♦ WebComponents
Stencil开发实践

#### Components API

- @Prop
- @State

JSX

- @Event & @Listen
- @Method

Styling

**Functional Components** 

Lifecycle

# Components API

```
import { Component, Prop, h } from '@stencil/core';
@Component({
  tag: 'hello-world',
})
export class HelloWorld {
 @Prop() name: string;
  render() {
    return (
      >
       Hello {this name}
      <hello-world name="CitiBank"></hello-world>
```



https://stenciljs.com/docs/api

#### **Decorators**

Decorators are a pure compiler-time construction used by stencil to collect all the metadata about a component, the properties, attributes and methods it might expose, the events it might emit or even the associated stylesheets.

Once all the metadata has been collected, all the decorators are removed from the output, so they don't incur any runtime overhead.

- @Component() declares a new web component
- @Prop() declares an exposed property/attribute
- @State() declares an internal state of the component
- @Watch() declares a hook that runs when a property or state changes
- @Element() declares a reference to the host element
- @Method() declares an exposed public method
- @Event() declares a DOM event the component might emit
- @Listen() listens for DOM events

https://stenciljs.com/docs/api

#### Lifecycle hooks

- connectedCallback()
- disconnectedCallback()
- componentWillLoad()
- componentDidLoad()
- componentShouldUpdate(newValue, oldValue, propName): boolean
- componentWillRender()
- componentDidRender()
- componentWillUpdate()
- componentDidUpdate()
- render()

https://stenciljs.com/docs/api

#### The appload event

In addition to component-specific lifecycle hooks, a special event called appload will be emitted when the app and all of its child components have finished loading. You can listen for it on the window object.

If you have multiple apps on the same page, you can determine which app emitted the event by checking <a href="event.detail.namespace">event.detail.namespace</a>. This will be the value of the <a href="namespace">namespace</a> config option you've set in your Stencil config.

```
window.addEventListener('appload', (event) => {
   console.log(event.detail.namespace);
});
```

# @Prop



```
import { Component, Prop, h } from '@stencil/core';

@Component({
    tag: 'todo-list-item',
})
export class ToDoListItem {
    // thingToDo is 'camelCased'
    @Prop() thingToDo: string;

    render() {
        return <div>{this.thingToDo}</div>;
    }
}
```

When we use our component in a TSX file, an attribute uses camelCase:

```
<todo-list-item thingToDo={"Learn about Stencil Props"}></todo-l
```

In HTML, the attribute must use 'dash-case' like so:

```
<todo-list-item thing-to-do="Learn about Stencil Props"></todo-l
```

#### Types

Props can be a **boolean**, **number**, **string**, or even an **Object** or **Array**. The example below expands the **todo-list-item** to add a few more props with different types.

```
import { Component, Prop, h } from '@stencil/core';
// `MyHttpService` is an `Object` in this example
import { MyHttpService } from '../some/local/directory/MyHttpSer

@Component({
    tag: 'todo-list-item',
})
export class ToDoListItem {
    @Prop() isComplete: boolean;
    @Prop() timesCompletedInPast: number;
    @Prop() thingToDo: string;
    @Prop() myHttpService: MyHttpService;
}
```

#### **Options**

The <code>@Prop()</code> decorator accepts an optional argument to specify certain options to modify how a prop on a component behaves. <code>@Prop()</code> 's optional argument is an object literal containing one or more of the following fields:

```
export interface PropOptions {
   attribute?: string;
   mutable?: boolean;
   reflect?: boolean;
}
```

#### **Prop Mutability (mutable)**

A Prop is by default immutable from inside the component logic. However, it's possible to explicitly allow a Prop to be mutated from inside the component, by declaring it as mutable, as in the example below:

```
import { Component, Prop, h } from '@stencil/core';

@Component({
    tag: 'todo-list-item',
})
export class ToDoListItem {
    @Prop({ mutable: true }) thingToDo: string;

    componentDidLoad() {
        this.thingToDo = 'Ah! A new value!';
    }
}
```

To do validation of a Prop, you can use the @Watch() decorator:

```
import { Component, Prop, Watch, h } from '@stencil/core';
@Component({
   tag: 'todo-list-item',
})
export class TodoList {
  @Prop() thingToDo!: string;
 @Watch('thingToDo')
  validateName(newValue: string, _oldValue: string) {
    const isBlank = typeof newValue !== 'string' || newValue ===
    if (isBlank) {
        throw new Error('thingToDo is a required property and ca
   };
    const has2chars = typeof newValue === 'string' && newValue.l
    if (!has2chars) {
       throw new Error('thingToDo must have a length of more tha
   };
```

```
import { Component, Prop, h } from '@stencil/core';
@Component({
  tag: 'todo-list',
export class TodoList {
  render() {
    return (
      < div>
       <h1>To-Do List Name: Stencil To Do List</h1>
       <11>
          {/* Below are three Stencil components that are children of `todo-list`, each
representing an item on our list */}
          <todo-list-item thingToDo={"Learn about Stencil Props"}></todo-list-item>
          <todo-list-item thingToDo={"Write some Stencil Code with Props"}></todo-list-item>
          <todo-list-item thingToDo={"Dance Party"}></todo-list-item>
       </div>
import { Component, Prop, h } from '@stencil/core';
@Component({
    tag: 'todo-list-item',
export class ToDoListItem {
  @Prop() thingToDo: string;
  render() {
    return {this.thingToDo};
}
```

