## UF\_PARAM\_append\_ude (view source)

## Defined in: uf\_param.h

#### **Overview**

This function appends the User Defined Machine Contol Event with name 'ude\_name' to the Machine Control set of type 'ude\_set\_type' in the param object 'param'. It also returns the created User Defined Machine Control Event object in 'ude obj'.

#### **Environment**

Internal and External

## **History**

Originally released in V18.0

```
int UF_PARAM_append_ude
(
    tag_t param,
    UF_UDE_set_type_t ude_set_type,
    char * ude_name,
    UF_UDE_t * ud_obj
)
```

tag_t	param	Input	see above
UF_UDE_set_type_t	ude_set_type	Input	see above
char *	ude_name	Input	see above
UF_UDE_t *	ud_obj	Output	see above

# UF\_PARAM\_ask\_2d\_value (view source)

## Defined in: uf\_param.h

#### Overview

This function returns in 'value' the 2d array of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param\_tag'.

#### **Environment**

Internal and External

#### **History**

Originally released in NX2.0

```
int UF_PARAM_ask_2d_value (
    tag_t param_tag,
    int param_index,
    double value [ 2 ]
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
double	value [ 2 ]	Output	- see above

## UF\_PARAM\_ask\_3d\_value (view source)

Defined in: uf\_param.h

#### Overview

This function returns in 'value' the 3d array of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param\_tag'.

#### **Environment**

Internal and External

## **History**

Originally released in NX2.0

```
int UF_PARAM_ask_3d_value
(
    tag_t param_tag,
    int param_index,
    double value [ 3 ]
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
double	value [ 3 ]	Output	- see above

# UF\_PARAM\_ask\_double\_value (view source)

Defined in: uf\_param.h

### Overview

This function returns in 'value' the value of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param' tag'.

#### **Environment**

Internal and External

### **History**

```
int UF_PARAM_ask_double_value
(
    tag_t param_tag,
    int param_index,
    double * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
double *	value	Output	- see above

# UF\_PARAM\_ask\_double\_vla (view source)

Defined in: uf\_param.h

#### **Overview**

This function returns in 'dbl\_array' the array of doubles of the parameter specified by 'param\_index'. It is the array of values of this parameter that is currently being used by the object specified by 'param\_tag'. The number of doubles is returned in 'count.'

#### **Environment**

Internal and External

### **History**

Originally released in NX3.0

```
int UF_PARAM_ask_double_vla
(
    tag_t param_tag,
    int param_index,
    int * count,
    double * * dbl_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int *	count	Output	- number of doubles in dbl_array
double * *	dbl_array	Output to UF_*free*	- see above. This must be freed by the caller using UF_free

# UF\_PARAM\_ask\_inherited\_params (view source)

Defined in: uf\_param.h

### **Overview**

This function returns back the list of inherited paramter indices of the object specifed in 'param\_tag'. This is parameters that are currently inherited. Since data inheritance is dynamic this list can change each time this function is called. The number of indices is returned in 'count' and the list of indices is returned in 'indices'.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_ask_inherited_params
(
   tag_t param_tag,
   int * count,
   int indices [ UF_PARAM_REQUIRED_LIST_SIZE ]
)
```

```
    tag_t
    param_tag
    Input
    - see above

    int *
    count
    Output
    - see above

    int
    indices [ UF_PARAM_REQUIRED_LIST_SIZE ]
    Output
    - see above
```

# UF\_PARAM\_ask\_int\_value (view source)

Defined in: uf\_param.h

#### Overview

This function returns in 'value' the value of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param\_tag'.

#### **Environment**

Internal and External

#### **History**

```
int UF_PARAM_ask_int_value
(
    tag_t param_tag,
    int param_index,
    int * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int *	value	Output	- see above

## UF\_PARAM\_ask\_int\_vla (view source)

### Defined in: uf\_param.h

#### Overview

This function returns in 'int\_array' the array of integer values of the parameter specified by 'param\_index'. It is the array of values of this parameter that is currently being used by the object specified by 'param\_tag'. The number of integer values is returned in 'count.'

