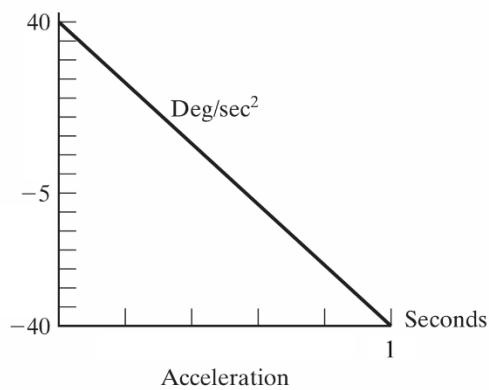
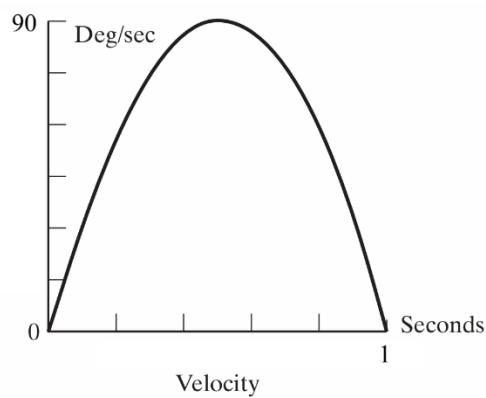
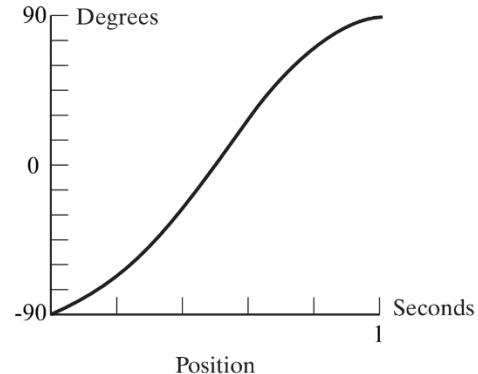


## Trajectory Generation

### Velocity Profile

We have chosen this velocity profile since there is no need to have a nonstandard movement. Also, the values of 1 second and 90 degrees were taking into account to achieve a complete retraction or contraction of the planar arm within 1 second.



## Singularities

Singularity Type 1: Planar arm alignment (elbow singularities)

The 3R planar chain becomes singular when the revolute links align. Basically, when  $\theta_3$  equals 0 or  $\pi$  (which may not happen due

## Jacobian

$$[\mathbf{q} = [d \quad \theta_2 \quad \theta_3 \quad \theta_4]^T]$$

$$[\mathbf{x} = [x \quad y \quad z \quad \phi]^T]$$

$$[J = \begin{bmatrix} 0 & -L_1 \sin \theta_2 - L_2 \sin(\theta_2 + \theta_3) - L_3 \sin(\theta_2 + \theta_3 + \theta_4) & -L_2 \sin(\theta_2 + \theta_3) - L_3 \sin(\theta_2 + \theta_3 + \theta_4) & -L_3 \sin(\theta_2 + \theta_3 + \theta_4) \\ 0 & L_1 \cos \theta_2 + L_2 \cos(\theta_2 + \theta_3) + L_3 \cos(\theta_2 + \theta_3 + \theta_4) & L_2 \cos(\theta_2 + \theta_3) + L_3 \cos(\theta_2 + \theta_3 + \theta_4) & L_3 \cos(\theta_2 + \theta_3 + \theta_4) \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix}]$$

## Forward Kinematics

$$x = L_1 \cos \theta_2 + L_2 \cos(\theta_2 + \theta_3) + L_3 \cos(\theta_2 + \theta_3 + \theta_4)$$

$$\begin{bmatrix} y = L_1 \sin \theta_2 + L_2 \sin(\theta_2 + \theta_3) + L_3 \sin(\theta_2 + \theta_3 + \theta_4) \\ z = d \end{bmatrix}$$

$$\phi = \theta_2 + \theta_3 + \theta_4$$

$$[\det(J) = L_2 L_3 \sin(\theta_3)]$$