

# DATA VISUALIZATION

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“Those hired into analytical roles typically have quantitative backgrounds that suit them well for the other steps (finding the data, pulling it together, analyzing it, building models), but not necessarily any formal training in design to help them when it comes to the communication of the analysis—which, by the way, is typically the only part of the analytical process that your audience ever sees”

Cole Nussbaumer Knaflic. “Storytelling with Data”.

## WHAT IS A GOOD VISUALIZATION

Two conditions:

- ▶ Fair (e.g. correct data, not hiding important information)
- ▶ Effective and efficient: Reduce cognitive load and misinterpretations

### Cognitive load

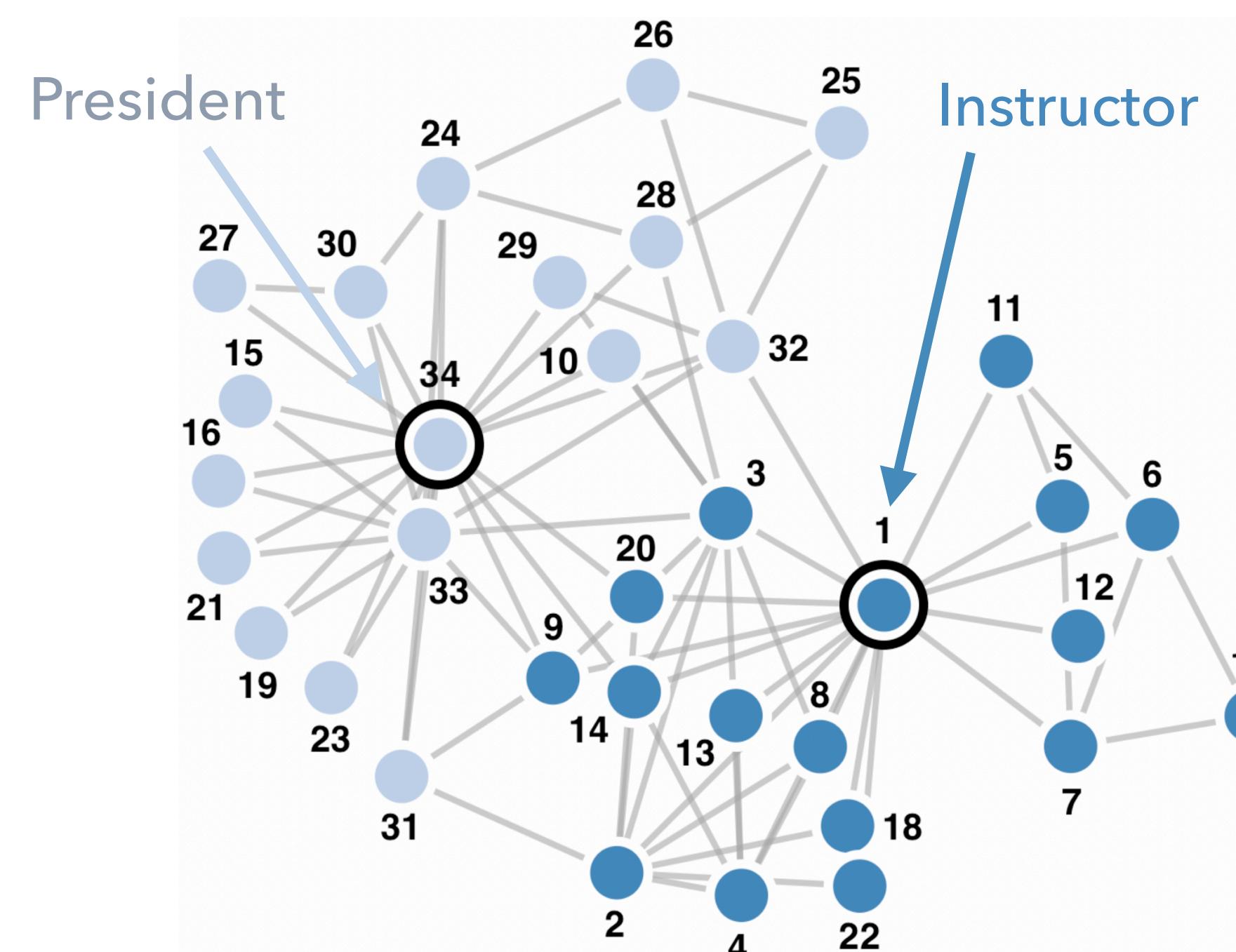
*The amount of working memory used to take in information and consolidate it into long-term memory.*

# INTRODUCTION

How much longer would it take you to understand the information presented in the left?

	Individual Number																																	
	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4
1	0	1	1	1	1	1	1	1	0	1	1	1	1	1	0	0	0	1	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	0
2	1	0	1	1	0	0	0	1	0	0	0	0	0	1	0	0	0	1	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	0
3	1	1	0	1	0	0	0	1	1	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
4	1	1	1	0	0	0	0	1	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
7	1	0	0	0	1	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
8	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
9	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
10	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
11	1	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
12	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
14	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
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16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
17	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
18	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
20	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
21	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
22	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
23	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
24	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	1	0	0	
25	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	1	0
26	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	1	0
27	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
28	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0
29	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
30	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	1
31	0	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
32	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0	0	0	1
33	0	0	1	0	0	0	0	0	1	0	0	0	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	1	1	1	0	0	1	
34	0	0	0	0	0	0	0	1	1	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0	1	1	1	1	1	1	1	

# Zachary's karate club network

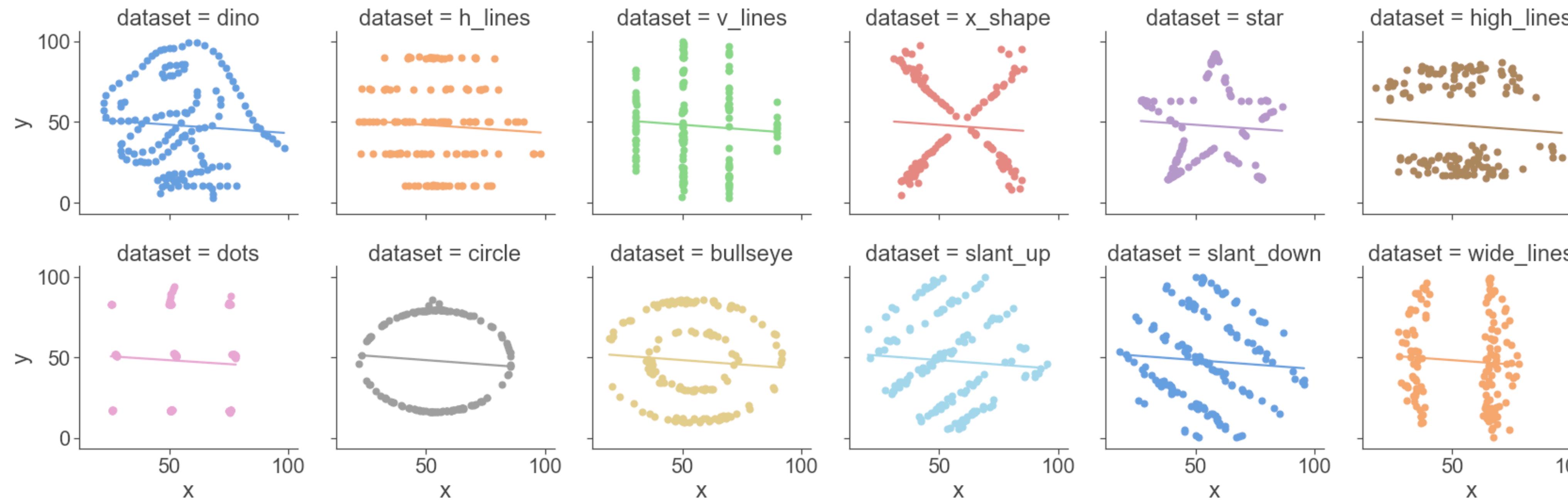


Adapted from: <https://towardsdatascience.com/preventing-and-tackling-outbreaks-f790f2fca5d2>

## INTRODUCTION

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How much longer would it take you to understand that the datasets are different?



# WHY DO WE WANT TO REDUCE COGNITIVE LOAD

- ▶ More willing to **read** your paper
- ▶ More likely to **understand** the data/results
- ▶ More willing to **accept** the results
- ▶ More likely to **remember** them

# HOW TO REDUCE COGNITIVE LOAD

- ▶ Good use of perception principles → Ethical and efficient
- ▶ Good use of design and storytelling principles → Effective



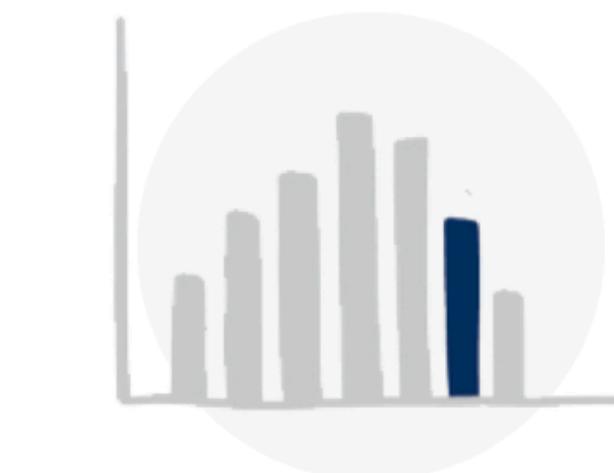
**understand the  
context**



**choose an  
effective visual**



**eliminate  
clutter**



**focus  
attention**



**tell a  
story**

## DESIGN

## STORYTELLING

## UNDERSTANDING



## PERCEPTION

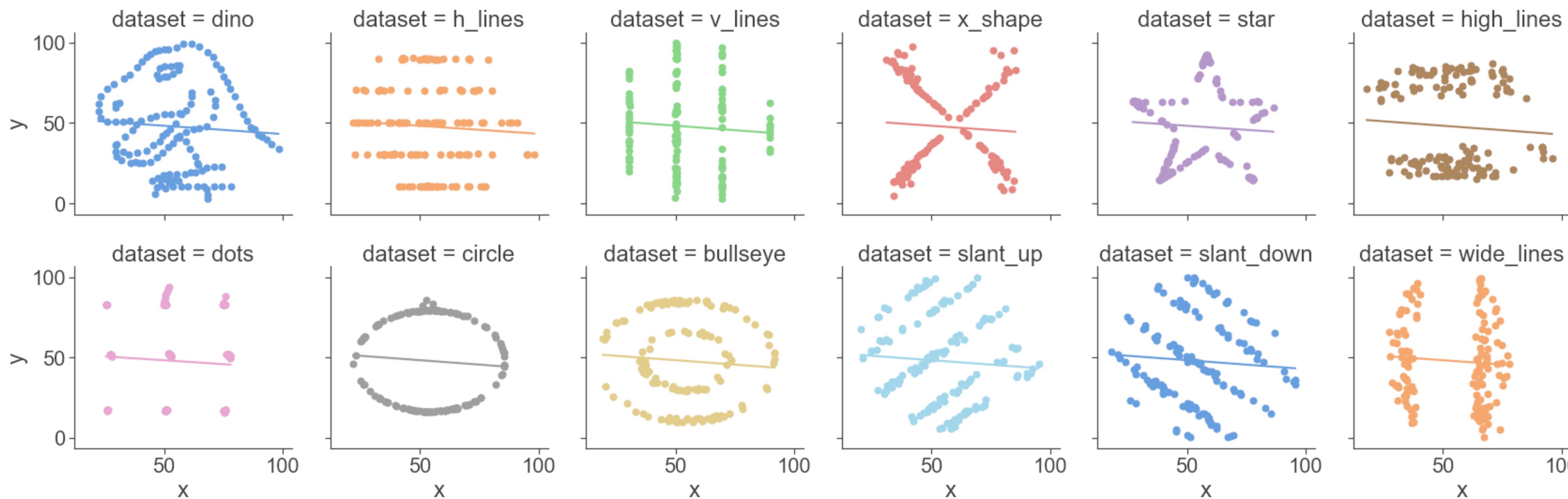
# PART 1

# UNDERSTAND

# TWO MAIN QUESTIONS

- (1) WHO IS IT FOR?
- (2) WHAT IS THE MAIN MESSAGE?

## (1) WHO IS IT FOR? — EXPLORATORY VS EXPLANATORY VISUALIZATION



## PART 1: UNDERSTAND THE CONTEXT

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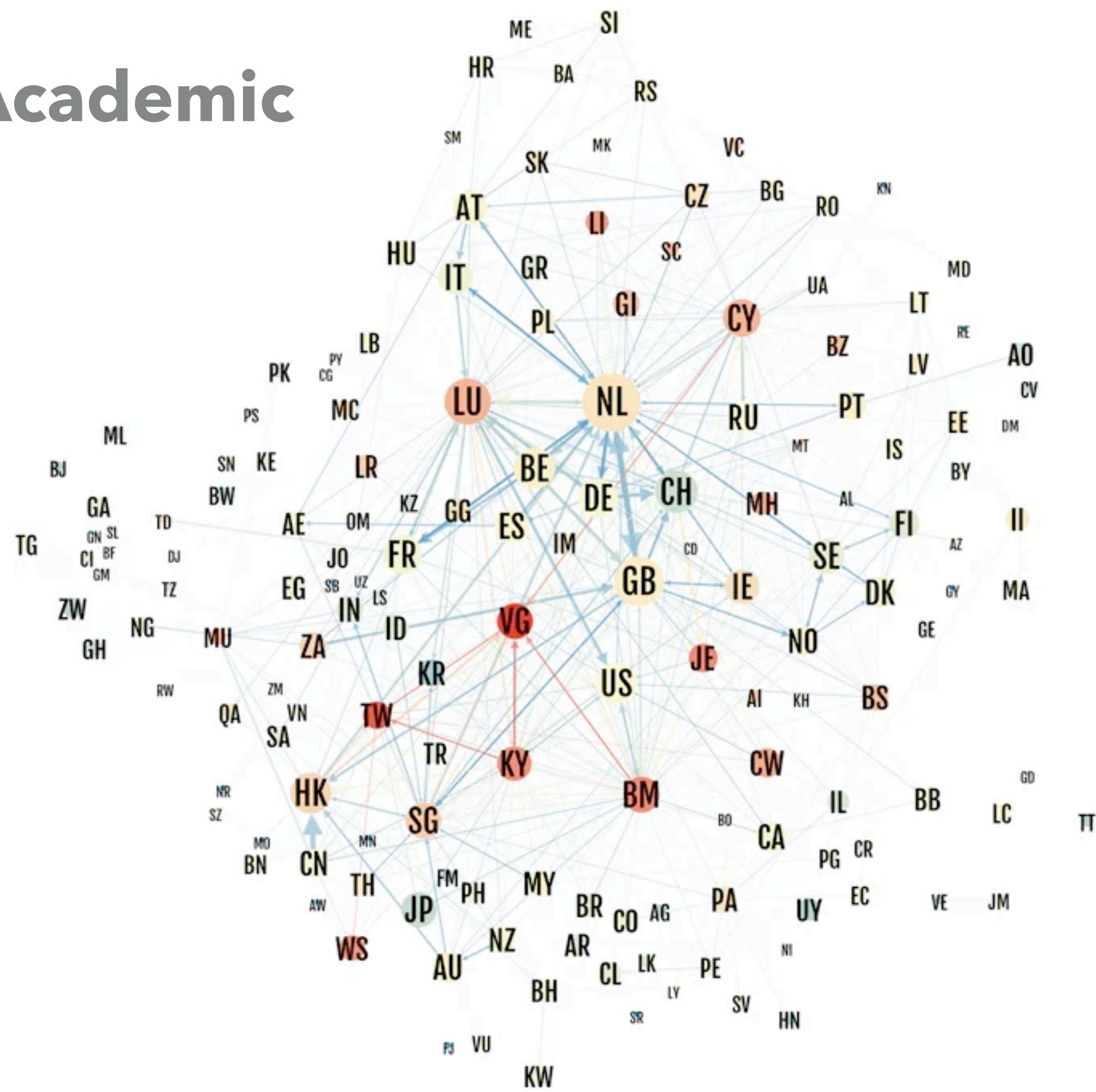
### (1) WHO IS IT FOR? — AUDIENCE

	Academic journal	Presentation	Journalistic
<b>Goal:</b>	Convince	Inform/convince	Inform
<b>Time devoted:</b>	High	High	Low
<b>Advantages:</b>	Engaged reader	Interactive	Focused
<b>Type:</b>	Printed	Digital	Digital/Printed
<b>General struggle:</b>	Draw attention and keep it		

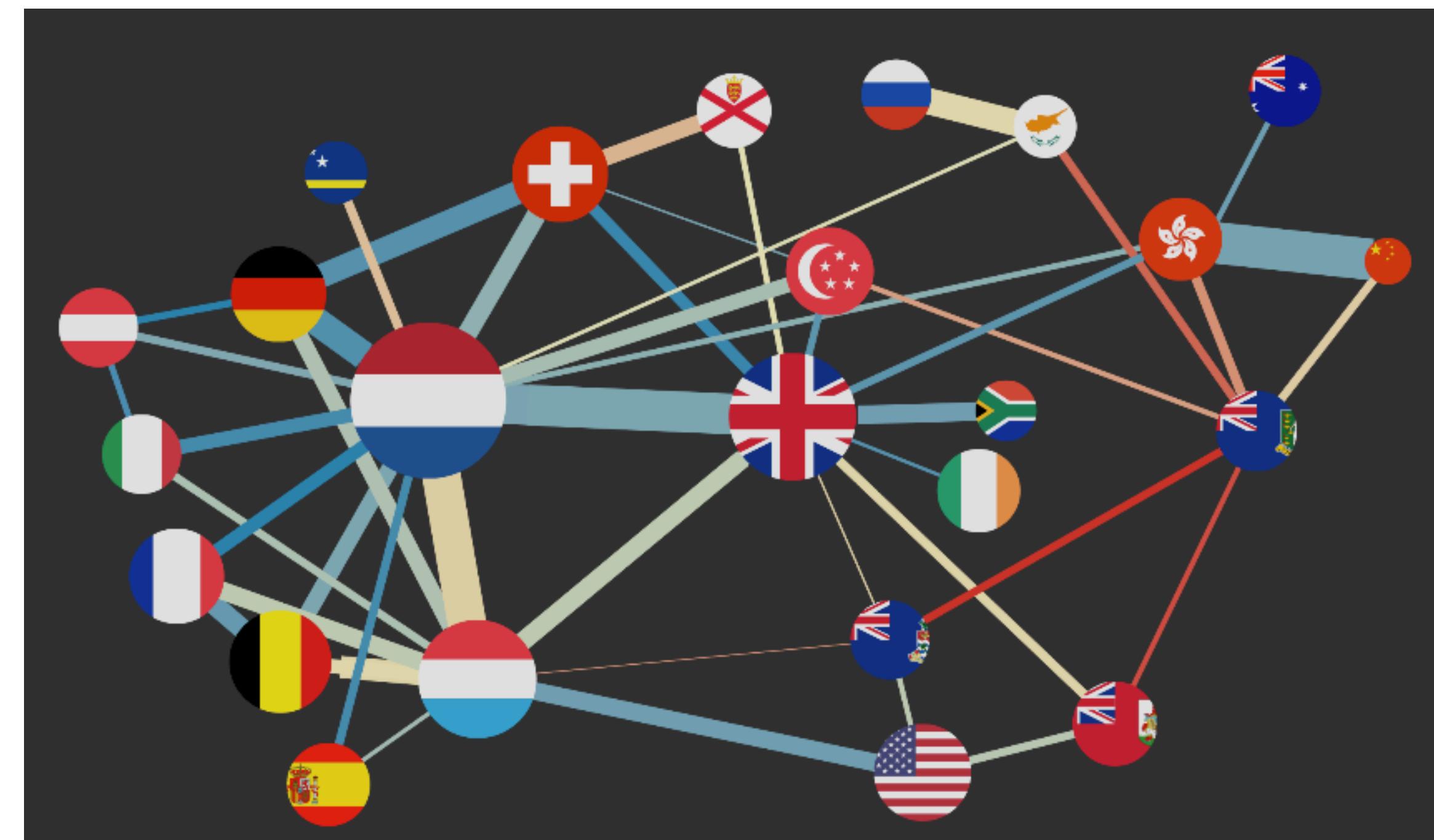
## PART 1: UNDERSTAND THE CONTEXT

### (1) WHO IS IT FOR? — AUDIENCE

Academic



Journalism



## (1) WHO IS IT FOR? — MEDIUM

### Digital

- ▶ Can be interactive
- ▶ Higher range of colours
- ▶ Careful with contrast in presentations

### Printed

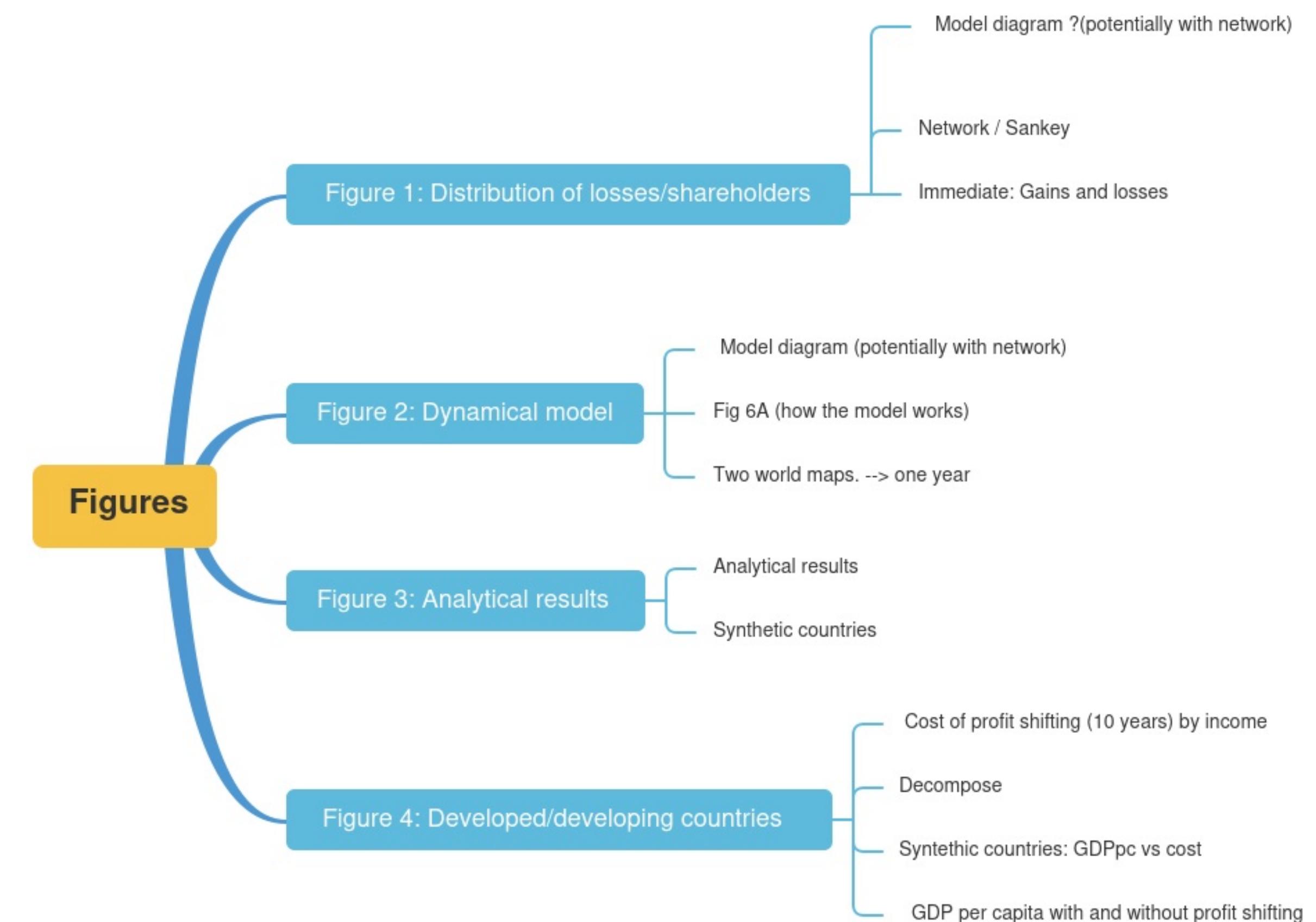
- ▶ Static
- ▶ Grayscale is important

Use vector graphics!

### (2) WHAT IS THE MAIN MESSAGE?

Each figure should have **one**  
(and only one) main message

Write it down in one sentence,  
be specific.



## PART 1: UNDERSTAND THE CONTEXT

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## PRACTICE

- ▶ Launch binder: [https://github.com/jgarciaj/workshop\\_data\\_viz](https://github.com/jgarciaj/workshop_data_viz)
- ▶ Think about the main message and the audience
- ▶ Covid data:

Even when using several indicators in combination, comparisons between countries should be done with caution and relevant epidemiological expertise.

Variable	Definition	Code
<b>dateRep</b>	Date of reporting “dd/mm/yyyy”	string
<b>day</b>		unit8
<b>month</b>		unit8
<b>year</b>		unit16
<b>cases</b>	Number of newly reported cases	int64
<b>deaths</b>	Number of newly reported deaths	int64
<b>countriesAndterritories</b>	Name of the country or territory	string
<b>geoid</b>	2-letter code	string
<b>countriesAndterritoryCode</b>	3-letter ISO code	string
<b>popData2020</b>	Eurostat 2020 data	int64
<b>continentExp</b>	Name of the continent reporting	string

# PART 2

# EFFECTIVE VISUALS

[tinyurl.com/uva-dataviz](http://tinyurl.com/uva-dataviz)

## PART 2: CHOOSE AN EFFECTIVE VISUAL

### WHICH FIGURE SHALL I USE?



THE UNSPOKEN PITCH

### GOALS:

Two conditions:

- ▶ Fair (e.g. correct data, not hiding important information)
- ▶ Effective and efficient: Reduce **cognitive load** and misinterpretations

## ELEMENTS OF A GRAPH (GRAMMAR OF GRAPHICS, WICKHAM 2010)

- ▶ **Mapping data to channels** (position, shape, color, ...)
- ▶ **Geometric objects** (points, lines, bars, ...)
- ▶ **Scales** (continuous, discrete, ...)
- ▶ **Facets** (small multiples)

Additionally:

- ▶ **Statistical transformation** (identity, binning, unique, jitter, ...)
- ▶ **Coordinate system** (cartesian, polar, parallel, ...)

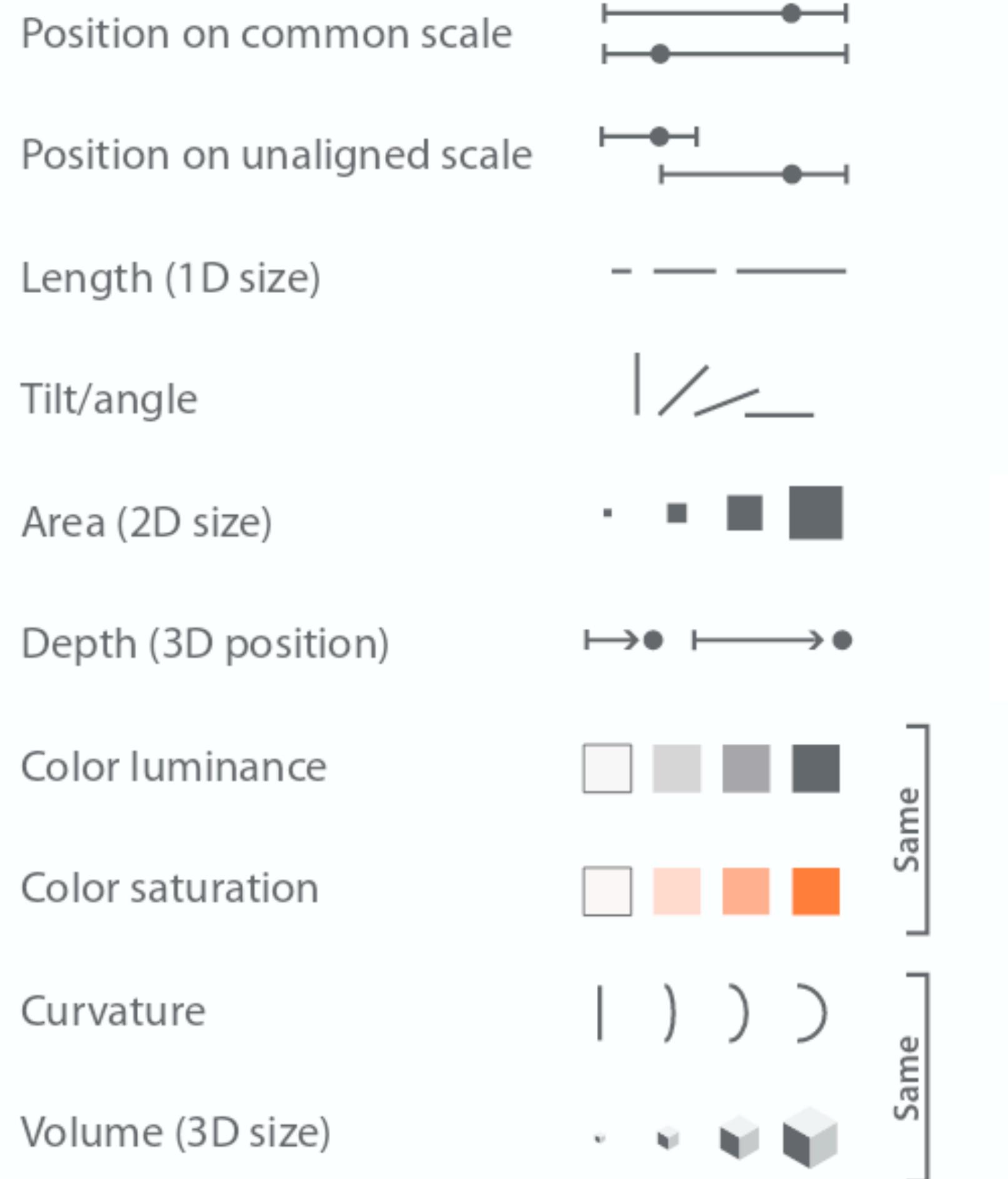
ELEMENTS OF A PLOT:

