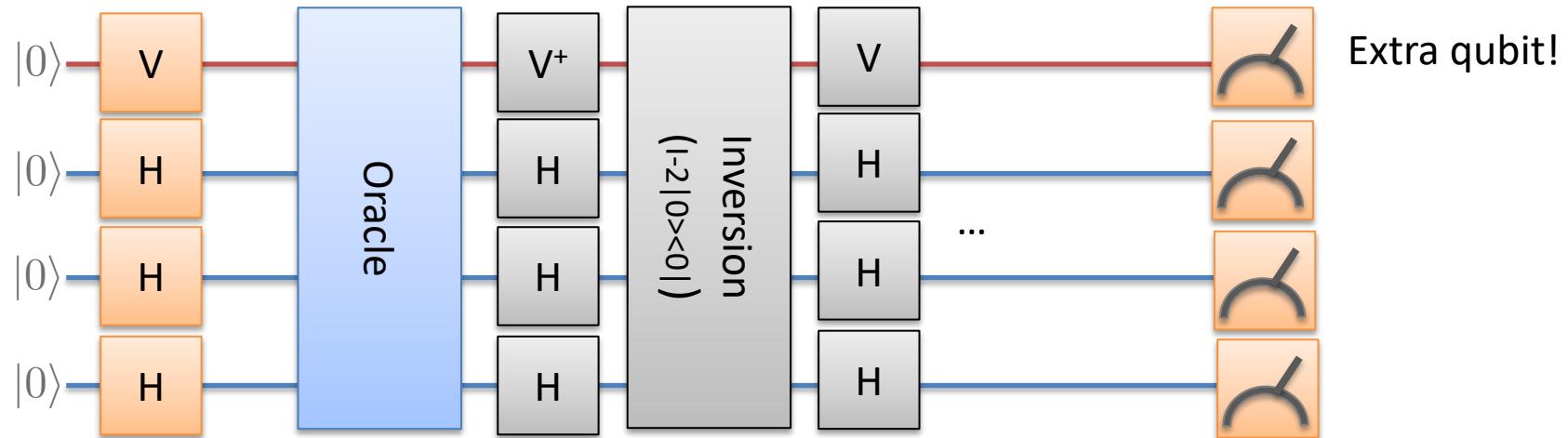
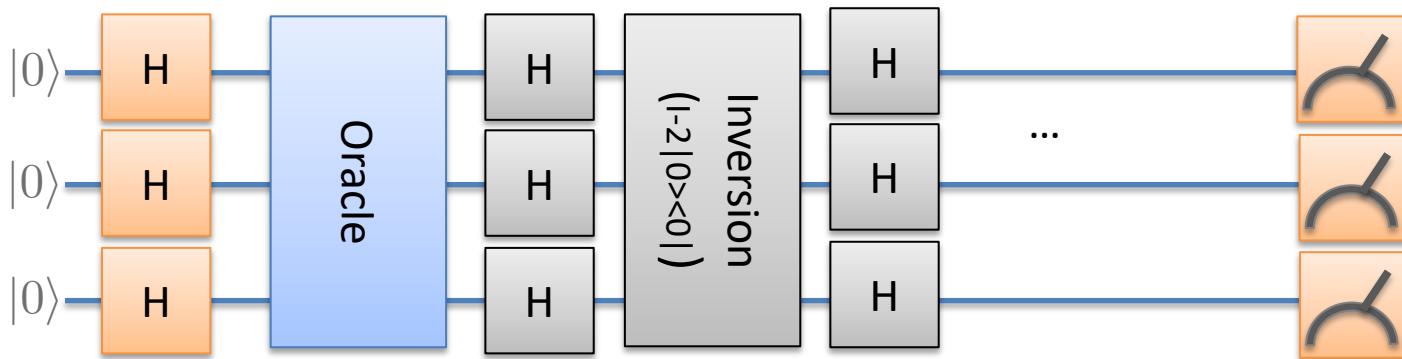
Using amplitude amplification

