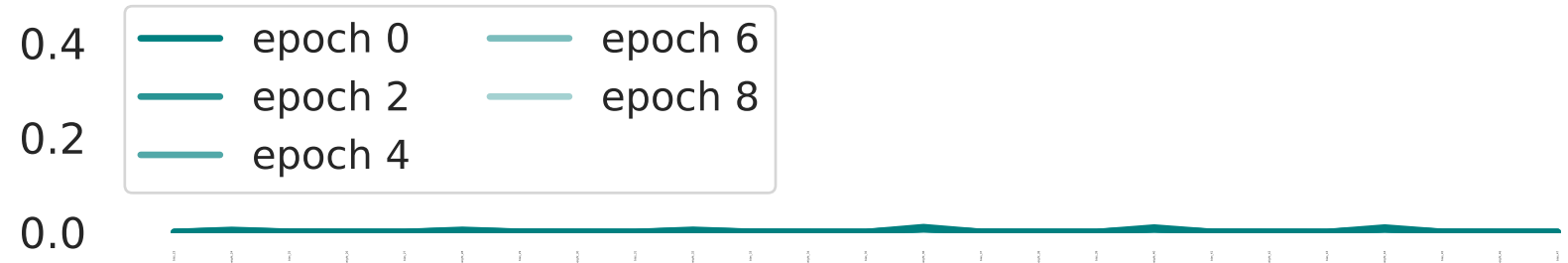
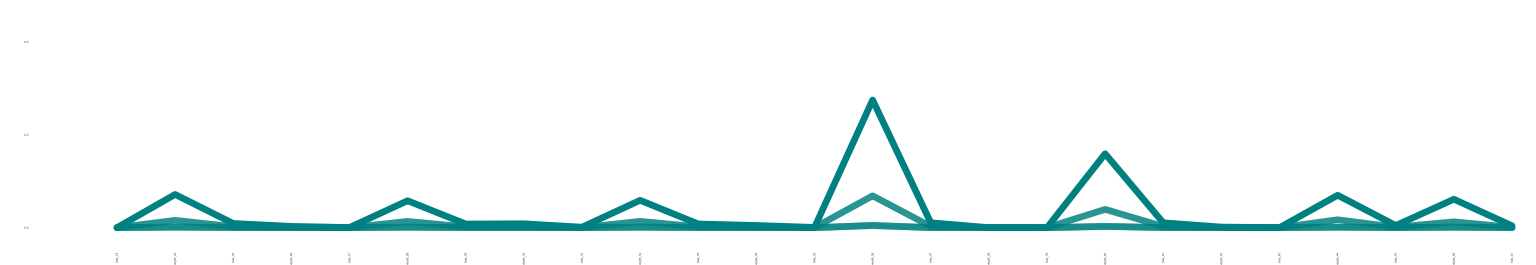


Gradient flow when increasing scene mutable attributes to 3

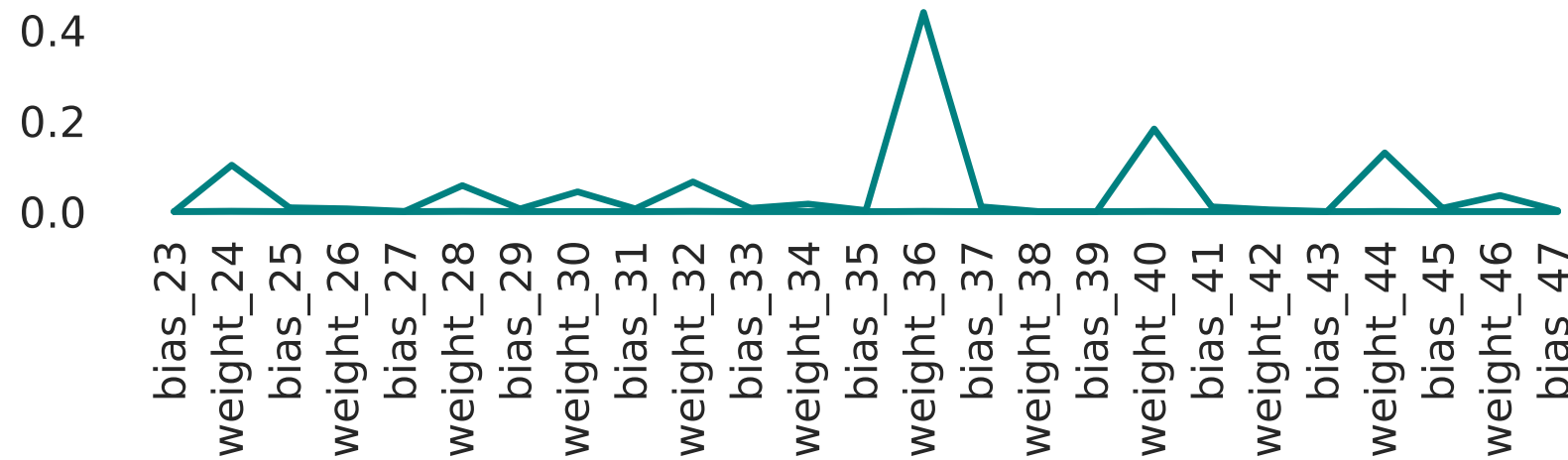
50 pretr. epochs



75 pretr. epochs



75 pretr. epochs + lr decay



75 pretr. epochs + lr decay (clipped)

