

POLITECNICO DI MILANO
Scuola di Ingegneria Industriale e dell'Informazione
Corso di Laurea Magistrale in Computer Science and Engineering
Ingegneria Informatica



GEA
Gioco Educazione Alimentare

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Sommario

In italiano, descrizione NDD, scopo tesi, descrizione tecnologia usata(in breve), nome sistema sviluppato e collaborazione. (circa 1 pagina) [1]

Abstract

Traduzione del sommario.

Ringraziamenti

GENERICO FAMIGLIE PROFESSORESSA CORRELATORE PERSONE IN
PARTICOLARE (VITO E NICO) ASSOCIAZIONI AMICI E COLLEGHI

Federica e Giulia

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logo

Chapter 1

State of the art

1.1 Modern technologies for NDD people

1.2 VR for NDD

1.3 Nutrition

Chapter 2

Target groups, Needs and Requirements

2.1 Requirements elicitation

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Chapter 3

Design

3.1 General approach

3.2 Descrizione singole parti

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3.4 UX

3.4.1 Site maps

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3.4.3 Use cases

activity diagram

Chapter 4

Implementation

4.1 Tools

4.2 Hardware Architecture

4.3 Software Architecture

Chapter 5

Content issues

Problems and solutions con tabella pro e contro.

Chapter 6

Evaluation

Fasi varie strutturate con: objectives, participants, test setup, introduction to the test, test procedure, feedback, test results and conclusions.

Chapter 7

Value proposition

Chapter 8

Future work

Bibliography

[1] *bello.* 1, 22.

Appendix A

First appendix - User manual

Appendix B

Second appendix - Questionar

