

# OLED 應用

for Raspberry Pi PICO

畫點

oled.pixel(x, y, c)

畫直線

oled.line(x1, y1, x2, y2, c)

畫垂直線

oled.vline(x, y, h, c)

畫水平線

oled.hline(x, y, w, c)

畫方形

oled.rect(x, y, w, h, c)

畫實心方形

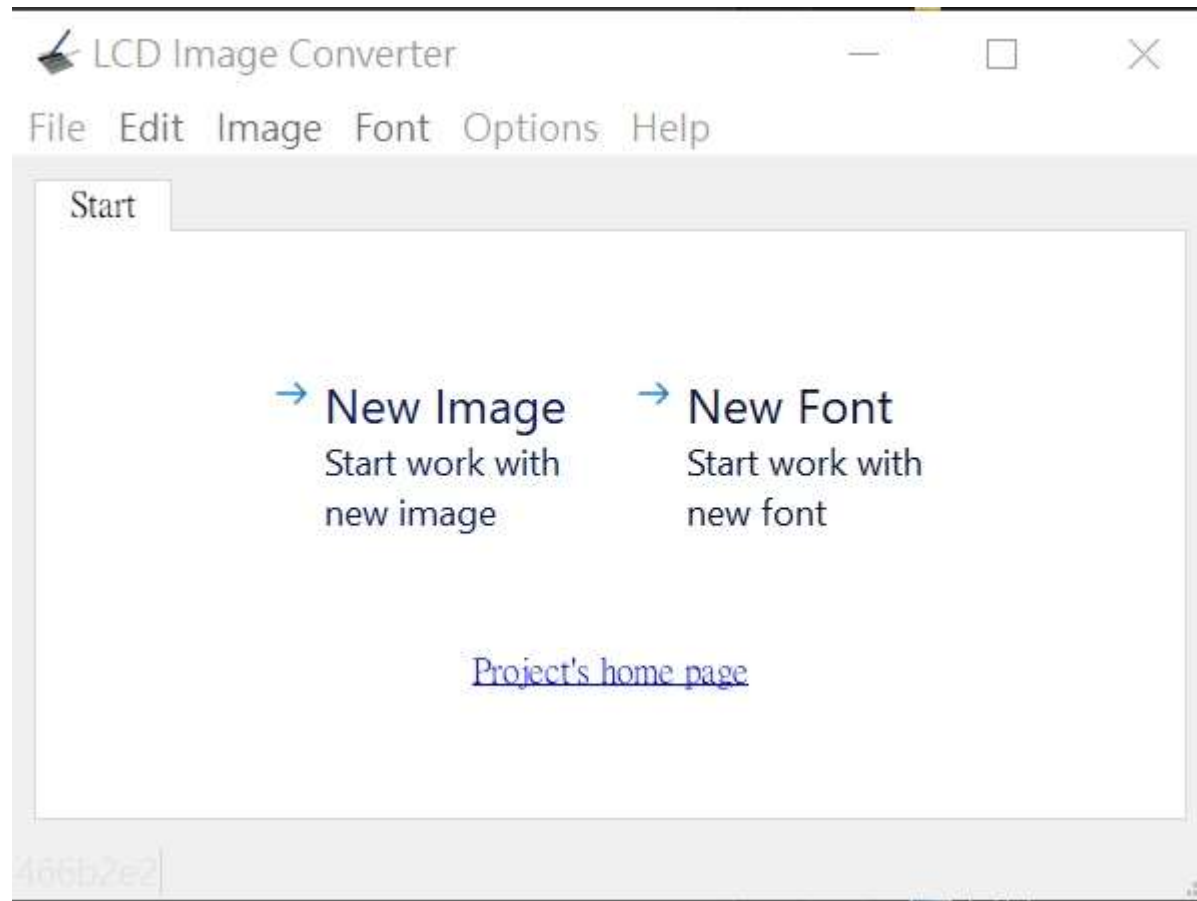
oled.fill\_rect(x, y, w, h, c)

