# STATS762 Regression for Data Science

Tree-based methods

May 30, 2019

The data contains the information of 303 patients and the goal is to predict the presence of heart disease. <sup>1</sup>



https://archive.ics.uci.edu/ml/datasets/Heart+Disease

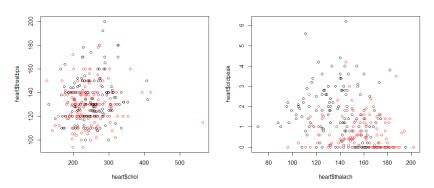
<sup>2</sup> https://www.heartfoundation.org.nz

```
age age in years
    sex 1=male, 0=female
     cp chest pain type; Value 1: typical angina - Value 2: atvpical
         angina – Value 3: non-anginal pain – Value 4: asymptomatic
trestbps resting blood pressure (in mm Hg on admission to the
         hospital)
   chol serum cholestoral in mg/dl
    fbs (fasting blood sugar > 120 mg/dl) (1 = true; 0 = false)
restecg resting electrocardiographic results
thalach maximum heart rate achieved
 exang exercise induced angina (1 = yes; 0 = no)
oldpeak ST depression induced by exercise relative to rest
  slope the slope of the peak exercise ST segment
     ca number of major vessels (0-3) colored by flourosopy
  target 1=heart disease presence, 0=no presence
```

Since all entries are numbers, all variables are read as numeric variables. We need to specify nominal variables.

- continuous variable age, trestbps, chol, trestbps, oldpeak
- numeric integer restecg, slope, ca i.e., The order of value is meaningful.
- nominal variable target, sex, cp, fbs, exang

```
> str(heart)
'data.frame':
               303 obs. of 13 variables:
$ age
          : int 63 37 41 56 57 57 56 44 52 57 ...
$ sex : Factor w/ 2 levels "0", "1": 2 2 1 2 1 2 1 2 2 2 ...
          : Factor w/ 4 levels "0","1","2","3": 4 3 2 2 1 1 2 2 3 3 ...
$ trestbps: int 145 130 130 120 120 140 140 120 172 150 ...
          : int 233 250 204 236 354 192 294 263 199 168 ...
$ chol
          : Factor w/ 2 levels "0", "1": 2 1 1 1 1 1 1 2 1 ...
$ restecq : int 0 1 0 1 1 1 0 1 1 1 ...
$ thalach : int 150 187 172 178 163 148 153 173 162 174 ...
$ exang : Factor w/ 2 levels "0","1": 1 1 1 1 2 1 1 1 1 1 ...
$ oldpeak : num 2.3 3.5 1.4 0.8 0.6 0.4 1.3 0 0.5 1.6 ...
          : int 0022211222...
$ slope
          : int 0000000000...
          : Factor w/ 2 levels "0", "1": 2 2 2 2 2 2 2 2 2 2 ...
```



No presence (black dot) and heart disease presence (red dot)

Certainly boundaries are neither linear or quadratic forms.

Freq table of six variables by target (0 or 1);

restecg					slope							sex	
	0	1	2			0	1	2			0	1	
0	79	56	3		0	12	91	35		0	24	114	
1	68	96	1		1	9	49	107		1	72	93	
fbs					ср						exang		
						•		-	_			J	
	0	y	1			0	1	2	3		0	1	
0	116	5 2	22	0	1	104	9	18	7	0	62	2 76	
1	142	2 2	23	1		39	41	69	16	1	142	2 23	

Different distribution against target - Useful variable to predict the target variable.

Similar distribution against target - Not useful variable to predict the target variable.

### Motivation

We have some challenges in modelling classes;

- Mixed types of variables (numeric and categorical variables)
- Boundaries between classes are too complicated.
   i.e., higher order polynomial, discontinuous set, inconsistent variable contribution.

Discriminant analysis or multinomial logistic regression model are designed to model the log-odd ratio and predict a class membership for each datapoint. Boundaries are derived from the log-odd ratio.

