

# Net1: Last week's take home lessons

- **Macroscopic continuous concentration rates (rbc)**
  - **Cooperativity & Hill coefficients**
  - **Bistability** (oocyte cell division)
- **Mesosopic discrete molecular numbers**
  - **Approximate & exact stochastic** (low variance feedback)
- **Chromosome Copy Number Control**
- **Flux balance optimization**
  - **Universal stoichiometric matrix**
  - **Genomic sequence comparisons** (*E.coli* & *H.pylori*)

# Net2: Today's story & goals

- **Biology to aid algorithms to aid biology**
- **Molecular & nano-computing**
- **Self-assembly**
- **Cellular network computing**
- **Genetic algorithms**
- **Neural nets**

# Algorithm Running Time

Given a size  $n$  problem, an algorithm runs  $\mathbf{O}(f(n))$  time:

$\mathbf{O}(f(n))$ : upper bound. ( $\Omega$ : lower  $\theta$ : equal)

Polynomial	{	<b><i>Time</i></b>	<b><i>n</i> = 1</b>	<b><i>n</i> = 10</b>	<b><i>n</i> = 100</b>	<b><i>n</i> = 1000</b>
		<b><i>n</i></b>	1	10	$10^2$	$10^3$
		<b><i>n</i><sup>2</sup></b>	1	$10^2$	$10^4$	$10^6$
Exponential	{	<b><i>n</i><sup>10</sup></b>	1	$10^{10}$	$10^{20}$	$10^{30}$
		<b><math>2^n</math></b>	2	$> 10^3$	$> 10^{30}$	$> 10^{300}$
		<b><i>n</i>!</b>	1	$> 10^6$	$> 10^{150}$	$> 10^{2500}$

# Algorithm Complexity

- P = solutions in polynomial deterministic time.
  - e.g. dynamic programming
- NP = (non-deterministic polynomial time) solutions checkable in deterministic polynomial time.
  - e.g. RSA code breaking by factoring
- NP-complete = most complex subset of NP
  - e.g. traveling all vertices with mileage  $< x$
- NP-hard = optimization versions of above
  - e.g. Minimum mileage for traveling all vertices
- Undecidable = no way even with unlimited time & space
  - e.g. program halting problem

NIST UCI

(<http://hissa.ncsl.nist.gov/dads/HTML/npcomplete.html>), (<http://www.ics.uci.edu/~eppstein/161/960312.html>)

# How to deal with NP-complete and NP-hard Problems

- Redefine the problem into Class P:
  - RNA structure Tertiary  $\Rightarrow$  Secondary
  - Alignment with arbitrary function  $\Rightarrow$  constant
- Worst-case exponential time:
  - Devise exhaustive search algorithms.
  - Exhaustive searching + Pruning.
- Polynomial-time close-to-optimal solution:
  - Exhaustive searching + Heuristics (Chess)
  - Polynomial time approximation algorithms

# What can biology do for difficult computation problems

- DNA computing
  - A molecule is a small processor,
  - Parallel computing for exhaustive searching.
- Genetic algorithms
  - Heuristics for finding optimal solution, adaptation
- Neural networks
  - Heuristics for finding optimal solution, learning,...

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# Electronic, optical & molecular nano-computing

Steps: assembly > Input > memory > processor/math > output

Potential biological sources: harvest design evolve

A 30-fold improvement = 8 years of Moore's law



# Optical nano-computing & self-assembly

See Ebbesen et al., Extraordinary optical transmission through sub-wavelength hole arrays. *Nature* **391**, 667-669 (1998).

Vlasov et al. (2001) On-chip natural assembly of silicon photonic bandgap crystals.

# Electronic-nanocomputing

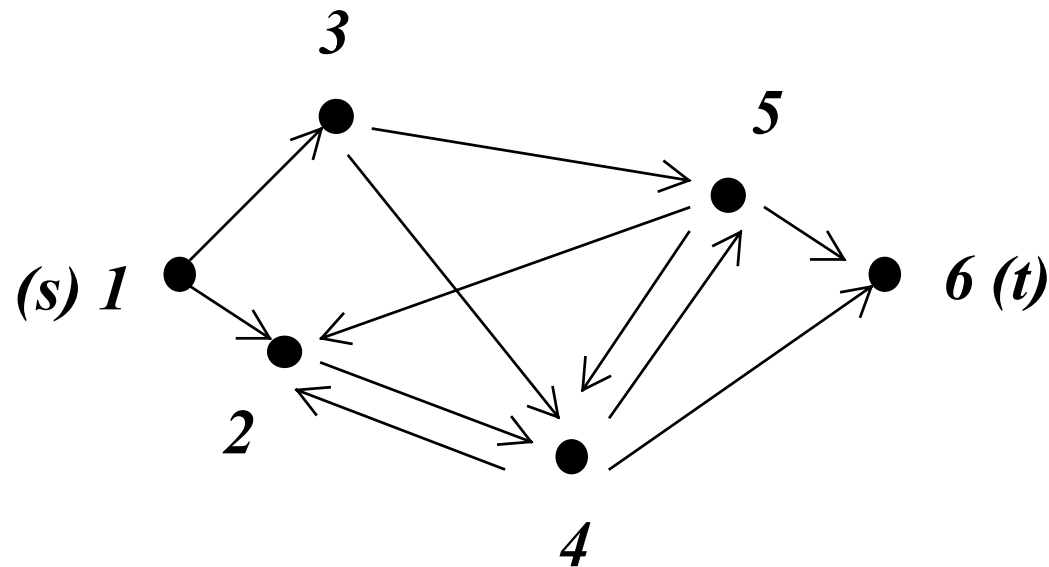
See Bachtold et al. & Huang et al. (2001) Science 294:  
[1317](http://lib.harvard.edu:2058/cgi/content/full/294/5545/1317), 1313.

(<http://lib.harvard.edu:2058/cgi/content/full/294/5545/1317>)

# Molecular nano-computing

- R. P. Feynman (1959) American Physical Society, "There's Plenty of Room at the Bottom" ([Pub](#))  
(<http://www.zyvex.com/nanotech/feynman.html>)
- K. E. Drexler (1992) Nanosystems: molecular machinery, manufacturing, and computation. ([Pub](#))  
(<http://www.zyvex.com/nanotech/nanosystems.html>)
- L. M. Adleman, *Science* 266, 1021 (1994) Molecular computation of solutions to combinatorial problems.
- [727 references \(Nov 2002\)](#)  
(<http://www.wi.leidenuniv.nl/home/pier/webPagesDNA/index.html>)

# DNA computing: Is there a Hamiltonian path through all nodes?

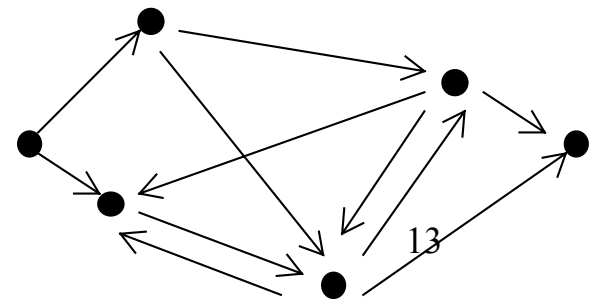


An *st*-Hamiltonian path is (s,3,5,2,4,t).