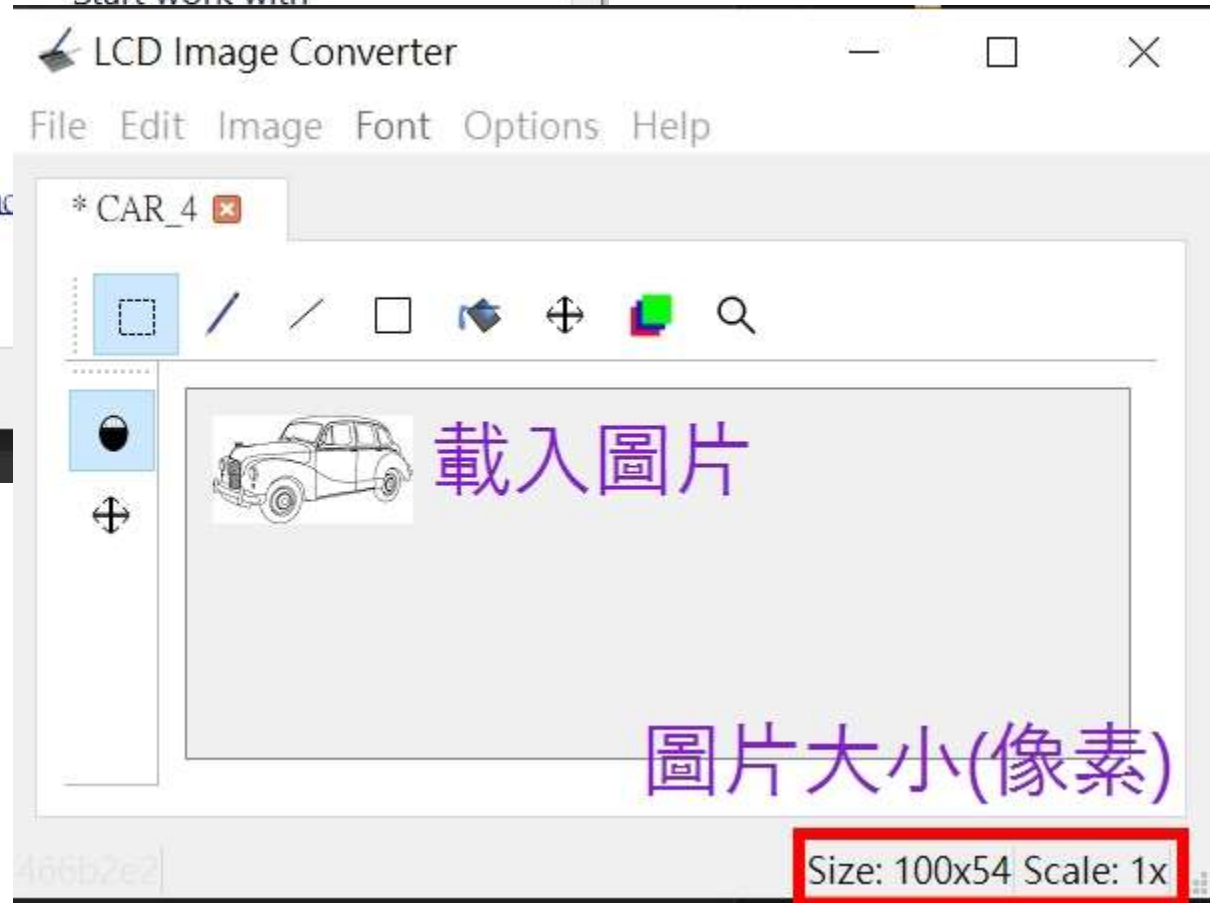