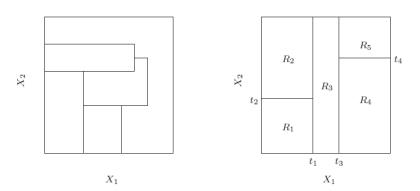
Boundaries may be too complex for the multinomial regression and LDA/QDA.

Partition the feature space in to a set of rectangles and fit a simple model (like a constant) in each one.

"Tree-based methods"
Classification And Regression Trees (CART)

#### Recursive partitioning

- Consider a linear regression problem with a continuous response y and two predictors x<sub>1</sub> and x<sub>2</sub>
- Split the space into two regions on the basis of a rule and modeling the response using the mean of *y* in the two regions.
- The optimal split (in terms of reducing the loss) is found over all variables *j* and all possible split points *t*.
- The process is then repeated in a recursive fashion for each of the two sub-regions.



Right : Recursive partitions - Four splitting points  $(t_1-t_4)$  yield five sub-regions  $(R_1-R_5)$ . <sup>3</sup>

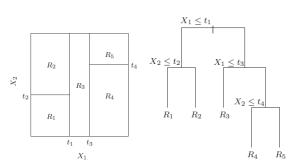
<sup>&</sup>lt;sup>3</sup>The Elements of Statistical Learning. Hastie, T., Tibshirani, R., Friedman, J. Spring Series in Statistics.

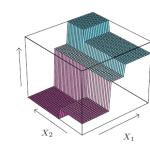
- This process continues until some stopping rule is applied
- Let {R<sub>m</sub>} denote the collection for rectangular partitions, we might continue partitioning until {R<sub>m</sub>} reaches a priory set number of partitions, M.
- The end result is a piecewise constant model over the partition {R<sub>m</sub>} of the form

$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$

where  $c_m$  is the constant term for the m-th region (i.e., the mean of  $y_i$  for those observations  $x_i \in R_m$ )

- The same model can be neatly expressed in the form of a binary tree.
- The regions {R<sub>m</sub>} are then referred to as the terminal nodes of the tree
- The non-terminal nodes are referred to as interior nodes The splits are variously referred to as *splits*, *edges*, or *branches*



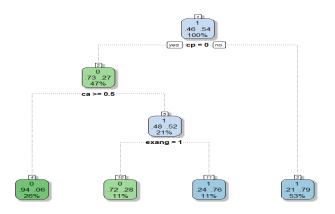


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<sup>&</sup>lt;sup>4</sup>The Elements of Statistical Learning. Hastie, T., Tibshirani, R., Friedman, J. Spring Series in Statistics.

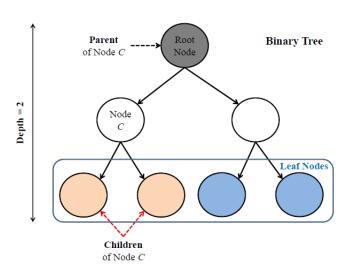
- Easy to implement and no assumption/restriction except the tree size
- Easy to interpret tree-representations.
- Applicable to more than two explanatory variables.
   The earlier partition diagram (square boxes) becomes difficult to draw, but the tree representation can be extended to any dimension.
- Popularly used in many applied areas

Example: How can we predict the presence of heart disease?



### **Terminologies**

- The nodes of a decision tree can be classified in internal nodes and terminal nodes.
  - Internal node: Decision-making unit that evaluates a decision function to determine which child node to visit next.
  - Terminal node (leaf): No child nodes and no associated with one of the partitions of the input space.
- Root node is the top node of the tree; the only node without parents.
- Depth of a tree is the maximal length of a path from the root node to a leaf node.



Given the data set  $D = (x_1, y_1), \dots, (x_N, y_N)$ , the exploratory variable is  $x_i = (x_{i1}, \dots, x_{ip})$  and the response variable is  $y_i$ .

