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## UF\_SO\_ask\_3\_scalars\_of\_point (view source)

Defined in: uf\_so.h

#### **Overview**

Find the x, y and z values of a smart point.

#### **Environment**

Internal and External

## Required License(s)

gateway

```
int UF_SO_ask_3_scalars_of_point
(
   tag_t so_point,
   tag_t scalars [ 3 ]
```

tag_t	so_point	Input	Tag of the smart point
tag_t	scalars [ 3 ]	Output	Array that holds the three scalars

# UF\_SO\_ask\_assy\_ctxt\_part\_occ (view source)

Defined in: uf\_so.h

#### **Overview**

Given a to\_part\_occ for the assy\_context xform, get the corresponding from\_part\_occ (i.e. one that is part of the same assembly part occ tree). The to\_part\_occ must be one whose prototype part contains the assy\_context xform. Returns an error if given a non-assy\_context xform object.

#### **Environment**

Internal and External

## **History**

Original release was in V14.0.

### Required License(s)

```
int UF_SO_ask_assy_ctxt_part_occ
(
    const tag_t assy_context_xform,
    const tag_t to_part_occ,
    tag_p_t from_part_occ
)
```

```
const tag_t assy_context_xform Input Tag of assy_context transform
```

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const tag_t	to_part_occ	Input	to_part_occ giving assy context.
tag_p_t	from_part_occ	Output	from_part_occ corresponding to given to_part_occ.

# UF\_SO\_ask\_children (view source)

Defined in: uf\_so.h

#### **Overview**

Asks smart object children of object.

#### **Environment**

Internal and External

### **History**

Original Release was in V15.0.

## Required License(s)

gateway

```
int UF_SO_ask_children
(
const tag_t object,
int options,
int * n_children,
tag_p_t * children
```

const tag_t	object	Input	Tag of object on which to inquire smart object children.
int	options	Input	What kind of children (bit mask) UF_SO_ASK_SO_CHILDREN - Ask referencing smart objects. UF_SO_ASK_CHILDREN_RECURSIVELY - Ask referencing objects recursively. UF_SO_ASK_FEATURE_CHILDREN - Ask referencing features. UF_SO_ASK_ALL_CHILDREN - Ask all referencing features.
int *	n_children	Output	number of childen
tag_p_t *	children	Output to UF_*free*	Smart object children of object. This array must be freed by calling UF_free.

# UF\_SO\_ask\_direction\_of\_axis (view source)

Defined in: uf\_so.h

### **Overview**

Returns direction of axis.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
gateway
```

```
int UF_SO_ask_direction_of_axis (
    const tag_t axis,
    double direction [ 3 ]
```

const tag_t	axis	Input	Tag of axis
double	direction [ 3 ]	Output	Value of axis direction

# UF\_SO\_ask\_direction\_of\_dirr (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the value of direction.

### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_direction_of_dirr
(
    const tag_t direction,
    double dir [ 3 ]
)
```

const tag_t	direction	Input	Tag of direction
double	dir [ 3 ]	Output	Value of direction

# UF\_SO\_ask\_dirr\_on\_surf (view source)

Defined in: uf\_so.h

## **Overview**

Inquire a direction on surface smart object.

#### **Environment**

Internal and External

## **History**

Originally released in V18.0.

## Required License(s)

gateway

```
int UF_SO_ask_dirr_on_surf
(
    tag_t direction,
    UF_SO_dirr_on_surf_data_p_t dirr_on_surf_data)
```

tag_t	direction	Input	object id of the direction on surface
UF_SO_dirr_on_surf_data_p_t	dirr_on_surf_data	Output	pointer to Open API data structure for direction on surface

# UF\_SO\_ask\_display\_marker\_of\_point (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the display marker type for a point

#### **Environment**

Internal and External

## **History**

Original Release was in V16.0.

## Required License(s)

```
int UF_SO_ask_display_marker_of_point
(
    tag_t point,
    UF_DISP_poly_marker_t * disp_marker)
```

tag_t	point	Input	Tag of the smart point
UF_DISP_poly_marker_t *	disp_marker	Output	Pointer to display marker type for the point

## UF\_SO\_ask\_double\_of\_scalar (view source)

Defined in: uf\_so.h

#### **Overview**

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Returns value of a scalar.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_double_of_scalar
(
    const tag_t scalar,
    double * dbl
)
```

const tag_t	scalar	Input	Tag of scalar
double *	dbl	Output	Value of scalar

# UF\_SO\_ask\_exp\_of\_scalar (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the expression of the smart scalar object which was created with UF\_SO\_create\_scalar\_exp.

#### **Environment**

Internal and External

## Required License(s)

```
int UF_SO_ask_exp_of_scalar
(
    const tag_t scalar,
    tag_p_t exp
)
```

const tag_t	scalar	Input	Tag of scalar
tag_p_t	exp	Output	Expression of scalar

## UF\_SO\_ask\_matrix\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Returns matrix of transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_matrix_of_xform (
    tag_t xform,
    double matrix [ 16 ]
```

tag_t	xform	Input	Tag of transform
double	matrix [ 16 ]	Output	4 x 4 transform matrix

# UF\_SO\_ask\_offset\_curve\_cvtr (view source)

Defined in: uf\_so.h

#### **Overview**

Inquire a curvature on curve smart offset object.

### **Environment**

Internal and External

## **History**

Originally released in V18.0.

## Required License(s)

gateway

```
int UF_SO_ask_offset_curve_cvtr
(
    tag_t curvature,
    UF_SO_offset_curve_cvtr_data_p_t offset_curve_cvtr_data
)
```

tag\_t curvature Input object id of the smart offset for curvature on curve

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UF\_SO\_offset\_curve\_cvtr\_data\_p\_t 

offset\_curve\_cvtr\_data 

Output 

pointer to Open API data 
structure 

for curvature on curve

## UF\_SO\_ask\_offset\_of\_offset (view source)

Defined in: uf\_so.h

#### **Overview**

Returns offset vector of specified offset object.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
gateway
```

```
int UF_SO_ask_offset_of_offset
(
   const tag_t offset,
   double offset_vec [ 3 ]
)
```

const tag_t	offset	Input	Tag of offset
double	offset_vec [ 3 ]	Output	Value of offset

# UF\_SO\_ask\_offset\_surf\_cvtr (view source)

Defined in: uf\_so.h

#### **Overview**

Inquire a curvature on surface smart offset object.

#### **Environment**

Internal and External

#### **History**

Originally released in V18.0.

### Required License(s)

```
int UF_SO_ask_offset_surf_cvtr
(
   tag_t curvature,
   UF_SO_offset_surf_cvtr_data_p_t offset_surf_cvtr_data
```

tag_t	curvature	Input	object id of the smart offset for curvature on surface
UF_SO_offset_surf_cvtr_data_p_t	offset_surf_cvtr_data	Output	pointer to Open API data structure for curvature on surface

## UF\_SO\_ask\_parent\_status (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the parent status for the specified smart object. See parent status bit masks

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_parent_status
(
    const tag_t so,
    int * parent_status
)
```

const tag_t	so	Input	Tag of smart object
int *	parent_status	Output	Status of parent

# **UF\_SO\_ask\_parents** (view source)

Defined in: uf\_so.h

#### **Overview**

Asks parents of smart object. Note that the following abbreviations or terms are used in the descriptions.

lwos = Light weight ocurrences. These are not referenced but are selectable and are displayable.

hwos = Heavy weight ocurrences. These are referenced and have data.

stub = References an object in another part file that is not loaded.

