

**UF\_PLIST\_add\_object** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Add an object to a parts list. The following describes the behaviors for each type of object added:

- Component Add the component as a parts list member. If `add_components_as_subassemblies` is `TRUE`, then the components will be added as subassemblies to the parts list. This will cause all of the components that are descendents of the added component to be added to the parts list.
- Solid body Add the solid body as a parts list member.
- Curve (line, circle or spline) Add the curve as a parts list member.
- Member view Associate the parts list with the given member view. This will cause the view to be automatically populated with callout symbols if the related parts list preferences are set.

**Required License(s)**

drafting

```
int UF_PLIST_add_object
(
    tag_t parts_list,
    logical add_components_as_subassemblies,
    tag_t object
)
```

tag_t	parts_list	Input	Parts list
logical	add_components_as_subassemblies	Input	If TRUE, components are added as subassemblies
tag_t	object	Input	Object to add

**UF\_PLIST\_ask\_attached\_rows** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Get the attached parts list rows that are children of the specified parts list or row

**Required License(s)**

gateway

```
int UF_PLIST_ask_attached_rows
(
    tag_t parent,
    int * nm_rows,
    tag_t ** children_rows
)
```

)

<code>tag_t</code>	<code>parent</code>	Input	Parts list or parts list row
<code>int *</code>	<code>nm_rows</code>	Output	Number of <code>children_rows</code>
<code>tag_t **</code>	<code>children_rows</code>	Output to UF_*free*	Children rows

**UF\_PLIST\_ask\_col\_prefs** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Ask the preferences for a column

**Required License(s)**

gateway

```
int UF_PLIST_ask_col_prefs
(
    tag_t col,
    UF_PLIST_col_prefs_p_t col_prefs
)
```

<code>tag_t</code>	<code>col</code>	Input	The column we want the preferences for
<code>UF_PLIST_col_prefs_p_t</code>	<code>col_prefs</code>	Output	The preferences for the column

**UF\_PLIST\_ask\_default\_col\_prefs** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Retrieves the default column preferences

**Required License(s)**

gateway

```
int UF_PLIST_ask_default_col_prefs
(
    UF_PLIST_col_prefs_p_t col_prefs
)
```

<code>UF_PLIST_col_prefs_p_t</code>	<code>col_prefs</code>	Output	The default column preferences
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**UF\_PLIST\_ask\_default\_prefs** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Retrieves the default parts list preferences

**Required License(s)**

gateway

```
int UF_PLIST_ask_default_prefs
(
    UF_PLIST_prefs_p_t plist_prefs
)
```

<code>UF_PLIST_prefs_p_t</code>	<code>plist_prefs</code>	Output	The default parts list preferences
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**UF\_PLIST\_ask\_ldr\_method** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Get the method for displaying the locked deleted row of the parts list

Parameters :

`tag_t row` <I> The object identifier for the row

`int ldr_method` <O> The display method used for locked deleted row

= 1 -> Strike thru

= 2 -> Blanked

= 3 -> Hidden

= 4 -> Ordinary

= -1 -> The row is not locked and deleted

Return code :

= 0 : successful

> 0 : failing error number

< 0 : failing error number

**History**

Added in NX602

```
int UF_PLIST_ask_ldr_method
(
    tag_t row,
    int * ldr_method
)
```

<code>tag_t</code>	<code>row</code>	Input	Parts list row
<code>int *</code>	<code>ldr_method</code>	Output	Display method

UF\_PLIST\_ask\_nested\_assy\_parent\_comp [\(view source\)](#)

Defined in: `uf_plist.h`

Overview

Get the nested assemblies parent component

Required License(s)

gateway

```
int UF_PLIST_ask_nested_assy_parent_comp
(
    tag_t column,
    tag_t * component
)
```

tag_t	column	Input	Part List column to for nested assy. This must be a quantity column.
tag_t *	component	Output	Parent component

UF\_PLIST\_ask\_objects [\(view source\)](#)

Defined in: `uf_plist.h`

Overview

List objects associated to a parts list. This includes all members and member views.

History

Initially released in NX2.0.0.

Required License(s)

gateway

```
int UF_PLIST_ask_objects
(
    tag_t parts_list,
    int * nm_objects,
    tag_t ** objects
)
```

tag_t	parts_list	Input	Parts list
int *	nm_objects	Output	Number of objects
tag_t **	objects	Output to UF_*free*	

# UF\_PLIST\_ask\_prefs [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Get the parts list preferences of a parts list

## Required License(s)

gateway

```
int UF_PLIST_ask_prefs
(
    tag_t parts_list,
    UF_PLIST_prefs_p_t prefs
)
```

<code>tag_t</code>	<code>parts_list</code>	Input	Parts list
<code>UF_PLIST_prefs_p_t</code>	<code>prefs</code>	Output	Parts list preferences

# UF\_PLIST\_ask\_row\_lock [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Get the lock state of a parts list row

## Required License(s)

gateway

```
int UF_PLIST_ask_row_lock
(
    tag_t row,
    logical * lock_state
)
```

<code>tag_t</code>	<code>row</code>	Input	Parts list row
<code>logical *</code>	<code>lock_state</code>	Output	Lock state

# UF\_PLIST\_ask\_tags [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Get the object identifiers of the parts lists. This causes the parts list object to be created if necessary.