The algorithm partition the domain into M regions,  $R_1, R_2, \ldots, R_M$  and the response in each region is modelled by  $c_m$ 

$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m),$$

and  $c_m$  is a value minimizing the impurity of  $R_m$ .

The splits should divide the observations within a node such that the impurity of each new partitions is minimized. i.e., Each partition, *y*'s are very similar.

## Classification Trees

Response variable is a nominal variable;  $y_i \in \{1, 2, ..., K\}$ .

Let  $N_m$  be a number of observations in  $R_m$ . Proportion of class k observations in node m is

$$\hat{p}_{mk} = \frac{1}{N_m} \sum_{x_i \in R_m} I(y_i = k)$$

where  $I(y_i = k) = 1$  only if  $y_i = k$ . Otherwise  $I(y_i = k) = 0$ . i.e., If all observations belong to the same class J in node m,  $\hat{p}_{mJ} = 1$  and  $\hat{p}_{mk} = 0$  for  $k \neq J$ .

Gini index is a popular measure of node impurity  $Q_m(T)$ 

$$G(m) = \sum_{k=1}^{K} \hat{p}_{mk} \sum_{k' \neq k} \hat{p}_{mk'} = \sum_{k=1}^{K} \hat{p}_{mk} (1 - \hat{p}_{mk}) = 1 - \sum_{k=1}^{K} \hat{p}_{mk}^{2}$$

and this index is used for splitting nodes and pruning nodes.

The best binary partition in terms of minimum impurity is with the highest probability in each region

$$\hat{c}_m = \operatorname{argmax}_k \hat{p}_{mk}$$

# **Regression Trees**

Response variable is a nominal variable;  $y_i \in \mathbb{R}$ .

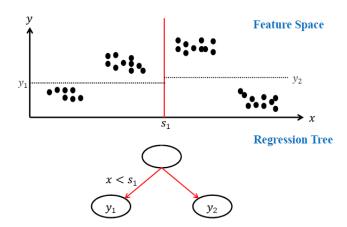
Let  $N_m$  be a number of observations in  $R_m$ . The impurity of  $R_m$  is

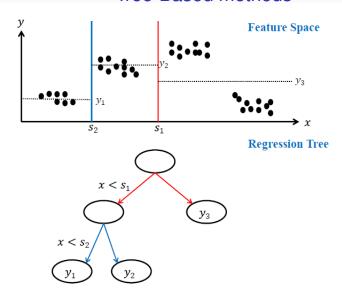
$$Q_m(T) = \frac{1}{N_m} \sum_{x_i \in R_m} (y_i - c_m)^2$$

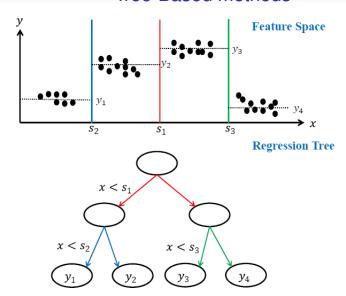
and  $c_m$  is a value minimizing  $Q_m$ 

$$\hat{c}_m = \frac{1}{N_m} \sum_{x_i \in R_m} y_i.$$

i.e., If all observations are exactly equal in node m,  $\hat{c}_m = y_i$  and  $Q_m(T) = 0$ .







A splitting variable *j* and a split point *s* create the pair of regions

$$R_1(j,s) = \{X | X_j \le s\}$$
 and  $R_2(j,s) = \{X | X_j > s\}$ 

A splitting variable j and split point s are found by minimizing the impurity  $Q_m$ 

$$\min_{j,s} \left[ \min_{c_1} Q(x_i \in R_1(j,s)) + \min_{c_2} Q(x_i \in R_2(j,s)) \right]$$

For any choice j and s,  $\hat{c}_1$  and  $\hat{c}_2$  are found by minimizing  $Q(x_i \in R_1(j,s))$  and  $Q(x_i \in R_2(j,s))$ .

