



# Exercises

## Describe the result

$p([1,2,3,4,5,6,7,8,9]).$

$:-p(X).$

$:-p([X|Y]).$

$:-p([X,Y]).$

$:-p([X,Y|Z]).$

$:-p([_X|X]).$

# Check if one number is in the list

`is_list(T)` = true se T is a list

                  false if T is not a list

**`is_list([]).`**

**`is_list([_|L]) :- is_list(L).`**

Example:

`:- is_list([1,2,3]).`

**true**

`:- is_list([a|b]).`

**false**

# Check if a term belongs to a list

`member(T,L)` "T is one element of list L"

**`member(T, [T | _]).`**

**`member(T, [_ | L]) :- member(T, L).`**

`:- member(2, [1,2,3]).`

**`true`**

`:- member(1, [2,3]).`

**`false`**

`:- member(X, [1,2,3]).`

**`X=1;`**

**`X=2;`**

**`X=3;`**

**`false`**

## Define the Prolog predicate:

**no\_common\_elements(List1, List2)** that is true if both List1 and List2 have no elements in common.

### Method 1:

```
no_common_elements([], _).
```

```
no_common_elements([H1|L1], L2) :- \+  
member(H1,L2), no_common_elements(L1, L2).
```

## Method 2

```
no_common_elements(List1, List2) :-  
member(Element, List1), memberchk(Element,  
List2), !, fail.
```

```
no_common_elements (_, _).
```

## Method 3

```
no_common_elements (List1, List2) :- \+(member(X,  
List1), member(X, List2)).
```

# Define the length of a list.

**length([],0).**

**length([\_|L],N) :- length(L,N1), N is N1 + 1.**

Example:

**?-length([a,b,d,g],L).**

L=4 ;

False.

**?-length(X,Y).**

X=[] Y=0 ;

X=[\_1] Y=1 ; infinit

Write a predicate which, given a term T and a list L, counts the occurrences of T in L.

**conta(T,L,N)** "N is the number of occurrences of the term T in list L"

Example:

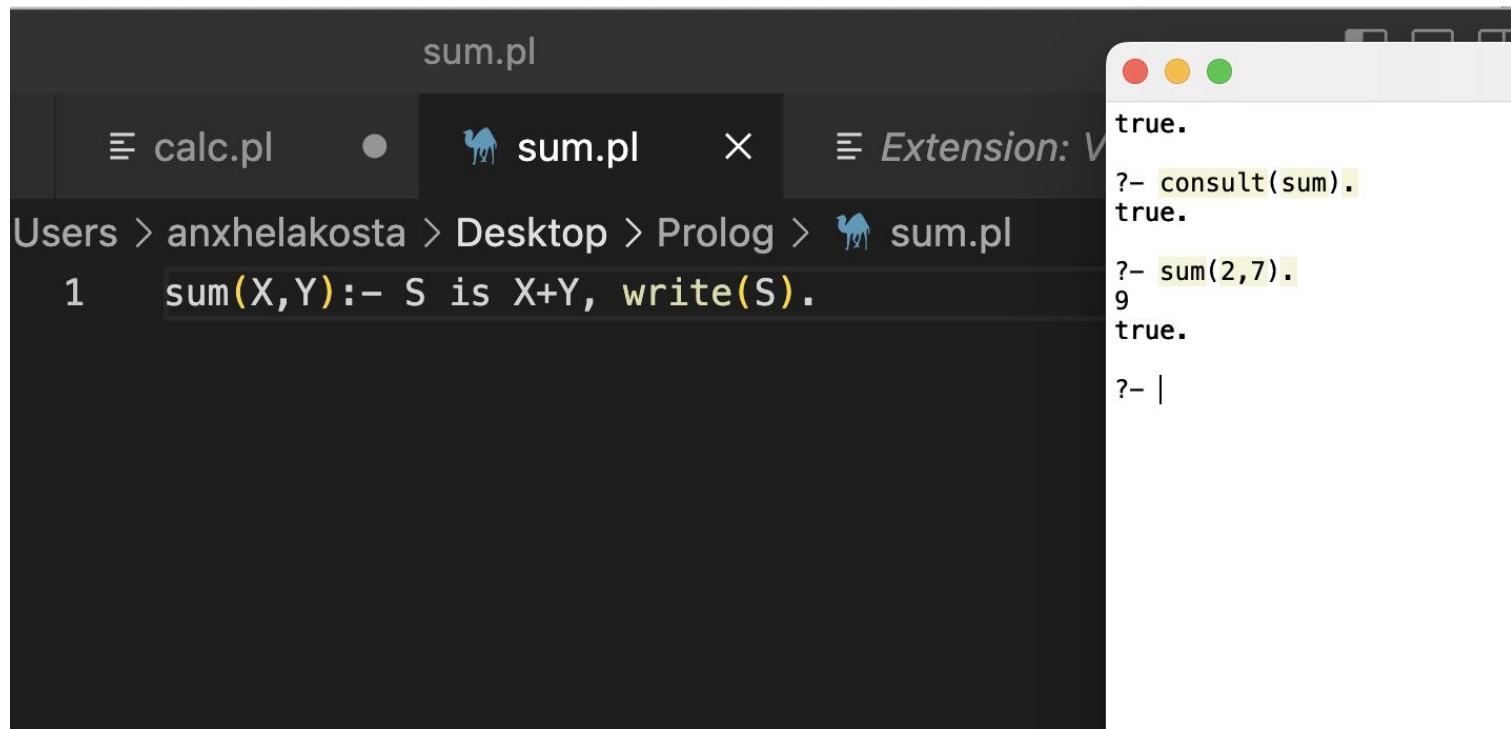
?- conta(a,[b,a,a,b,c,a],N).

