



FPT- APTECH COMPUTER EDUCATION

Project Report



Team 1

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1. Acknowledgement

We, Team 1, are proud to announce the completion of our project, named StaffLink. We have been working hard for 6 weeks to accomplish this achievement. Within over a month, the team has overcome many problems, from lacks of knowledges about frontend technologies (android studio) and backend architecture models, to weak co-working skills. Through these difficulties, we have learnt a lot of technologies and techniques in both frontend and backend, and more importantly, the essentiality of team-working in application development.

2. Introduction

Modern world has been witnessing a powerful transition in management and co-working orientations in the past decade. At many companies, showing up at work from 9.am to 5.pm is no longer a standard, especially companies in technology and creativity department. Lots of companies allow staff to work remotely, with flexible working hours and no commutes. Meanwhile, some other organizations implement hybrid work models where employees work on-site once or twice a week. The Covid-19 pandemic even accelerated the transition as employees were forced to work from home. Although the new workplace trend seemingly benefits employees' time tolerance, lower productivity should not come along. Companies demand employee and project management softwares that help managing employees' productivity and preventing negative impacts of the trend on projects' progress.

3. Problem Definition

3.1. Problem Abstraction

The application should allow users register and login, edit their profile details, and access to authorized functions. Admin can assign functions to roles and roles to users through a dynamic authorization system. Depending on assigned roles and functions, users will be given capabilities to manage projects, tasks and users, along with roles and functions.

3.2. Proposed System

The proposed system provides:

- User-friendly interface
- Built for and run smoothly on Android mobile phones

- Dynamic authorization feature
- Project and task management system with reactive data flow

3.3. Boundaries of System

- An user needs to login via an account created by Admin in order to access the application
- Authenticated users can access authorized functions
- Admin can manage users and authorizations
- Project managers can create and edit projects and tasks and assign them to employees
- Employees can access to assigned projects and tasks, manage tasks' statuses, tasks' checklists and discuss in tasks' chatrooms
- Observers can observe all projects and tasks without adding new or edit them

3.4. Development Environment

- Spring boot 3
 - Choreography architecture model (RabbitMQ 3 as message broker)
 - Spring Cloud Discovery: Eureka server, client and gateway
 - Spring MVC and Spring WebFlux
- MySql 8
- MongoDB
- Redis 6
- Android Studio
- Passive communications: WebSocket, RabbitMQ

4. Requirements and Business Flows

4.1. Customers' requirements

4.1.a. User authentication and authorization

A user first login to the application via an account provided by admin. Authenticated users can access to authorized functions and will be blocked from accessing unauthorized ones.

4.1.b. Authorization management

Admin can manage users, roles and functions, assign functions to roles and roles to users

4.1.c. Project management

Project manager can create, edit projects and add other authorized user to projects

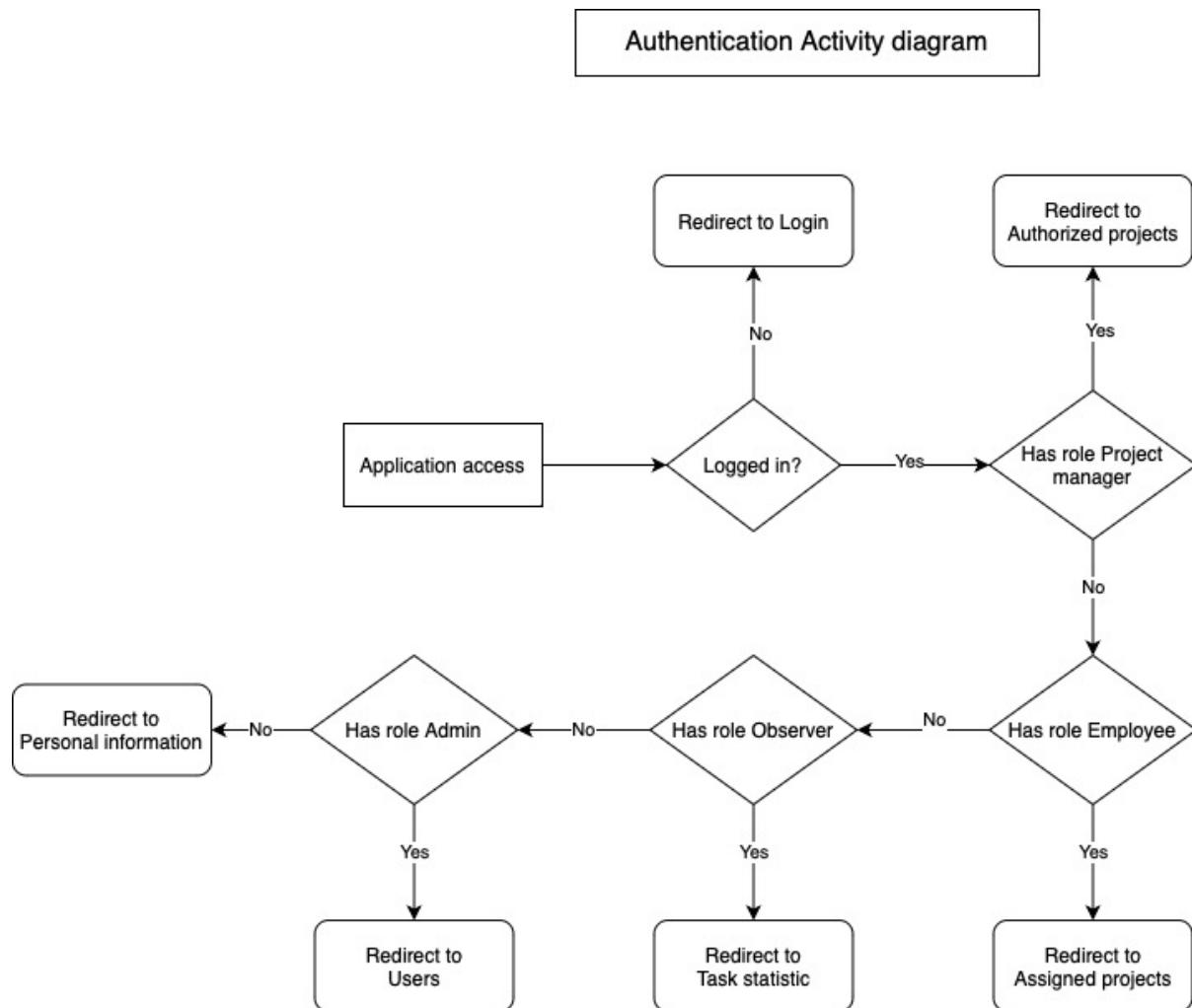
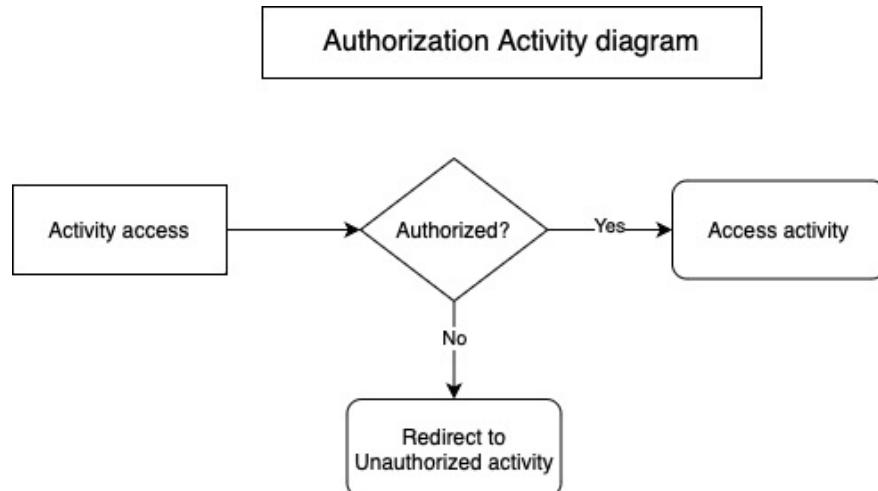
4.1.d. Task management

