

CastGram

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Project Presentation

The problem and our solution

01

04

Video Demo

Evaluation

How do we evaluate our
project

02

05

What do we have now...

What we developed since the
first delivery

Architecture

A detailed presentation of the
architecture

03

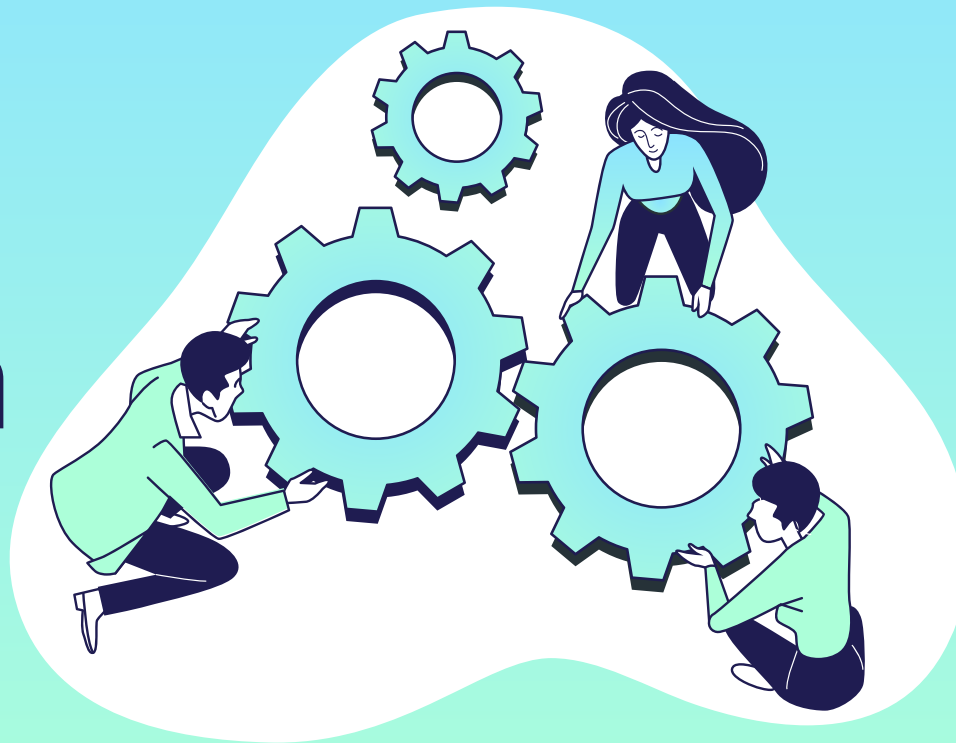
06

What we will do

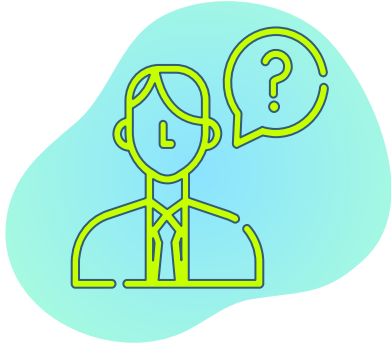
What will be the final product

01

Project Presentation



THE PROBLEM



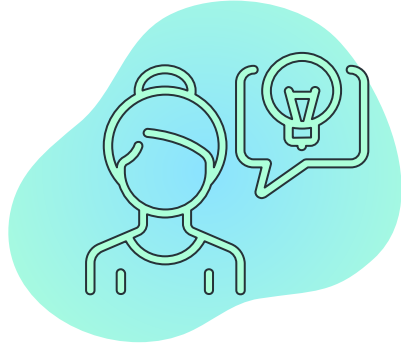
Problem

During the research for an Idea we found this video that showed us that statues were originally colored.

We investigated a little bit and found that very few people know that the statues were originally colored...



THE SOLUTION



Solution

We create an interactive visit inside the museum using holograms and the IoT.



H. Y 4 months ago

Colorization of statues should be an augmented reality app for every museum.

