

# Macroeconomics II

## Resursive deterministic models

Prof. McCandless

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- Mathematics developed to control the movement of some dynamic system
  - Initially to control physical systems, rockets, machines, quantum mechanics
  - then applied to policy development for social systems
- Soviet version (1950s): variational methods: solve a dynamic problem
- US version (1950s): Bellmans equations: solving recursive systems
- developed as method to control long range rockets
- today: deterministic recursive systems
- next class: variational methods and stochastic recursive systems

# Recursive deterministic models

- What is a recursive problem
- Nature of the problem is the same independent of the period
  - ① Same maximization problem
  - ② Same budget constraints
  - ③ Initial values can be different since they can change over time
- Example
  - ① A household maximizes its discounted utility stream subject to a budget constraint
  - ② If each period the utility **function** is the same
  - ③ The **form** of the budget constraints are the same
    - The values in the budget constraint can change
    - Wealth can be different in different periods

- Three types of variables
  - ① State variables (those that are given at the beginning of a period)
    - stochastic variables chosen by "nature"
    - predetermined variables, whose values were chosen in pervious periods
  - ② Control variables (those that can be chosen inside a period)
  - ③ Other (jump) variables (other variables of interest)

- States variables are those predetermined at the beginning of a period
  - 1 Capital in a Solow growth model (came from previous period)
  - 2 Shock to technology (determined by **nature**)
  - 3 Money stock carried over from previous period
- Control variables are those chosen to maximize some objective function
  - 1 Investment in the period
  - 2 Labor supplied in the period
  - 3 Consumption in the period
  - 4 Capital to be carried over to the next period
  - 5 Money holding to be carried over to the next period
- Other variables: those determined by the states and the choices for the values of the controls
  - 1 Output is determined by capital (normally a state) and by labor supply (normally a control)
  - 2 If output is determined and investment is a control, consumption is determined from budget constraints

# Policy Function

- The solution we look for is called a
- A policy function gives
  - The optimizing values for the time  $t$  **Controls**
  - As a function of the values of the time  $t$  **States**
  - A policy function tells what to do based on what is happening or has happened
    - was developed in the 1950's
    - separately in the US and in the Soviet Union
    - countries needed controls for their rockets
- In a recursive problem the policy **function** will be the same each period
- riding a bicycle is one such optimal control problem

# Infinite horizon problem with states and controls

- Robinson Crusoe want to maximize the infinite horizon discounted utility

$$\max \sum_{i=0}^{\infty} \beta^i u(c_{t+i}),$$

subject to the budget restrictions,

$$k_{t+1} = (1 - \delta)k_t + i_t, \quad y_t = f(k_t) = c_t + i_t.$$

- $k_t$  is the predetermined state variable (no stochastic variables)
- possible choices of controls
  - 1  $k_{t+1}$  (choosing  $k_{t+1}$  determines the required  $i_t$  and, from the second budget constraint,  $c_t$ )
  - 2  $c_t$  (choosing  $c_t$  determines  $i_t$  and this determines  $k_{t+1}$ )
  - 3  $i_t$  (choosing  $i_t$  determines  $c_t$  from one budget constraint and  $k_{t+1}$  from the other)
- As the problem is written,  $c_t$  is the control

# Writing the problem with capital as the control

- Use the budget constraint to write

$$c_t = f(k_t) + (1 - \delta)k_t - k_{t+1}$$

- Substitute this into the utility function to remove consumption and investment to get

$$\max \sum_{i=0}^{\infty} \beta^i u[f(k_{t+i}) + (1 - \delta)k_{t+i} - k_{t+i+1}]$$

- In this format,  $k_{t+i+1}$  is a control in period  $t + i$  and will become the state in period  $t + i + 1$ 
  - $k_{t+i}$  is the state in period  $t + i$



# The value function (explained for a solow type model)

## Definition

For given values of the state variables at time  $t$ , the value function gives the value of the discounted objective function when that objective function has been maximized.