**CHANNELS**

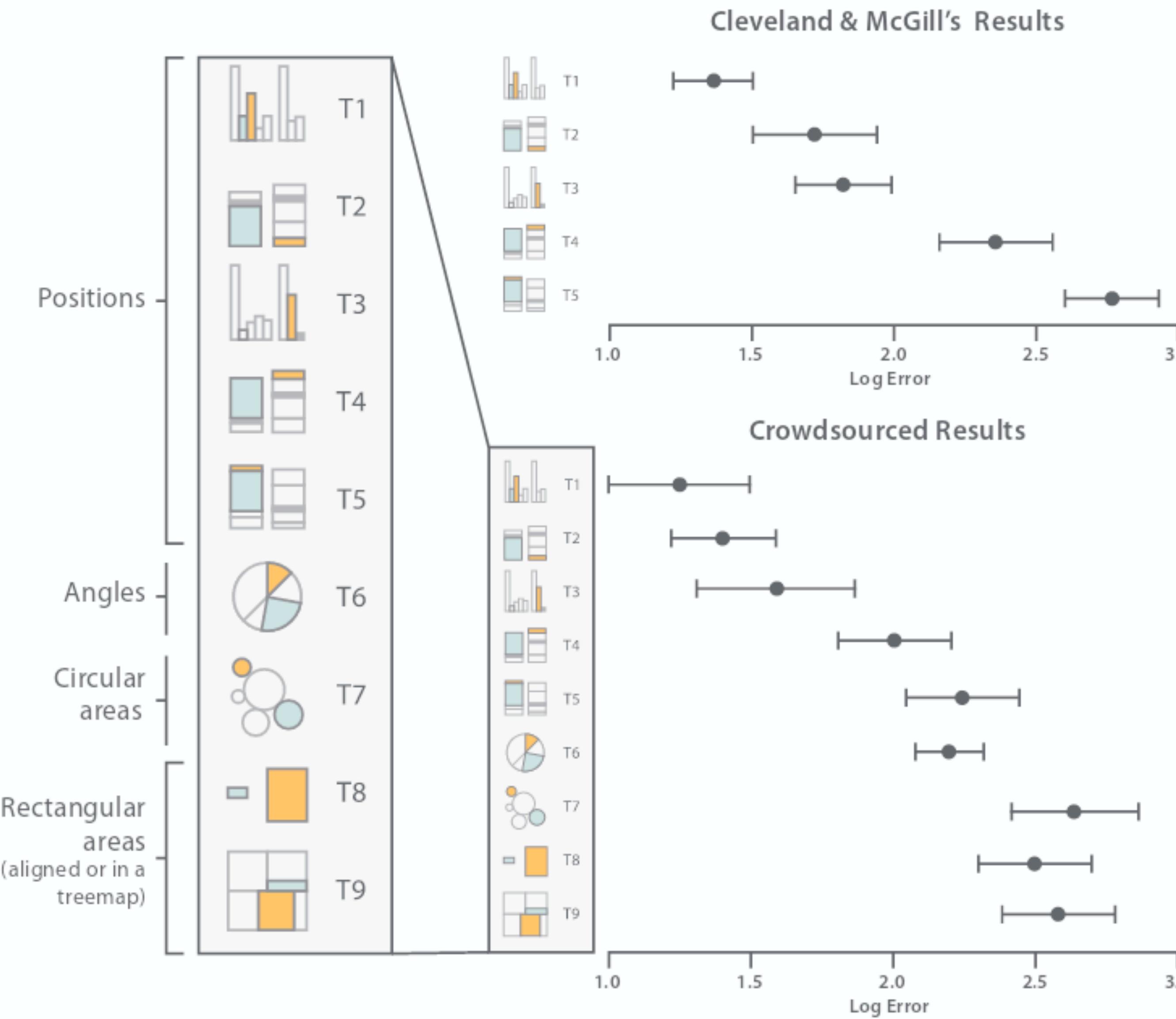
## PART 2: CHOOSE AN EFFECTIVE VISUAL

### Channels: Expressiveness Types and Effectiveness Ranks

#### ④ **Magnitude** Channels: **Ordered Attributes**



## PART 2: CHOOSE AN EFFECTIVE VISUAL



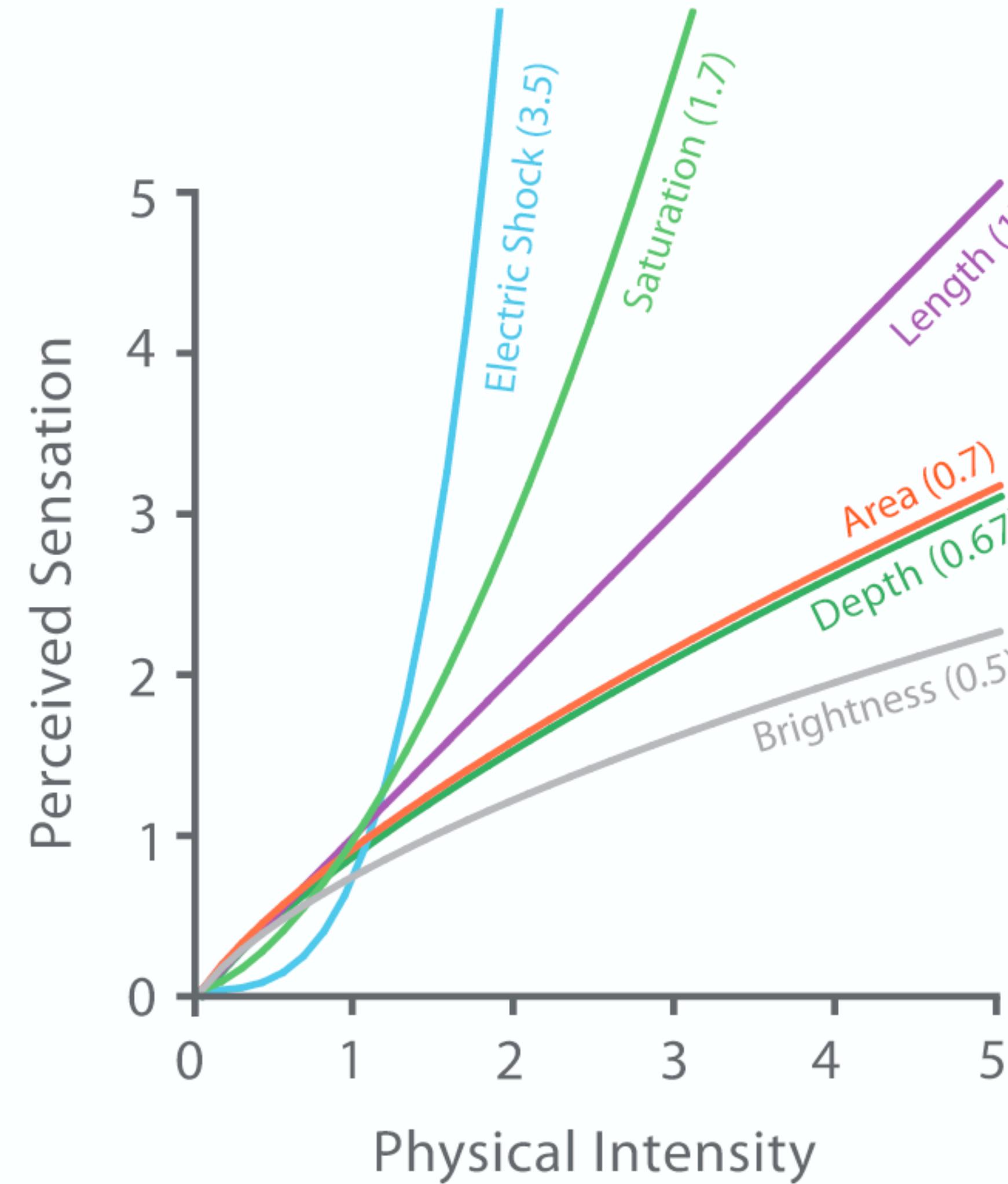
# NOT ALL CHANNELS ARE EQUAL

## PART 2: CHOOSE AN EFFECTIVE VISUAL

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### HUMANS ARE BIASED

Steven's Psychophysical Power Law:  $S = I^N$



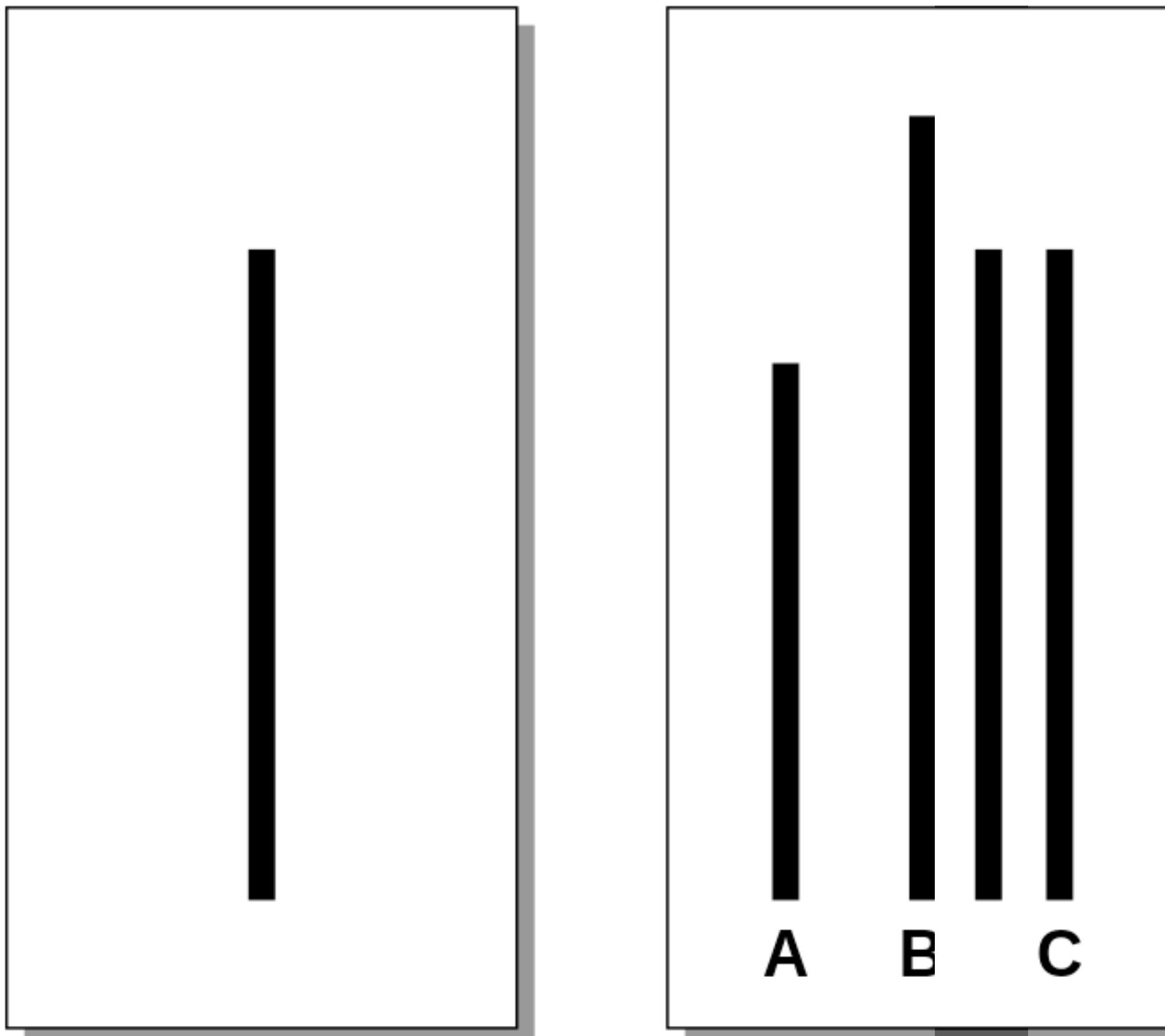
## HOW TO USE CHANNELS

- ▶ Length is unbiased
- ▶ Comparing length in the same scale is best
- ▶ Use color for categorical variables

## PART 2: CHOOSE AN EFFECTIVE VISUAL

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Asch conformity experiment (1950s) was based on ineffective visuals



# WHAT WENT WRONG HERE?

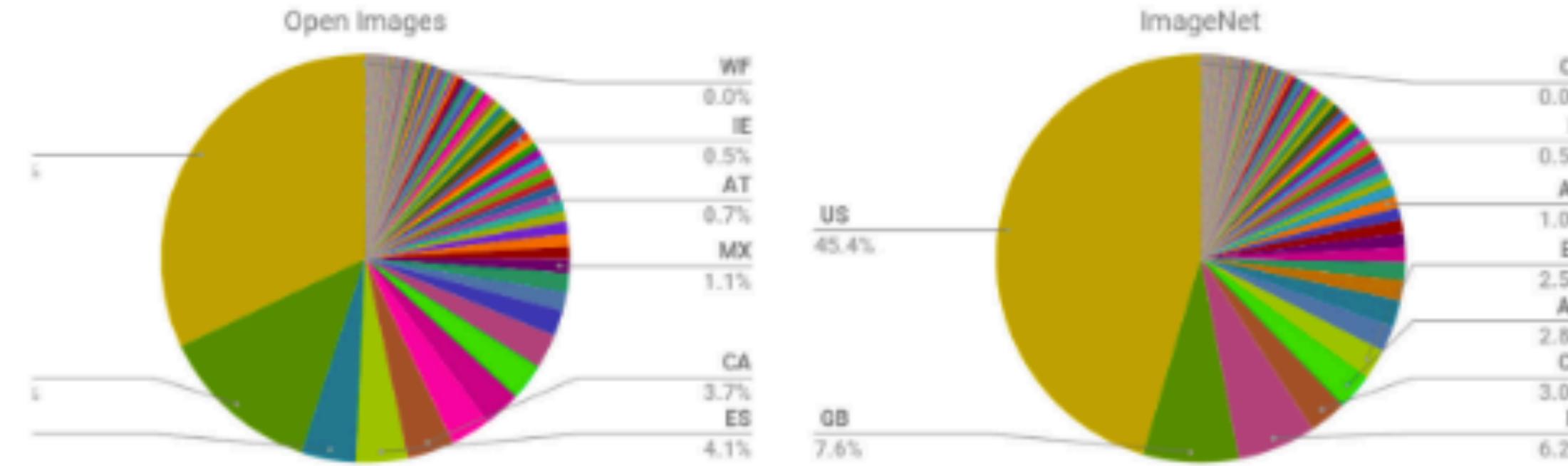


Fig. 3. Fraction of each country, represented by their two-letter ISO codes, in Open Images and ImageNet image datasets. In both datasets, US and Great Britain represent the top locations (from Reference [138], © Shreya Shankar).



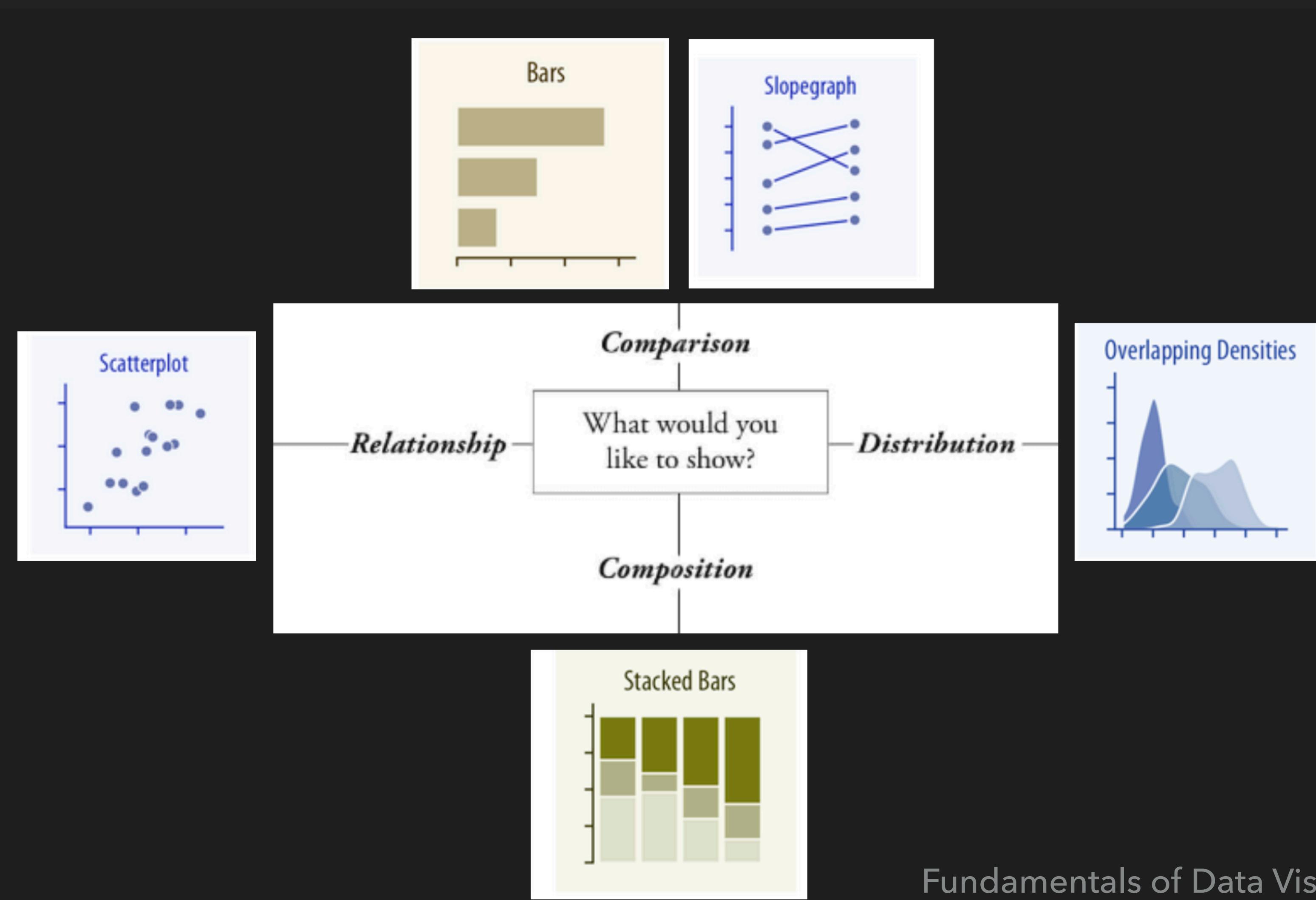
Fig. 4. Geographic distribution of countries in the Open Images dataset. In their sample, almost one third of the data was US-based, and 60% of the data was from the six most represented countries across North America and Europe (from Reference [138], © Shreya Shankar).

ELEMENTS OF A PLOT:

# GRAPHICAL OBJECTS

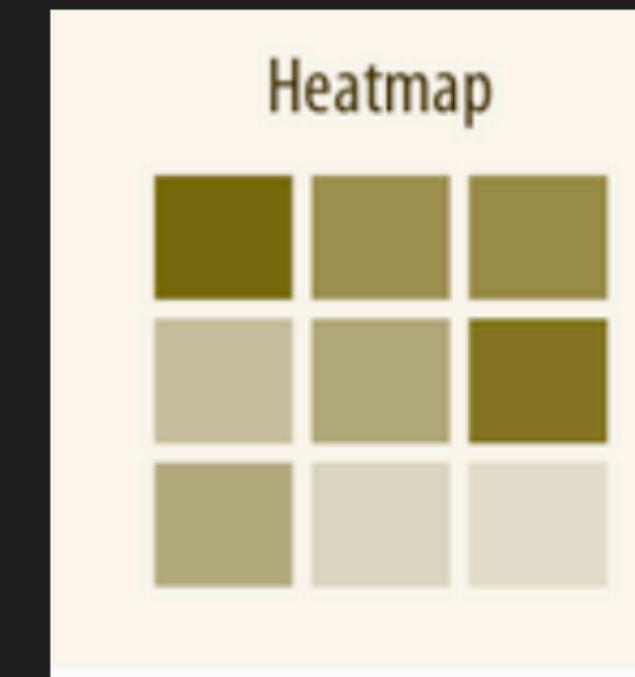
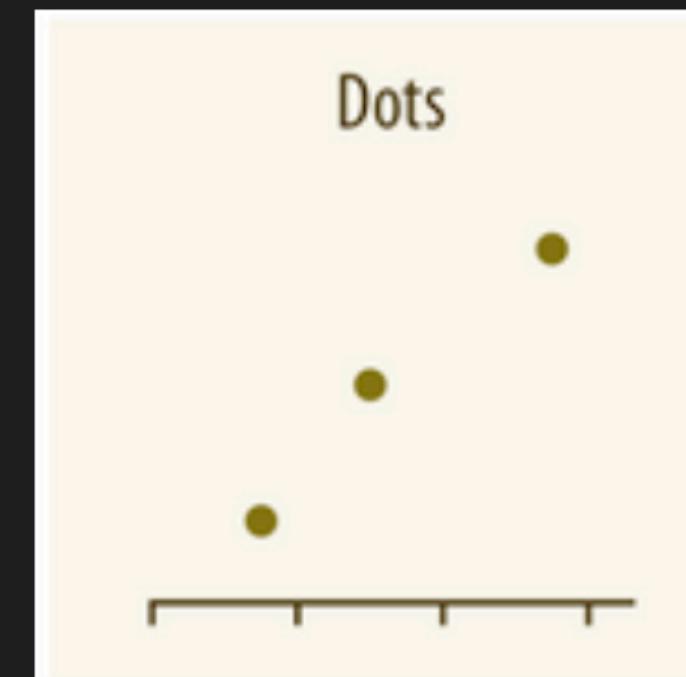
## PART 2: CHOOSE AN EFFECTIVE VISUAL

### THE TYPE OF GRAPH DEPENDS ON THE GOAL



## PART 2: CHOOSE AN EFFECTIVE VISUAL

# AMOUNTS AND PROPORTIONS



Required with log-scales

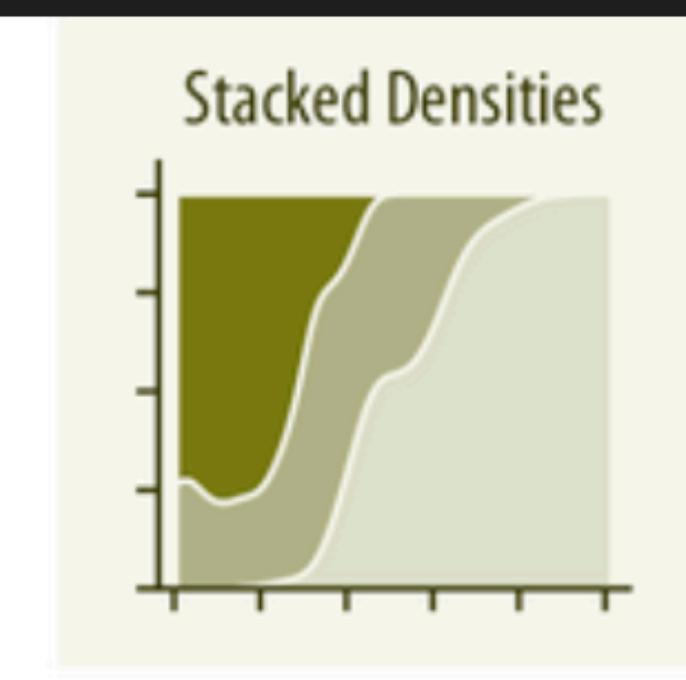
Trends



Differences within row



Proportions over x



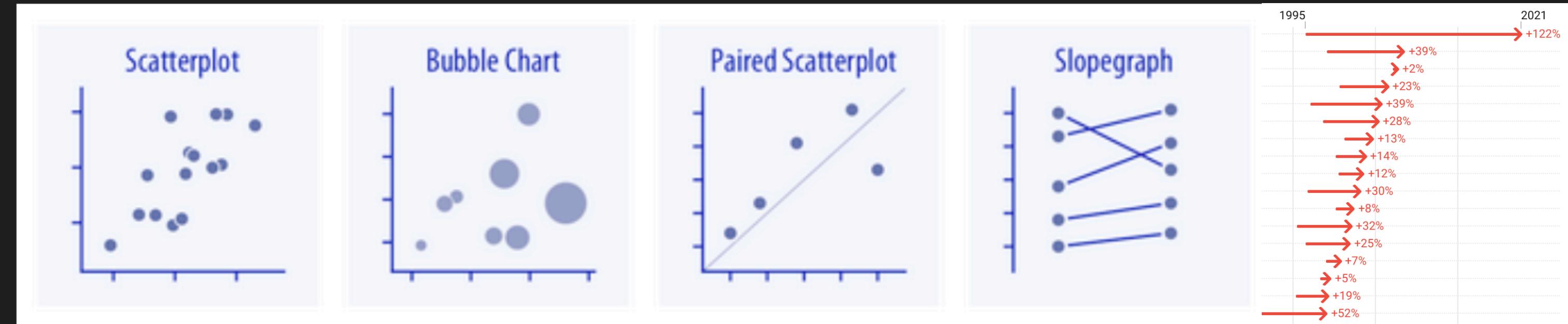
## PART 2: CHOOSE AN EFFECTIVE VISUAL

# DISTRIBUTIONS

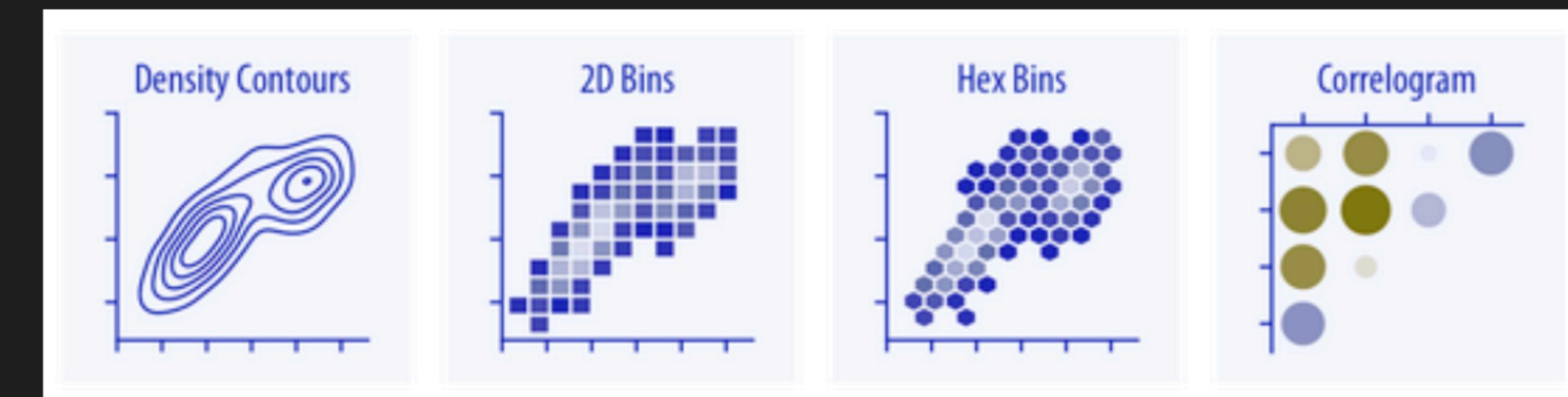


## PART 2: CHOOSE AN EFFECTIVE VISUAL

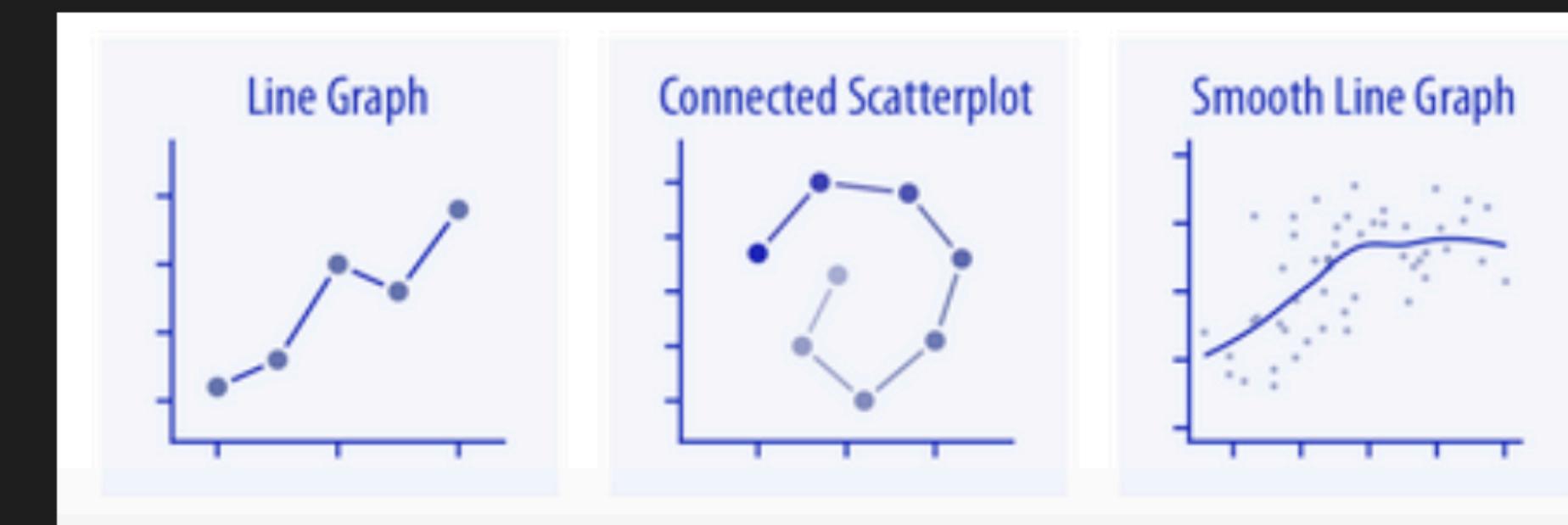
### RELATIONSHIPS



Too many points?



Time series?



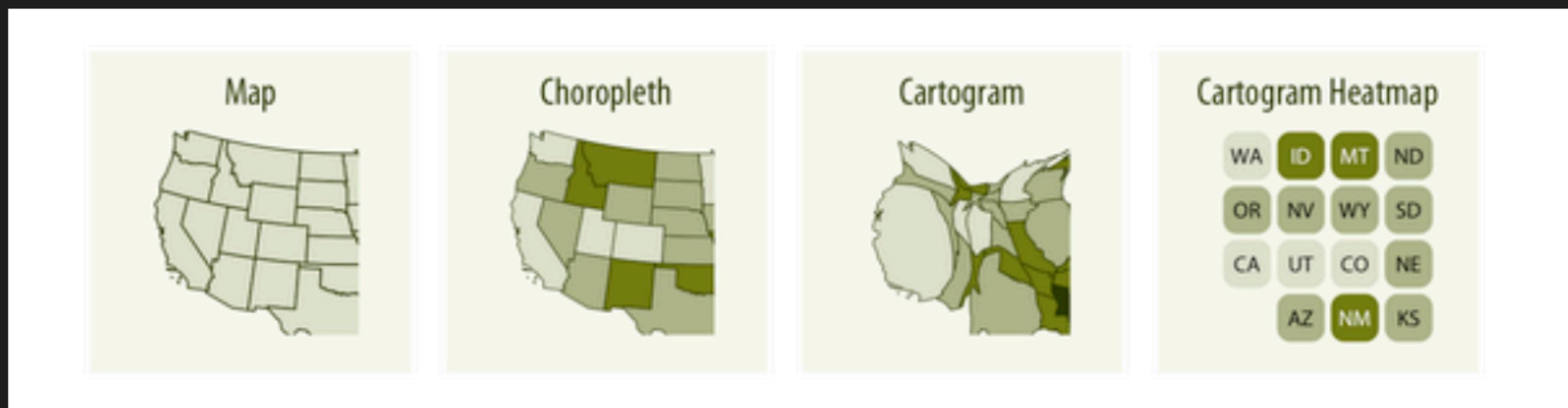
## PART 2: CHOOSE AN EFFECTIVE VISUAL

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### GEOGRAPHICAL DATA

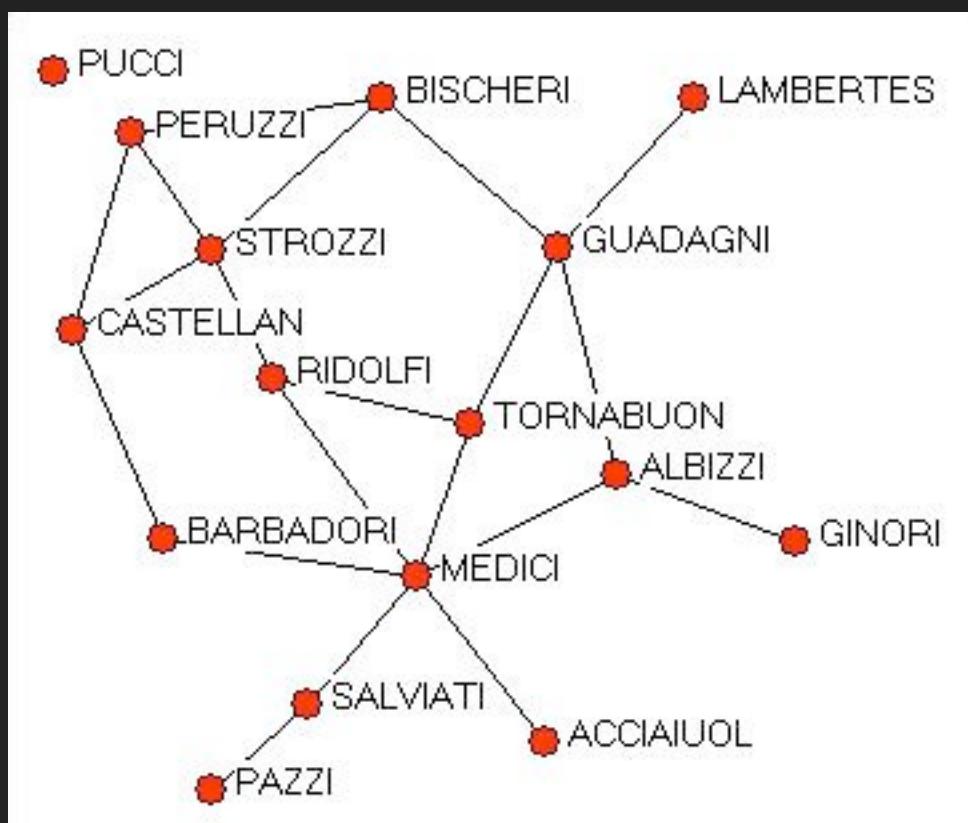
- ▶ Color is key (more on this later)
- ▶ Combine with a barplot or bubbles if the values are important

Do you *actually* need a map?