### **Environment**

Internal and External

## **History**

Original Release was in V15.0.

## Required License(s)

gateway

```
int UF_SO_ask_parents
(
    const tag_t so,
    int options,
    int * n_parents,
    tag_p_t * parents
```

const tag_t	so	Input	Tag of smart object on which to inquire parents
int	options	Input	What kind of parents (bit mask) UF_SO_ASK_EXP_PARENTS - Ask referenced expressions. UF_SO_ASK_SO_PARENTS - Ask referenced smart objects. UF_SO_ASK_WIREFRAME_PARENTS - Ask referenced wire frame geometry (hwos). UF_SO_ASK_ALL_PARENTS - Ask referenced objects including lwos and stubs. UF_SO_ASK_PARENTS_RECURSIVELY - Ask referenced objects recursively. UF_SO_ASK_UNLOADED_PARENTS - Return unloaded parents.
int *	n_parents	Output	Number of parents
tag_p_t *	parents	Output to UF_*free*	Parents of smart object

# UF\_SO\_ask\_point\_of\_axis (view source)

Defined in: uf\_so.h

## **Overview**

Returns point of axis.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_ask_point_of_axis
(
    const tag_t axis,
    double point [ 3 ]
)
```

const tag_t	axis	Input	Tag of axis
double	point [3]	Output	Value of axis point

# UF\_SO\_ask\_point\_of\_xform (view source)

Defined in: uf\_so.h

### **Overview**

Returns point of transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_point_of_xform
(
    const tag_t xform,
    double point [ 3 ]
)
```

const tag_t	xform	Input	Tag of transform
double	point [ 3 ]	Output	Value of transform point

# UF\_SO\_ask\_scale\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Returns scale of transform.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_ask_scale_of_xform
(
    tag_t xform,
    double * scale
)
```

tag_t	xform	Input	Tag of transform
double *	scale	Output	Value of transform scale

# UF\_SO\_ask\_spline (view source)

Defined in: uf so.h

#### **Overview**

Inquire a general smart spline object.

## **Environment**

Internal and External

#### **History**

Originally released in V18.0.

## Required License(s)

gateway

```
int UF_SO_ask_spline
(
   tag_t spline,
   UF_SO_spline_data_p_t spline_data
)
```

tag_t	spline	Input	object id of the smart spline
UF_SO_spline_data_p_t	spline_data	Output	pointer to Open API data structure for general spline

# UF\_SO\_ask\_update\_error\_code (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the smart object update error code.

## **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

```
Required License(s)
```

```
gateway
```

```
int UF_SO_ask_update_error_code
(
   tag_t so,
   int * update_error_code
)
```

tag_t	so	Input	Tag of smart object
int *	update_error_code	Output	Status of parent

# UF\_SO\_ask\_visibility\_option (view source)

Defined in: uf\_so.h

#### **Overview**

Returns the visibility option for the specified smart object.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_visibility_option
(
    const tag_t so,
    UF_SO_visibility_option_p_t visibility_option
)
```

const tag_t	so	Input	Tag of smart object
UF_SO_visibility_option_p_t	visibility_option	Output	Status of visibility option

# UF\_SO\_ask\_x\_direction\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Returns x-direction of transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_x_direction_of_xform
(
   tag_t xform,
   double x_direction [ 3 ]
)
```

tag_t	xform	Input	Tag of transform
double	x_direction [ 3 ]	Output	Value of transform X direction

# UF\_SO\_ask\_y\_direction\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Returns y-direction of transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_ask_y_direction_of_xform
(
    tag_t xform,
    double y_direction [ 3 ]
)
```

tag_t	xform	Input	Tag of transform
double	y_direction [ 3 ]	Output	Value of transform Y direction

# UF\_SO\_ask\_z\_direction\_of\_xform (view source)

Defined in: uf\_so.h

**Overview** 

Returns z-direction of transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

# Required License(s)

gateway

```
int UF_SO_ask_z_direction_of_xform
(
   tag_t xform,
   double z_direction [ 3 ]
)
```

tag_t	xform	Input	Tag of transform
double	z_direction [ 3 ]	Output	Value of transform Z direction

# UF\_SO\_create\_arc\_center\_2\_pnts (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart arc via center and two points.

### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_arc_center_2_pnts
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t points [ 3 ] ,
    tag_p_t arc
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	points [3]	Input	Array of tags of three points (center, start, and end point)
tag_p_t	arc	Output	Pointer to tag of smart arc

## UF\_SO\_create\_arc\_radius\_angles (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart arc via transformation, radius, and angles. To obtain the transformation tag use any of the UF\_SO\_create\_xform\_routines. The radius and angles are scalars; use any of the UF\_SO\_create\_scalar\_routines to get tags for these scalars.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_arc_radius_angles
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t xform,
    const tag_t radius,
    const tag_t angles [ 2 ],
    tag_p_t arc
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	xform	Input	Tag of transformation
const tag_t	radius	Input	Tag of radius
const tag_t	angles [ 2 ]	Input	Tags of start and end angles
tag_p_t	arc	Output	Pointer to tag of smart arc

# UF\_SO\_create\_arc\_three\_points (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart arc through three points.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_arc_three_points
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t points [ 3 ] ,
    tag_p_t arc
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	points [ 3 ]	Input	Array of tags of three points
tag_p_t	arc	Output	Pointer to tag of smart arc

## UF\_SO\_create\_arc\_xform\_2\_points (view source)

Defined in: uf\_so.h

#### Overview

Creates a smart arc via two points and a transform. The arc always lies on the xy plane of the xform. The two points are projected onto the xy plane to give start and end points for the arc.

#### **Environment**

Internal and External

#### **History**

Original Release was in V14.0.