L. M. Adleman, *Science* 266, 1021 (1994) Molecular computation of solutions to combinatorial problems.

# DNA Computing for *st*-Hamiltonian Path

- Encode graph (nodes and edges) into ss-DNA sequences.
- Create all possible paths (overlapping sequences) using DNA hybridization.
- Determine whether the solution (or the sequence) exists.



# Encode Graph into DNA Sequences

Nodes => Sequences:

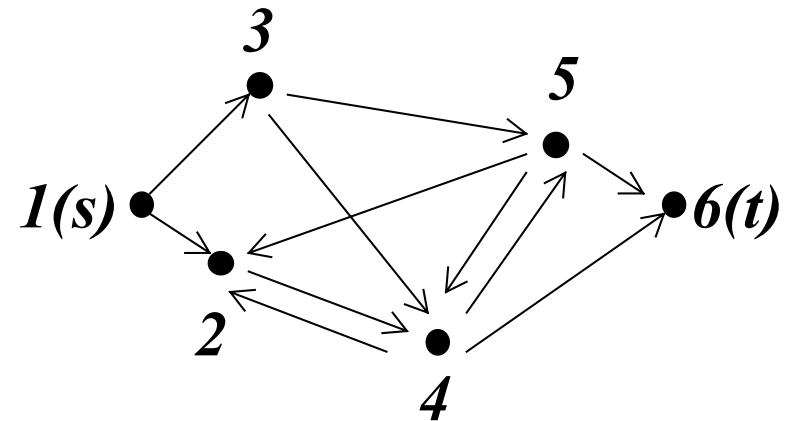
...  
 3: 5' **GTCACACTTC**GGACTGACCT 3'  
 4: 5' **TGTGCTATGG**GAACTCAGCG 3'  
 5: 5' **CACGTAAGAC**GGAGGAAAAA 3'  
 ...

Edges => Sequences:

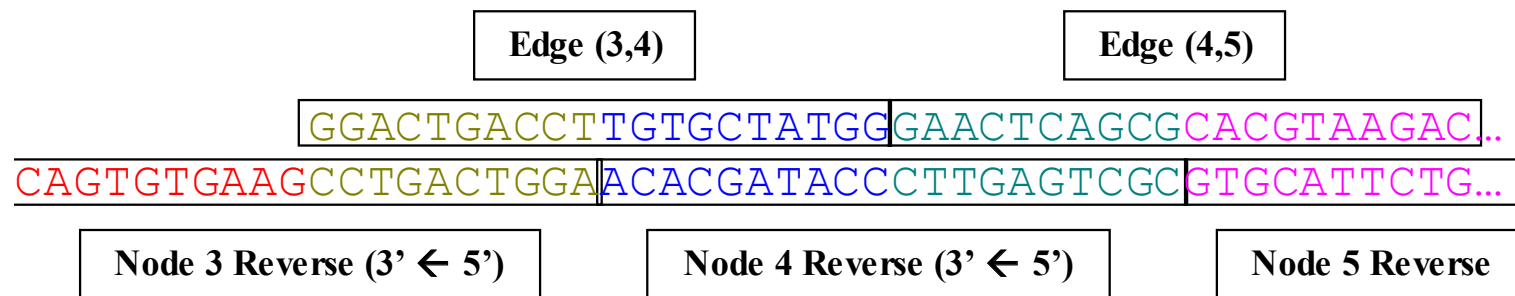
...  
 (3,4): 5' GGACTGACCT**TGTGCTATGG** 3'  
 (4,5): 5' GAACTCAGCG**CACGTAAGAC** 3'  
 ...

Reverse Sequences:

...  
 3: 5' **AGGTCAGTCC**GAAGTGTGAC 3'  
 4: 5' **CGCTGAGTTC**CCATAGCACA 3'  
 5: 5' **TTTTTCCTCC**GTCTTACGTG 3'  
 ...



Edges + Nodes => Path (3,4,5):



# Create All $st$ -Paths

Start of a path:

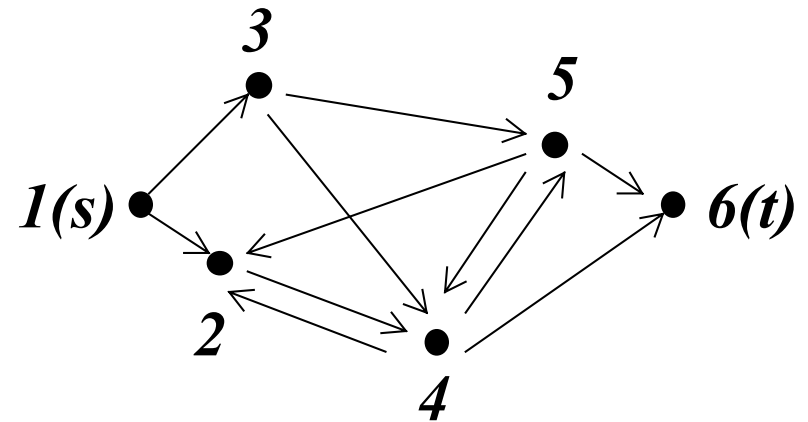
$(1,2): 5' \text{ (Node1)} + (\text{PrefixOfNode2}) \quad 3'$

$(1,3): 5' \text{ (Node1)} + (\text{PrefixOfNode3}) \quad 3'$

End of a path:

$(4,6): 5' \text{ (SuffixOfNode4)} + (\text{Node6}) \quad 3'$

$(5,6): 5' \text{ (SuffixOfNode5)} + (\text{Node6}) \quad 3'$



All  $st$ -paths:

$(1, 2, 4, 6)$

$(1, 3, 5, 6)$

$(1, 3, 5, 2, 4, 6)$

$(1, 3, 4, 5, 4, 6)$

$(1, 2, 4, 5, 2, 4, 5, 2, 4, 5, 6)$

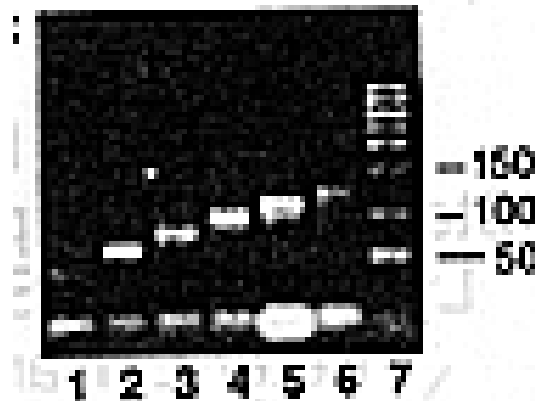
...

