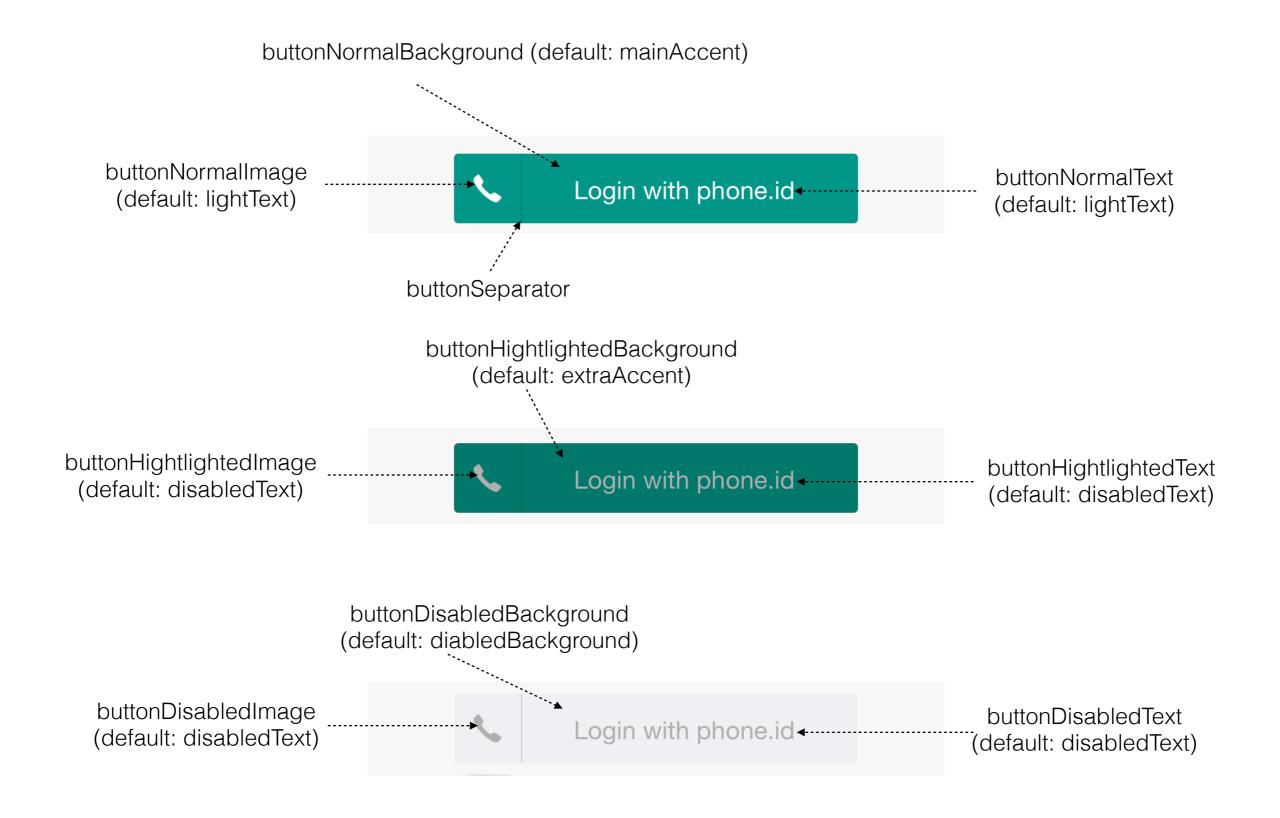
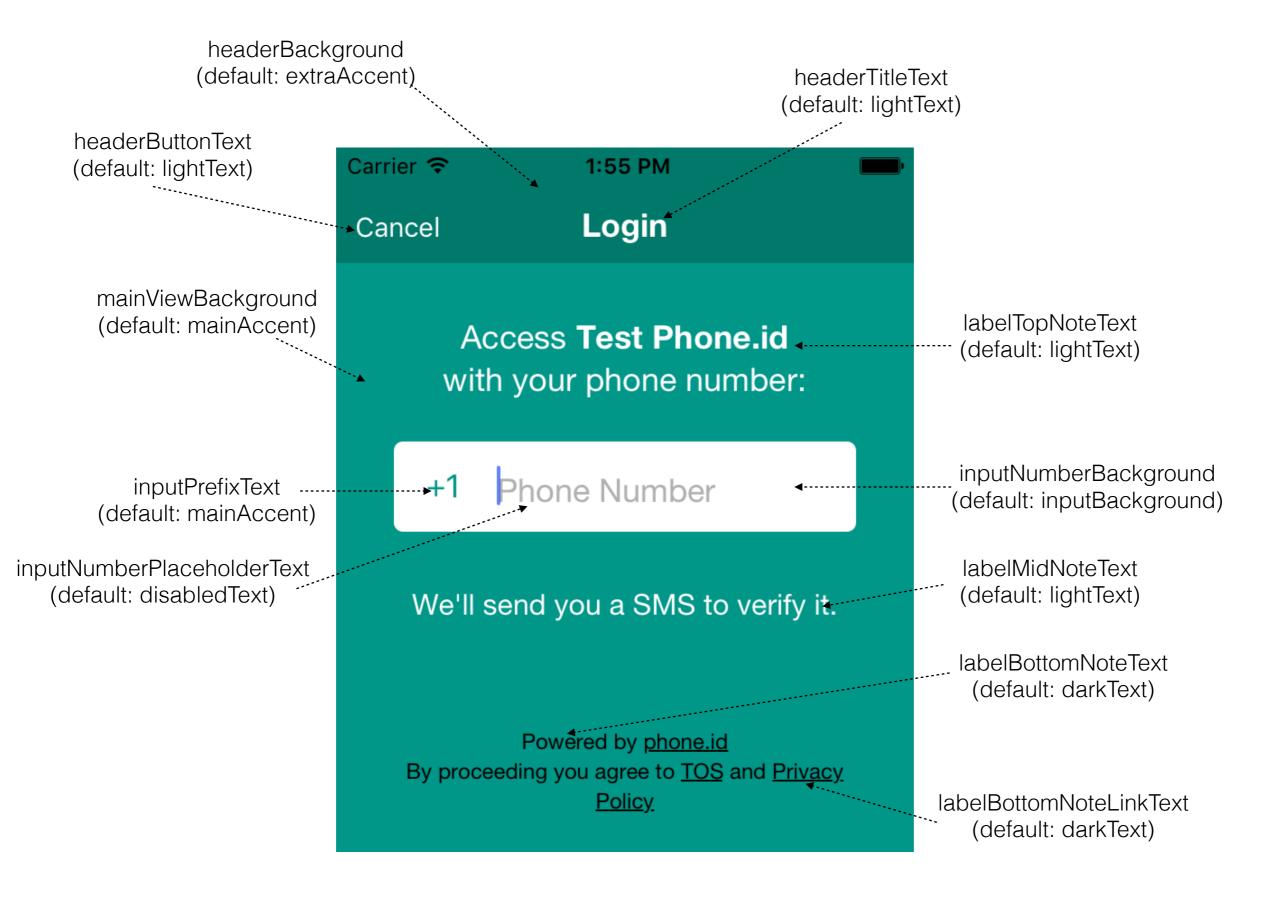
