

1) As a customer I want to make and view my GourmetBurgers orders online

ID	US1
Name	Browse food items
Description As a <u>customer</u> I want to <u>browse the menu</u> so that <u>I can decide what I want to order</u>	
Acceptance Criteria <ul style="list-style-type: none">• Items will be displayed in a grid format• Overflowing descriptions of items should be shortened to an ellipsis• The price of each item will be displayed next to the ingredient• If there are not enough ingredients for a burger or wrap, that main will be disabled• Items that are out of stock will be disabled	
Priority	3 (High)
Points	5 story points (1 pt = 2 hours)

ID	US2
Name	Add food items
Description As a <u>customer</u> I want to <u>add food items to my order</u> so that <u>I can pay and receive my order</u>	
Acceptance Criteria <ul style="list-style-type: none">• If the item is a Burger or a Wrap, a [Customise] button should appear in place of the [Add to Order] button• If a [Customise] button is pressed, a list of ingredients should be displayed to the customer• If the item is not a Burger nor a Wrap, an [Add to Order] button should be present• If the [Add to Order] button is pressed, the item will be added into the order• When the order is updated, the price total should be updated• Disabled items will be unselectable and unable to be added to the order	
Priority	3 (High)
Points	3 story points (1 pt = 2 hours)

ID	US3
Name	Search food items
Description As a <u>customer</u> I want to <u>search for items in the menu</u> so that <u>I can quickly select what I want to order</u>	
Acceptance Criteria <ul style="list-style-type: none"> • A search box will be present in the menu to allow customers to type in their food query • Search scope should be by name, then description • If there are no search results, a "No items found" warning message should appear • The search will only return mains, sides and drinks rather than each ingredient 	
Priority	1 (Low)
Points	4 story points (1 pt = 2 hours)

ID	US4
Name	Customise main meal
Description As a <u>customer</u> I want to <u>customise my meals</u> so that <u>I can add and remove ingredients to my liking</u>	
Acceptance Criteria <ul style="list-style-type: none"> • When the [Customise] button is pressed, a meal customisation modal will appear • The ingredients will be listed in a list format • The price of each ingredient will be displayed next to the ingredient • A modifiable quantity of each ingredient will be shown • When the ingredient quantities are updated, a subtotal should be displayed If the quantity of any ingredient exceeds the maximum allowed limit for that food item, a warning message will be displayed • If the quantity of any ingredient exceeds the maximum allowed limit for that food item, the [Add to Order] button will be disabled Additional costs are added for ingredient quantities past the standard quantity • Ingredient quantities below the standard quantity do not affect the price If an ingredient is out of stock, the ingredient will be greyed out and be unselectable • If the ingredient quantities are all zero, the [Add to Order] button will be disabled When the [Add to Order] button is pressed, the item will be added to the order • When the item is added to the order, the customisation modal will disappear 	
Priority	2 (Medium)
Points	6 story points (1 pt = 2 hours)

ID	US5
Name	Checkout Order
Description As a <u>customer</u> I want to <u>review and pay for my order</u> so that <u>I can receive my food</u>	
Acceptance Criteria <ul style="list-style-type: none">• Each food item will have the item price displayed• An overall total price will be displayed at the top and bottom of the page• When the [Place Order] button is pressed, the order will be created in the system• When the order is successfully placed, the Order ID will be shown to the customer• When the order is successfully placed, the stock levels for each item will be decremented respective to their quantity type• For burgers and wraps, the whole quantity of each ingredient will be decreased• For drinks, the stock levels for that drink will be decreased by ordered volume• For fries, the stock levels will be decreased by ordered weight	
Priority	3 (High)
Points	6 story points (1 pt = 2 hours)

ID	US6
Name	Order Status
Description As a <u>customer</u> I want to <u>view my order's progress</u> so that <u>I can pick up my order when it is finished</u>	
Acceptance Criteria <ul style="list-style-type: none">• The customer will be prompted to enter in their Order ID• If the Order ID does not exist, an "Order does not exist" message will be displayed• A valid order will show the order status, price, date, and a summary of the ordered food• Status message will be: "Preparing" / "Ready for Pickup"• If the page is refreshed, the order should be rechecked	
Priority	2 (Medium)
Points	2 story points (1 pt = 2 hours)

2) As a staff member I want to manage the online orders and inventory levels

ID	US7
Name	Manage Order
Description As a <u>kitchen staff</u> I want to <u>manage orders</u> so that <u>the customer will get their food prepared</u>	
Acceptance Criteria <ul style="list-style-type: none"> • The order dashboard will display the order ID and summary of food for each order • The orders will be arranged so that the earlier orders will appear at the top • When an order is placed, the order will be added to the bottom of the dashboard • When the [Complete Order] button is pressed, the status for that order is set to completed • When the [Complete Order] button is pressed, the order will be removed from the order queue 	
Priority	3 (High)
Points	2 story points (1 pt = 2 hours)

ID	US8
Name	Manage Inventory
Description As an <u>inventory maintainer</u> I want to <u>manage inventory levels</u> so that <u>customers can order what is available</u>	
Acceptance Criteria <ul style="list-style-type: none"> • Each item will have a field where the stock level can be modified • The quantity type (pc, mL, g) will be displayed next to the stock level • When the stock level of an item falls beneath 30%, a warning will appear • If the stock level of an item is zero (or to a non-purchasable volume), the item will be marked as unavailable • Each item will have a [Disable]/[Enable] button to toggle the availability of that item • If the stock of a disabled item is replenished, the item will be automatically re-enabled • When the [Save] button is pressed, the stock levels in the system will be updated 	
Priority	2 (Medium)
Points	3 story points (1 pt = 2 hours)