## Required License(s)

```
int UF_SO_create_arc_xform_2_points
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t xform,
    const tag_t points [ 2 ] ,
    tag_p_t arc
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option

const tag_t	xform	Input	Tag of transform
const tag_t	points [2]	Input	Array of tags of two points (start and end point)
tag_p_t	arc	Output	Pointer to tag of smart arc

# UF\_SO\_create\_axis\_doubles (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a double axis.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_axis_doubles
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double point [ 3 ],
    const double direction [ 3 ],
    tag_p_t axis
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const double	point [ 3 ]	Input	Axis point
const double	direction [ 3 ]	Input	Axis direction
tag_p_t	axis	Output	Pointer to tag of axis

# UF\_SO\_create\_axis\_extract (view source)

Defined in: uf\_so.h

## **Overview**

Creates a smart axis via extract axis with optional transformation.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_axis_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t axis,
    const tag_t xform,
    tag_p_t axis2
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	axis	Input	Tag of extract axis
const tag_t	xform	Input	Tag of transformation
tag_p_t	axis2	Output	Pointer to tag of smart axis

# UF\_SO\_create\_axis\_point\_dir (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a point/direction axis.

## **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_axis_point_dir
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point,
    const tag_t direction,
    tag_p_t axis
)
```

```
const tag_t object_in_part Input Tag of object in part
```

const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	point	Input	Tag of axis point
const tag_t	direction	Input	Tag of axis direction
tag_p_t	axis	Output	Pointer to tag of smart axis

# UF\_SO\_create\_bcurve\_thru\_points (view source)

Defined in: uf\_so.h

#### **Overview**

Create a smart b-spline curve through points

## **Environment**

Internal and External

## Required License(s)

```
int UF_SO_create_bcurve_thru_points
(
    UF_SO_update_option_t update_option,
    int num_of_points,
    tag_p_t points,
    double * point_parameters,
    int degree,
    int periodic,
    tag_t start_slope,
    tag_t end_slope,
    int start_slope_type,
    int end_slope_type,
    tag_p_t bcurve
}
```

UF_SO_update_option_t	update_option	Input	update option
int	num_of_points	Input	Number of points used to define the B-spline
tag_p_t	points	Input	Array of points
double *	point_parameters	Input	Array of user-specified parameters for points. The array length should be num_of_points for non-periodic curve and num_of_points+1 for periodic curves. The parameters need to start from 0.0 and be monotonically increasing; however, they need not to be normalized. Pass in NULL to use the default chord-length parametrization.
int	degree	Input	Degree of the B-spline curve

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int	periodic	Input	Curve type - 0 = non-periodic and 1 = Periodic.
tag_t	start_slope	Input	Tag of a point whose coordinates are used as the start slope of a non-periodic cubic bcurve.
tag_t	end_slope	Input	Tag of a point whose coordinates are used as the end slope of a non-periodic cubic bcurve.
int	start_slope_type	Input	Start slope type of a non-periodic cubic bcurve. The available slope types are: -1 = no slope 0 = auto slope 1 = use only direction of slope 2 = use both direction and magnitude of slope
int	end_slope_type	Input	End slope type of a non-periodic cubic bcurve. The available slope types are the same as above.
tag_p_t	bcurve	Output	The smart B-spline

# UF\_SO\_create\_curve\_extract (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart curve via extract curve with optional transformation.

### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_curve_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve1,
    const int type,
    const int subtype,
    const tag_t xform,
    tag_p_t curve2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve1	Input	Tag of curve from which to extract

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const int	type	Input	Curve type
const int	subtype	Input	Curve subtype
const tag_t	xform	Input	Tag of transformation
tag_p_t	curve2	Output	Pointer to tag of smart curve

# UF\_SO\_create\_dirr\_axis\_of\_conic (view source)

Defined in: uf\_so.h

#### Overview

Creates direction via axis of conic.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_axis_of_conic
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t conic,
    const logical flip,
    tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	conic	Input	Tag of plane (curve/edge)
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_doubles (view source)

Defined in: uf\_so.h

**Overview** 

Creates a double direction.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_doubles
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double direction [ 3 ] ,
    tag_p_t dirr
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const double	direction [ 3 ]	Input	Real direction vector
tag_p_t	dirr	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_doubles\_pnt (view source)

Defined in: uf\_so.h

#### **Overview**

Create a double direction. The user defined real point of the double direction is used for display.

#### **Environment**

Internal and External

#### **History**

Original Release was in V16.0.

## Required License(s)

```
int UF_SO_create_dirr_doubles_pnt
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double point [ 3 ] ,
    const double direction [ 3 ] ,
    tag_p_t dirr
)
```

const tag_t	object_in_part	Input	Object in the part to create the double direction in.
const UF_SO_update_option_t	update_option	Input	update option
const double	point [3]	Input	real point of direction
const double	direction [ 3 ]	Input	real direction vector
tag_p_t	dirr	Output	Double direction object that was created.

# UF\_SO\_create\_dirr\_extract (view source)

Defined in: uf\_so.h

### **Overview**

Creates direction via extract direction with optional transformation.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t dir,
    const tag_t xform,
    tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	dir	Input	Tag of direction
const tag_t	xform	Input	Tag of transformation (NULL_TAG => identity)
tag_p_t	direction	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_line (view source)

Defined in: uf\_so.h

#### **Overview**

Creates direction of line.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_line
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t line,
    const logical flip,
    tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	line	Input	Tag of line (curve/edge/axis)
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_normal\_to\_surface\_point (view source)

Defined in: uf\_so.h

#### Overview

Creates a direction normal to a surface at a given point on that surface.

#### **Environment**

Internal and External

#### History

Original Release was in V16.0.

### Required License(s)

```
const tag_t face,
const tag_t point,
const logical flip,
tag_p_t direction
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	face	Input	Tag of the face.
const tag_t	point	Input	Tag of the point on the face where the normal is to be created.
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to the tag of a smart direction.

## UF\_SO\_create\_dirr\_on\_curve (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a direction on a curve using t value.

Note: This function can not be used to compute the normal for a line or a spline made from two points. This is due to the fact that lines have no associated csys so there is no unique normal.

### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_dirr_on_curve
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve,
    const tag_t t,
    const UF_SO_dirr_on_curve_option_t option,
    const logical flip,
    tag_p_t direction
)
```

```
const tag_t object_in_part Input Tag of object in part
```

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const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve	Input	Tag of curve
const tag_t	t	Input	Tag of parameter object
const UF_SO_dirr_on_curve_option_t	option	Input	Tangent/Normal/Binormal
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to tag of direction

# UF\_SO\_create\_dirr\_on\_surf (view source)

Defined in: uf\_so.h

#### **Overview**

Create a direction on surface smart object.

### **Environment**

Internal and External

## **History**

Originally released in V18.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_on_surf
(
    tag_t object_in_part,
    UF_SO_update_option_t update_option,
    UF_SO_dirr_on_surf_data_p_t dirr_on_surf_data,
    tag_t * direction
)
```

tag_t	object_in_part	Input	the part context
UF_SO_update_option_t	update_option	Input	update option
UF_SO_dirr_on_surf_data_p_t	dirr_on_surf_data	Input	pointer to Open API data structure for direction on surface
tag_t *	direction	Output	pointer to object id of the direction on surface

# UF\_SO\_create\_dirr\_plane (view source)

Defined in: uf\_so.h

#### **Overview**

Creates direction of plane.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_plane
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t plane,
    const logical flip,
    tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	plane	Input	Tag of plane (face/datum)
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_surface\_axis (view source)

Defined in: uf\_so.h

## **Overview**

Creates direction via axis of surface.

#### **Environment**

Internal and External

#### History

Original Release was in V13.0.

### Required License(s)

```
int UF_SO_create_dirr_surface_axis
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
```

```
const tag_t conic,
const logical flip,
tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	conic	Input	Tag of face
const logical	flip	Input	TRUE = Flip direction FALSE = Do not flip direction
tag_p_t	direction	Output	Pointer to tag of smart direction

# UF\_SO\_create\_dirr\_two\_dirs (view source)

Defined in: uf\_so.h

#### Overview

Creates a direction via two directions. The output direction is the cross product of the two input directions.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_dirr_two_dirs
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t directions [ 2 ] ,
    tag_p_t direction
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	directions [2]	Input	Array of tags of two directions
tag_p_t	direction	Output	Pointer to tag of smart direction

## UF\_SO\_create\_dirr\_two\_points (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart direction via two points.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_dirr_two_points
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t points [ 2 ] ,
    tag_p_t dirr
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	points [ 2 ]	Input	Two points
tag_p_t	dirr	Output	Pointer to tag of smart direction

# UF\_SO\_create\_line\_two\_points (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart line between two points.

## **Environment**

Internal and External

## History

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_line_two_points
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t points [ 2 ] ,
    tag_p_t line
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	points [ 2 ]	Input	Array of tags of two points
tag_p_t	line	Output	Pointer to tag of smart line

# UF\_SO\_create\_offset\_3\_scalars (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart offset using three smart scalars.