- The value function is a function of the current **state variables**
- The sum of the discounted objective function is being optimized
- Example:

$$V(k_t) = \max_{\{k_s\}_{s=t+1}^{\infty}} \sum_{i=0}^{\infty} \beta^i u(f(k_{t+i}) - k_{t+1+i} + (1 - \delta)k_{t+i})$$

# The value function

- Let  $k_t$  be the state variable.
- $V(k_t)$  is the value of

$$\sum_{i=0}^{\infty} \beta^i u(f(k_{t+i}) - k_{t+1+i} + (1 - \delta)k_{t+i})$$

- When the sequence of  $\{k_s\}_{s=t+1}^{\infty}$  has been chosen to maximize it
- $V(k_t)$  is a *function* of the current state variables and its value changes when the value of the state variables change (in this case,  $k_0$ )

# Recursive problems

- Robinson Crusoe's time  $t$  problem

$$V(k_t) = \max_{\{k_s\}_{i=0}^{\infty}} \sum_{i=0}^{\infty} \beta^i u(f(k_{t+i}) - k_{t+1+i} + (1 - \delta)k_{t+i})$$

is recursive

- In time  $t + 1$ , Robinson Crusoe solves

$$V(k_{t+1}) = \max_{\{k_s\}_{i=0}^{\infty}} \sum_{i=0}^{\infty} \beta^i u(f(k_{t+1+i}) - k_{t+2+i} + (1 - \delta)k_{t+1+i})$$

# Decomposing the time $t$ problem

The time  $t$  problem

$$V(k_t) = \max_{\{k_s\}_{i=0}^{\infty}} \sum_{i=0}^{\infty} \beta^i u(f(k_{t+i}) - k_{t+1+i} + (1 - \delta)k_{t+i})$$

can be broken into two components and written as

$$\begin{aligned} V(k_t) = & \max_{k_{t+1}} [u(f(k_t) - k_{t+1} + (1 - \delta)k_t) \\ & + \beta \max_{\{k_s\}_{i=0}^{\infty}} \sum_{i=0}^{\infty} \beta^i u(f(k_{t+1+i}) - k_{t+2+i} + (1 - \delta)k_{t+1+i})] \end{aligned}$$

or, substituting for the second line what it equals, as

$$V(k_t) = \max_{k_{t+1}} [u(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta V(k_{t+1})]$$

# The Bellman equation

- The recursive equation

$$V(k_t) = \max_{k_{t+1}} [u(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta V(k_{t+1})]$$

is called a Bellman equation

- It is recursive because value of the function  $V(k_t)$  depends on the value of the same function  $V(\cdot)$  but evaluated at  $k_{t+1}$
- It is a one period problem
  - One only chooses the value of  $k_{t+1}$
  - Notice that the entire future utility is captured in  $V(k_{t+1})$
  - Choice of  $k_{t+1}$  will change the value of  $V(k_{t+1})$
- Lots of systems work this way
  - riding a bicycle, driving a car, flying a glider

# First order conditions

- Take the derivative of  $V(k_t)$  with respect to  $k_{t+1}$
- Get

$$0 = -u'(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta V'(k_{t+1})$$

- Problem is that we do not know the function  $V(k_{t+1})$  nor its derivative  $V'(k_{t+1})$

# Benveniste - Scheinkman envelope theorem conditions

- Benveniste - Scheinkman give conditions under which one can find  $V'(\cdot)$
- Take derivative of  $V(k_t)$  in

$$V(k_t) = \max_{k_{t+1}} [u(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta V(k_{t+1})]$$

with respect to  $k_t$

- Get

$$V'(k_t) = u'(f(k_t) - k_{t+1} + (1 - \delta)k_t) (f'(k_t) + (1 - \delta))$$

which we can evaluate at  $k_{t+1}$

- The result is called an envelope theorem

- Combine first order conditions
- Get the Euler equation

$$\frac{u'(c_t)}{u'(c_{t+1})} = \beta (f'(k_{t+1}) + (1 - \delta)).$$

- In a stationary state, where  $c_t = c_{t+1}$ , this is

$$\frac{1}{\beta} - (1 - \delta) = f'(\bar{k}).$$

- This works out nicely, but let's look at a general version to see why.