Scanning through all variables and domains, the best pair (j, s) is chosen. Repeat the splitting process on each partitioned regions.

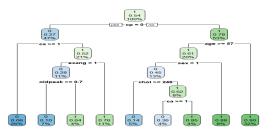
# Algorithm for Classification/Regression Trees

- 1. Start with  $R_0 = \mathbb{R}^p$ .
- 2. For each feature j = 1, ..., p, for each value  $s \in \mathbb{R}$  we split regions:
  - 2.1 Split the data set  $R_1 = \{x_i | x_{ij} \le s\}$  and  $R_2 = \{x_i | x_{ij} > s\}$
  - 2.2 Estimate parameters  $\hat{c}_1 = \operatorname{argmin}_c Q(x_i \in R_1)$  and  $\hat{c}_2 = \operatorname{argmin}_c Q(x_i \in R_2)$
  - 2.3 Quality of split is measured by the overall impurities

$$Q(x_i \in R_1(j,s)) + Q(x_i \in R_2(j,s))$$

- 3. Choose split (j, s) with minimal loss.
- 4. Repeat the splitting process on both regions until there is no reduction in loss by splitting regions.

#### Largest classification tree - min overall impurity.



n= 303

node), split, n, loss, yval, (yprob) \* denotes terminal node

1) root 303 138 1 (0.45544554 0.54455446) 2) cp=0 143 39 0 (0.72727273 0.27272727) 4) ca>=0.5 78 5 0 (0.93589744 0.06410256) \* 5) ca< 0.5 65 31 1 (0.47692308 0.52307692) 10) exang=1 32 9 0 (0.71875000 0.28125000) 20) oldpeak>=0.7 21 2 0 (0.90476190 0.09523810) \* 21) oldpeak< 0.7 11 4 1 (0.36363636 0.63636364) \* 11) exang=0 33 8 1 (0,24242424 0,75757576) \* 3) cp=1,2,3 160 34 1 (0,21250000 0,78750000) 6) age>=56.5 62 24 1 (0.38709677 0.61290323) 12) sex=1 38 17 0 (0.55263158 0.44736842) 24) cho1>=245.5 14 2 0 (0.85714286 0.14285714) 25) cho1< 245.5 24 9 1 (0.37500000 0.62500000) 50) ca>=0.5 11 4 0 (0.63636364 0.36363636) 51) ca< 0.5 13 2 1 (0.15384615 0.84615385) \*

7) age< 56.5 98 10 1 (0.10204082 0.89795918) \*

#### How to find the optimal tree?

- Grow a large tree T<sub>o</sub> stopping the splitting process only when some minimum node size is reached. Then this large tree is pruned using cost-complexity pruning.
- A subtree *T* ⊂ *T<sub>o</sub>* is obtained by pruning *T<sub>o</sub>*, collapsing non-terminal nodes (leaf).

Node m represents the region  $R_m$  and |T| denotes the number of terminal nodes in T. Quantities for the region  $R_m$  are

- Number of datapoints in  $R_m$ :  $N_m = \sum_i I(x_i \in R_m)$
- Representing value of R<sub>m</sub>:

$$\hat{c}_m = \begin{cases} \frac{1}{N_m} \sum_{x_i \in R_m} y_i, & \text{continuous} \\ \operatorname{argmax}_k \hat{p}_{mk}, & \text{nominal} \end{cases}$$

Impurity measure in R<sub>m</sub>:

$$Q_m(T) = \begin{cases} \frac{1}{N_m} \sum_{x_i \in R_m} (y_i - \hat{c}_m)^2, & \text{continuous} \\ 1 - \sum_{k=1}^K \hat{p}_{mk}^2, & \text{nominal} \end{cases}$$



Cost complexity criterion is

$$C_{\alpha}(T) = \sum_{m=1}^{|T|} N_m Q_m(T) + \alpha |T|$$

where  $\alpha \geq 0$ . The subtree  $T_{\alpha} \subset T_{o}$  is found minimizing the cost complexity criterion  $C_{\alpha}(T)$ .