Path  $(1,2,4,6)$ :

Edge $(1,2): 5' \rightarrow 3'$		Edge $(2,4): 5' \rightarrow 3'$		Edge $(4,6): 5' \rightarrow 3'$	
Node 1 Reverse $(3' \leftarrow 5')$	Node 2 Reverse $(3' \leftarrow 5')$	Node 4 Reverse $(3' \leftarrow 5')$	Node 6 Reverse $(3' \leftarrow 5')$		

# DNA Computing Process

- Encode graph into DNA sequences.
- Create all paths from  $s$  to  $t$ .
- Extract paths that visit every node.
- Extract all paths of  $n$  nodes.
- Report Yes if any path remains
- Oligonucleotide synthesis
- PCR
- Serial hybridization
- Electrophoretic size
- Graduated PCR electrophoretic fluorescence



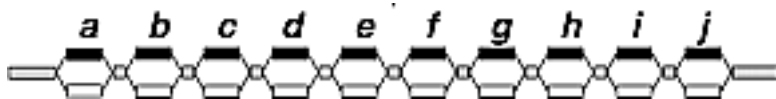


# Molecular computation: RNA solutions to chess problems.

See Faulhammer, et al. 2000 PNAS 97, 1385-1389. ([Pub](http://www.pnas.org/cgi/content/full/97/4/1385))  
(<http://www.pnas.org/cgi/content/full/97/4/1385>)

split & pool oligonuc. synthesis

split & pool RNase H elimination



$$((\neg h \wedge \neg f) \vee \neg a) \wedge ((\neg g \wedge \neg i) \vee \neg b) \wedge ((\neg d \wedge \neg h) \vee \neg c) \wedge ((\neg c \wedge \neg i) \vee \neg d) \wedge ((\neg a \wedge \neg g) \vee \neg f).$$

# Problems of DNA Computing

- Polynomial time but exponential volumes
- A 100 node graph needs  $>10^{30}$  molecules.
- Far slower than a PC.
- Experimental errors:
  - mismatch hybridization
  - incomplete cleavage
- Non-reusable.

# Promises of DNA Computing

- High parallelism
- Operation costs near thermodynamic limit
  - 2 vs  $34 \times 10^{19}$  ops/J ( $10^9$  for conventional computers)
- Solving one NP-complete problem implies solving many.
- Possible improvement
  - Faster readout techniques (eg. DNA chips).
  - Natural selection.

# A sticker-based model for DNA computation.

Roweis et al. J Comput Biol 1998; 5:615-29 (Pub, [JCB](http://www.cs.sandia.gov/jcb/v5/n4/v5n4art1.html))  
(<http://www.cs.sandia.gov/jcb/v5/n4/v5n4art1.html>)

Unlike previous models, the stickers model has a random access memory that requires no strand extension and uses no enzymes.

In theory, ...reusable. [We] propose a specific machine architecture for implementing the stickers model as a microprocessor-controlled parallel robotic workstation...

Concerns about molecular computation (Smith, 1996; Hartmanis, 1995; Linial et al., 1995) are addressed:

- 1) General-purpose algorithms can be implemented by DNA-based computers
- 2) Only modest volumes of DNA suffice.
- 3) [Altering] covalent bonds is not intrinsic to DNA-based computation.
- 4) Means to reduce errors in the separation operation are addressed in Karp et al., 1995; Roweis and Winfree, 1999).

# 3SAT

**Given  $n$  boolean (0/1) variables  $x = (x_1, x_2, \dots, x_n)$ ,  
and  $m$  3-variable clauses  $c = (c_1, c_2, \dots, c_m)$ ,  
is  $c_1 \wedge c_2 \wedge \dots \wedge c_m$  satisfiable for some  $x$ ?**

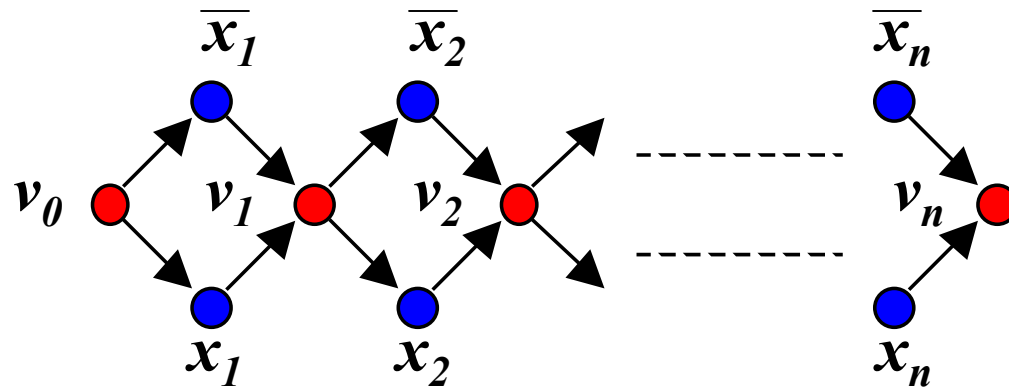
$$c_1 = x_1 \vee \bar{x}_3 \vee \bar{x}_7$$

$$c_2 = \bar{x}_1 \vee x_2 \vee x_4$$

...

$$c_m = x_1 \vee x_{m-1} \vee \bar{x}_m$$

# DNA Computing for 3SAT



## ALGORITHMS:

1. Encode Graph  $G$  into DNA sequences.
2. Create all paths from  $v_0$  to  $v_n$ .
3. For every clause
4.     Select sequences that satisfy this clause.
5. Report Yes or No.

# DNA computing on surfaces

Liu Q, et al. Nature 2000;403:175-9 A set of DNA molecules encoding all candidate solutions to the computational problem of interest is synthesized on a surface. Cycles of hybridization operations and exonuclease digestion identify & eliminate non-solutions.