From an authorized project, a project manager can create new and edit tasks and assign them to employees

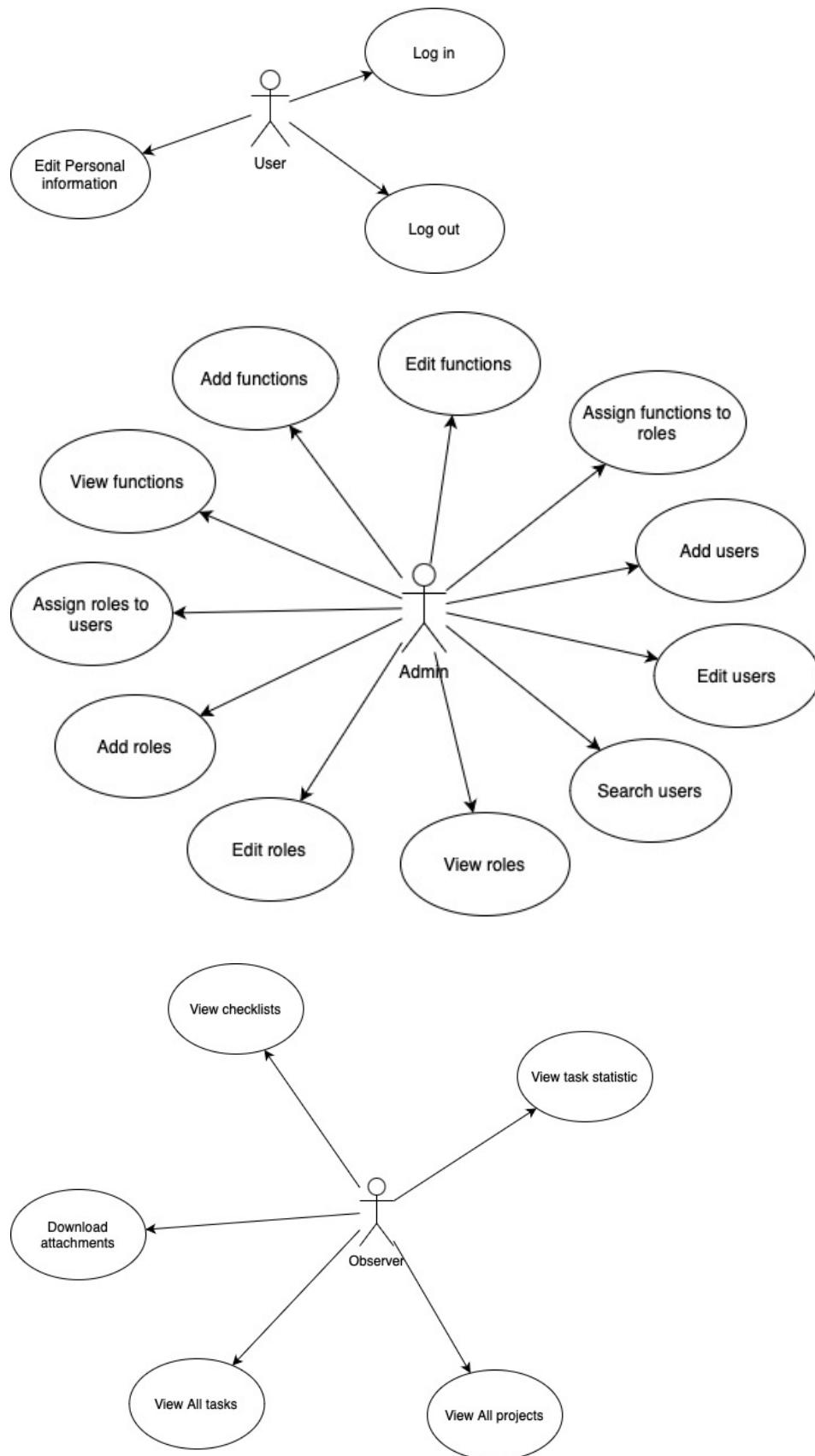
Employees are able to access assigned projects and tasks, update their statuses, download and upload attachments, manage checklists and discuss in chat section