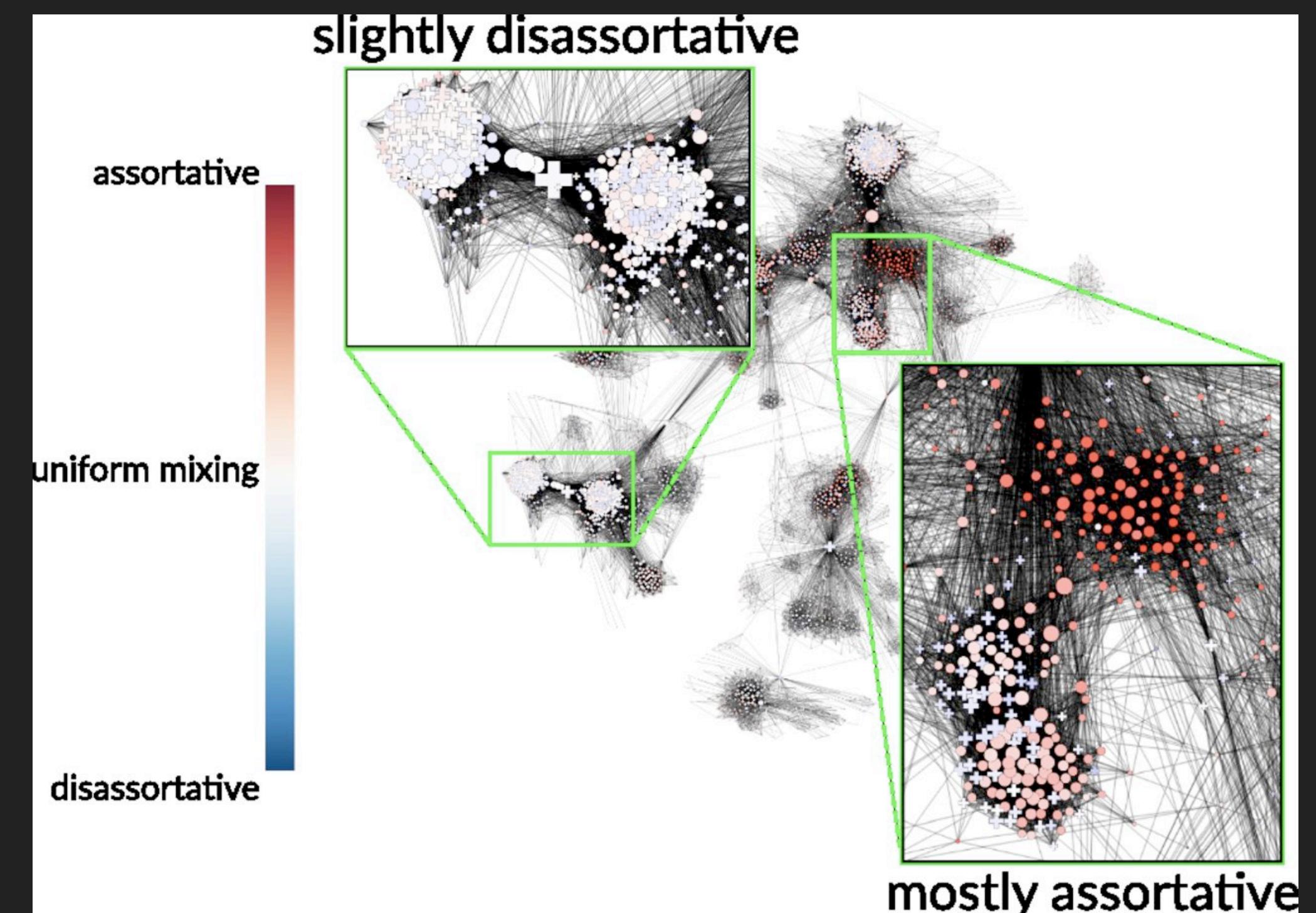


## NEWTORKS: DO YOU ACTUALLY NEED A NETWORK?

- ▶ Nobody wants to see your hairball
- ▶ Show if:
  - ▶ Small networks
  - ▶ Show a macro-pattern



Florentian families



Peel et al

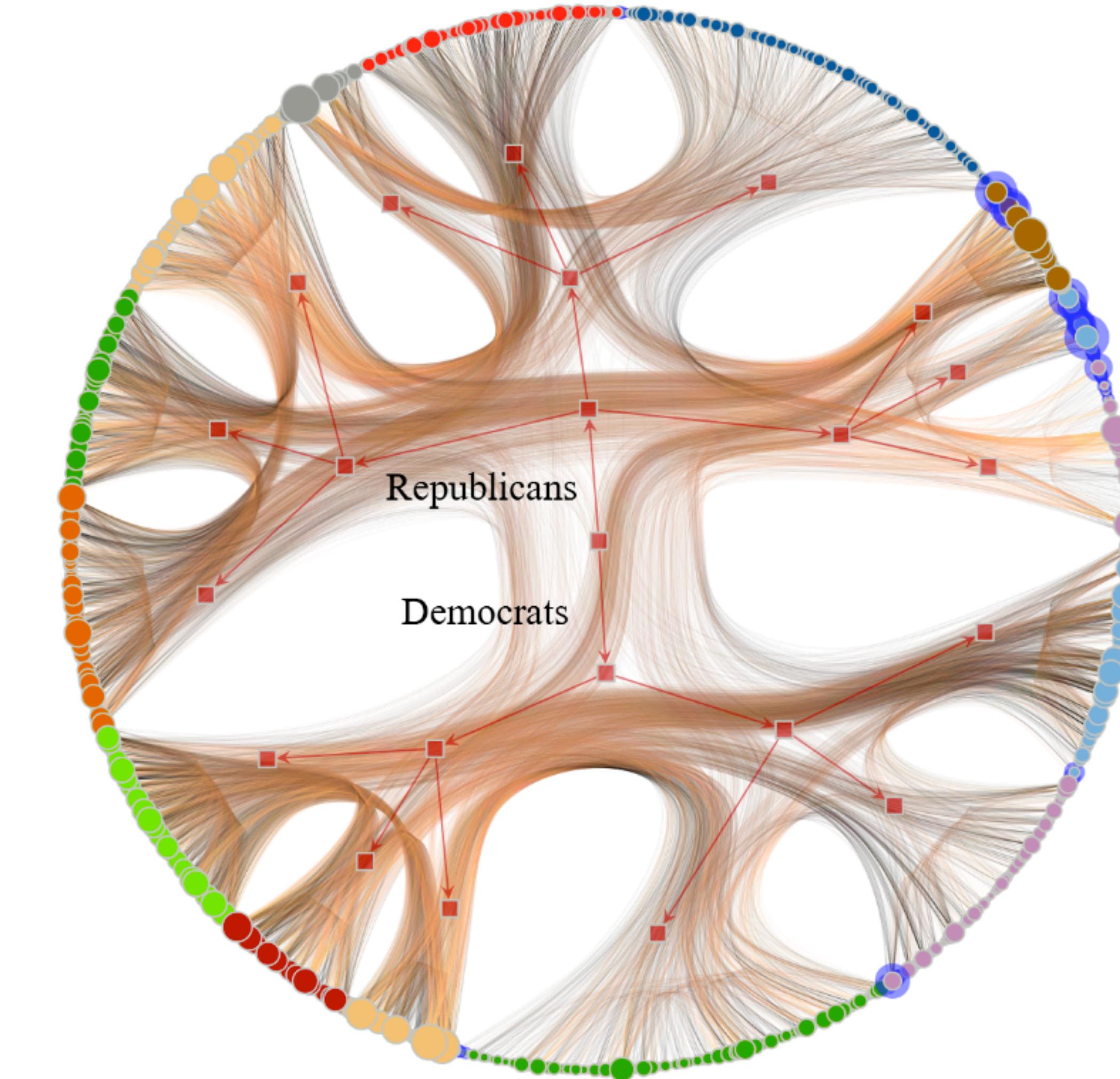
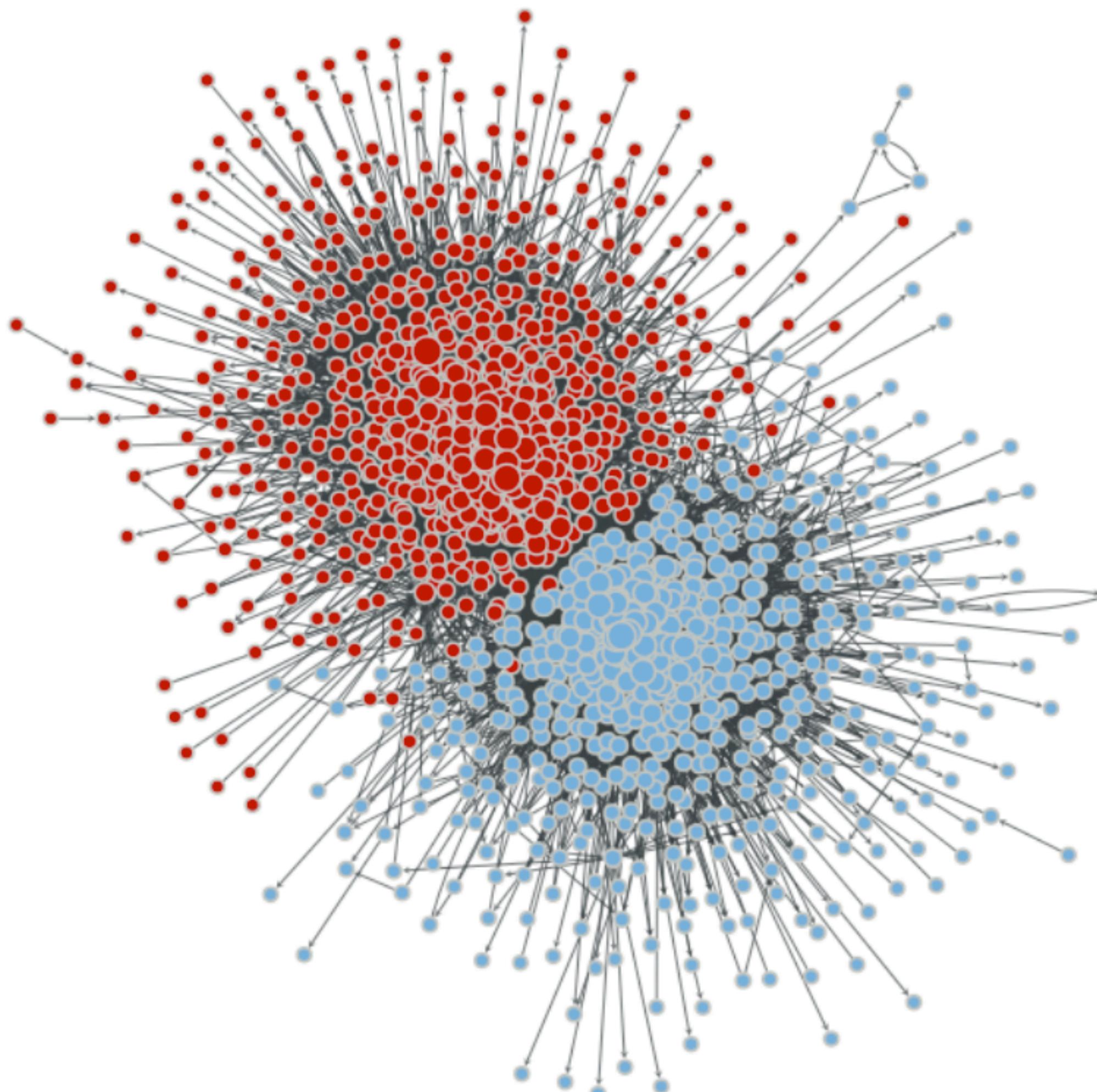


Figure 5. The political blog network of Adamic and Glance [67]. Left: Topmost partition of the hierarchy inferred with

## HOW TO USE GRAPHICAL OBJECTS

- ▶ We know that length is perceived biased
- ▶ Type of plots:
  - ▶ One numerical variable: **barplot** or histogram
  - ▶ Two numerical variables: **scatter** plot
  - ▶ Three numerical variables: scatter plot + **bubble size**
  - ▶ Use color for categorical variables (more on this later)

ELEMENTS OF A PLOT:

**SCALES, FACETS, TRANSFORMATIONS**

## SCALES, FACETS, TRANSFORMATIONS

- ▶ **Scales:** When to use logarithmic scale
  - ▶ Represent ratios or percentages (1:2 and 2:1 are equidistant from 1:1 in a log-scale)
  - ▶ Increase visibility (too many values with small values)
  - ▶ Show that our distribution follows a exponential (lin-log scale), lognormal (log-lin scale) or power-law (log-log scale) distribution
- ▶ **Facets** –> Comparing numbers next to each other is better
- ▶ **Transformations** –> Jitter, etc

## EXERCISE

- ▶ Using the covid data
- ▶ Think of how to show the message
  - ▶ Which variables connect to which channels
  - ▶ Which type of plot
  - ▶ Which transformations
- ▶ Create the visualization

# PART 3

# DESIGN

# PRINCIPLES OF VISUAL PERCEPTION

## GESTALT PRINCIPLES OF VISUAL PERCEPTION

Principles/laws of human perception that describe how humans group similar elements, recognize patterns and simplify complex images when we perceive objects



PROXIMITY

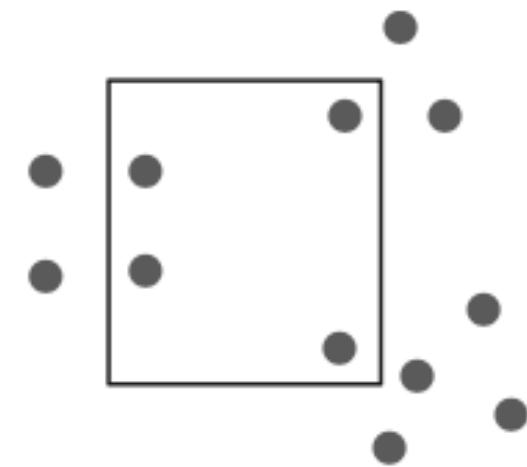
e.g. barplot: Bars next to each other are perceived as related



SIMILARITY

e.g. color across plots are perceived as related (be consistent)

## GESTALT PRINCIPLES OF VISUAL PERCEPTION



ENCLOSURE

Enclosed areas contain related objects (highlight areas)



CLOSURE

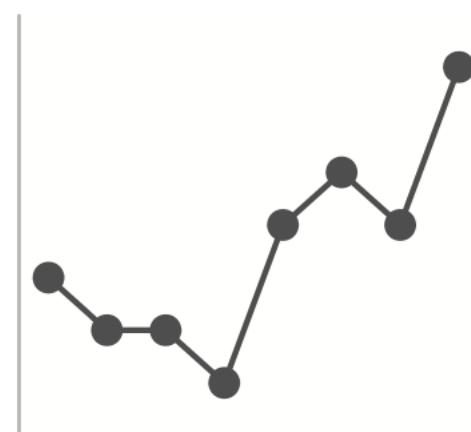
No need to close frames

## GESTALT PRINCIPLES OF VISUAL PERCEPTION



CONTINUITY

e.g., No need to have a left line

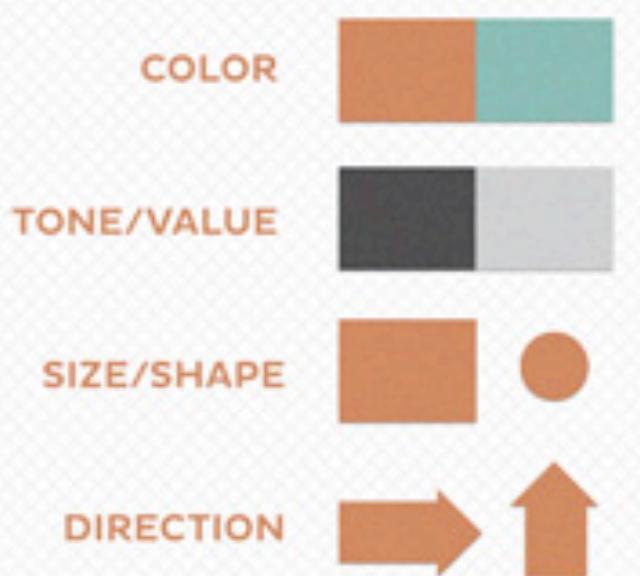


CONNECTION

e.g., Networks

# PRINCIPLES OF DESIGN: CRAP

# CONTRAST

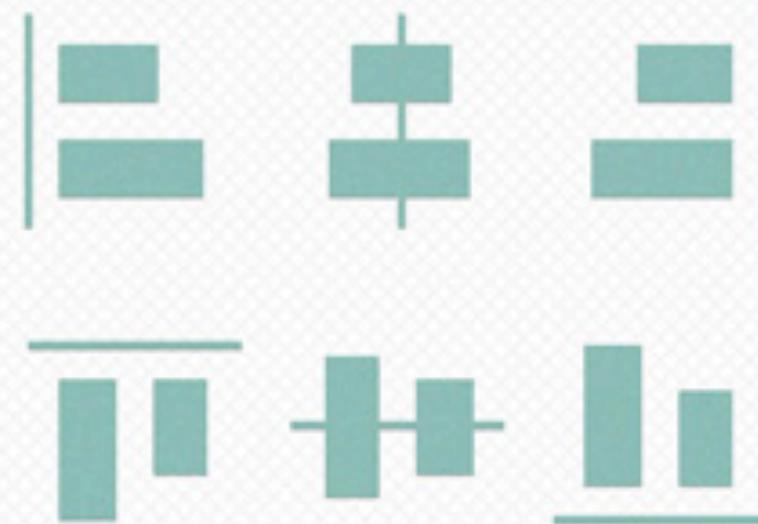


Unique elements in a design should stand apart from one another. One way to do this is to use contrast. Good contrast in a design – which can be achieved using elements like color, tone, size, and more – allows the viewer's eye to flow naturally.

To the left, you can see 4 ways to create contrast in your design.

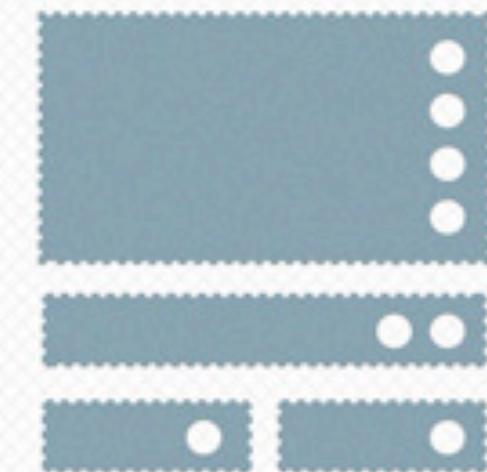
# ALIGNMENT

Proper alignment in a design means that every element in it is visually connected to another element. Alignment allows for cohesiveness; nothing feels out of place or disconnected when alignment has been handled well.



# REPETITION

Repetition breeds cohesiveness in a design. Once a design pattern has been established – for example, a dotted border or a specific typographic styling – repeat this pattern to establish consistency.



The short version?

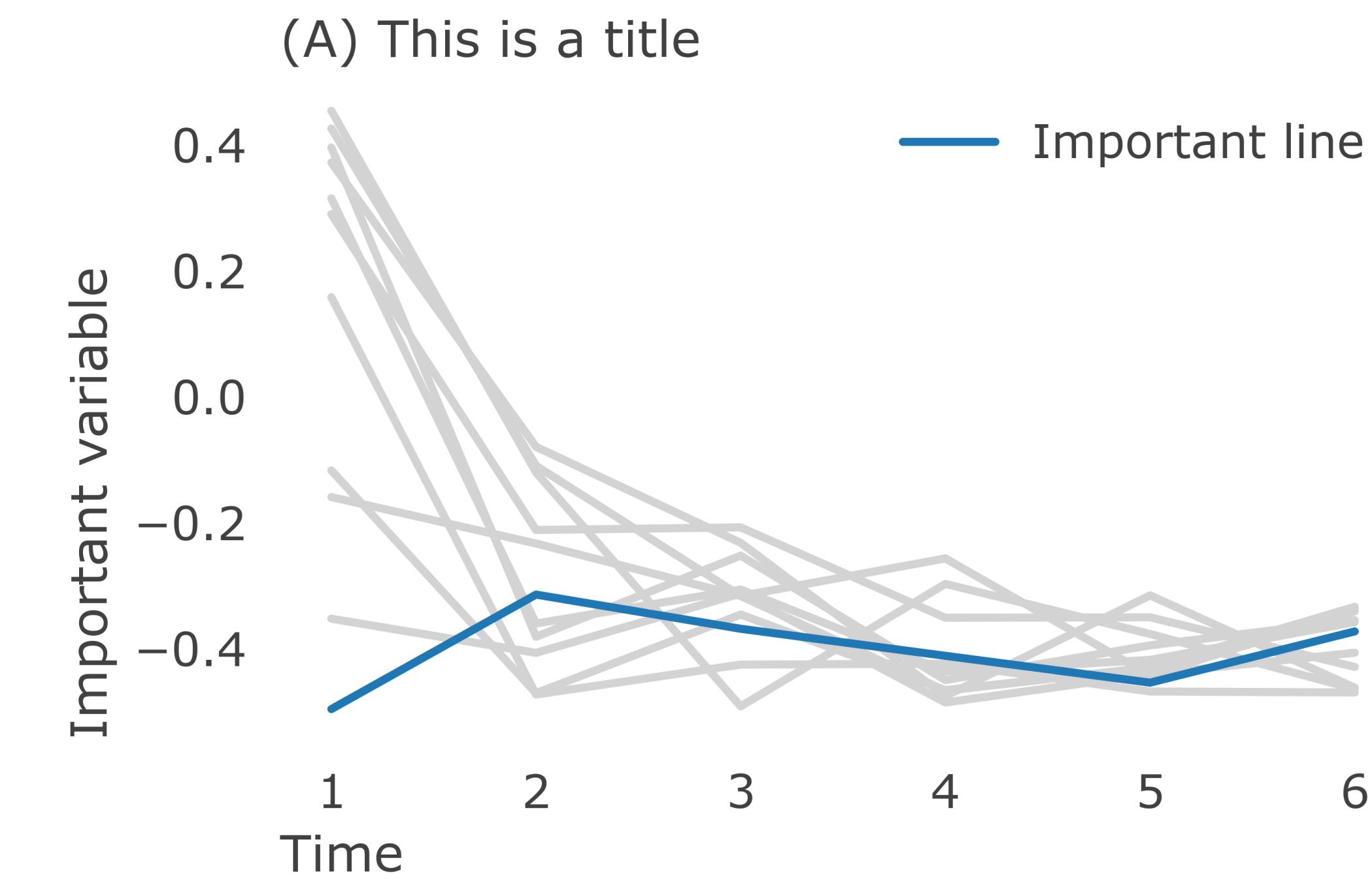
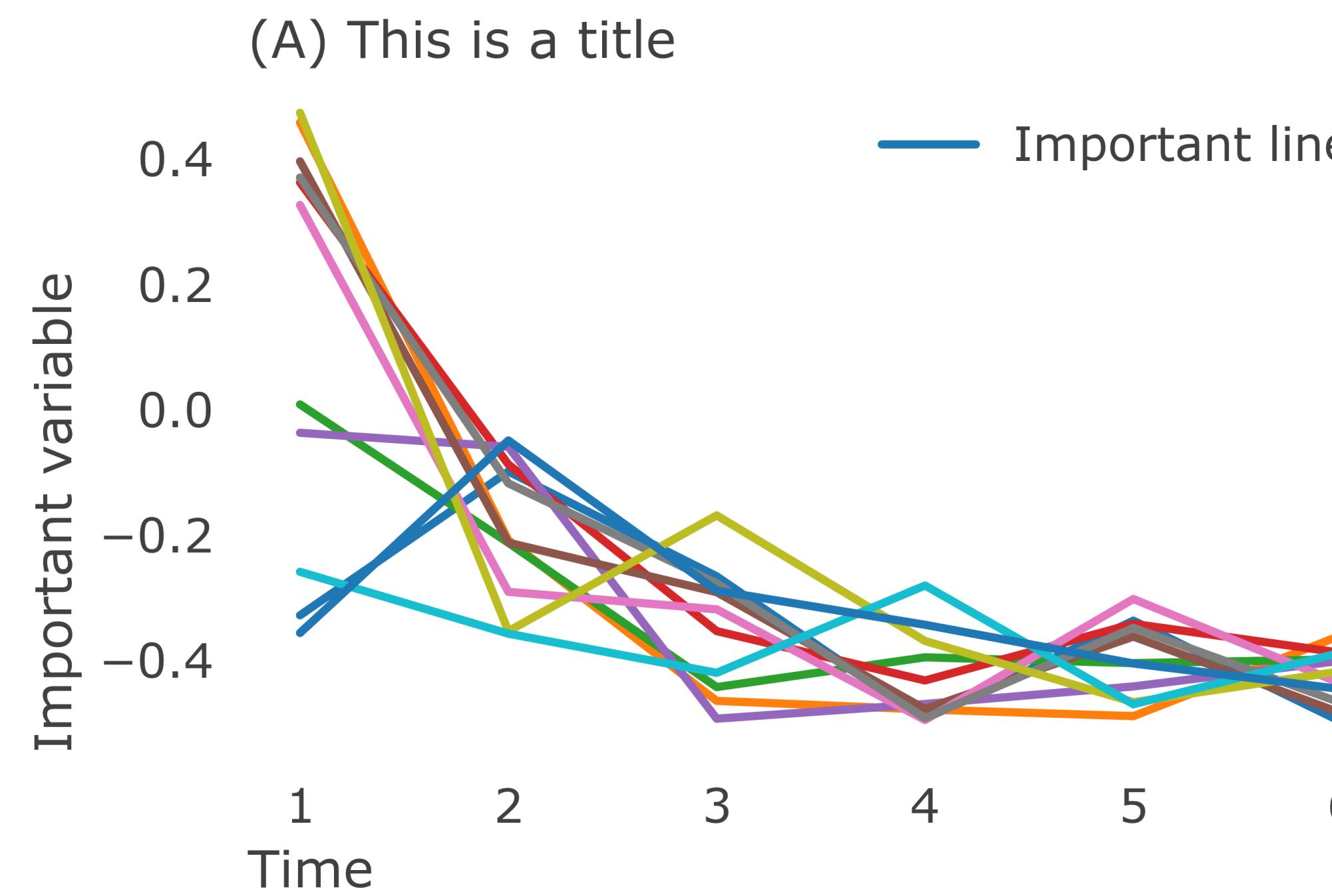
Establish a style for each element in a design and use it on similar elements.

# PROXIMITY

Proximity allows for visual unity in a design. If two elements are related to each other, they should be placed in close proximity to one another. Doing so minimizes visual clutter, emphasizes organization, and increases viewer comprehension.

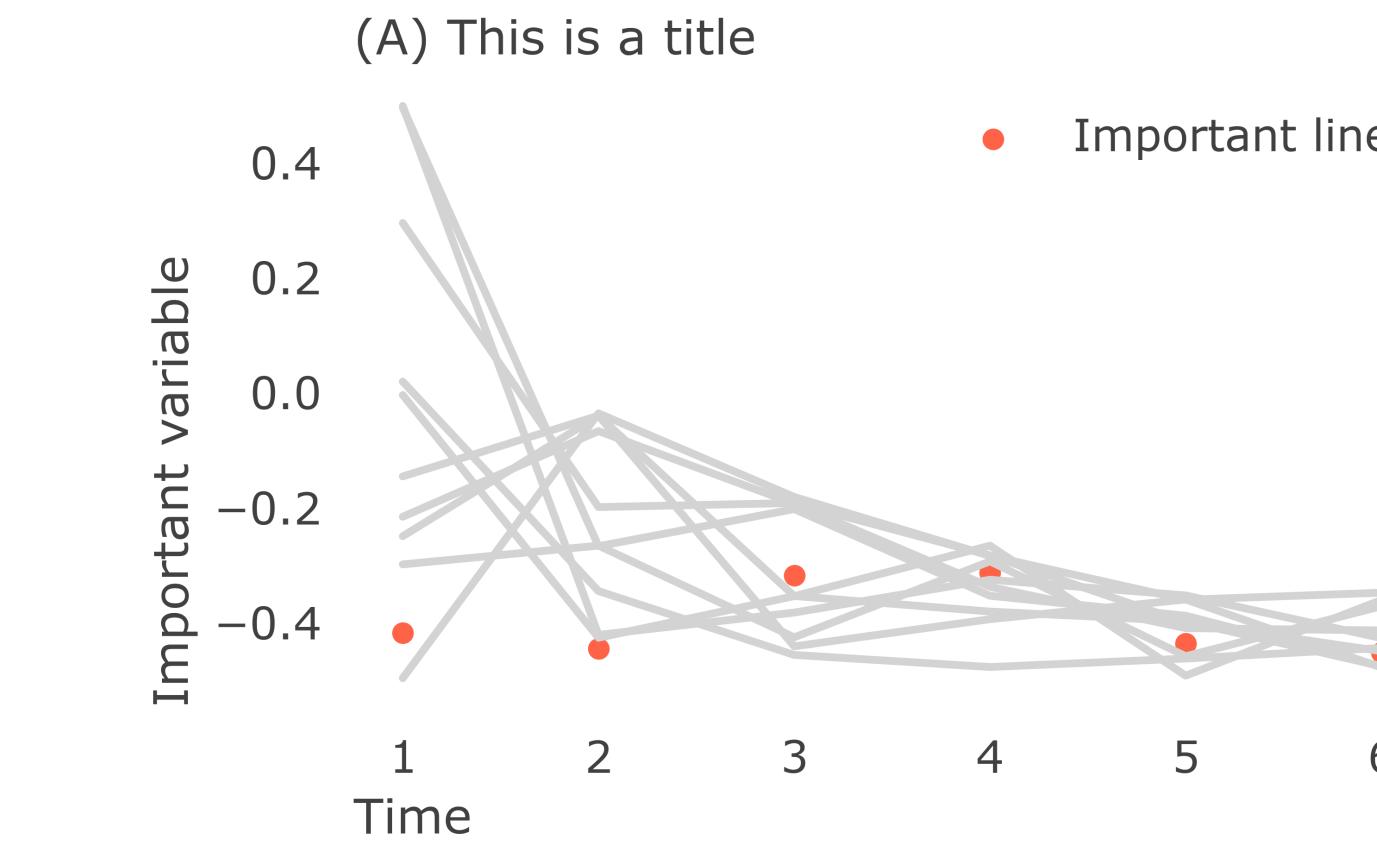
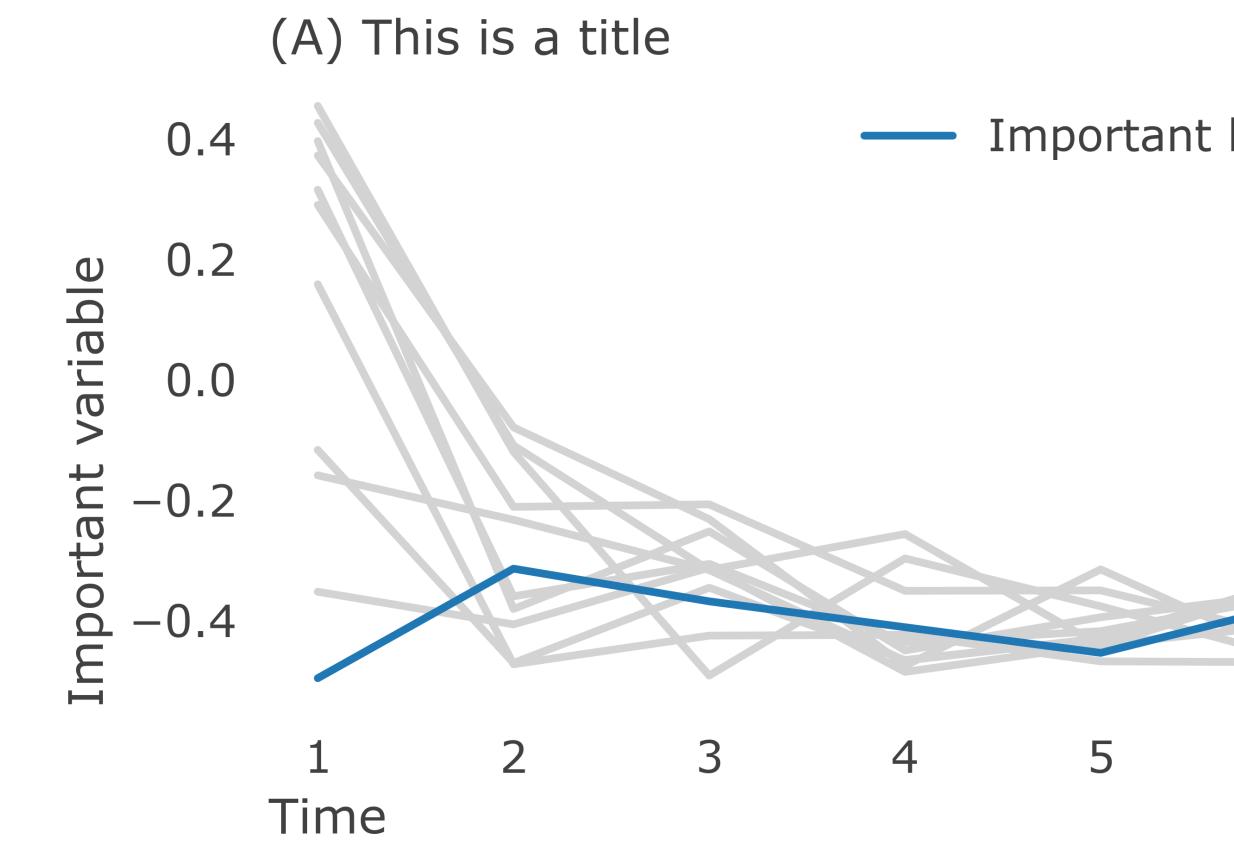
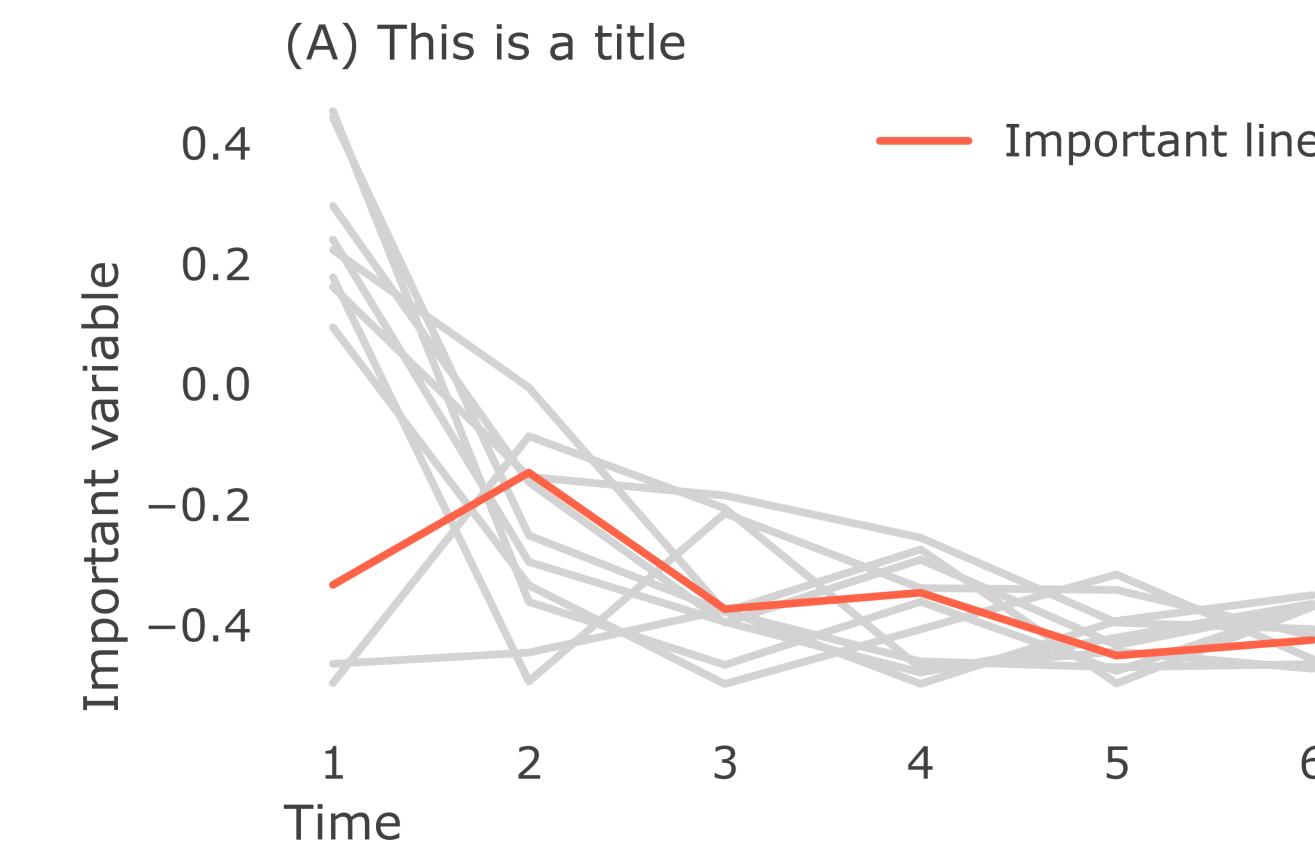
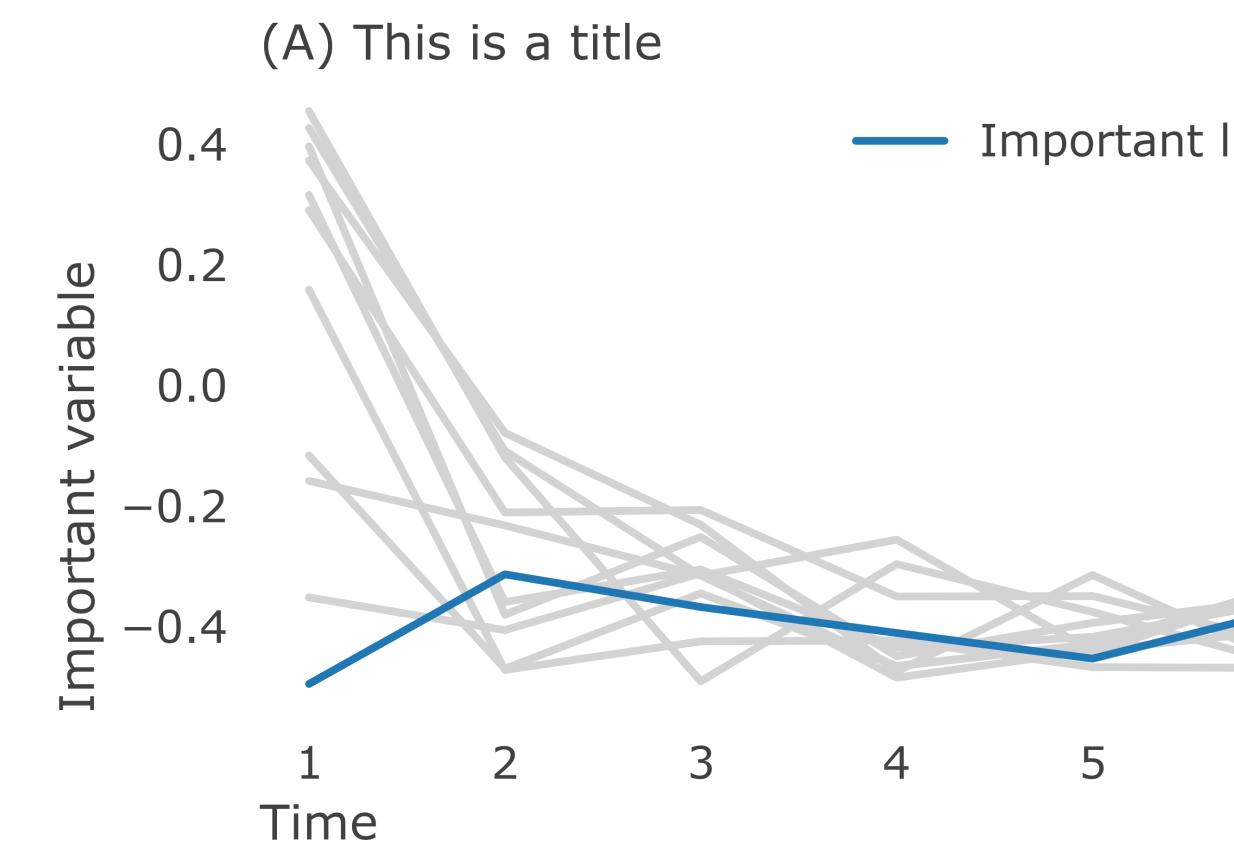