👍 3K 💬 REPLY

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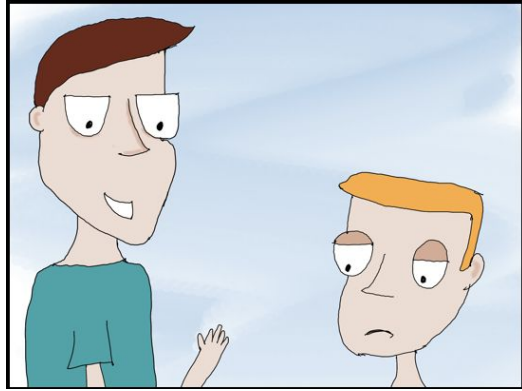
Arif 5 months ago

Imagine living in that beautifully colored world

👍 1.3K 💬 REPLY

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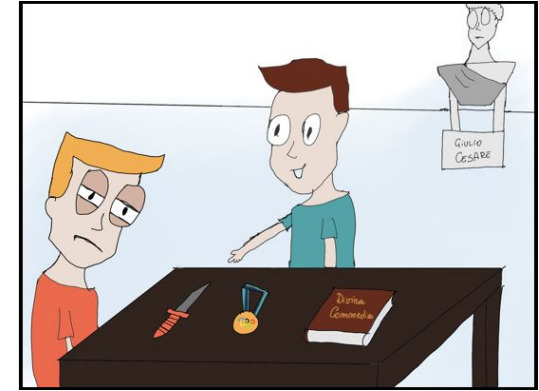
EXPLANATION



Mario wants to bring his child to the museum but his son is not enthusiast about it

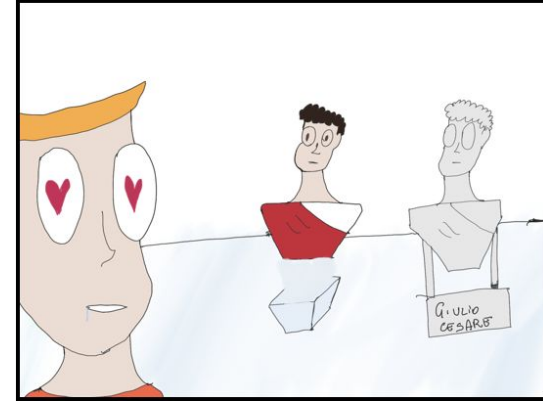
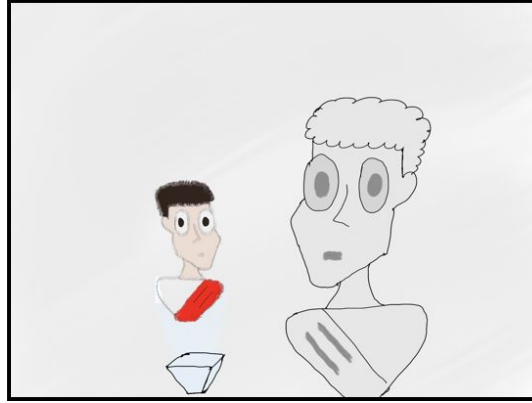
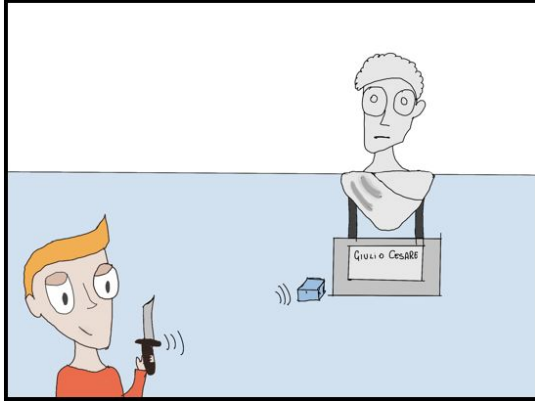


They discover that inside the museum there is a new technology



When a visitor enters in a room he will find a set of objects that can be related to a certain statue.