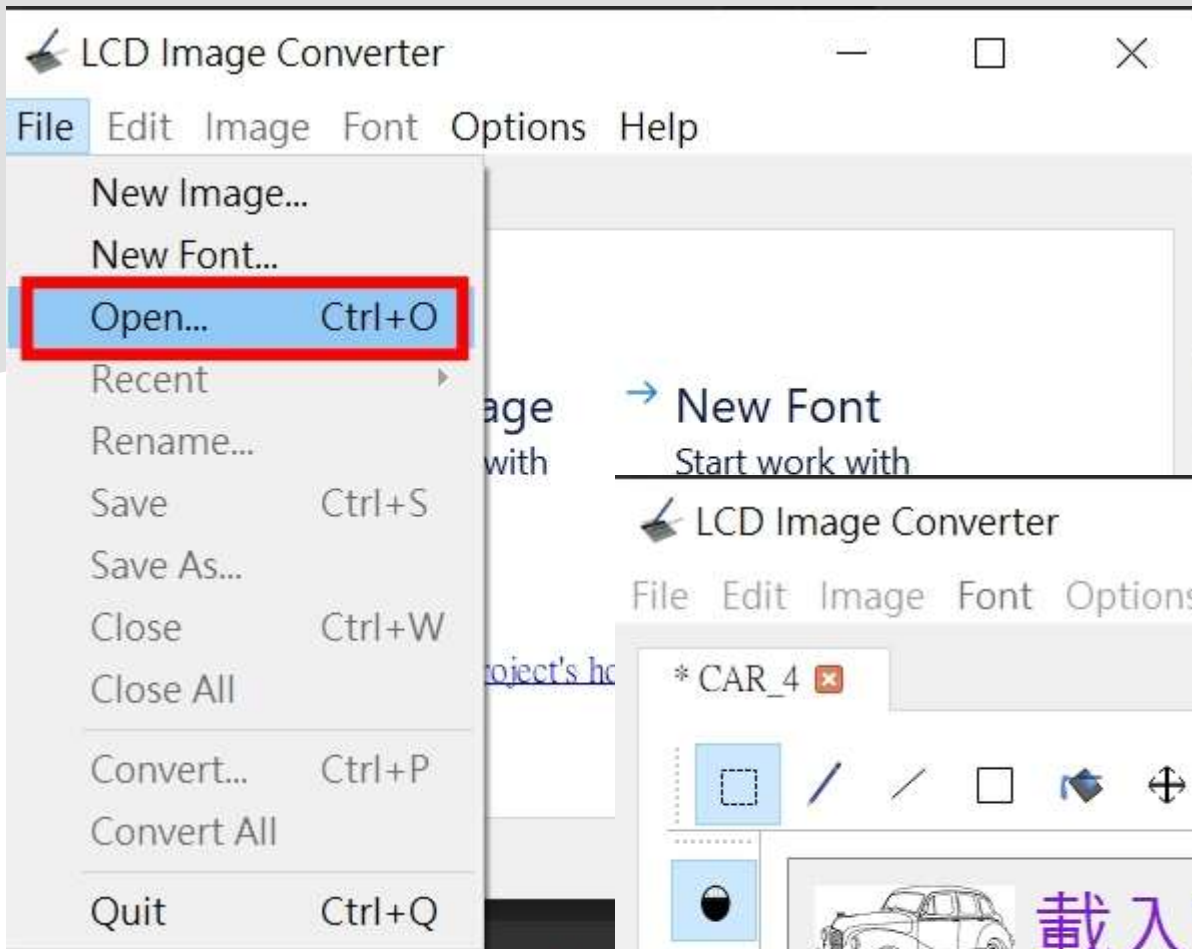
c=1 亮    c=0 滅