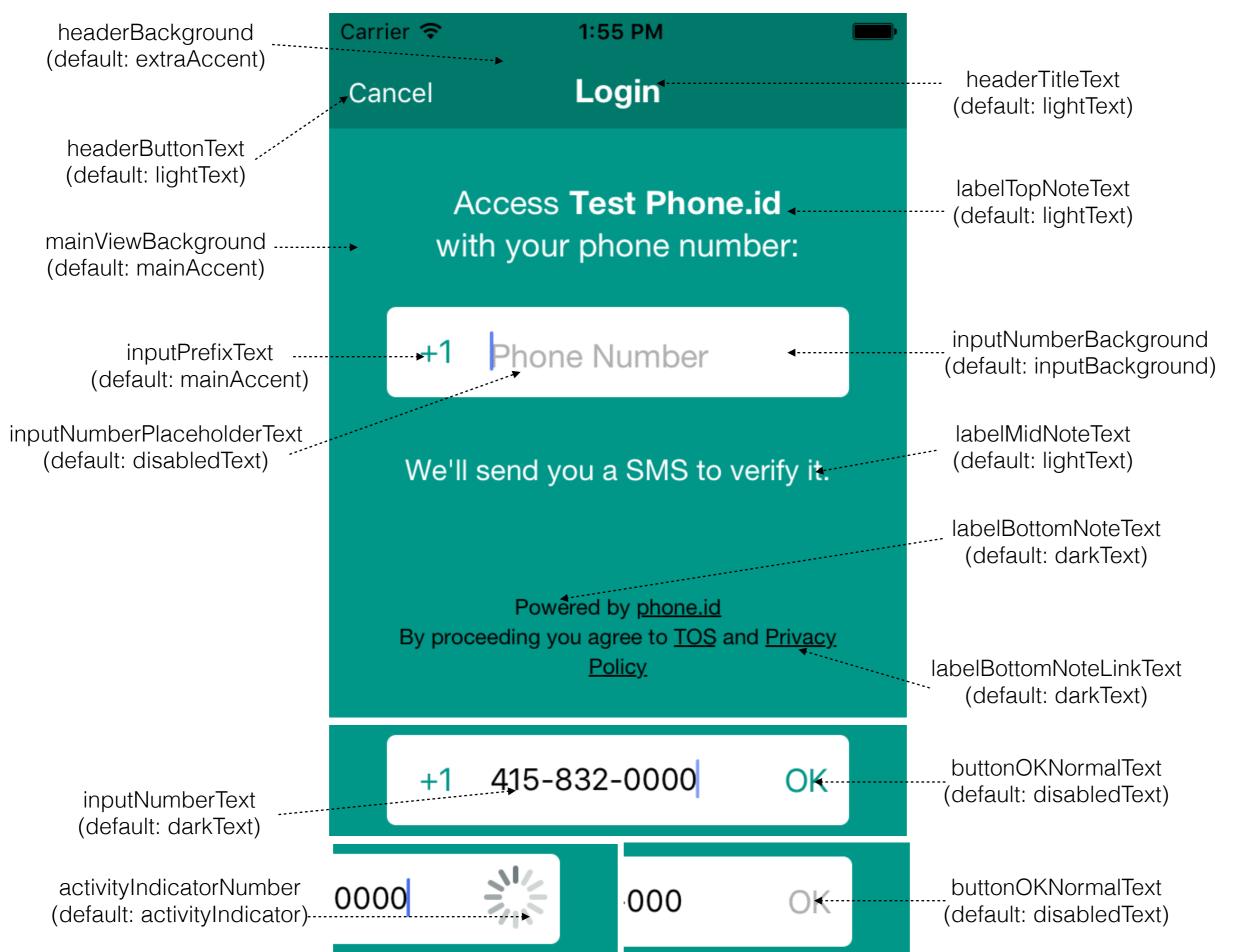
#### mapping of phoneid\_iOS.ColorScheme fields to UI elements: PhoneIdButton