Tuning parameter  $\alpha$  is the tradeoff between tree size and its goodness of fit to the data.

- Large values of  $\alpha$  result smaller trees  $T_{\alpha}$
- Small values of α result larger trees T<sub>α</sub>
- α = 0 results the full tree T<sub>o</sub>

How to choose adaptively  $\alpha$ ?

#### Weakest link pruning

- Collapse the internal node that produces the smallest per-node increase in  $\sum_m N_m Q_m(T)$  and continue until we produce the single-node tree.
- This finite sequence of subtrees must contain the optimal tree  $T_{\alpha}$ .
- Choose the value  $\hat{\alpha}$  to minimize the cross-validated sum of squares and the final tree is  $T_{\alpha}$ .
- Breiman et al. (1984) suggested that in actual practice, its common to instead use the smallest tree within 1 standard deviation of the minimum cross validation error (aka the 1-SE rule).

# Classification/Regression tree in R

```
library(rpart)
rpart(formula, data, method, subset, parms, control)
```

- formula regression formulae
- data dataset
- method type of responsible variable; one of "anova", "poisson", "class" or "exp".
- subset subset of the rows of the data should be used in the fit. (optional)
- parms parameters for the splitting function (optional)
- control a list of options that control details of the rpart algorithm

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https://cran.r-project.org/web/packages/rpart/rpart.pdf

# Classification/Regression tree in R

Some control specifications and default values;

```
rpart.control(minsplit = 20, minbucket = round(minsplit/3),
cp = 0.01, maxcompete = 4, maxsurrogate = 5, xval = 10,
maxdepth = 30)
```

- minsplit min number of observations for a splitting node
- minbucket min number of observations in a terminal node (leaf)
- cp complexity parameter for the largest tree. Any split that does not decrease the overall lack of fit by a factor of cp is not attempted.
- maxcompete number of competitor splits retained in the output.
   Useful to diagnose variable importance.
- maxsurrogate parameters for the splitting function (optional)
- xval number of cross validations
- maxdepth maximum depth of any node of the final tree

Six  $\alpha$ -values and corresponding classification trees

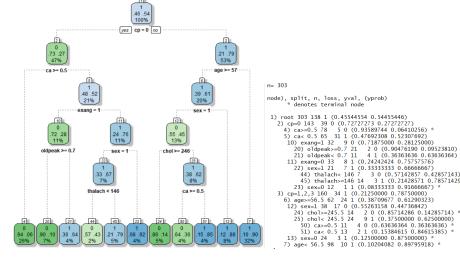
- cp complexity parameter α
- nsplit number of node splits
- rel error relative error, 1 R<sup>2</sup>
- xerror cross validation error
- xstd cross validation standard deviation



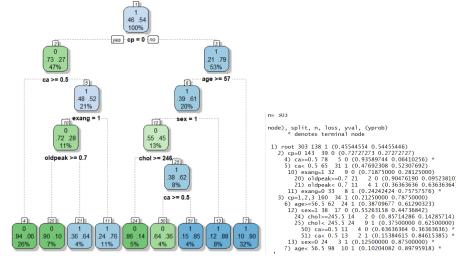
Six  $\alpha$ -values and corresponding classification trees

- When  $\alpha = 0.01$ , the cv-error is the minimum (0.001). The tree with the minimum loss.
- $\alpha = 0.003623188$  is the largest value in which the cv-error is within the 1sd around the min error (0.3913043 +0.04827210=0.4395764).

#### Largest classification tree $\alpha = 0.001$



Optimal classification tree  $\alpha = 0.003623188$  by the 1-SE rule.



