

How to break into wireless LAN's encrypted with WEP/WPA

Giorgos (fedjo) Marinellis

Foss@Ntua

April 09 2012

- **What's a wireless AP encryption?**
- A method to encrypt our network traffic and authenticate with APs and don't allow curious people see our packets
- **How is been achived?**
- In general ways the packet is encrypted with a secret key. Only users who have this key can decrypt packets. Other will see crap...

The old way of encryption - WEP 'encrypted' w-networks

- It's a very old encryption method based on cipher RC4 and CRC-32
- It is provided in to methods 64bit-WEP and 128bit-WEP (and 256-WEP) and they are recognized from a 40 bit or 104 bit key. These strings are concatenated with a 24bit Initialization Vector(IV) to form the RC4 key.

Authentication

- Two methods of authentication. Open System and Shared Key authentication
- In Open System auth. no auth. with the AP is done. Key is only for encrypting data frames
- In Shared Key auth. we have a 4-way handshake with the AP and then packet encryption
- The for steps are shown below

4-way authentication with AP

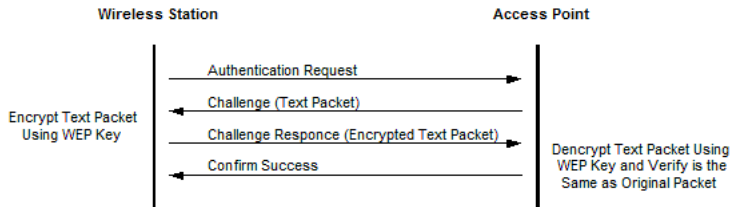


Figure 1: Example WEP Authentication

- Although it is not safer to use Shared Key auth. because keystream can be derived from the challenge packets

Protocol leakage...

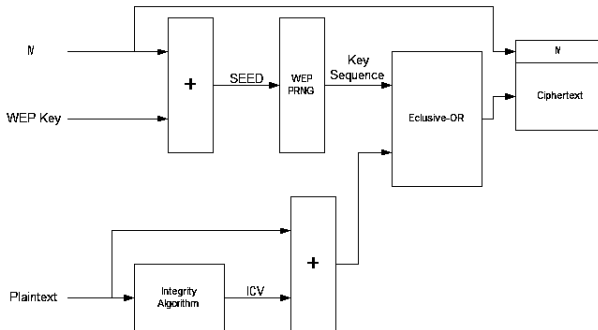


Figure 2: WEP Encryption

- Because RC4 is a stream cipher IV must not be repeated but for a 24bit IV there is a 50% probability the IV will repeat every 5000 packets.
- And this is where the party starts. Grabbing as many IVs from packets we can then crack the WEP key

Let's get started...

- **What we will need:**

Let's get started...

- **What we will need:**
- A wireless NIC with monitor mode

Let's get started...

- **What we will need:**
- A wireless NIC with monitor mode
- A packet sniffer

Let's get started...

- **What we will need:**
- A wireless NIC with monitor mode
- A packet sniffer
- Aircrack-ng

Enable monitor mode

Enable monitor mode

- #: **airmon-ng wlan0 start** as root
(maybe a new virtual interface will appear)

Explore wireless networks and grab IV's

Explore wireless networks and grab IV's

- **\$: airodump mon0** to see networks

Explore wireless networks and grab IV's

- **\$: airodump mon0** to see networks
- **\$: airodump mon0 < output > < channel > 1** to start grab IV's

The procedure...

- As we can see airodump gives as a lot info about the network
- We can to collect at least 100.000 packets (under # Data)

BSSID	PWR	Beacons	# Data	CH	MB	ENC	ESSID
00:23:1F:55:04:BC	76	21995	213416	6	54.	WEP	hackme

BSSID	STATION	PWR	Packets	Probes
00:23:1F:55:04:BC	00:12:5B:4C:23:27	112	8202	hackme
00:23:1F:55:04:BC	00:12:5B:DA:2F:6A	21	1721	hackme

Cracking procedure

Cracking procedure

- **\$: aircrack-ng -a 1 -b < bssid > -n < key - length > < output.ivs >**
- There are several options you can use

Traffic problems

- Because we may suffer from packet untraffic WE have to generate more traffic

Traffic problems

- Because we may suffer from packet untraffic WE have to generate more traffic
- That's why we use **aireplay**