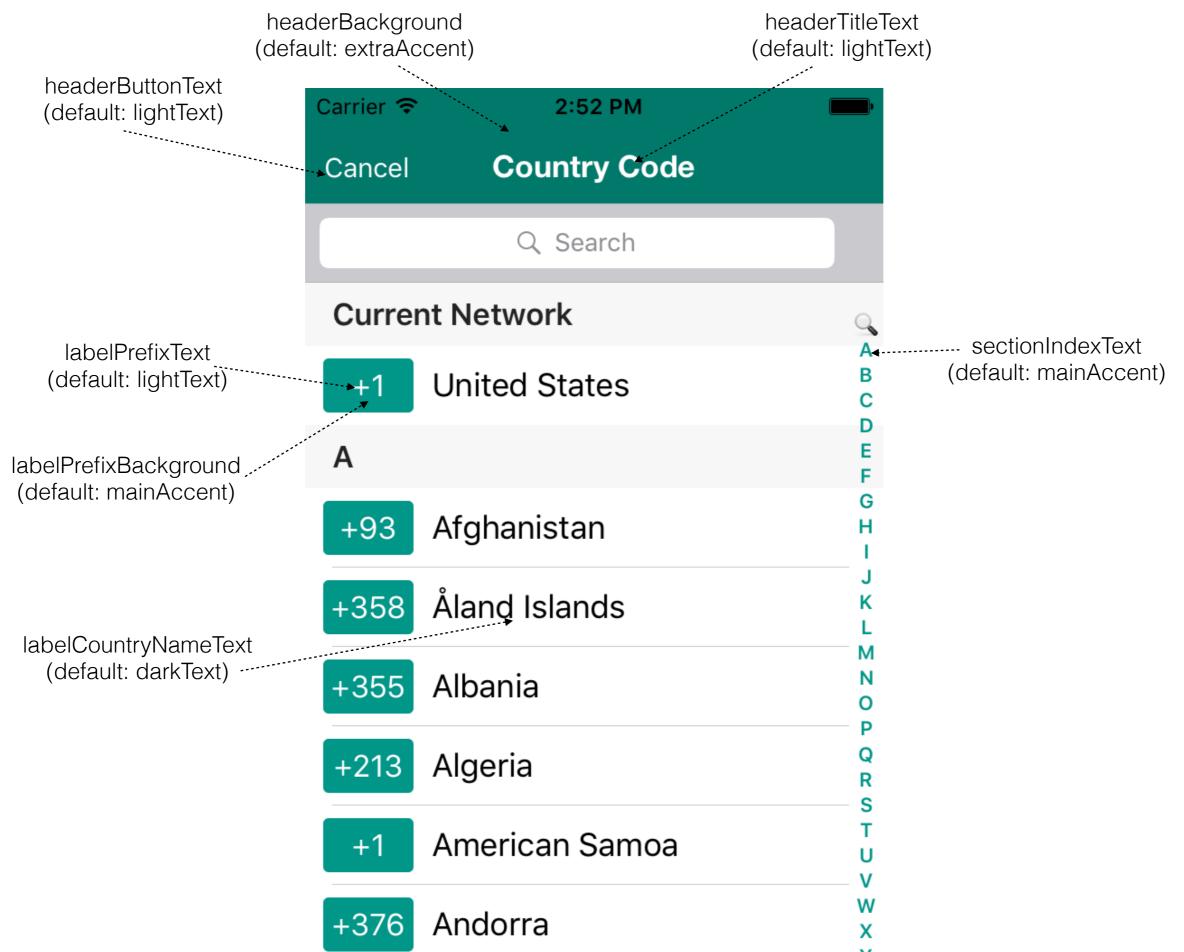
## mapping of phoneid\_iOS.ColorScheme fields to UI elements: Number input



