

UF_TEXT_mode_s [\(view source\)](#)

Defined in: `uf_text_datatypes.h`

Also known as:

- `UF_TEXT_mode_t`

Data Members

UF_TEXT_LOCALE

This mode means that the user function program will pass and receive character data using character strings in the current users locale.

UF_TEXT_UTF8

This mode means that the User function program will pass and receive character data using UTF-8 characters to certain NX Open functions. This is for legacy programs only, new programs should use `UF_TEXT_ALL_UTF8`, as it switches the entire NX Open char interface to UTF8.

UF_TEXT_ALL_UTF8

This mode means that the User function program will pass and receive character data using UTF-8 characters to all NX Open functions.