### @State

#### [演示]

```
import { Component, State, h } from '@stencil/core';
@Component({
    tag: 'current-time',
export class CurrentTime {
    timer: number;
    // `currentTime` is decorated with `@State()`,
    // as we need to trigger a rerender when its
    // value changes to show the latest time
@State() currentTime: number = Date.now();
     connectedCallback() {
         this.timer = window.setInterval(() => {
    // the assignment to `this.currentTime`
              // will trigger a re-render
this.currentTime = Date.now();
          }, 1000);
     disconnectedCallback() {
         window.clearInterval(this.timer);
     render() {
         const time = new Date(this.currentTime).toLocaleTimeString();
          return (
              <span>{time}</span>
          );
}
```

### JSX

JSX JavaScript XML,一种在JavaScript中构建标签的类 XML的语法。

```
render() {
    return (
      <div>Hello World</div>
export class MyComponent {
    inputChanged(event) {
      console.log('input changed: ', event.target.value);
    render() {
      return (
        <input onChange={(event: UIEvent) => this.inputChanged(event)}>
```

数据绑定

条件渲染

Slots

循环

事件句柄

多root

https://stenciljs.com/docs/templating-jsx

### @Event & @Listen

#### Event

There is **NOT** such a thing as *stencil events*, instead, Stencil encourages the use of **DOM events**. However, Stencil does provide an API to specify the events a component can emit, and the events a component listens to. It does so with the **Event()** and **Listen()** decorators.

#### **Event Decorator**

Components can emit data and events using the Event Emitter decorator.

To dispatch Custom DOM events for other components to handle, use the @Event() decorator.

```
import { Event, EventEmitter } from '@stencil/core';
...
export class TodoList {

    @Event() todoCompleted: EventEmitter<Todo>;

    todoCompletedHandler(todo: Todo) {
        this.todoCompleted.emit(todo);
    }
}
```

```
<todo-list onTodoCompleted={ev => this.someMethod(ev)} />
```

Listen @Event & @Listen

#### **Listen Decorator**

The Listen() decorator is for listening to DOM events, including the ones dispatched from @Events .

In the example below, assume that a child component, <code>TodoList</code> , emits a <code>todoCompleted</code> event using the <code>EventEmitter</code> .

```
import { Listen } from '@stencil/core';
...
export class TodoApp {

   @Listen('todoCompleted')
   todoCompletedHandler(event: CustomEvent<Todo>) {
      console.log('Received the custom todoCompleted event: ', eve }
}
```

#### [演示]

```
import { Component, Event, EventEmitter, Listen, h } from '@stencil/core';
@Component({
    tag: 'demo-event',
})
export class DemoEvent {
   @Event({
        eventName: 'loading',
        composed: true,
        cancelable: true,
        bubbles: true,
    }) loadingEvent: EventEmitter;
    emitLoading() {
        debugger
        const event = this.loadingEvent.emit({});
        if (!event.defaultPrevented) {
            // if not prevented, do some default handling code
    }
    // @Listen('loading')
    // todoCompletedHandler(event) {
    // debugger
    // }
    render() {
        return (
            <div>
                <button onClick={e=>this.emitLoading()}>Emit Loading/button>
            </div>
        );
    }
}
```

### @Method

#### **Method Decorator**

The <code>@Method()</code> decorator is used to expose methods on the public API.

Functions decorated with the <code>@Method()</code> decorator can be called directly from the element, i.e. they are intended to be callable from the outside!

Developers should try to rely on publicly exposed methods as little as possible, and instead default to using properties and events as much as possible. As an app scales, we've found it's easier to manage and pass data through @Prop rather than public methods.

```
import { Method } from '@stencil/core';

export class TodoList {

   @Method()
   async showPrompt() {
       // show a prompt
   }
}
```

```
const todoListElement = document.querySelector('todo-list');
await todoListElement.showPrompt();
```

# Styling

#### Styling

#### **Shadow DOM in Stencil**

The shadow DOM hides and separates the DOM of a component in order to prevent clashing styles or unwanted side effects. We can use the shadow DOM in our Stencil components to ensure our components won't be affected by the applications in which they are used.