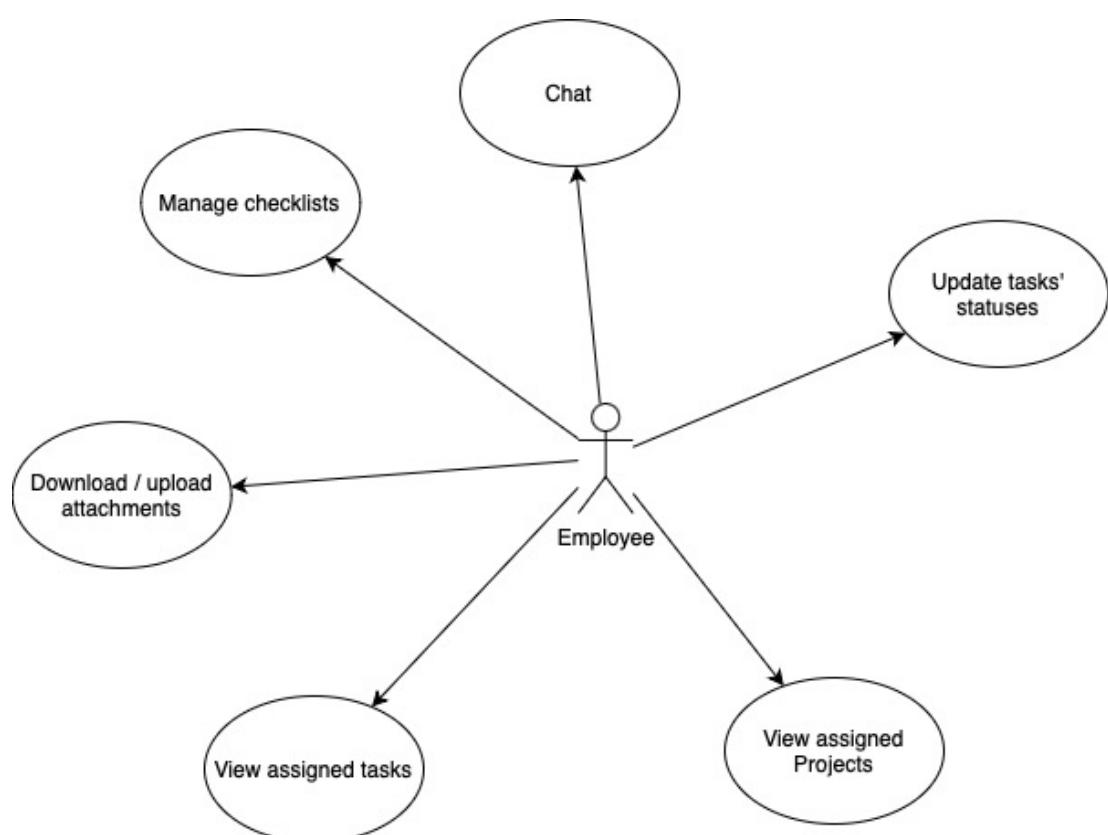
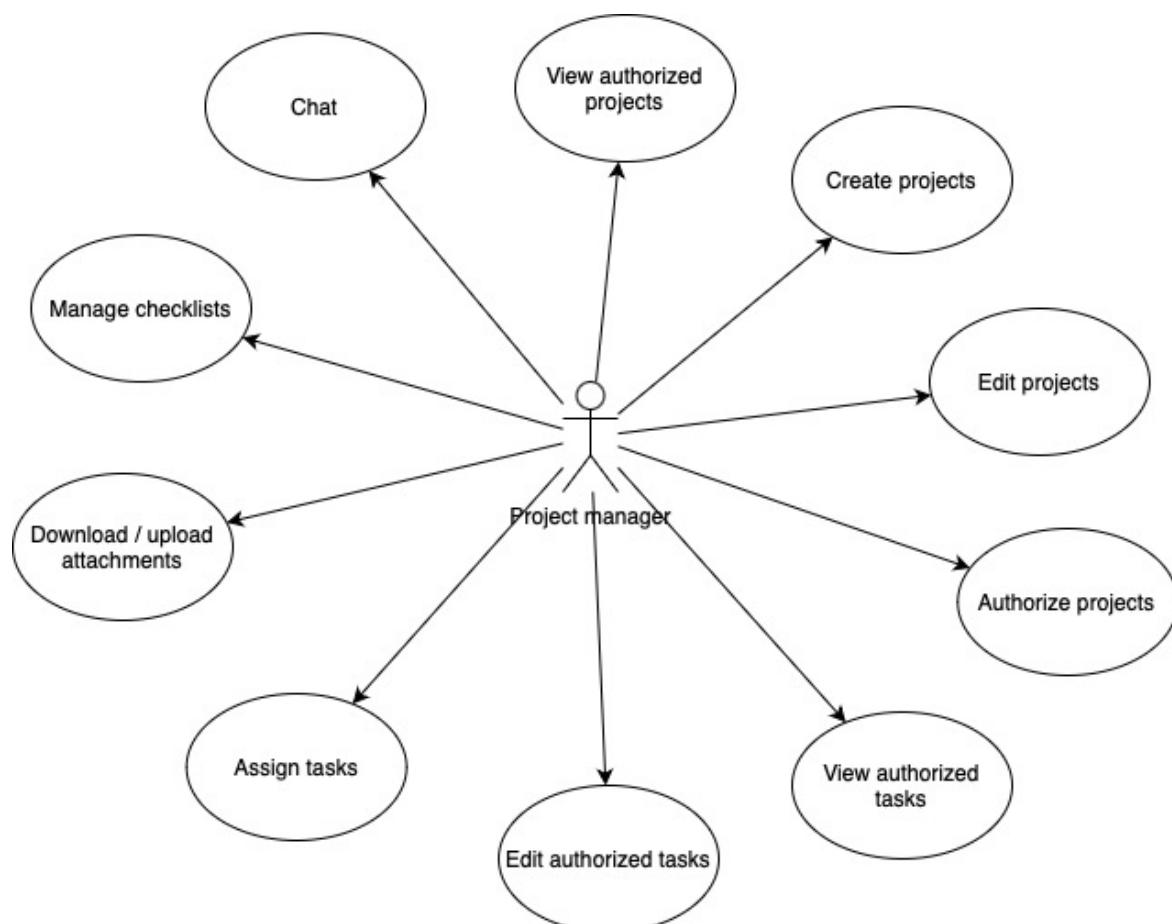
Observers are allowed to observe projects and tasks, download attachments and access task statistic function

