

**UF\_PATH\_create\_auxfun** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command AUXFUN/. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_auxfun
(
    UF_PATH_id_t path_id,
    int auxfun_code,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
int	<b>auxfun_code</b>	Input	Auxfun value
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_circular\_motion** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of circular motion (CIRCLE/ ).

**Environment**

Internal and External

```
int UF_PATH_create_circular_motion
(
    UF_PATH_id_t path_id,
    UF_PATH_circular_motion_t * circular_motion_data
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	Path to perform action on
<a href="#">UF_PATH_circular_motion_t *</a>	<b>circular_motion_data</b>	Input	Structure defining the circular motion.

**UF\_PATH\_create\_clamp** [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command CLAMP/. The appended text is optional. If "text" is NULL then no appended test appears.

Environment

Internal and External

```
int UF_PATH_create_clamp
(
    UF_PATH_id_t path_id,
    UF_PATH_clamp_status_t clamp_status,
    UF_PATH_axis_t axis_type,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_clamp_status_t	clamp_status	Input	The clamp status.
UF_PATH_axis_t	axis_type	Input	The axis type.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_contact\_circular\_motion (view source)

Defined in: uf\_path.h

Overview

This function creates a contact circular motion.

Environment

Internal and External

```
int UF_PATH_create_contact_circular_motion
(
    UF_PATH_id_t path_id,
    UF_PATH_circular_motion_t * motion_data,
    UF_PATH_contact_data_t * contact_data
)
```

UF_PATH_id_t	path_id
UF_PATH_circular_motion_t *	motion_data
UF_PATH_contact_data_t *	contact_data

UF\_PATH\_create\_contact\_linear\_motion (view source)

Defined in: `uf_path.h`

Overview

This function creates a contact linear motion.

Environment

Internal and External

```
int UF_PATH_create_contact_linear_motion
(
    UF_PATH_id_t path_id,
    UF_PATH_linear_motion_t * linear_motion_data,
    UF_PATH_contact_data_t * contact_data
)
```

UF_PATH_id_t	path_id
UF_PATH_linear_motion_t *	linear_motion_data
UF_PATH_contact_data_t *	contact_data

UF\_PATH\_create\_coolant\_off [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command COOLNT/OFF. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_coolant_off
(
    UF_PATH_id_t paht_id,
    const char * text
)
```

UF_PATH_id_t	paht_id	Input	The path id for this event
const char *	text	Input	The post command appended text

UF\_PATH\_create\_coolant\_on [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command COOLNT/.

Environment

Internal and External

```
int UF_PATH_create_coolant_on
(
    UF_PATH_id_t path_id,
    UF_PATH_coolant_type_t coolant_type,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_coolant_type_t	coolant_type	Input	The coolant type.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_cut\_wire (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of post command UNLOAD/WIRE. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_cut_wire
(
    UF_PATH_id_t path_id,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
const char *	text	Input	The post command appended text

UF\_PATH\_create\_cutcom (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of post command CUTCOM/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_cutcom
(
    UF_PATH_id_t path_id,
    UF_PATH_cutcom_t * cutcom_data,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_cutcom_t *	cutcom_data	Input	Structure specifying the cutcom data.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_dwell (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of post command DELAY/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_dwell
(
    UF_PATH_id_t path_id,
    double dwell_value,
    UF_PATH_dwell_unit_t dwell_unit,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
double	dwell_value	Input	Amount of delay
UF_PATH_dwell_unit_t	dwell_unit	Input	The units to use for the delay.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_fedrat (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of the post command FEDRAT/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_fedrat
(
    UF_PATH_id_t path_id,
    double fedrat_value,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
double	fedrat_value	Input	Feed rate value
const char *	text	Input	The post command appended text

UF\_PATH\_create\_flush [\(view source\)](#)

Defined in: uf\_path.h

Overview

This function allows the creation of post command FLUSH/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_flush
(
    UF_PATH_id_t path_id,
    UF_PATH_flush_t * flush_data,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_flush_t *	flush_data	Input	The flush data.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_flush\_tank [\(view source\)](#)

Defined in: uf\_path.h

Overview

This function allows the creation of post command FLUSH/IN. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_flush_tank
(
    UF_PATH_id_t path_id,
    UF_PATH_tank_type_t tank_type,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_tank_type_t	tank_type	Input	Specifies the tank type.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_helical\_motion (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of helical motion (CIRCLE/.....,TIMES ).