N = 3;

false



# Sum of two numbers



The image shows a Prolog IDE window titled 'sum.pl'. The editor contains a single line of code: `1 sum(X,Y):- S is X+Y, write(S).`. The status bar at the bottom indicates the file path: `Users > anxhelakosta > Desktop > Prolog > sum.pl`. To the right of the editor is a console window showing the execution of the program. It displays the following interactions:

```
true.  
?- consult(sum).  
true.  
?- sum(2,7).  
9  
true.  
?- |
```

# Max of two numbers

```
max(X,Y):-  
    X=Y,write("both are equal");  
    X>Y, M is X,  
    write(M);  
    M is Y, write(Y).
```

```
?- max(-100,-1001)  
-100  
true
```

# Find factorial of a nr

```
/* prolog tutorial 2.2 Two Factorial Definitions */
```

```
factorial(0,1).
```

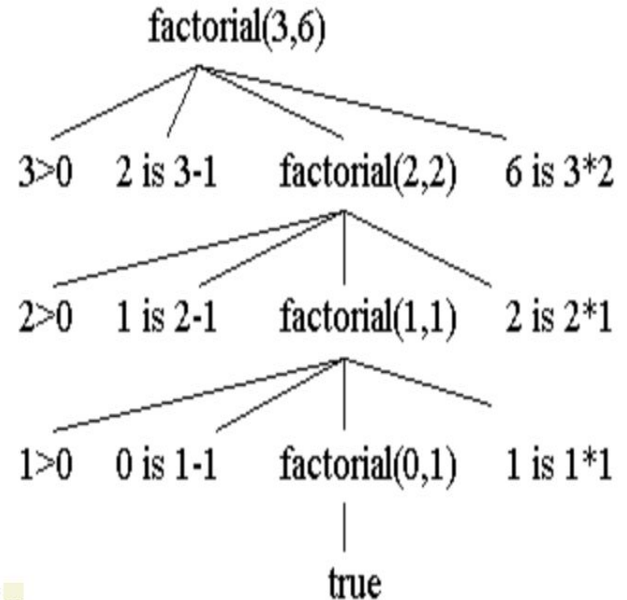
```
factorial(N,F) :-  
    N>0,  
    N1 is N-1,  
    factorial(N1,F1),  
    F is N * F1.
```

```
/*-----*/
```

```
factorial(0,F,F).
```

```
factorial(N,A,F) :-  
    N > 0,  
    A1 is N*A,  
    N1 is N -1,  
    factorial(N1,A1,F).
```

```
?- factorial(4,X).  
X = 24
```



- Write a program in PROLOG to implement generate\_fib(N,T) where T represents the Nth term of the fibonacci series.

