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pseudo1.cpp

```
1
 2
    enum SERVICE
 3
    {
 4
        DELIVERY,
 5
        CONSULT,
        _TOT_SERVICES
 6
 7
    };
 8
    class SantaClausV1 = Monitor
 9
10
    {
11
        int TOT[_TOT_SERVICES];
12
        int MIN_ELVES;
13
14
        condition_variable await_someone;
        condition variable wait all passed;
15
16
        condition_variable wait_greetings;
17
18
        condition_variable wait_service[_TOT_SERVICES];
19
        int turnstile[_TOT_SERVICES];
20
        condition_variable wait_end_of_service;
        bool end of service;
21
22
23
        SantaClausV1(int n_reindeer, int n_elves, int min_elves)
24
25
            TOT[DELIVERY] = n_reindeer;
26
            TOT[CONSULT] = n_elves;
27
            MIN ELVES = min elves;
            turnstile = \{0\};
28
29
            end_of_service = false;
30
        }
31
32
        entry void new_service(SERVICE s)
33
            if (await_someone.any()) // Santa is free
34
                await_someone.notify_one();
35
36
            while (turnstile[s] == 0)
                wait_service[s].wait(lock);
37
38
39
            turnstile[s]--;
40
            if (turnstile[s] > 0)
                wait_service[s].notify_one();
41
42
            else
43
                wait_all_passed.notify_one();
            while (!end_of_service)
44
                wait end of service.wait(lock);
45
46
            if (wait_end_of_service.any())
47
                wait_end_of_service.notify_one();
48
49
            else
50
                wait_greetings.notify_one();
51
        }
```

```
52
 53
         entry void start service(SERVICE& s)
 54
             while (!(wait_service[DELIVERY].getCnt() == TOT[DELIVERY] ||
 55
     wait_service[CONSULT].getCnt() >= MIN_ELVES))
 56
                 await someone.wait(lock);
 57
             if (wait_service[DELIVERY].getCnt() == TOT[DELIVERY]) // serving the reindeer
 58
                 s = DELIVERY;
 59
             else // serving the elves
 60
 61
                 s = CONSULT;
             turnstile[s] = (s == DELIVERY ? TOT[s] : MIN_ELVES);
 62
             end_of_service = false;
 63
 64
             wait_service[s].notify_one(); // first reindeer/elf awakening
             while (turnstile[s] > 0)
 65
                 wait_all_passed.wait(lock);
 66
 67
         }
 68
         entry void end_service()
 69
 70
         {
 71
             end_of_service = true;
 72
             wait_end_of_service.notify_one();
             while (wait_end_of_service.any())
 73
 74
                 wait greetings.wait(lock);
 75
         }
 76
     };
 77
 78
     SantaClausV1 sc = SantaClausV1(9, 10, 3);
 79
     void reindeer(SantaClausV1& sc)
 80
 81
     {
         while (true)
 82
         {
 83
 84
             <on vacation and wait Christmas>
             <head back to the North Pole>
 85
             sc.new_service(DELIVERY);
 86
             <head back to the Pacific Islands>
 87
         }
 88
 89
     }
 90
 91
     void elf(SantaClausV1& sc, int id)
 92
     {
 93
         while (true)
 94
         {
 95
             <make toys>
 96
             sc.new service(CONSULT);
 97
         }
 98
     }
 99
     void santa(SantaClausV1& sc)
100
101
     {
102
         SERVICE s;
103
104
         while (true)
```

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```
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                                                         pseudo1.cpp
 105
 106
              sc.start_service(s);
 107
              if(s == DELIVERY)
 108
                   <delivering toys>
 109
              else
 110
                   <arguing with a bunch of stupid elves>
 111
              sc.end_service();
 112
          }
 113
      }
 114
```