The i^{th} step gives 100% probability of finding the marked state

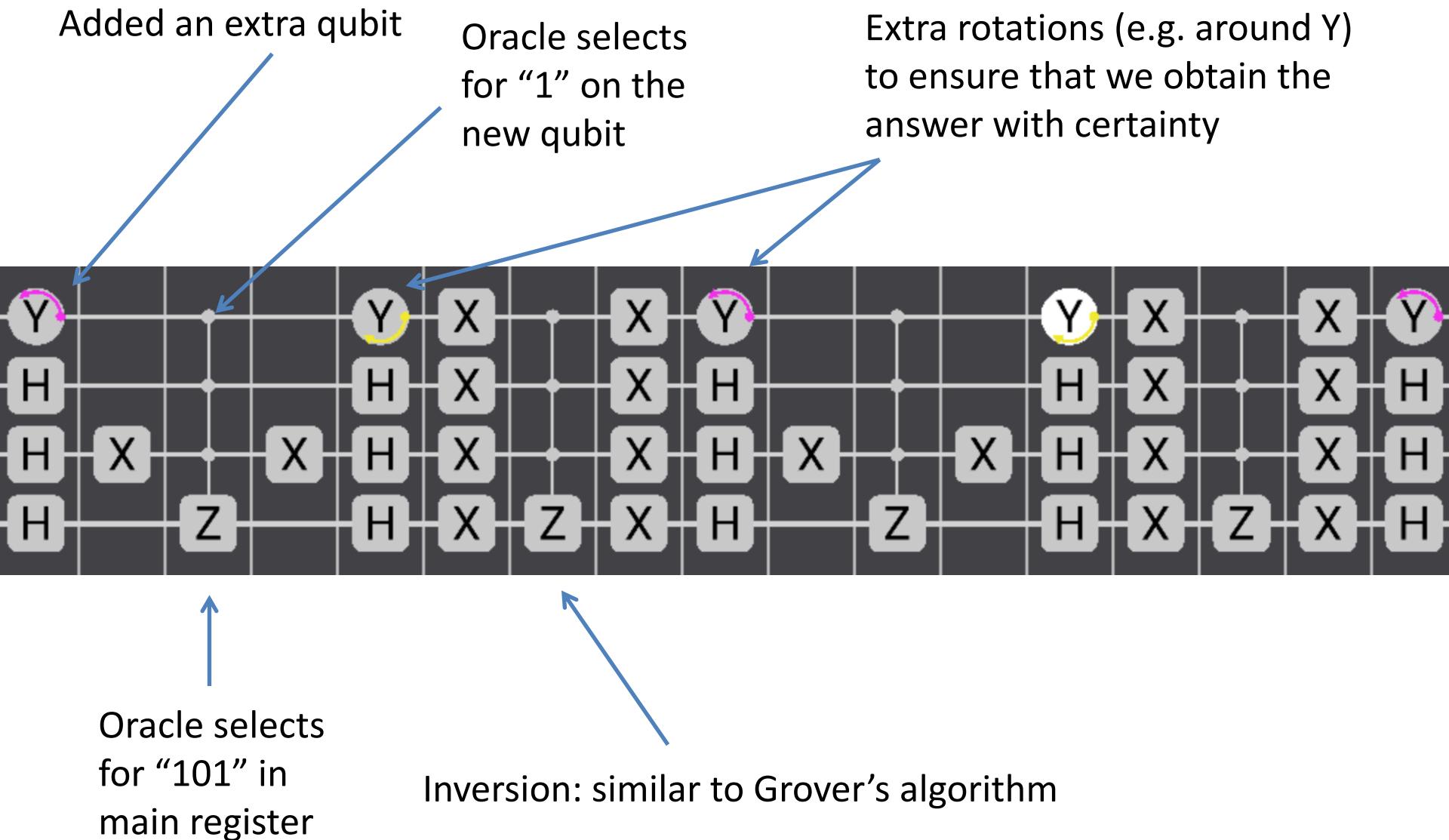
$$\begin{aligned}\sin \theta' &= g'_0 \\ i &= \frac{\pi}{4\theta'} - \frac{1}{2}\end{aligned}$$