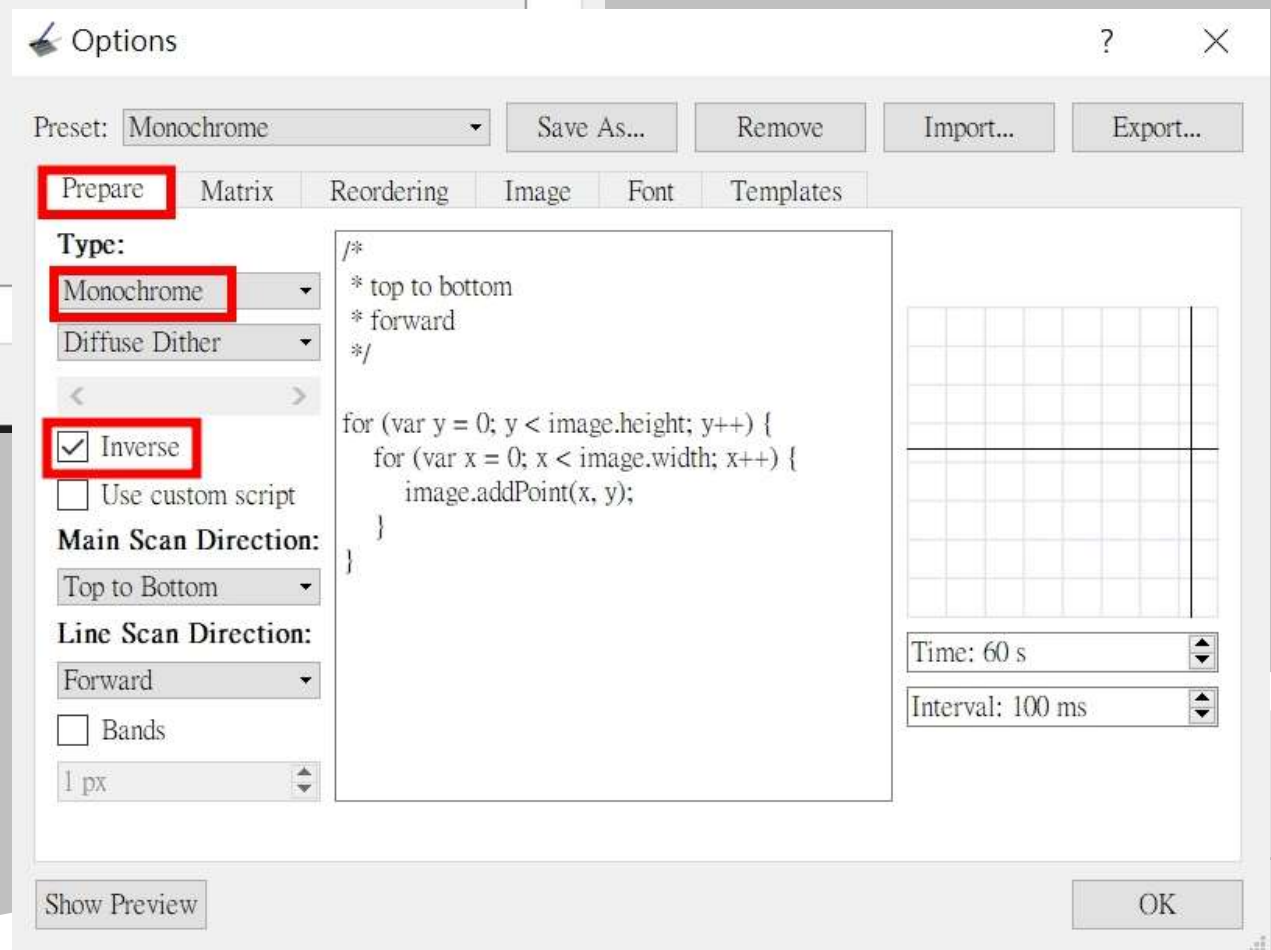
