# Engineering License Exam Preparation: Digital Logic and Microprocessor (AExE02)

# 2.1 Digital Logic

# **Number Systems**

#### **Description**:

Number systems define how numbers are represented. Common number systems include:

- Binary (Base 2): Uses digits 0 and 1.
- Decimal (Base 10): Uses digits 0 to 9.
- Hexadecimal (Base 16): Uses digits 0-9 and A-F.
- Octal (Base 8): Uses digits 0-7.

#### Conversions:

- Binary to Decimal: Multiply each binary digit by (2^n), where (n) is its position from the right.
- Decimal to Binary: Divide the number by 2, noting remainders.

#### **Probable Questions:**

- Convert 101101 (binary) to decimal.
- Convert 47 (decimal) to binary.

#### **Solution Example:**

• Binary to Decimal:

```
(101101_2 = 1 \times 2^5 + 0 \times 2^4 + 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 = 45_{10})
```

• Decimal to Binary:

```
(47_{10} = 101111_{2})
```

## **Logic Levels and Gates**

#### **Description**:

Logic gates perform basic logical functions in digital circuits. The basic gates are:

- **AND** gate: Output is high if both inputs are high.
- **OR** gate: Output is high if at least one input is high.
- **NOT** gate: Inverts the input (output is opposite of input).
- NAND, NOR, XOR, XNOR gates are derived from basic gates.

#### **Truth Tables:**

AND Gate:

#### A B A AND B

Α	В	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

#### **Probable Questions:**

- What is the output of an XOR gate when both inputs are 1?
- Draw the truth table of a NAND gate.

# **Answer Example:**

XOR Gate:

When both inputs are 1, the XOR gate outputs 0.

# **Boolean Algebra**

#### **Description**:

Boolean algebra simplifies logical expressions. Basic rules include:

- A + 0 = A
- $\bullet \quad A + A = A$
- A · 1 = A
- $\bullet \quad \mathbf{A} \cdot \mathbf{0} = \mathbf{0}$
- (\overline{A + B} = \overline{A} \cdot \overline{B}) (De Morgan's Law)

#### **Probable Questions:**

• Simplify the Boolean expression (A \cdot \overline{A} + B).

#### Solution:

• (A \cdot \overline{A} + B = 0 + B = B)

# Sum-of-Products (SOP) and Product-of-Sums (POS) Methods

#### **Description**:

- **SOP**: A logical expression is written as a sum (OR) of product (AND) terms.
- **POS**: A logical expression is written as a product (AND) of sum (OR) terms.

#### **Probable Questions:**

• Convert the truth table into SOP form.

# **Karnaugh Maps (K-map)**

#### **Description**:

Karnaugh maps are used to simplify Boolean expressions. Group 1's in the K-map to form the simplest expression.

# 2.2 Combinational and Arithmetic Circuits

# **Multiplexers and Demultiplexers**

#### **Description**:

- Multiplexer (MUX): Selects one input from multiple inputs and passes it to a single output.
- **Demultiplexer (DEMUX)**: Takes one input and directs it to one of several outputs.

#### **Probable Questions:**

• Design a 4-to-1 multiplexer circuit using logic gates.

# **Binary Addition and Subtraction**

#### **Description**:

- Binary Addition: Follows the same rules as decimal addition but uses base 2.
  - Example: (101\_2 + 110\_2 = 1011\_2)
- Binary Subtraction: Involves borrowing, similar to decimal subtraction.

### **Probable Questions:**

• Perform binary addition of (1011\_2 + 1101\_2).

#### Solution:

• (1011\_2 + 1101\_2 = 11000\_2)

# **Signed and Unsigned Binary Numbers**

#### **Description**:

- **Unsigned** numbers represent only positive values.
- **Signed** numbers use the most significant bit (MSB) as the sign bit (0 for positive, 1 for negative).

# 2.3 Sequential Logic Circuits

## Flip-Flops

#### Description:

Flip-flops store binary data. Types include:

- RS Flip-Flop: Stores a bit based on Set and Reset inputs.
- **D Flip-Flop**: Data input is stored at the clock's edge.