Example: Three qubit Grover



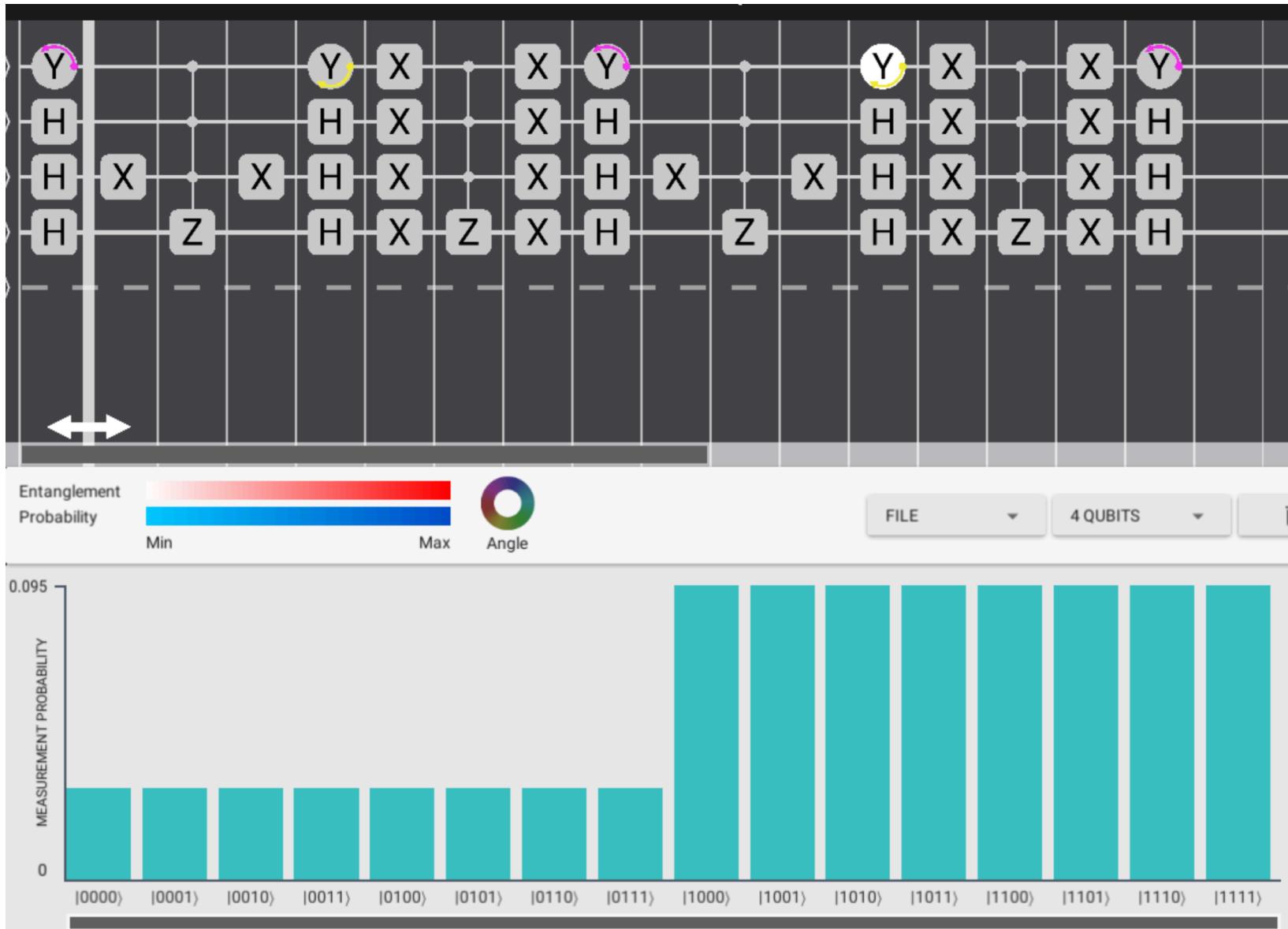
Example: Searching for 5 (101)



Example: Searching for 5 (101)



Example: Searching for 5 (101)