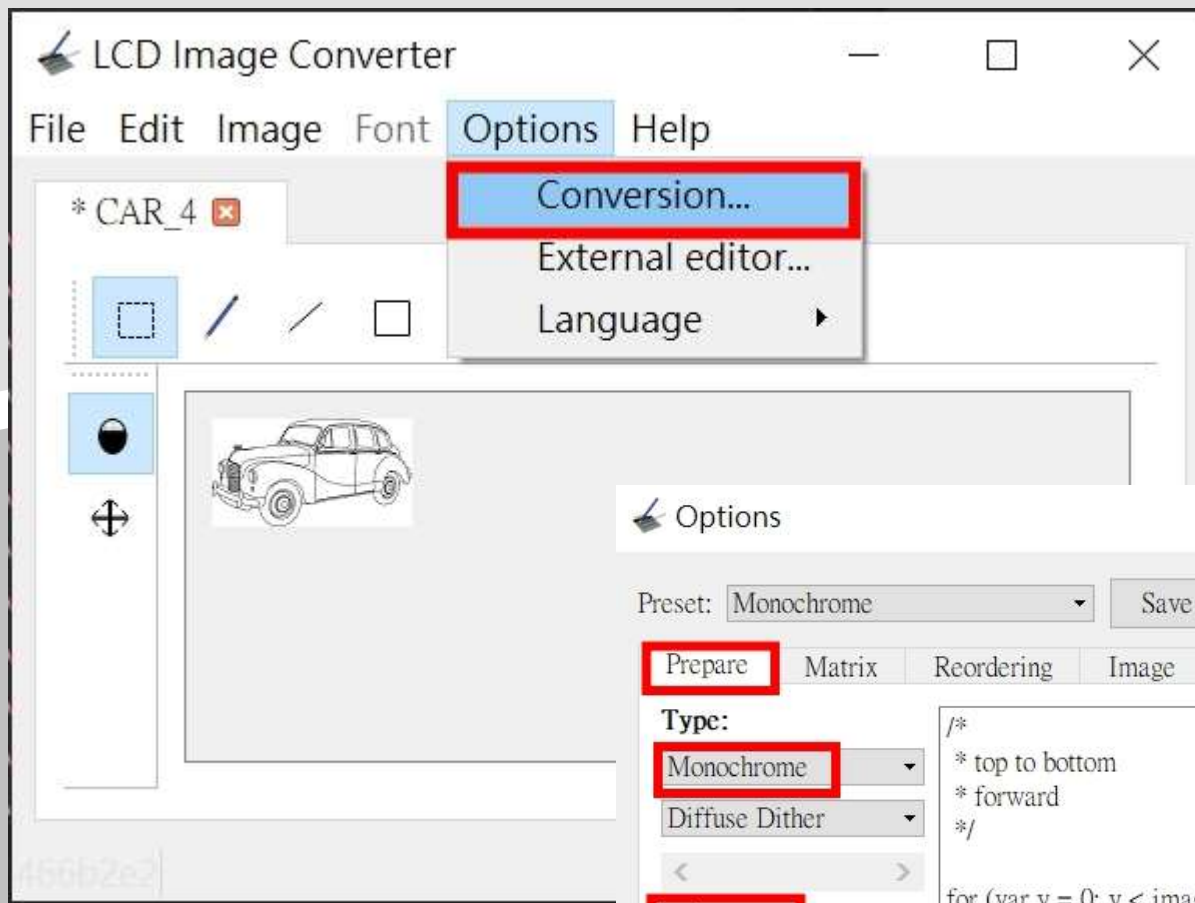
程式下載