EXPLANATION



The visitor chooses the object that is relevant to a specific statue and reaches the cast with such object. The object will activate the board that will show an Hologram of the statue colorized.

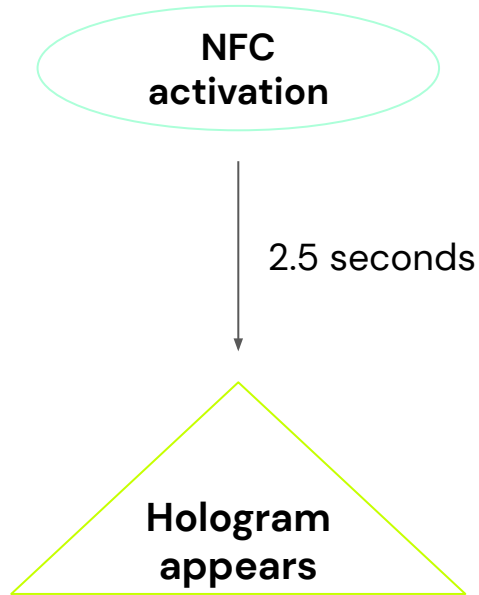


02 EVALUATION

USER EXPERIENCE - INTERVIEWS



TECHNICAL POINT OF VIEW - Latency



TECHNICAL POINT OF VIEW - Costs



Real system

195€

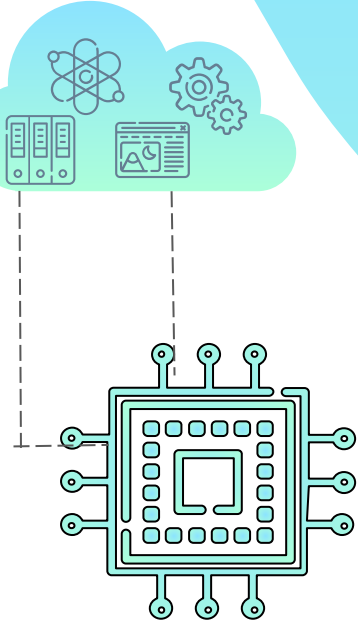
Board	55€
NFC module	16€
WiFi module	21€
Screen and HDMI adapter	83€
NFC stickers	10€
Statue objects	Approx 15€
AWS monthly cost	< 1€

Our simulation

132€

Board with NFC and WiFi	57€
NFC stickers	10€
Raspberry Pi 1	30€
Monitor 5" with HDMI	35€

