Federica Duraccio

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EXPERIENCE

• Iriscube Reply

Oct 2023 - Present

Consultant - Lead Front-End Developer - Team Management Focus

Milano, Italia

- Coordinated the migration and modernization of internal banking applications for Intesa Sanpaolo
 Filiale Digitale, transforming legacy systems into a scalable, future-ready solution that enhances
 efficiency and optimizes digital banking services through innovative architecture and streamlined
 processes.
- Led the development of IsyPrestito, a flagship loan product for IsyBank, by coordinating a team of 5 developers. The team modernized legacy processes into a seamless, omnichannel solution that integrates across digital and in-branch channels. The solution received positive feedback for enhancing user engagement, adaptability, and flexibility, paving the way for future product innovations.
- Developed expertise in resource management, including planning, micro-planning, and estimating, optimizing team performance through efficient project management and regular performance evaluations.
- Contributed to the development of a customer account sales workflow for BPER, leveraging
 cutting-edge technologies such as Angular 14 and a Microfrontend architecture powered by Webpack,
 delivering a scalable, maintainable, and future-ready solution.

• Iriscube Reply

Oct 2022 - Oct 2023

Consultant - Lead Front-End Developer

Milano, Italia

- Promoted to *Lead Front-End Developer*, leading a team of 4 developers in the development of **Anticipo Stipendio** and **Spensierata** *Customer Journeys* for **IsyBank**, driving the bank's entry into the *digital lending market* with innovative loan solutions tailored for online users.
- Developed a hybrid application using Angular, integrated into IsyBank's Mobile App via iframe, designed with a *scalable* and modular Front-end architecture to enable future migration to a fully web-based solution. The system ensures seamless interaction between the hybrid app and the host app's ecosystem, driving innovation and market impact.
- The UI was guided by prototypes provided by UX/UI designers using Adobe XD, resulting in a smooth
 and engaging user experience. Utilized Bitbucket and Jenkins to streamline CI/CD pipelines and
 optimize deployment processes.
- Designed the loan sales process as *reusable and customizable*, fostering adaptability for future product launches and reinforcing the bank's leadership in **digital finance** solutions.

• Iriscube Reply Oct 2020 - Oct 2022

Consultant - Front-End Developer

Milano, Italia

- Collaborated as a *Front-End Developer* for **Retail Lending Open** at **Intesa Sanpaolo**, optimizing the *loan* sales process to enhance the *customer journey* through **dynamic**, **responsive interfaces**.
- Designed and developed *responsive*, *scalable interfaces* using **Angular 7**, implementing **hybrid solutions** aligned with industry best practices in **API design**, *front-end optimization*, and *performance debugging*.
- Developed *reusable UI components* with a focus on **Microservices architecture**, ensuring seamless integration of front-end and back-end systems with an emphasis on maintainability and scalability.

• AIRLab POLIMI Sep 2022 - May 2023

Master Thesis Researcher

Milano, Lombardia, Italia

- Conducted research on **emotion detection** to improve human-machine interactions in virtual environments, leveraging **Python** for data processing and analysis in a *wearable device network* with **accelerometers**.
- Applied AI algorithms (RNNs, CNNs, DNNs) for emotion classification, enhancing detection accuracy.
- Tested the system with a **custom robot** in the *Physical Metaverse* to simulate real-world applications.
- **Publication:** Exploiting Accelerometers for Emotion Recognition in the Physical Metaverse Context. Master's Thesis, Politecnico di Milano, Cirillo, Pasquale; Duraccio, Federica (May 4, 2023).

 Sense Square May 2020 - July 2020

Software Engineering Intern Salerno, Remote • Designed and implemented a Python based ETL tool to process and analyze atmospheric pollution data,

 Automated data processing pipelines to ensure accuracy and consistency, significantly reducing manual intervention.

EDUCATION

 Politecnico di Milano *September 2020 - May 2023*

Master Degree in Computer Science and Engineering

enhancing processing efficiency and streamlining data workflows.

o Grade: 106/110

Università degli Studi di Salerno

September 2017 - July 2020 Bachelor Degree in Computer Engineering Salerno, Italy

Grade: 110L/110

PROJECTS

Bird Hunt: 3D Game Development in WebGL

Sep 2021 - Dec 2021

Milano, Italy

Tools: OpenGL, WebGL, JavaScript

 Created Bird Hunt, a 3D interactive game featuring detailed models, intuitive player controls, and responsive interactions.

 Applied key principles in Computer Graphics, including rendering, shading, and camera dynamics, showcasing technical skill in 3D game environments.

TECHNICAL SKILLS

- •Programming Languages: JavaScript | TypeScript | HTML | CSS | SCSS | Python | Java
- •Web Development: Angular | Node.js | REST APIs | Bootstrap | Flexbox | CSS Grid
- •Web Architecture: Scalable & Responsive Design | Front-End Performance Optimization | Accessibility
- •Data Management & Science: MySQL | PostgreSQL | Pandas | NumPy
- •Cloud & DevOps: Google Cloud Platform | Microsoft Azure | OpenShift | Jenkins | Git
- •IoT & Embedded Systems: Arduino | Raspberry Pi | MQTT | IoT Device Integration
- •Log Management & Monitoring: Splunk | Kibana
- •Design & Collaboration Tools: Figma | Jira | Confluence | RTC | Teams | Trello
- •Specialized Skills: Omnichannel Design | Front-End Architecture | Web Accessibility
- •Mathematical & Other Tools: Excel | Office Suite | Adobe XD
- •Research Skills: Requirements Analysis | Technical Documentation | Agile Methodologies | Testing Strategies

SOFT SKILLS

- •Leadership: Team Coordination | Task Delegation | Conflict Resolution
- •Communication: Client Interaction | Written and Verbal Communication | Cross-Team Collaboration
- •Problem Solving: Critical Thinking | Root Cause Analysis | Troubleshooting
- •Time Management: Scheduling | Prioritization | Deadline Management
- Adaptability: Open to New Challenges | Quick Learner | Flexible in Changing Environments
- •Stress Management: Handling Pressure | Staying Composed in High-Stress Situations | Maintaining **Productivity Under Deadlines**

ADDITIONAL INFORMATION

Languages: Italian (Native), English (Advanced)

Interests: AI and Digital Innovation, Technology and Development Trends, Travel, Photography, Creative Projects