

UF_STUDIO_ask_styled_blend [\(view source\)](#)

Defined in: `uf_studio.h`

Overview

Populates a styled blend data structure of a styled blend feature.

Environment

Internal and External

See Also

- UF_STUDIO_init_styled_blend
- UF_STUDIO_create_styled_blend
- UF_STUDIO_edit_styled_bend

History

Original release in V18.0.

Required License(s)

gateway

```
int UF_STUDIO_ask_styled_blend
(
    tag_t styled_blend,
    UF_STUDIO_styblnd_data_p_t styled_blend_data
)
```

<code>tag_t</code>	<code>styled_blend</code>	Input	Styled blend feature object identifier.
<code>UF_STUDIO_styblnd_data_p_t</code>	<code>styled_blend_data</code>	Output	Styled blend data structure.

UF_STUDIO_ask_styled_blend1 [\(view source\)](#)

Defined in: `uf_studio.h`

Overview

Populates a collector enabled styled blend data structure of a styled blend feature.

Environment

Internal and External

See Also

- UF_STUDIO_init_styled_blend
- UF_STUDIO_create_styled_blend
- UF_STUDIO_edit_styled_bend

History

Original release in NX2.0

Required License(s)

gateway

```
int UF_STUDIO_ask_styled_blend1
(
    tag_t styled_blend,
    UF_STUDIO_stybld_data_p_t styled_blend_data
)
```

tag_t	styled_blend	Input	Styled blend feature object identifier.
UF_STUDIO_stybld_data_p_t	styled_blend_data	Output	Styled blend data structure.

UF_STUDIO_create_styled_blend [\(view source\)](#)

Defined in: `uf_studio.h`

Overview

Creates a styled blend feature from the styled blend data structure.

Environment

Internal and External

See Also

- [UF_STUDIO_init_styled_blend](#)
- [UF_STUDIO_edit_styled_blend](#)
- [UF_STUDIO_ask_styled_bend](#)

History

Original release in V18.0.

Required License(s)

gateway

```
int UF_STUDIO_create_styled_blend
(
    UF_STUDIO_stybld_data_p_t styled_blend_data,
    tag_p_t styled_blend
)
```

UF_STUDIO_stybld_data_p_t	styled_blend_data	Input	Styled blend data structure.
tag_p_t	styled_blend	Output	Styled blend feature object identifier.

UF_STUDIO_edit_styled_blend [\(view source\)](#)

Defined in: `uf_studio.h`

Overview

Edits an existing styled blend feature based on a styled blend data structure.

Environment

Internal and External

See Also

UF_STUDIO_init_styled_blend
UF_STUDIO_create_styled_blend
UF_STUDIO_ask_styled_bend

History

Original release in V18.0.

Required License(s)

gateway

```
int UF_STUDIO_edit_styled_blend
(
    UF_STUDIO_styblid_data_p_t styled_blend_data,
    tag_t styled_blend
)
```

UF_STUDIO_styblid_data_p_t	styled_blend_data	Input	Styled blend data structure.
tag_t	styled_blend	Input / Output	Styled blend feature object identifier.

UF_STUDIO_free_styled_blend (view source)

Defined in: uf_studio.h

Overview

Frees memory of the styled blend data structure that was previously allocated with UF_STUDIO_init_styled_blend.

Environment

Internal and External

See Also

UF_STUDIO_init_styled_blend

History

Original release in V18.0.

Required License(s)

gateway

```
int UF_STUDIO_free_styled_blend
(
    UF_STUDIO_styblid_data_p_t * styled_blend_data
)
```

UF_STUDIO_styblid_data_p_t *	styled_blend_data	Input / Output	Styled blend data structure.
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UF_STUDIO_init_styled_blend [\(view source\)](#)

Defined in: `uf_studio.h`

Overview

Allocates and initializes the styled blend data structure. It is to be used in conjunction with `UF_STUDIO_create_styled_blend`, `UF_STUDIO_edit_styled_blend` and `UF_STUDIO_ask_styled_bend`.

Environment

Internal and External

See Also

`UF_STUDIO_create_styled_blend`
`UF_STUDIO_edit_styled_blend`
`UF_STUDIO_ask_styled_bend`
`UF_STUDIO_free_styled_bend`

History

Original release in V18.0.

Required License(s)

gateway

```
int UF_STUDIO_init_styled_blend
(
    UF_STUDIO_stybld_data_p_t * styled_blend_data
)
```

<code>UF_STUDIO_stybld_data_p_t *</code>	<code>styled_blend_data</code>	Output	Styled blend data structure.
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