#### **Environment**

Internal and External

## Required License(s)

gateway

```
int UF_SO_create_offset_3_scalars
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    tag_t xyz [ 3 ],
    tag_p_t offset
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
tag_t	xyz [ 3 ]	Input	Array of tags of smart scalars
tag_p_t	offset	Output	Pointer to smart offset

# UF\_SO\_create\_offset\_curve\_cvtr (view source)

Defined in: uf\_so.h

#### **Overview**

Create a curvature on curve smart offset object.

#### **Environment**

Internal and External

#### **History**

Originally released in V18.0.

```
Required License(s)
```

```
gateway
```

```
int UF_SO_create_offset_curve_cvtr
(
    tag_t object_in_part,
    UF_SO_update_option_t update_option,
    UF_SO_offset_curve_cvtr_data_p_t offset_curve_cvtr_data,
    tag_t * curvature
)
```

tag_t	object_in_part	Input	the part context
UF_SO_update_option_t	update_option	Input	update option
UF_SO_offset_curve_cvtr_data_p_t	offset_curve_cvtr_data	Input	pointer to Open API data structure for curvature on curve
tag_t *	curvature	Output	pointer to object id of the smart offset for curvature on curve

# UF\_SO\_create\_offset\_cylindrical (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart cylindrical offset. The radius, angle, and zdelta are the three parameters of cylindrical coordinates.

#### **Environment**

Internal and External

## Required License(s)

```
int UF_SO_create_offset_cylindrical
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    tag_t radius,
    tag_t angle,
    tag_t zdelta,
    tag_p_t offset
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
tag_t	radius	Input	Tag of scalar radius

tag_t	angle	Input	Tag of scalar angle in radians
tag_t	zdelta	Input	Tag of scalar delta along axis of cylinder.
tag_p_t	offset	Output	Pointer to tag of vector offset

# UF\_SO\_create\_offset\_dir\_dist (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a direction/distance offset.

### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_offset_dir_dist
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t direction,
    const tag_t distance,
    tag_p_t offset
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	direction	Input	Tag of direction vector
const tag_t	distance	Input	Tag of scalar offset distance
tag_p_t	offset	Output	Pointer to tag of direction/distance offset

# UF\_SO\_create\_offset\_double (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a double offset.

#### **Environment**

Internal and External

## **History**

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Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_offset_double
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double offset1 [ 3 ] ,
    tag_p_t offset2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const double	offset1 [ 3 ]	Input	Real vector
tag_p_t	offset2	Output	Pointer to tag of double offset

## UF\_SO\_create\_offset\_double\_pnt (view source)

Defined in: uf\_so.h

#### **Overview**

Create a double offset. The user defined real point of the double offset is used for display.

#### **Environment**

Internal and External

#### **History**

Original Release was in V16.0.

## Required License(s)

```
int UF_SO_create_offset_double_pnt
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double point [ 3 ] ,
    const double offset1 [ 3 ] ,
    tag_p_t offset2
)
```

```
const tag_t object_in_part Input Object in the part where the double offset will be created.
```

const UF_SO_update_option_t	update_option	Input	update option
const double	point [ 3 ]	Input	real point of offset
const double	offset1 [ 3 ]	Input	real offset vector
tag_p_t	offset2	Output	Tag of the double offset created.

## UF\_SO\_create\_offset\_extract (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart offset via extract offset with optional transformation.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_offset_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t offset1,
    const tag_t xform,
    tag_p_t offset2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	offset1	Input	Tag of extract offset
const tag_t	xform	Input	Tag of transformation
tag_p_t	offset2	Output	Pointer to tag of smart offset

# UF\_SO\_create\_offset\_spherical (view source)

Defined in: uf\_so.h

## **Overview**

Creates a smart spherical offset. The radius, angle1, and angle2 are the three parameters of spherical coordinates (r,q,f) respectively.

## **Environment**

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Internal and External

## Required License(s)

```
gateway
```

```
int UF_SO_create_offset_spherical
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    tag_t radius,
    tag_t angle1,
    tag_t angle2,
    tag_p_t offset
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
tag_t	radius	Input	Tag of scalar spherical radius
tag_t	angle1	Input	Tag of scalar angle (longitude) in radians
tag_t	angle2	Input	Tag of scalar angle (colatitude) in radians
tag_p_t	offset	Output	Pointer to tag of vector offset

# UF\_SO\_create\_offset\_surf\_cvtr (view source)

Defined in: uf\_so.h

#### **Overview**

Create a curvature on surface smart offset object.

#### **Environment**

Internal and External

## History

Originally released in V18.0.

## Required License(s)

```
int UF_SO_create_offset_surf_cvtr
(
    tag_t object_in_part,
    UF_SO_update_option_t update_option,
    UF_SO_offset_surf_cvtr_data_p_t offset_surf_cvtr_data,
    tag_t * curvature
)
```

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tag_t	object_in_part	Input	the part context
UF_SO_update_option_t	update_option	Input	update option
UF_SO_offset_surf_cvtr_data_p_t	offset_surf_cvtr_data	Input	pointer to Open API data structure for curvature on surface
tag_t *	curvature	Output	pointer to object id of the smart offset for curvature on surface

# UF\_SO\_create\_point\_3\_scalars (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point via three scalars. The smart point update option must ensure that the parent scalars update before the point.

## **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_point_3_scalars
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t xyz [ 3 ] ,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	xyz [ 3 ]	Input	Array of tags of x,y, and z scalars
tag_p_t	point	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_3\_scalars\_csys (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point at an offset xyz from the given CSYS.

NOTE: If you use UF\_SO\_update\_within\_modeling as the update\_option, then the input csys must also have its modeling option set to UF\_SO update within modeling.

#### **Environment**

Internal and External

## **History**

The original release was in V18.0

## Required License(s)

gateway

```
int UF_SO_create_point_3_scalars_csys
(
    const tag_t object_in_part,
    const tag_t csys_tag,
    const tag_t xyz [ 3 ] ,
    const UF_SO_update_option_t update_option,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const tag_t	csys_tag	Input	Tag of the csys to reference the SO.
const tag_t	xyz [ 3 ]	Input	Array of tags of x, y and z scalars
const UF_SO_update_option_t	update_option	Input	Update option
tag_p_t	point	Output	Pointer to tag of smart point

## UF\_SO\_create\_point\_along\_curve (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point along curve using a curve, point, and t (scalar offset along curve). This point is derived by finding the closest point on the given curve to the given point and then offsetting this point along the given curve by the arc length defined by t via absolute distance or relative percent.

