

Federico Gerardi

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Education

- University of Oslo**, Erasmus+ Exchange Aug 2025 – Dec 2025
 - **Coursework:** Advanced Deep Learning for Image Analysis, Fog and Cloud Computing, Models of Concurrency
- Sapienza University of Rome**, M.Sc. in Computer Science Sept 2024 – Present
 - Average: 27.8 / 30
 - **Coursework:** Data Science, Artificial Intelligence, Computer Systems
- Sapienza University of Rome**, B.Sc. in Computer Engineering Sept 2021 – Oct 2024
 - **Thesis:** 📄 Custom Wireless Joystick Development with Arduino and Linux Integration
 - **Coursework:** Mathematics, Computer Science, Physics, Automation

Experience

- LeadTheFuture**, Mentee Remote, Italy
Oct 2025 – Present
 - Selected among top Italian STEM students (<20% acceptance) for mentorship by professionals from Silicon Valley and CERN.
- Microsoft & FabLab**, Computer Vision Engineer (Project Internship) Rome, Italy
Mar 2025 – May 2025
 - Implemented computer vision algorithms for **object detection and recognition** in robotic navigation
- DigiLab Sapienza**, Research Assistant Rome, Italy
Dec 2024 – Present
 - Conducted research in **AI, NLP, and Computer Vision** applied to Cultural Heritage

Publications

- Language Modeling for Epigraphs: a BERT model for EDR's Latin Epigraphs text completion** Sep 2025
Olmo Ceriotti, **Federico Gerardi**, Saverio Giulio Malatesta, Silvia Orlandi @ *IEEE CyberHumanities 2025 - In Press*

Research Projects

- Graph Attention Networks for Interpretable Expected Goals Analysis in Soccer** 2025
 - Developed a Graph Attention Network with a novel attention mechanism to predict and interpret expected goals in soccer using PyTorch and StatsBomb data.
- Computer vision based artist attribution for sculptures** 2025
 - Implemented Prototypical Networks for artist attribution of sculptures, outperforming CNNs and Vision Transformers with a 0.8 F1-score. Supervised by Prof. Marco Raoul Marini.
- SOFA: Step-on-Foot Analyzer for Football Refereeing** Link 📄 2025
 - Built an automated system using YOLO and segmentation models to detect "step-on-foot" fouls in soccer, minimizing referee subjectivity. Supervised by Prof. Marco Raoul Marini.

Technical Skills

Programming Languages: Python, C++, C, Java, JavaScript/TypeScript
Machine Learning & Computer Vision: PyTorch, TensorFlow, scikit-learn, OpenCV
Data Management: SQL, Pandas,
Tools & Platforms: Docker, Git/GitHub, Linux, LaTeX, Jupyter, NumPy, Matplotlib

Languages

Italian: Native
English: Cambridge B2