## CONTRAST



## PART 3: DESIGN

# REPETITION

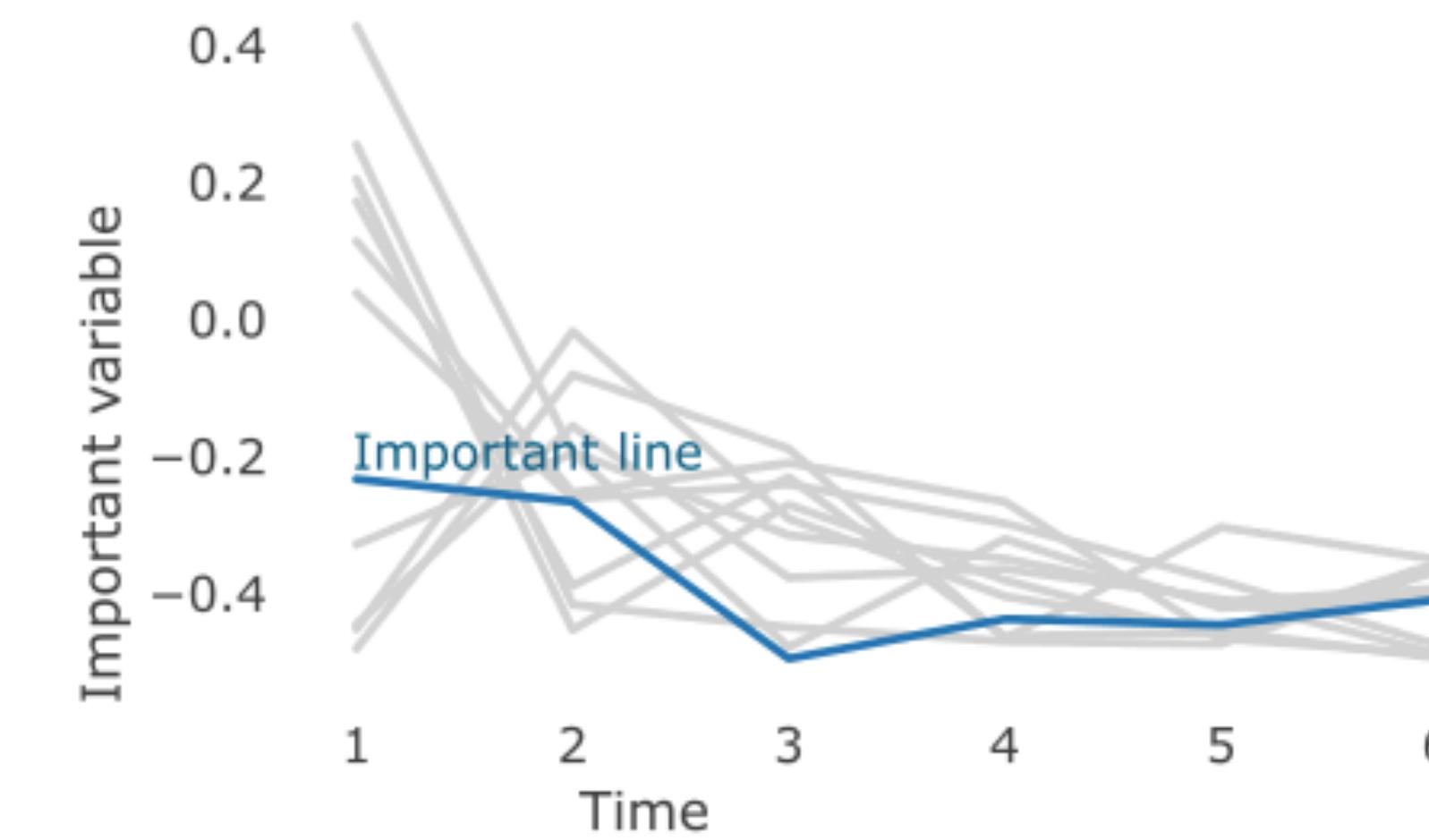
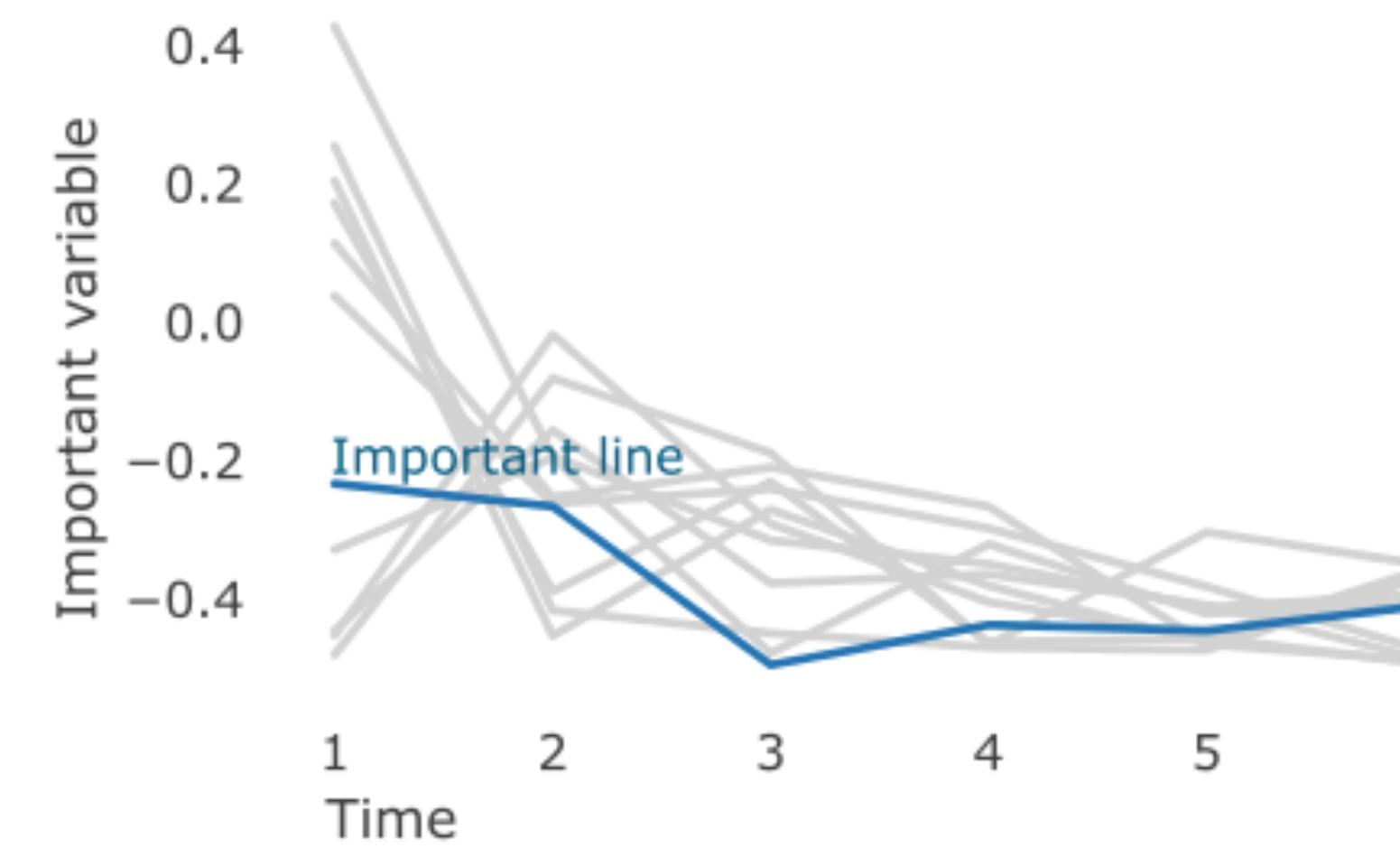


## ALIGNMENT

LOOKS  
GOOD

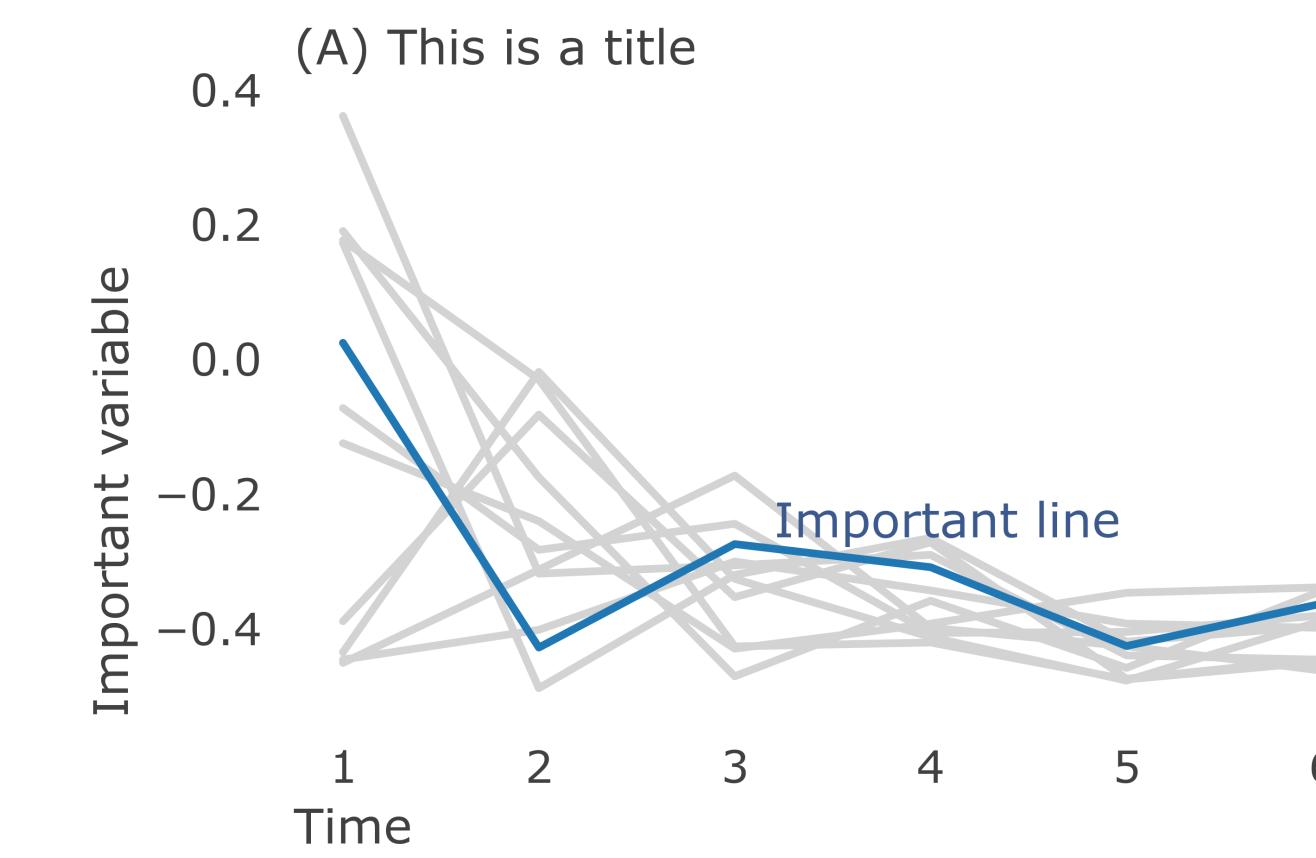
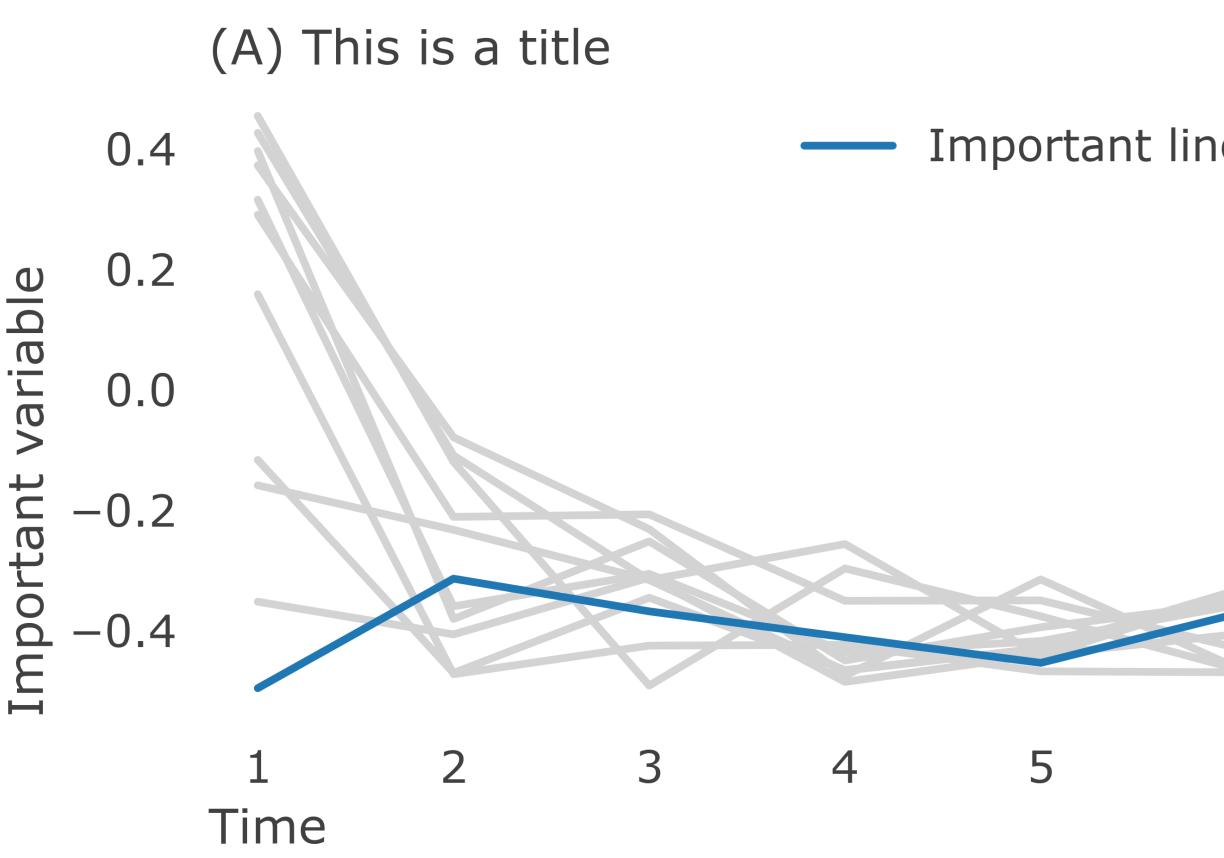
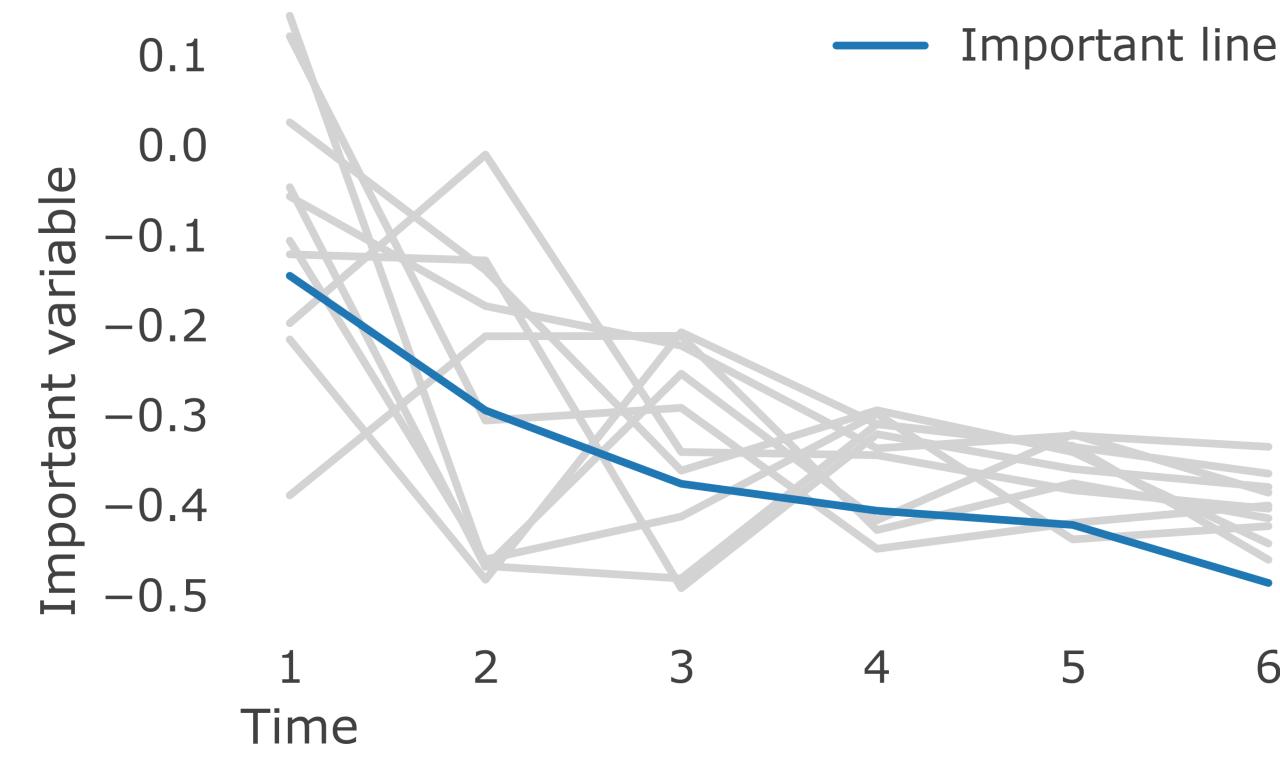


DOES NOT  
LOOK SO GOOD



# PROXIMITY

(A) This is a title



## **PRINCIPLE 1**

Contrast blah blah

## **PRINCIPLE 2**

Repetition blah blah

## **Principle 3**

Alignment blah blah

## **PRINCIPLE 4**

Proximity blah blah

## **PRINCIPLE 1**

Contrast blah

## **PRINCIPLE 2**

Repetition blah

## **PRINCIPLE 3**

Alignment blah

## **PRINCIPLE 4**

Proximity blah

## **PRINCIPLE 1**

Contrast blah blah

## **PRINCIPLE 2**

Repetition blah blah

## **PRINCIPLE 3**

Alignment blah blah

## **PRINCIPLE 4**

Proximity blah blah



eliminate  
clutter

ELIMINATE CLUTTER:

# PRACTICAL GUIDES

## ELIMINATE CLUTTER = MAXIMIZE DATA-TO-INK RATIO

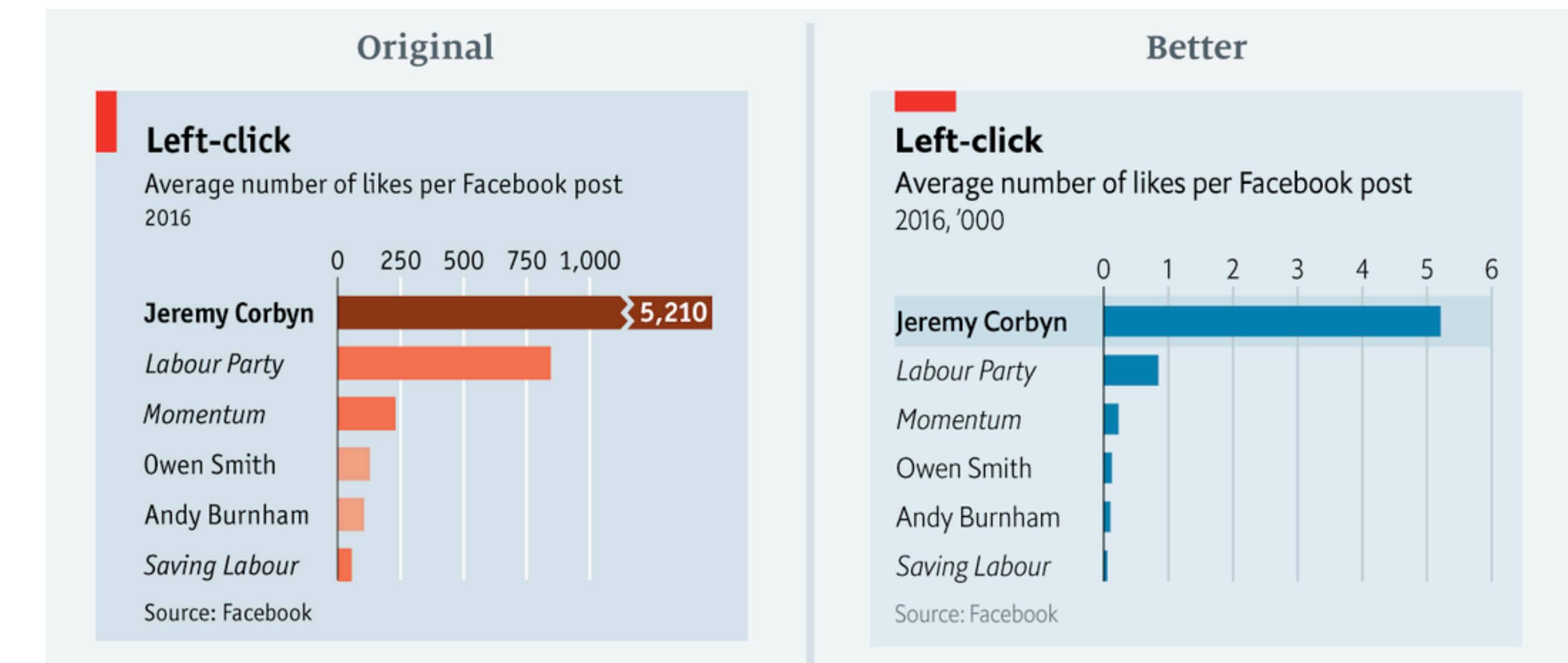
- ▶ Reduce cognitive load
  - ▶ Removing unnecessary clutter
  - ▶ Looking more professional/aesthetically pleasant

## ELIMINATE CLUTTER = MAXIMIZE INK-TO-DATA RATIO

- ▶ Contrast:
  - ▶ Eliminate unnecessary lines (all frames, use gray grid lines, etc)
  - ▶ Don't use a gray background
  - ▶ White space is your friend (allows for "breathing")
  - ▶ Enlarge the labels
  - ▶ Use vector graphics (svg/pdf/eps) to avoid blurry figures
- ▶ Repetition: Be consistent in different figures
- ▶ Alignment: Make sure you align subplots/labels
- ▶ Proximity: When possible, label data directly (instead of using legends)

## ELIMINATE CLUTTER DOESN'T MEAN ELIMINATE CONTEXT

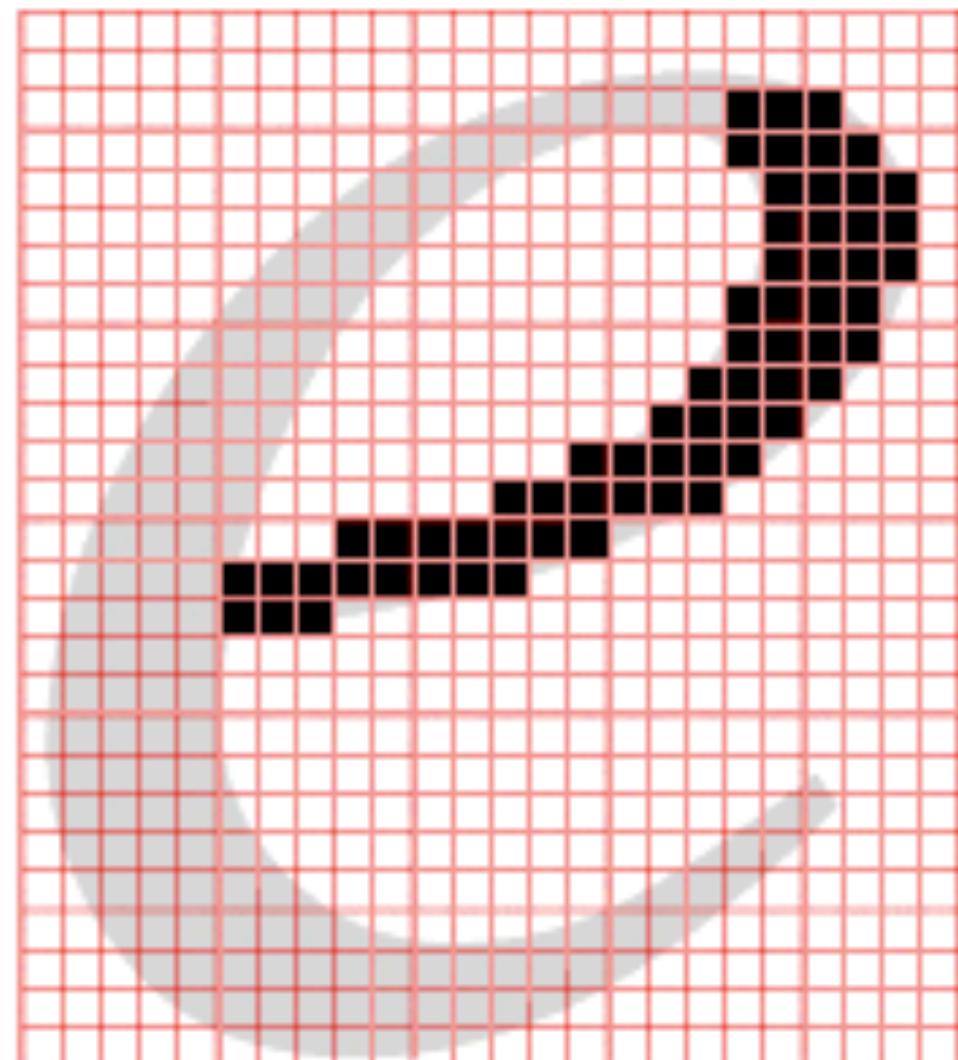
- ▶ Show the data: The axis should reflect the range of the data (no need to start at zero!)
- ▶ Show the context: Variability in the data (error bars).
- ▶ Don't use double scales



## ELIMINATE BLURRY FIGURES: USE VECTOR GRAPHICS

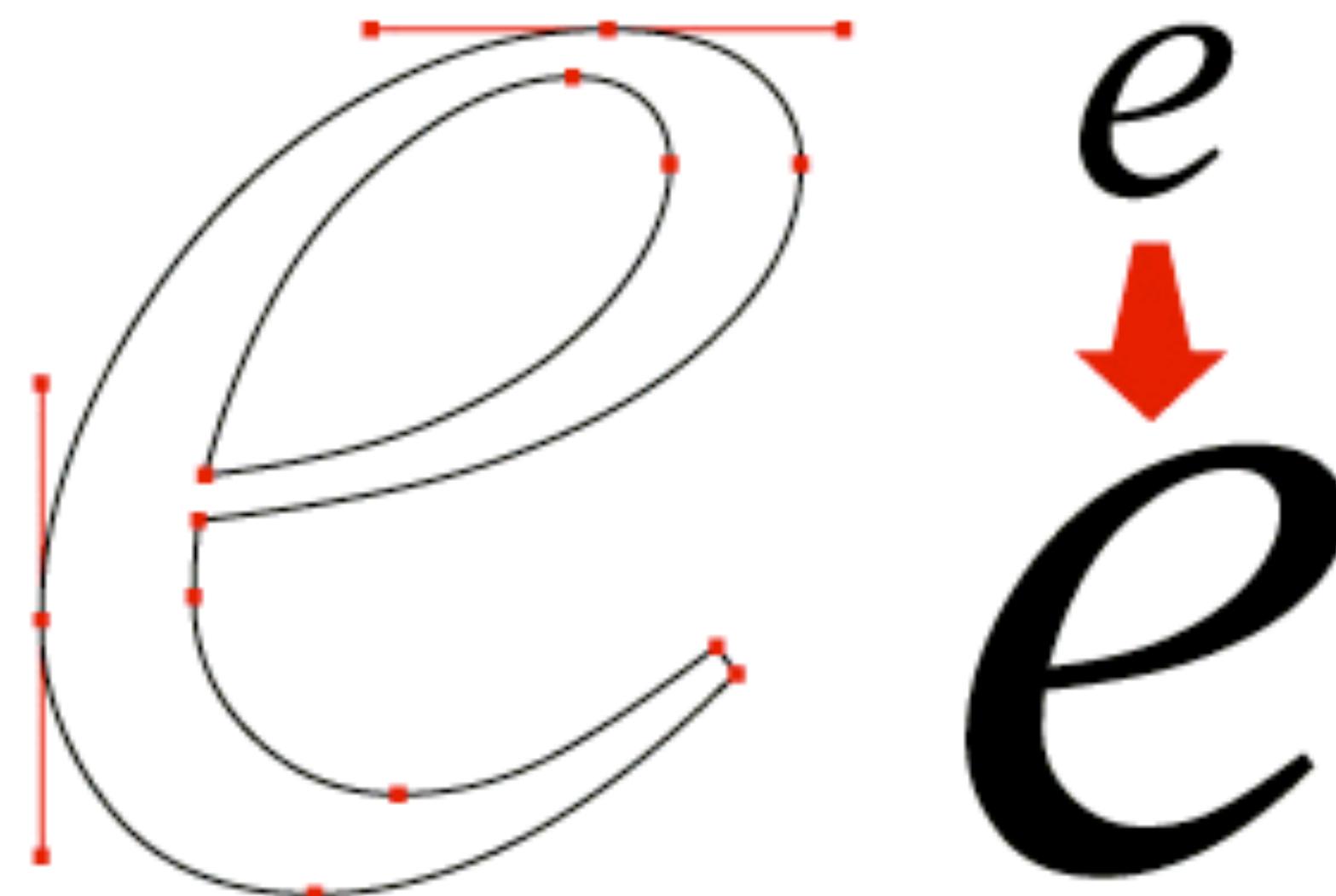
Raster: GIF, JPEG, PNG

BITMAPPED (RASTER) GRAPHICS



Vector: SVG, PDF, EPS

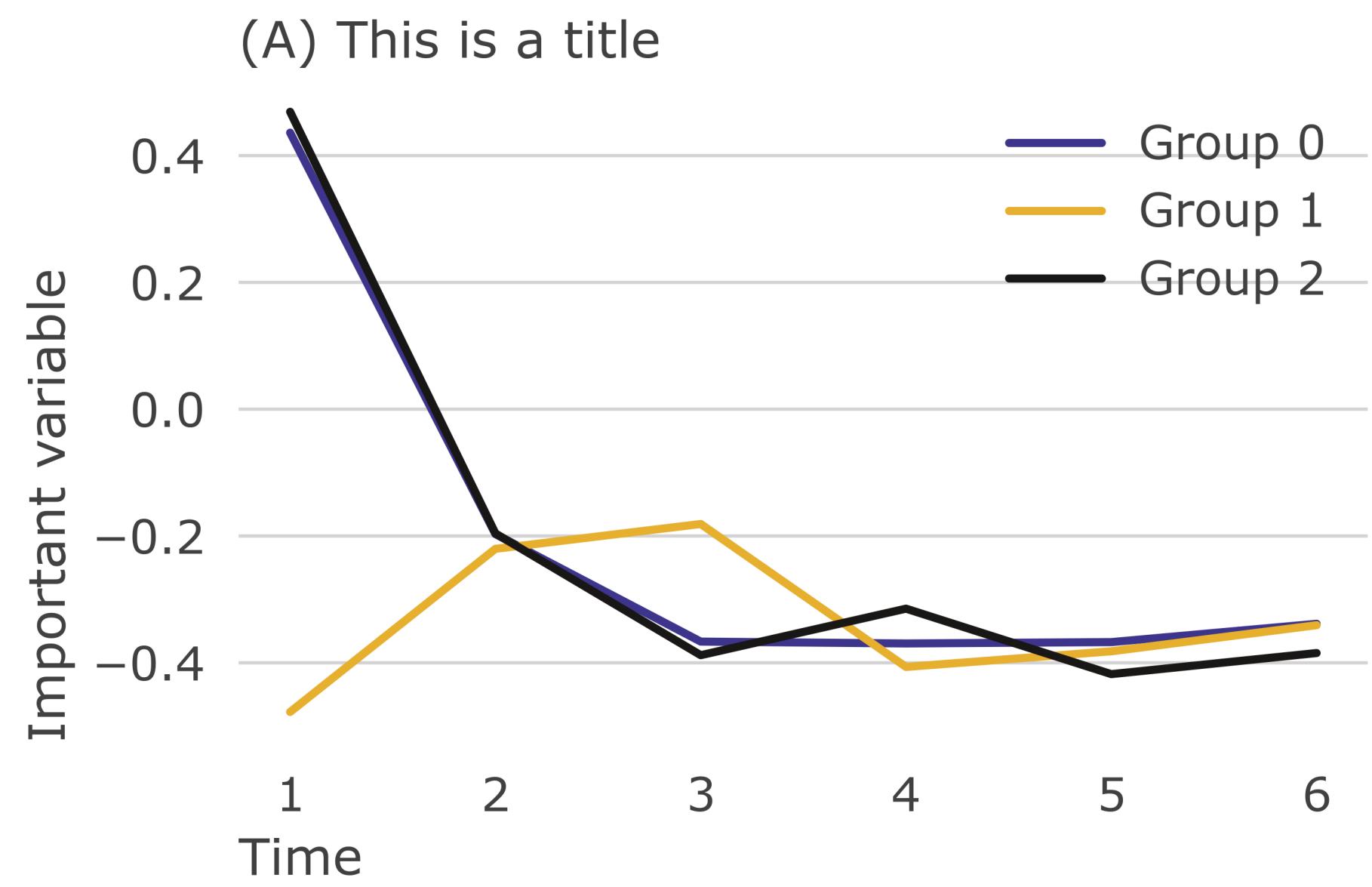
VECTOR GRAPHICS



## PYTHON (MATPLOTLIB/SEABORN)

```
custom_params = {"axes.spines.right": False, "axes.spines.top": False, "axes.spines.left": False, "axes.spines.bottom": False, "lines.linewidth": 2, "grid.color": "lightgray", "legend.frameon": False, "xtick.labelcolor": "#484848", "ytick.labelcolor": "#484848", "xtick.color": "#484848", "ytick.color": "#484848", "text.color": "#484848", "axes.labelcolor": "#484848", "axes.titlecolor": "#484848", "figure.figsize": [5,3], "axes.titlelocation": "left", "xaxis.labellocation": "left", "yaxis.labellocation": "bottom"}  
  
palette = ["#3d348b", "#e6af2e", "#191716", "#e0e2db"] #use your favourite colours  
  
sns.set_theme(context='paper', style='white', palette=palette, font='Verdana', font_scale=1.3, color_codes=True, rc=custom_params)
```

