# UF\_CGM\_colors\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

• UF\_CGM\_colors\_t

#### **Overview**

Enumerated data type UF\_CGM\_colors\_t defines symbols to specify the colors applied to geometry recorded in exported CGM files. The colors field of the UF\_CGM\_export\_options\_t structure is set to one of these symbols.

#### **Data Members**

# UF\_CGM\_AS\_DISPLAYED\_COLORS

Apply the colors displayed on screen.

# UF\_CGM\_PART\_COLORS

Apply the colors of the part color table.

## UF\_CGM\_CUSTOM\_PALETTE\_COLORS

Apply the session custom colors.

## UF CGM BLACK ON WHITE

Apply black to all geometry.

# UF\_CGM\_LEGACY\_COLORS

Apply 15 fixed colors supported by NX releases before NX 3.

# UF\_CGM\_COLOR\_BY\_WIDTH

Apply the first twelve entries(representing thin, normal & thick and 9 new widths) of the session custom colors. In otherwords the color is determined by the density index. All thin objects will plot using the first color entry, all normal objects will plot with the second color entry, and all thick objects will plot in the third color entry, etc.

# UF\_CGM\_export\_reason\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

- UF\_CGM\_export\_reason\_t
- UF\_CGM\_export\_reason\_p\_t

# **Overview**

# **CGM EXPORT REASONS**

Applications can implement callback functions to monitor CGM export operations in order to control whether/how application-specific geometry is recorded in the CGM file.

To support this monitoring, a "reason" is specified for each CGM

export operation, so an application can evaluate the reason in deciding whether/how to respond to the operation. For example, an application might generate application geometry differently during plotting than during CGM export operations for non-plotting reasons (File->Export->CGM, File->Print, export operations invoked programmatically by applications, etc.).

Enumerated type UF\_CGM\_export\_reason\_t enumerates symbols/codes that represent the possible reasons for a CGM export operation.

Code UF\_CGM\_plot\_reason is specified for CGM export operations invoked by plotting functionality, including File->Plot and corresponding NX Open and GRIP functionality.

Code UF\_CGM\_export\_reason is specified for CGM export operations invoked by File->Export->CGM and can be used by UF\_CGM\_export\_cgm.

Code UF\_CGM\_print\_reason is specified for CGM export operations invoked by File->Print and can be used by UF\_CGM\_export\_cgm.

Code UF\_CGM\_copy\_display\_reason is specified for CGM export operations invoked by Edit->Copy Display can be used by UF CGM export cgm.

Code UF\_CGM\_pdf\_reason can be used by UF\_CGM\_export\_cgm when the CGM is to be used to create a PDF.

Code UF\_CGM\_pdf\_hidden\_text\_reason is specified for File->Export PDF and can be used by UF\_CGM\_export\_cgm. Note that using this reason will generate a non-standard CGM file if you also request Text as Text. The CGM file will only be properly interpreted by the cgm2pdf executable. The NX text will be both stroked and added as hidden text for the PDF. The visible stroked text will render the text as seen in NX, and the hidden text will give searchable text in the PDF file.

Code UF\_CGM\_misc\_appl\_reason is specified for CGM export operations invoked programmatically by an application unless an application-specific reason code is defined.

#### **Data Members**

# UF\_CGM\_plot\_reason = 0

Plotting either interactive, NXOpen or Grip

#### **UF CGM\_export\_reason**

CGM Export either interactive or NXOpen

#### **UF CGM print reason**

File->Print either interactive or NX Open

## UF\_CGM\_copy\_display\_reason

Edit->Copy Display

# UF\_CGM\_pdf\_reason

CGM is for a PDF

# UF\_CGM\_misc\_appl\_reason

All other CGM Export operations

# UF\_CGM\_pdf\_hidden\_text\_reason

File->Export PDF

# UF\_CGM\_vised\_hidden\_text\_reason

Visual Editor

# UF\_CGM\_max\_reasons

# UF\_CGM\_export\_source\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

- UF\_CGM\_export\_source\_t
- UF\_CGM\_export\_source\_p\_t

#### Overview

The values of enumerated type UF\_CGM\_export\_source\_t identify the content or source for a CGM export operation, so applications can determine whether the source is relevant. The following values can be specified.

UF\_CGM\_drawing\_sheet: specified when exporting a drawing sheet by tag (e.g. non-NULL drawing tag).

UF\_CGM\_current\_display\_is\_drawing\_sheet: specified when exporting the current display/layout, but the current layout represents a drawing sheet. Also specified when exporting an expanded member view of a drawing sheet.

UF\_CGM\_current\_display\_is\_modeling\_layout: specified when exporting the current display/layout, but the current layout represents a modeling layout.

# **Data Members**

UF\_CGM\_drawing\_sheet

UF\_CGM\_current\_display\_is\_drawing\_sheet

UF\_CGM\_current\_display\_is\_modeling\_layout

# UF\_CGM\_fonts\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

UF\_CGM\_fonts\_t

## **Overview**

Enumerated data type UF\_CGM\_fonts\_t defines symbols to specify how text fonts are recorded in the CGM file. The fonts field of the UF\_CGM\_export\_options\_t structure is set to one of these symbols.