The solution is identified by PCR and hybridization to an addressed array. The advantages are scalability and potential to be automated (solid-phase formats simplify repetitive chemical processes, as in DNA & protein synthesis). Here we solve a NP-complete problem (SAT) [\(Pub\)](#)

([http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v403/n6766/full/403175a0\\_fs.html&filetype=&content\\_filetype=&\\_UserReference=D82349ED46B4ACCCE594B859D7113A214DE4](http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v403/n6766/full/403175a0_fs.html&filetype=&content_filetype=&_UserReference=D82349ED46B4ACCCE594B859D7113A214DE4))

[Braich RS, Chelyapov N, Johnson C, Rothmund PW, Adleman L.](#)  
Solution of a 20-variable 3-SAT problem on a DNA computer.  
Science. 2002 Apr 19;296(5567):499-502.

([\[www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list\\\_uids=11896237&dopt=Abstract\]\(http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list\_uids=11896237&dopt=Abstract\)\)](http://80-</a></p></div><div data-bbox=)

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# Logical computation using algorithmic self-assembly of DNA triple-crossover molecules.

Aperiodic mosaics form by the self-assembly of 'Wang' tiles, emulating the operation of a Turing machine ... a logical equivalence between DNA sticky ends and Wang tile edges. Algorithmic aperiodic self-assembly requires greater fidelity than periodic, because correct tiles must compete with partially correct tiles. Triple-crossover molecules that can be used to execute four steps of a logical (cumulative XOR) operation on a string of binary bits. (a XOR b is TRUE only if a and b have different values)

Mao et al. Nature 2000 Sep 28;407(6803):493-6([Pub](#))

([http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v407/n6803/full/407493a0\\_fs.html&\\_UserReference=D82349ED46B4F23D3460377A1B753A238D2E](http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v407/n6803/full/407493a0_fs.html&_UserReference=D82349ED46B4F23D3460377A1B753A238D2E))

# Nanoarray microscopy readout (vs gel assays)

See Winfree et al, 1998; Nature 394, 539 - 544 ([Pub](#))  
(<http://seemanlab4.chem.nyu.edu/two.d.html>)

# Micro-ElectroMechanical Systems (MEMS)

"Ford Taurus models feature Analog Devices' advanced airbag sensors"

"A unit gravity signal will move the beam 1% of the beam gap and result in a 100fF change in capacitance. Minimal detectable deflections are 0.2 Angstroms; less than an atomic diameter. "

(tech specs)

(<http://www.analog.com/publications/whitepapers/products/Sensordetroit/Sensordetroit.html>)

# Nano-ElectroMechanical Systems (NEMS)

See Soong et al. Science 2000; 290: 1555-1558. Powering an Inorganic Nanodevice with a Biomolecular Motor.

[\(Pub\)](#)

(<http://www.sciencemag.org/cgi/content/full/290/5496/1555>)

# Nanosensors

See Meller, et al. (2000) "Rapid nanopore discrimination between single polynucleotide molecules." [PNAS 1079-84](#). Akeson et al. Microsecond time-scale discrimination among polyC, polyA, and polyU as homopolymers or as segments within single RNA molecules. [Biophys J 1999;77:3227-33](#)

(<http://www.pnas.org/cgi/content/full/97/3/1079>)

([http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list\\_uids=10585944&dopt=Abstract](http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list_uids=10585944&dopt=Abstract))

# poly(dA)<sub>100</sub> & poly(dC)<sub>100</sub> at 15°C

See Vercoutere M., et al, Rapid discrimination among individual DNA hairpin molecules at single-nucleotide resolution using an ion channel. Nat Biotechnol. 2001 Mar;19(3):248-52.

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# A synthetic oscillatory network of transcriptional regulators

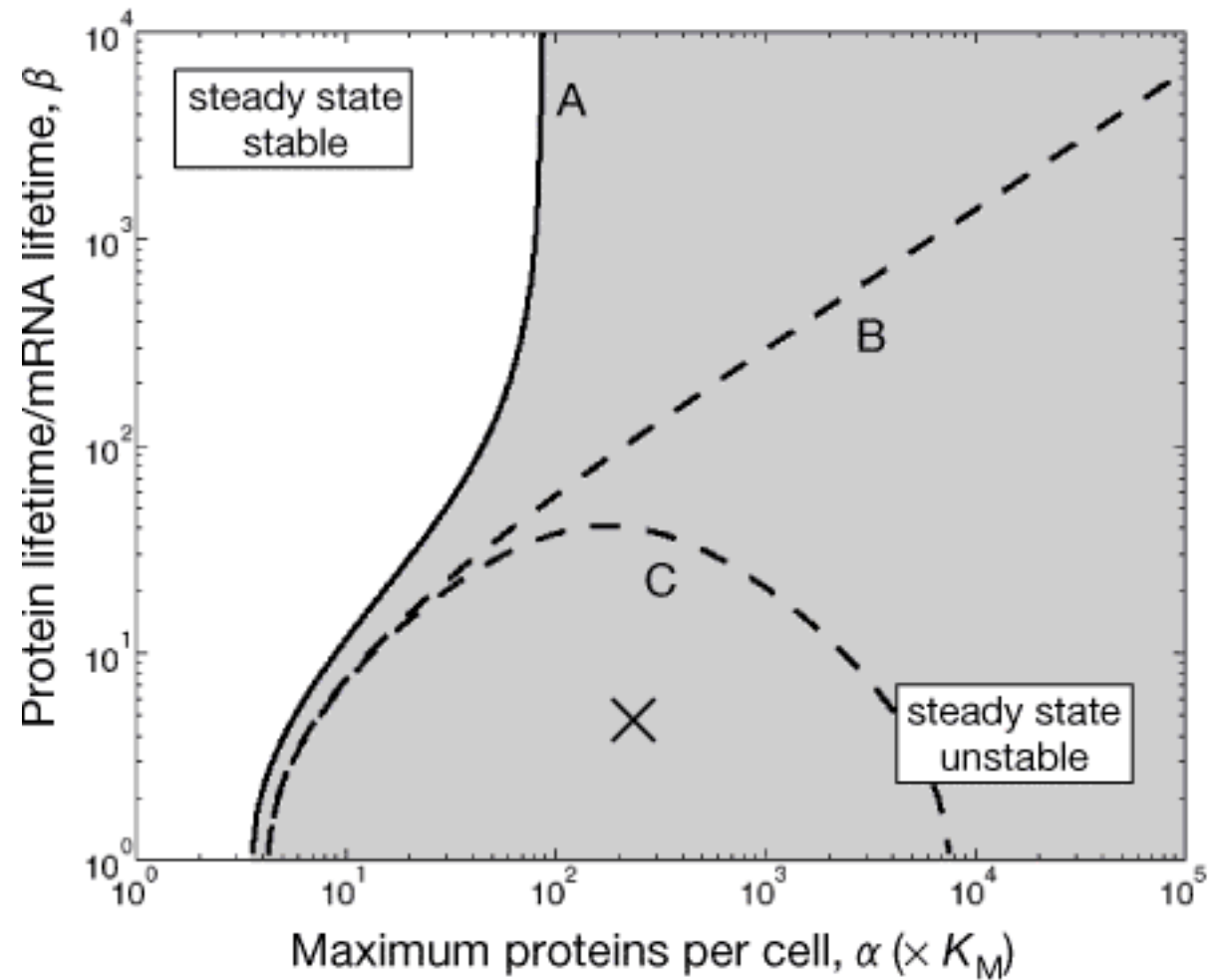
See Elowitz & Leibler, [\(Pub\)](#), [Nature 2000;403:335-8](#)

