

### botex: Using LLMs as Experimental Participants in oTree

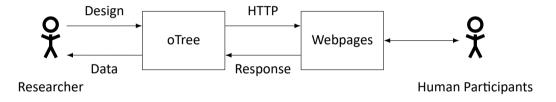
Joachim Gassen and Victor Maas Humboldt-Universität zu Berlin and University of Amsterdam

March 29, 2024

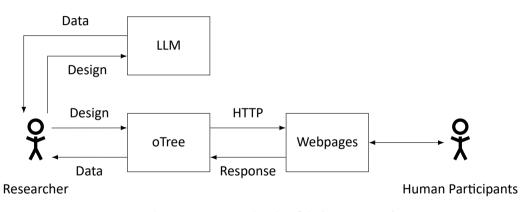
#### Motivation

- 1 Designing experiments is hard and small differences in experimental materials can have significant impact on experimental findings. Wouldn't it be great to have a "cheap" way to pretest experimental designs without bothering humans?
- Understanding how LLMs act in behavioral experiments on their own and interacting with humans is an emergent and rapidly evolving research field. Providing an infrastructure to run such experiments should be beneficial for the profession.
- 3 Applied experimental work often uses context framing in their experimental designs without explicitly hypothesizing and assessing its effect on findings. LLM based experiments might inform priors in that regard.

#### Traditional oTree Setup

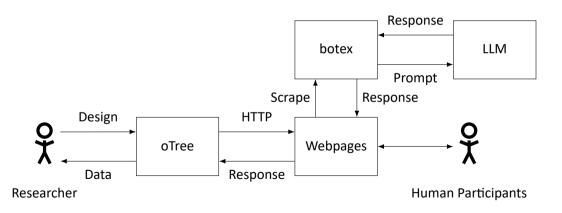


#### oTree + Alter Ego



Engel, Grossmann and Ockenfels (2024, SSRN)

#### oTree + botex



#### **Reseach Question**

How does business context framing affect the response behavior of LLMs?

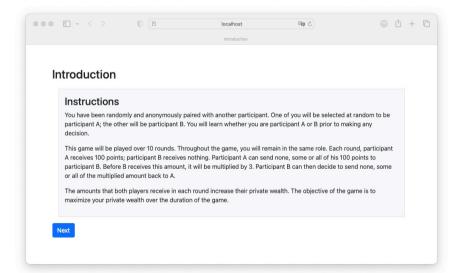
#### Motivation

- Context frames are common in the applied experimental literature
- Prior work has shown that their effect can be significant (e.g.,Liberman, Samuels and Ross Pers Soc Pscaol Bull 2014, and for investment trust games Al-Ubaydli, Houser, Nye, Paganelli, and Pan, PLOS One 2013; Cronk and Wasielewski, J of Evolutionary Psychology 2008)
- Then again, they are rarely hypothesized or even explored in the accounting literature
- LLMs reflect the priors of the average population in terms of, e.g., first order believes and social desirability biases. Thus, they might inform us how a general participant pool might react to contextual frames

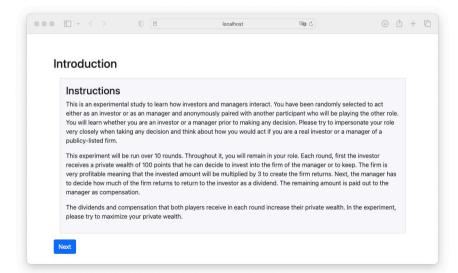
#### The Games

- Investment trust game (Berg, Dickhaut and McCabe, Games and Econ Behav 1995)
- Deception (Gneezy, AER 200)
- Honesty in budgeting (Evans et al., TAR 2001)
- Gift exchange (Fehr, Kirchsteiger, and Riedl, QJE 1993)

#### Trust: The Neutral Frame



#### Trust: The Investor/Manager Frame



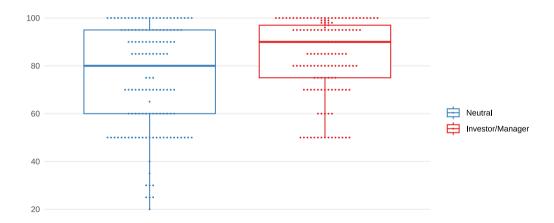
## Trust: Sample Composition

	Sender	Receiver
Neutral Framing	15	15
Investor/Management Framing	15	15
Total	30	30

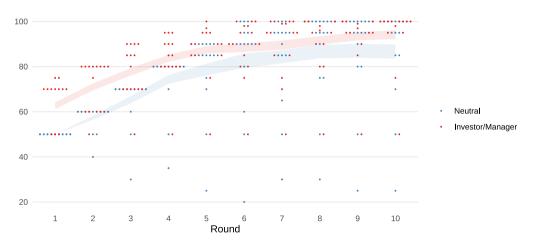
## Trust: Descriptive Statistics by Framing

	Neutral Framing			Inve	stor/Mana	agement	Framing	
	N	Mean	S.D.	Median	N	Mean	S.D.	Median
Amount sent	150	75.30	21.06	80.00	150	83.96	15.66	90.00
Amount returned	150	114.44	29.80	120.00	150	128.98	26.61	135.00
% returned	150	0.51	0.05	0.50	150	0.51	0.04	0.50

#### Trust: Sent Amount by Framing



## Trust: Sent Amount by Round



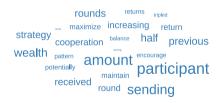
## Trust: Regression Results

	(1)
(Intercept)	52.689***
	(2.693)
Round	4.111***
	(0.434)
Investor/Management	13.644***
	(3.809)
Round × Investor/Management	-0.906
	(0.614)
Num.Obs.	300
R2 Adj.	0.356
* p < 0.1, ** p < 0.05, *** p < 0	0.01

