

Federico Jordan

SR iOS Engineer

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PROFESSIONAL SUMMARY

My main quality is the experience in the development of iOS applications, having worked for different companies in projects of various magnitudes for more than 7 years. I like to focus on maintainability, testing, process automation and architecture improvements.

I am always in constant learning and move by my passion for technology, so that led me to learn other technologies such as Python, Node.js, Java Backend, Java Android, React and React Native.

Regarding freelance work, I participated in projects on iOS mostly (Swift and ObjC), Android and React Native.

Whenever I have time I like to share some knowledge with blog posts or doing a tech talk about what I learned. Also I have a few personal projects on iOS, Android, Node.js and React.

I consider myself someone who is orderly, practical and likes to be in constant challenge and learning new knowledge

TECH STACK

Front End	iOS, Swift, ObjC, Android, Java, ReactNative
Back End	Basic Python, JavaScript, Node.js knowledge
Data Stores	Basic MySQL knowledge
Web Servers	-
Operating Systems	Mac OS

EXPERIENCE

SR iOS Engineer | PedidosYa - DeliveryHero | Buenos Aires, Argentina

2019 – Current

Soft skills:

- Involved in interviews for hiring new members
- Mentoring about testing to other developers
- Presentations/workshops about new architecture concepts
- Managing retros and other scrum meetings on squad
- Leading new technical initiatives across iOS chapter

Technical skills:

- ObjC/Swift for iOS development
- Go/Grails/Kotlin for backend development (involved in small features)
- New relic metrics/insights
- MVVM, MVP, Coordinators, Repository, Interaction Driven Design, Domain Driven Design patterns
- Unit/Snapshot/UI tests
- Jenkins/Fastlane automation tools

- CocoaPods own modules integration to decouple monolith
- Jira/Scrum/Kanban
- Feature flags oriented development

SR iOS Engineer | OLX - Naspers Classifieds | Buenos Aires, Argentina 2015 – 2019

- Letgo and OLX apps development
- Release to +20 markets
- Collaboration in the development of the product idea
- Technical and architecture decisions
- SCRUM and Kanban methodologies
- Apps leading classifieds ranking in more than 10 countries app stores
- Coordination of resources with hubs in India and Berlin - Leading meetings with devs in other branches
- Main project migration to OLX SouthAfrica, OLX Ghana, OLX Pakistan apps and more. Roadmap planning for future deploys.

Letgo: Classifieds app with more than 70.000 Daily Active Users

#1 in countries like Rep. Checa, Polonia, Belgica, Croacia, and more.
<https://itunes.apple.com/ar/app/letgo/id1057590472?mt=8>

Technologies involved:

- Jira/Atlassian/Confluence
- Github/Gitlab
- New relic dashboard
- Analytics with Mixpanel, Tune, Fabric, New Relic
- MVVM, Ribs, routing patterns
- Dependency injection and Single Responsibility Principle
- Unit and UI testing with snapshots. Refactorization to increase app code coverage
- UrbanAirship and Firebase Cloud Messaging for Push notifications
- Deeplinking with Universal Links. Integration with Progressive Web App
- Targets/schemas usage for different apps in same project
- Reorganize project modules in frameworks to decrease compilation times
- Realm and CoreData (contexts managing, versions mapping)
- Jenkins + fastlane for CI/CD + slack/email/github integrations
- Apptimize SDK. Feature flag usage to do small PR and improve everyday team work.

iOS Developer | Infinix Soft | Buenos Aires, Argentina 2014 - 2015

Software Factory - Development of different applications for clients in Argentina, Colombia and USA

I was consolidated in terms of experience in the platform, sharing knowledge in a very collaborative team and always willing to challenge and learn new things.