Environment

Internal and External

```
int UF_PATH_create_helical_motion
(
    UF_PATH_id_t path_id,
    UF_PATH_helical_motion_t * helical_motion_data
)
```

UF_PATH_id_t	path_id	Input	Path to perform action on
UF_PATH_helical_motion_t *	helical_motion_data	Input	Structure defining the helical motion.

UF\_PATH\_create\_level\_marker (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of level marker.

Environment

Internal and External

```
int UF_PATH_create_level_marker
(
```

```
UF_PATH_id_t path_id,  
UF_PATH_level_marker_t * level_marker_data  
)
```

UF_PATH_id_t	path_id	Input	Path to perform action on
UF_PATH_level_marker_t *	level_marker_data	Input	Structure specifying the level marker data

**UF\_PATH\_create\_linear\_motion** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of linear motion( GOTO/ ).

**Environment**

Internal and External

```
int UF_PATH_create_linear_motion  
(  
    UF_PATH_id_t path_id,  
    UF_PATH_linear_motion_t * linear_motion_data  
)
```

UF_PATH_id_t	path_id	Input	Path to perform action on
UF_PATH_linear_motion_t *	linear_motion_data	Input	Structure specifying the linear motion

**UF\_PATH\_create\_op\_skip** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post comand OPSKIP/. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_op_skip  
(  
    UF_PATH_id_t path_id,  
    UF_PATH_op_skip_t skip_option,  
    const char * text  
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
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<a href="#">UF_PATH_op_skip_t</a>	<b>skip_option</b>	Input	The skip option.
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_op\_stop** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command OPSTOP. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_op_stop
(
    UF_PATH_id_t path_id,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_opmessage** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of the post command DISPLY/.

**Environment**

Internal and External

```
int UF_PATH_create_opmessage
(
    UF_PATH_id_t path_id,
    const char* text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
const char*	<b>text</b>	Input	The text to output to the operator.

**UF\_PATH\_create\_origin** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of the post command ORIGIN/. The appended text is optional. If 'text' is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_origin
(
    UF_PATH_id_t path_id,
    const double origin_coordinates [ 3 ] ,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
const double	<b>origin_coordinates [ 3 ]</b>	Input	The origin x/y/z
const char *	<b>text</b>	Input	The post command appended text

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**UF\_PATH\_create\_power** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command POWER/. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_power
(
    UF_PATH_id_t path_id,
    double power_value,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
double	<b>power_value</b>	Input	Value of the power register
const char *	<b>text</b>	Input	The post command appended text

# UF\_PATH\_create\_pprint [\(view source\)](#)

Defined in: `uf_path.h`

## Overview

This function allows the creation of post command PPRINT/.

## Environment

Internal and External

```
int UF_PATH_create_pprint
(
    UF_PATH_id_t path_id,
    const char* text
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	The path id for this event
<code>const char*</code>	<code>text</code>	Input	The text to output on the PPRINT command

# UF\_PATH\_create\_prefun [\(view source\)](#)

Defined in: `uf_path.h`

## Overview

This function allows the creation of post command PREFUN/. The appended text is optional. If "text" is NULL then no appended text appears.