#### **Environment**

Internal and External

## Required License(s)

```
int UF_SO_create_point_along_curve
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve,
    const tag_t point1,
```

```
const tag_t t,
const UF_SO_point_along_curve_option_t option,
const logical flip,
tag_p_t point2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve	Input	Curve or edge
const tag_t	point1	Input	point
const tag_t	t	Input	Scalar offset along curve
const UF_SO_point_along_curve_option_t	option	Input	Absolute/Relative offset option. Can be one of the following enumerated constants: UF_SO_point_along_curve_distance UF_SO_point_along_curve_percent
const logical	flip	Input	If flip is set to TRUE, then t = -t
tag_p_t	point2	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_conic\_center (view source)

Defined in: uf\_so.h

## **Overview**

Creates a smart point via the center of a conic.

## **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_point_conic_center
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t conic,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option

cor	nst tag_t	conic	Input	Tag of conic
tag	_p_t	point	Output	Pointer to tag of point

# UF\_SO\_create\_point\_extract (view source)

Defined in: uf\_so.h

## **Overview**

Creates a smart point via an extract point with optional transformation.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_point_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point1,
    const tag_t xform,
    tag_p_t point2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	point1	Input	Tag of point to be extracted
const tag_t	xform	Input	Tag of transformation
tag_p_t	point2	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_extract\_with\_disp\_marker (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point via an extract point with a display marker and optional transformation.

#### **Environment**

Internal and External

## **History**

Original Release was in V16.0.

## Required License(s)

gateway

```
int UF_SO_create_point_extract_with_disp_marker
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point1,
    const tag_t xform,
    UF_DISP_poly_marker_t disp_marker,
    tag_p_t point2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	point1	Input	Tag of point to be extracted
const tag_t	xform	Input	Tag of transformation
UF_DISP_poly_marker_t	disp_marker	Input	Display marker type
tag_p_t	point2	Output	Pointer to tag of smart point

## UF\_SO\_create\_point\_offset (view source)

Defined in: uf\_so.h

### **Overview**

Creates a smart point via a point and an offset.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_point_offset
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t base_point,
    const tag_t offset,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	base_point	Input	Tag of base point
const tag_t	offset	Input	Tag of offset
tag_p_t	point	Output	Pointer to tag of point

## UF\_SO\_create\_point\_on\_arc\_angle (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point using an arc and angle.

### **Environment**

Internal and External

## Required License(s)

gateway

```
int UF_SO_create_point_on_arc_angle
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t arc,
    const tag_t angle,
    const tag_t xform,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	arc	Input	Tag of arc
const tag_t	angle	Input	Tag of angle in radians
const tag_t	xform	Input	Tag of optional transform
tag_p_t	point	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_on\_axis (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point on the axis of a surface by projecting a reference point onto the given axis. The axis tag should be that of an already defined axis smart object. The point tag argument may be that of a point smart object.

#### **Environment**

Internal and External

#### **History**

Original release was in v17.0

## Required License(s)

gateway

```
int UF_SO_create_point_on_axis
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t ref_point,
    const tag_t axis,
    tag_p_t point_on_axis
}
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	ref_point	Input	Tag of point to project onto axis
const tag_t	axis	Input	Tag of axis of cylindrical or conical face
tag_p_t	point_on_axis	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_on\_curve (view source)

Defined in: uf\_so.h

#### Overview

Creates a smart point via a curve and scalar value t.

#### **Environment**

Internal and External

#### History

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_point_on_curve
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve,
```

```
const tag_t t,
  tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve	Input	Tag of curve
const tag_t	t	Input	Tag of scale
tag_p_t	point	Output	Pointer to tag of point

## UF\_SO\_create\_point\_on\_surface (view source)

Defined in: uf\_so.h

### **Overview**

Creates a smart point on a surface via uv scalars for the surface. Call one of the create scalar routines to obtain the input u and v parameters. For example, to create a point on the surface at (.25, .50) call UF\_SO\_create\_scalar\_double\_dim() twice - once for the u value and once for the v value.

Note the u,v parameters are normalized from 0 to 1, so if you have read surface parameters with UF\_MODL\_ask\_face\_parms, or UF\_MODL\_ask\_face\_uv\_minmax, you will have to normalize the parameters to the range of 0 to 1 prior to creating the smart point on the surface.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_point_on_surface
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t face,
    const tag_t u,
    const tag_t v,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	face	Input	Tag of face

	const tag_t	v	Input	Tag of v scalar parameter
ı	tag_p_t	point	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_surface\_crv (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart point via surface/curve intersection.

#### **Environment**

Internal and External

## Required License(s)

gateway

```
int UF_SO_create_point_surface_crv
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t face,
    const tag_t curve,
    const tag_t help_point1,
    const tag_t help_point2,
    tag_p_t point
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	face	Input	Tag of surface
const tag_t	curve	Input	Tag of curve or edge
const tag_t	help_point1	Input	Tag of point (optional)
const tag_t	help_point2	Input	Tag of point (optional)
tag_p_t	point	Output	Pointer to tag of smart point

# UF\_SO\_create\_point\_two\_curves (view source)

Defined in: uf\_so.h

**Overview** 

Creates a smart point via two curve intersection.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_point_two_curves
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve1,
    const tag_t curve2,
    const tag_t help_point1,
    const tag_t help_point2,
    tag_p_t point
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve1	Input	Tag of first curve
const tag_t	curve2	Input	Tag of second curve
const tag_t	help_point1	Input	Tag of point
const tag_t	help_point2	Input	Tag of point
tag_p_t	point	Output	Pointer to tag of smart point

# UF\_SO\_create\_scalar\_dist\_2\_pnts (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart scalar via distance between two points.

#### **Environment**

Internal and External

#### **History**

Original Release was in V14.0.

## Required License(s)

```
int UF_SO_create_scalar_dist_2_pnts
```

```
const tag_t object_in_part,
const UF_SO_update_option_t update_option,
const tag_t points [ 2 ] ,
  tag_p_t scalar
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	points [ 2 ]	Input	Array of tags for two points for point, curve, edge, face, or body.
tag_p_t	scalar	Output	Pointer to tag of smart scalar

## UF\_SO\_create\_scalar\_double (view source)

Defined in: uf\_so.h

#### Overview

Creates a double scalar.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_scalar_double
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double dbl,
    tag_p_t scalar
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const double	dbl	Input	Real constant
tag_p_t	scalar	Output	Pointer to double scalar

## UF\_SO\_create\_scalar\_double\_dim (view source)

Defined in: uf\_so.h

#### Overview

Creates a dimensioned double scalar. A dimensioned double scalar should be used when the scalar represents a value with units, i.e. inches or millimeters. The value of the dimension can then be used to correctly convert the scalar when the part is converted from one unit to another.

#### **Environment**

Internal and External

## **History**

Original Release was in V14.0.