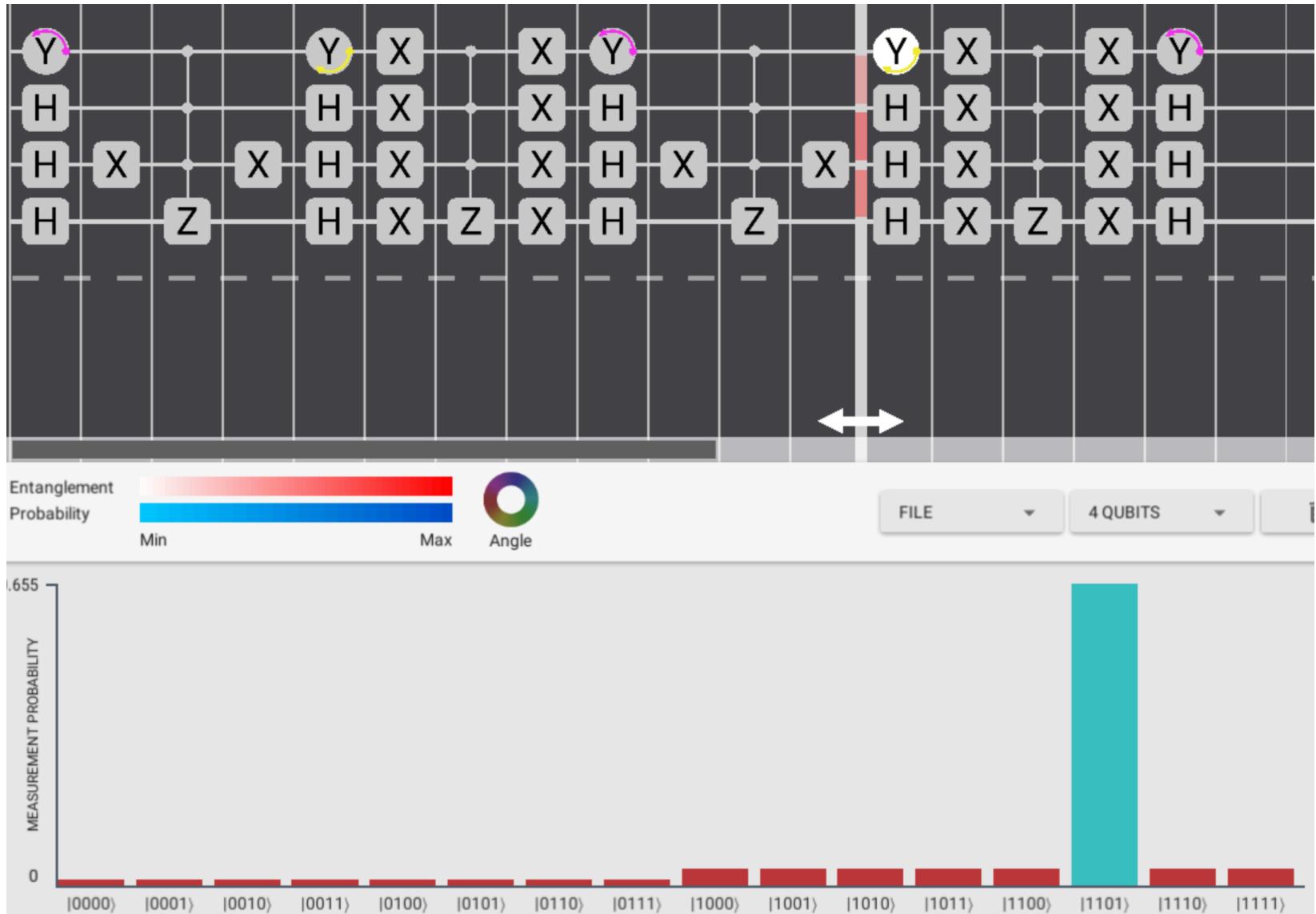
Example: Searching for 5 (101)



Example: Searching for 5 (101)



Example: Searching for 5 (101)



Example: Searching for 5 (101)

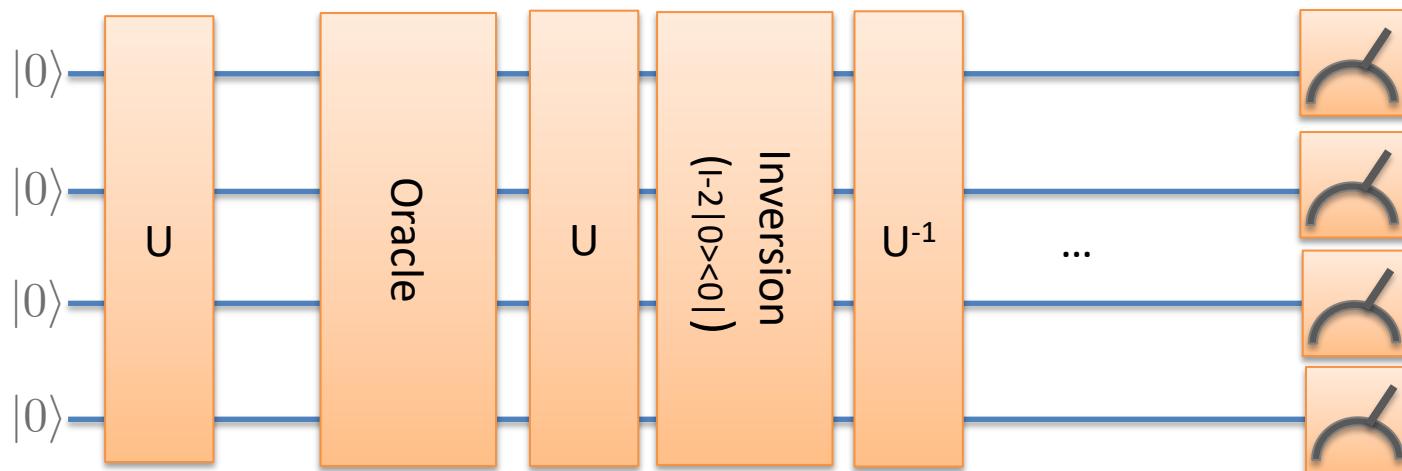


Amplitude Amplification

Given a black box (oracle), U_f , which computes the function $f: \{0,1\}^n \rightarrow \{0,1\}$

Find an x s.t. $f(x) = 1$

- Unordered search, generalisation of Grover's algorithm
- Classically, this requires $N/2$ uses of the oracle
- Quantum mechanically, requires only $O(\sqrt{N})$.