03 Architecture



TECHNOLOGY USED

AWS IoT

We use the Amazon Web Services as MQTT broker

STM32 Board

The STM32 Board is the IoT central element

NFC

The NFC sensor will activate the board and the hologram will show up

Mbed OS

The operative system for the STM32 board

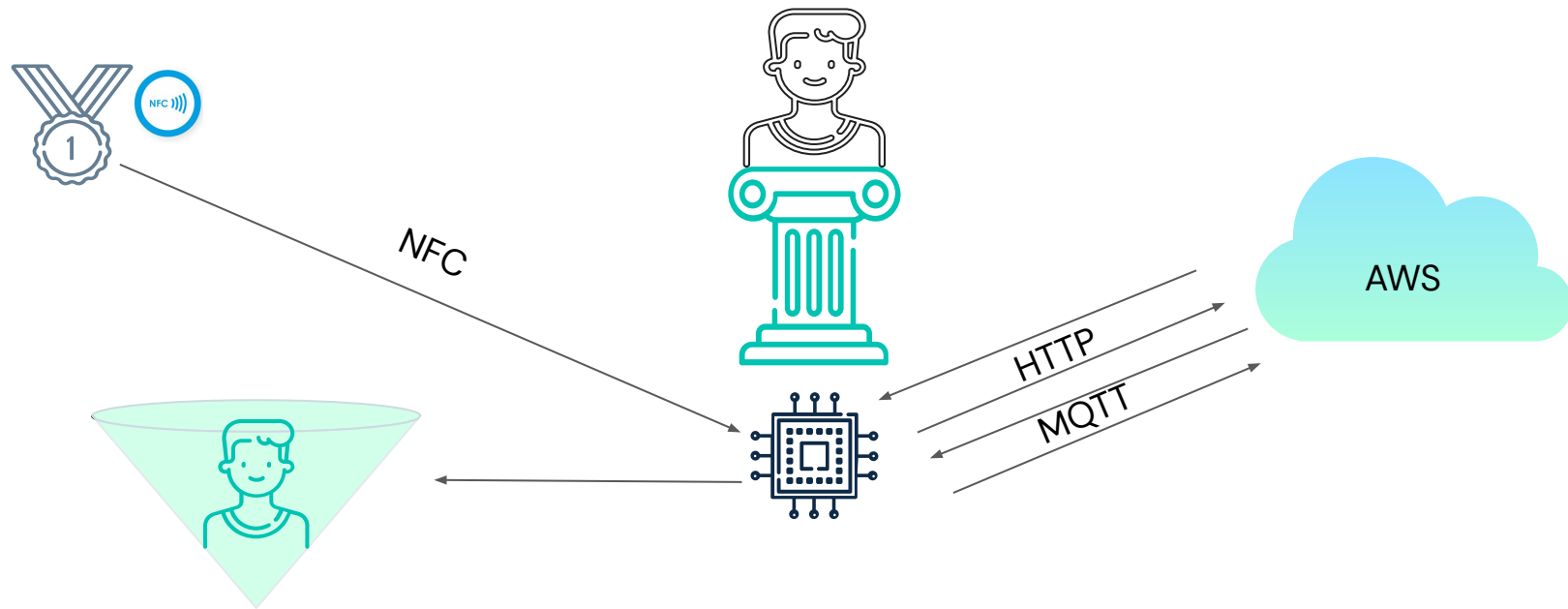
MQTT

The protocol that transports messages between devices

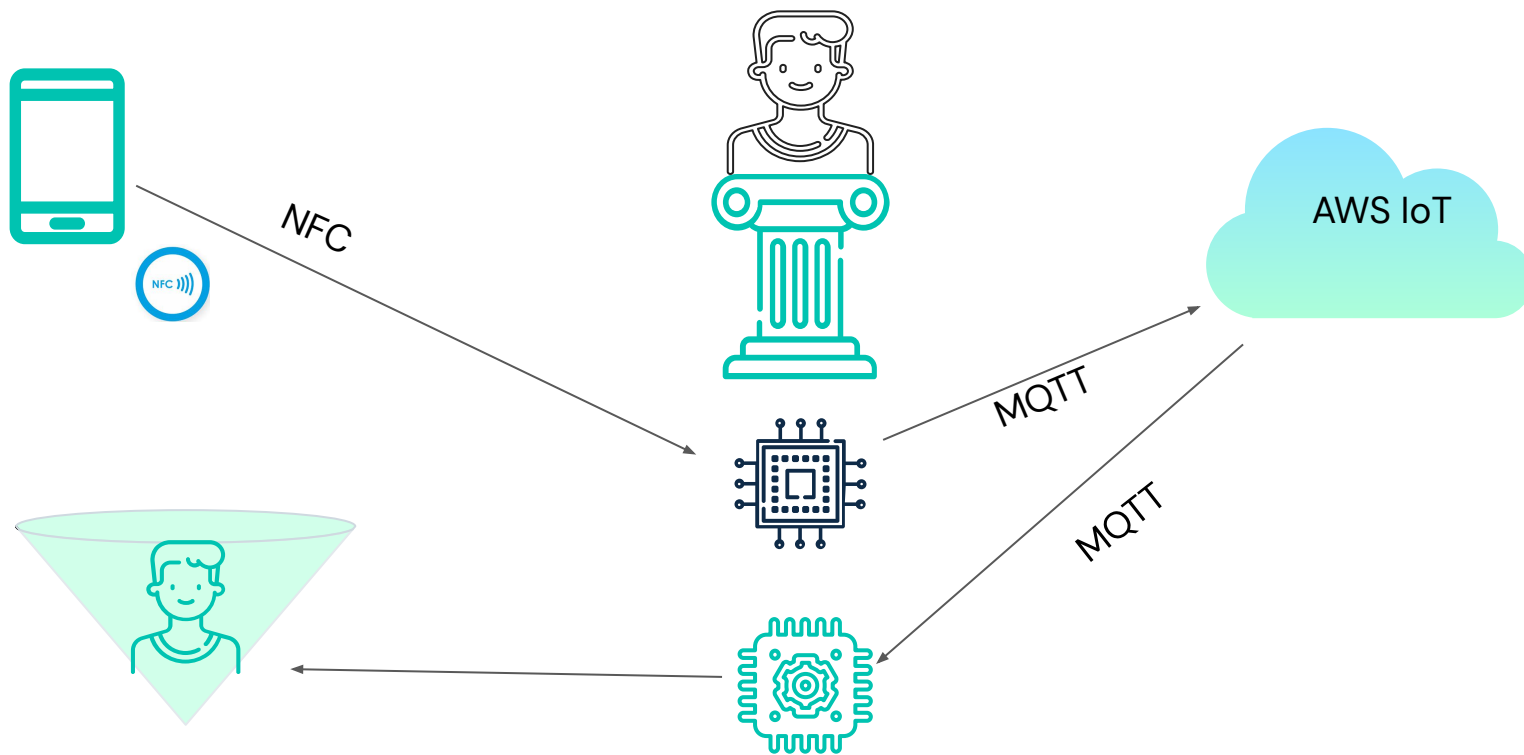
Wi-Fi

We use Wi-Fi to connect the board to the internet

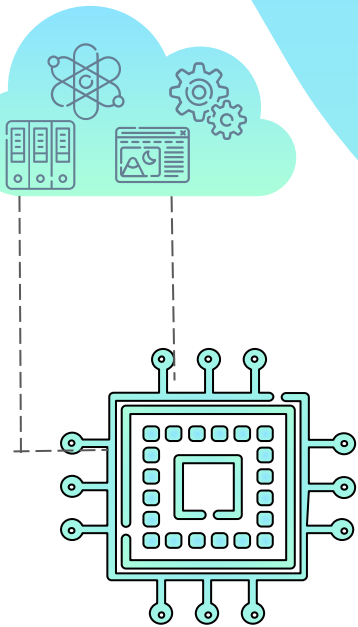
