

Figure: Recurrent Neural Network and Unrolling

# **Recall: RNNs and Applications**

#### RNNs: Recurrent Neural Networks

- 1. Neurons in the same layer have self-loops so that they can remember i.e., the output of the last time step is also the input for now
- 2. Solve tasks with dependencies distributed over time steps (Sequences)

## Typical Sequential Applications:

- Sequence-to-Sequence (Seq2Seq): At every time steps, the output is collected and used.
  - e.g. Language Modelling like PTB
- Terminal Prediction: Only the output at the final time step is the result e.g. Classifications like S-MNIST, CIFAR-10

# **Training RNNs by BPTT and Problems**

Backpropagation Trough Time (BPTT): Apply Backpropagation (BP) on an unrolled RNN Example:

$$\mathbf{W}_{hh} \leftarrow \mathbf{W}_{hh} - \eta \frac{\partial L}{\partial \mathbf{W}_{hh}} = \mathbf{W}_{hh} - \eta \cdot \frac{\partial \sum_{t=1}^{T} L^{(t)}}{\partial \mathbf{W}_{hh}} = \mathbf{W}_{hh} - \eta \cdot \sum_{t=1}^{T} \frac{\partial L^{(t)}}{\partial \mathbf{W}_{hh}}$$

$$\frac{\partial \mathcal{L}^{(t)}}{\partial \mathbf{W}_{hh}} = \frac{\partial \mathcal{L}^{(t)}}{\partial y^{(t)}} \cdot \frac{\partial y^{(t)}}{\partial \mathbf{h}^{(t)}} \cdot (\sum_{k=1}^{t} \frac{\partial \mathbf{h}^{(t)}}{\partial \mathbf{h}^{(k)}} \cdot \frac{\partial \mathbf{h}^{(k)}}{\partial \mathbf{W}_{hh}}) = \frac{\partial \mathcal{L}^{(t)}}{\partial y^{(t)}} \cdot \frac{\partial y^{(t)}}{\partial \mathbf{h}^{(t)}} \cdot (\sum_{k=1}^{t} (\prod_{i=k+1}^{t} \frac{\partial \mathbf{h}^{(i)}}{\partial \mathbf{h}^{(i-1)}}) \cdot \frac{\partial \mathbf{h}^{(k)}}{\partial \mathbf{W}_{hh}})$$

### Problems:

- 1. Computation Cost:  $\Omega(c(T)T)$ Any state depends on all states before it
- 2. Memory Cost:  $\Omega(T)$ Need to save states generated at all time step



# Online Formulation: the first try

To make the update online:

$$\mathbf{W}_{hh}^{(t+1)} \leftarrow \mathbf{W}_{hh}^{(t)} - \eta \cdot \frac{\partial L^{(t)}}{\partial \mathbf{W}_{hh}}$$

## Improvements:

- 1. Save Memory Cost: Weights/Biases are updated at every time step, then the memory space for the state of that time step can be released
- 2. Save Computation Cost: Since memory space only keeps one state, the production is no done/possible

New Problems: Lacks stability (BPTT unrolling is time invariant); SGD is prone to stray

Therefore, an **extra constraint** is necessary.



# Intuition of FPTT: Online Formulation + Constraints



$$\mathbf{W}_{hh}^{(t+1)} \leftarrow \mathbf{W}_{hh}^{(t)} - \eta \cdot \frac{\partial (\mathcal{L}'^{(t)} + \mathbf{R}^{(t)})}{\partial \mathbf{W}_{hh}}$$

$$R^{(t)} = \frac{\alpha}{2} \cdot ||\mathbf{w}_{hh} - \bar{\mathbf{W}}_{hh}^{(t)} - \frac{1}{2\alpha} \cdot \frac{\partial \mathcal{L}'^{(t-1)}}{\partial \mathbf{W}_{hh}^{(t)}}||^{2}$$

$$\bar{\mathbf{W}}_{hh}^{(t+1)} \leftarrow \frac{1}{2} (\bar{\mathbf{W}}_{hh}^{(t)} + \mathbf{W}_{hh}^{(t+1)}) - \frac{1}{2\alpha} \cdot \frac{\partial \mathcal{L}'^{(t)}}{\partial \mathbf{W}_{hh}^{(t+1)}}$$

$$(\nabla_{l_{t}}(\mathbf{W}_{t+1}) - \nabla_{l_{t-1}}(\mathbf{W}_{t}) + \alpha(\mathbf{W}_{t+1} - \overline{\mathbf{W}_{t}}) = 0)$$

