FEDERICO FIORIO

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Federico Fiorio | LinkedIn



Federico Fiorio | GitHub



Personal website



About me

As a dedicated computer science major, I focus on data engineering, data science, machine learning, and big data. My curiosity drives me to stay updated on tech advancements and learn new programming languages. In my free time, I work on personal projects, play board games and engage in sports, balancing life while honing my skills.

Work Experience

Data Reply | Milan, Italy

05/2024 - Current

Data Engineer

Consultancy based on AI, Big data and quantum.

- Migration of DAGs: Migrated DAGs from an old cloud composer with an obsolete airflow version to a new one, refactoring code and adapting it to 2.x airflow version, assuring the backbone of a big manufacturing company stays active during the migration
- Google cloud Suit: Engaged in data ingestion and transformation using various GCP elements, mainly Bigquery, Composer, Cloud functions, GCS

Management Solutions | Milan, Italy

10/2023 - 04/2024

Data Engineer Consultant

International consultant company, working mainly for financial institutions and banks.

- Development in IBM DataStage (ETL) and SQL to support the Datawarehouse area of a financial institution: Requirements analysis and definition, development, and testing. Support in updating the **PILLAR III metrics** of a financial institution.
- Proficient in SQL, leveraging its power to craft intricate queries, enhance database performance, and extract valuable insights
- Collaborated closely with cross-functional teams to establish and enforce data governance policies

Dilium s.r.l. | Italy

02/2021 - 05/2021

Internship R&D

IT-centered company that develops personalized solutions for clients with focus on AR, VR and web applications.

- Conducted extensive research on deep fakes and Generative Adversarial Networks (GANs) architecture
- Maintained a strong focus on ethical considerations and responsible use of GANs technology during

Skills

Machine learning fields: NLP, Membership inference attacks to text-to-image models,

generative AI (deepfakes)

Machine learning frameworks: Scikit-learn, Pytorch, Tensorflow

Programming Languages: Python, Java, Golang, C, C#, Javascript

DBMS - ETL: SQL Server, IBM InfoSphere DataStage

Big data processing: Pyspark **Versioning control:** Git

Google Cloud Platform: Bigguery, Composer, Cloud functions, GCS

Education

10/2021 - 10/2023

Master Degree in Computer Science | Università degli studi di Milano, Milan

- Thesis on Membership inference attacks on text-to-image models
- Advanced machine learning theory and algorithms

09/2022 - 02/2023

Erasmus + | University of Copenhagen, Copenhagen

- Computer vision traditional algorithms and CNNs
- LLM theory and practice

10/2018 - 10/2021

Bachelor Degree in Computer Science | Università degli studi di Milano, Milan

• Thesis on generation of deepfakes through analysis and study of various python libraries

Certifications

• Google cloud professional Machine Learning engineer

Personal projects

- Currently implementing a **fall detection system** to use on a smart watch in the context of domotics, we are a group of students from the university of Milan and we are trying to create a **startup** by helping elderly people in everyday life
- Published an infinite runner game called "Spaceship Mayhem" on the Play Store in 2020
- Utilized BoardGamesGeek website to predict the complexities of rule books in the context of board games, leveraging important features and data analysis techniques.

Find more on Github (Federico Fiorio | GitHub)

Communication

Italian - Mother tongue

English - C1