* Classe Main

METODI:

public static void main()

* Classe DBConnection //classe per connettersi al database

ATTRIBUTI:

private String connectionString

private String user

private String password

private object connection

METODI:

public DBConnection (connectionString, user, password) //constructor

public object GetConnection

* Classe Sentence //classe della domanda

ATTRIBUTI:

private short idSentence

private String sentenceStart

private List <Answer> answers

METODI:

public Sentence (idSentence, sentenceStart)

public void CreateAnswers()

public Boolean IsCorrect(string userAnswer)

* Classe Answer

ATTRIBUTI:

private short idSentence

private string answer

private boolean isCorrect

METODI:

public Answer (idSentence, answer, isCorrect)

* Classe SentencesContainer

ATTRIBUTI:

private list <Sentence> Sentences

METODI:

public SentenceContainer()

public void ShuffleSentences()