## History

Added in NX602

Required License(s)

drafting

```
int UF_PLIST_ask_tags
(
    tag_p_t * parts_list,
    int * num
)
```

tag_p_t *	parts_list	Output to UF_*free*	Tags of Parts Lists. This array must be freed by calling UF_free
int *	num	Output	Number of Parts Lists

UF\_PLIST\_ask\_traversal\_settings (view source)

Defined in: uf\_plist.h

Overview

Get the traversal settings of a parts list

Required License(s)

gateway

```
int UF_PLIST_ask_traversal_settings
(
    tag_t parts_list,
    UF_PLIST_traversal_settings_p_t traversal_settings
)
```

tag_t	parts_list	Input	Parts list
UF_PLIST_traversal_settings_p_t	traversal_settings	Output	Traversal settings

UF\_PLIST\_attach\_rows (view source)

Defined in: uf\_plist.h

Overview

Attach or detach parts list rows

Required License(s)

drafting

```
int UF_PLIST_attach_rows
(
```

```
tag_t parent_row,  
int nm_rows,  
tag_t * children_rows  
)
```

tag_t	parent_row	Input	Parts list row that will become the parent. If equal to NULL_TAG, attach to the bottom of the parts list.
int	nm_rows	Input	Number of children_rows. If set to zero, any rows previously attached will become unattached
tag_t *	children_rows	Input	Rows that will become the children rows

UF\_PLIST\_create (view source)

Defined in: uf\_plist.h

Overview

Create a generic parts list (one with three columns: a callout column, a general column with a \$PART\_NAME attribute and a quantity column)

Required License(s)

drafting

```
int UF_PLIST_create  
(  
    UF_PLIST_prefs_p_t prefs,  
    double origin [ 3 ],  
    tag_t * parts_list  
)
```

UF_PLIST_prefs_p_t	prefs	Input	Parts list preferences
double	origin [ 3 ]	Input	Origin
tag_t *	parts_list	Output	New parts list

UF\_PLIST\_create\_column (view source)

Defined in: uf\_plist.h

Overview

Create a parts list column. The column can later be added to a parts list using UF\_TABNOT\_add\_column.

Required License(s)

drafting

```
int UF_PLIST_create_column
(
    double width,
    UF_PLIST_col_prefs_p_t col_prefs,
    UF_PLIST_column_type_t column_type,
    tag_t * column
)
```

double	width	Input	Column width
UF_PLIST_col_prefs_p_t	col_prefs	Input	Column preferences
UF_PLIST_column_type_t	column_type	Input	Column type
tag_t *	column	Output	New column

UF\_PLIST\_create\_from\_template (view source)

Defined in: uf\_plist.h

Overview

Create a parts list from a template

Required License(s)

drafting

```
int UF_PLIST_create_from_template
(
    const char * template_name,
    double origin [ 3 ] ,
    tag_t * parts_list
)
```

const char *	template_name	Input	Name of template part
double	origin [ 3 ]	Input	Origin
tag_t *	parts_list	Output	New parts list

UF\_PLIST\_create\_manual\_row (view source)

Defined in: uf\_plist.h

Overview

Create a manual parts list row. The row can later be added to a parts list using UF\_TABNOT\_add\_row.

Required License(s)



drafting

```
int UF_PLIST_create_manual_row
(
    double height,
    tag_t * row
)
```

double	<b>height</b>	Input	Row height
<b>tag_t *</b>	<b>row</b>	Output	New row

**UF\_PLIST\_list** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Lists the parts list to the current listing device. This takes into consideration any additions or removals from the parts list, any changes to: the member attributes, the parts list format, or the output modes like sorting and callouts.

**Return**

- Error code:
- 0 = Success
  - 1 = No parts list members
  - 2 = No key or quantity field defined
  - > 2 = Some other output error

**Environment**

Internal and External

**Required License(s)**

drafting

```
int UF_PLIST_list
(
    tag_t obj_id
)
```

<b>tag_t</b>	<b>obj_id</b>	Input	The object identifier of the parts list.
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**UF\_PLIST\_list\_to\_file** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Lists the parts list to the specified output file. This takes into consideration any additions or removals from the parts list, any changes to: the member attributes, the parts list format, or the output

modes like sorting and callouts.