(<http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?CMD=Text&DB=PubMed>)

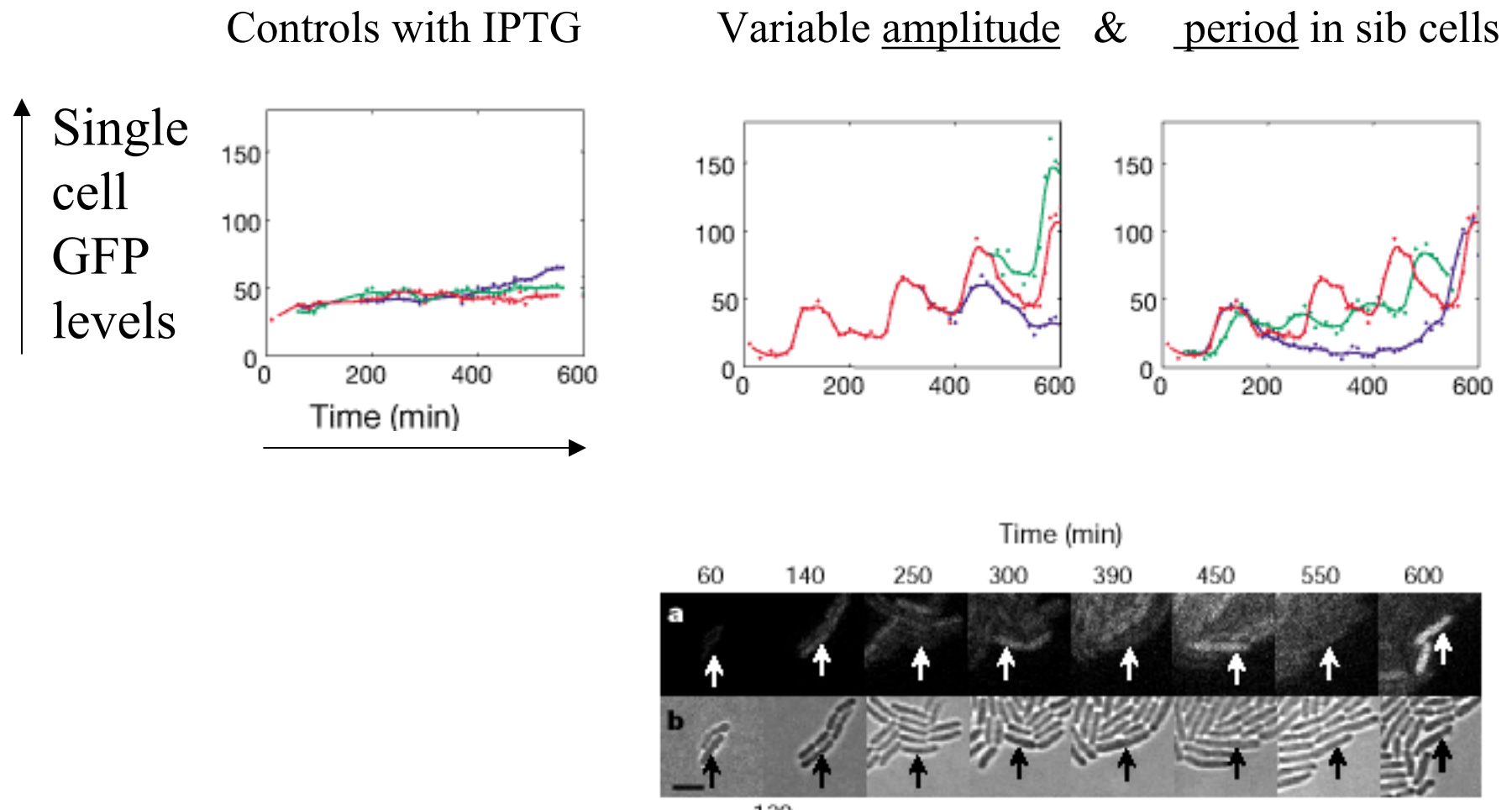
([http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v403/n6767/full/403335a0\\_fs.html&\\_UserReference=D82349EC46B4ABC190D3999B98E33A23D0CE](http://www.nature.com/cgitaf/DynaPage.taf?file=/nature/journal/v403/n6767/full/403335a0_fs.html&_UserReference=D82349EC46B4ABC190D3999B98E33A23D0CE))



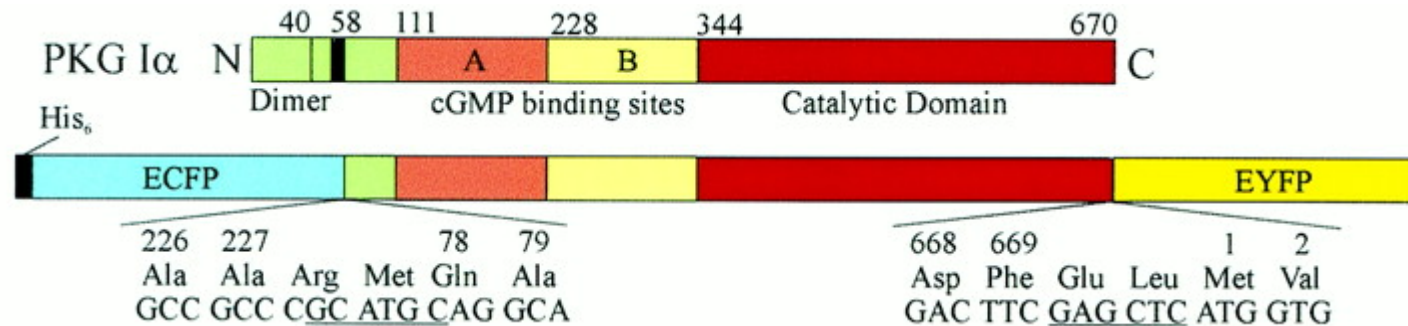
# Synthetic oscillator network



# Synthetic oscillator network



# Internal state sensors



See Honda et al (2001) [PNAS 98:2437-42](http://www.ncbi.nlm.nih.gov/entrez/utils/fref.fcgi?http://www.pnas.org/cgi/pmidlookup?view=full&pmid=11226257) Spatiotemporal dynamics of **cGMP** revealed by a genetically encoded, fluorescent indicator.  
(<http://www.ncbi.nlm.nih.gov/entrez/utils/fref.fcgi?http://www.pnas.org/cgi/pmidlookup?view=full&pmid=11226257>)

and

[Ting et al.](http://www.tsienlab.ucsd.edu/HTML/People/Alice/Alice%20Ting.htm) protein kinase/phosphatase activities  
([http://www.tsienlab.ucsd.edu/HTML/People/Alice/Alice Ting.htm](http://www.tsienlab.ucsd.edu/HTML/People/Alice/Alice%20Ting.htm))