#### Trust: Some Verbal Response

#### Neutral Framing

#### Investor/Management Framing





## Trust: Manipulation Checks ;-)

		Neutral	Inv/Manag
Answers comprehension question correctly	Yes	30	30
	No	0	0
Remembers role	Yes	29	27
	No	1	3
Characterizes as	Human	25	21
	Bot	5	9

## Deception: Descriptives by Framing

	Neutr	Neutral Framing		nt/HQ Framing
	N	Mean	N	Mean
% lied	60	0.62	60	0.92
% followed	60	1.00	60	1.00

Chi-Square: 13.46\*\*\*

#### Honesty: Descriptives

		<b>Neutral Framing</b>				Busine	ss Framin	g
	N	Mean	S.D.	Median	N	Mean	S.D.	Median
Absolute slack	300		628.10	100.00		641.50	655.81	350.00
% slack claimed	297	0.52	0.50	1.00	292	0.63	0.44	1.00

Absolute Slack: 2.70\*\*\*

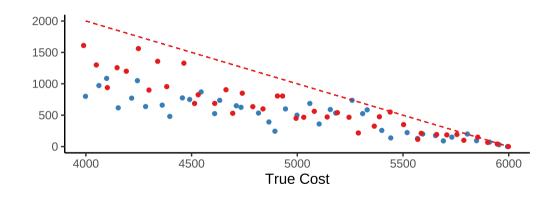
Relative Slack: 3.00\*\*\*

## Honesty: Strategies

	Neutral Framing	Business Framing
Strategy	N	N
All slack	9	11
No slack	13	4
Some slack	8	15

Chi-Square: 7.10\*\*

#### Honesty: Average Claimed Slack by True Cost



**Business Framing** 

Neutral

21/30

## Honesty: Absolute Regression Results

	Slack
Intercept	2574.321***
	(279.770)
True Cost	-0.432***
	(0.056)
Business Framing	1263.912***
	(391.465)
Round	14.020
	(11.047)
True Cost × Business Framing	-0.241***
	(0.077)
Round × Business Framing	15.939
	(15.567)
Adjusted R <sup>2</sup>	0.289
Number of observations	600

## Honesty: Relative Regression Results

	% Claimed Slack
Intercept	0.584***
	(0.082)
% Availabe Slack	-0.183*
	(0.098)
Business Framing	-0.085
	(0.111)
Round	0.005
	(0.010)
% Availabe Slack × Business Framing	0.204
	(0.135)
Round × Business Framing	0.017
	(0.013)
Adjusted R <sup>2</sup>	0.022
Number of observations	589

#### Honesty: Verbal Response

#### **Neutral Framing**

## reported differential segret stategy results honesty choosing 6000 showing gain maximizes report segret seg

#### **Business Framing**



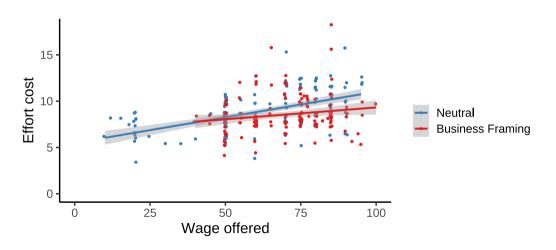
#### Gift: Descriptives

		Neutral Framing				Busine	ss Frami	ng
	N	Mean	S.D.	Median	N	Mean	S.D.	Median
Wage offered	150	59.60	20.72	52.50	150	68.54	13.80	70.00
Effort Cost	150	8.79	2.11	8.00	150	8.52	1.95	8.00

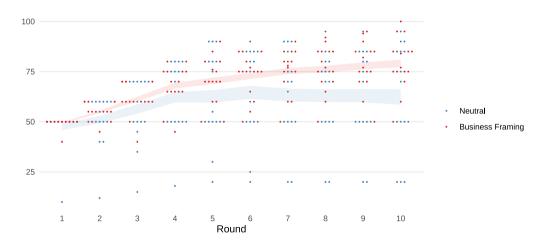
Difference in wage offered (t-stat): 4.40\*\*\*

Difference in effort cost (t-stat): -1.14

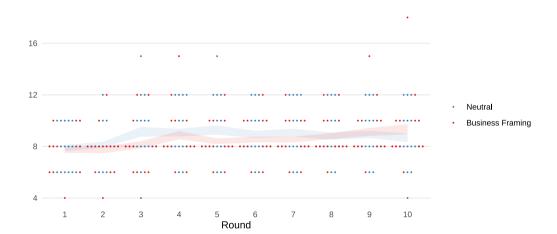
### Gift: Association between Wage and Effort



#### Gift: Wage by Round



### Gift: Effort Cost by Round



#### Honesty: Verbal Response

#### **Neutral Framing**

# sending multiplier rounds strategy balanced a so balanced balance previous wealth balance reflort whether the strategy balance previous wealth balance processing balance previous a solution of the strategy balance previous participant rounds rounds amount increasing potentially amount increasing potentia

#### **Business Framing**

```
payoff firm' s beared level level level level manager manager level manager supervisory level manager supervisory strategy strate
```

#### **Next Steps**

- Decide on experiments to include in first draft
- Finalize experimental materials for those
- Run experiments with reasonable power
- Write first draft
- Later: Compare (selected) findings with results for human participants