## Required License(s)

gateway

```
int UF_SO_create_scalar_double_dim
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double dbl,
    const UF_SO_scalar_dim_option_t dim,
    tag_p_t scalar
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const double	dbl	Input	Real constant
const UF_SO_scalar_dim_option_t	dim	Input	Dimension of scalar
tag_p_t	scalar	Output	Pointer to double scalar

# UF\_SO\_create\_scalar\_exp (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart scalar via an expression.

## **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_scalar_exp
```

```
const tag_t object_in_part,
  const UF_SO_update_option_t update_option,
  const tag_t exp,
  tag_p_t scalar
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	ехр	Input	Tag of expression
tag_p_t	scalar	Output	Pointer to smart scalar

## UF\_SO\_create\_scalar\_exp\_dim (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a dimensioned smart scalar via an expression. A dimensioned smart scalar should be used when the scalar represents a value with units, i.e. inches or millimeters. The value of the dimension can then be used to correctly convert the scalar when the part is converted from one unit to another.

#### **Environment**

Internal and External

#### **History**

Original Release was in V14.0.

## Required License(s)

```
int UF_SO_create_scalar_exp_dim
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t exp,
    const UF_SO_scalar_dim_option_t dim,
    tag_p_t scalar
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	ехр	Input	Tag of expression
const UF_SO_scalar_dim_option_t	dim	Input	Dimension of scalar
tag_p_t	scalar	Output	Pointer to smart scalar

## UF\_SO\_create\_scalar\_extract (view source)

Defined in: uf\_so.h

#### Overview

Creates smart scalar via extract scalar with optional scale.

#### **Environment**

Internal and External

### **History**

Original Release was in V14.0.

## Required License(s)

gateway

```
int UF_SO_create_scalar_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t scalar1,
    const tag_t scale,
    tag_p_t scalar2
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	scalar1	Input	Tag of extracted scalar
const tag_t	scale	Input	Tag of transform or scalar (NULL_TAG implies the identity matrix for the transform)
tag_p_t	scalar2	Output	Pointer to tag of smart scalar

# UF\_SO\_create\_scalar\_extract\_dim (view source)

Defined in: uf\_so.h

## **Overview**

Creates a dimensioned smart scalar via extract scalar with optional scale. A dimensioned smart scalar should be used when the scalar represents a value with units, i.e. inches or millimeters. The value of the dimension can then be used to correctly convert the scalar when the part is converted from one unit to another.

#### **Environment**

Internal and External

#### **History**

Original Release was in V14.0.

```
Required License(s) gateway
```

```
int UF_SO_create_scalar_extract_dim
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t scalar1,
    const tag_t scale,
    const UF_SO_scalar_dim_option_t dim,
    tag_p_t scalar2
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	scalar1	Input	Tag of extracted scalar
const tag_t	scale	Input	Tag of transform or scalar (NULL_TAG implies the identity matrix for the transform)
const UF_SO_scalar_dim_option_t	dim	Input	Dimension of scalar
tag_p_t	scalar2	Output	Pointer to tag of smart scalar

# UF\_SO\_create\_scalar\_length\_crv (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart scalar via the length of a curve or edge.

## **Environment**

Internal and External

#### **History**

Original Release was in V14.0.

## Required License(s)

```
int UF_SO_create_scalar_length_crv
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t curve,
    tag_p_t scalar
)
```

const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	curve	Input	Tag of curve or edge
tag_p_t	scalar	Output	Pointer to tag of smart scalar

## UF\_SO\_create\_spline (view source)

Defined in: uf\_so.h

#### **Overview**

Create a general smart spline object.

#### **Environment**

Internal and External

## **History**

Originally released in V18.0.

## Required License(s)

gateway

```
int UF_SO_create_spline
(
    UF_SO_update_option_t update_option,
    UF_SO_spline_data_p_t spline_data,
    tag_t * spline
```

UF_SO_update_option_t	update_option	Input	update option
UF_SO_spline_data_p_t	spline_data	Input	pointer to Open API data structure for general spline
tag_t *	spline	Output	pointer to object id of the created smart spline

# UF\_SO\_create\_xform\_assy\_ctxt (view source)

Defined in: uf\_so.h

## **Overview**

Create an assy\_context smart transform, encapsulating the transform to go from one part occurrence in an assembly tree to another. Either from\_part\_occ or to\_part\_occ can be NULL\_TAG, indicating that the transform goes to or from the root part occ of the specified part. If they are both non-NULL, they must be in the same part. If from\_part\_occ and to\_part\_occ are the same, including if they are both NULL\_TAG, then no assy\_context\_xform is created, and NULL\_TAG is returned in the relevant argument. If to\_part\_occ is not NULL\_TAG, its prototype part has to be the part

that contains object in part.

#### **Environment**

Internal and External

## **History**

Original release was in V14.0.

## Required License(s)

gateway

```
int UF_SO_create_xform_assy_ctxt
(
    const tag_t object_in_part,
    const tag_t from_part_occ,
    const tag_t to_part_occ,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const tag_t	from_part_occ	Input	Beginning position for transform
const tag_t	to_part_occ	Input	End position for transform
tag_p_t	xform	Output	Pointer to tag of transform

## UF\_SO\_create\_xform\_doubles (view source)

Defined in: uf\_so.h

### **Overview**

Creates a dumb double transform.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_xform_doubles
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const double point [ 3 ],
    const double x_direction [ 3 ],
    const double y_direction [ 3 ],
    const double scale,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Unused - set to zero
const double	point [ 3 ]	Input	Point
const double	x_direction [ 3 ]	Input	X-direction
const double	y_direction [ 3 ]	Input	Y-direction
const double	scale	Input	Scale value
tag_p_t	xform	Output	Pointer to tag of smart transform

# UF\_SO\_create\_xform\_extract (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart transform via extract transform with optional transformation.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_xform_extract
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t xform1,
    const tag_t xform2,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	xform1	Input	Tag of transform to extract from
const tag_t	xform2	Input	Tag of transform
tag_p_t	xform	Output	Pointer to tag of smart transform

## UF\_SO\_create\_xform\_offset\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart transform given a reference csys, point0, point1, rotational\_offsets (if any) and an optional scale. It will translate then rotate. The csys will be rotated about the X axis, the Y axis then about the Z axis. Angles should be specified in degrees.

## **Environment**

Internal and External

## **History**

Original Release was in NX3

## Required License(s)

gateway