## PART 3: DESIGN



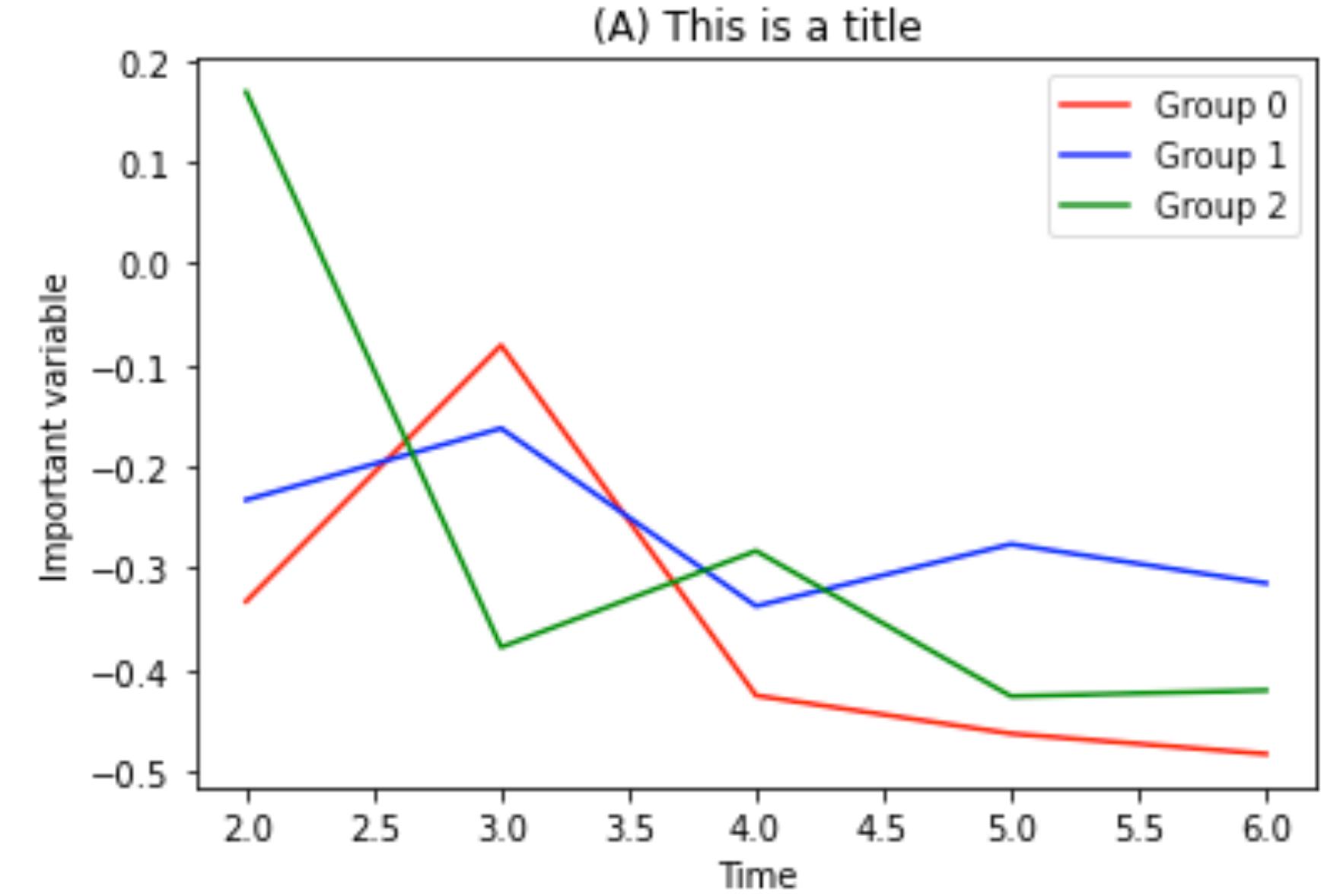
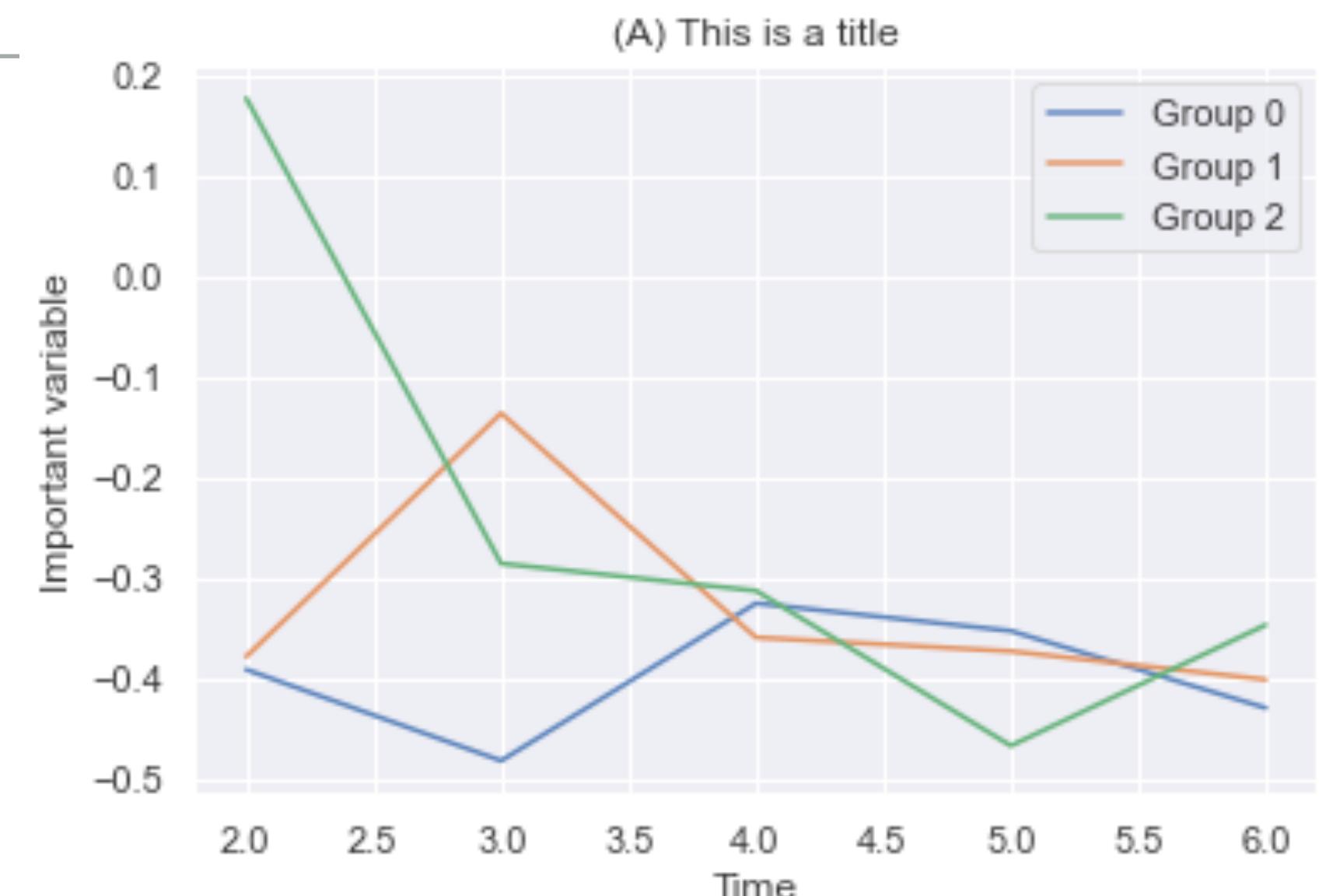
**Closure:** No need for a frame, we understand that it is one plot

**Proximity:** We know that the labels belong to the axes because they are nearby

**Continuity:** 2, 3, 4, 5, 6 are perceived as connected

**Connection:** All dots within one line

**Similarity:** The three lines represent similar data

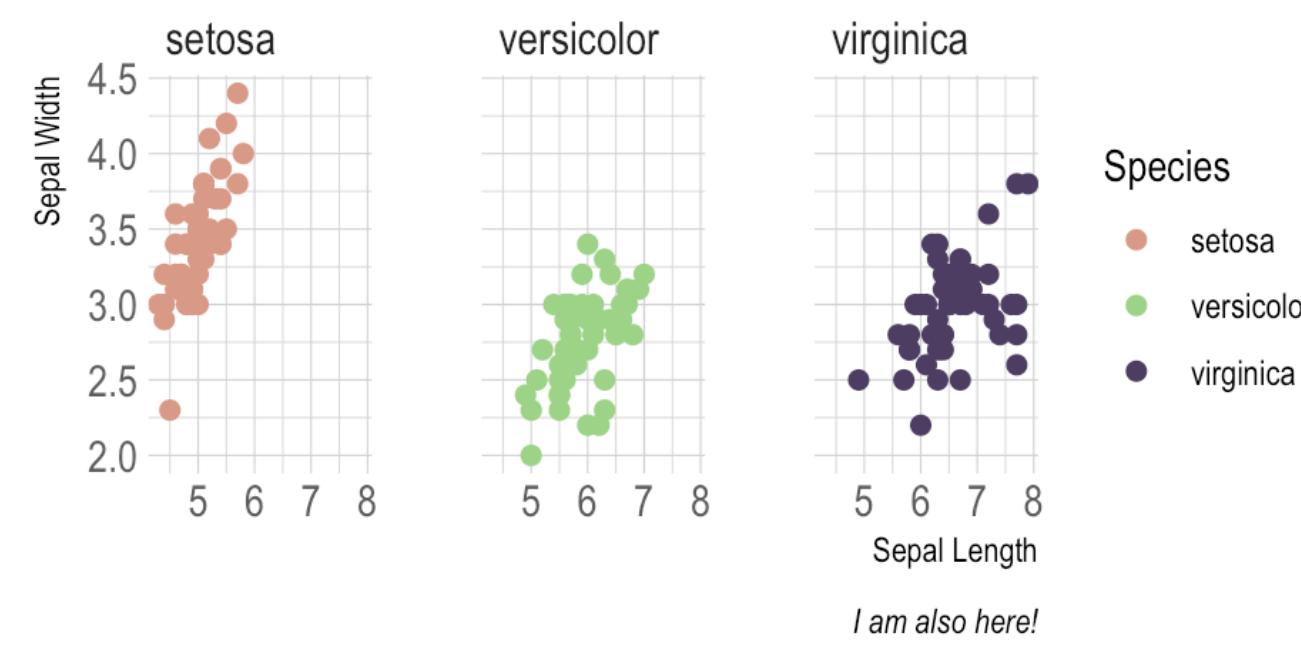


## PART 3: DESIGN

# GGPLOT2 → HBRTHEMES::THEME\_IPSUM

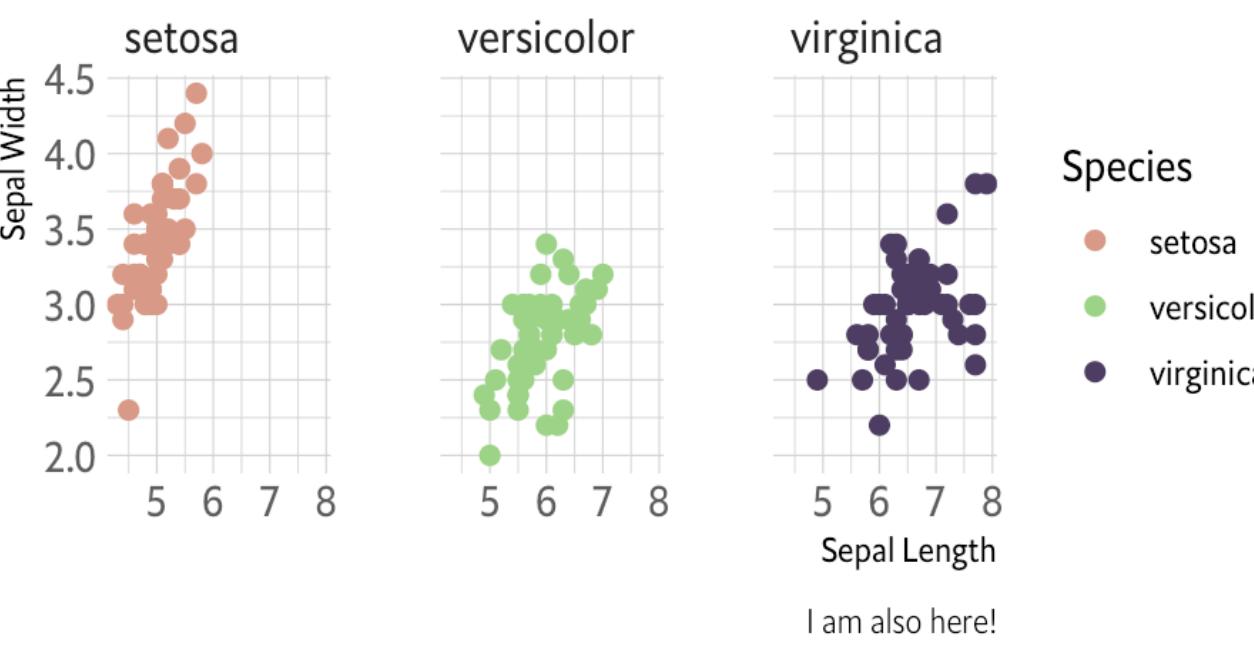
**theme\_ipsum**

Arial Narrow



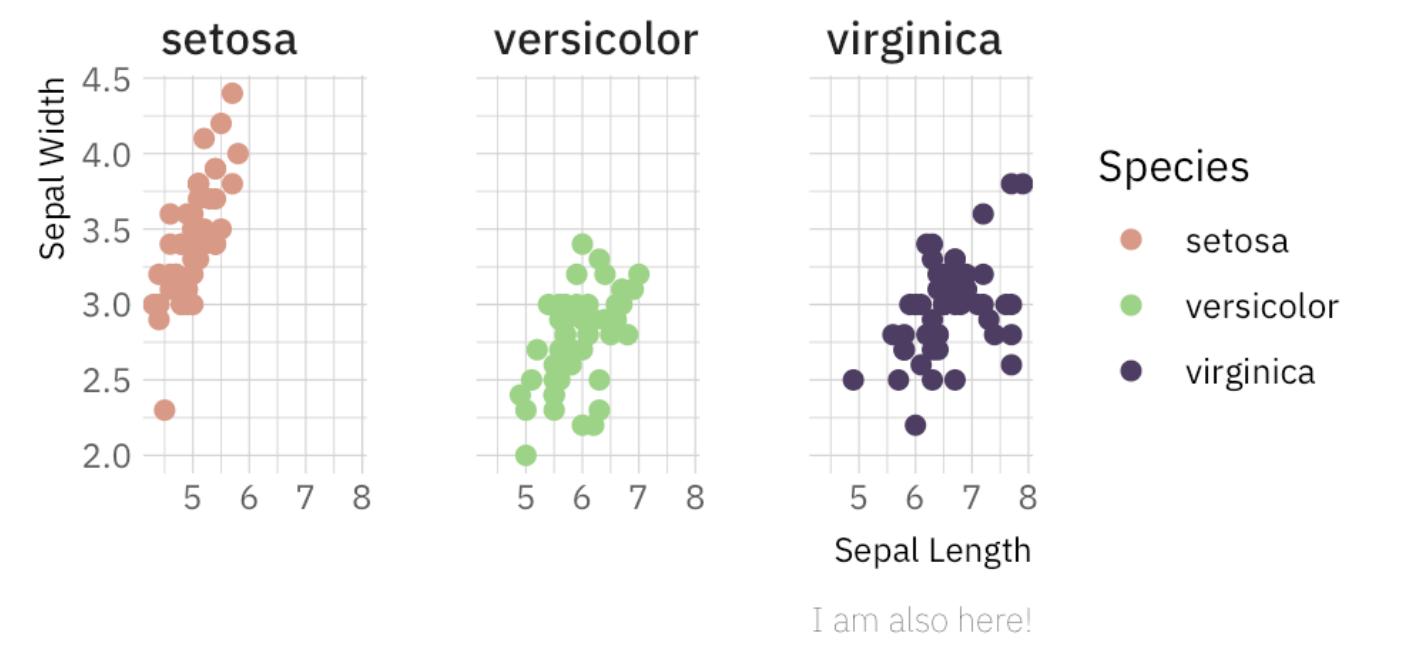
**theme\_ipsum\_es**

Econ Sans



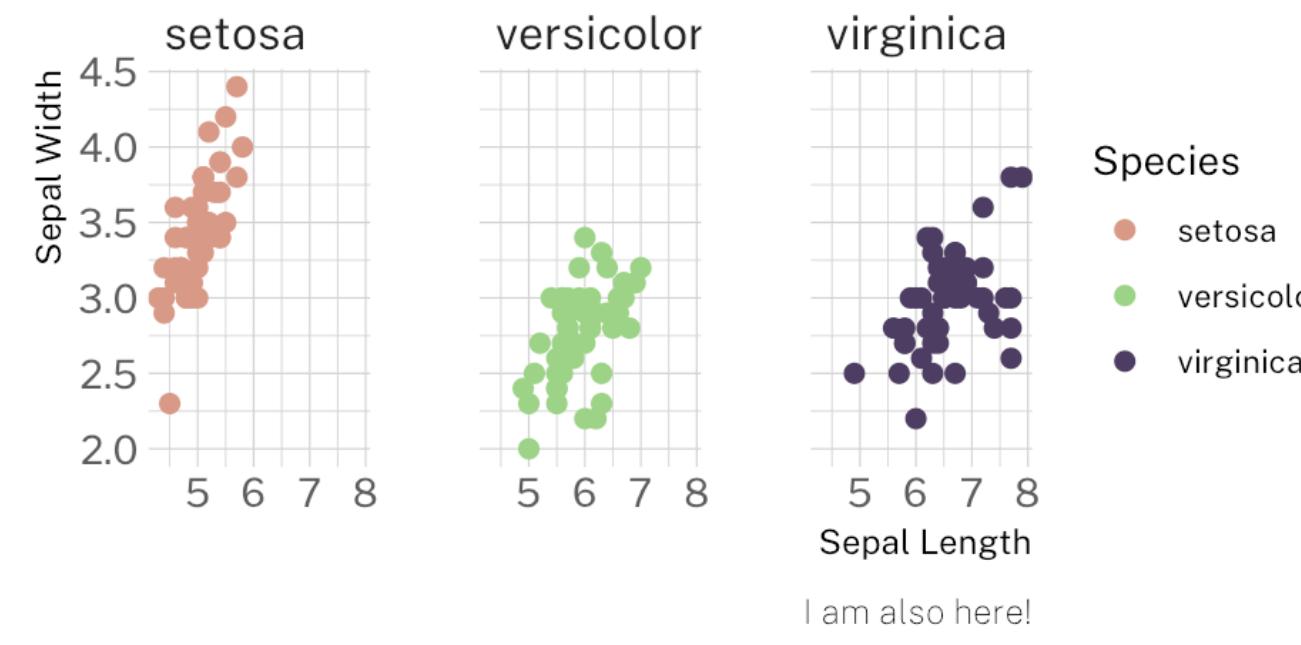
**theme\_ipsum\_ps**

IBM Plex Sans



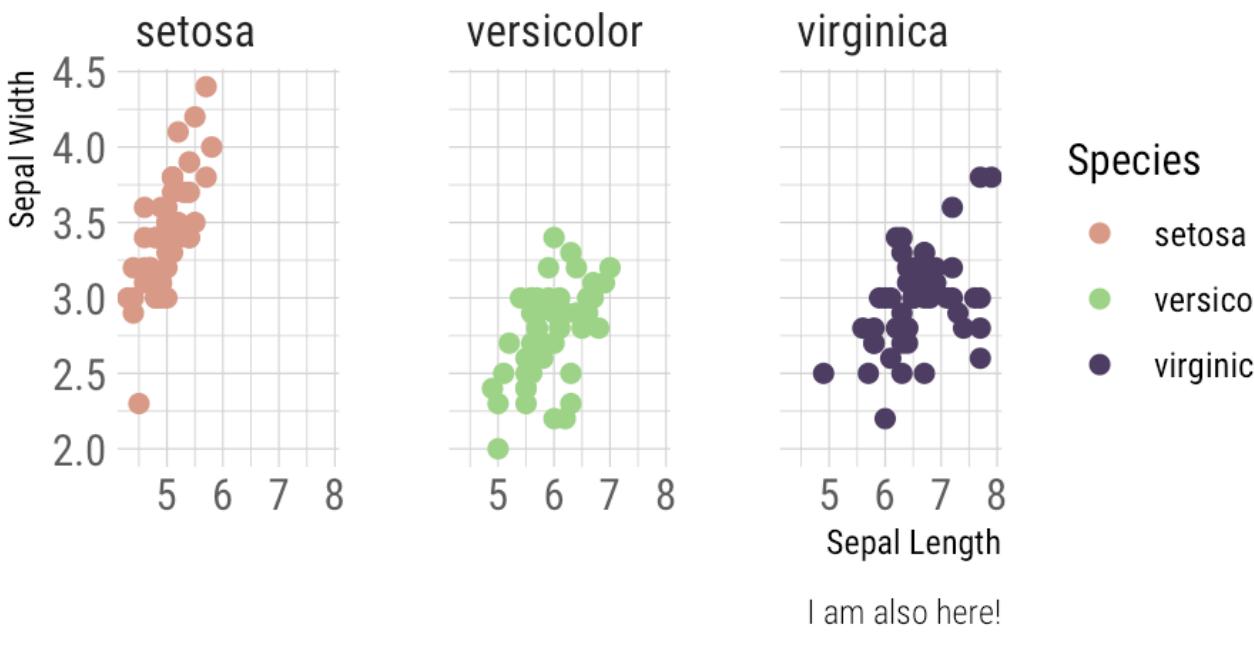
**theme\_ipsum\_pub**

Public Sans



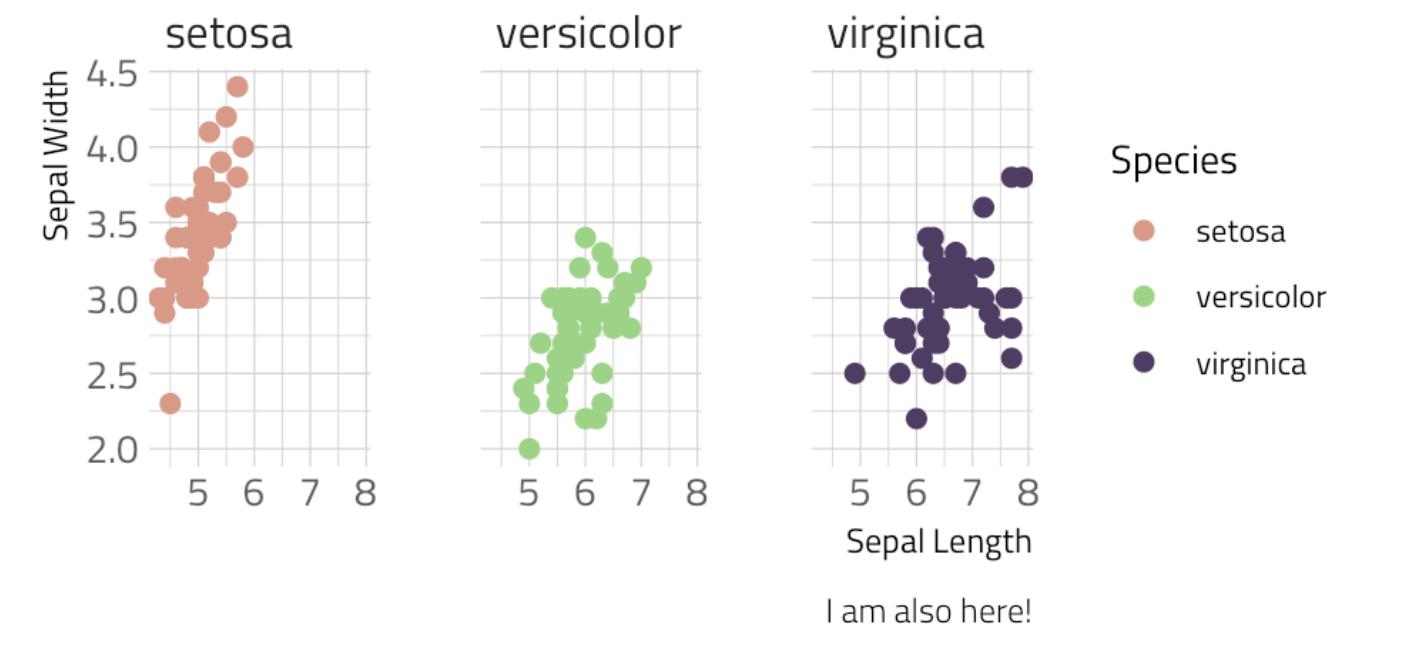
**theme\_ipsum\_rc**

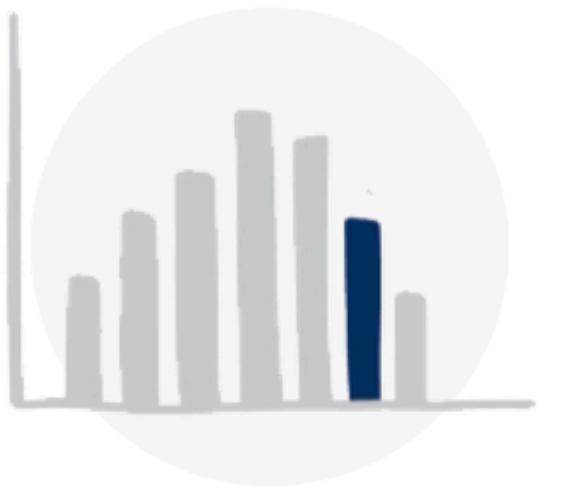
Roboto Condensed



**theme\_ipsum\_tw**

Titillium Web





TENSION

focus

attention

FOCUS ATTENTION:

# PRACTICAL GUIDES

## WHY DO WE NEED TO FOCUS ATTENTION?

Help the person interpret the plot (reduce cognitive load, make it enjoyable)