Amplitude Amplification is optimal

Proof in your textbooks.

Grover's algorithm is optimal in terms of the number of applications of the oracle.

For many oracle problems the required number of uses of the oracle scales like:

$$O(\sqrt{N})$$

This means that for a broad range of problems the best speedup we can achieve using a quantum computer is **not** exponential, but polynomial (which can be quite significant).

For problems with identifiable structure, we might hope for more speedup.
More on this next week.

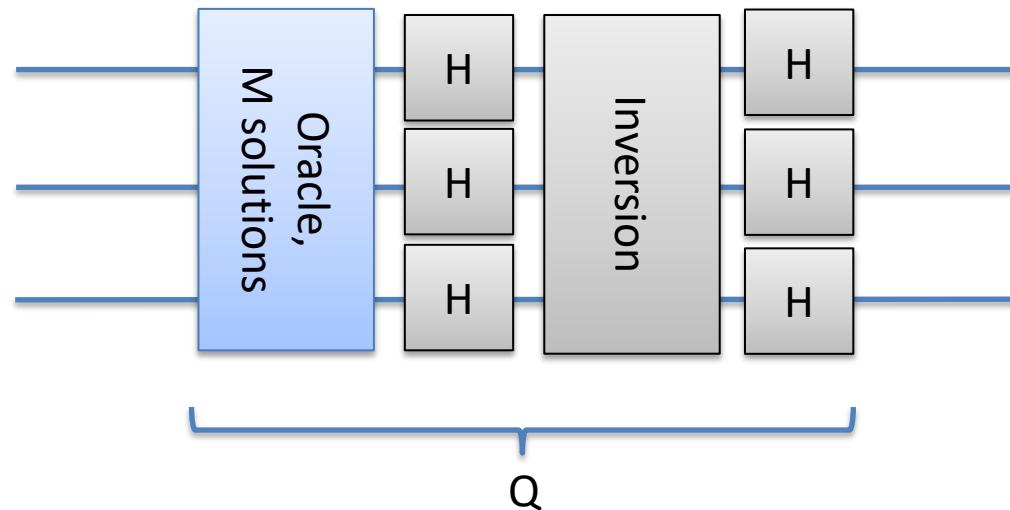
Quantum Counting

Will show you this algorithm now, but will leave some of the details until after next week's lectures/lab.

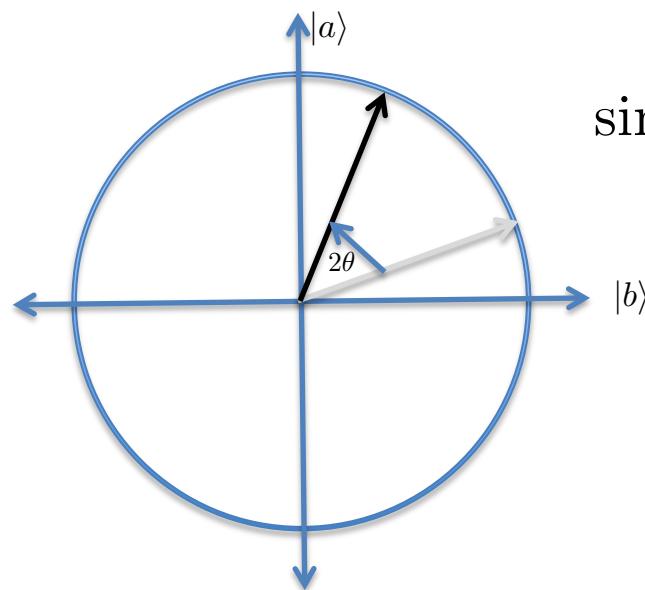
Given an black box (oracle), U_f , which computes the function $f: \{0,1\}^n \rightarrow \{0,1\}$

How many x s.t. $f(x) = 1$?

Equivalent question



What angle rotation does Q make?