## Environment

Internal and External

```
int UF_PATH_create_prefun
(
    UF_PATH_id_t path_id,
    int prefun_code,
    const char * text
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	The path id for this event
<code>int</code>	<code>prefun_code</code>	Input	Prefun value
<code>const char *</code>	<code>text</code>	Input	The post command appended text

# UF\_PATH\_create\_rotate [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command ROTATE/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_rotate
(
    UF_PATH_id_t path_id,
    UF_PATH_rotate_t * rotate_data,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path ID for this event
UF_PATH_rotate_t *	rotate_data	Input	The data specifying the rotation.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_select\_head [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command SELECT/HEAD. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_select_head
(
    UF_PATH_id_t path_id,
    UF_PATH_head_type_t head_type,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_head_type_t	head_type	Input	The head type in the turret of the lathe.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_seqno [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command SEQNO/. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_seqno
(
    UF_PATH_id_t path_id,
    UF_PATH_seqno_t seq_type,
    int seq_number,
    int seq_incr,
    int seq_freq,
    const char * text
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	The path id for this event
<code>UF_PATH_seqno_t</code>	<code>seq_type</code>	Input	The sequence type
int	<code>seq_number</code>	Input	The sequence number, only valid if seq_type is UF_PATH_SEQNO_N
int	<code>seq_incr</code>	Input	Only valid if seq_type is UF_PATH_SEQNO_N
int	<code>seq_freq</code>	Input	Only valid if seq_type is UF_PATH_SEQNO_N
const char *	<code>text</code>	Input	The post command appended text

UF\_PATH\_create\_set\_mode [\(view source\)](#)

Defined in: `uf_path.h`

Overview

This function allows the creation of post command SET/. The appended text is optional. If 'text' is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_set_mode
(
    UF_PATH_id_t path_id,
    UF_PATH_output_mode_t ouput_mode,
    UF_PATH_feedrate_mode_t feedrate_mode,
    UF_PATH_arc_mode_t arc_mode,
    UF_PATH_parallel_mode_t parallel_mode,
    UF_PATH_machine_mode_t machine_mode,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
<a href="#">UF_PATH_output_mode_t</a>	<b>ouput_mode</b>	Input	The output mode for this tool path.
<a href="#">UF_PATH_feedrate_mode_t</a>	<b>feedrate_mode</b>	Input	The feedrate mode for this tool path.
<a href="#">UF_PATH_arc_mode_t</a>	<b>arc_mode</b>	Input	The arc mode for this tool path.
<a href="#">UF_PATH_parallel_mode_t</a>	<b>parallel_mode</b>	Input	The parallel mode for this tool path.
<a href="#">UF_PATH_machine_mode_t</a>	<b>machine_mode</b>	Input	The machine mode for this tool path.
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_spindle\_off** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command SPINDL/OFF. The appended text is optional. If "text" is NULL then bo appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_spindle_off
(
    UF_PATH_id_t path_id,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_spindle\_on** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command SPINDL/. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_spindle_on
(
```

```
UF_PATH_id_t path_id,  
UF_PATH_spindle_on_t * spindle_on_data,  
const char * text  
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_spindle_on_t *	spindle_on_data	Input	The spindle data for the command.
const char *	text	Input	The post command appended text

UF\_PATH\_create\_spindle\_reverse

([view source](#))

Defined in: `uf_path.h`

**Overview**  
This function allows the creation of post command SPINDL/REVERSE.  
The appended text is optional.  
If "text" is NULL then no appended text appears.

**Environment**  
Internal and External

```
int UF_PATH_create_spindle_reverse  
(  
    UF_PATH_id_t path_id,  
    const char * text  
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
const char *	text	Input	The post command appended text

UF\_PATH\_create\_stop

([view source](#))

Defined in: `uf_path.h`

**Overview**  
This function allows the creation of post command STOP. The appended text is optional. If the "text" is NULL then no appended text appears.

**Environment**  
Internal and External

```
int UF_PATH_create_stop  
(  
    UF_PATH_id_t path_id,  
    const char * text  
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
const char *	text	Input	The post command appended text

UF\_PATH\_create\_text (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of a post command text string.

Environment

Internal and External

```
int UF_PATH_create_text
(
    UF_PATH_id_t path_id,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
const char *	text	Input	The post command text string

UF\_PATH\_create\_thread\_wire (view source)

Defined in: uf\_path.h

Overview

This function allows the creation of post command LOAD/WIRE. The appended text is optional. If "text" is NULL then no appended text appears.

Environment

Internal and External

```
int UF_PATH_create_thread_wire
(
    UF_PATH_id_t path_id,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
const char *	text	Input	The post command appended text



**UF\_PATH\_create\_tool\_change** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This functions allows the creation of post command LOAD/TOOL(for mill) or TURRET/ (for lathe). The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_tool_change
(
    UF_PATH_id_t path_id,
    UF_PATH_tool_change_t * tool_change_data,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
UF_PATH_tool_change_t *	tool_change_data	Input	Data specifying the tool change to make.
const char *	text	Input	The post command appended text

**UF\_PATH\_create\_tool\_length\_comp** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command SET/ADJUST. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_tool_length_comp
(
    UF_PATH_id_t path_id,
    int tool_comp_register,
    const char * text
)
```