## HOW DO WE FOCUS ATTENTION?

Using pre-attentive attributes

## PRE ATTENTIVE ATTRIBUTES



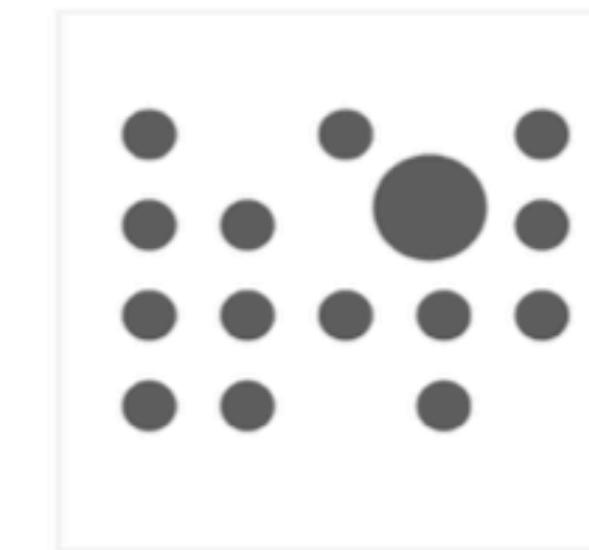
Length



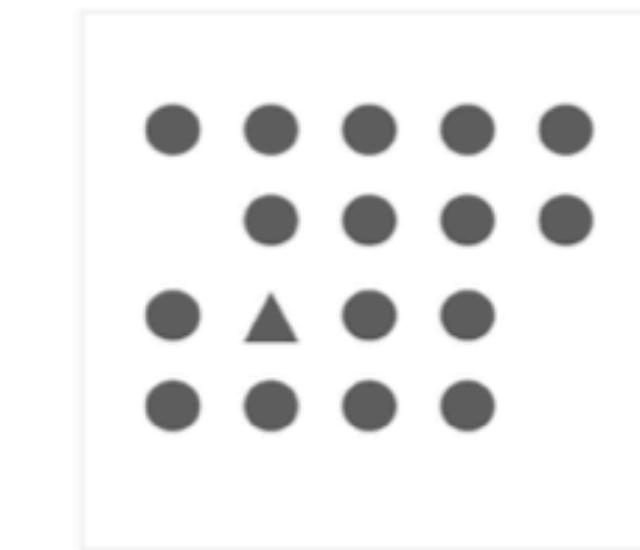
Width



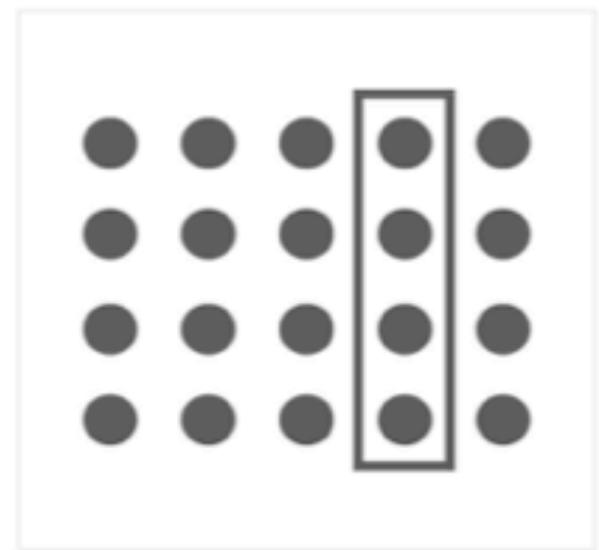
Orientation



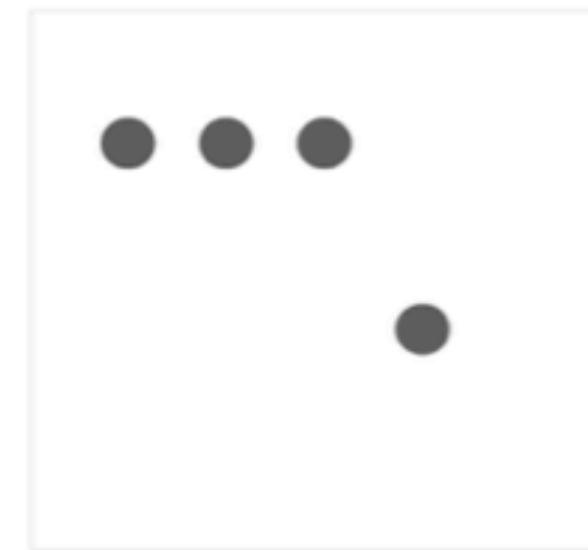
Size



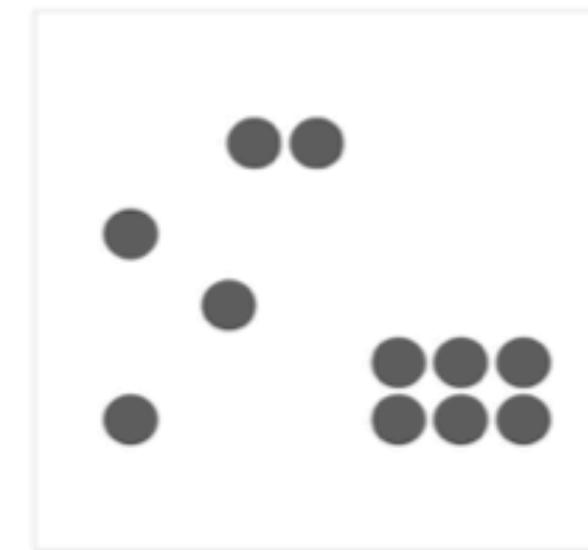
Shape



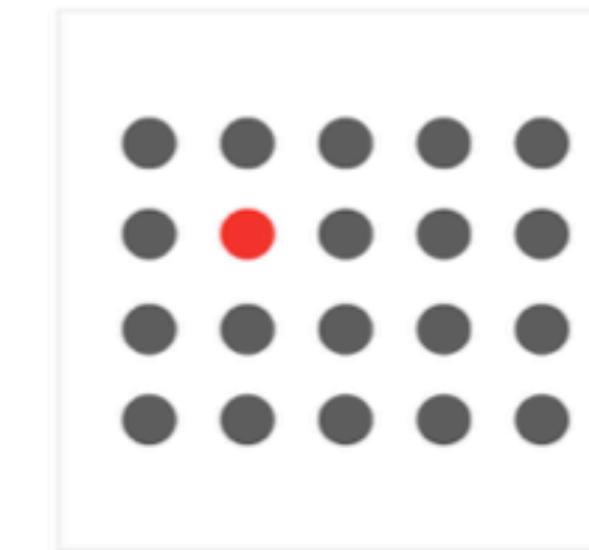
Enclosure



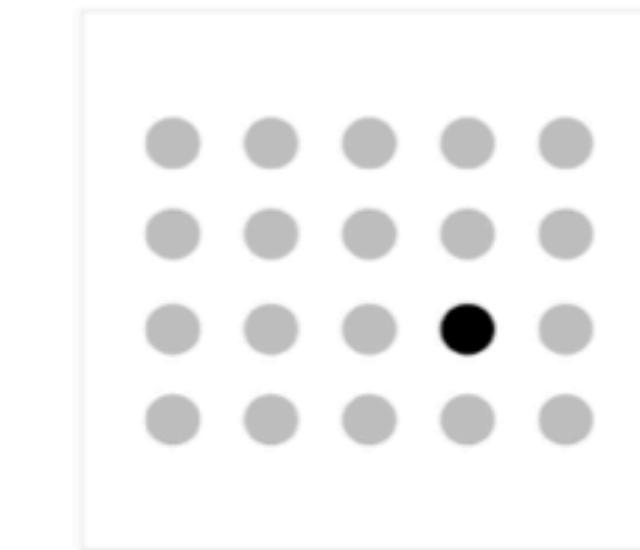
Position



Grouping



Color Hue



Color  
Intensity

## PART 3: DESIGN

---

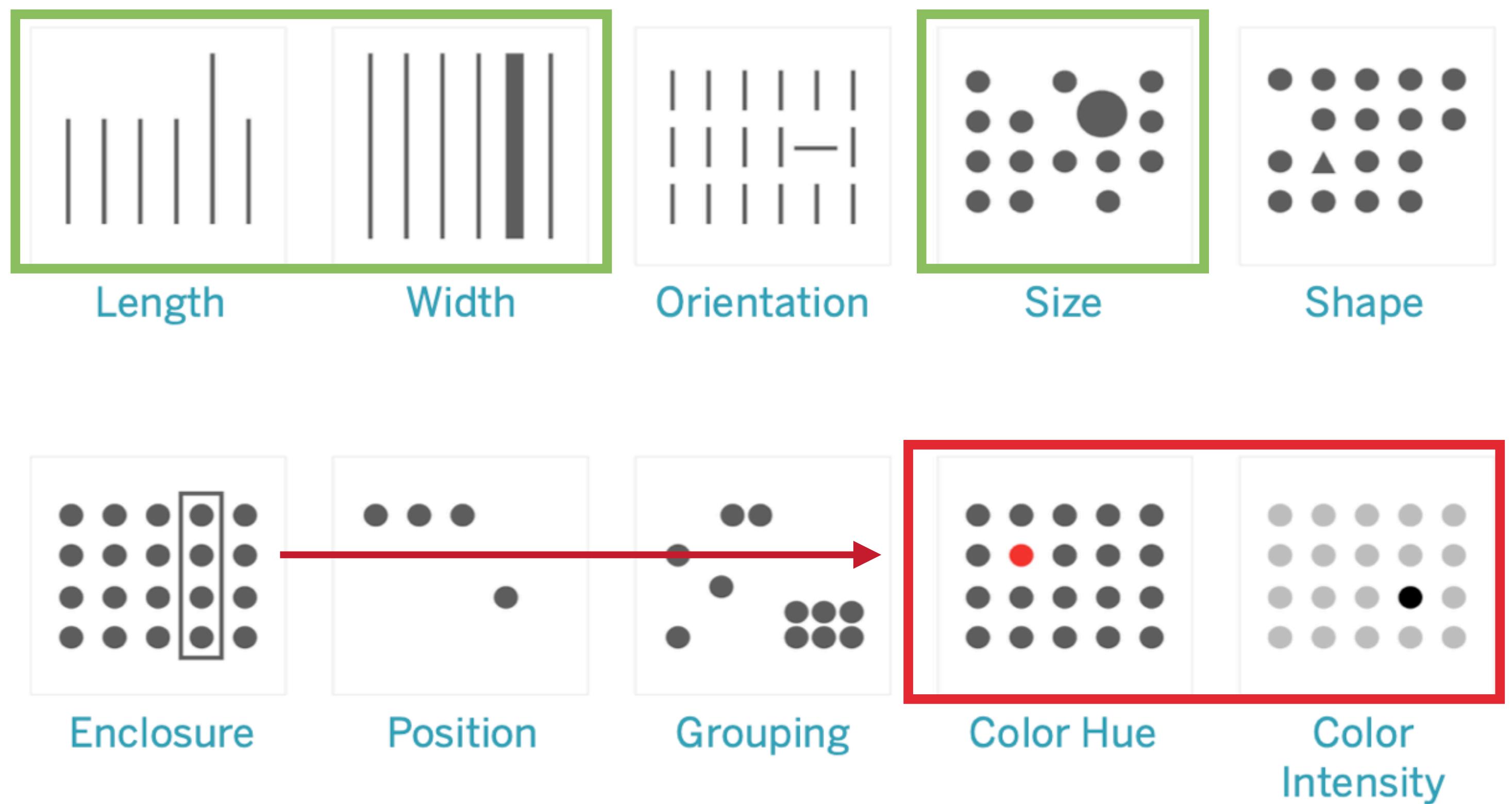
756395068473  
658663037576  
860372658602  
846589107830

756395068473  
658663037576  
860372658602  
846589107830

## IMPORTANT PRE ATTENTIVE ATTRIBUTES

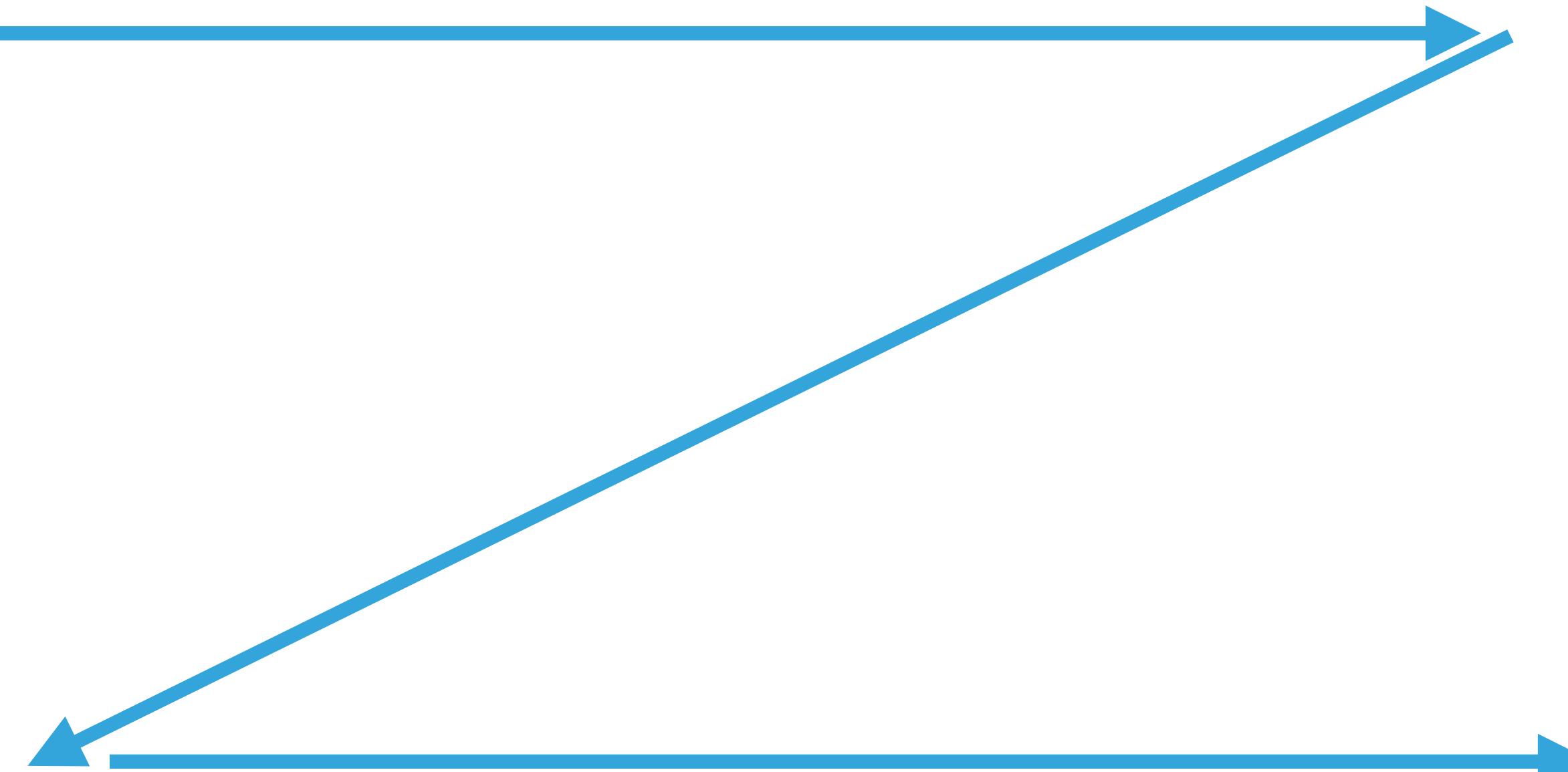
What do we focus on:

- ▶ Large objects
- ▶ Bright objects
- ▶ Contrasting objects



You probably read this 1st

You probably read this 2nd



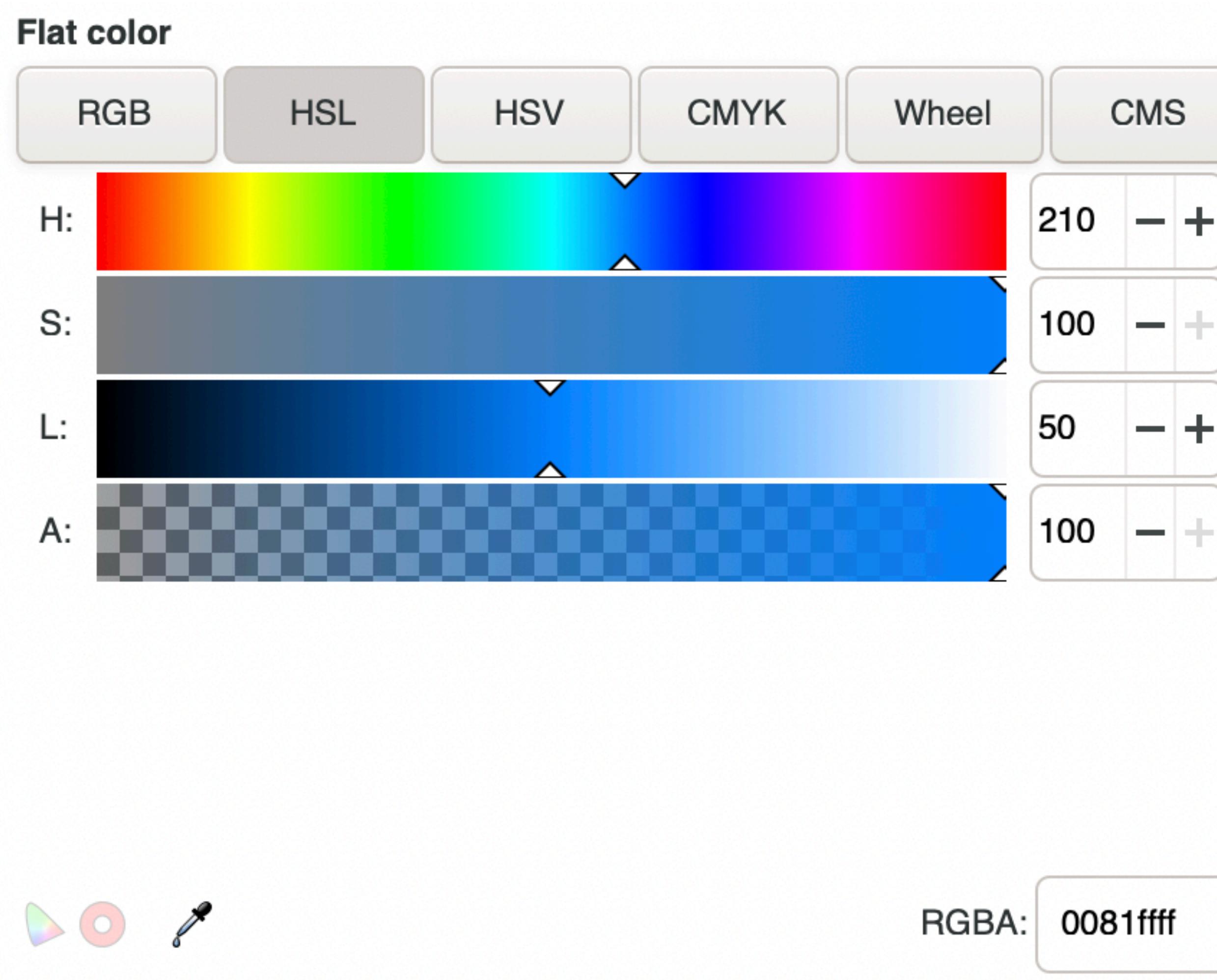
You probably read this 3rd

You probably read this 4th

Color makes ice cream taste sweeter,  
veggies taste fresher,  
and coffee taste richer

Ellen Lupton

Hue  
Saturation  
Lightness  
Transparency



# COLOR

The most useful **pre-attentive attribute**

- ▶ Increases contrast
- ▶ Allows for consistency

Color affect emotion, culture-dependent. But some responses are nearly universal

- ▶ Warm colors --> alive/alert
- ▶ Blue colors --> calming/focus

<https://blog.datawrapper.de/which-color-scale-to-use-in-data-vis/>

<https://davidmathlogic.com/colorblind/#%23D81B60-%231E88E5-%23FFC107-%23004D40>

# COLOR

In addition of highlighting, colours can be used to:

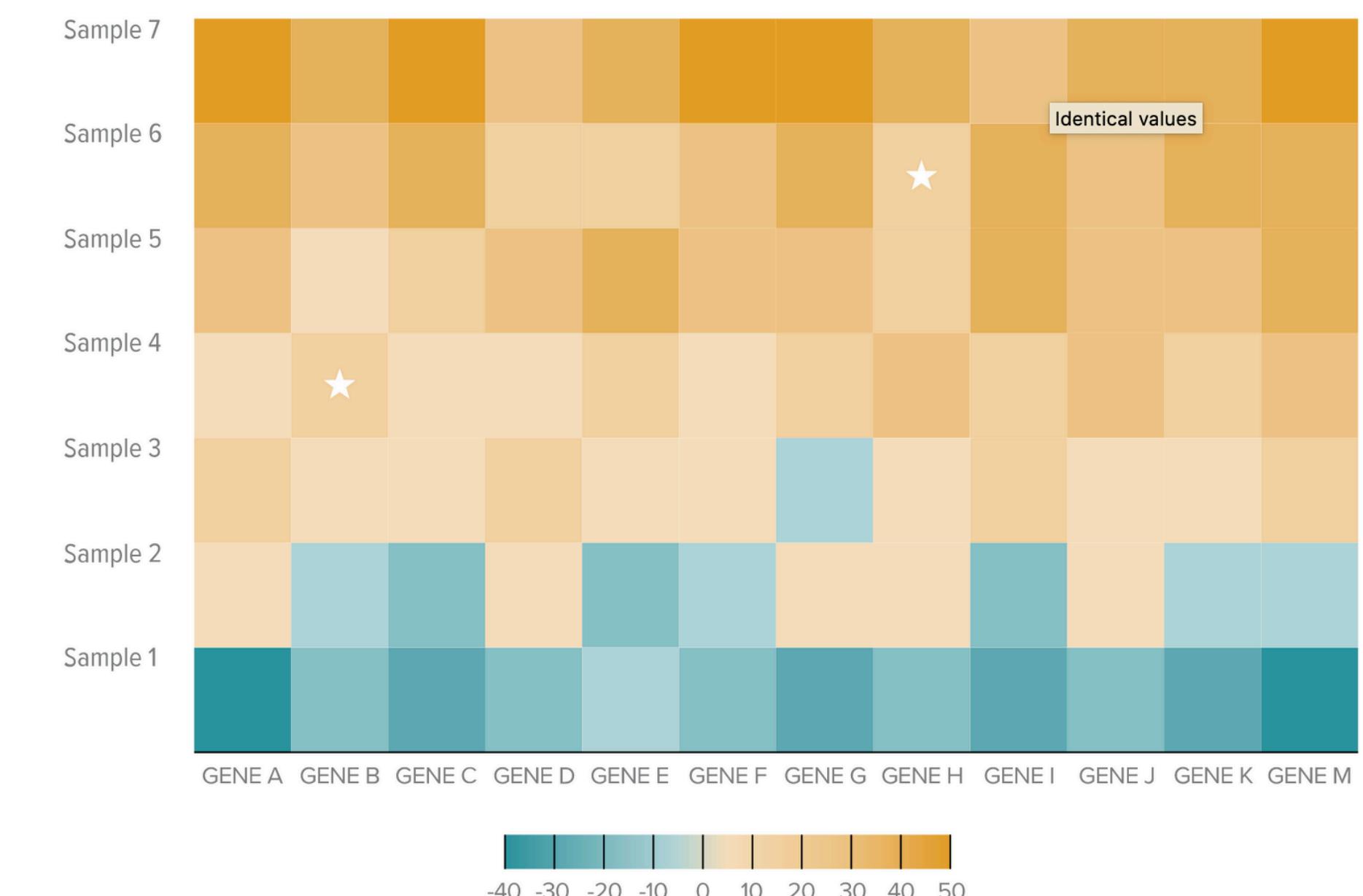
- ▶ Represent categories (not more than 4 colors)

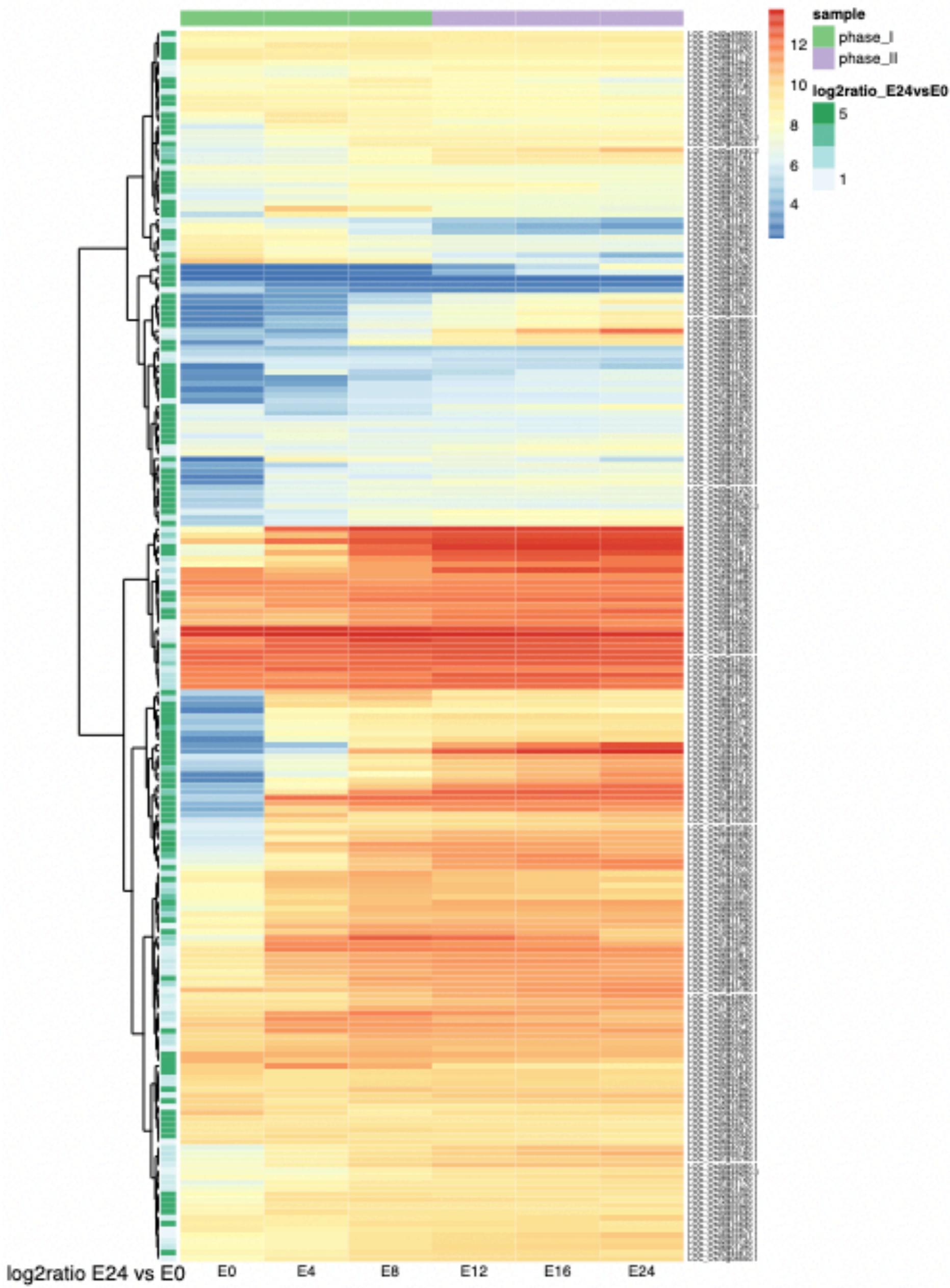
- ▶ Represent values:

- ▶ Only if strictly needed
- ▶ Not accurate (show trends)

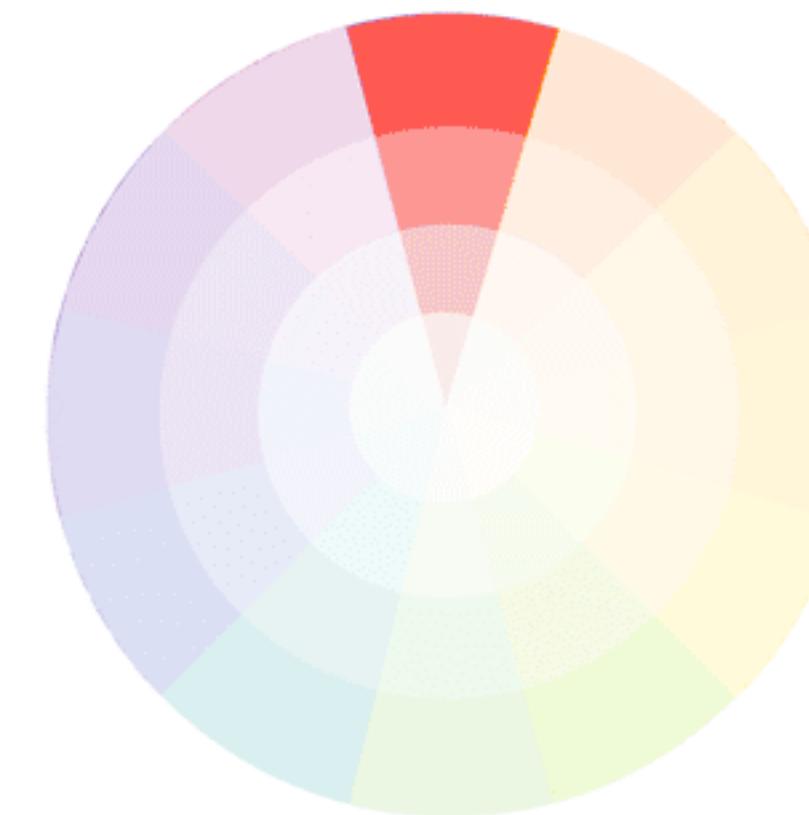
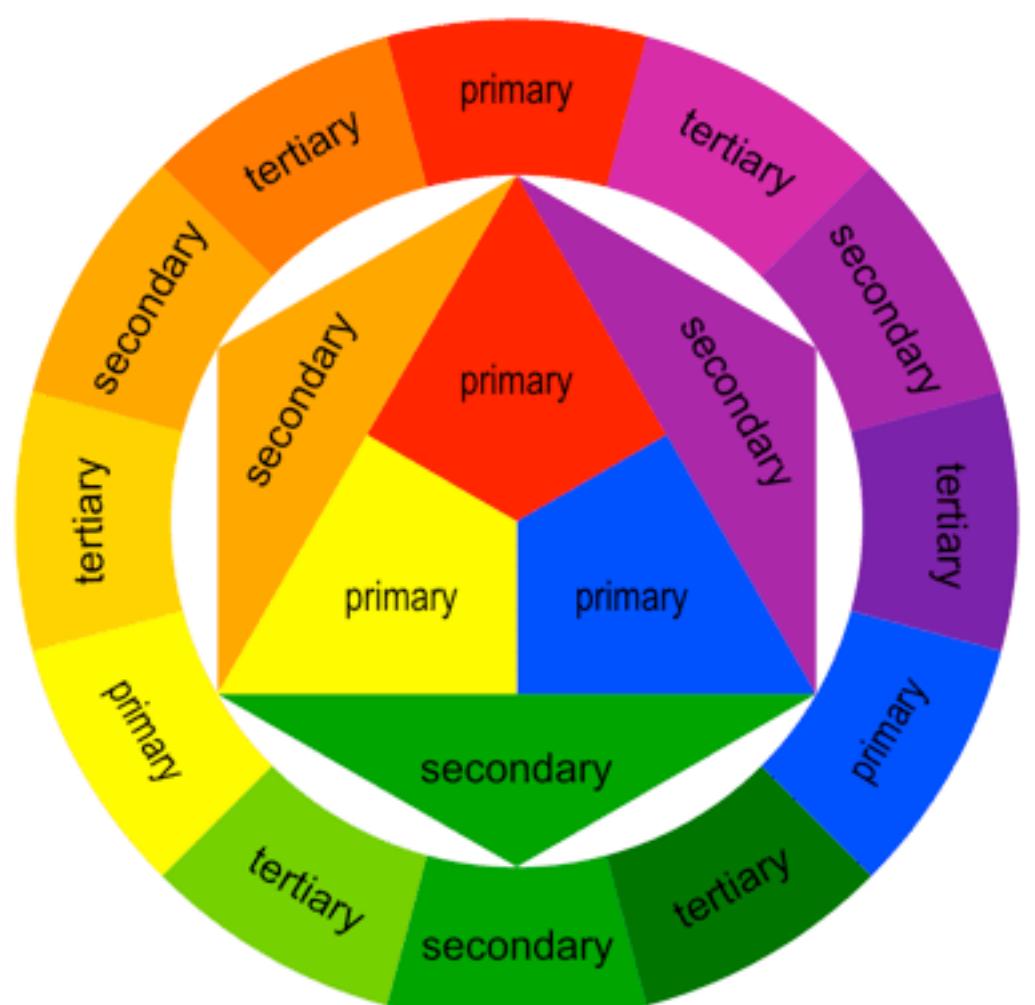
### Contrast can create illusions

Starred boxes are an identical shade of orange, despite their appearance.