Architecture Schema

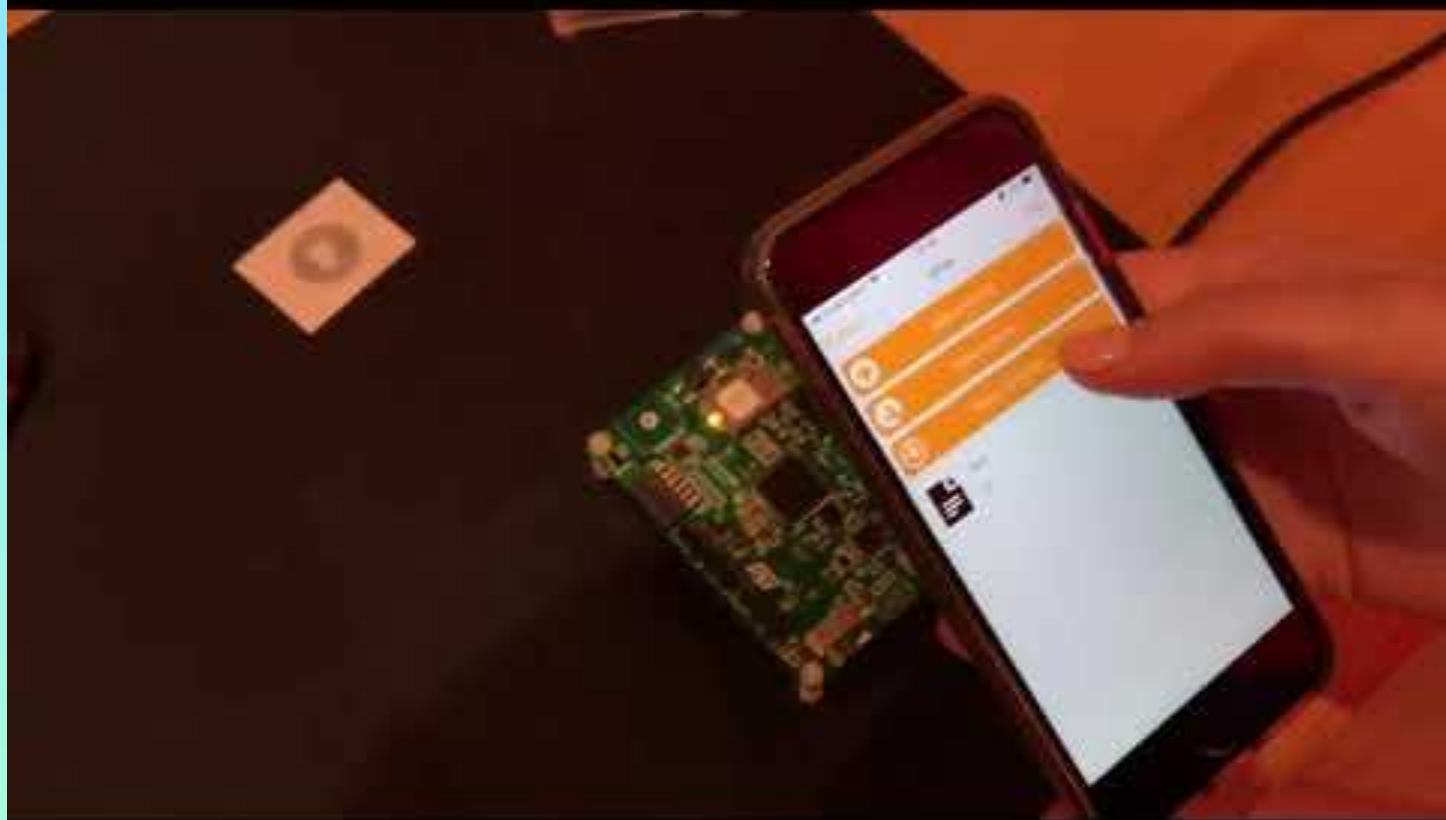


Evaluation Architecture



Video Demo





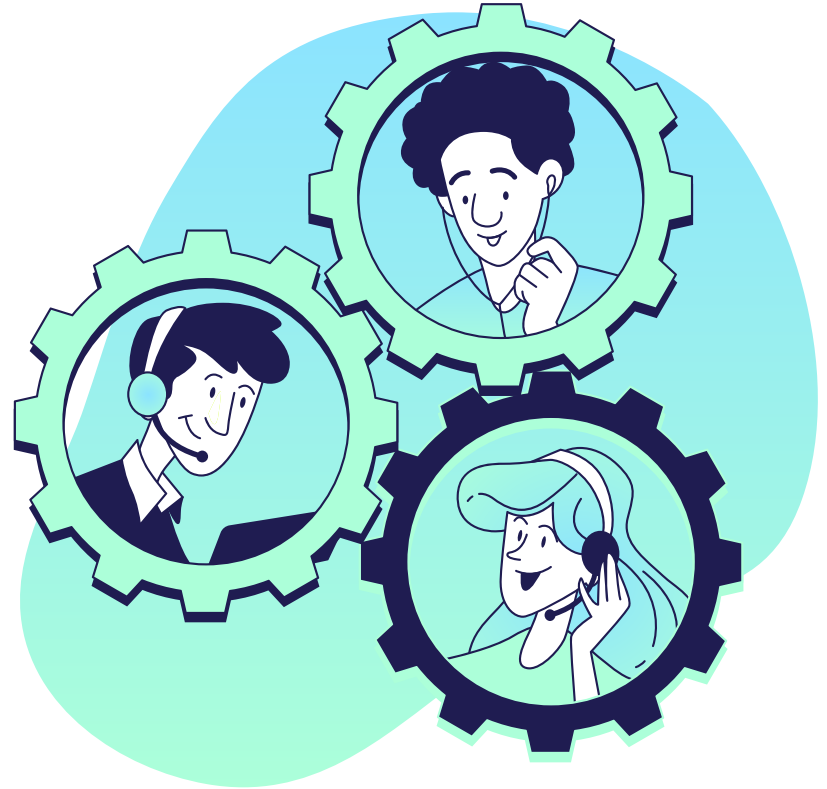
04

What do we have now

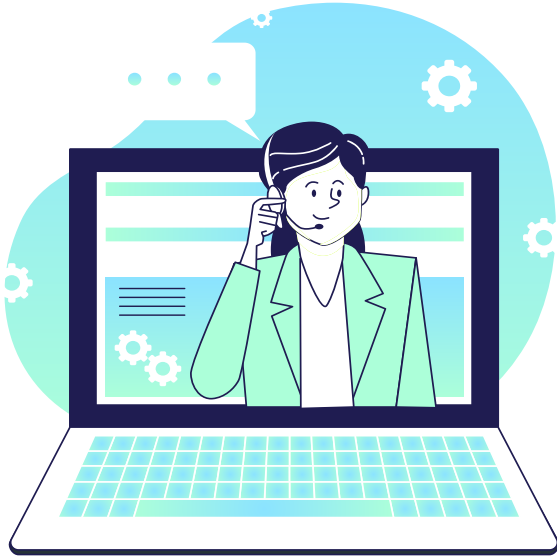


Technical part

- Cloud infrastructure on AWS
- Mbed OS code for the NFC module and for the Wi-Fi module
- MQTT communication between the board and the cloud
- Code to display the image on the screen
- Structure to show the hologram
- Image of a coloured statue