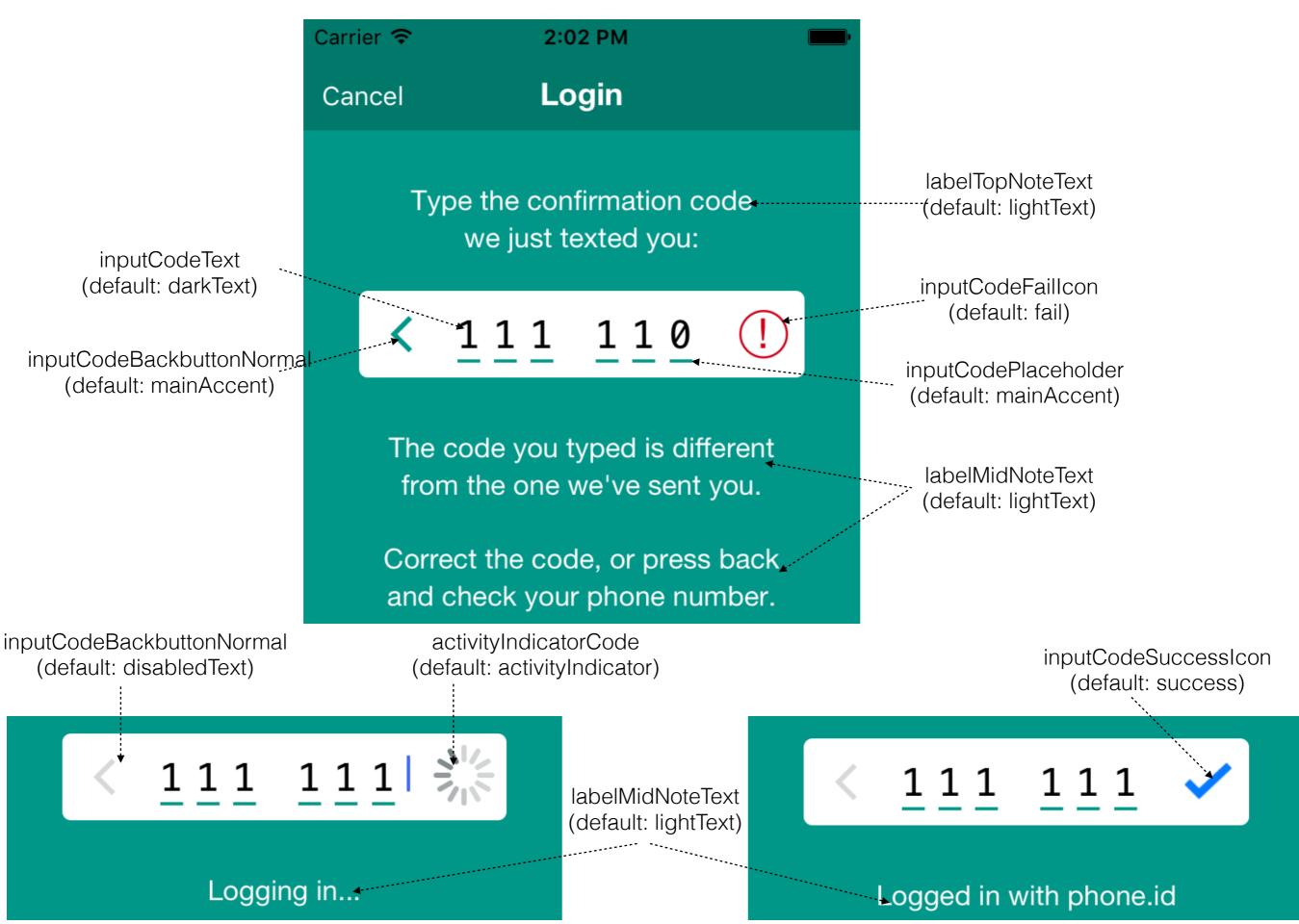
# mapping of phoneid\_iOS.ColorScheme fields to UI elements: Number input