#### **Environment**

Internal and External

### **History**

Originally released in NX3.0

```
int UF_PARAM_ask_int_vla
(
    tag_t param_tag,
    int param_index,
    int * count,
    int * * int_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int *	count	Output	- number of integers in int_array
int * *	int_array	Output to UF_*free*	- see above. This must be freed by the caller using UF_free

# UF\_PARAM\_ask\_logical\_value (view source)

## Defined in: uf\_param.h

#### **Overview**

This function returns in 'value' the value of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param' tag'.

#### **Environment**

Internal and External

### **History**

```
int UF_PARAM_ask_logical_value
```

```
tag_t param_tag,
int param_index,
logical * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
logical *	value	Output	- see above

# UF\_PARAM\_ask\_param\_attributes (view source)

Defined in: uf\_param.h

#### **Overview**

This function returns in 'attributes' the data documented in the structure UF\_PARAM\_index\_attribute\_t. This data will be for the parameter specified by 'param index'.

### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_ask_param_attributes
(
   int param_index,
   UF_PARAM_index_attribute_t * attributes
)
```

int	param_index	Input	- see above
UF_PARAM_index_attribute_t *	attributes	Output	- see above

# **UF\_PARAM\_ask\_param\_definer** (view source)

Defined in: uf\_param.h

### **Overview**

This function returns in 'definer\_tag' the object from which object 'param\_tag' is currently getting the value of the parameter 'param\_index'. It is possible that 'definer\_tag' is the same as 'param\_tag'.

#### **Environment**

Internal and External

#### History

```
int UF_PARAM_ask_param_definer
(
    tag_t param_tag,
    int param_index,
    tag_t * definer_tag
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
tag_t *	definer_tag	Output	- see above

## UF\_PARAM\_ask\_param\_status (view source)

#### Defined in: uf\_param.h

#### Overview

This function returns in 'status' the current inheritance status of the parameter 'param\_index' for the object 'param\_tag'.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_ask_param_status
(
   tag_t param_tag,
   int param_index,
   UF_PARAM_status_t * status
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
UF_PARAM_status_t *	status	Output	- see above

# UF\_PARAM\_ask\_required\_params (view source)

## Defined in: uf\_param.h

## **Overview**

This function returns back the list of required paramter indices for the object specifed in 'param\_tag'. The number of indices is returned in 'count'

and the list of indices is returned in 'indices'.

#### **Environment**

Internal and External

### **History**

Originally released in V16.0

```
int UF_PARAM_ask_required_params
(
    tag_t param_tag,
    int * count,
    int * indices
)
```

tag_t	param_tag	Input	- see above
int *	count	Output	- see above
int * *	indices	Output to UF_*free*	- see above

# UF\_PARAM\_ask\_str\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function returns in 'value' the value of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param' tag'.

#### **Environment**

Internal and External

### **History**

```
int UF_PARAM_ask_str_value
(
   tag_t param_tag,
   int param_index,
   char value [ MAX_LINE_BUFSIZE ]
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
char	value [ MAX_LINE_BUFSIZE ]	Output	- see above

## UF\_PARAM\_ask\_subobj\_ptr\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function copies to 'value' the contents of the memory pointed at by the pointer parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param' tag'.

The caller must ensure that value points at a UF\_PARAM\_<type>\_t that corresponds to the type of object that is pointed at by this parameter index. The proper type of object is specified in uf\_param\_indices.h in the comments about the parameter index.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_ask_subobj_ptr_value
(
   tag_t param_tag,
   int param_index,
   void * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
void *	value	Output	- see above

# UF\_PARAM\_ask\_tag\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function returns in 'value' the value of the parameter specified by 'param\_index'. It is the value of this parameter that is currently being used by the object specified by 'param\_tag'.

#### **Environment**

Internal and External

### **History**

```
int UF_PARAM_ask_tag_value
(
    tag_t param_tag,
    int param_index,
    tag_t * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
tag_t *	value	Output	- see above

## UF\_PARAM\_ask\_tag\_vla (view source)

Defined in: uf\_param.h

#### Overview

This function returns in 'tag\_array' the array of tags of the parameter specified by 'param\_index'. It is the array of values of this parameter that is currently being used by the object specified by 'param\_tag'. The number of tags is returned in 'count.'

