Controller

ExerciseController

+ getAllExercises() : void
+ getExerciseById() : void
+ createExercise() : void
+ deleteExercise() : void
+ updateExercise() : void

ExerciseDayRoutineController

+ getAllExerciseDayRoutines() : void
+ getExerciseDayRoutineById() : void
+ createExerciseDayRoutine() : void
+ deleteExerciseDayRoutine() : void
+ updateExerciseDayRoutine() : void

DayRoutineController

+ getAllDayRoutines() : void
+ getDayRoutineById() : void
+ createDayRoutine() : void
+ deleteDayRoutine() : void
+ updateDayRoutine() : void

WeekRoutineController

+ getAllWeekRoutines() : void
+ getWeekRoutineById() : void
+ createWeekRoutine() : void
+ deleteWeekRoutine() : void
+ updateWeekRoutine() : void

ExerciseRecordController

+ getAllExerciseRecords() : void
+ getExerciseRecordById() : void
+ createExerciseRecord() : void
+ deleteExerciseRecord() : void
+ updateExerciseRecord() : void

ExerciseSeriesController

+ getAllExerciseSeries() : void
+ getExerciseSeriesById() : void
+ createExerciseSeries() : void
+ deleteExerciseSeries() : void
+ updateExerciseSeries() : void

UserController

+ getAllUsers() : void
+ getUserById() : void
+ createUser() : void
+ deleteUser() : void
+ updateUser() : void