4.2. Activity Diagram



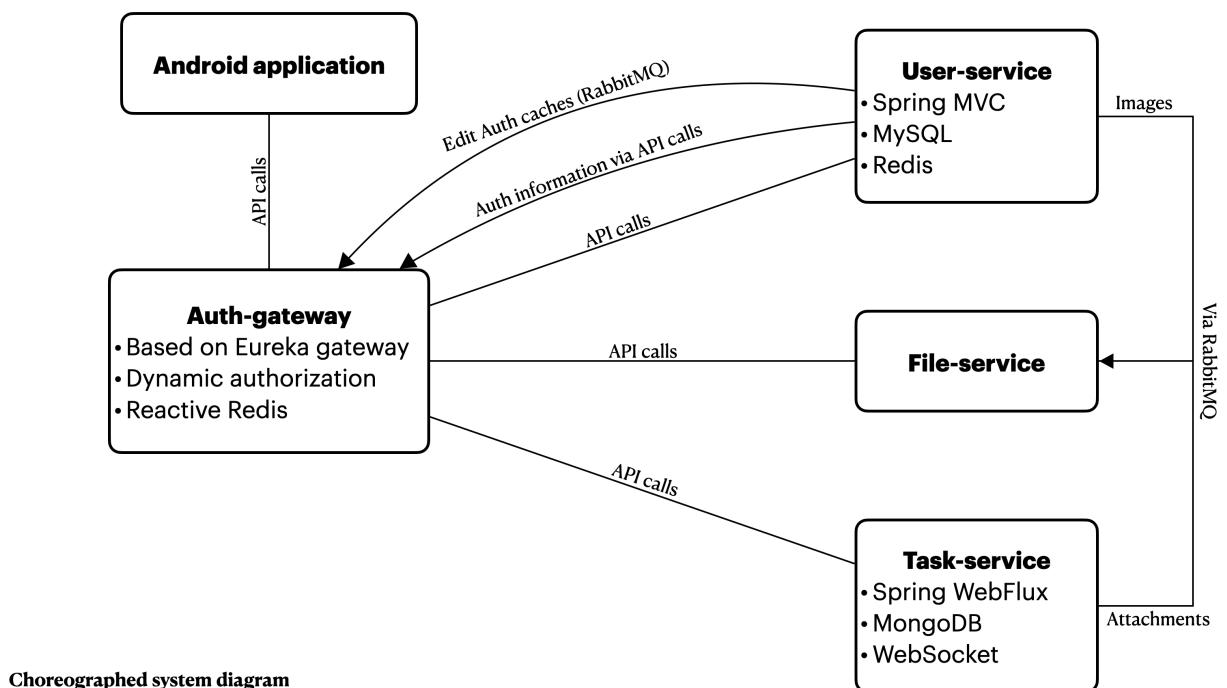
4.3. Use-case Diagram





5. Design

5.1. System Architecture



5.1.a. Backend

Backend system is separated into micro-services. The services communicate to each other via choreography model, using RabbitMQ as message broker. The services work independently, creating a loosely coupled system, which prevents main threads from returning error if a failure occurs in a service.

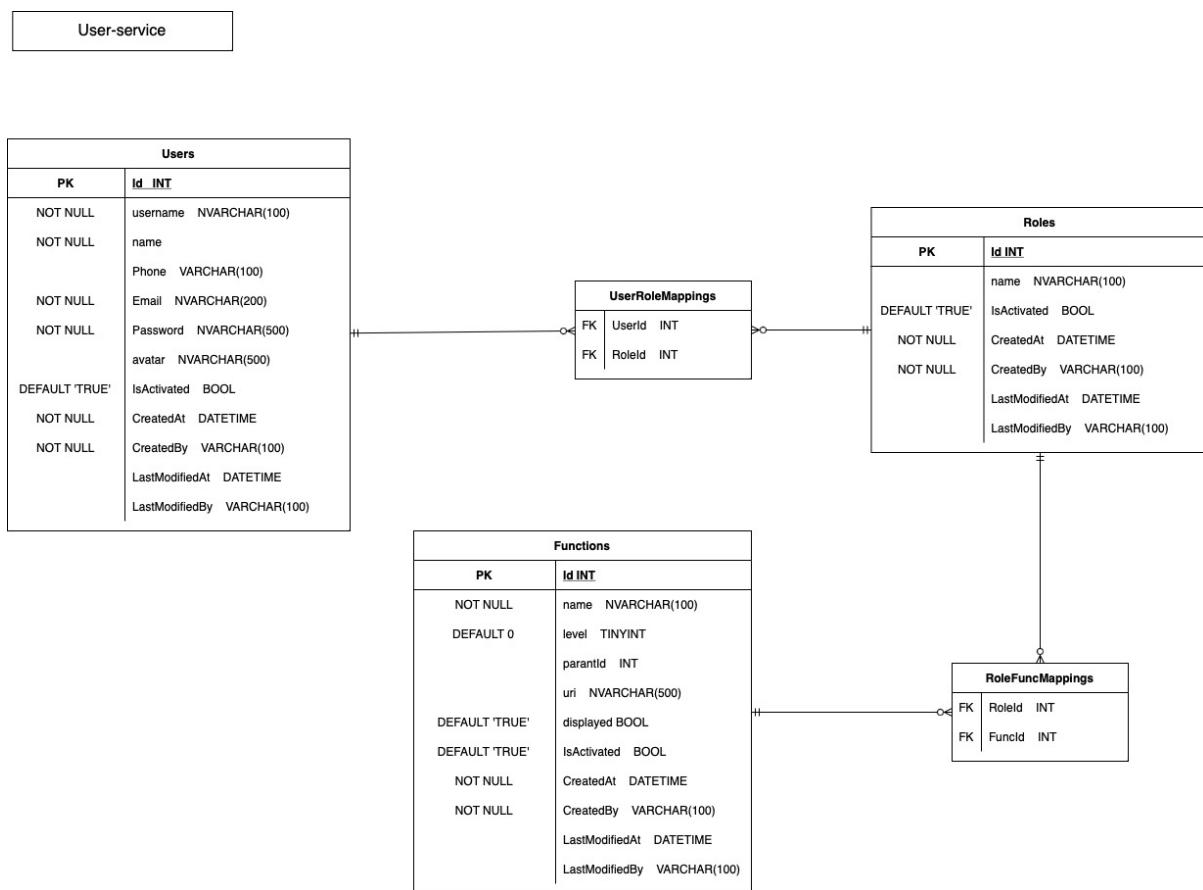
The gateway provides a fully functioning dynamic authorization system, which is able to block any unauthorized access.