# General version of problem

- Let  $x_t$  be the state variables and  $y_t$  the controls
- We want solve

$$V(x_t) = \max_{\{y_s\}_{s=t}^{\infty}} \sum_{s=t}^{\infty} \beta^{s-t} F(x_s, y_s)$$

subject to the set of budget constraints

$$x_{s+1} = G(x_s, y_s).$$

- The functions,  $F(\cdot, \cdot)$  and  $G(\cdot, \cdot)$ , are the same for all periods
- Both time  $t$  state variables and control variables can be in the objective function and the budget constraints at time  $t$ .
- This can be written as a Bellmans equation,

$$V(x_t) = \max_{y_t} [F(x_t, y_t) + \beta V(x_{t+1})],$$

subject to the budget constraints

$$x_{s+1} = G(x_s, y_s),$$

# General version of problem

- Using the budget constraint, the Bellmans equation can be written as

$$V(x_t) = \max_{y_t} [F(x_t, y_t) + \beta V(G(x_t, y_t))]$$

- We solve for a **policy function** of the form

$$y_t = H(x_t)$$

- which gives the time  $t$  controls are functions of the time  $t$  state variables
- Notice that the problem is a **functional equation** and that the solution is the **function**  $y_t = H(x_t)$

# General version of problem: the first order conditions

- Taking the derivative of the Bellmans equation gives

$$0 = F_y(x_t, y_t) + \beta V'(G(x_t, y_t)) G_y(x_t, y_t)$$

- As before we can find the Benveniste-Scheinkman envelope theorem

$$V'(x_t) = F_x(x_t, y_t) + \beta V'(G(x_t, y_t)) G_x(x_t, y_t)$$

- If  $G_x(x_t, y_t) = 0$
- The envelope condition is simply  $V'(x_t) = F_x(x_t, y_t)$
- The solution can be written as

$$0 = F_y(x_t, y_t) + \beta F_x(G(x_t, y_t), y_{t+1}) G_y(x_t, y_t)$$

- If the function,  $F_x(G(x_t, y_t), y_{t+1})$ , is independent of  $y_{t+1}$ ,
- This equation can be solved directly for,  $y_t = H(x_t)$

# Conditions for the envelope theorem (from Benveniste-Scheinkman)

- Conditions are (for our form of the model)
  - $x_t \in X$  where  $X$  is convex and with non-empty interior
  - $y_t \in Y$  where  $Y$  is convex and with non-empty interior
  - $F(x_t, y_t)$  is continuous and differentiable
  - $G(x_t, y_t)$  is continuous and differentiable and invertible in  $y_t$
- This gives enough structure so the envelope theorem holds

Newer, more general results in Milgrom and Segel

# Approximation of the value function

- What happens if  $G_x(x_t, y_t) \neq 0$  ?
- One can approximate the value function numerically
  - Great contribution of Bellman
- Choose some initial **function**  $V_0(x_t)$ 
  - Most any function will do
  - a good one is  $V_0(x_t) = c$
  - where  $c$  is a constant (0, for example)
- Find (approximately) the **function**  $V_1(x_t)$

$$V_1(x_t) = \max_{y_t} [F(x_t, y_t) + \beta V_0(G(x_t, y_t))]$$

over a sufficiently dense set of values from the domain of  $x_t$

- sufficient for the degree of accuracy that one needs
- One now has the function  $V_1(x_t)$

