

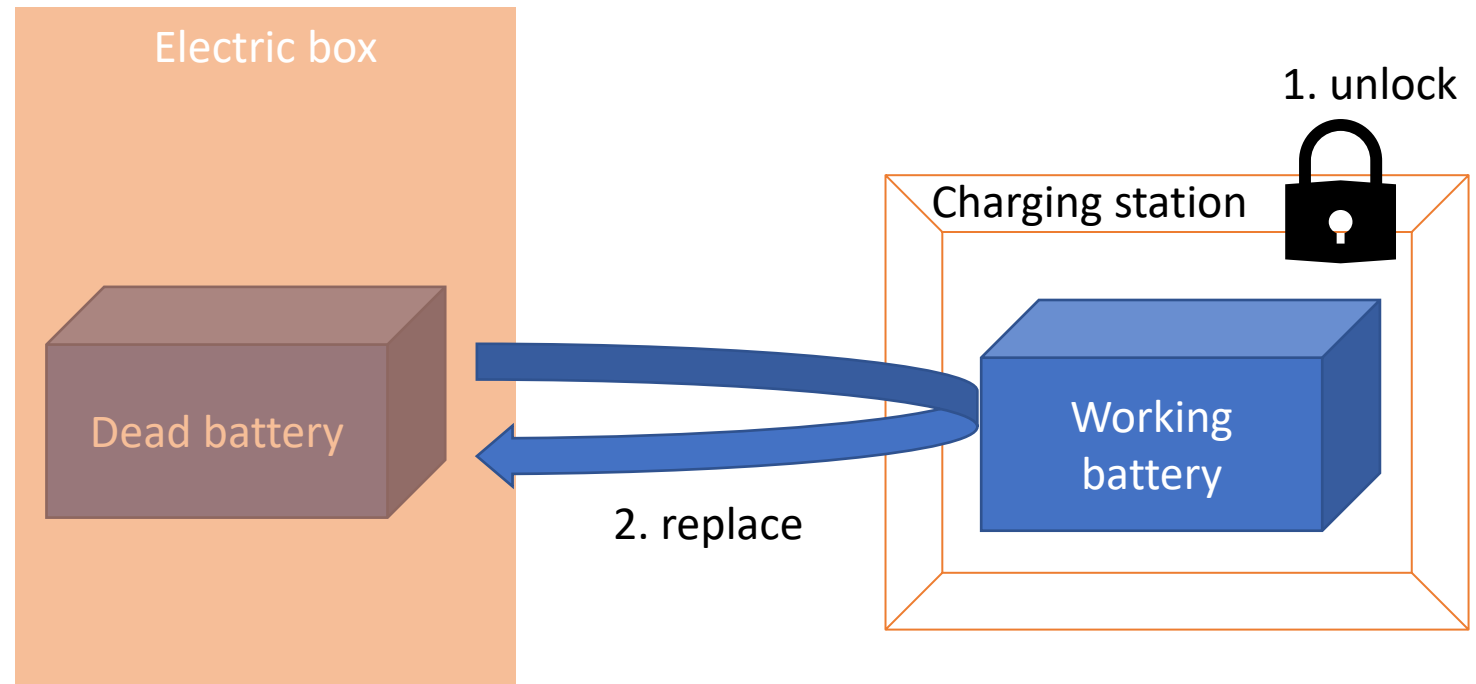
# Backup Battery for Control Room

A more structured overview of puzzle #5

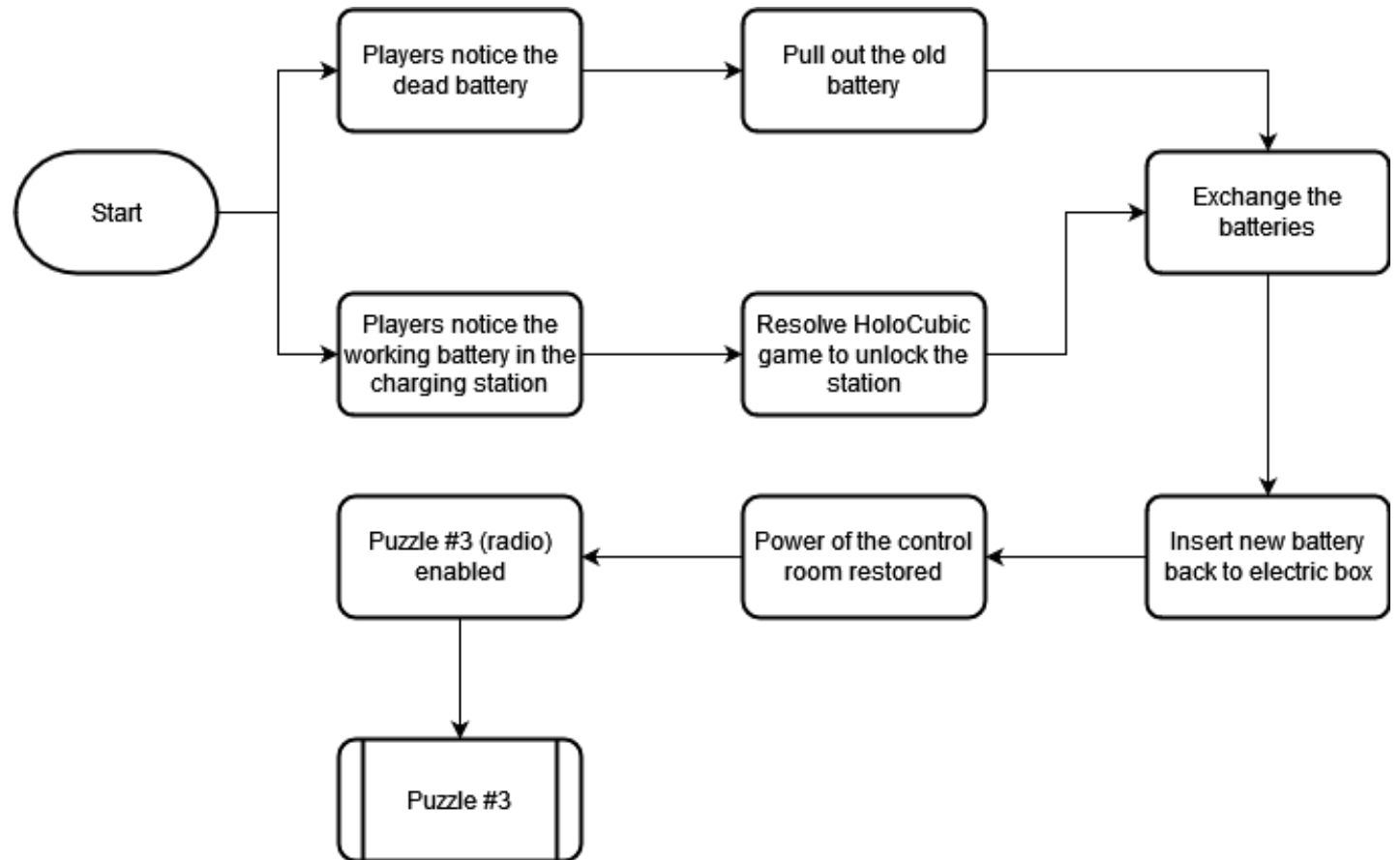
18.11.2021

# Situation

- The backup power of the control room is not working
- Reason: battery is dead
- Another working battery is locked in a charging box
- Objective: Replace the battery