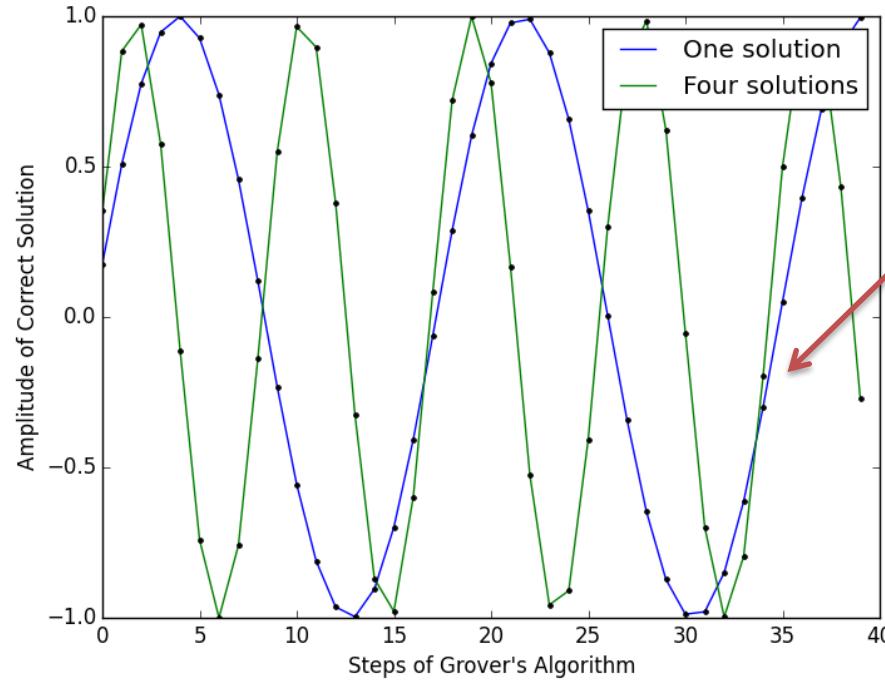
$$\sin \theta = \frac{\sqrt{M}}{\sqrt{N}}$$

Plotting amplitude as function of step number

After k steps:

$$\theta_k = (2k + 1)\theta$$

$$\sin \theta = \frac{\sqrt{M}}{\sqrt{N}}$$



Number of solutions
is reflected in the
period/frequency

Incorrect solutions
would follow cosine,
rather than sin

Amplitude at step 'k' is:

$$g_k = \sin(2k + 1)\theta$$

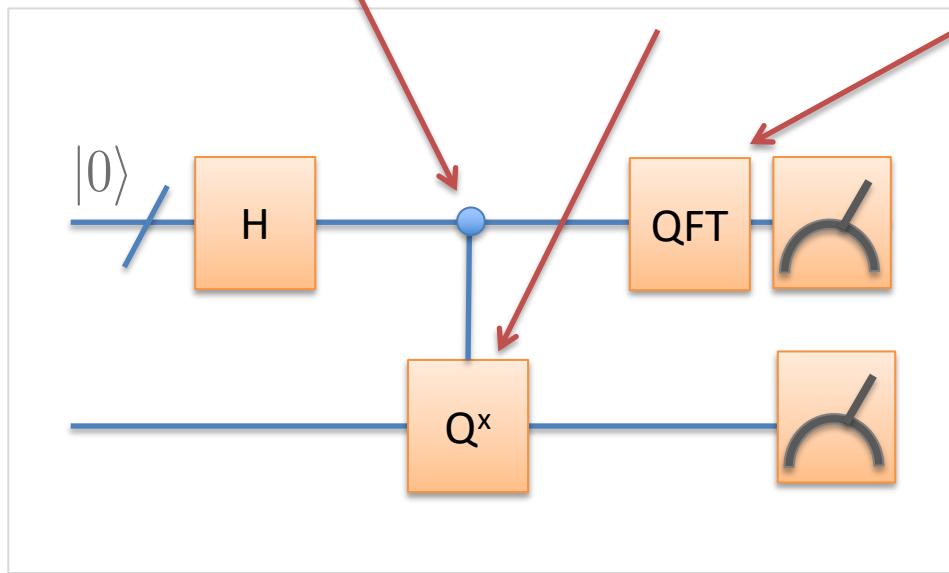
Finding the period of a periodic function

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_x |x\rangle \otimes Q^x |0\rangle$$