```
int UF_SO_create_xform_offset_xform
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t csys,
    const tag_t point0,
    const tag_t point1,
    const tag_t rot_scalar_tags[3],
    const tag_t scale,
    const tag_p_t xform
)
```

const tag_t	object_in_part	Input	determines the context
const UF_SO_update_option_t	update_option	Input	update option
const tag_t	csys	Input	reference csys
const tag_t	point0	Input	from point
const tag_t	point1	Input	to point
const tag_t	rot_scalar_tags [ 3 ]	Input	Rotation offset expressions tags
const tag_t	scale	Input	scalar ( NULL_TAG => IDENTITY )
const tag_p_t	xform	Output	Smart xform

# UF\_SO\_create\_xform\_pnt\_xy\_dirs (view source)

Defined in: uf\_so.h

Overview

Creates a smart transform given a point, x and y directions, and an optional scale.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_create_xform_pnt_xy_dirs
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point,
    const tag_t x_direction,
    const tag_t y_direction,
    const tag_t scale,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option - must be the same as the update option used to create the input point
const tag_t	point	Input	Tag of point
const tag_t	x_direction	Input	Tag of x-direction
const tag_t	y_direction	Input	Tag of y-direction
const tag_t	scale	Input	Tag of scale value
tag_p_t	xform	Output	Pointer to tag of smart transform

# UF\_SO\_create\_xform\_pnt\_xz\_dirs (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart transform given a point, x and z directions, and an optional scale.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_xform_pnt_xz_dirs
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point,
    const tag_t x_direction,
    const tag_t z_direction,
    const tag_t scale,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	point	Input	Tag of point
const tag_t	x_direction	Input	Tag of x-direction
const tag_t	z_direction	Input	Tag of z-direction
const tag_t	scale	Input	Tag of scale value
tag_p_t	xform	Output	Pointer to tag of smart transform

# UF\_SO\_create\_xform\_pnt\_yz\_dirs (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart transform given a point, y and z directions, and an optional scale.

### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_create_xform_pnt_yz_dirs
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point,
    const tag_t y_direction,
    const tag_t z_direction,
    const tag_t scale,
    tag_p_t xform
)
```

const tag_t	object_in_part	Input	Tag of object in part
const UF_SO_update_option_t	update_option	Input	Update option
const tag_t	point	Input	Tag of point
const tag_t	y_direction	Input	Tag of x-direction
const tag_t	z_direction	Input	Tag of z-direction
const tag_t	scale	Input	Tag of scale value
tag_p_t	xform	Output	Pointer to tag of smart transform

# UF\_SO\_create\_xform\_three\_planes (view source)

Defined in: uf\_so.h

#### Overview

Creates a smart transform given a three planes/faces and the scale.

#### **Environment**

Internal and External

## **History**

Original Release was in NX301

## Required License(s)

```
int UF_SO_create_xform_three_planes
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t plane0,
    const tag_t plane1,
    const tag_t plane2,
    const tag_t scale,
    const tag_p_t xform
)
```

const tag_t	object_in_part	Input	determines the context
const UF_SO_update_option_t	update_option	Input	update option
const tag_t	plane0	Input	first plane
const tag_t	plane1	Input	second plane
const tag_t	plane2	Input	third plane
const tag_t	scale	Input	scalar ( NULL_TAG => IDENTITY )

const tag\_p\_t xform Output Smart xform

## UF\_SO\_create\_xform\_three\_points (view source)

Defined in: uf\_so.h

#### **Overview**

Creates a smart transform given a three points and the scale. The three points used to construct the xform must NOT be collinear. In other words, one point can't be collinear with the other 2 points.

#### **Environment**

Internal and External

## **History**

Original Release was in NX301

## Required License(s)

```
int UF_SO_create_xform_three_points
(
    const tag_t object_in_part,
    const UF_SO_update_option_t update_option,
    const tag_t point0,
    const tag_t point1,
    const tag_t point2,
    const tag_t scale,
    const tag_p_t xform
)
```

const tag_t	object_in_part	Input	determines the context
const UF_SO_update_option_t	update_option	Input	update option
const tag_t	point0	Input	origin point
const tag_t	point1	Input	x-dir point
const tag_t	point2	Input	y-dir point NOTE: The y-dir specified as an input may be modified slightly if it doesn not result in a true orthogonal direction given the specified origin and x-dir.
const tag_t	scale	Input	scalar ( NULL_TAG => IDENTITY )
const tag_p_t	xform	Output	Smart xform

Defined in: uf\_so.h

### **Overview**

Delete SO's that are condemned and not sleepy/promoted/occurrenced/referenced.

#### **Environment**

Internal and External

## Required License(s)

```
gateway
```

```
int UF_SO_delete_non_deletables
(
    tag_t part
)
```

```
tag_t part Input part to process
```

## UF\_SO\_delete\_parms (view source)

Defined in: uf\_so.h

#### Overview

Delete parms of smart object. All unreferenced smart object parents are put on the delete list.

## **Environment**

Internal and External

## Required License(s)

gateway

```
int UF_SO_delete_parms
(
    tag_t so
)
```

```
tag_t so Input smart object
```

## **UF\_SO\_display** (view source)

Defined in: uf\_so.h

### **Overview**

Displays a smart object with the specified options.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

```
Required License(s) gateway
```

```
int UF_SO_display
(
    const tag_t so,
    const int view_option,
    const int color_option,
    const int color
```

const tag_t	so	Input	Tag of smart object to display
const int	view_option	Input	view option: UF_DISP_ALL_VIEWS_BUT_DRAWING UF_DISP_VIEW_OF_LAST_CURSOR UF_DISP_ALL_ACTIVE_VIEWS UF_DISP_WORK_VIEW_ONLY
const int	color_option	Input	color option: UF_DISP_USE_SYSTEM_COLOR UF_DISP_USE_BACKGROUND_COLOR UF_DISP_USE_ORIGINAL_COLOR UF_DISP_USE_SPECIFIED_COLOR
const int	color	Input	color option - used only when color option is UF_DISP_USE_SPECIFIED_COLOR. See uf_obj.h for valid color assignments.

# UF\_SO\_display\_parents (view source)

Defined in: uf\_so.h

#### **Overview**

Displays a smart object's parents with the specified options.

## **Environment**

Internal and External

## Required License(s)

```
int UF_SO_display_parents (
    const tag_t so,
    const int view_option,
    const int color_option,
    const int color
)
```

```
const tag_t so Input Tag of smart object to display
```

const int	view_option	Input	view option: UF_DISP_ALL_VIEWS_BUT_DRAWING UF_DISP_VIEW_OF_LAST_CURSOR UF_DISP_ALL_ACTIVE_VIEWS UF_DISP_WORK_VIEW_ONLY
const int	color_option	Input	color option: UF_DISP_USE_SYSTEM_COLOR UF_DISP_USE_BACKGROUND_COLOR UF_DISP_USE_ORIGINAL_COLOR UF_DISP_USE_SPECIFIED_COLOR
const int	color	Input	color option - used only when color option is UF_DISP_USE_SPECIFIED_COLOR. See uf_obj.h for valid color assignments.

## UF\_SO\_has\_become\_dumb (view source)

Defined in: uf\_so.h

## **Overview**

Determines if the given object has become dumb. This means that the object is no longer associative. For example, a smart point "has become dumb" after one calls UF\_SO\_delete\_parms() on it.

## **Environment**

Internal and External

## See Also

UF\_SO\_delete\_parms

## **History**

Originally released in V15.0.

## Required License(s)

gateway

```
int UF_SO_has_become_dumb
(
   tag_t so,
   logical * has_become_dumb
)
```

tag_t	so	lnį	put sn	nart object to check if has become dumb
logica	al * has_be	come_dumb Ou	utput TF	RUE if has become dumb, else FALSE

# UF\_SO\_is\_assy\_ctxt\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Asks if an transform is an assy\_context smart transform. Returns an error if given a non-transform object.