### Heart data

### Confusion matrices;

$\alpha = 0.003623188$	y=0	<i>y</i> = 1		$\alpha = 0.001$	y=0	<i>y</i> = 1
y'=0	111	13	_	y'=0	115	16
y' = 1	27	152		y' = 1	23	149

Overall accuracy rates are 0.867 for the optimal tree and 0.871 for the full tree.

## Heart data

Relative variable importance: Relative improvement measures that each variable contributes as surrogate or splitter. A higher value means the more the variable contributes to improving the model.

```
cp ca thalach exang

0.208987671 0.137573203 0.136781402 0.127646298

oldpeak age slope chol

0.107676563 0.077262626 0.065952336 0.052014136

sex trestbps restecg

0.047893790 0.035577678 0.002634295
```

Importance order of 12 variables is cp > ca > ... > trestbps > restecg.

The data contains 179 measurements of ozone concentration in the atmosphere. 7 main effects which, jointly with the quadratic terms and second order interactions, produce the above-mentioned p=35 possible regressors.<sup>6</sup>

- y Response = Daily maximum 1-hour-average ozone reading (ppm) at Upland, CA
- x4 500-millibar pressure height (m) measured at Vandenberg AFB
- x5 Wind speed (mph) at Los Angeles International Airport (LAX)
- x6 Humidity (percentage) at LAX
- x7 Temperature (Fahrenheit degrees) measured at Sandburg, CA
- x8 Inversion base height (feet) at LAX
- x9 Pressure gradient (mm Hg) from LAX to Daggett, CA
- x10 Visibility (miles) measured at LAX

The rest 27 covariates are quadratic terms. For example, x4.x5=x4\*x5

<sup>&</sup>lt;sup>6</sup>Berger, J. and Molina, G. (2005) Posterior model probabilities via path-based pairwise priors. Statistica Neerlandica, 59:3-15.

Six  $\alpha$ -values and corresponding regression trees

When  $\alpha = 0.01$ , the cv-error is the minimum and this is also the optimal tree because there is no  $\alpha$  within the 1se around the min cv error (0.3612418+0.04292384=0.4041656).

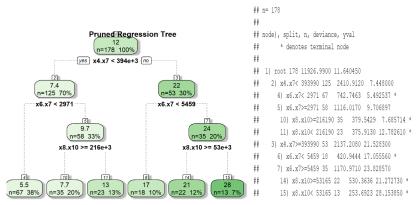
With the default value 0.01 may not be small enough to produce a deep tree and obtain the optimal tree.

13  $\alpha$ -values and corresponding regression trees

```
CP nsplit rel error xerror
                                              xstd
                   0 1.0000000 1.0084080 0.10379506
  0.618669923
                   1 0.3813301 0.4577393 0.05818802
  0.046294040
 0.045719140
                   2 0.3350360 0.4602277 0.05528361
  0.032440333 3 0.2893169 0.4591868 0.05340488
4
  0.030230710
                   4 0.2568766 0.4254356 0.05163104
  0.009754189
                   5 0.2266459 0.3945892 0.04728838
 0.008480766
              6 0.2168917 0.3755915 0.04713534
 0.007594516
                   7 0.2084109 0.3781949 0.04704452
9 0.005404909
                   8 0.2008164 0.3794606 0.04717505
10 0.005390880
                   9 0.1954115 0.3740195 0.04481157
11 0.004129100
                  10 0.1900206 0.3680949 0.04403597
12 0.001518165
                  12 0.1817624 0.3691767 0.04329016
13 0.001000000
                  13 0.1802442 0.3654902 0.04337783
```

When  $\alpha=0.001000000$ , the cv-error is minimized.  $\alpha=0.009754189$  is the largest value in which the corresponding cv-error is within the 1sd around the min error (0.3654902 +0.04337783=0.408868)

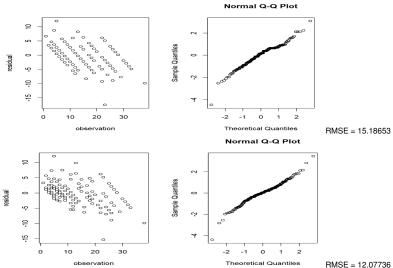
### Regression tree with $\alpha = 0.009754189$