#### **Data Members**

## **UF CGM 1 CALS FONT**

Map all NX fonts to CALS font Hershey Simplex Roman.

# UF\_CGM\_4\_CALS\_FONTS

Map NX fonts 1 through 4 to CALS fonts as follows:

- 1: Hershey Simplex Roman
- 2: Hershey Cartographic Roman
- 3: Hershey Simplex Script
- 4: Hershey Complex Italic

Map all other NX fonts to CALS font

Hershey Simplex Roman.

## **UF CGM NX FONTS**

Record the names of NX fonts in the CGM.

## **UF CGM DEFAULT FILE FONTS**

Record fonts according to text font mapping keywords specified in the CGM Defaults File (cgmdef.txt).

# UF\_CGM\_size\_mode\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

UF\_CGM\_size\_mode\_t

# **Overview**

Enumerated data type UF\_CGM\_size\_mode\_t defines symbols to indicate how the size of CGM geometry is specified. The mode field of the UF CGM size t structure is set to one of these symbols.

# **Data Members**

# UF\_CGM\_SIZE\_BY\_SCALE

Specify size as a scale factor.

#### UF\_CGM\_SIZE\_BY\_DIMENSIONS

Specify size as dimensions.

# UF\_CGM\_text\_mode\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

UF\_CGM\_text\_mode\_t

### **Overview**

Enumerated data type UF\_CGM\_text\_mode\_t defines symbols to specify how text is represented in the CGM file. The text\_mode field of the UF CGM export options t structure is set to one of these symbols.

#### **Data Members**

# UF\_CGM\_TEXT\_AS\_POLYLINES

Record text as CGM polyline elements.

#### **UF CGM TEXT AS CHARACTERS**

Record text as as CGM text elements.

# UF\_CGM\_TEXT\_BEST\_FIT

Record standard fonts as CGM text elements, record NX fonts as CGM polyline elements

#### UF\_CGM\_TEXT\_RESERVED1

RESERVED - internal use only

## **UF CGM TEXT RESERVED2**

RESERVED - internal use only

# UF\_CGM\_units\_e (view source)

Defined in: uf\_cgm\_types.h

### Also known as:

UF\_CGM\_units\_t

## **Overview**

Enumerated data type UF\_CGM\_units\_t defines symbols to indicate the units of dimensions that specify the size of CGM geometry. The units field of the UF\_CGM\_dimensions\_t structure is set to one of these symbols.

## **Data Members**

**UF\_CGM\_MILLIMETERS** 

UF\_CGM\_INCHES

# UF\_CGM\_vdc\_mode\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

• UF\_CGM\_vdc\_mode\_t

## **Overview**

Enumerated data type UF\_CGM\_vdc\_mode\_t defines symbols to specify how coordinates are represented in the CGM file. The vdc\_mode field of the UF\_CGM\_export\_options\_t structure is set to one of these symbols.

#### **Data Members**

## UF\_CGM\_INTEGER\_VDC

Use 16-bit integer coordinates.

# UF\_CGM\_REAL\_VDC

Use 32-bit real coordinates.

# UF\_CGM\_width\_single\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

• UF\_CGM\_width\_single\_t

#### **Overview**

ENUMERATED: UF\_CGM\_width\_single\_t

DESCRIPTION: This enumerated type specifies the source of a single width is, one of the standard widths, one of custom widths, or a user-defined width.

#### **Data Members**

## UF CGM width std

single width, standard

## UF\_CGM\_width\_custom

single width, custom

# UF\_CGM\_width\_user

single width, user-defined

# UF\_CGM\_width\_use\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

UF\_CGM\_width\_use\_t

#### Overview

ENUMERATED: UF\_CGM\_width\_use\_t

DESCRIPTION: This enumerated type specifies the primary selection of width assignment, a single width, the custom widths, or by color.

### **Data Members**

# **UF\_CGM\_width\_single** single width

# UF\_CGM\_width\_by\_width custom widths by width index

# UF\_CGM\_width\_by\_color custom widths by color index

# UF\_CGM\_widths\_e (view source)

Defined in: uf\_cgm\_types.h

#### Also known as:

UF\_CGM\_widths\_t

#### **Overview**

Enumerated data type UF\_CGM\_widths\_t defines symbols to specify the line widths applied to geometry recorded in exported CGM files. The widths field of the UF\_CGM\_export\_options\_t structure is set to one of these symbols.

#### **Data Members**

# UF\_CGM\_STANDARD\_WIDTHS

Apply the fixed line widths.

# **UF CGM SINGLE WIDTH**

Apply the single line width defined in the session custom widths.

# **UF\_CGM\_CUSTOM\_3\_WIDTHS**

Apply custom widths per-width index, as defined in the session custom widths.

# UF\_CGM\_CUSTOM\_PALETTE\_WIDTHS

Apply custom widths per-color index, as defined in the session custom widths.

# UF\_CGM\_DEFAULT\_FILE\_WIDTHS

Apply line width settings specified in the CGM Defaults File (cgmdef.txt).