# Approximation of the value function (continued)

- Using this function  $V_1(x_t)$ , find

$$V_2(x_t) = \max_{y_t} [F(x_t, y_t) + \beta V_1(G(x_t, y_t))]$$

over a sufficiently dense set of values from the domain of  $x_t$

- one will need to interpolate the function  $V_1(x_t)$
- when the needed  $G(x_t, y_t)$  is not part of the relatively dense set of  $x_t$
- linear interpolation is normally good enough
- Using  $V_2(x_t)$  repeat the process
- Get a sequence  $\{V_i(x_t)\}_{i=0}^{\infty}$
- Bellman showed that  $\{V_i(x_t)\}_{i=0}^{\infty} \longrightarrow V(x_t)$
- Once you have  $V(x_t)$  finding  $y_t = H(x_t)$  is easy
  - Actually, one finds a sequence  $\{H_i(x_t)\}_{i=0}^{\infty} \longrightarrow H(x_t)$
  - while finding  $\{V_i(x_t)\}_{i=0}^{\infty} \longrightarrow V(x_t)$
- Why does this work? Answer =  $\beta$

# Problems of dimensionality

How well do we choose to approximate the function

How many points in the domain of  $x_t$

If  $x_t \in \mathbb{R}^1$  we can choose lots of points,  $M$  points

As dimensionality of  $x_t$  grows (say to  $\mathbb{R}^N$ )

number of points needed is  $M^N$  which can be very large

# Comparing example economy to general problem 1: using B-S

- The objective function is

$$F(x_t, y_t) = u(f(k_t) - k_{t+1} + (1 - \delta)k_t)$$

- The budget constraint is

$$k_{t+1} = x_{t+1} = G(x_t, y_t) = y_t = k_{t+1}$$

or

$$k_{t+1} = k_{t+1}$$

- The first order condition is

$$\begin{aligned} 0 &= F_y(x_t, y_t) + \beta V'(G(x_t, y_t)) G_y(x_t, y_t) \\ &= -u'(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta V'(G(x_t, y_t)) \cdot 1 \end{aligned}$$

- Because  $\partial k_{t+1} / \partial k_t = 1$ , the B-S condition is

$$V'(x_t) = F_x(x_t, y_t) = u'(f(k_t) - k_{t+1} + (1 - \delta)k_t) (f'(k_t) + (1 - \delta))$$



# Comparing example economy to general problem 1: using B-S

- Use this  $V'(\cdot)$  in the first order conditions to get

$$0 = -u'(f(k_t) - k_{t+1} + (1 - \delta)k_t) + \beta [u'(f(k_{t+1}) - k_{t+2} + (1 - \delta)k_{t+1}) (f'(k_{t+1}) + (1 - \delta))].$$

- we can find the stationary state where  $k_t = k_{t+1} = k_{t+2} = \bar{k}$  as

$$f'(\bar{k}) = \frac{1}{\beta} - (1 - \delta)$$

# Comparing example economy to general problem 2

- We can solve the problem a different way, with  $c_t$  as control
- Let the objective function be

$$F(x_t, y_t) = u(c_t)$$

- The budget constraint is

$$k_{t+1} = x_{t+1} = G(x_t, y_t) = f(k_t) + (1 - \delta)k_t - c_t$$

- The Bellmans equation is

$$V(k_t) = \max_{c_t} [u(c_t) + \beta V(f(k_t) + (1 - \delta)k_t - c_t)]$$

- Notice that the budget constraint is already in  $V(k_{t+1})$
- The derivative of the budget constraint is

$$\frac{\partial G(x_t, y_t)}{\partial x_t} = f'(k_t) + (1 - \delta) \neq 0$$

- Can't use B-S method

# Approximation of the Value function

- To approximate the value function need explicit functions for  $u(c_t)$  and  $f(k_t)$
- Let  $f(k_t) = k_t^\theta$  and  $u(c_t) = \ln(c_t)$
- Let  $\delta = .1$ ,  $\theta = .36$ , and  $\beta = .98$  (consistent with annual data for US)
- The Bellmans equation is

$$V(k_t) = \max_{k_{t+1}} \left[ \ln(k_t^\theta - k_{t+1} + (1 - \delta)k_t) + \beta V(k_{t+1}) \right]$$

- Note: stationary state  $\bar{k} = 5.537$  (how do you find this?)

