

UF\_CLONE\_convert\_callback\_t (view source)

Defined in: uf\_clone.h

Overview

<APB> 11-Jan-1999  
a convert callback, receives the callback being executed and the name of the input part, should return the answer as UF\_allocate\_memory allocated space which NX is at liberty to free, if UF\_CLONE\_use\_supplied is returned.

```
UF_CLONE_convert_response_t UF_CLONE_convert_callback_t
(
    UF_CLONE_convert_cb_t cb,
    const char * input_part_specifier,
    char ** answer
)
```

UF_CLONE_convert_cb_t	cb	Input	the callback reason indicating the answer needed
const char *	input_part_specifier	Input	The name of a part in the current clone operation for which the specified answer is required; for import, an O/S filename; for export, a CLI name
char **	answer	Output	space should be allocated with UF_allocate_memory, user must free

UF\_CLONE\_notify\_callback\_t (view source)

Defined in: uf\_clone.h

```
UF_CLONE_notify_response_t UF_CLONE_notify_callback_t
(
    UF_CLONE_notify_cb_t cb,
    const char * input_part_specifier,
    const void* data
)
```

UF_CLONE_notify_cb_t	cb	Input	callback reason
const char *	input_part_specifier	Input	The name of a part in the current clone operation; for import, an O/S filename; for export, a CLI name may be null if the cb applies to a whole clone operation
const void*	data	Input	data, e.g. the name of the name about to be applied, or a pointer to an

action type or a naming type, or a  
checkout action/cb pair