

UF_NCGEOM_create [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

Create a new UF_NCGROUP object which is a UF_NCGEOM Group object.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGEOM_create
(
    char * type_name,
    char * subtype_name,
    tag_t * new_object
)
```

char *	type_name	Input	- the type name of the object to create
char *	subtype_name	Input	- the subtype name of the object to create
tag_t *	new_object	Output	- the newly created object

UF_NCGROUP_accept_member [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function adds 'member' to the member list of 'parent'. It will become the last object in the member list. If 'parent' can not accept 'member' as a member and error will be returned.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_accept_member
(
    tag_t parent,
    tag_t member
)
```

tag_t	parent	Input	- see above
tag_t	member	Input	- see above

UF_NCGROUP_ask_member_in_list [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function returns the object which is the 'index'th member of 'parent's member list. The object is returned in 'member'.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_ask_member_in_list
(
    tag_t parent,
    int index,
    tag_t * member
)
```

tag_t	parent	Input	- see above
int	index	Input	- see above
tag_t *	member	Output	- see above

UF_NCGROUP_ask_member_list [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function returns the list of objects which are contained in the specified group.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_ask_member_list
(
    tag_t obj_tag,
    int * count,
    tag_t ** list
)
```

tag_t	obj_tag	Input	- the group
int *	count	Output	- the number of objects in the group

<code>tag_t **</code>	<code>list</code>	Output to <code>UF_*free*</code>	- the list of objects in the group. This should be freed by calling <code>UF_free</code> .
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UF_NCGROUP_ask_object_of_name [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function searches the member list of 'obj_tag' for an object with name 'name'. If one is found, it's tag is returned in 'obj_with_name'. If no such object is found then NULL is returned in 'obj_with_name'.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_ask_object_of_name
(
    tag_t obj_tag,
    char * name,
    tag_t * obj_with_name
)
```

<code>tag_t</code>	<code>obj_tag</code>	Input	- see above
<code>char *</code>	<code>name</code>	Input	- see above
<code>tag_t *</code>	<code>obj_with_name</code>	Output	- see above

UF_NCGROUP_ask_root_of_object [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

For the group 'obj_tag' this function returns the tag of the object which is the root object of it's view. This will be either a `UF_NCGEOM`, `UF_NCPROG`, `UF_NCMCT` or `UF_MCMTHD` object.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_ask_root_of_object
(
    tag_t obj_tag,
    tag_t * root_tag
)
```

)

tag_t	obj_tag	Input	- see above
tag_t *	root_tag	Output	- see above

UF_NCGROUP_can_accept_member [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function returns TRUE if the group 'obj1' can accept 'obj2' as a member. If the answer is FALSE the reason may be found in 'reason'.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_can_accept_member
(
    tag_t obj1,
    tag_t obj2,
    logical * answer,
    char reason [ UF_NCGROUP_MAX_REASON_BUFSIZE ]
)
```

tag_t	obj1	Input	- the group
tag_t	obj2	Input	- can this object be placed into the group
logical *	answer	Output	- see above
char	reason [UF_NCGROUP_MAX_REASON_BUFSIZE]	Output	- see above

UF_NCGROUP_cycle_members [\(view source\)](#)

Defined in: `uf_ncgroup.h`

Overview

This function iterates the members of group 'group'. For every object which is a member of 'group's member list it makes the call:

```
continue = cb( tag of member object, data );
```

See the documentation for `UF_NCGROUP_cycle_cb_f_t` in this file for more

information on the callback 'cb'.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_cycle_members
(
    tag_t group,
    UF_NCGROUP_cycle_cb_f_t cb,
    void * data
)
```

tag_t	group	Input	- see above
UF_NCGROUP_cycle_cb_f_t	cb	Input	- see above
void *	data	Input	- see above

UF_NCGROUP_insert_member (view source)

Defined in: uf_ncgroup.h

Overview

This function adds 'member' to the member list of 'parent'. If 'sibling' is NULL then add 'member' as the last member of 'parent's member list. If 'sibling' is not NULL then if 'where' is UF_NCGROUP_POSITION_BEFORE it adds 'member' to 'parent's member list immediately before 'sibling'. If 'sibling' is not NULL then if 'where' is UF_NCGROUP_POSITION_AFTER it adds 'member' to 'parent's member list immediately after 'sibling'.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_insert_member
(
    tag_t parent,
    tag_t member,
    tag_t sibling,
    UF_NCGROUP_position_t where
)
```

tag_t	parent	Input	- see above
tag_t	member	Input	- see above
tag_t	sibling	Input	- see above

UF_NCGROUP_position_t	where	Input	- see above
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UF_NCGROUP_is_a_member (view source)

Defined in: uf_ncgroup.h

Overview

This function returns TRUE if object 'member' is part of the group 'group'. If the answer is TRUE then 'index' is the index of 'member' in group. The index is the position of 'member' in the group's member list. Indices go from 0 to n-1 where n is the number of objects in the member list.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_is_a_member
(
    tag_t group,
    tag_t member,
    logical * answer,
    int * index
)
```

tag_t	group	Input	- see above
tag_t	member	Input	- see above
logical *	answer	Output	- see above
int *	index	Output	- see above

UF_NCGROUP_is_group (view source)

Defined in: uf_ncgroup.h

Overview

Given an object tag, this function reports if it is a UF_NCGROUP object.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCGROUP_is_group
(
```

```
    tag_t obj_tag,  
    logical * answer  
)
```

tag_t	obj_tag	Input	- the object being asked about
logical *	answer	Output	- TRUE if object is a UF_NCGROUP object, FALSE otherwise

UF_NCMTHD_create [\(view source\)](#)

Defined in: uf_ncgroup.h

Overview

Create a new UF_NCGROUP object which is a UF_NCMTHD Group object.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCMTHD_create  
(  
    char * type_name,  
    char * subtype_name,  
    tag_t * new_object  
)
```

char *	type_name	Input	- the type name of the object to create
char *	subtype_name	Input	- the subtype name of the object to create
tag_t *	new_object	Output	- the newly created object

UF_NCPROG_create [\(view source\)](#)

Defined in: uf_ncgroup.h

Overview

Create a new UF_NCGROUP object which is a UF_NCPROG Group object.

Environment

Internal and External

History

Originally released in V16.0

```
int UF_NCPROG_create
(
    char * type_name,
    char * subtype_name,
    tag_t * new_object
)
```

char *	type_name	Input	- the type name of the object to create
char *	subtype_name	Input	- the subtype name of the object to create
tag_t *	new_object	Output	- the newly created object