#### **Environment**

Internal and External

### **History**

Originally released in NX3.0

```
int UF_PARAM_ask_tag_vla
(
    tag_t param_tag,
    int param_index,
    int * count,
    tag_t * * tag_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int *	count	Output	- number of tags in tag_array
tag_t * *	tag_array	Output to UF_*free*	- see above. This must be freed by the caller using UF_free

# UF\_PARAM\_ask\_udes (view source)

Defined in: uf\_param.h

#### **Overview**

This function returns all the User Defined Machine Control Event objects in 'ude\_objs' contained in the Machine Control Event set of type 'ude\_set\_type' in the param object 'param'. It also returns the number of User Defined Machine Control Events in 'num\_of\_udes'.

## **Environment**

Internal and External

### See Also

Functions in the UF UDE module to interrogate or edit any of the 'ude objs'

## **History**

Originally released in V18.0

```
int UF_PARAM_ask_udes
(
    tag_t param,
    UF_UDE_set_type_t ude_set_type,
    int * num_of_udes,
    UF_UDE_t * * ude_objs
)
```

tag_t	param	Input	see above
UF_UDE_set_type_t	ude_set_type	Input	see above
int *	num_of_udes	Output	see above
UF_UDE_t * *	ude_objs	Output to UF_*free*	see above This should be freed by calling UF_free.

# UF\_PARAM\_can\_accept\_ude (view source)

Defined in: uf\_param.h

#### Overview

This function sets the 'response' to TRUE if the specified User Defined Machine Control of name 'ude\_name' is valid for the Machine Control set of type 'set\_type' in the param object 'param' or to FALSE if it is not valid.

#### **Environment**

Internal and External

## **History**

```
int UF_PARAM_can_accept_ude
(
    tag_t param,
    UF_UDE_set_type_t ude_set_type,
    char * ude_name,
    logical * response
)
```

tag_t	param	Input	- see above
UF_UDE_set_type_t	ude_set_type	Input	- see above

char *	ude_name	Input	- see above
logical *	response	Output	- see above

## UF\_PARAM\_can\_accept\_ude\_set (view source)

Defined in: uf\_param.h

#### **Overview**

This function sets the 'response' to TRUE if the Machine Control 'set\_type' is valid for the param object 'param' or to FALSE if it is not valid.

#### **Environment**

Internal and External

## **History**

Originally released in V18.0

```
int UF_PARAM_can_accept_ude_set
(
   tag_t param,
   UF_UDE_set_type_t ude_set_type,
   logical * response
)
```

tag_t	param	Input	- see above
UF_UDE_set_type_t	ude_set_type	Input	- see above
logical *	response	Output	- see above

# UF\_PARAM\_check (view source)

Defined in: uf\_param.h

#### **Overview**

This function will check if all the parameters of UF\_PARAM object 'param' are in a state which is valid for generation. If they are then TRUE is returned in 'is\_ok' else FALSE is returned in 'is\_ok'. What 'generation' means is determined by the type of the UF\_PARAM object. E.g., if it is a UF\_OPER object then 'generation' means tool path generation.

#### **Environment**

Internal and External

## **History**

```
int UF_PARAM_check
(
tag_t param,
logical * is_ok
)
```

tag_t	param	Input	- see above
logical *	is_ok	Output	- see above

# UF\_PARAM\_delete\_all\_udes (view source)

Defined in: uf\_param.h

#### **Overview**

This deletes all the User Defined Machine Control Event objects contained in the Machine Control Event set of type 'ude\_set\_type' in the param object 'param'.

## **Environment**

Internal and External

### **History**

Originally released in V18.0

```
int UF_PARAM_delete_all_udes
(
   tag_t param,
   UF_UDE_set_type_t ude_set_type
)
```

tag_t	param	Input	see above
UF_UDE_set_type_t	ude_set_type	Input	see above

# UF\_PARAM\_delete\_ude (view source)

Defined in: uf\_param.h

#### Overview

This function deletes the specified User Defined Machine Control Event object 'ude\_obj' from the Machine Control Event set of type 'ude\_set\_type' in the param object 'param'.

## **Environment**

Internal and External

#### **History**

```
int UF_PARAM_delete_ude
(
    tag_t param,
    UF_UDE_set_type_t ude_set_type,
    UF_UDE_t ude_obj
)
```

tag_t	param	Input	see above
UF_UDE_set_type_t	ude_set_type	Input	see above
UF_UDE_t	ude_obj	Input	see above

## **UF\_PARAM\_duplicate** (view source)

Defined in: uf\_param.h

#### **Overview**

This function creates a new object of the same type as 'old\_obj\_tag'. It initializes this object with the data of 'old\_obj\_tag'. It assigns 'name' to the new object as it's name. It returns the tag of this newly created object in 'new obj tag'.

#### **Environment**

Internal and External

### **History**

Originally released in V16.0

