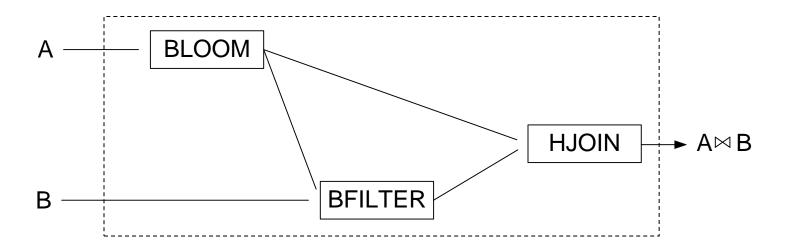


Illustration of join in Gamma. Two Tuples A and B are joined, producing the joined tuples

To be more efficient, the HJOIN can be implemented as follows (next page)



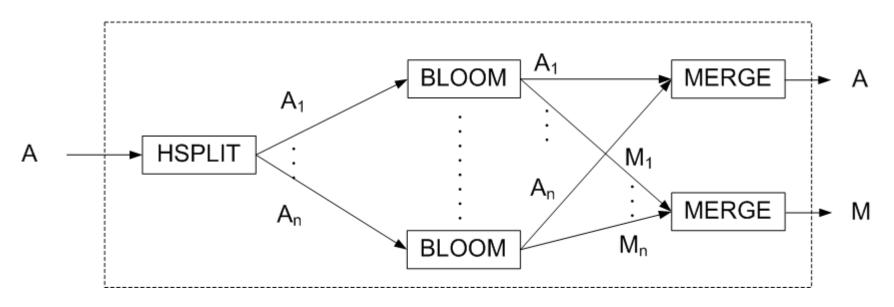
#### **BLOOM:**

- clear bit map M
- read each A tuple, hash its join key, and mark corresponding bit in M
- output each tuple A
- after all A tuples read, output M

#### **BFILTER**

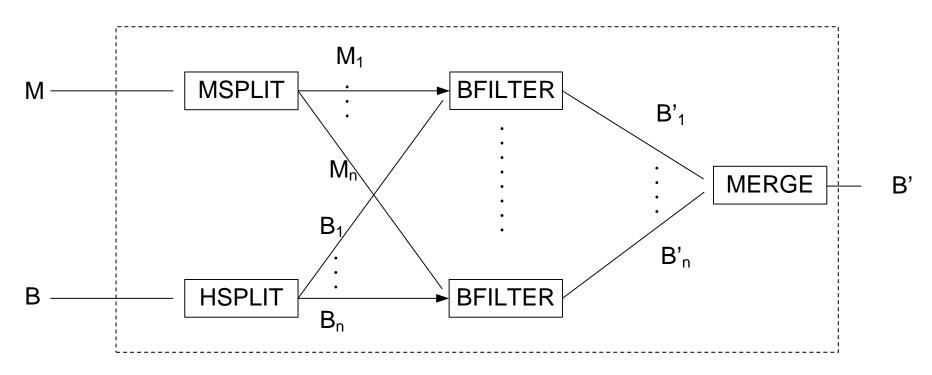
- read bit map M
- read each tuple of B, hash its join key: if corresponding bit in M is not set discard tuple (as it will never join with A tuples)
- else output tuple

# Parallelization of BLOOM Box



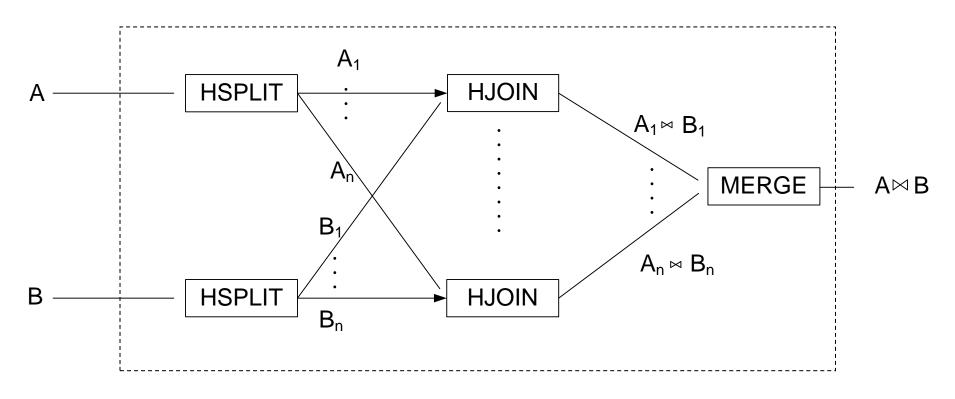
- HSPLIT splits stream A into substreams A<sub>1</sub> to A<sub>n</sub>
- passes substreams to BLOOM boxes
- there are as many BLOOM boxes as there are substreams of A
- merge substreams of A and substreams of bit maps to M