# Approximation of the Value function

- Choose  $V_0(\cdot) = 0$  (a constant initial guess for value function)
- Find  $V_1(\cdot)$  using

$$\begin{aligned} V_1(k_t) &= \max_{k_{t+1}} \left[ \ln(k_t^\theta - k_{t+1} + (1 - \delta)k_t) + \beta V_0(k_{t+1}) \right] \\ &= \max_{k_{t+1}} \left[ \ln(k_t^{.36} - k_{t+1} + .9k_t) + .98 \cdot 0 \right] \end{aligned}$$

for a relatively dense set of  $k_t$

- Find  $V_2(\cdot)$  using

$$V_2(k_t) = \max_{k_{t+1}} \left[ \ln(k_t^{.36} - k_{t+1} + .9k_t) + .98 \cdot V_1(k_{t+1}) \right]$$

for a relatively dense set of  $k_t$ . Use linear interpolation of  $V_1(k_{t+1})$  between known points

- Repeat N times. Get approximate  $V(k_t)$  function

# Computer program

## Main program

```
global vlast beta delta theta k0 kt
hold off
hold all
%set initial conditions
vlast=zeros(1,100);
k0=0.06:0.06:6;
beta=.98;
delta=.1;
theta=.36;
numits=240;
```

```

%begin the recursive calculations
for k=1:numits
    for j=1:100
        kt=j*.06;
        %find the maximum of the value function
        ktp1=fminbnd(@valfun,0.01,6.2);
        v(j)=-valfun(ktp1);
        kt1(j)=ktp1;
    end
    if k/48==round(k/48)
        %plot the steps in finding the value function
        plot(k0,v)
        drawnow
    end
    vlast=v;
end
hold off
% plot the final policy function
plot(k0,kt1)

```

# Computer program

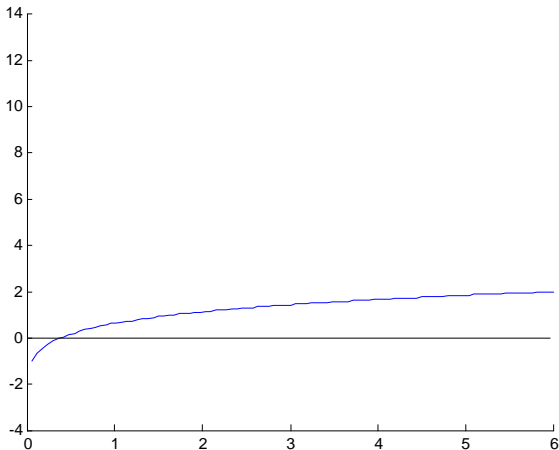
Subroutine (valfun.m) to calculate value function

```
function val=valfun(k)
global vlast beta delta theta k0 kt
%smooth out the previous value function
g=interp1(k0,vlast,k,'linear');
%Calculate consumption with given parameters
kk=kt^theta-k+(1-delta)*kt;
if kk <= 0
    %to keep values from going negative
    val=-888-800*abs(kk);
else
    %calculate the value of the value function at k
    val=log(kk)+beta*g;
end
%change value to negative since "fminbnd" finds minimum
val=-val;
```