 $R^{(t)}$  in Cost Function:

Force smaller distance between weights and the running means of weights, to help stability and convergence

## **Mathematical foundations**

**Proposition 1.** In the Algorithm 2, suppose, the sequence  $W_t$  is bounded and converges to a limit point  $W_{\infty}$ . Further assume the loss function  $\ell_t$  is smooth and Lipschitz. Let the cumulative loss be  $F = \frac{1}{T} \sum_{t=1}^{T} \nabla \ell_t(W_{\infty})$  after T iterations  $^2$ . It follows that  $W_{\infty}$  is a stationary point of Eq. 3, i.e.,  $\lim_{T\to\infty} \frac{\partial F}{\partial W}(W_{\infty}) = 0$ .

$$\frac{\partial L}{\partial W} = \sum_{i=1}^{N} \sum_{t=1}^{T} \frac{\partial \ell(y_t^i, \hat{y}_t^t)}{\partial W} 
= \frac{1}{NT} \sum_{i=1}^{N} \sum_{t=1}^{T} \frac{\partial \ell(y_t^i, \hat{y}_i^t)}{\partial \hat{y}_i^t} \frac{\partial \hat{y}_i^t}{\partial h_t^i} \sum_{j=1}^{t} \left( \prod_{s=j}^{t} \frac{\partial h_s^i}{\partial h_{s-1}^i} \right) \frac{\partial h_{j-1}^i}{\partial W} \tag{3}$$

Summary: FPTT is effectively identical to BPTT



## Generalization

FPTT-K: generalized FPTT, split the sequence into coarser grain

- e.g. a sequential application of 784 steps
   FPTT (default): 784 sub-sequences each has length 1
   FPTT-14: 14 sub-sequences each has length 56 (14x56=784)
- a trade-off option between computation cost, update frequency and Memory Storage (see later slide)

**Auxiliary Loss**: enables FPTT for Terminal Predictions  $(\beta = \frac{t}{7})$ 

$$\begin{split} \ell_t &= \beta \ell_t^{CE} + (1-\beta) \ell_t^{Div} \\ \ell_t^{CE} &= -\sum_{\bar{y} \in \mathcal{Y}} \mathbf{1}_{\bar{y} = y} \log \hat{P}(\bar{y}); \ \ell_t^{Div} = -\sum_{\bar{y} \in \mathcal{Y}} Q(\bar{y}) \log \hat{P}(\bar{y}) \end{split}$$

Defined by intuition: the prediction first approaches the prediction made in last epoch to keep stable, then gets close to the real label

# **Comparisons-1**

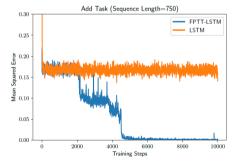
Part 1: Gradient Update, Parameter Update and Memory Storage

| Algorithm     | Gradient          | parameter   | Memory        |
|---------------|-------------------|-------------|---------------|
|               | Update            | Update      | Storage       |
| BPTT          | $\Omega(c(T)T)$   | $\Omega(1)$ | $\Omega(T)$   |
| RTRL          | $\Omega(c(T)T^2)$ | $\Omega(T)$ | $\Omega(T)$   |
| e-prop / OSTL | $\Omega(c(1)T)$   | $\Omega(T)$ | $\Omega(1)$   |
| FPTT          | $\Omega(c(1)T)$   | $\Omega(T)$ | $\Omega(1)$   |
| FPTT-K        | $\Omega(c(K)T)$   | $\Omega(K)$ | $\Omega(T/K)$ |

# **Comparisons-2**

## Part 2: Better Generalization on tasks by FPTT

- 1. enabling model to learn longer sequence than BPTT can do
- 2. higher accuracy than BPTT can achieve



| Algorithm | S-MNIST | PS-MNIST | CIFAR-10 |
|-----------|---------|----------|----------|
| BPTT      | 97.71%  | 88.91%   | 60.11%   |
| FPTT      | 98.67%  | 94.75%   | 71.03%   |

Table: Accuracy Comparison

## To be done

- 1. introduction of E-Propagation (e-prop)
- 2. FPTT on spiking neurons
- 3. results of own experiments
- 4. proposal of FPTT hardware implementation (diagram)