```
int UF_PARAM_duplicate
(
   tag_t old_obj_tag,
   const char * name,
   tag_t * new_obj_tag
)
```

tag_t	old_obj_tag	Input	- see above
const char *	name	Input	- see above
tag_t *	new_obj_tag	Output	- see above

# **UF PARAM generate** (view source)

Defined in: uf\_param.h

#### **Overview**

This function generates the tool path for the operations associated with the object specified by 'param\_tag'. If this object is a group then the tool paths for all operations in the group will be generated. If the object is an operation then the tool path for that single operation will be generated.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_generate
(
   tag_t param_tag,
   logical * generated
)
```

```
tag_t param_tag Input - see above

logical * generated Output - see above
```

## **UF\_PARAM\_inherit\_value** (view source)

Defined in: uf\_param.h

#### Overview

This function deletes any override that object 'param\_tag' might have for parameter 'param\_index'. Whether or not 'param\_tag' was overriding the value of this parameter, it will be inheriting its value after this call.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_inherit_value
(
   tag_t param_tag,
   int param_index
)
```

```
    tag_t
    param_tag
    Input
    - see above

    int
    param_index
    Input
    - see above
```

# UF\_PARAM\_is\_inherited (view source)

Defined in: uf\_param.h

## Overview

This function returns TRUE in 'answer' if the object specified by 'param\_tag' is currently inheriting the parameter specified by 'param index'.

## **Environment**

Internal and External

#### **History**

Originally released in V16.0

```
int UF_PARAM_is_inherited
(
   tag_t param_tag,
   int param_index,
   logical * answer
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
logical *	answer	Output	- see above

# UF\_PARAM\_is\_load\_with\_parent (view source)

Defined in: uf\_param.h

#### **Overview**

This function sets the 'response' to TRUE if the specified param object is set as load with parent or to FALSE otherwise.

## **Environment**

Internal and External

## **History**

Originally released in V18.0

```
int UF_PARAM_is_load_with_parent
(
    tag_t param,
    logical * response
)
```

```
tag_t param Input - see above

logical * response Output - see above
```

## UF\_PARAM\_is\_same\_class (view source)

Defined in: uf\_param.h

## **Overview**

This function returns TRUE in 'answer' if the object specified by 'obj1\_tag' is the same class as the object specified by 'obj2 tag'.

## **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_is_same_class
(
    tag_t obj1_tag,
    tag_t obj2_tag,
    logical * answer
)
```

tag_t	obj1_tag	Input	- see above
tag_t	obj2_tag	Input	- see above
logical *	answer	Output	- see above

# **UF\_PARAM\_is\_template** (view source)

Defined in: uf\_param.h

#### **Overview**

This function sets the 'response' to TRUE if the specified param object is set as template or to FALSE otherwise.

#### **Environment**

Internal and External

## **History**

Originally released in V18.0

```
int UF_PARAM_is_template
(
   tag_t param,
   logical * response
)
```

tag_t	param	Input	- see above
logical *	response	Output	- see above

# UF\_PARAM\_reinit (view source)

### Defined in: uf\_param.h

## **Overview**

This function will reinitialize the data of 'param\_to\_reinit' with the data of 'param to init from'.

#### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_reinit
(
    tag_t param_to_reinit,
    tag_t param_to_reinit_from
)
```

## **UF\_PARAM\_rename** (view source)

Defined in: uf\_param.h

### **Overview**

This function assigns the name 'new\_name' to the object specified by 'param\_tag'. The first character of 'new\_name' must be an alphabetic character.

#### **Environment**

Internal and External

#### **History**

Originally released in V16.0

```
int UF_PARAM_rename
(
   tag_t param_tag,
   const char * new_name
)
```

```
tag_t param_tag Input - see above const char * new_name Input - see above
```

# UF\_PARAM\_replay\_path (view source)

Defined in: uf\_param.h

### **Overview**

This function replays the tool path for the operations associated with the object specified by 'param\_tag'. If this object is a group then the tool paths for all operations in the group will be replayed. If the object is an operation then the tool path for that single operation will be replayed.

#### **Environment**

Internal and External

## **History**

Originally released in NX3

```
int UF_PARAM_replay_path
(
    tag_t param_tag
)
```

```
tag_t param_tag Input - see above
```

## UF\_PARAM\_set\_2d\_value (view source)

Defined in: uf\_param.h

### **Overview**

This function assigns the 2d array 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param tag' overriding the inherited value of parameter 'param index'.