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# Genetic Algorithms (GA)

1. Initialize a random population of individuals (strings)
2. Select a sub-population for offspring production
3. Generate new individuals through genetic operations (mutation, variation, and crossover)
4. Evaluate individuals with a fitness function.
5. If solutions are not found, Go to step 2
6. Report solution.

# Genetic Operations

## Mutation

...ACCGGTTACGTTGGA...  
↓  
...ACCGGTTGCGTTGGA...

## Crossover

...ACCGGTTTTCGTTGGA...  
...CGTACGCCGTTTACCC...  
↓  
...ACCGGTTTGTTTACCC...  
...CGTACGCCTCGTTGGA...

# SAGA: Sequence Alignment by Genetic Algorithm

[DP:  $O(2^N L^N)$  N sequences length L]

Improve fitness of a population of alignments by an objective function which measures multiple alignment quality, [using] automatic scheduling to control 22 different operators for combining alignments or mutating them between generations.

See C. Notredame & D. G. Higgins, 1996 ([Pub](#))

([http://igs-server.cnrs-mrs.fr/~cnotred/Publications/Html/Saga\\_paper\\_html/saga\\_paper.html](http://igs-server.cnrs-mrs.fr/~cnotred/Publications/Html/Saga_paper_html/saga_paper.html))

# SAGA continues

The 16 block shuffling operators, the two types of crossover, the block searching, the gap insertion and the local rearrangement operator, make a total of 22. Each operator has a probability of being used that is a function of the efficiency it has recently (e.g. 10 last generations) displayed at improving alignments.



# Comparison of ClustalW & SAGA

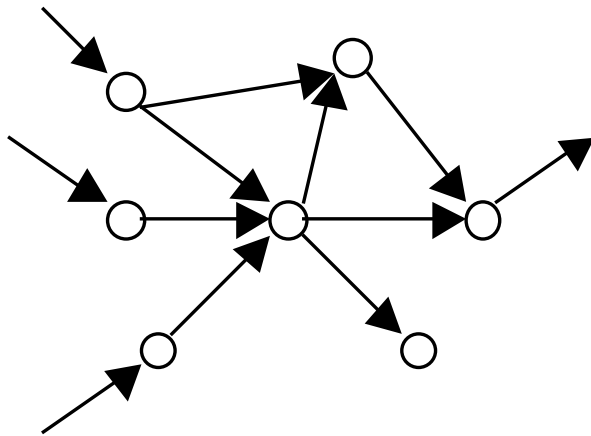
Test case	Nseq	CLUSTAL W versus structure (%)	CPU-time	SAGA versus structure (%)	CPU-time
Igb	32	55.86	60	55.97	41 135
Ac Protease2	10	41.02	16	43.50	12 236
S Protease2	12	64.37	21	66.18	20 537
Globin2	12	94.90	18	94.01	2538

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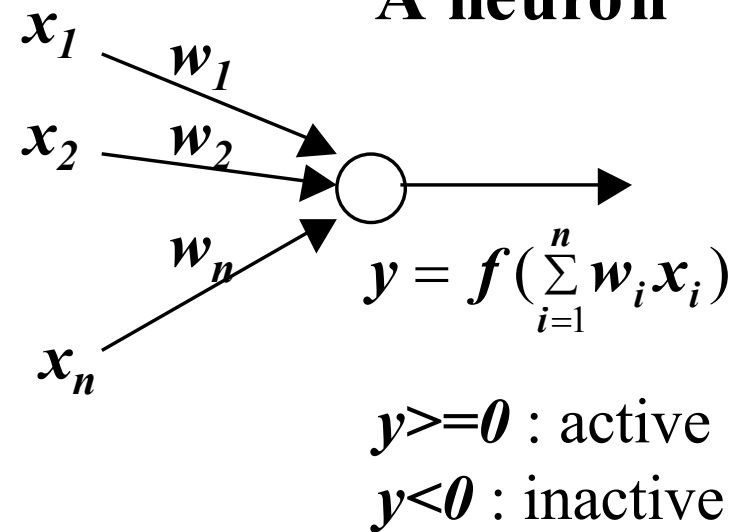
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# Artificial Neural Networks

A neural network:



**A neuron**



# Neural Networks

McCulloch and Pitts (1943) Neurology inspired "& /OR" operations

Werbos 1974 back-propagation learning method

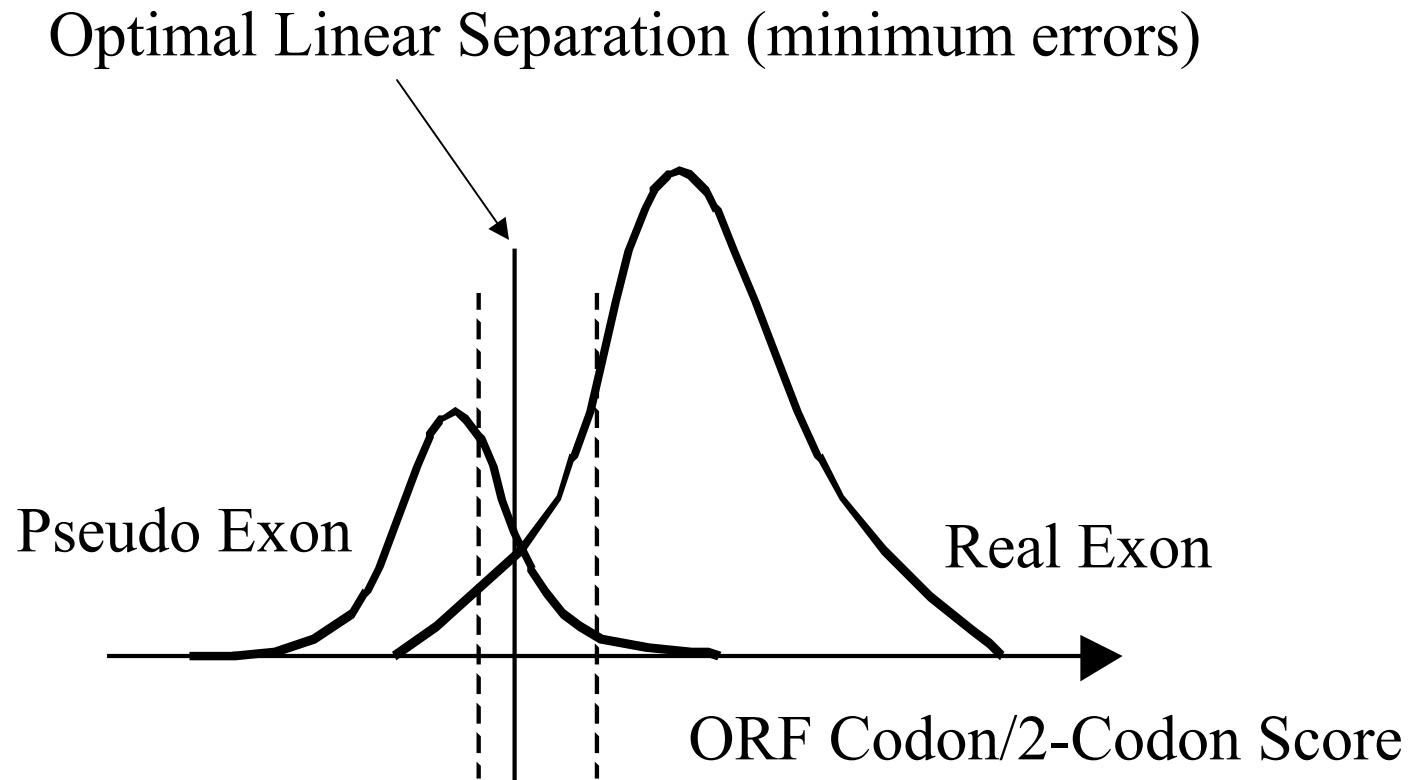
Hopfield 1984, PNAS 81:3088-92 Neurons with graded response have collective computational properties like those of two-state neurons. [\(Pub\)](#)

([http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list\\_uids=6587342&dopt=Abstract](http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list_uids=6587342&dopt=Abstract))

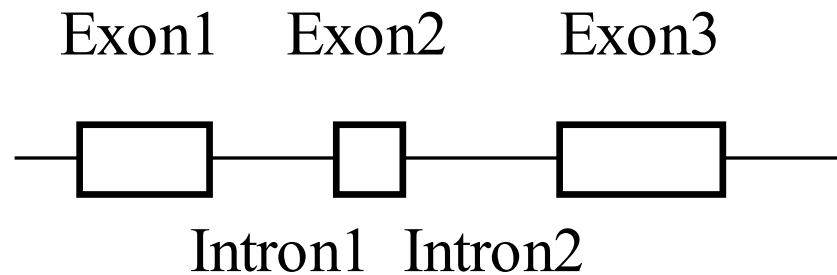
[\(ANN\)](#)

([http://www-dse.doc.ic.ac.uk/~nd/surprise\\_96/journal/vol4/cs11/report.html](http://www-dse.doc.ic.ac.uk/~nd/surprise_96/journal/vol4/cs11/report.html))

# An ORF Classification Example



# Measuring Exons



**Exon Features** {  
Donor Site Score,  
Acceptor Site Score,  
In-frame 2-Codon Score,  
Exon Length (log),  
Intron Scores,  
..... }

# Linear Discriminate Function and Single Layer Neural Network

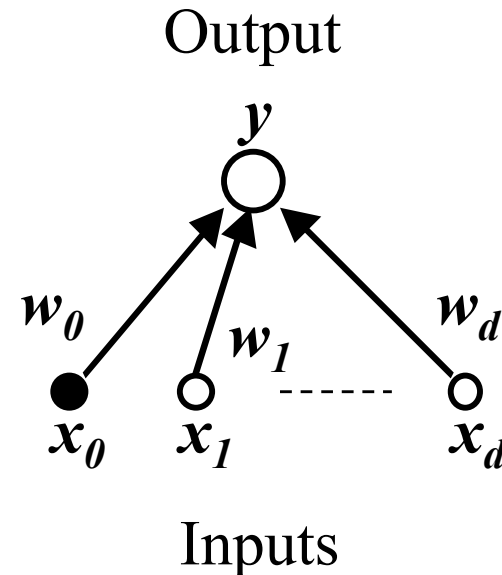
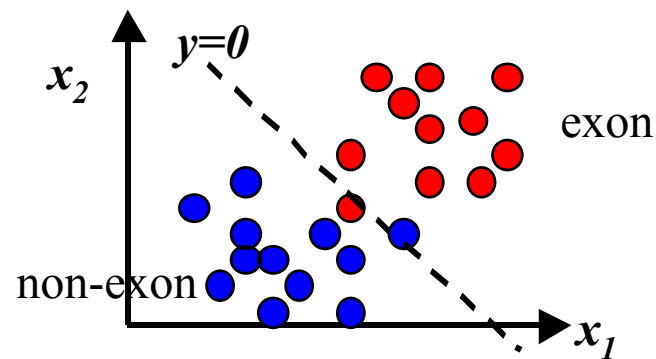
**Exon:**  $e=(x_1 x_2 \dots x_d)$