0, 1, 1, 2, 3, 5, 8, 13, 21, 34

$$F_0 = 0, \quad F_1 = 1,$$

and

$$F_n = F_{n-1} + F_{n-2}$$

for  $n > 1$ .

```
fib(1,0).
```

```
fib(2,1).
```

```
fib(N,X):- N1 is N-1,N2 is N-2,fib(N1,X1),fib(N2,X2),X is X1+X2,!.
```

```
?- fib(3,X).
```

```
X = 1.
```

```
?- fib(10,X).
```

```
X = 34.
```

## Write a Prolog program to implement GCD of two numbers.

GCD-> greatest common factor of 15 and 10 is 5, since both the numbers can be divided by 5.

```
gcd(0,A,A):-!.
```

```
gcd(A,0,A):-!.
```

```
gcd(A,B,R):-B1 is mod(A,B),gcd(B,B1,R).
```

```
/
```

**Homework:** Write A Prolog Program To Compute LCM (Least Common Multiple)

Write a Prolog program to implement power (Num,Pow, Ans) : where Num is raised to the power Pow to get Ans

```
power(X,0):- !.
```

```
power(Num,Pow,Ans):-Ans is Num^Pow.
```

```
?- power(4,3,X).
```

```
X = 64.
```

```
?- |
```

**Prolog program to implement multi (N1, N2, R) : where N1 and N2 denotes the numbers to be multiplied and R represents the result**

multi(X,0).

multi(N1,N2,R):- R is N1\*N2.



**Homework:** Consider a cyclic directed graph [edge (p, q), edge (q, r), edge (q, r), edge (q, s), edge (s,t)] where edge (A,B) is a predicate indicating directed edge in a graph from a node A to a node B. Write a program to check whether there is a route from one node to another node.

**Write a Prolog program to implement memb(X, L): to check whether X is a member of L or not**

```
memb(X,[X|Tail]).
```

```
memb(X,[Head|Tail]):-memb(X,Tail)
```

**Write a Prolog program to implement conc (L1, L2, L3) where L2 is the list to be appended with L1 to get the resulted list L3.**

```
conc([],L,L).
```

```
conc([X|L1],L2,[X|L3]):-conc(L1,L2,L3)
```

Write a Prolog program to implement reverse (L, R) where List L is original and List R is reversed list.

```
?- reverse([1,2,3],R).  
R = [3, 2, 1].
```

```
append([],L,L).  
append([X|L1],L2,[X|L3]):- append(L1,L2,L3).
```

```
?-
```

```
reverse([],[]).
```

```
reverse([H|T],R):- reverse(T,L1),append(L1,[H],R).
```

```
?- append([1,2,3],[3,4,5],X).  
X = [1, 2, 3, 3, 4, 5].
```

```
?-
```

**Write a program in PROLOG to implement palindrome (L) which checks whether a list L is a palindrome or not.**

a word, verse, or sentence that reads the same backward or forward

```
app([],L,L).
```

```
app([X|L1],L2,[X|L3]):- app(L1,L2,L3).
```

```
pal([]).
```

```
pal([_]).
```

```
pal(Plist):-app([H|T],[H],Plist),pal(T).
```

# Find the minimum of a list

`minElem([Min], Min).`

`minElem([Min | Tail], Min) :- minElem(Tail, TailMin), Min =< TailMin.`

`minElem([Head | Tail], TailMin) :- minElem(Tail, TailMin), Head > TailMin.`