UF_PATH_id_t	path_id	Input	The path id for this event
int	tool_comp_register	Input	Tool length compensation register value
const char *	text	Input	The post command appended text

**UF\_PATH\_create\_tool\_preselect** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command SELECT/TOOL. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_tool_preselect
(
    UF_PATH_id_t path_id,
    int tool_number,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
int	<b>tool_number</b>	Input	Tool number value
const char *	<b>text</b>	Input	The post command appended text

**UF\_PATH\_create\_tracking\_point\_change** [\(view source\)](#)

Defined in: `uf_path.h`

**Overview**

This function allows the creation of post command TRACKING POINT CHANGE. The appended text is optional. If "text" is NULL then no appended text appears.

**Environment**

Internal and External

```
int UF_PATH_create_tracking_point_change
(
    UF_PATH_id_t path_id,
    UF_PATH_tracking_point_change_t * tool_change_data
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
<a href="#">UF_PATH_tracking_point_change_t</a> *	<b>tool_change_data</b>	Input	Data specifying the tracking point change to make.

## UF\_PATH\_create\_wire\_angle [\(view source\)](#)

Defined in: `uf_path.h`

### Overview

This function allows the creation of post command STAN/. The appended text is optional. If "text" is NULL then no appended text appears.

### Environment

Internal and External

```
int UF_PATH_create_wire_angle
(
    UF_PATH_id_t path_id,
    double slope_value,
    double angle_value,
    logical angle_flag,
    const char * text
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	The path id for this event
double	<code>slope_value</code>	Input	Slope of the wire
double	<code>angle_value</code>	Input	Angle of the wire
<code>logical</code>	<code>angle_flag</code>	Input	Flag to indicate if angle is specified
<code>const char *</code>	<code>text</code>	Input	The post command appended text

## UF\_PATH\_create\_wire\_cutcom [\(view source\)](#)

Defined in: `uf_path.h`

### Overview

This function allows the creation of post command CUTCOM/. The appended text is optional. If "text" is NULL then no appended text appears.

### Environment

Internal and External

```
int UF_PATH_create_wire_cutcom
(
    UF_PATH_id_t path_id,
    UF_PATH_cutcom_mode_t cutcom_mode,
    int adjust_register,
    logical cutcom_off_flag,
    logical adjust_flag,
    const char * text
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	The path id for this event
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<a href="#">UF_PATH_cutcom_mode_t</a>	<b>cutcom_mode</b>	Input	The mode for the CUTCOM command.
int	<b>adjust_register</b>	Input	Adjust register value
<a href="#">logical</a>	<b>cutcom_off_flag</b>	Input	Flag indicating if cutcom off is to be output
<a href="#">logical</a>	<b>adjust_flag</b>	Input	Flag to indicate if the adjust register is specified
const char *	<b>text</b>	Input	The post comand appended text

## UF\_PATH\_create\_wire\_guides [\(view source\)](#)

Defined in: `uf_path.h`

### Overview

This function allows the creation of post command SET/UPPER. The appended text is optional. If "text" is NULL then no appended text appears.

### Environment

Internal and External

```
int UF_PATH_create_wire_guides
(
    UF_PATH_id_t path_id,
    const char * text
)
```

<a href="#">UF_PATH_id_t</a>	<b>path_id</b>	Input	The path id for this event
const char *	<b>text</b>	Input	The post command appended text

## UF\_PATH\_end\_tool\_path [\(view source\)](#)

Defined in: `uf_path.h`

### Overview

This function signifies the end of the tool path. The "oper\_id" is no longer valid after this function executes.

### Environment

Internal and External

```
int UF_PATH_end_tool_path
(
    UF_PATH_id_t path_id
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	Identifier of the path to end
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## UF\_PATH\_init\_tool\_path [\(view source\)](#)

Defined in: `uf_path.h`

### Overview

This function initializes the tool path header.

### Environment

Internal and External

```
int UF_PATH_init_tool_path
(
    UF_PATH_id_t path_id
)
```

<code>UF_PATH_id_t</code>	<code>path_id</code>	Input	Identifier passed from UF function
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