**A linear separator :**

$$y = \sum_{i=1}^d (w_i x_i) + w_0$$

$y > 0$  : **Exon**    $y < 0$  : **Non - Exon**

A 2-feature linear separation

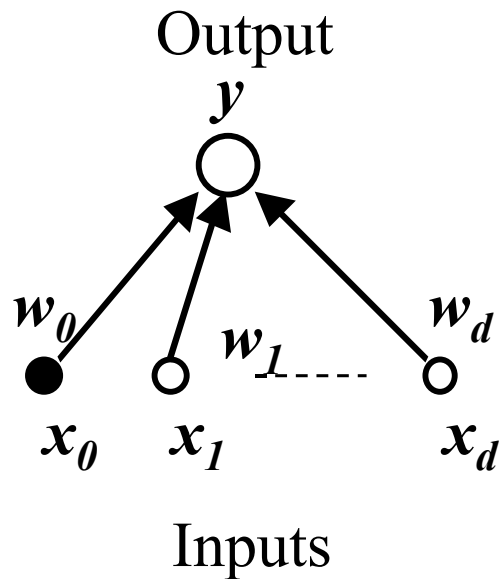


**An activation function :**

$$y = f\left(\sum_{i=0}^d w_i x_i\right)$$

# Activation Function

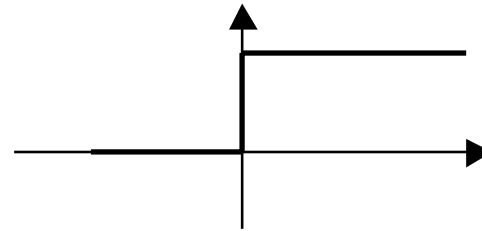
$$f(a) = a$$



$$y = f\left(\sum_{i=0}^d w_i x_i\right)$$

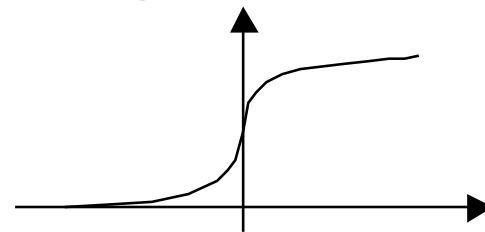
$$\begin{cases} f(a) = 0 & a < 0 \\ f(a) = 1 & a \geq 0 \end{cases}$$

Step Function



$$f(a) = \frac{1}{1 + e^a}$$

Sigmoid Function





# Determining Edge Weights from Training Sets

**Given a set of  $n$  known exons/nonexons :**

$$(\bar{e}_1, t_1), (\bar{e}_2, t_2), \dots, (\bar{e}_n, t_n)$$

**Step1 Initialize  $w$**

**Step2 Sum of squares error function :**

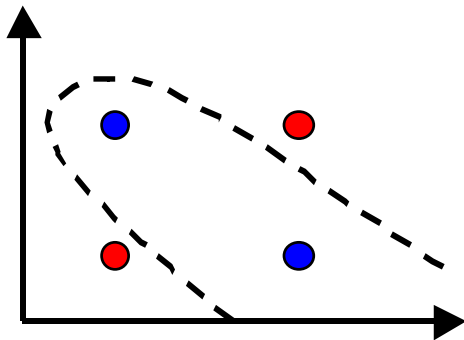
$$E(\bar{w}) = \frac{1}{2} \sum_{k=1}^n \{f(\bar{e}_k, \bar{w}) - t_k\}^2$$

**Step3 Updating  $w_j$**

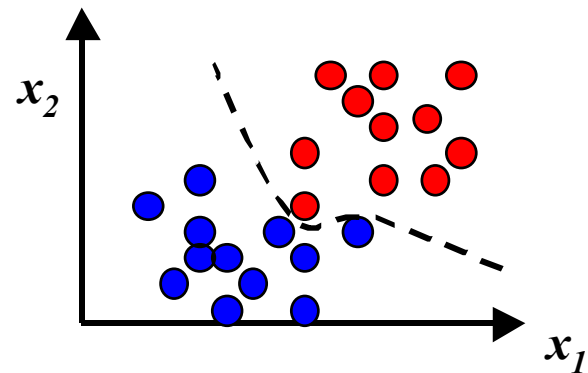
$$w_j^{\tau+1} = w_j^{\tau} - \lambda \frac{\partial E(w)}{\partial w_j} \Big|_{w^{\tau}}$$

# Non-linear Discrimination

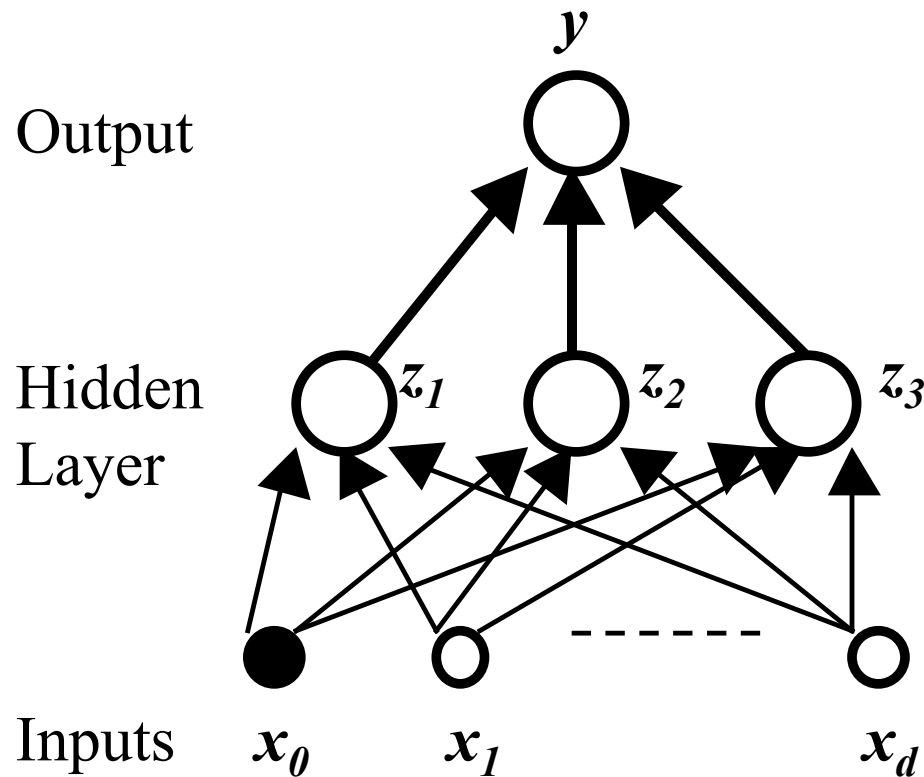
Exclusive-OR Problem



A 2-feature non-linear separation



# The Multi-Layer Perceptron



$$y = g\left(\sum_{i=1}^3 w_i^{(2)} z_i\right)$$

$$z_j = f\left(\sum_{i=0}^d w_{ji}^{(1)} x_i\right)$$

Training: Error Back Propagation<sub>51</sub>

# GRAIL

Located 93% of all exons regardless of size with a false positive rate of 12%. Among true positives, 62% match actual exons exactly (to the base), 93% match at least one edge exactly.

See Xu et al, Genet Eng 1994;16:241-53

Recognizing exons in genomic sequence using GRAIL II.

[\(Pub\)](#)

([http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list\\_uids=7765200&dopt=Abstract](http://www.ncbi.nlm.nih.gov/entrez/query.fcgi?cmd=Retrieve&db=PubMed&list_uids=7765200&dopt=Abstract))

# **Net2: Today's story & goals**

- **Biology to aid algorithms to aid biology**
- **Molecular nano-computing**
- **Self-assembly**
- **Cellular network computing**
- **Genetic algorithms**
- **Neural nets**