# Parallelization of BFILTER Box

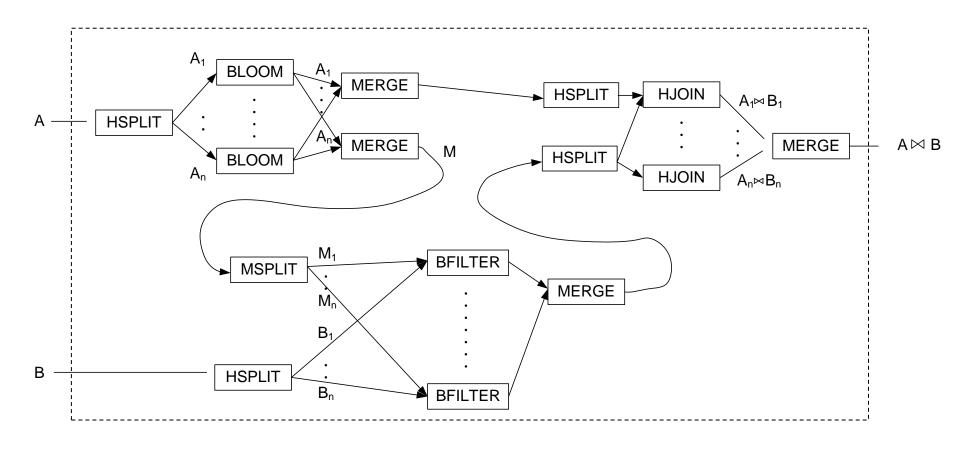


- split M into M<sub>1</sub>...M<sub>n</sub>
- hash split stream B into B<sub>1</sub>...B<sub>n</sub>
- filter B<sub>i</sub> substreams
- there are as many BFILTER boxes as there are substreams of B and M
- reconstitute stream B'

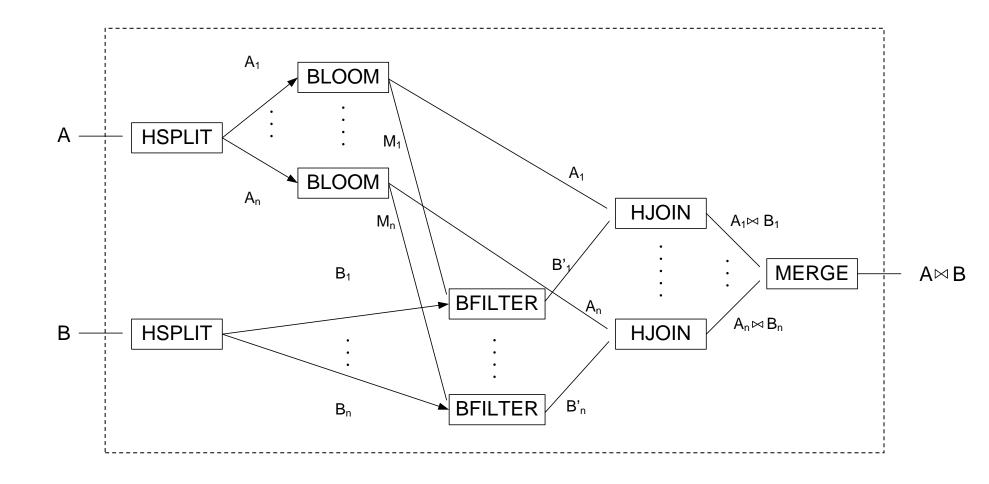
### Parallelization of HJOIN Box



- split both streams using same hash function
- join each substream of A and B
- there are as many HJOIN boxes as there are substreams of A and B
- merge result of each HJOIN box



- Substitute parallel implementations for each box
- There are three optimizations possible: Substreams A<sub>1</sub> to A<sub>n</sub> are merged and then split, as is bit map M
  and stream B'
- We can omit these steps and pass substreams  $A_1$  to  $A_n$  directly to each HJOIN, pass bit maps  $M_1$  to  $M_n$  to each BFILTER, and substreams  $B'_1$  to  $B'_n$  to each HJOIN (see next page)



Final architecture of HJOIN in Gamma