Parameters:  
tag\_t obj\_id <I> The object identifier of the parts list.  
char out\_filename <I> Filename of output file.  
int new\_file <I> Boolean where  
0 -> append to existing out\_filename  
1 -> write to new out\_filename  
char plist\_level <I> Parts list level string

Return

Error code:  
0 = Success  
1 = No parts list members  
2 = No key or quantity field defined  
> 2 = Some other output error

Environment

Internal and External

Required License(s)

drafting

```
int UF_PLIST_list_to_file
(
    tag_t obj_id,
    const char * out_filename,
    int new_file,
    const char * plist_level
)
```

tag_t	obj_id	Input	The object identifier of the parts list
const char *	out_filename	Input	Filename of output file
int	new_file	Input	Boolean for output
const char *	plist_level	Input	Parts list level string

UF\_PLIST\_remove\_object [\(view source\)](#)

Defined in: uf\_plist.h

Overview

Remove an object to a parts list. See the documentation for UF\_PLIST\_add\_object for information on the types of objects that can be added or removed.

Required License(s)

drafting

```
int UF_PLIST_remove_object
(
    tag_t parts_list,
    logical remove_components_as_subassemblies,
    tag_t object
)
```

)

tag_t	parts_list	Input	Parts list
logical	remove_components_as_subassemblies	Input	If TRUE, components are removed as subassemblies
tag_t	object	Input	Object to remove

UF\_PLIST\_set\_col\_prefs (view source)

Defined in: uf\_plist.h

Overview

Set the preferences for a column  
Note: The preferences are only applied to new cells that get added to the column.  
Function UF\_TABNOT\_set\_cell\_prefs can be used to modify the preferences of existing cells of a column.

Required License(s)

drafting

```
int UF_PLIST_set_col_prefs
(
    tag_t col,
    UF_PLIST_col_prefs_p_t col_prefs
)
```

tag_t	col	Input	The column which preferences are to be set
UF_PLIST_col_prefs_p_t	col_prefs	Input	The preferences for the column

UF\_PLIST\_set\_default\_prefs (view source)

Defined in: uf\_plist.h

Overview

Sets the default parts list preferences

Required License(s)

drafting

```
int UF_PLIST_set_default_prefs
(
    UF_PLIST_prefs_p_t plist_prefs
)
```

UF_PLIST_prefs_p_t	plist_prefs	Input	The parts list preferences to set
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**UF\_PLIST\_set\_nested\_assy\_parent\_comp** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Set the nested assemblies parent component

**History**

Added in NX4

**Required License(s)**

drafting

```
int UF_PLIST_set_nested_assy_parent_comp
(
    tag_t column,
    tag_t component
)
```

<code>tag_t</code>	<code>column</code>	Input	Part List column to for nested assy. This must be a quantity column.
<code>tag_t</code>	<code>component</code>	Input	Parent component - the component for which quantities will be counted in the specified column. For the row that represents this component, an X will display. Set this to NULL_TAG to disable nested assemblies for this column.

**UF\_PLIST\_set\_prefs** [\(view source\)](#)

Defined in: `uf_plist.h`

**Overview**

Set the parts list preferences of a parts list

**Required License(s)**

drafting

```
int UF_PLIST_set_prefs
(
    tag_t parts_list,
    UF_PLIST_prefs_p_t prefs
)
```

<code>tag_t</code>	<code>parts_list</code>	Input	Parts list
<code>UF_PLIST_prefs_p_t</code>	<code>prefs</code>	Input	Parts list preferences

# UF\_PLIST\_set\_row\_lock [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Set the lock state of a parts list row

## Required License(s)

drafting

```
int UF_PLIST_set_row_lock
(
    tag_t row,
    logical lock_state
)
```

<code>tag_t</code>	<code>row</code>	Input	Parts list row
<code>logical</code>	<code>lock_state</code>	Input	Lock state

# UF\_PLIST\_set\_traversal\_settings [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Set the traversal settings of a parts list

## Required License(s)

drafting

```
int UF_PLIST_set_traversal_settings
(
    tag_t parts_list,
    UF_PLIST_traversal_settings_p_t traversal_settings
)
```

<code>tag_t</code>	<code>parts_list</code>	Input	Parts list
<code>UF_PLIST_traversal_settings_p_t</code>	<code>traversal_settings</code>	Input	Traversal settings

# UF\_PLIST\_update [\(view source\)](#)

Defined in: `uf_plist.h`

## Overview

Update a parts list

History

Added in NX4

Required License(s)

drafting

```
int UF_PLIST_update
(
    tag_t parts_list
)
```

tag_t	parts_list	Input	Parts list
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UF\_PLIST\_update\_all\_plists [\(view source\)](#)

Defined in: uf\_plist.h

Overview

Update all parts list in the work part

History

Added in NX6

Required License(s)

drafting

```
int UF_PLIST_update_all_plists
(
)
```

