Full-stack Software Developer

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About Me — I am a passionate and versatile full-stack developer with a strong focus on building innovative products and seamless user experiences. I thrive on creating systems that not only meet but exceed client expectations. Starting my journey with Angular, Java, C#, React, and Golang, I have continuously expanded my expertise by learning new technologies along the way. I have a keen interest in cloud-native solutions, such as Docker/Kubernetes, microservices, DevOps, and Azure. My diverse experience has sharpened my results-driven mindset and dedication to delivering successful projects.

Currently based in Odense, I am open to relocating for the right opportunity that aligns with my skills and aspirations.

Skills

• Backend Development:

- C# / .NET / Entity Framework: Building adaptable backend services with clean architecture.
- Golang / GORM / GIN: Creating simple, scalable backend services for microservices architecture.
- Clean Architecture (Onion / Hexagonal): Experience implementing scalable and maintainable architectures.

• Frontend Development:

- HTML / CSS / SASS / Tailwindcss: Strong foundation and adherence to best practices.
- React / NextJS / Redux / React Router: Designing user-friendly and dynamic UI components.
- JavaScript / Node.js: Experience with vanilla JavaScript in real-world projects.
- HOC / Functional Programming / OOP: Practical understanding and application in real scenarios.
- Databases (MSSQL, MySQL, PostgreSQL, SQLite): Designing, maintaining, and migrating databases.
- API Development (RESTful API / GraphQL): Selecting and implementing APIs based on project needs.
- Git / GitHub: Proficient in using Git CLI commands and managing repositories on GitHub.
- Branching Strategy: Designing and implementing strategies for different team sizes.
- CI/CD (Jenkins, GitHub Actions): Automating workflows and ensuring continuous integration/deployment.
- Docker: Building and deploying distributed systems and microservices.
- Distributed Systems / Microservices: Practical implementation in production environments.
- **IoT Communication (MQTT / WebRTC):** Implementing real-time communication for IoT devices.

Experiences

BifrostConnect Aps.

Software Developer

Aug 2023 – persent Københaven, Denmark

React web application

- Participate with the team to develop and implement the new features, including the UI/UX improvement.
- Implement the ESLint/Prettier for the code style and auto-formatting.
- Implement the unit test framework such as Jest and prepare for the continuing test implementation.

Vanilla JS web application

- The multiple legacy issue analysis and the bug fix.
- Design and development of the new feature.
- Documenting the issues and the development log.

Golang program

- Web API design and the endpoint implementation using the Gin framework.
- Database API design and query implementation to operate the database using GROM.
- The OOP implementation and software architecture design for the Golang program.

Professional Bachelor in Software Development

2025 Jan - percent

Erhvervsakademi Syd Vest (EASV)

Esbjerg, Denmark

- A Top-Up program in 1.5 years with 3 semesters.
- Be able to participate in development of high-quality large scale, data heavy, distributed systems.

Course

- Databases for Developers Large databases design, maintain, migration, distribution, and optimization - System Integration Microservices using docker and kubernetes, API design, and implementation

- Development of Large Systems Large scale system design, development, and maintenance, docker, k8s, docker swarm
- Software Quality Software quality assurance, testing, and deployment
- Secure Software Development Secure software development, OWASP top 10, security testing
- Machine Learning Machine learning, data analysis, and visualization

Tools

- Angular, C#, dotNET, MSSQL, Docker, k8s, GitHub Action, etc

AP degree in Computer Science

2020 - 2023

Esbjerg, Denmark

Erhvervsakademi Syd Vest (EASV)

- A further training course for 2.5 years with five semesters.
- Cultivate the ability to develop, update, and maintain software and IT systems and to work with general computer issues.

Course

- Software design Require analysis, Design process(Alige), Design Principles - Software construction Programming language, Verification, Unit testing, Integration testing
- Database system Database principle, Database design(ERD), MySQL - Full Stack development

Distribution system, Cloud server

- DevOps Branch strategies, Docker, Jenkins, Feature gate, CI/CD pipeline, Software Testing Fundamentals of Electric Circuits, Embedded system programming, MQTT - IOT

 Network Network principles, Network setting up practise

Tools

- Angular, ExpressJS, JAVA, C#, dotNET, MSSQL, Docker, Jenkins, Git, Swagger

Language

English:	Proficient	Danish:	Intermediate	Chinese:	Native