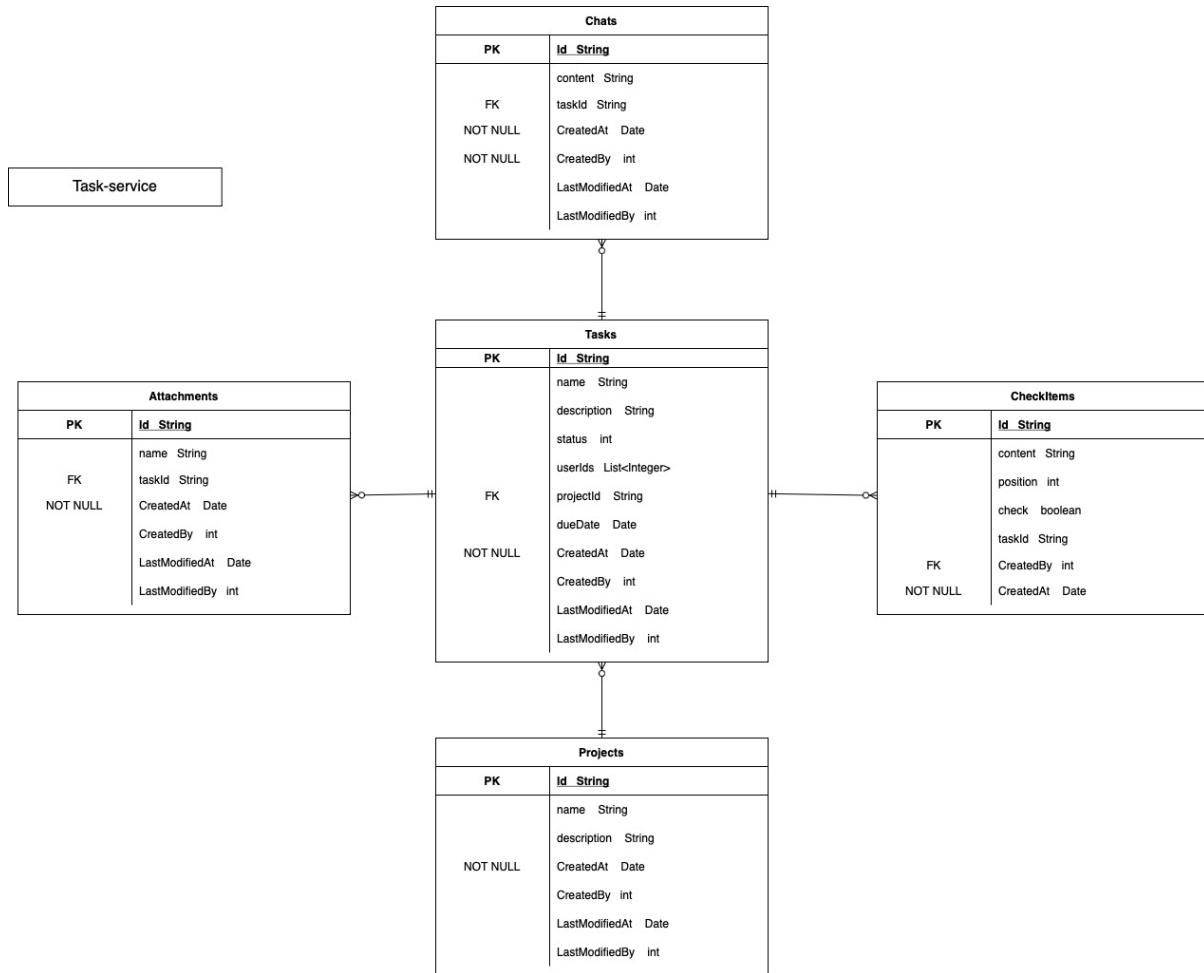
Task-service, gateway and part of file-service are based on Spring WebFlux (reactive Java) and deliver reactive responses that help improving user experience

