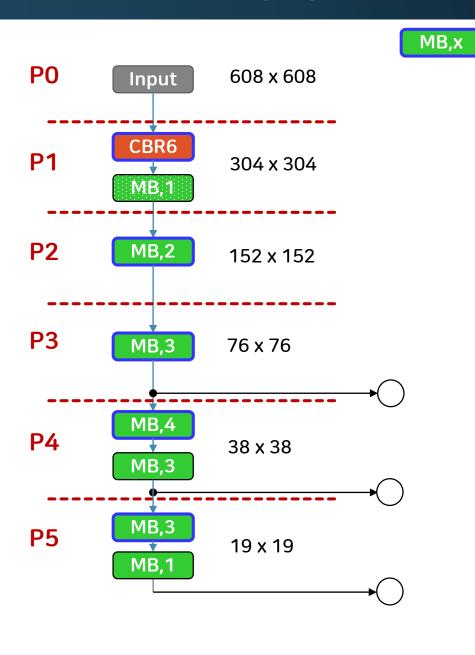
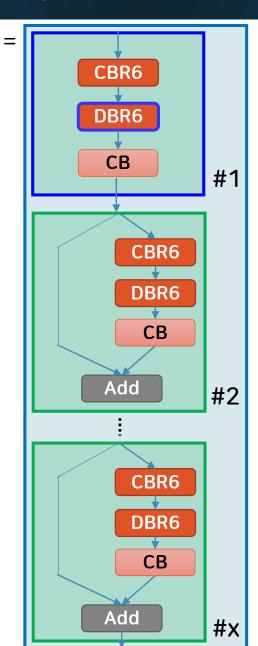
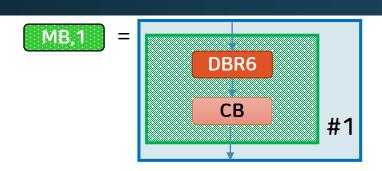


베이스 신경망 구조 선정: MobileNet V.2 리뷰







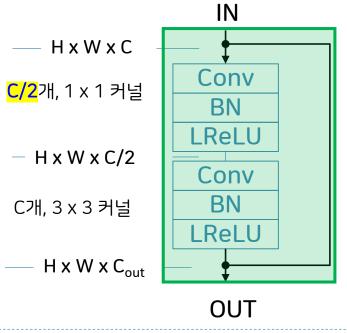
검색 공간 정의: 기본 합성곱 연산 블록

Basic Convolution Ops Blocks

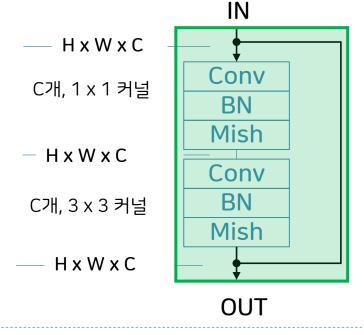
$$\begin{array}{c|c} \textbf{CBR6} &=& \textbf{Conv w/s=1} \\ \hline & \textbf{BN} \\ \hline & \textbf{ReLU6} \end{array} \begin{array}{c|c} \textbf{DBR6} &=& \textbf{Depth-Wise Conv} \\ \hline & \textbf{BN} \\ \hline & \textbf{ReLU6} \end{array}$$