#### **Environment**

Internal and External

## **History**

Original release was in V14.0.

## Required License(s)

gateway

```
int UF_SO_is_assy_ctxt_xform (
    const tag_t xform,
    logical * is_assy_xform
```

const tag_t	xform	Input	Tag of transform.
logical *	is_assy_xform	Output	True if transform is an assy_context transform, false otherwise

## UF\_SO\_is\_out\_of\_date (view source)

Defined in: uf\_so.h

#### **Overview**

Determines if the given object is out of date. This means that the object did not update when it needed to. For example, a smart point "is out of date" after it does not update because some of its parents are not loaded.

#### **Environment**

Internal and External

## See Also

UF\_SO\_ask\_parent\_status

#### History

Originally released in V15.0.

## Required License(s)

gateway

```
int UF_SO_is_out_of_date
(
    tag_t so,
    logical * is_out_of_date
)
```

tag\_t so Input smart object to check if is out of date

logical \* is\_out\_of\_date Output TRUE if is out of date, else FALSE

## UF\_SO\_is\_so (view source)

Defined in: uf\_so.h

#### **Overview**

Queries if an object is a smart object and is parameterized.

These objects are "smart" so they know how they were constructed and will associatively update.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_is_so
(
    const tag_t candidate,
    logical * is_so
)
```

const tag_t	candidate	Input	Tag of object
logical *	is_so	Output	TRUE = candidate is a smart object. FALSE = candidate is not a smart object.

## UF\_SO\_is\_subclass (view source)

Defined in: uf\_so.h

#### Overview

Queries if an object inherits from the smart object class. The object may or may not have parameters associated with it, i.e. it may or may not be smart itself. For that, call UF\_SO\_is\_so.

## Example:

```
logical is_subclass = FALSE;
UF_SO_is_so_subclass ( tag, &is_subclass );
If ( is_subclass )
{
logical has_become_dumb = FALSE;
UF_SO_has_become_dumb ( tag, &has_become_dumb );
```

```
if ( has_become_dumb )
{
Printf ("Smart Object (tag %u) has lost its associativity\n" tag );
}
}
```

#### **Environment**

Internal and External

## **History**

Original Release was in V15.0.

## Required License(s)

gateway

```
int UF_SO_is_subclass
(
    const tag_t candidate,
    logical * is_so
)
```

const tag_t	candidate	Input	Tag of object
logical *	is_so	Output	TRUE if candidate inherits from class SO FALSE otherwise

## UF\_SO\_replace\_parms (view source)

Defined in: uf\_so.h

### **Overview**

Replaces the parms of the old smart object with the parms of the new smart object and then deletes the new smart object.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_replace_parms
(
    tag_t old_so,
    tag_t new_so
```

tag\_t old\_so Input Tag of smart object whose parms are to be replaced.

tag\_t new\_so Input Tag of smart object whose parms are to be used as replacement parms.

## UF\_SO\_set\_direction\_of\_axis (view source)

Defined in: uf\_so.h

#### Overview

Sets direction of dumb axis.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_set_direction_of_axis
(
    tag_t axis,
    const double new_direction [ 3 ]
)
```

tag_t	axis	Input	Tag of dumb axis
const double	new_direction [ 3 ]	Input	Value of axis direction

# UF\_SO\_set\_direction\_of\_dirr (view source)

Defined in: uf\_so.h

#### Overview

Sets value of dumb direction.

## **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_set_direction_of_dirr (
    tag_t direction,
    const double dir [ 3 ]
```

tag_t	direction	Input	Tag of dumb direction
const double	dir [ 3 ]	Input	Value of direction.

# UF\_SO\_set\_display\_marker\_of\_point (view source)

Defined in: uf\_so.h

### **Overview**

Sets/changes the display marker type for points created using UF\_SO\_create\_point\_extract\_with\_disp\_marker()

#### **Environment**

Internal and External

#### **History**

Original Release was in V16.0.

## Required License(s)

gateway

```
int UF_SO_set_display_marker_of_point
(
    tag_t point,
    UF_DISP_poly_marker_t disp_marker)
```

tag_t	point	Input	Tag of the smart point
UF_DISP_poly_marker_t	disp_marker	Input	Display marker type for the point

# UF\_SO\_set\_double\_of\_scalar (view source)

Defined in: uf\_so.h

#### Overview

Sets value of a dumb scalar.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_set_double_of_scalar
```

```
tag_t scalar,
const double dbl
```

tag_t	scalar	Input	Tag of dumb scalar
const double	dbl	Input	Value of scalar

## UF\_SO\_set\_offset\_of\_offset (view source)

Defined in: uf\_so.h

### **Overview**

Sets offset of dumb offset.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_set_offset_of_offset (
    tag_t offset,
    const double new_offset [ 3 ]
```

tag_t	offset	Input	Tag of dumb offset
const double	new_offset [ 3 ]	Input	Value of offset

# UF\_SO\_set\_point\_of\_axis (view source)

Defined in: uf\_so.h

## **Overview**

Sets point of dumb axis.

## **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_set_point_of_axis
(
    tag_t axis,
    const double new_point [ 3 ]
)
```

tag_t	axis	Input	Tag of dumb axis
const double	new_point [ 3 ]	Input	Value of axis point

## UF\_SO\_set\_point\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Sets point of dumb transform.

#### **Environment**

Internal and External

## **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_set_point_of_xform
(
    tag_t xform,
    const double point [ 3 ]
)
```

tag_t	xform	Input	Tag of dumb transform
const double	point [ 3 ]	Input	Value of transform point

# UF\_SO\_set\_scale\_of\_xform (view source)

Defined in: uf\_so.h

#### **Overview**

Sets scale of dumb transform.

## **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

```
int UF_SO_set_scale_of_xform
(
    tag_t xform,
    const double scale
)
```

tag_t	xform	Input	Tag of dumb transform
const double	scale	Input	Value of transform scale

## UF\_SO\_set\_visibility\_option (view source)

Defined in: uf\_so.h

#### **Overview**

Sets the visibility option for the specified smart object. It is the responsibility of the calling routine to update the display.

#### **Environment**

Internal and External

#### **History**

Original Release was in V13.0.

## Required License(s)

gateway

```
int UF_SO_set_visibility_option
(
    tag_t so,
    UF_SO_visibility_option_t visibility_option
)
```

tag_t	so	Input	Tag of smart object
UF_SO_visibility_option_t	visibility_option	Input	visibility option

# UF\_SO\_set\_xy\_direction\_of\_xform (view source)

Defined in: uf\_so.h

## **Overview**

Sets x and y directions of dumb transform.

#### **Environment**

Internal and External

### **History**

Original Release was in V13.0.

```
Required License(s)
```

```
gateway
```

```
int UF_SO_set_xy_direction_of_xform
(
   tag_t xform,
   const double x_direction [ 3 ],
   const double y_direction [ 3 ]
```

tag_t	xform	Input	Tag of dumb transform
const double	x_direction [ 3 ]	Input	Value of transform X direction
const double	y_direction [ 3 ]	Input	Value of transform Y direction