#### Regression tree with $\alpha = 0.0.001$

## **Pruned Regression Tree** yes x4.x7 < 394e+3 no x8.x10 >= 216e+3 x8.x10 >= 53e+3 =49 289 n=23 13% n=22 12% n=35 209 x7.x10 < 4835 x7 < 65 x5.x9 >= 205 x6.x7 < 1839 x8.x10 >= 725e+3 x7 < 58

Regression tree with  $\alpha =$  0.009754189 (top) and  $\alpha =$  0.001 (bottom)



### Relative variable importance

```
x4.x7
                x7
                    x7.x7 x6.x7
0.1727390134 0.1695943437 0.1592761043 0.1427625097 0.1034363679
     x4.x4 x8.x10 x4.x6 x6 x6.x6
0.1034363679 0.0175680308 0.0167309156 0.0160153437 0.0152803887
             x8 	 x6.x10 	 x4.x10
                                               x6.x8
     x4.x8
0.0121742118 0.0118945211 0.0073590844 0.0073074524 0.0067952168
                 x10
                          x5.x8
                                     x9.x9
                                               x4.x9
     x8.x8
0.0067426938 0.0067151060 0.0054271254 0.0034910552 0.0027166003
               x7.x10 x10.x10 x5.x9 x5.x10
        x9
0.0027166003 0.0021885901 0.0015632787 0.0013911984 0.0012506229
    x9.x10
            x7.x8 x6.x9 x5.x7
0.0011129587 0.0010607686 0.0009738389 0.0002796907
```

Importance order of 35 variables is x4.x7 > x7 > ... > x7.x8 > x5.x7

### Tree-Based methods

- Tree-based methods are not really statistical models there is no distribution, no likelihood, no statistics we usually associate with modelling.
- Based on more algorithmic and treat the mechanism by which the data were generated as unknown.
- Easy to use and easy interpretation.

#### Problems and concerns:

- No theories to explain the underlying behaviour and characters of the data.
- Heuristic training techniques.
- · Finding partition of space that minimizes empirical error is hard.

Motivation is to improve the tree method by reducing loss more effectively.

Gradient Boosting = Gradient Descent + Boosting

Originally designed for classification problems then extended to regression.

Procedure combining the weak classifiers to produce a powerful one.

### Adaboost

- Firstly we apply equal weights to each of the observations  $(x_i, y_i)$ , i = 1, ..., n and find a classifier. (standard classification tree)
- At each iteration, the observation weights are individually modified and the classification algorithm is reapplied to weighted observations.
  - Weights on observations misclassified by the previous classifier increase.
  - Weights on observations correctly classified by the previous classifier decrease.m
- Each classifier is forced to concentrate to those observations misclassified by the previous classifier.

#### **Notation**

Given a tree with  $R_1, ..., R_M$  regions,  $x_i \in R_m$  implies that  $f(x_i) = c_m$ . The tree is formally expressed

$$T(x;\Theta) = \sum_{m=1}^{M} c_m I(x \in R_m)$$

with parameters  $\Theta = \{R_m, c_m\}_{m=1}^M$ . Those parameters are found by minizing the overall loss

$$\hat{\Theta} = \operatorname{argmin}_{\Theta} \sum_{m=1}^{M} \sum_{x_i \in R_m} L(y_i, c_m)$$

where L is a loss function.

- Numeric y absolute error or squared error or Huber error In this class, we will use the squared error for L.
- Nominal y multinomial deviance loss function



Known  $R_m$   $c_m$  is easily found minimizing the overall loss in  $R_m$ ;  $\hat{c}_m = \operatorname{argmin}_{c_m} \sum_{x_i \in R_m} L(y_i, c_m)$ .