# General Flow



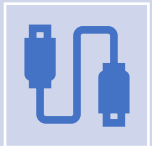
# Hardware: 2 Batteries



Simple rectangular boxes



Identify itself to the electric box/ charging station by cable

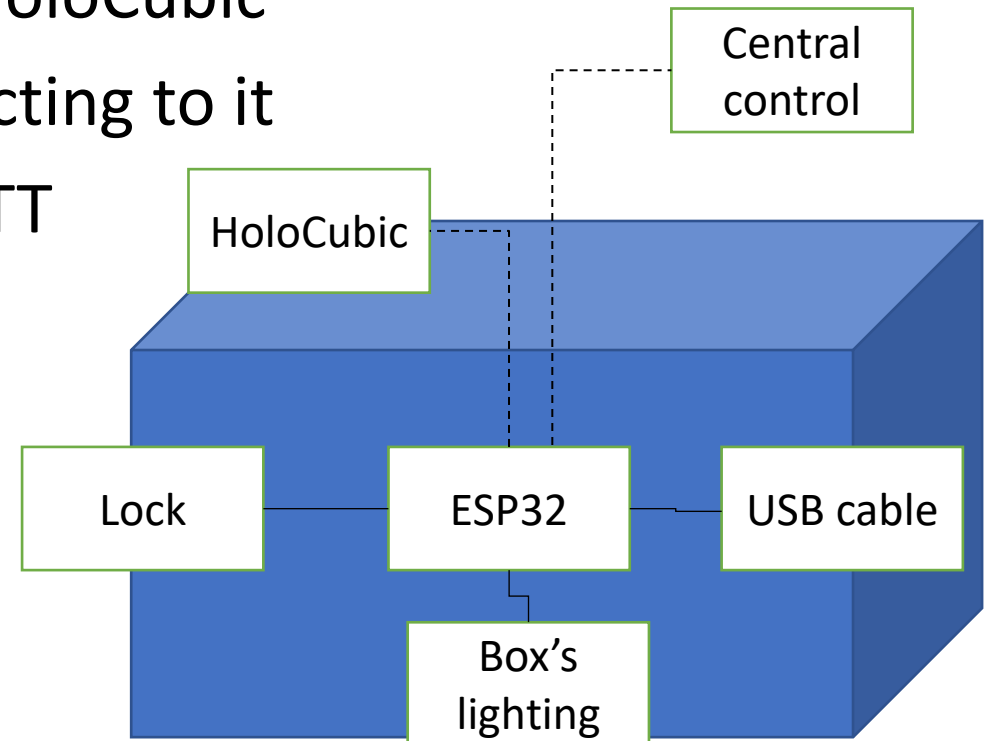


Components: ESP32  
USB port  
LED indicator

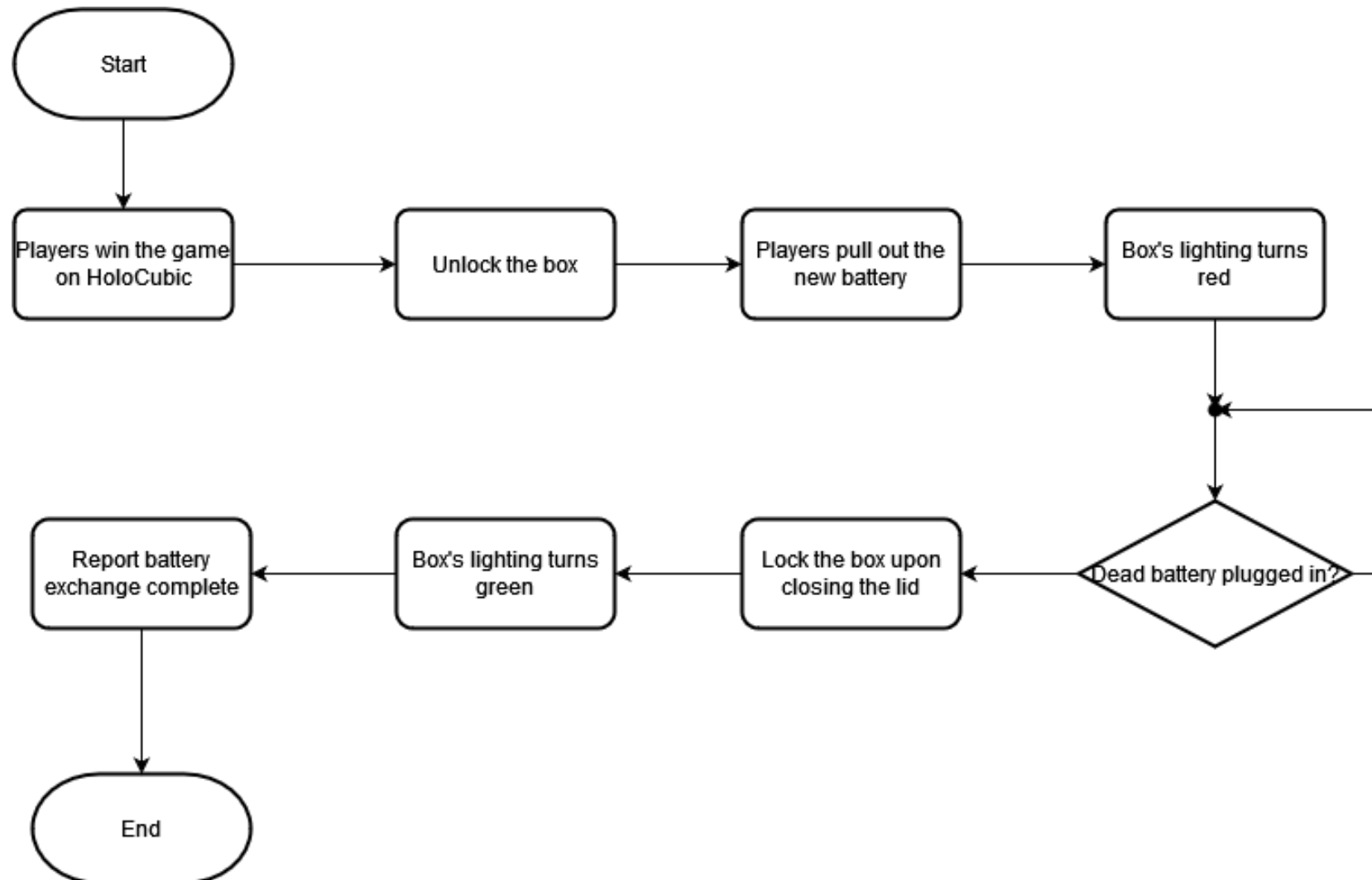


# Hardware: The Charging Station

- A locked box
- Connected to a HoloCubic
- Unlock by finishing the 2048 game on HoloCubic
- Ability to detect which battery is connecting to it
- Report status to central control via MQTT



# General Flow of the Charging Station



# Hardware: Electric box



Simple box/ shelf



Identify which battery is connected



Set which battery to recognize  
(via MQTT)