# after 1 iteration

$t$

function 1



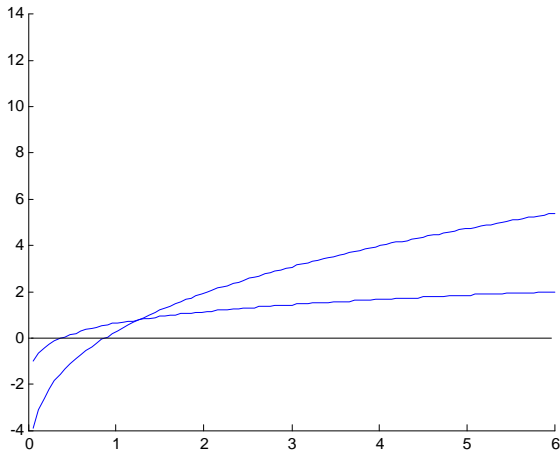
1.pdf



after ten iterations

$t$

function 10

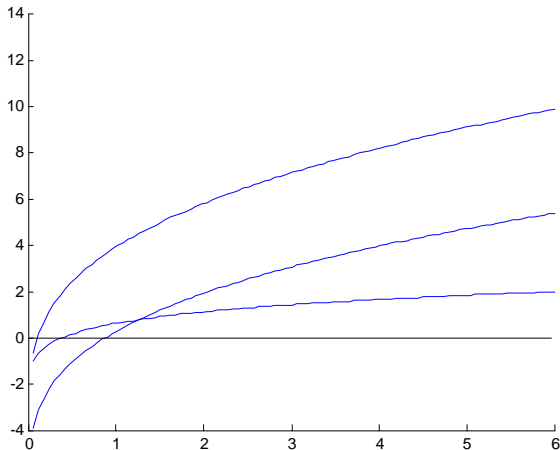


2.pdf

after 50 iterations

$t$

function 50

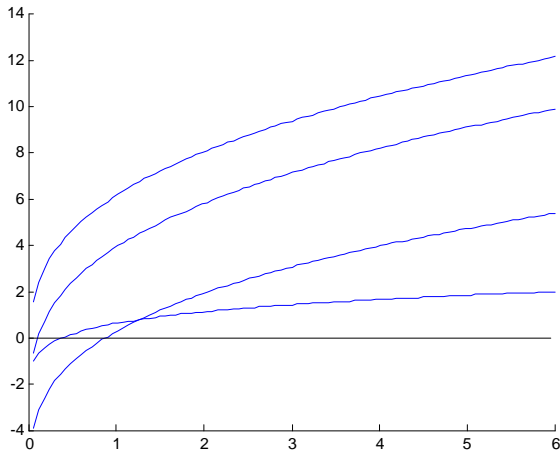


3.pdf

after 100 iterations

$t$

function 100

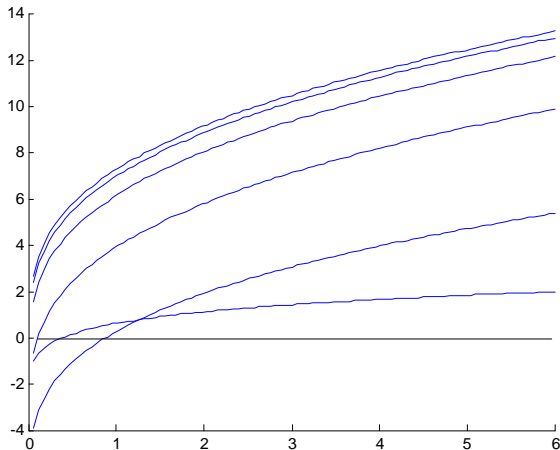


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after 200 iterations

$t$

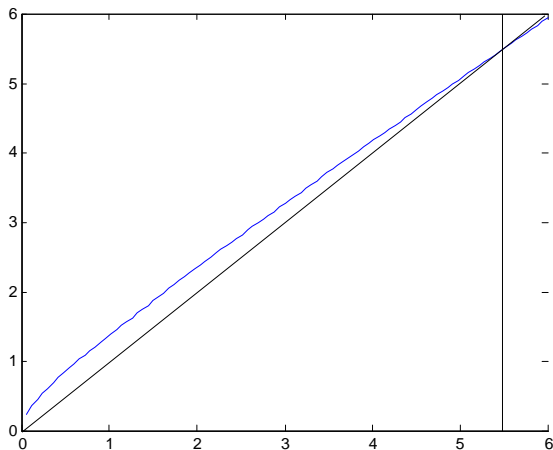
function 200



5.pdf

# The policy function after 200 iterations

function 200



6.pdf