5.1.b. Frontend

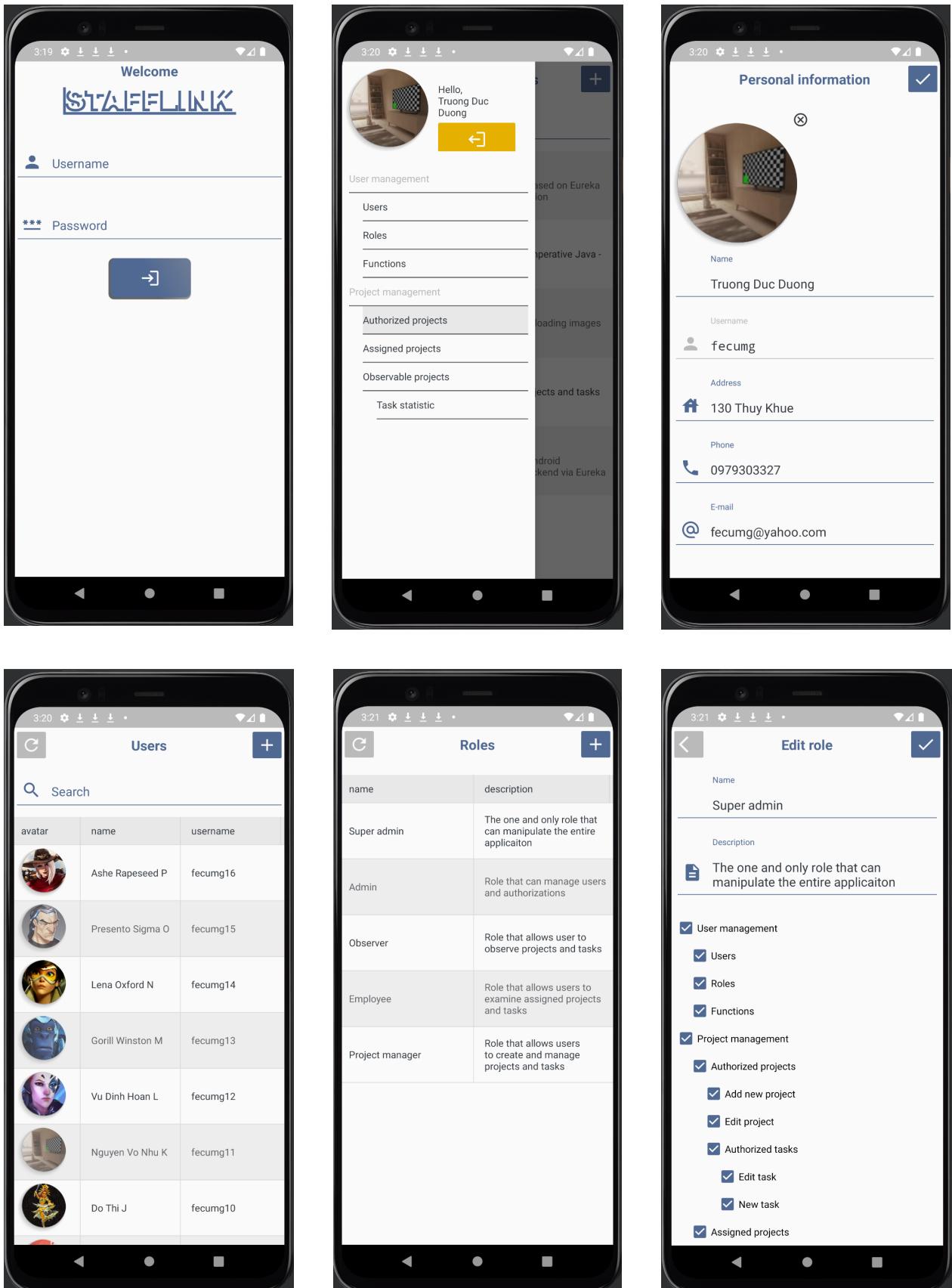
On the other hand, frontend section of the system is written for android natively. The frontend communicates with the backend system via the gateway

