

# Template 16:9

Modification of the former 4:3 Template by Niklas Doose

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Example Template, Kiel, 21<sup>st</sup> of September, 2020

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## 1. Environments

## 2. Working with overlays

### Enumeration

1. First item
2. Second item
3. Third item
  - 3.1 Sub item
  - 3.2 Sub item
    - 3.2.1 Sub sub item
    - 3.2.2 Sub sub item
4. Fourth item

- ▶ First item
- ▶ Second item
- ▶ Third item
  - Sub item
  - Sub item
    - Sub sub item
    - Sub sub item
- ▶ Fourth item

A stepwise uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.



A stepwise dynamic uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise dynamic uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise dynamic uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise dynamic uncovered itemization is following:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

A stepwise uncovered itemization is following using **only**:

A stepwise uncovered itemization is following using **only**:

- ▶ First point.

A stepwise uncovered itemization is following using **only**:

- ▶ First point.
- ▶ Second point.

A stepwise uncovered itemization is following using **only**:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.



A stepwise uncovered itemization is following using **only**:

- ▶ First point.
- ▶ Second point.
- ▶ Third point.

## Observation:

The itemization is "whobbling". This can be prevented by the use of **overlayarea**. (Next slide!)

The environment `overlayarea` can be used to guarantee that contents that are changed do not change their position ("whobbling").

Example for dynamic changes is given with help of the logos:

The Logo of the [Christian-Albrechts-University](#):



The environment `overlayarea` can be used to guarantee that contents that are changed do not change their position ("whobbling").

Example for dynamic changes is given with help of the logos:

The Logo of the [Information and Coding Theory Lab](#):



$$a^2 + b^2 = c^2$$

alerted text

structure text

text in the color of alerted text

normal colored text