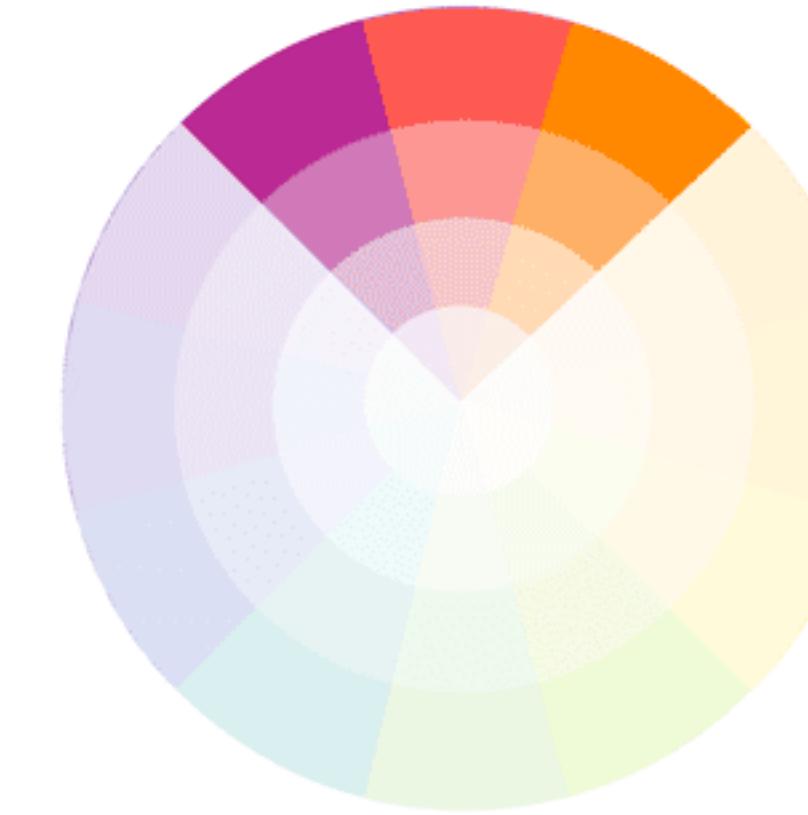




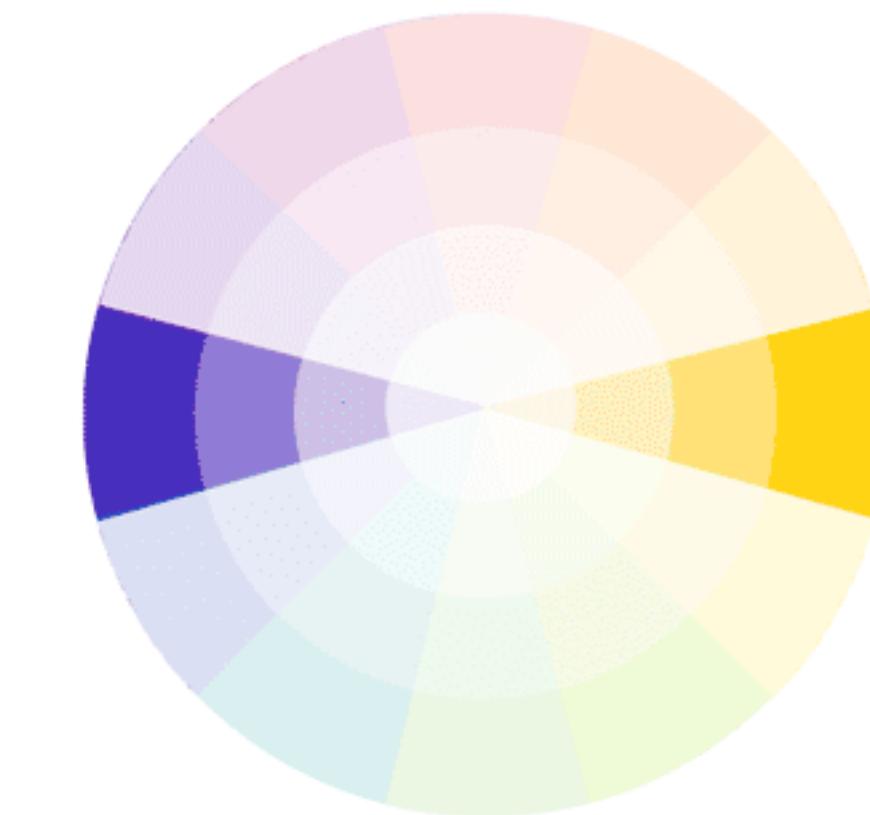
# COLORS THAT LOOK GOOD TOGETHER



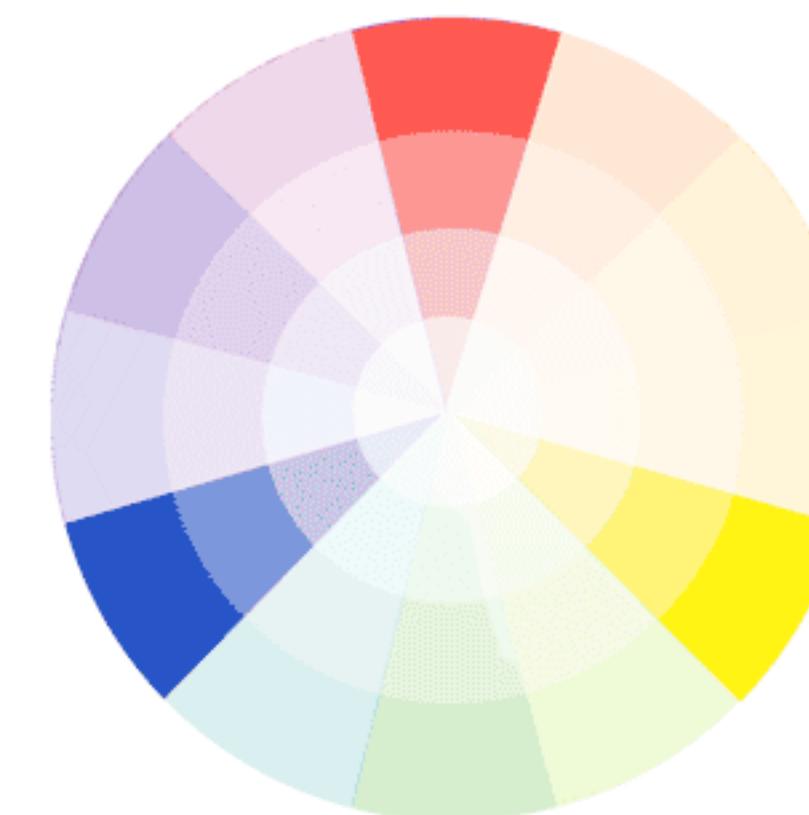
Monochromatic



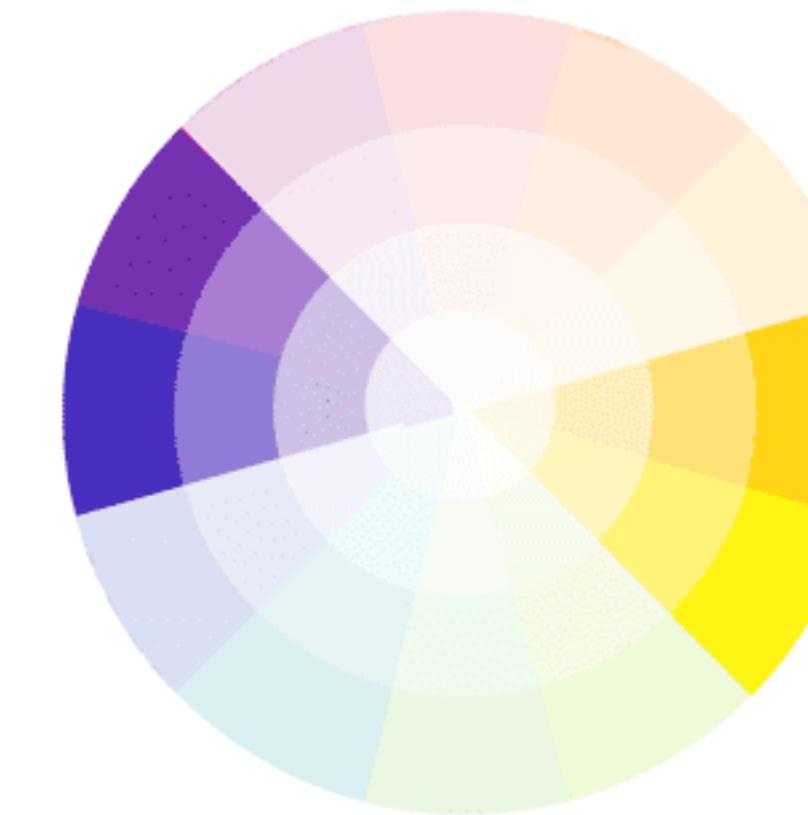
Analogous



Complementary



Triad



Split-Complementary



Tetradic

## COLOR PALETTES

### SEQUENTIAL

Minimum is important



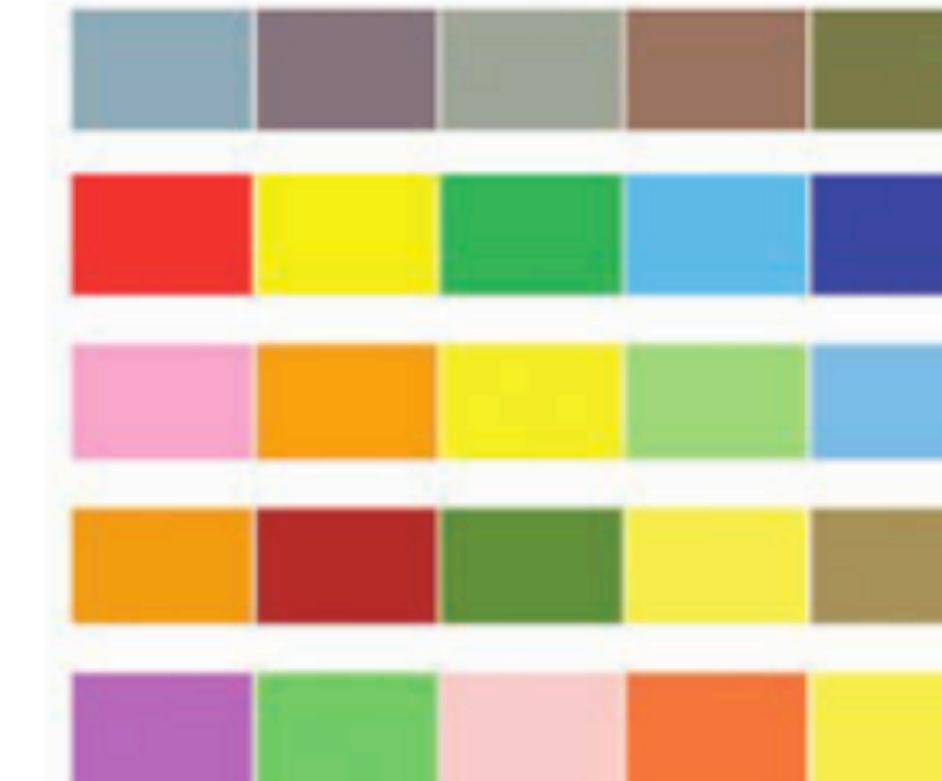
### DIVERGING

Mean is important



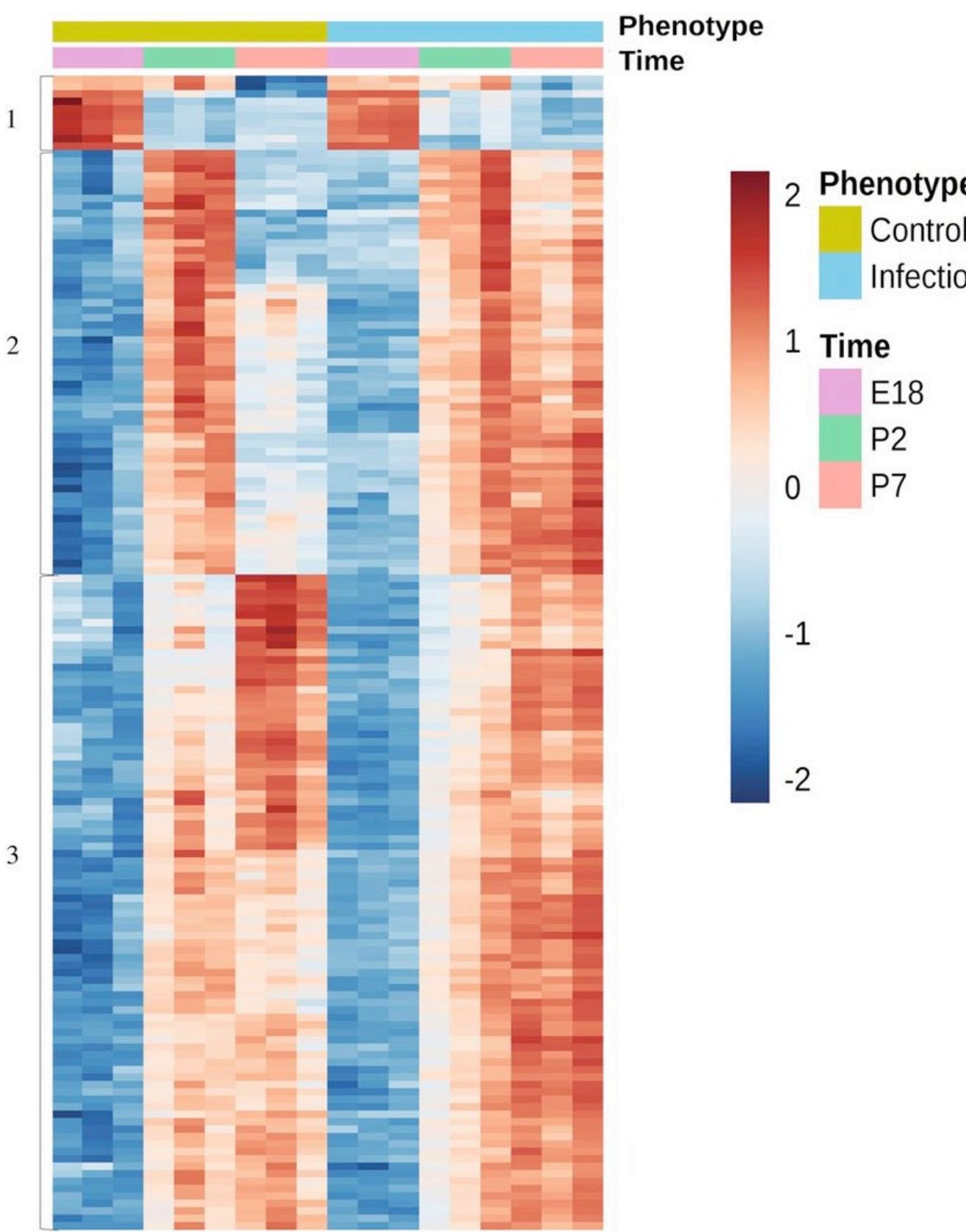
### QUALITATIVE

Represent categories

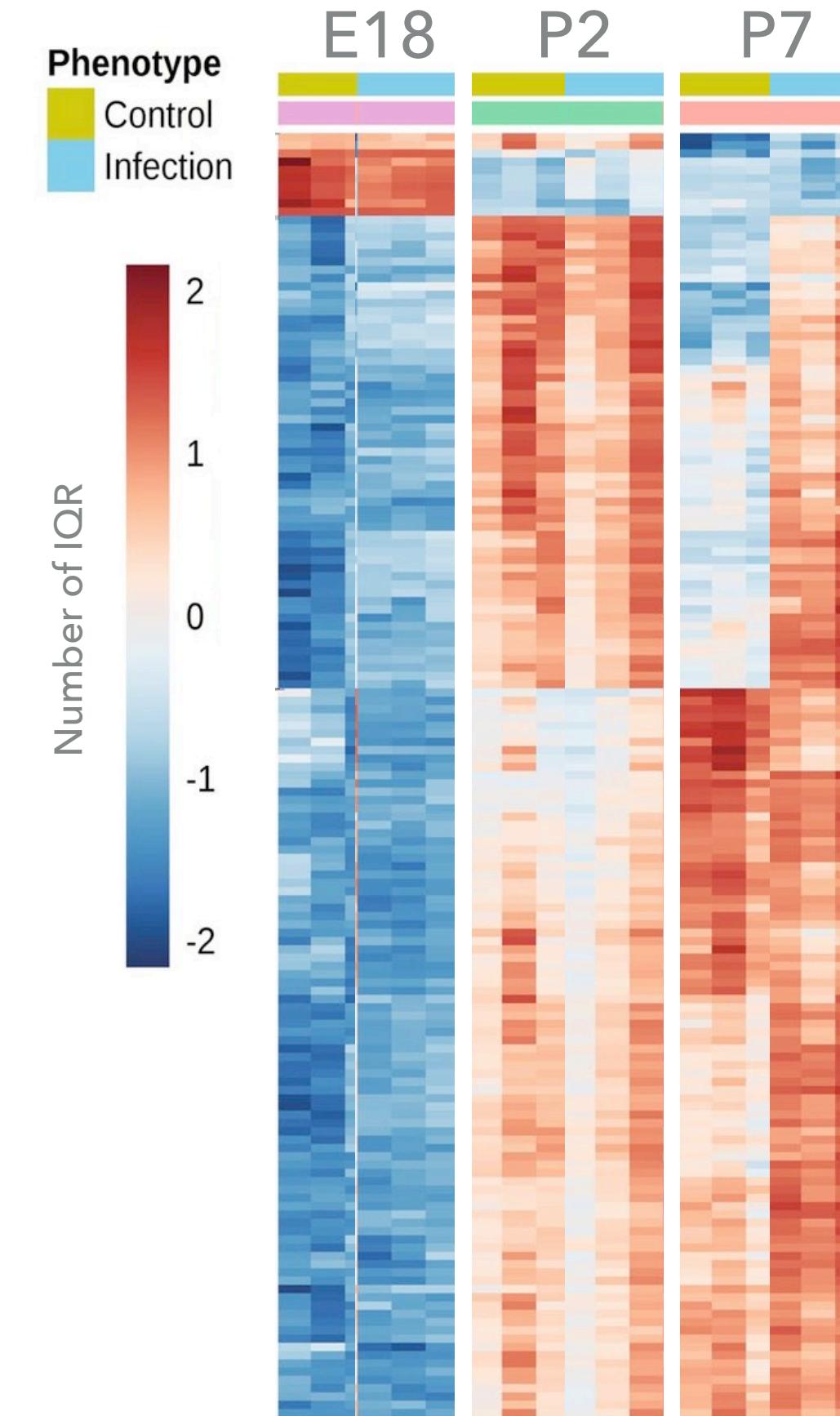


# COLOR TO REPRESENT VALUES

ONLY IF THE EXACT VALUES ARE NOT IMPORTANT



Haque, Koski and Scott, 2019



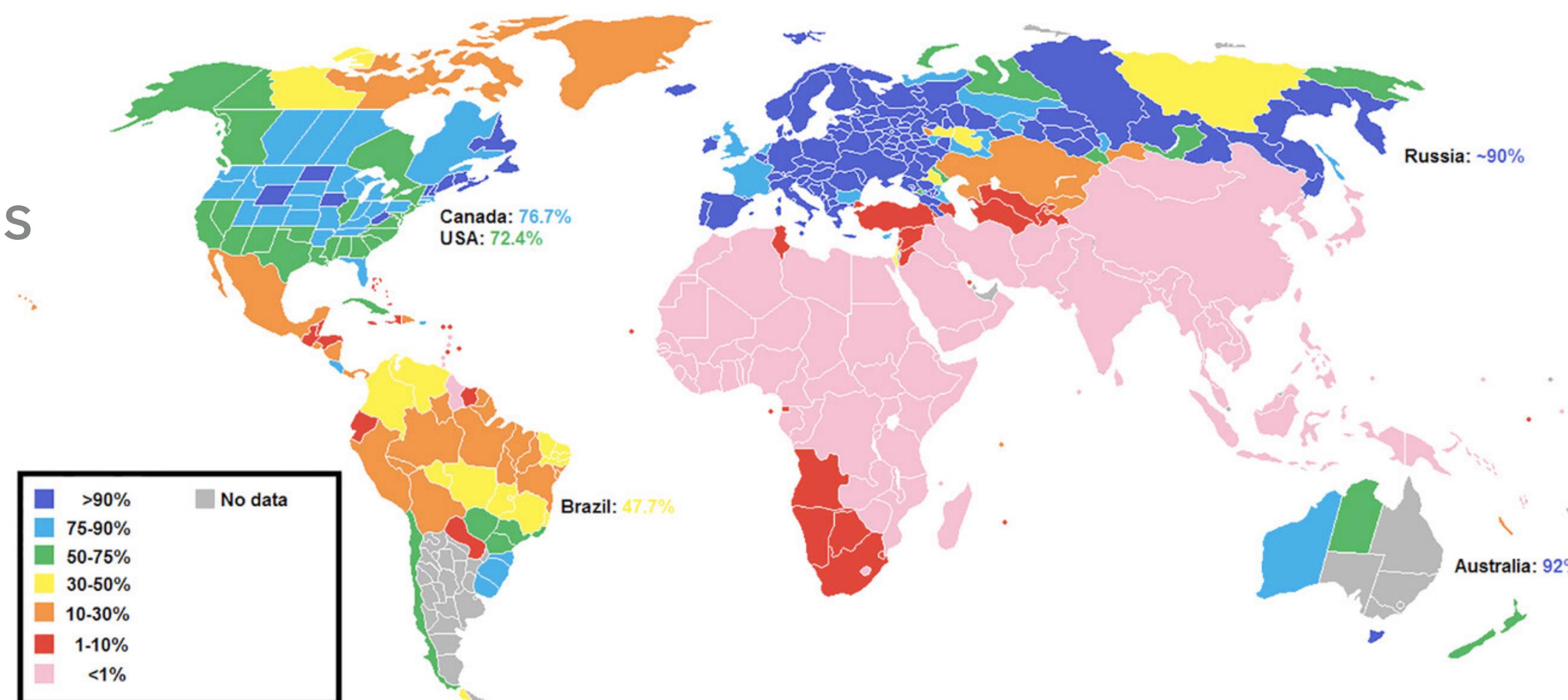
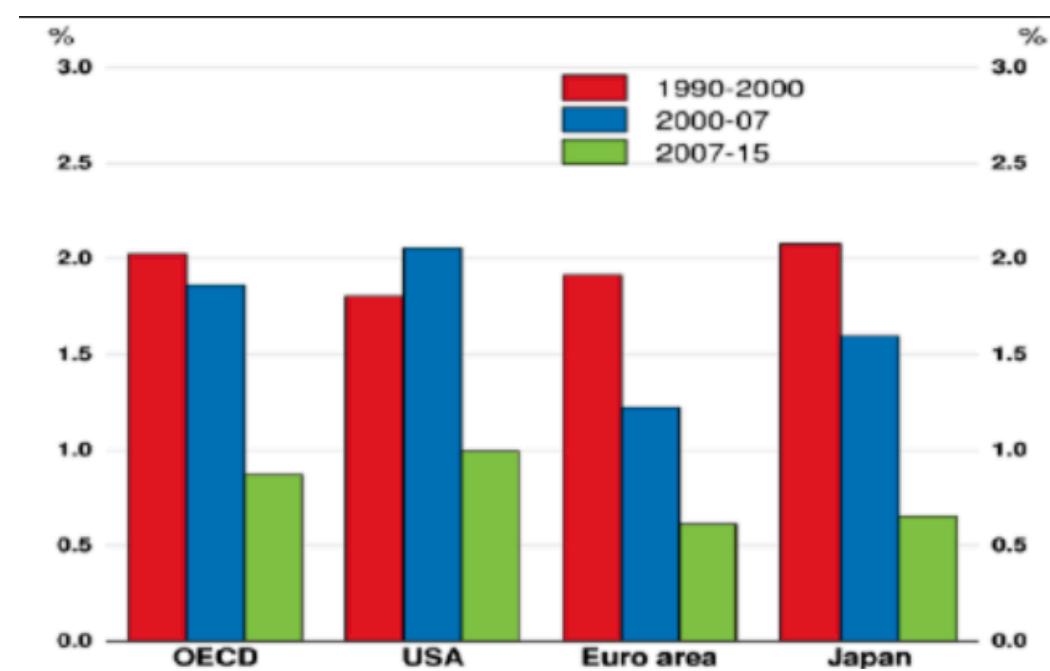
## COLOR: PRACTICAL ADVISE

Try to be color-blind friendly (e.g. install Color Oracle to check it)

Leverage color associations

Don't use default colours

Keep the **rainbow** out of graphs



## PART 3: DESIGN

# COLOR: PRACTICAL ADVISE

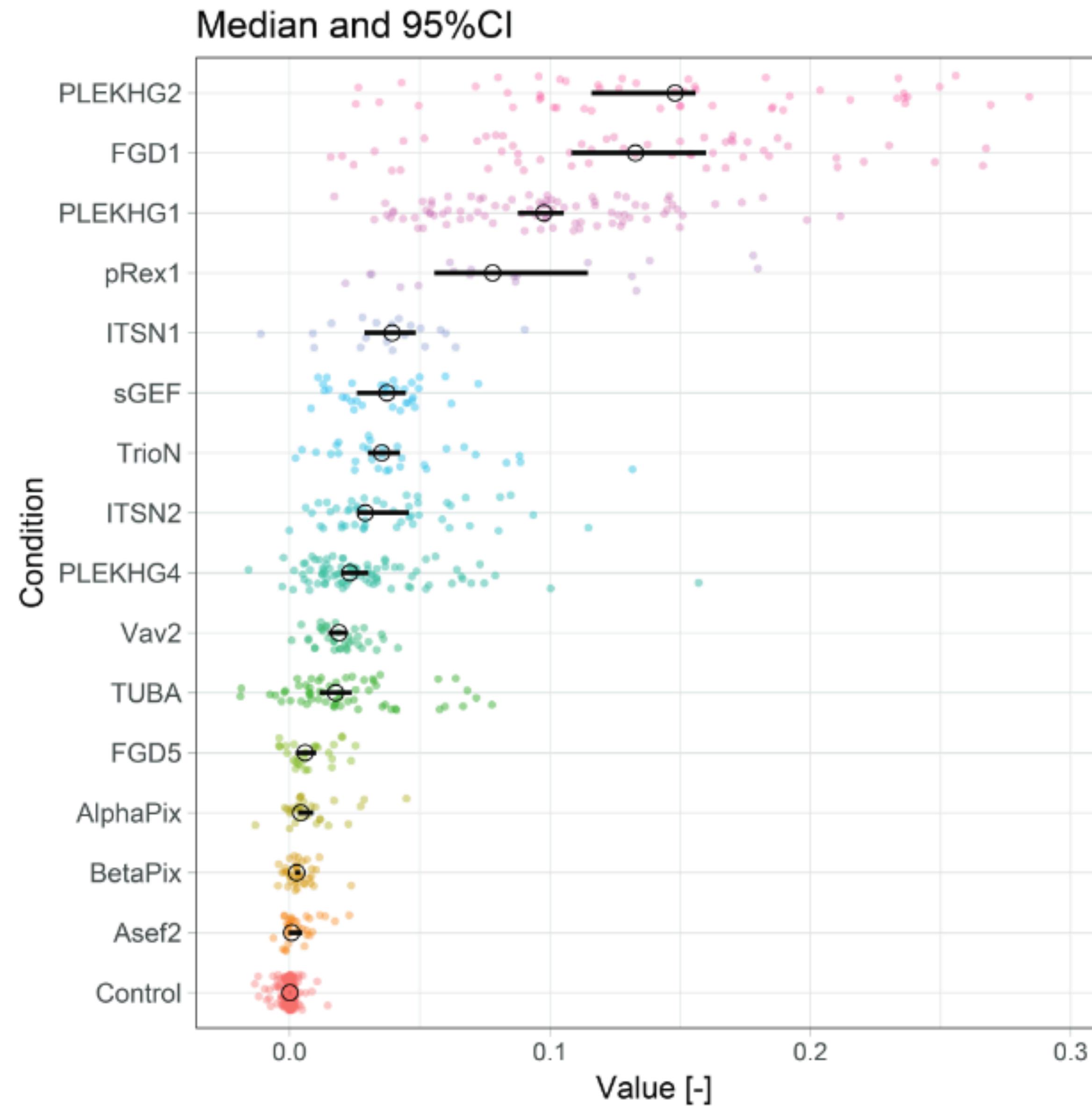
Colors have names

→ lightgray

→ cornflowerblue

→ tomato

black	linen	forestgreen	slategray
k	bisque	limegreen	lightsteelblue
dimgrey	darkorange	darkgreen	cornflowerblue
dimgray	burlywood	green	royalblue
grey	antiquewhite	g	ghostwhite
gray	tan	lime	lavender
darkgray	navajowhite	seagreen	midnightblue
darkgrey	blanchedalmond	mediumseagreen	navy
silver	papayawhip	springgreen	darkblue
lightgrey	moccasin	mintcream	mediumblue
lightgray	orange	mediumspringgreen	blue
gainsboro	wheat	mediumaquamarine	b
whitesmoke	oldlace	aquamarine	slateblue
white	floralwhite	turquoise	darkslateblue
w	darkgoldenrod	lightseagreen	mediumslateblue
snow	goldenrod	mediumturquoise	mediumpurple
rosybrown	cornsilk	azure	rebeccapurple
lightcoral	gold	lightcyan	blueviolet
indianred	lemonchiffon	paleturquoise	indigo
brown	khaki	darkslategray	darkorchid
firebrick	palegoldenrod	darkslategrey	darkviolet
maroon	darkkhaki	teal	mediumorchid
darkred	ivory	darkcyan	thistle
red	beige	c	plum
r	lightyellow	cyan	violet
mistyrose	lightgoldenrodyellow	aqua	purple
salmon	olive	darkturquoise	darkmagenta
tomato	y	cadetblue	m
darksalmon	yellow	powderblue	magenta
coral	olivedrab	lightblue	fuchsia
orangered	yellowgreen	deepskyblue	orchid
lightsalmon	darkolivegreen	skyblue	mediumvioletred
sienna	greenyellow	lightskyblue	deeppink
seashell	chartreuse	steelblue	hotpink
chocolate	lawngreen	aliceblue	lavenderblush
saddlebrown	honeydew	dodgerblue	palevioletred
sandybrown	darkseagreen	lightslategrey	crimson
peachpuff	palegreen	lightslategray	pink
peru	lightgreen	slategrey	lightpink



HOW TO IMPROVE  
THIS FIGURE?

## EXERCISE

- ▶ Declutter and emphasise the main message

# PART 4

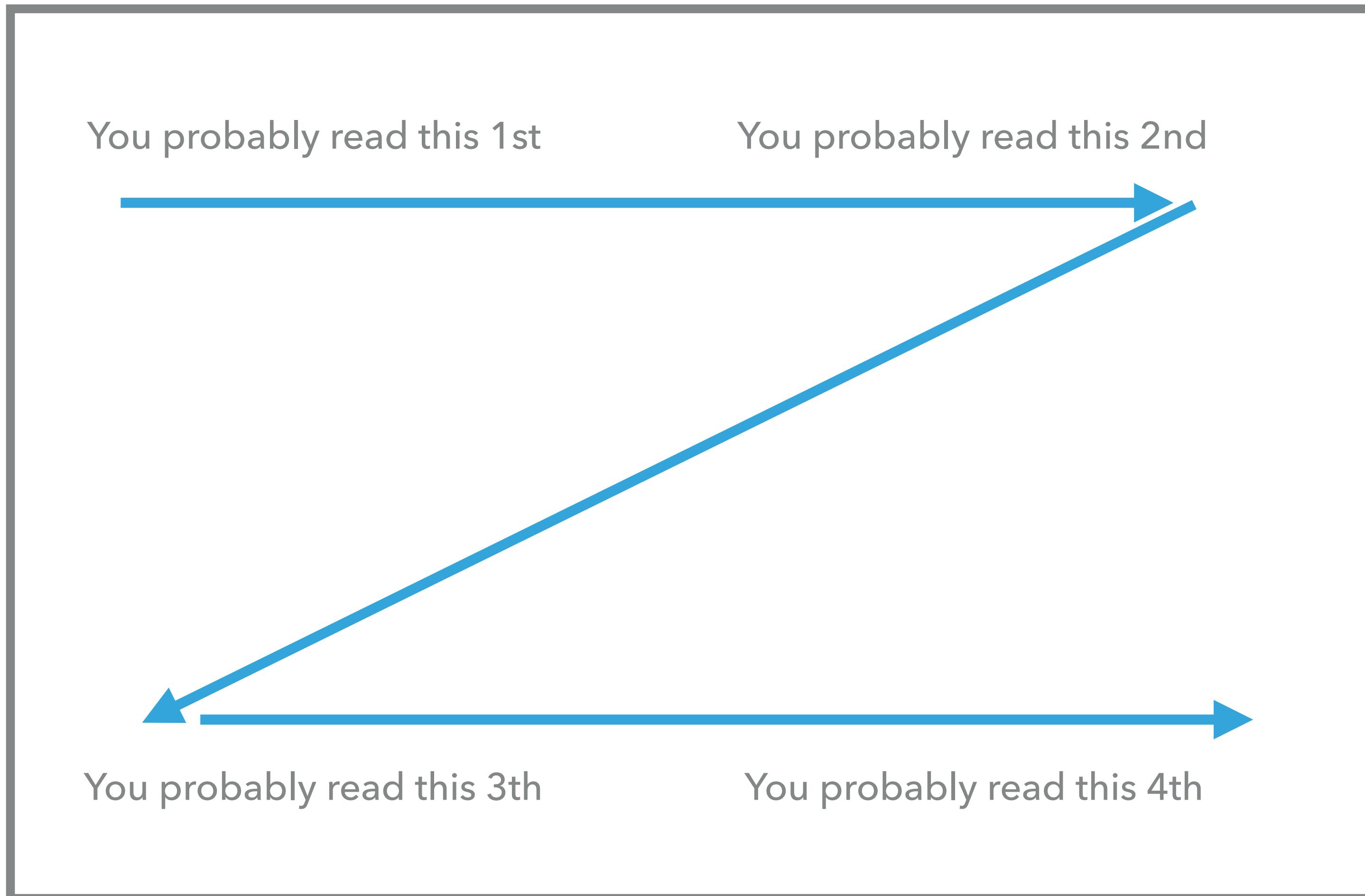
# STORYTELLING

## STORYTELLING

Storytelling is the **most effective tool** to make audiences enjoy a presentation, make them patient and curious to accept an idea, help them better understand an instruction, and keep them away in lectures. People love cute stuff – *Mengyan Li*

A great story does more than represent emotion from a distance. It makes us feel an emotional charge – *Ellen lupton*

## HOW DO WE READ PLOTS



## PART 4: STORYTELLING

---

# HOW TO TELL A STORY

## Narrative arc

Exposition: What does the reader need to know to understand the plot?

- Leverage how we read plots (Z)
- Call to action (tell the reader what do do)

Middle: What is the point of the plot?

- Use pre attentive attributes: Guide the attention
- Create emotions using color
- Based on conflict

Conclusion:

- They should get the message of the plot

Russia has recorded more than 753,000 excess deaths during the pandemic, almost four times the official Covid death toll provided by state agencies

Daily **excess deaths** vs **reported deaths**, per million people



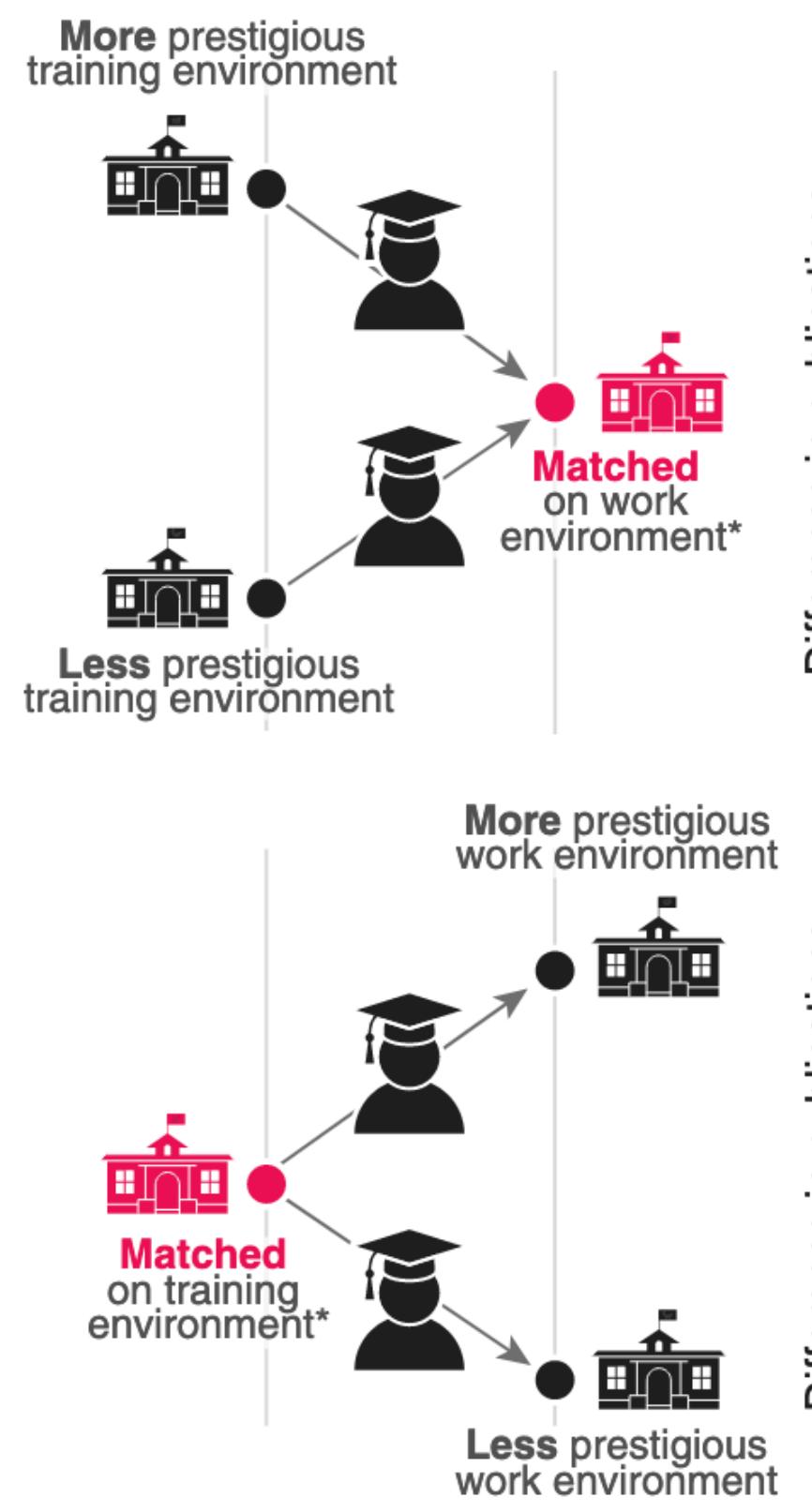
Source: Johns Hopkins CSSE; FT analysis of national mortality data and Karlinsky & Kobak's World Mortality Dataset

© FT

Exposition: Label on top-left corner, tells the reader what to do

Conflict: **Excess** and **reported** deaths are very different

Resolution: The reader has understood how it looks in different countries



\*: Faculty also matched on gender, subfield, and other features. See main text for full details.