5.2. Database Design

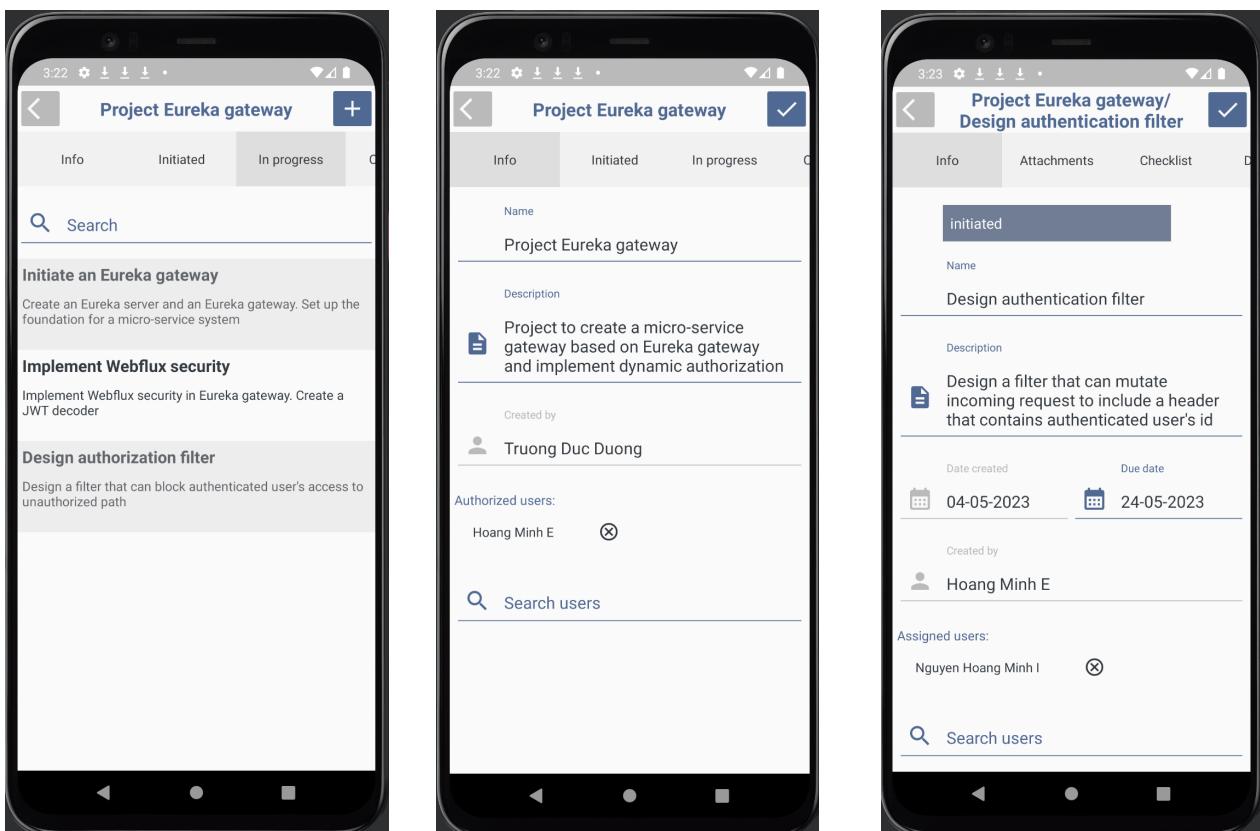
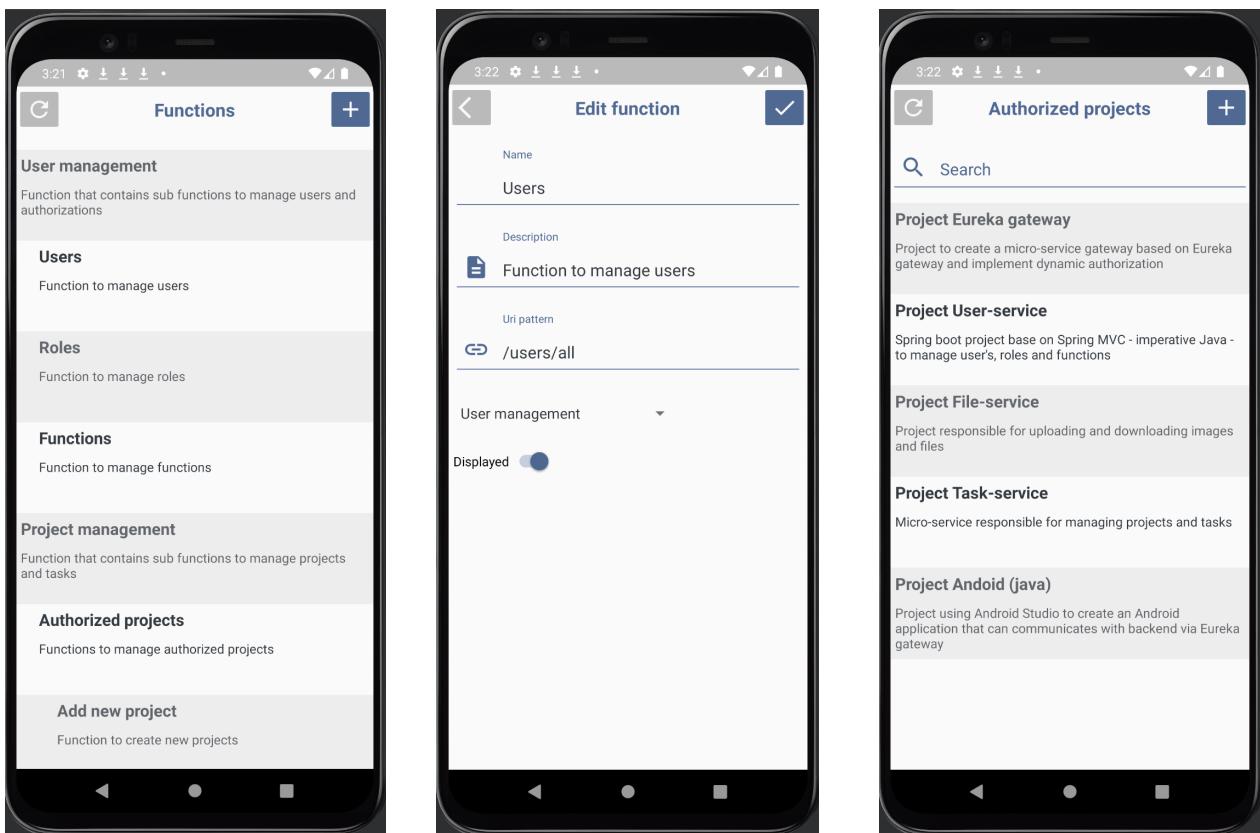