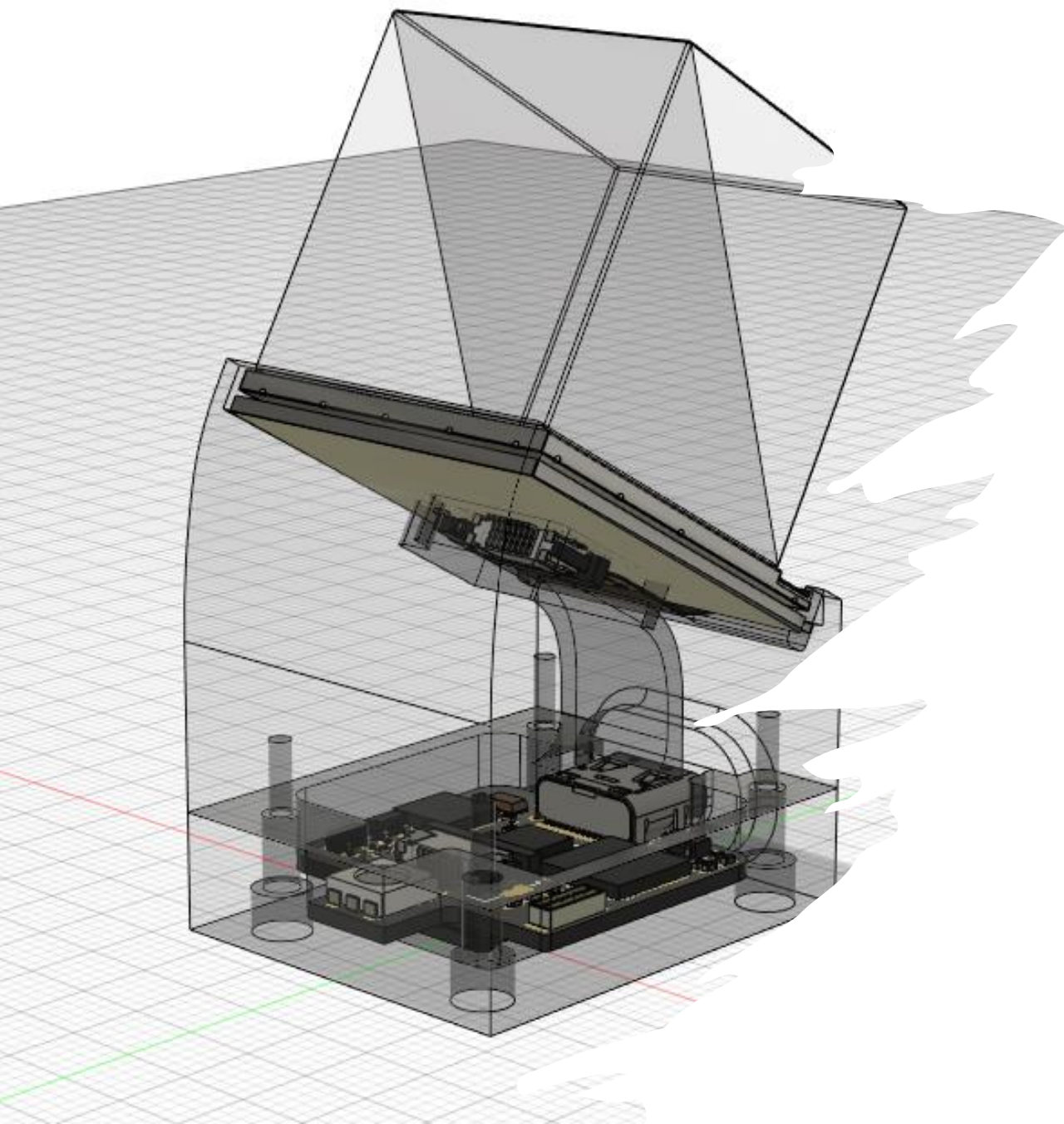
Report status to central control (via  
MQTT) to continue (enable next puzzle)



## Existing Safe Box

- Possibility to reuse the existing password-locked safe box?
- HoloCubic may show the password or input the password remotely