검색 공간 정의: YOLO에서의 Bottleneck 구조

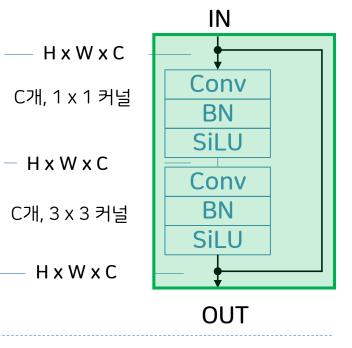
YOLO V.3에서 사용한 구조



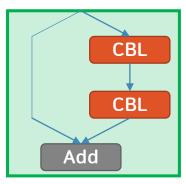
YOLO V.4에서 사용한 구조

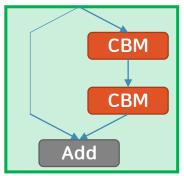


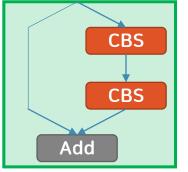
YOLO V.5에서 사용한 구조



AutoNN Notation





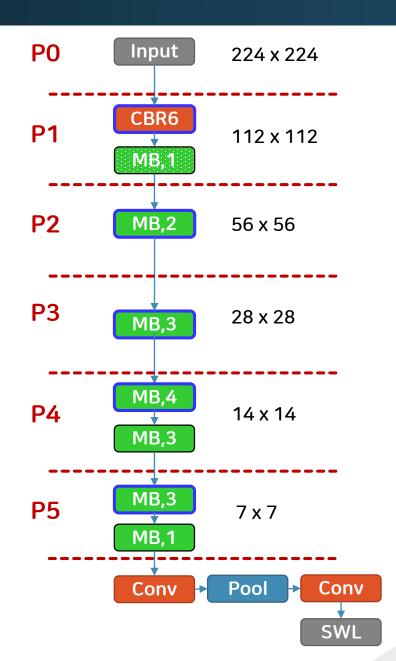


검색 공간 정의: MobileNet V.2의 bottleneck block

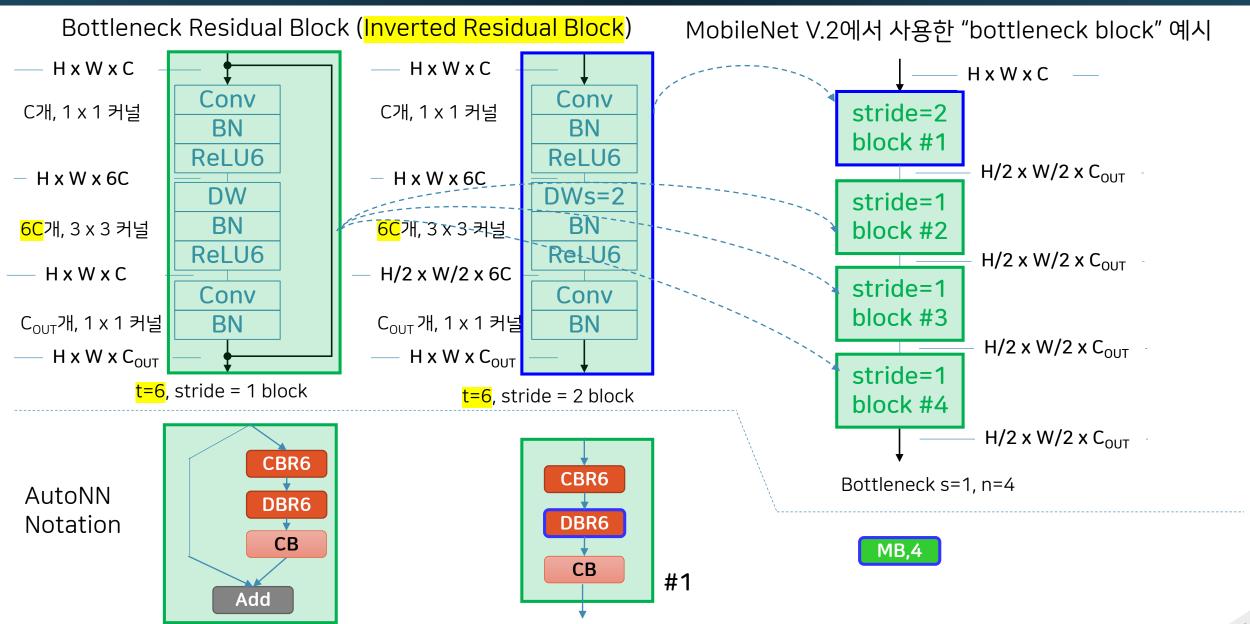
Input	Operator	t	c	n	s
$224^2 \times 3$	conv2d	-	32	1	2
$112^{2} \times 32$	 bottleneck 	1	16	1	1
$112^{2} \times 16$	bottleneck	6	24	2	2
$56^2 \times 24$	bottleneck	6	32	3	2
$28^2 imes 32$	bottleneck	6	64	4	2
$14^2 \times 64$	bottleneck	6	96	3	1
$14^2 \times 96$	bottleneck	6	160	3	2
$7^{2} \times 160$	bottleneck	6	320	1	1
$7^{2} \times 320$	conv2d 1x1	-	1280	1	1
$7^2 imes 1280$	avgpool 7x7	-	-	1	-
$1\times1\times1280$	conv2d 1x1	-	k	-	

Table 2: MobileNetV2: Each line describes a sequence of 1 or more identical (modulo stride) layers, repeated n times. All layers in the same sequence have the same

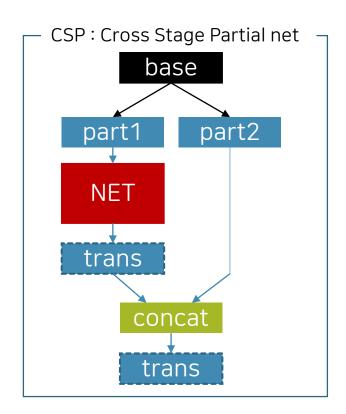
- 같은 용어를 다르게 사용하고 있기 때문에 혼란이 올 수 있음
- 여기서는 original bottleneck 구조를 의미하는 것이 아니라 bottleneck residual block를 n개 포함한 블록을 bottleneck block이라고 지칭함
- 혼동을 피하기 위해 AutoNN notation에서는 MBx로 정의함



검색 공간 정의: MobileNet V.2의 bottleneck block



검색 공간 정의: CSP(bottleneck) block



ref. CVPR2020, https://arxiv.org/abs/1911.11929

