FIDEL FLORES CÁCERES

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computational Media

Jan 2016 - Present

Concentrations in Game Design, User Experience, and Intelligence

- Honors: Dean's List '19
- Leadership and Activities: Member of Society of Hispanic Professional Engineers, VGDev, Georgia Tech eSports

University of West Georgia

Carrollton, GA

Pre-Engineering/Physics and Mathematics Major

Jan 2013 - Dec 2015

- Honors: HOPE Scholarship recipient, Dean's List, Regents Engineering Transfer Program (RETP), Multicultural Achievement Award
- Leadership and Activities: League of Legends Club President, Physics and Engineering Club, International Club

WORK EXPERIENCE

Georgia Institute of Technology - School of Literature, Media, and Communication

Atlanta, GA

Junior Web Developer

Aug 2018 - Present

• Consult with faculty and students from Digital Media Master's Program and Expressive Machinery Lab to create, develop, and manage professional educational websites for research through WordPress

The Zagoria Law Firm, LLC

Atlanta, GA

Legal Administrative Assistant/Information Technology Specialist

Jan 2017 - Aug 2018

• Trained staff in services, diagnostics, and technical troubleshooting, engineered solutions for technical-related issues, and assisted in expanding online presence on Facebook using Facebook ads

Center for Inclusive Design and Innovation

Atlanta, GA

E-Text and MathML Production Assistant

Mar 2016 - Jan 2017

• Developed and designed accessible textbooks for college students with print-related disabilities and explored new ways to transform educational materials into accessible digital formats for all students

SKILLS & INTERESTS

- Foreign Languages: Fluent in Spanish and English, Intermediate in French
- Programming Languages: Java, Python, HTML/CSS, JavaScript, C
- Frameworks/Libraries: Angular, Node.js, React
- Applications/Tools: Visual Studio Code, Github, Photoshop, Illustrator, InDesign, Premiere, Adobe XD
- **Methodologies:** Agile Software Development, SCRUM, Object-Oriented Programming, Interface design and prototype, User interface experience
- Hackathons: HackFSU

SOFTWARE & UX PROJECTS

BuzzTracker – Developed a large-scale Android application on a team of four for non-profit organizations to better track donations and distributions. Tools used: Android Studio, Github, Zenhub, Firebase

- **BuzzFair CS** Designed web application solution for Georgia Tech's College of Computing to better facilitate the biannual career fair for staff, recruiters, and students by allowing for real-time edits to the information provided by companies. Tools used: React, Node.js, interviews, heuristic evaluations, prototyping
- Class Data Portrait Used Processing to develop a program that analyzes the metadata of a collection of photos and synthesizes them into a visual interactive display to explore the relationship we have with our data
- East Decatur Greenway Assisted non-profit organization in the branding of their organization and their public and online presence by providing visual media solutions engineered through Photoshop, Illustrator, and InDesign
- **TwitterBot** Programmed a twitter bot using JavaScript and Node.js to run the server locally in order to engage with the developer community that uses Twitter as a medium to express their everyday frustrations with coding