#### **Environment**

Internal and External

## **History**

Originally released in NX2.0

```
int UF_PARAM_set_2d_value
(
   tag_t param_tag,
   int param_index,
   double value [ 2 ]
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
double	value [ 2 ]	Input	- see above

## UF\_PARAM\_set\_3d\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the 3d array 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param tag' overriding the inherited value of parameter 'param index'.

#### **Environment**

Internal and External

## **History**

Originally released in NX2.0

```
int UF_PARAM_set_3d_value (
    tag_t param_tag,
    int param_index,
    double value [ 3 ]
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
double	value [ 3 ]	Input	- see above

# UF\_PARAM\_set\_double\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the value 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of parameter 'param\_index'.

#### **Environment**

Internal and External

## **History**

```
int UF_PARAM_set_double_value
(
   tag_t param_tag,
   int param_index,
   double value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above

double **value** Input - see above

## UF\_PARAM\_set\_double\_vla (view source)

Defined in: uf\_param.h

#### Overview

This function assigns the array values defined in 'dbl\_array' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of the parameter 'param\_index.' The number of doubles to be assigned is in 'count.'

#### **Environment**

Internal and External

## **History**

Originally released in NX3.0

```
int UF_PARAM_set_double_vla
(
    tag_t param_tag,
    int param_index,
    int count,
    double * dbl_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int	count	Input	- number of doubles in dbl_array
double *	dbl_array	Input	- see above.

# UF\_PARAM\_set\_int\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the value 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of parameter 'param\_index'.

## **Environment**

Internal and External

#### **History**

```
int UF_PARAM_set_int_value
(
    tag_t param_tag,
    int param_index,
    int value
)
```

```
    tag_t
    param_tag
    Input
    - see above

    int
    param_index
    Input
    - see above

    int
    value
    Input
    - see above
```

# UF\_PARAM\_set\_int\_vla (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the array values defined in 'int\_array' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of the parameter 'param index.' The number of integers to be assigned is in 'count.'

#### **Environment**

Internal and External

### **History**

Originally released in NX3.0

```
int UF_PARAM_set_int_vla
(
    tag_t param_tag,
    int param_index,
    int count,
    int * int_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int	count	Input	- number of integers in int_array
int *	int_array	Input	- see above.

# UF\_PARAM\_set\_logical\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the value 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of parameter 'param\_index'.

#### **Environment**

Internal and External

#### **History**

Originally released in V16.0

```
int UF_PARAM_set_logical_value
(
   tag_t param_tag,
   int param_index,
   logical value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
logical	value	Input	- see above

## UF\_PARAM\_set\_str\_value (view source)

Defined in: uf\_param.h

## **Overview**

This function assigns the value 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of parameter 'param\_index'.

## **Environment**

Internal and External

#### **History**

```
int UF_PARAM_set_str_value
(
   tag_t param_tag,
   int param_index,
   char * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
char *	value	Input	- see above

## UF\_PARAM\_set\_subobj\_ptr\_value (view source)

Defined in: uf\_param.h

#### Overview

This function sets the value of the specified 'parm\_index' to the contents of the memory pointed at by 'value'. This will be the value for 'parm\_index' that will be used by the object specified by 'param tag'.

The caller must ensure that value points at a UF\_PARAM\_<type>\_t that corresponds to the type of object that is pointed at by this parameter index. The proper type of object is specified in uf\_param\_indices.h in the comments about the parameter index.

### **Environment**

Internal and External

## **History**

Originally released in V16.0

```
int UF_PARAM_set_subobj_ptr_value
(
    tag_t param_tag,
    int param_index,
    void * value
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
void *	value	Input	- see above

# UF\_PARAM\_set\_tag\_value (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the value 'value' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param tag' overriding the inherited value of parameter 'param index'.

#### **Environment**

Internal and External

## **History**

```
int UF_PARAM_set_tag_value (
    tag_t param_tag,
    int param_index,
    tag_t value
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
tag_t	value	Input	- see above

# UF\_PARAM\_set\_tag\_vla (view source)

Defined in: uf\_param.h

#### **Overview**

This function assigns the array values defined in 'tag\_array' to the parameter specified by 'param\_index' for the object specified by 'param\_tag'. This has the effect of 'param\_tag' overriding the inherited value of the parameter 'param\_index.' The number of tags to be assigned is in 'count.'

#### **Environment**

Internal and External

## **History**

Originally released in NX3.0

```
int UF_PARAM_set_tag_vla
(
    tag_t param_tag,
    int param_index,
    int count,
    tag_t * tag_array
)
```

tag_t	param_tag	Input	- see above
int	param_index	Input	- see above
int	count	Input	- number of tags in tag_array
tag_t *	tag_array	Input	- see above.