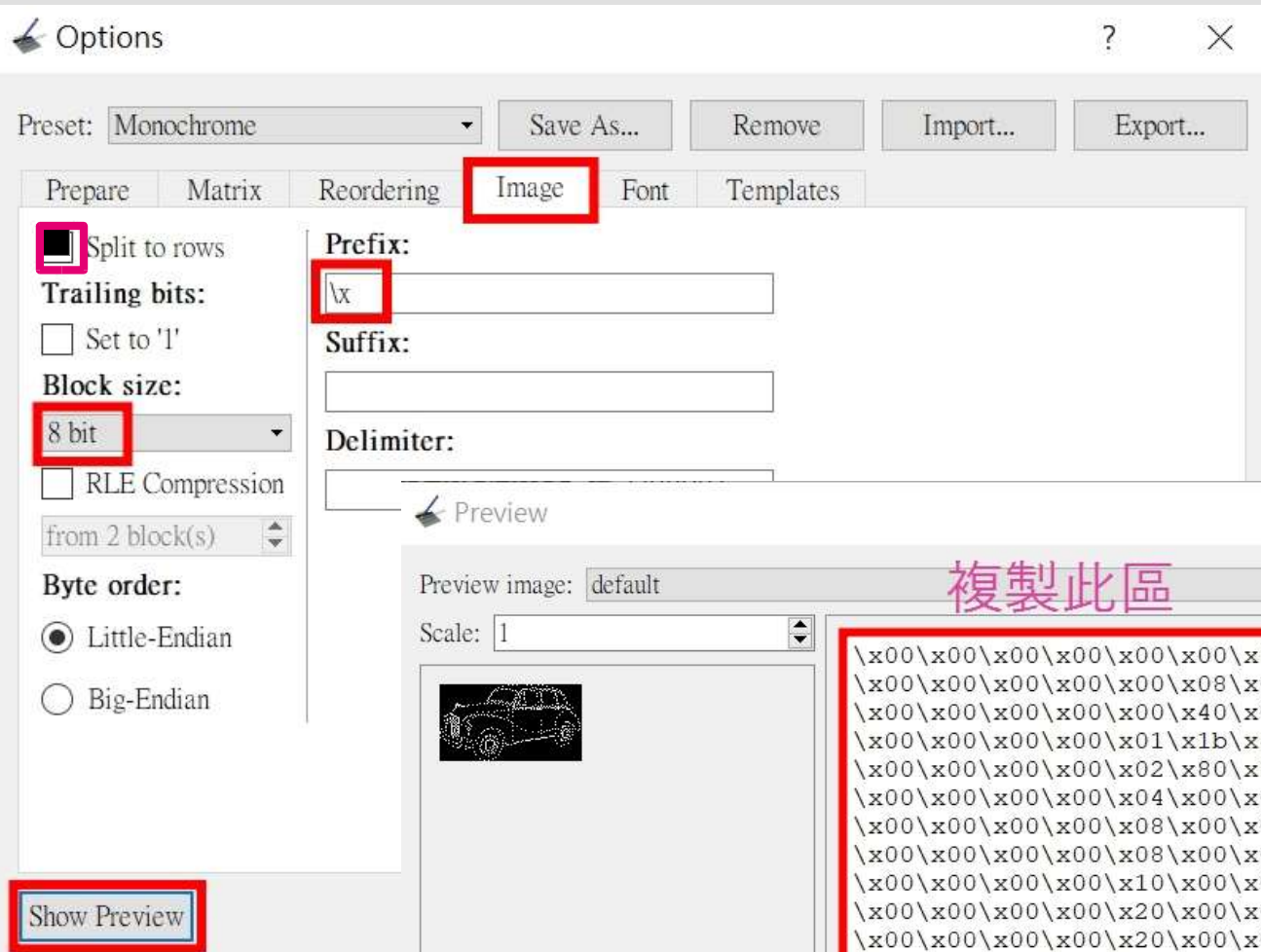
<https://reurl.cc/XWNkjR>

下載解壓後執行 `lcd-image-converter.exe`









```
buffer = bytearray(b'0') 貼上
fb = framebuf.FrameBuffer(buffer, 100, 54, framebuf.MONO_HLSB) 原圖像素
oled.fill(0)
# Blit the image from the framebuffer to the oled display
oled.blit(fb, 10, 10) 起始點
```