Control
register, x

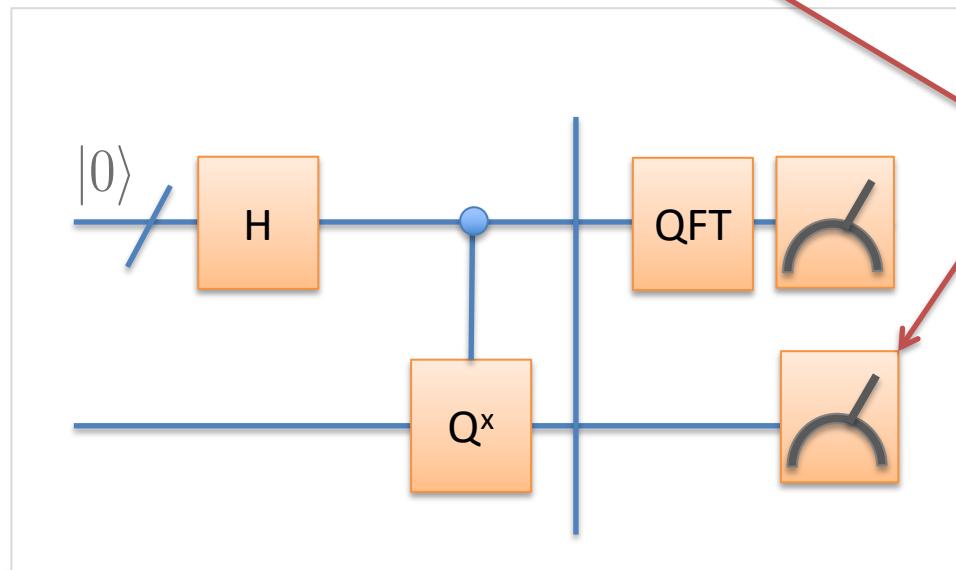
x steps of Grover's
algorithm

Quantum
Fourier
Transform
(next week)



Finding the period of a periodic function

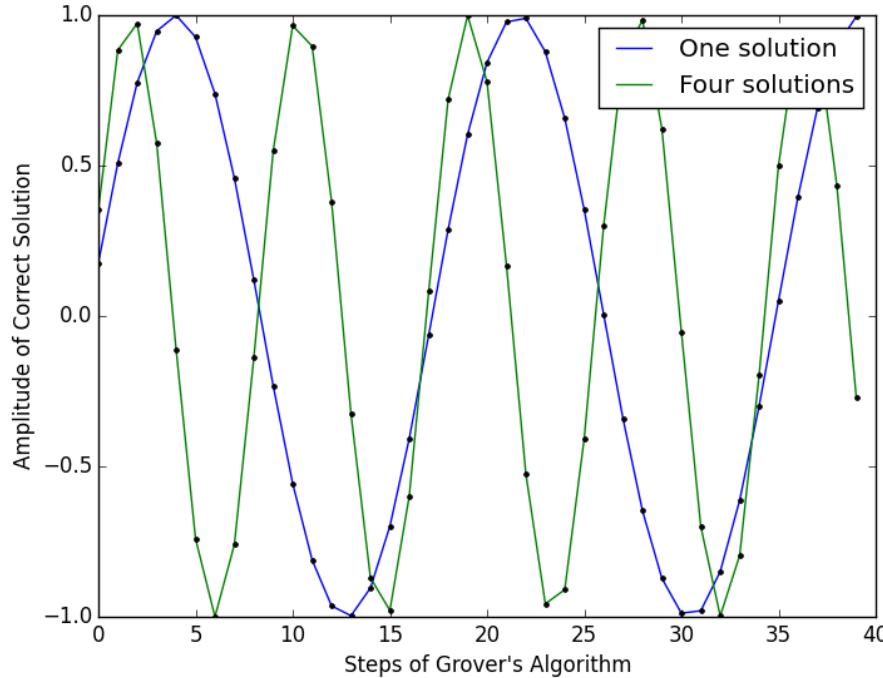
$$\begin{aligned} |\psi\rangle &= \frac{1}{\sqrt{N}} \sum_x |x\rangle \otimes Q^x |0\rangle \\ &= \frac{1}{\sqrt{N}} \sum_x |x\rangle \otimes (\underbrace{\sin(2x+1)\theta |\phi_g\rangle + \cos(2x+1)\theta |\phi_b\rangle}_\text{Periodic function}) \end{aligned}$$



