Lecture notes for "Reality of Malware Detection"

- Signature detection
 - Signature database, each entry a regex
 - Good sig: regex matches on >= 1 malware instance, 0 benign instances
 - [Explain regexes if needed]
 - Upsides
 - Match indicates something is malware (no false pos)
 - Good implementations are fast
 - Downsides
 - Limited to known instances
 - Errors
 - False positives: match on benign [McAfee once quarantined MS Office] [QA testing]
 - False negatives: malware authors revise malware to no longer match sig
- Known instance limitation
 - Now very troubling
 - Alteration of malware by author
 - [Think of today's software with version .A, .B, .C, .AA, .AB, .AC, etc]
 - Malware sig changes at speed of author
 - Changed sigs do not replace old sig in detector, always adding new entries, slows detector
 - Alteration of malware by malware
 - Malware changes itself before propagating
 - Sig changes at speed of propagation, which is **fast**
 - Signature detection cannot keep up, fails to detect
 - Types of alteration: polymorphism, metamorphism

- Polymorphism
 - [Def] Automatic self-modification
 - Syntactic
 - Often encryption with constantly changing key; only decryption loop remains exposed
 - Decrypt with just a couple of instructions, likely common code

- Metamorphism

- [Def] Automatic self-reprogramming
- Semantic
- Use a different series of instructions that will end up causing the same effect
 - NOP insertion, register renaming, reordering independent instructions, insertion of control flow, opaque predicates, complete code regeneration
- Detection: program equivalence is undecidable
- Need to emulate execution and keep track of behaviors
 - Malware now looks for presence of virtual machines to defeat this
- End result: current malware detection is ~50-60% success
- Behavioral detection
 - Spyware
 - Sends data to a website; how is this abnormal?
 - Data comes from keyboard; how is this abnormal?
 - Data is confidential, flows from keyboard to malicious website; how is this detected?
 - Malware
 - Looks for presence of known monitors (VMs) and alters behavior