Acquired knowledge:

- Use of storyboards / autolayout
- Parse (deprecated)
- CoreData
- AFNetworking / Alamofire
- Push notifications / local notifications

- MercadoPago SDK
- Fabric / Crashlytics
- Google Analytics
- Facebook SDK / Twitter SDK
- Use of iTunes connect and Testflight
- Swift 2.2
- Alamofire
- Cocos2D with C++
- Cloud services with JavaScript

In addition, I had the opportunity to address several projects directly with the client, adapting their requirements to the functionalities that projects on the platform could offer.

Mobile Developer | The App Master | Buenos Aires, Argentina 2013 - 2014

I started my career in The App Master with the idea of inserting myself in the software market.

Being already advanced at college, I considered it a good learning opportunity.

I trained on all the basics of iOS development in Objective-C. Also I worked with small projects in Android.

I developed apps that involved the following technologies:

- SQLite
- GPS / CoreLocation
- MapKit
- Interface builder
- REST / JSON services
- SOAP / XML
- In App Purchase
- Applications on Phones and Tablets

In addition, I developed small projects in ASP.NET (C#) and in Wordpress that the company needed at that moment, and I was willing to face them.

OTHER EXPERIENCES?

Android/iOS Developer | Own | Argentina 2015 - Current

Because my strong ability is the iOS development, I never stopped learning Android. So I continue learning it by my own and I uploaded some apps to the store.

- Own apps uploaded to Play Store
- Geolocation
- Social networks integration
- REST web services integration (Retrofit+GSON)
- SQLite+ORMLite
- Push notifications (remote and local)
- Firebase SDK

Lead Mobile Engineer | Freelance | Remote 2015 - Current

I led many freelance projects, involved in different technologies.

Some of them were developed from scratch by me and others included adding a few features to a started project.

- Technologies: Swift, Objective-C, Java (Android) and React Native
- React Native SDK migration.
- Bugs/crashes fixes
- Push notifications integration
- Payment SDK integration
- AppStore/PlayStore release upload
- Meetings with clients from different countries.
- Estimate of time and budget for projects
- Remote team work
- Apps/modules refactorization

Blogger on Medium and own blog | Remote 2018 - Current

I like to write articles of basic and middle level about mobile and web programming.

<https://medium.com/@federicojordan>

Own site: <https://federicojordan.github.io>

Here are a few titles:

- How to do UI testing with FBSnapshotTestCase
<https://medium.com/@federicojordan/how-to-do-ui-testing-in-ios-with-fbsnapshottestcase-caea27e3d5f4>
- How to apply Single Responsibility Principle in Swift
<https://medium.com/@federicojordan/how-to-apply-single-responsibility-principle-in-swift-20cfd04abbea>
- How to obtain relevant tweets in a iOS app with Heroku + NodeJS + Swift
<https://medium.com/@federicojordan/how-to-obtain-relevant-tweets-in-a-ios-app-with-heroku-nodejs-swift-4c0027c88a4a>
- Authentication and retweet with Twitter API in iOS
<https://medium.com/@federicojordan/simplertapp-authentication-and-retweet-with-twitter-api-in-ios-726d6aebf3fb>
- Basic structure of a Node.js API REST
<https://medium.com/@federicojordan/simplertapp-basic-structure-of-a-node-js-api-rest-a805a30a0466>

EDUCATION

COMPUTER ENGINEERING | Universidad Nacional de La Matanza | Buenos Aires, Argentina

2009 - 2014

UNIVERSITY PROGRAMMER TECHNICIAN | Universidad Nacional de La Matanza | Buenos Aires, Argentina

2009 – 2011

CERTIFICATIONS

The Complete Node.js Developer Course (2nd Edition) | Udemy Academy - 2019

iOS Application: Penetration Testing Ethical Hacking Domain | Udemy Academy - 2019

PROFILES

Personal Website: <https://federicojordan.github.io>

LinkedIn: <https://www.linkedin.com/in/federico-jordan/>

Twitter: <https://twitter.com/fedejordan90>

Github: <https://github.com/fedejordan>

StackOverflow: <https://stackoverflow.com/users/3756686/federico-jordan>

Blog: <https://medium.com/@federicojordan>