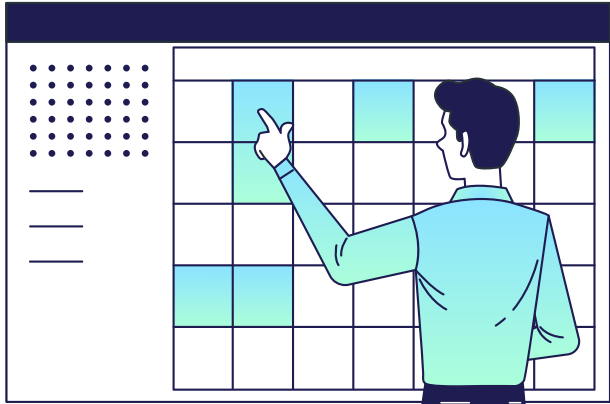
Evaluations



- Calculation of the costs of the simulation
- Calculation of the costs of the real system
- Calculation of the "image" latency of the system (Time from NFC signal to hologram)
- Interviews with users

05

**What we
will do**



What we plan to do

For the third delivery we will

- Set up the DB to maintain the statistics about the statues interaction
- Create an Accessible dashboard to display this data to the museum curators
- Increment the number of available holograms



The future Evaluation

The evaluation that we are going to do are:

- Test the entire system with functioning prototype
- Calculation of the "cloud" latency of the system (Time to send data to the cloud and show them in the dashboard)
- Improve the latency of the image.



OUR PROCESS



Step 1

Create more
Images



Step 2

Set up the
database



Step 3

Create a
dashboard



Step 4

Test the final
product

THANKS!

A special thank to Elisa
L'Angiocola

[GitHub Link](#)