Exposition: Label and drawings.

Conflict: Between both matched persons.

Resolution: Reader has learned that prestige helps get published.

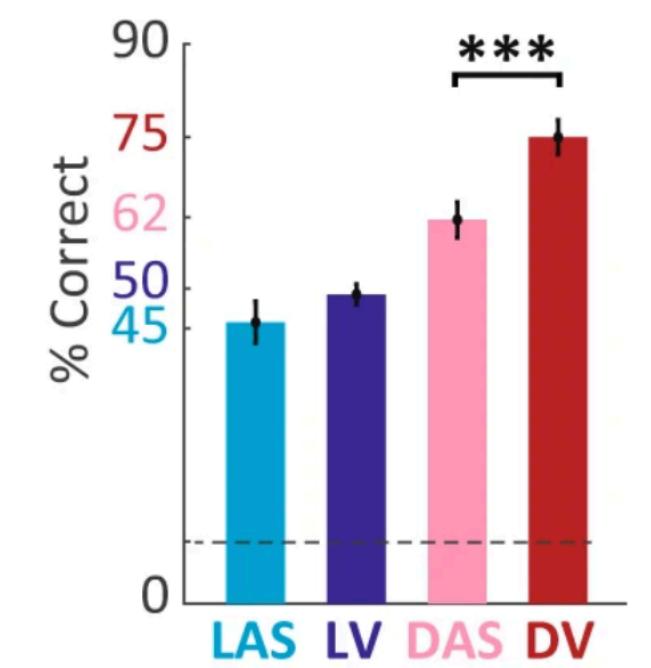
### A. Behavioral experiment

Listen: Reconstructed digit sounds

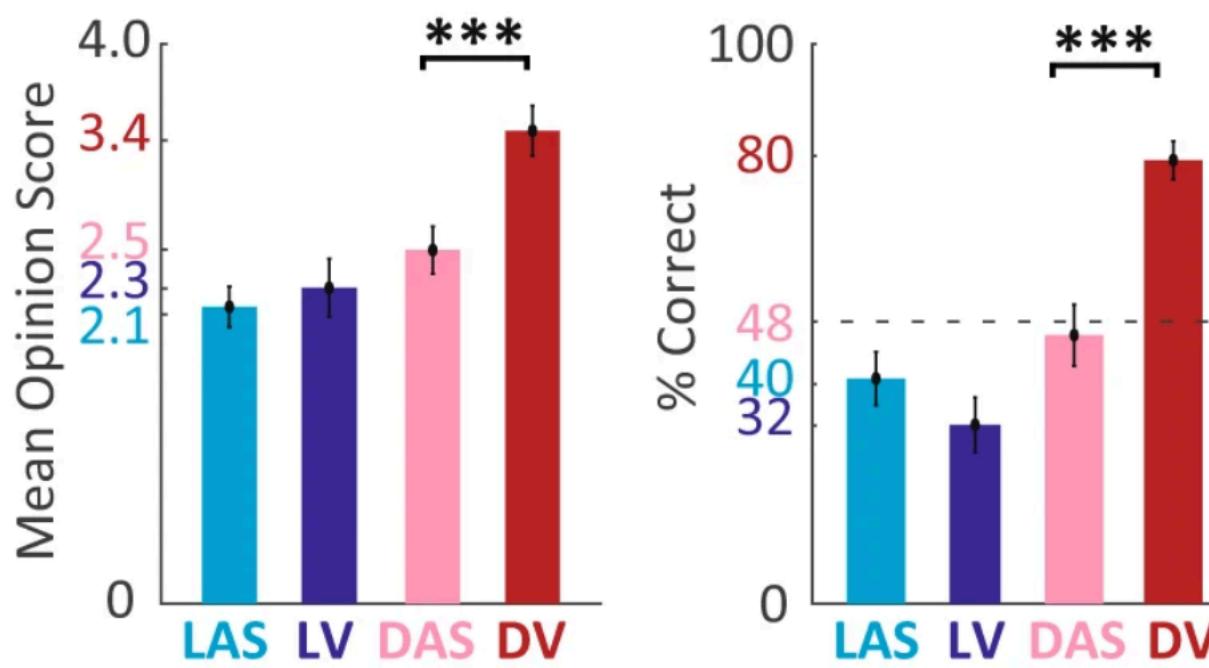
Report:

- Digit?
- Quality?
- Gender?

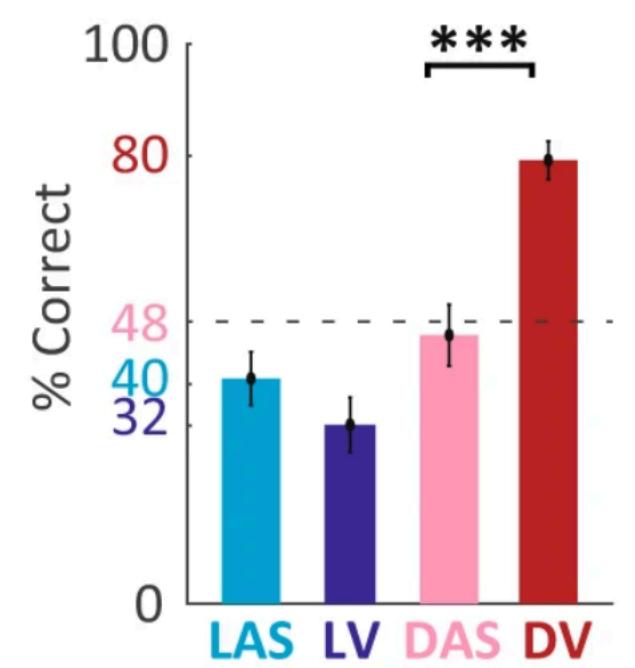
### B. Digit intelligibility



### C. Speech quality

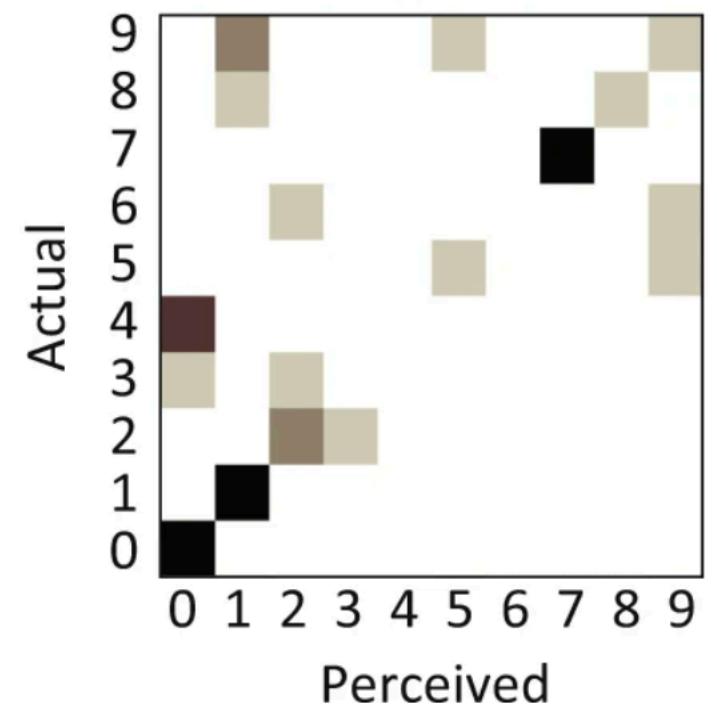


### D. Gender identification

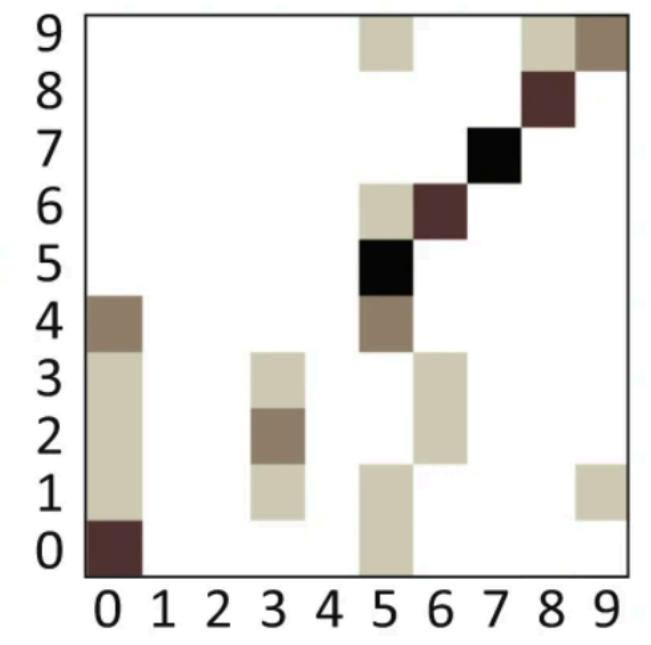


### E. Digit confusion patterns

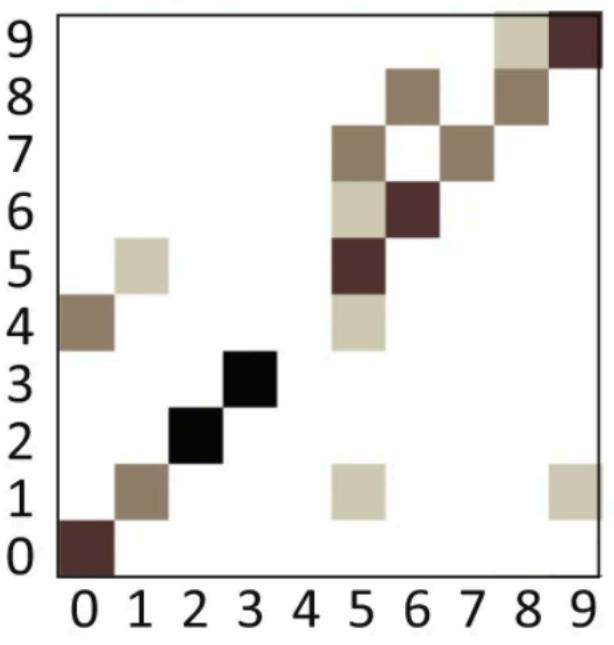
Lin Reg Aud Spec



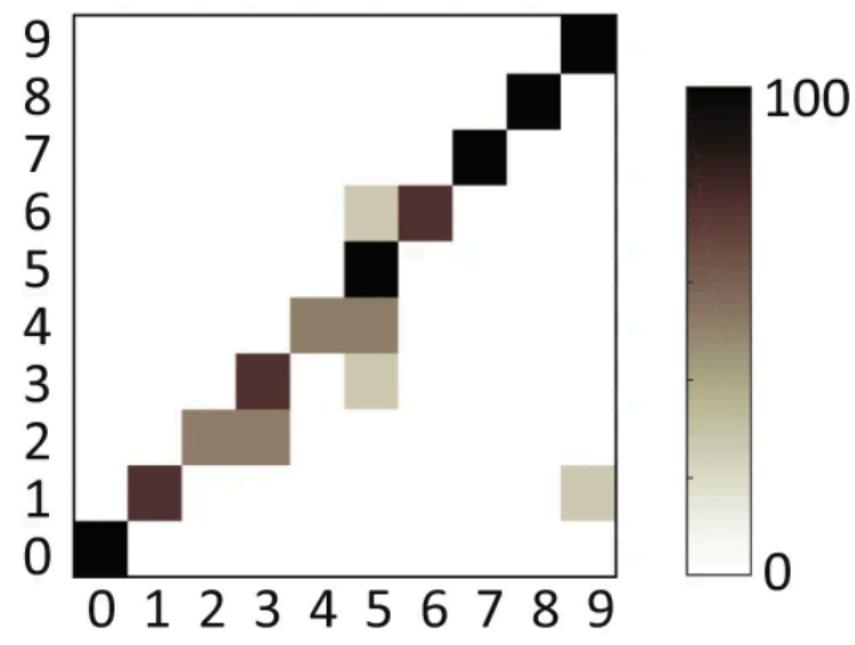
Lin Reg Vocoder



DNN Aud Spec



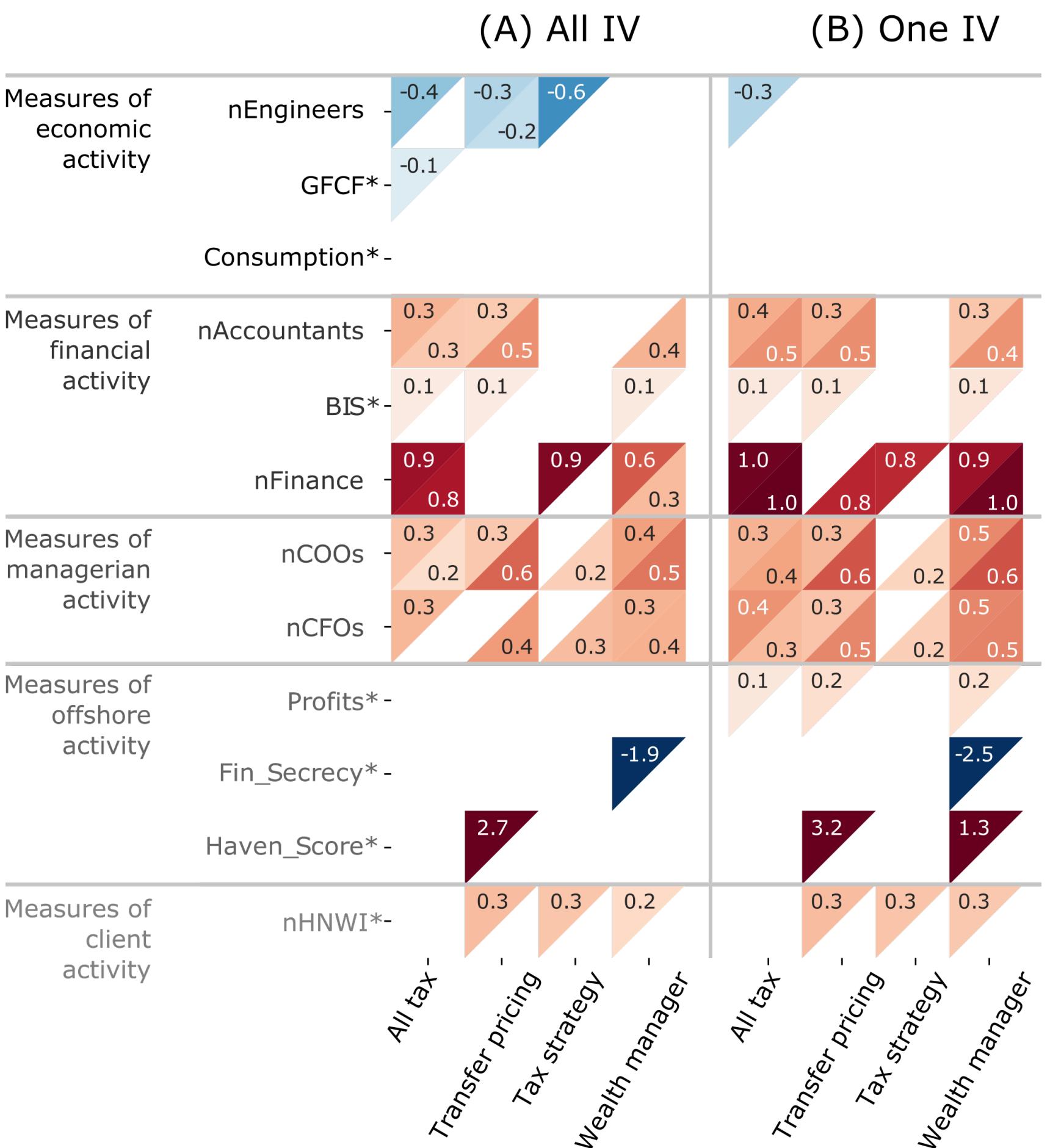
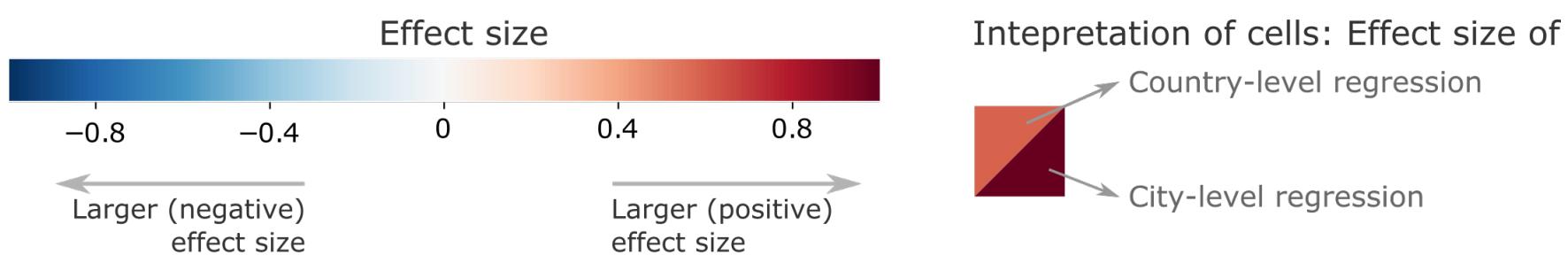
DNN Vocoder



Exposition: (A) tells you how to read the rest of the plot

Conflict: Between the four methods

Resolution: **DNN Vocoder** much better



**Exposition:** Top-left tells you how to read the rest of the plot

**Conflict:** Between economic, financial, managerial and offshore

**Resolution:** Financial and managerial activities overrepresented

## EXERCISE

Think about the personas who may read the plot: Archetypal users with specific needs, e.g. researcher in neuroscience, casual reader vs reviewer.

How will your graph be perceived by them? What moods and emotions might users experience as they engage with your work? (not frustrated!)

How can you guide them in the interpretation?

# PART 5

# PROGRAMMING

## PART 5: PROGRAMMING

### TIDY DATA

Use tidy data from the first day

country	year	cases	population
Afghanistan	1999	745	1987071
Afghanistan	2000	2666	20595360
Brazil	1999	31737	172006362
Brazil	2000	80488	174504898
China	1999	212258	1272915272
China	2000	213766	128042583

variables

country	year	cases	population
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Brazil	2000	80488	174504898
China	1999	212258	1272915272
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observations

country	year	cases	population
Afghanistan	1999	745	1987071
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values

# MATPLOTLIB

Control what goes on top → `plt.plot([1,2,3], [1,4,2], zorder=0) -> background (9 = top)`

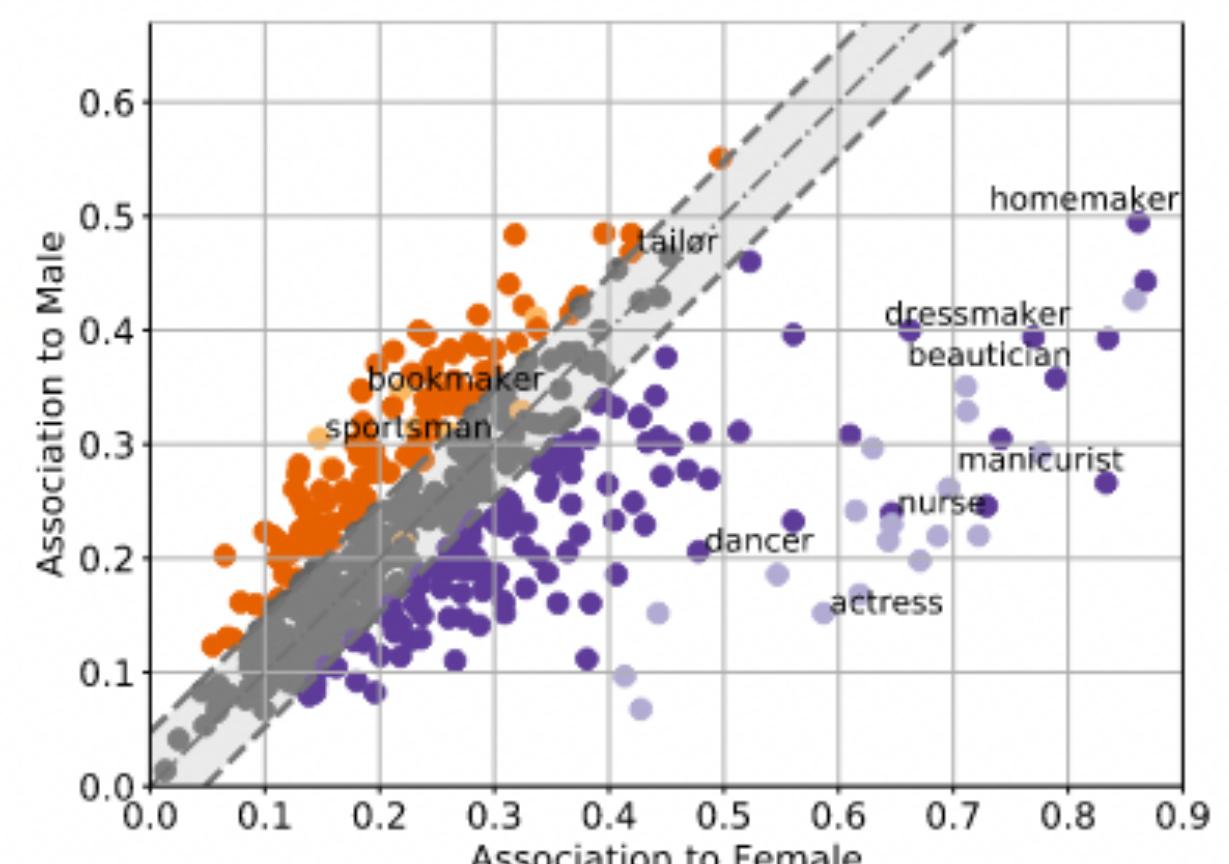
Label data directly → `plt.text(x_coord, y_coord, "Text"). Combines with the adjustText library`

Remove gridlines → `ax.grid(axis=None) or ax.grid(axis="x")`

Add \$ or thousands separator to the axis: →  
`import matplotlib as mpl  
ax.yaxis.set_major_formatter(mpl.ticker.StrMethodFormatter('{x:,.0f}'))`

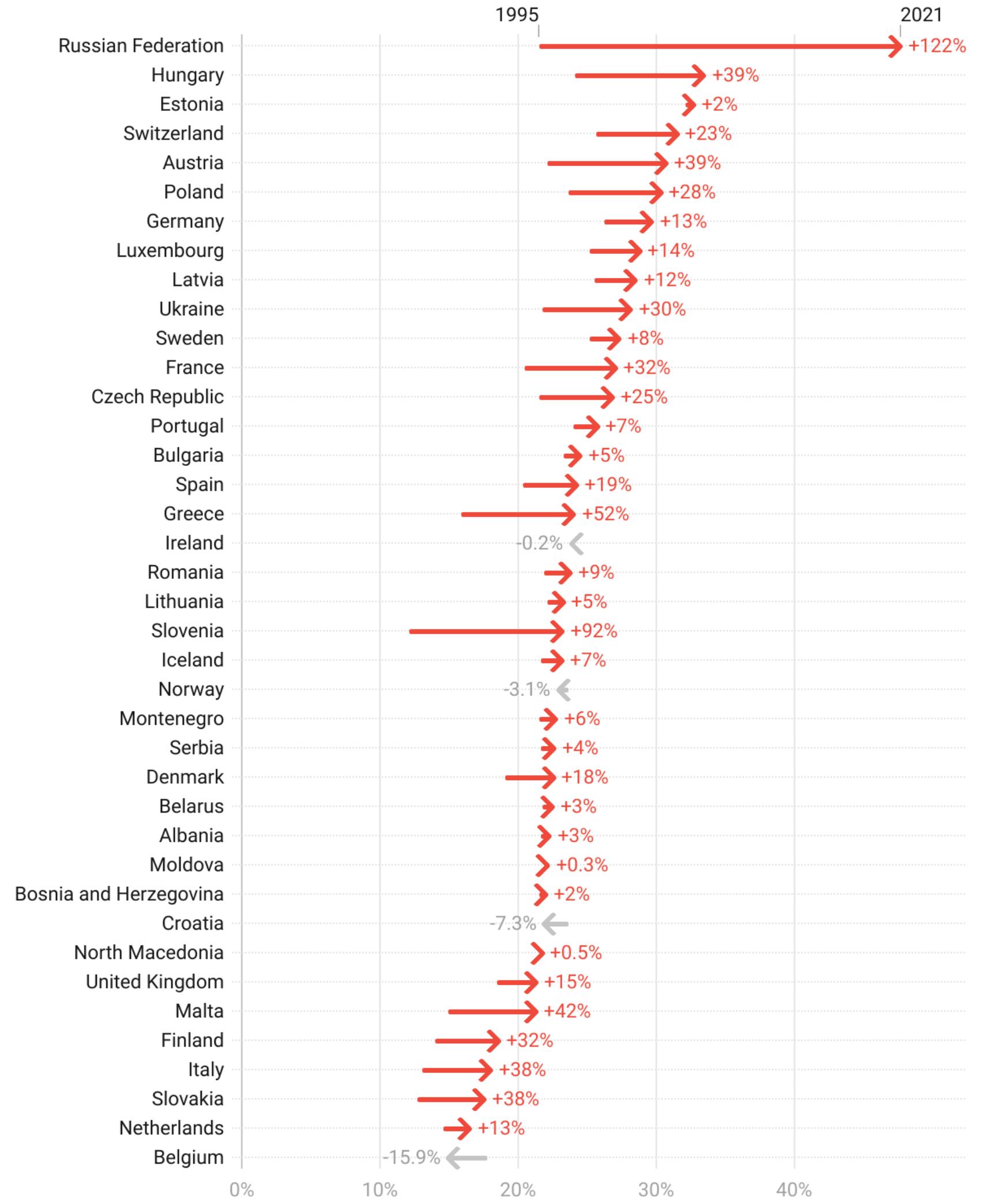
Consistent color →  
`colors_hue = {"Netherlands": "orange", "Spain": "tomato" ...}  
sns.relplot(x="time", y="value", hue="country", palette=colors_hue)`

Do as much as possible programming (faster in the long run)

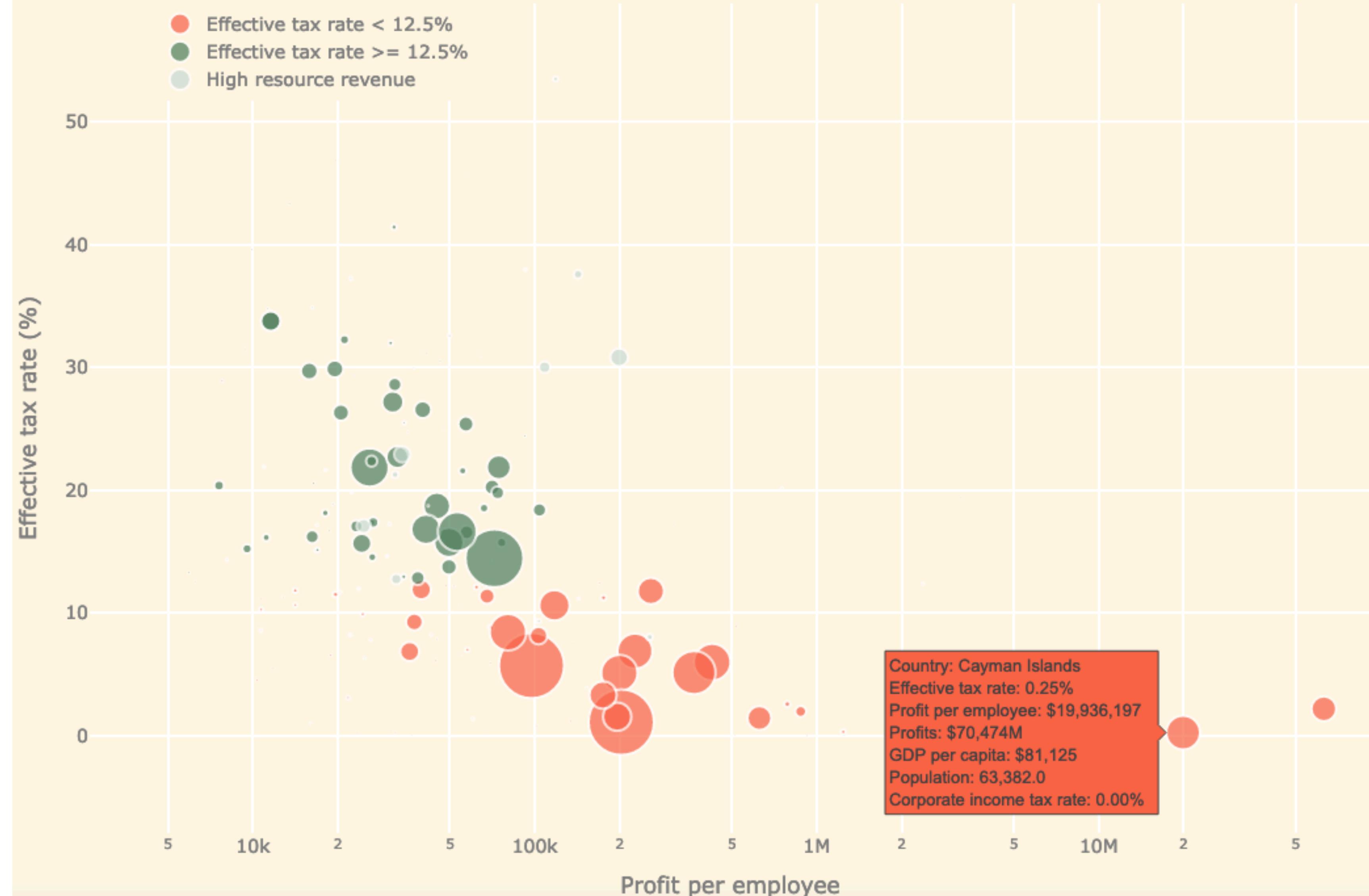


# DATAWRAPPER

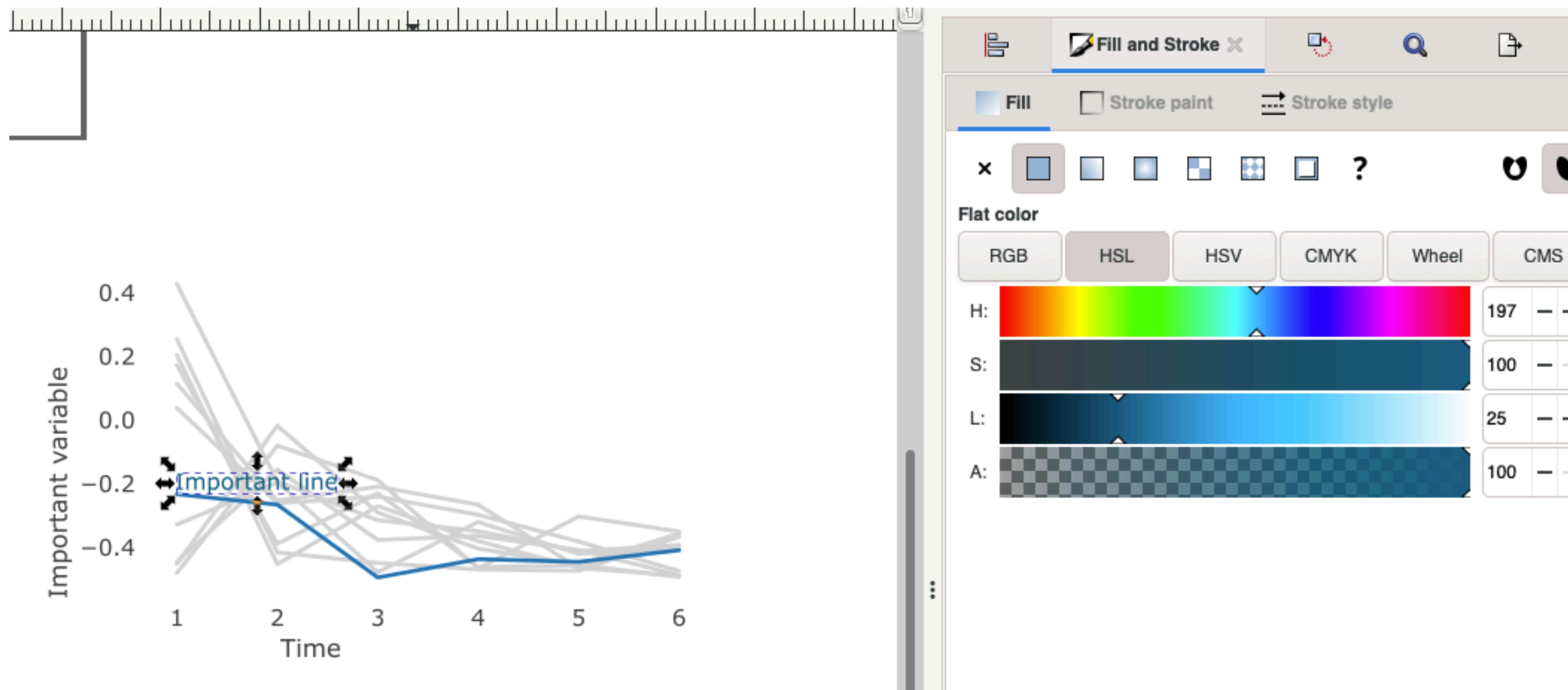
## Increase in wealth inequality since 1995



## Profit shifting distorts global economic data



# INKSCAPE / ILLUSTRATOR



# DATA VISUALIZATION

- ▶ Efficient and effective to show data → Reduce cognitive load

## WHY DO WE WANT TO REDUCE COGNITIVE LOAD

- ▶ More willing to **read** your paper
- ▶ More likely to **understand** the data/results
- ▶ More willing to **accept** the results
- ▶ More likely to **remember** them

## HOW TO DO IT?

- ▶ Use effective channels and graphical objects
- ▶ Use the CRAP principles of design
  - ▶ Contrast: Remove clutter and focus attention
- ▶ Tell a story

# THANKS!

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