## mapping of phoneid\_iOS.ColorScheme fields to UI elements: Number input



# mapping of phoneid\_iOS.ColorScheme fields to UI elements: Code input



# Theming in action

```
import UIKit
import phoneid_i0S
class CustomComponentFactory:DefaultComponentFactory{
    override func defaultBackgroundImage()->UIImage?{
        return UIImage(named:"background")!
    override func colorScheme()->ColorScheme{
        let scheme = super.colorScheme()
        // You can change main colors
        scheme.mainAccent = UIColor(hex: 0xAABB44)
        scheme.extraAccent = UIColor(hex: 0x886655)
        scheme.success = UIColor(hex: 0x91C1CC)
        scheme.fail = UIColor(hex: 0xD4556A)
        scheme.inputBackground = UIColor(hex: 0xEEEEDD).colorWithAlphaComponent(0.6)
        scheme.applyCommonColors()
        // But also, if some of main colors don't fit to your color solution,
        // you can specify your own colors for certain UI element:
        scheme.buttonHightlightedImage = UIColor(hex: 0x778230)
        scheme.buttonHightlightedText = UIColor(hex: 0x778230)
        scheme.buttonHightlightedBackground = UIColor(hex: 0xBBC86A)
        return scheme
    }
@UIApplicationMain
class AppDelegate: UIResponder, UIApplicationDelegate {
    var window: UIWindow?
    func application(application: UIApplication,
        didFinishLaunchingWithOptions launchOptions: [NSObject: AnyObject]?) -> Bool {
        //configure phone.id
        PhoneIdService.sharedInstance.componentFactory = CustomComponentFactory()
        PhoneIdService.sharedInstance.configureClient("TestPhoneId");
        return true
    }
}
```

#### **Normal**

Login with phone.id

#### Highlighted

(when user touches)



