









































































• pattern recognition

pattern building

• grid movement



first

player

token



board



player

boards

30

objective

cards

dropiet

pieces

3

5

victory

point

tokens

8

0

2

x

1

ties

40



ties

- pattern recognition
- pattern building
- grid movement



- 1 first player token
- 1 central board
- 4 player boards
- 30 objective cards
- 4 player droplet pieces
- 35 victory point tokens
- 80 2x1 tiles
- 40 1x1 tiles