ARP Injection

- **\$: aireplay -3 -b < APMAC > -h < ClientMAC > mon0**

Re-send all data attack

Re-send all data attack

- Ask AP to resend all packets. Some AP's re-encrypt them some use the same IV's

Re-send all data attack

- Ask AP to resend all packets. Some AP's re-encrypt them some use the same IV's
- **\$: aireplay -2 -b < APMAC > -h < ClientMAC > -n 100 -p 0841 -c FF:FF:FF:FF:FF:FF mon0**

Fake Authentication

Fake Authentication

- Won't generate more traffic but it is useful if there are no connected clients and we need to apply latter attacks

Fake Authentication

- Won't generate more traffic but it is useful if there are no connected clients and we need to apply latter attacks
- It's easier if we have another station otherwise we must spoof our MAC

Fake Authentication

- Won't generate more traffic but it is useful if there are no connected clients and we need to apply latter attacks
- It's easier if we have another station otherwise we must spoof our MAC
- **\$: aireplay -1 30 -e < ESSID > -b < BSSID > -h < NewMAC > mon0**

The new trend WPA/WPA2-PSK

The new trend WPA/WPA2-PSK

- We'll talk about the PSK(Pre Shared Key) Personal edition

The new trend WPA/WPA2-PSK

- We'll talk about the PSK(Pre Shared Key) Personal edition
- There is a 2-way handshake authentication with the AP based on a secret key that each client must know

Let's go deep

Let's go deep

- The AP generates PMK(Pairwise Master Key) from PSK and ESSID and ESSID length hashed 4096 times with SHA-1

Let's go deep

- The AP generates PMK(Pairwise Master Key) from PSK and ESSID and ESSID length hashed 4096 times with SHA-1
- Each time a client going to associate with the AP generates it's PMK

The handshake

The handshake

- The AP sends to the client a random number called ANonce

The handshake

- The AP sends to the client a random number called ANonce
- The client also generate it's random number called SNonce and mixes the PMK, ANonce, SNonce, MAC_AP, MAC_Client and generates a 512 byte number called PTK

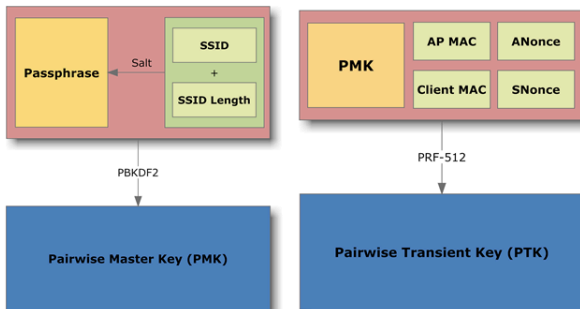
The handshake

- The AP sends to the client a random number called ANonce
- The client also generate it's random number called SNonce and mixes the PMK, ANonce, SNonce, MAC_AP, MAC_Client and generates a 512 byte number called PTK
- Then encrypts SNonce with PTK(MIC digital sign) and sends both SNonce and MIC to AP

The handshake

- The AP sends to the client a random number called ANonce
- The client also generate it's random number called SNonce and mixes the PMK, ANonce, SNonce, MAC_AP, MAC_Client and generates a 512 byte number called PTK
- Then encrypts SNonce with PTK(MIC digital sign) and sends both SNonce and MIC to AP
- If the AP can match this 2 numbers then we have authentication

The new trend WPA/WPA2-PSK



Where is the problem...?

Where is the problem...?

- We can sniff during authentication SNonce, ANonce, MIC

Where is the problem...?

- We can sniff during authentication SNonce, ANonce, MIC
- Then with bruteforcing we can use all available passphrases to check...!

Where is the problem...?

- We can sniff during authentication SNonce, ANonce, MIC
- Then with bruteforcing we can use all available passphrases to check...!
- But this is an extremely long procedure

For instance

- We can use rainbow tables with precomputed PMK's for each different ESSID

For instance

- We can use rainbow tables with precomputed PMK's for each different ESSID
- This is also a very heavy procedure but...

- We can use rainbow tables with precomputed PMK's for each different ESSID
- This is also a very heavy procedure but...
- we can base on peoples awareness not changing the default SSID and PSK

- We can use rainbow tables with precomputed PMK's for each different ESSID
- This is also a very heavy procedure but...
- we can base on peoples awareness not changing the default SSID and PSK
- There are rainbow tables free on the internet which you can use