To use the Shadow DOM in a Stencil component, you can set the **shadow** option to **true** in the component decorator.

```
@Component({
   tag: 'shadow-component',
   styleUrl: 'shadow-component.css',
   shadow: true,
})
export class ShadowComponent {}
```

```
:host {
   color: black;
}

div {
   background: blue;
}
```

#### **Scoped CSS**

An alternative to using the shadow DOM is using scoped components. You can use scoped components by setting the **scoped** option to **true** in the component decorator.

```
@Component({
   tag: 'scoped-component',
   styleUrl: 'scoped-component.css',
   scoped: true,
})
export class ScopedComponent {}
```

#### **CSS Custom Properties**

CSS custom properties, also often referred to as CSS variables, are used to contain values that can then be used in multiple CSS declarations. For example, we can create a custom property called **--color-primary** and assign it a value of **blue**.

```
:host {
   --color-primary: blue;
}
```

And then we can use that custom property to style different parts of our component

```
h1 {
  color: var(--color-primary);
}
```

# Functional Components

#### **Functional Components**

Functional components are quite different to normal Stencil web components because they are a part of Stencil's JSX compiler. A functional component is basically a function that takes an object of props and turns it into JSX.

```
const Hello = props => <h1>Hello, {props.name}!</h1>;
```

When the JSX transpiler encounters such a component, it will take its attributes, pass them into the function as the <a href="props">props</a> object, and replace the component with the JSX that is returned by the function.

```
<Hello name="World" />
```

Functional components also accept a second argument children .

```
const Hello = (props, children) => [
  <h1>Hello, {props.name}</h1>,
  children
];
```

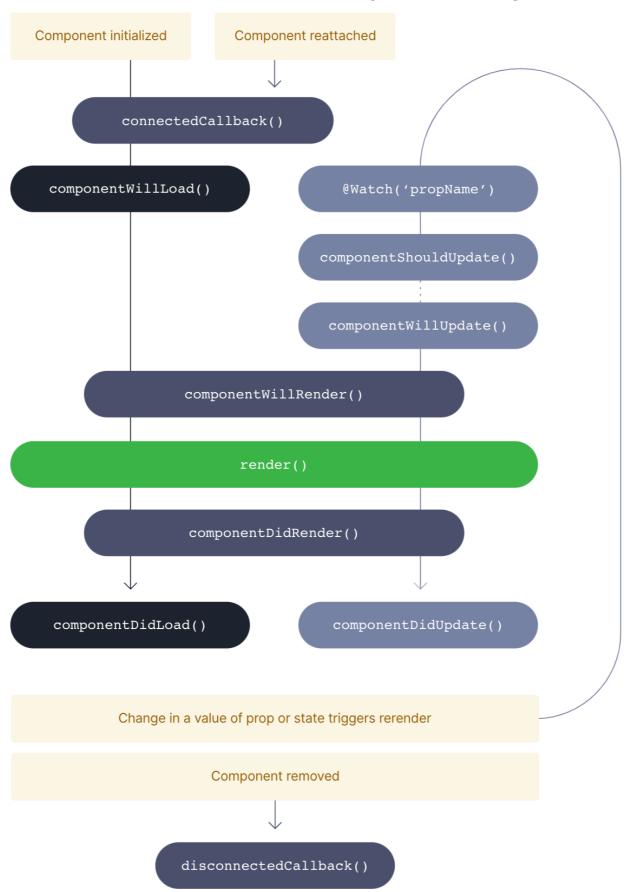
The JSX transpiler passes all child elements of the component as an array into the function's **children** argument.

```
<Hello name="World">
  I'm a child element.
</Hello>
```

#### **Functional Components**

### Lifecycle

https://stenciljs.com/docs/component-lifecycle



# 数据绑定

```
@Component({
    tag: 'my-name',
    styleUrl: 'my-name.scss'
  })
  export class MyName {
    @State() value: string;
    handleSubmit(e) {
      e.preventDefault()
      console.log(this.value);
    }
    handleChange(event) {
      this.value = event.target.value;
    }
    render() {
      return (
        <form onSubmit={(e) => this.handleSubmit(e)}>
          <label>
            Name:
            <input type="text" value={this.value} onInput={() =>
this.handleChange(event)} />
          </label>
          <input type="submit" value="Submit" />
        </form>
      );
    }
```

## 组件生命周期

代码分析

```
import { Component, Prop, ComponentDidLoad, ComponentDidUnload, ComponentWillLoad, ComponentWillUpdate } from '@stencil/
core';
@Component({
  tag: 'my-component',
  styleUrl: 'my-component.css',
  shadow: false
export class MyComponent implements ComponentDidLoad ,ComponentDidUnload,ComponentWillLoad,ComponentWillUpdate{
  @Prop() first: string;
  @Prop() last: string;
   componentWillLoad(){
     console.log("Component will to be rendered")
  componentDidLoad() {
    console.log('Component has been rendered');
  componentWillUpdate() {
    console.log('Component will update and re-render');
  componentDidUpdate() {
    console.log('Component did update');
  componentDidUnload() {
    console.log('Component removed from the DOM');
  render() {
    return (
      <div >
        Hello, World! I'm {this.first} {this.last}
      </div>
    );
```

## Stencil单元测试

配置

组件渲染测试

断言检查

检测元素

### 【练习】Demos

自定义布局组件

对话框组件

用户列表 (服务请求) 组件

### 内容回顾