# HoloCubic

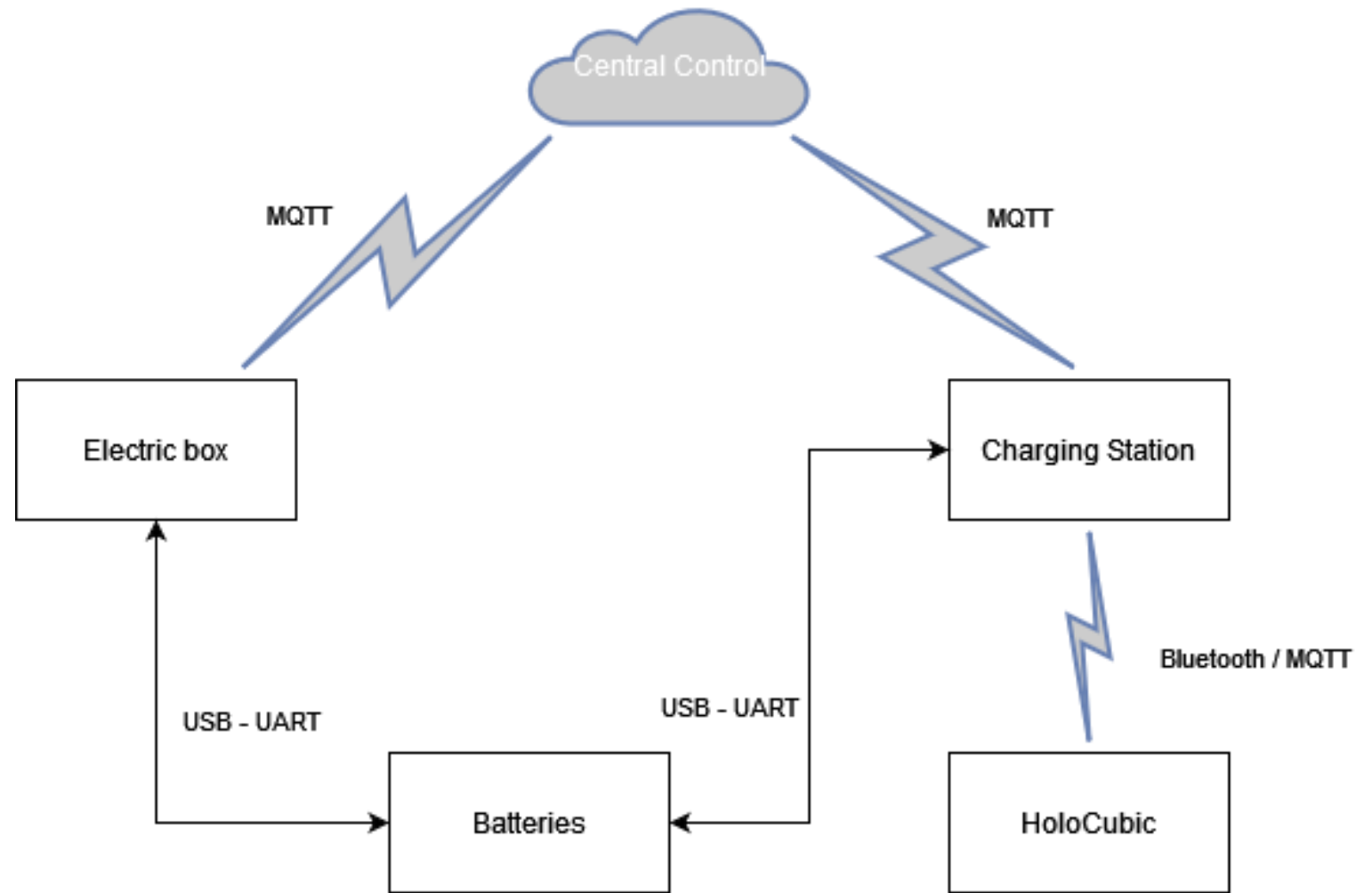
- MCU: ESP32-PICO-D4
- 1.3" display, reflected by a prism
- MPU6050 IMU as HMI
- USB Type-C port
- MicroSD card storage
- Open-source design  
<https://github.com/peng-zhihui/HoloCubic>
- Challenges:
  - Build from PCB, source the raw parts
  - 3D-print the case
  - Re-program the firmware



# 2048 on Holocubic

- 3x3 grid
- Aim: 64
- Typically, can finish <2 mins
- Control by tilting the Holocubic
- Restart if game-over
- Unlock the charging station after winning:
  1. Display password
  2. Command the station to unlock via MQTT/Bluetooth

## Overall Network Connection



# BOM

- To be finalized:

<https://github.com/ubilab-ws21/puzzle-5/blob/BOM/BOM.xlsx>