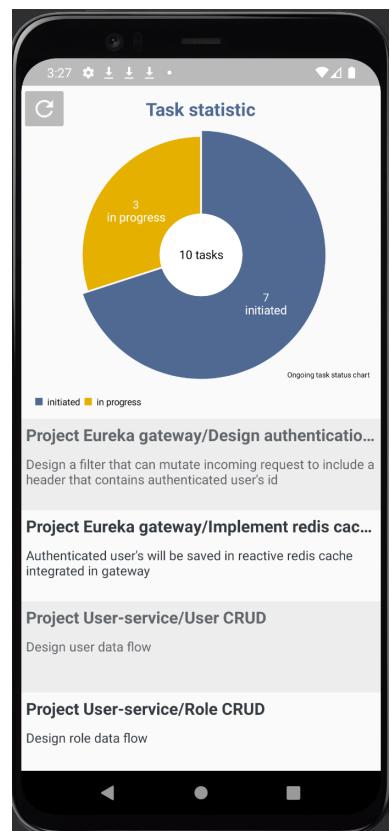
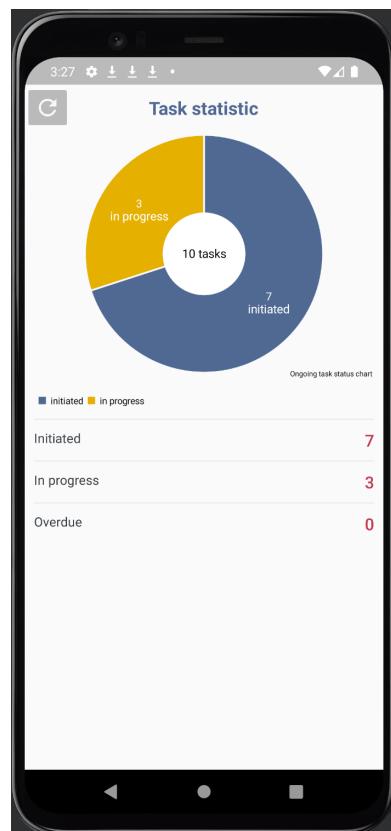
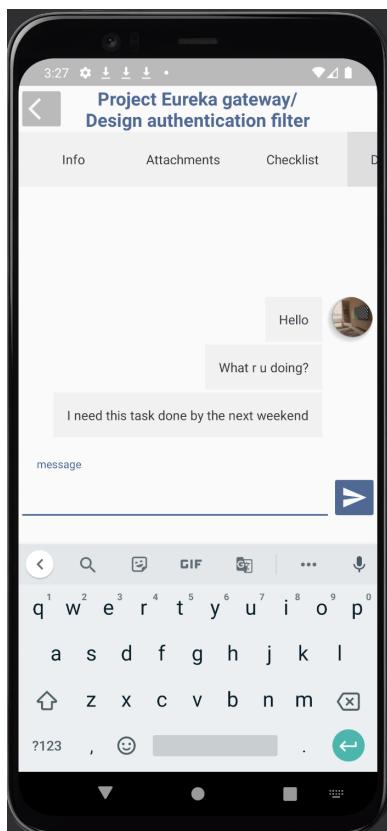
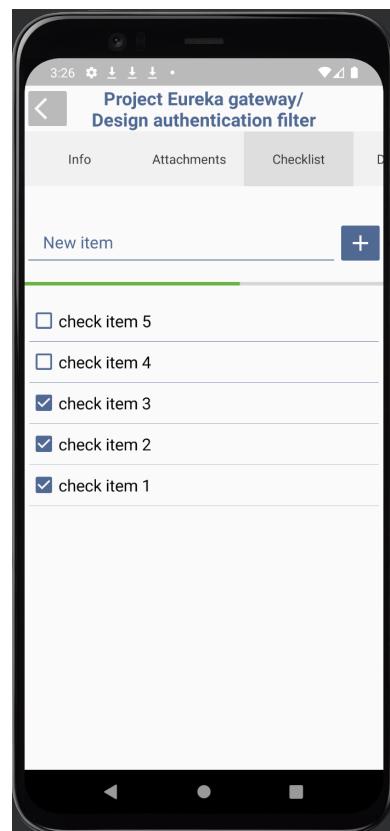
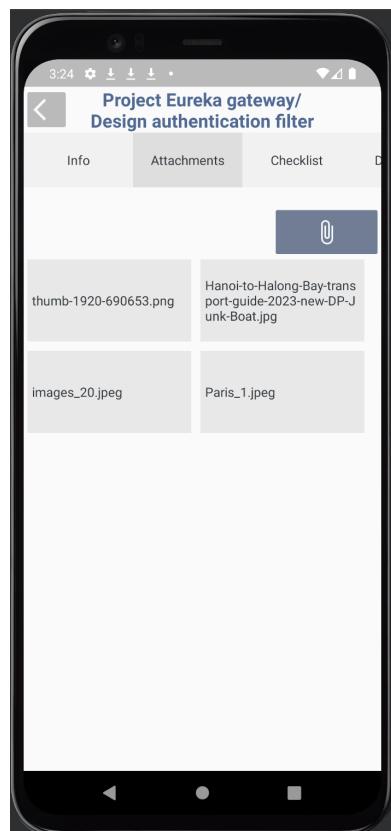
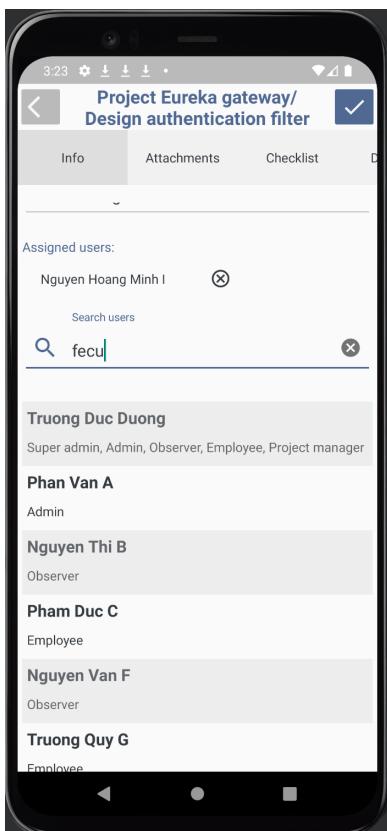
6. Screenshots



Fpt Aptech Computer Education - Project Document



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7. Coding Convention

- JAVA coding convention

8. User Guide

- Download and install Docker:

<https://www.docker.com/products/docker-desktop/>

- Pull MySql to Docker:

```
sudo docker pull mysql/mysql-server:latest
```

- Pull RabbitMQ to Docker:

```
docker run -it --name rabbitmq -p 5672:5672 -p 15672:15672 rabbitmq:3.11-management
```

- Pull Redis to Docker:

```
docker run -d --name redis-stack-server -p 6379:6379 redis/redis-stack-server:latest
```

- Pull MongoDB to Docker:

```
docker pull mongo:latest
```

- Run those 4 images on docker in default settings
- Run Eureka-server first, then run Auth-gateway, User-service, Task-service and File-service at the same time (using IntelliJ IDEA)
- Run the frontend on an Android studio's emulator or install it on an actual Android smartphone