• JK Flip-Flop: Enhanced version of RS, where inputs can toggle the output.

#### **Probable Questions:**

• Describe the operation of a JK Flip-Flop.

## **Shift Registers**

#### **Description**:

Shift registers store and shift data bits in a sequence. They are classified as:

- Serial-In Serial-Out (SISO)
- Serial-In Parallel-Out (SIPO)

#### **Probable Questions:**

• What is the application of a shift register in digital circuits?

#### **Counters**

#### **Description**:

- Asynchronous Counters: Count without synchronized clock inputs (also called ripple counters).
- Synchronous Counters: All flip-flops are triggered by the same clock signal.

#### **Probable Questions:**

• Explain the difference between synchronous and asynchronous counters.

# 2.4 Microprocessor

#### **Internal Architecture and Features**

#### **Description**:

- The microprocessor has components like ALU (Arithmetic Logic Unit), control unit, and registers.
- Examples: 8085 microprocessor.

# **Probable Questions:**

• Draw the block diagram of the 8085 microprocessor.

## **Assembly Language Programming**

#### **Description**:

 Assembly language is a low-level programming language that directly interfaces with the microprocessor's hardware.

# 2.5 Microprocessor System

# **Memory Device Classification and Hierarchy**

#### Description:

- Primary Memory: Includes RAM and ROM.
- Secondary Memory: Hard drives, SSDs.
- Memory Hierarchy: From fastest (registers) to slowest (secondary storage).

# Interfacing I/O and Memory

#### **Description**:

- I/O Interface: Mechanism through which the processor communicates with external devices.
- Memory Interface: Mechanism to connect RAM, ROM, and storage devices.

# **Programmable Peripheral Interface (PPI)**

#### **Description**:

A PPI allows a microprocessor to interface with peripheral devices, like keyboards and displays.

# **Direct Memory Access (DMA)**

#### **Description**:

DMA allows peripherals to directly transfer data to/from memory without the CPU.

# 2.6 Interrupt Operations

#### Interrupts

#### **Description**:

- **Interrupt**: A signal that halts the current execution of a program to execute an Interrupt Service Routine (ISR).
- **Interrupt Processing**: The steps taken when an interrupt is raised, which includes saving the program state, executing the ISR, and restoring the state.

# **Probable MCQs for Digital Logic and Microprocessor**

## **Understanding-Based MCQs**

**Q1**: In Boolean algebra, the complement of (A + B) is:

- A) (A \cdot B)
- B) (\overline{A \cdot B})
- C) (\overline{A} + \overline{B})

D) (\overline{A} \cdot \overline{B})

**Answer**: D) (\overline{A} \cdot \overline{B})

Q2: The Karnaugh Map method is used to:

- A) Solve truth tables
- B) Minimize Boolean expressions
- C) Maximize truth tables
- D) Multiply Boolean expressions

Answer: B) Minimize Boolean expressions

#### **Numerical-Based MCQs**

Q3: Convert the decimal number 27 to binary:

- A) (11100\_2)
- B) (11011\_2)
- C) (10001\_2)
- D) (10110\_2)

**Answer**: B) (11011\_2)

**Q4**: Perform binary addition: (1011\_2 + 1101\_2):

- A) (11000 2)
- B) (10101\_2)
- C) (10100\_2)

D)

 $(11100_2)$ 

**Answer**: A) (11000\_2)

#### **Skills-Based MCQs**

Q5: In a 4-to-1 multiplexer, how many select lines are required?

- A) 1
- B) 2
- C) 3
- D) 4

Answer: B) 2

**Q6**: The memory hierarchy from fastest to slowest is:

- A) Cache > Registers > RAM > Secondary Storage
- B) Registers > Cache > RAM > Secondary Storage
- C) RAM > Registers > Cache > Secondary Storage
- D) Secondary Storage > RAM > Cache > Registers

**Answer**: B) Registers > Cache > RAM > Secondary Storage