If we
measure
the second
register

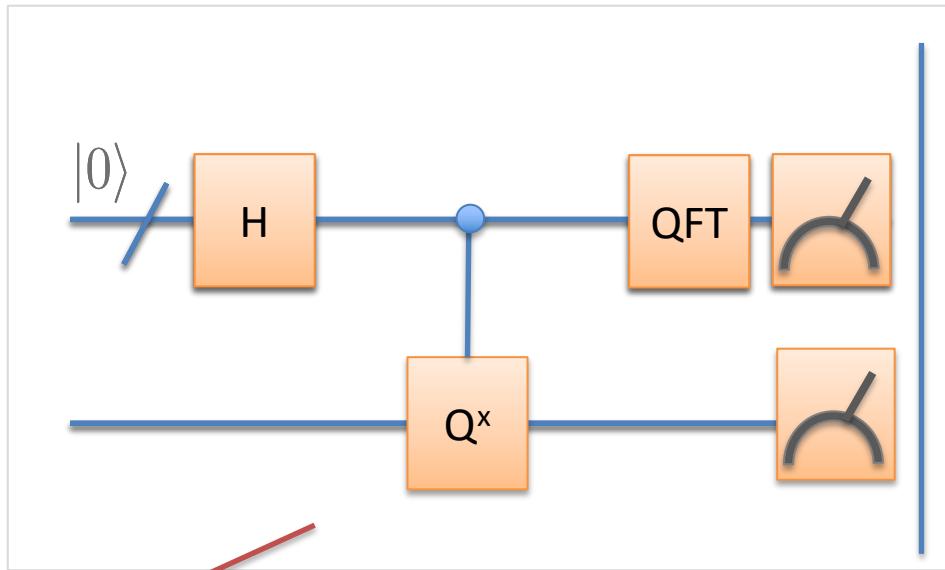
After measurement of the second register

$$|\psi\rangle = \sum \sin(2x + 1)\theta |x\rangle \otimes |\psi_g\rangle \quad (\text{not normalized})$$



Next step: Use Quantum Fourier Transformation to find the period

After the Fourier transformation

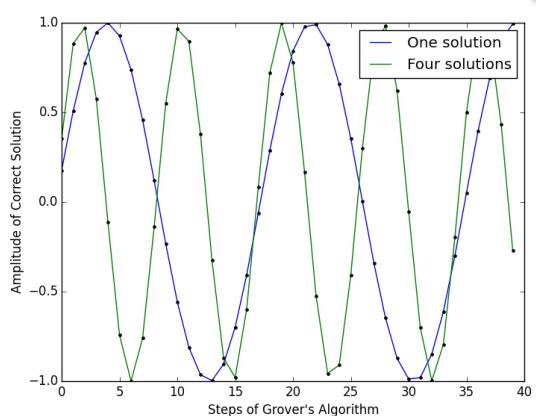


Dimension: N'

Dimension: N

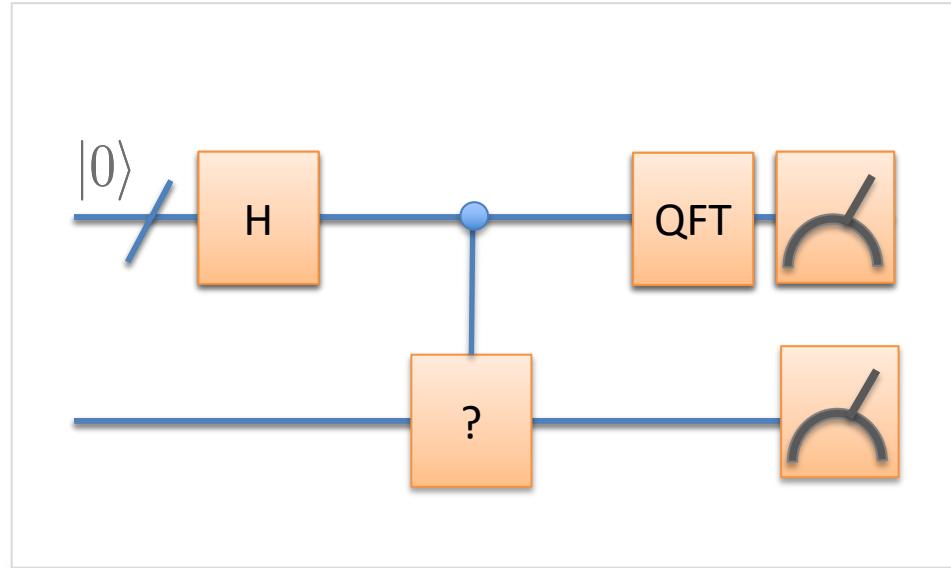
After Fourier transforming a periodic function, we get a good approximation to theta. If we measure value "j":

$$\theta = \frac{j\pi}{N'} \quad \sin \theta = \frac{\sqrt{M}}{\sqrt{N}}$$



Which we can solve to obtain the number of solutions, M

Phase Estimation and HSP Problems



The Hadamard and Fourier transform part is known as **phase estimation**, and extremely useful for period functions (and eigenvalues which are periodic).

As we will see in the next lecture, this pattern is often repeated.

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