# Conference Paper Title\*

1<sup>st</sup> Federico Raspanti

Eindhoven University of Technology

Université Cöte d'Azur

City, Country
f.raspanti@student.tue.nl

Abstract—

Index Terms-

#### I. INTRODUCTION

context

LLMs have shown remarkable capabilities for logical reasoning, especially when guided with prompting techniques such as chain-of-thought and few-shot examples

motivation

The autoregressive nature of LLMs prevents them from reasoning in a determistic and truly logical fashion, making them unreliable when it comes to logical reasoning task.

problem

Given a natural language reasoning problem

 $P_{NL} = (R_{NL}, Q_{NL}).$ 

 $R_{NL}$  = list of rules in natural language

 $Q_{NL}$  = statement to be proven

We aim to extract

 $P_{LOG} = (R_{LOG}, Q_{LOG})$ 

 $R_{LOG} =$ list of logical rules

 $Q_{LOG} =$ logical statement to be proven

# research questions

- **R1**: Does the *accuracy* (F1 score) of the generated logical problems improve when providing *embedding-wise* similar few-shot examples?
- **R2**: By using Grammar Constrained Decoding (GCD) to guarantee *validity*, how much does the LLM's response degrade?

#### contributions

- we show the impact of semantic similarity in NL-Logic conversion.
- we provide a new approach to self-correcting of the LLM's mistakes by dynamicall generating grammar constraints

II. RELATED WORK

A. Logic-LM

B. LoGiPT

C. LLM-R

#### III. PRELIMINARIES

- A. Grammar-Constrained Decoding
- B. In-context Learning
- C. Chain-of-thought Reasoning

# IV. METHODOLOGY

A. Retrieving Relevant Examples

For each test problem, we retrieve the most similar problems from our datasets' training sets by ranking them according to *cosine score* of their embeddings.

B. Sketching

We use a powerful, black-box LLM to convert the NL problems to Logical Problems.

C. Grammar-Constrained Formulation

We use an open-source model with logit access to correct all *invalid* logical problems generated during Sketching

D. Solving the Problem

We use a symbolic solver to solve the generated logical problem.

First-Order-Logic: We use Prover9 Logic Programming: We use pyke

# V. EXPERIMENTS

A. Datasets

FOLIO:

PrOntoQA:

ProofWriter:

- B. Baselines
- C. Metrics
- D. Implementaion Details

# VI. RESULTS

- A. Main Results
- B. Further Analysis
- 1) Impact of dynamic example retrieval:

Dataset	Accuracy (F1)	Formula Validity
Logic-LM	59.25—54.67	
+Refinement	58.69—58.57	
DynoReasoner	63.12—62.93	
+Refinement	62.16	
+Constrained Generation	63.55	
+Refinement & Constrained Generation		

TABLE I

ACCURACY OF EXECUTABLE SAMPLES (F1)

Dataset	Logic-LM	+ Refinement	+ Dynamic Examples	+ Both
FOLIOv2	61.57%	60.59%	64.03%	63.54%
PrOntoQA				
ProofWriter				
TABLE II				

ACCURACY (F1) WITH FEW-SHOT COT BACKUP IF SAMPLES ARE NON-EXECUTABLE

Dataset	Direct Few-shot	CoT Few-shot
FOLIOv2	47.05%—42.85—41.37	66.17%—64.61%—66.12%—67.27%
PrOntoQA		
ProofWriter		

TABLE III

ACCURACY (F1) OF BACKUP ON NON-EXECUTABLE SAMPLES

Dataset	Direct Few-shot	CoT Few-shot
FOLIOv2	47.05%—42.85—41.37	66.17%—64.61%—66.12%—67.27%
PrOntoQA		
ProofWriter		

TABLE IV

ACCURACY (F1) OF BACKUP ON NON-EXECUTABLE SAMPLES

- 2) Impact of Constrained decoding:
- 3) Impact of self-verification loop:

VII. CONCLUSION AND FUTURE WORK

ACKNOWLEDGMENT

APPENDIX

- A. Grammars
- B. Prompts
- C. Formulations

Dataset	Logic-LM	+ Refinement	+ Dynamic Examples	+ Both
FOLIOv2	66.50%—68.47%	67.98%—68.96%	69.45% - 70.44%	72.90%
PrOntoQA				
ProofWriter				

TABLE V
FULLY EXECUTABLE SAMPLES RATE - SAMPLES THAT CAN BE BOTH PARSED AND EXECUTED (%)

Dataset	Logic-LM	+ Refinement	+ Dynamic Examples	+ Both
FOLIOv2	13.79%	13.79%—14.28%	15.27%—15.76%	14.77%
PrOntoQA				
ProofWriter				

TABLE VI Parsing errors rate (%)

Dataset	Logic-LM	+ Rennement	+ Dynamic Examples	+ Both
FOLIOv2	19.70%	18.22%—16.74%	15.27%— $12.80%$	12.31%
PrOntoQA				
ProofWriter				
TADLE VIII				

TABLE VII
EXECUTION ERRORS RATE (%)