Finding  $R_m$  Both  $R_m$  and  $c_m$  are found sequentially. Top-down recursive partitioning approach,  $R_m$  is found by

$$\hat{\Theta} = \operatorname{argmin}_{\Theta} \sum_{i=1}^{n} \bar{L}(y_i, T(x_i, \Theta))$$

then given  $R_m$ , find  $c_m$ .

The boosted tree model is a sum of trees

$$f_J(x) = \sum_{j=1}^J T(x; \Theta_j)$$

and at each step, the j-th tree is obtained by

$$\hat{\Theta}_j = \operatorname{argmin}_{\Theta_m} \sum_{i=1}^n L(y_i, f_{j-1}(x_i) + T(x_i; \Theta_j))$$

where  $\Theta_j = \{R_{jm}, c_{jm}\}_{m=1}^{M_j}$  and  $f_{j-1}(x_i)$  is a tree output of  $x_i$  using  $T(x; \Theta_{j-1})$ .

i.e.,  $T(x; \Theta_j)$  is a tree fitting for error of  $T(x; \Theta_{j-1})$ .

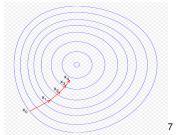
Difficult part is finding  $R_{jm}$  for  $T(x; \Theta_j)$ !

Revision - Gradient descent method

F(x) decreases faster if one goes from x in the direction of the negative gradient of F at  $x_t - F'(x_t)$ . This follows

$$x_{t+1} = x_t - \gamma F'(x_t)$$

where  $\gamma$  is a step size.



<sup>&</sup>lt;sup>7</sup>https://en.wikipedia.org/wiki/Gradient\_descent



Let's find the solution tree minimizing *L* given the current tree and its fit using the gradient descent method.

The loss in using f(x) to predict y is

$$L(f) = \sum_{i=1}^{n} L(y_i, f(x_i))$$

The goal is to minimize L with respect to the current tree  $f_{i-1}$ 

$$g_{ij} = -\left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)}\right]_{f(x_i) = f_{i-1}(x_i)}$$

and the solution is updated by  $f_j = f_{j-1} + \gamma g_j$ .

L(f) is rapidly decreasing at  $f_{j-1}$  and as repeating this step, the final L(f) approaches to the minimum.

# Gradient boosting tree - Algorithm

- 1. Initialize  $f_0(x) = \operatorname{argmin}_{\gamma} \sum_{i=1}^n L(y_i, \gamma)$ .
- 2. For j = 1, 2, ..., J
  - 2.1 For i = 1, 2, ..., n compute

$$r_{ij} = -\left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)}\right]_{f=f_{j-1}}$$

- 2.2 Fit a regression tree to the targets  $r_{ij}$  giving terminal regions  $R_{im}$ ,  $m = 1, 2, ..., M_i$ .
- 2.3 For  $m = 1, 2, ..., M_i$  compute

$$\gamma_{jm} = \operatorname{argmin}_{\gamma} \sum_{x_i \in R_{jm}} L(y_i, f_{j-1}(x_i) + \gamma)$$

- 2.4 Update  $f_j(x) = f_{j-1}(x) + \sum_{m=1}^{M_j} \gamma_{jm} I(x \in R_{jm})$
- 3. Output  $\hat{f}(x) = f_J(x)$ .

If each tree fits the train data too well...

- overfitting
- degrade the risk on future prediction
- small number of iterations (small number of trees) *L* at the final model closes to the minimum after a short number of iterations.

If each tree fits the train data poorly...

- underfitting
- increase the risk on future prediction
- large number of iterations (many trees) L at the final model closes to the minimum after long iterations.

Optimal tree size  $M^*$  is obtained by minimizing the future risk.

Simply scale the contribution of each tree by a factor  $0 < \nu < 1$  when it is added to the current approximation

$$f_j(x) = f_{j-1}(x) + \nu \sum_{m=1}^{M_j} \gamma_{jm} I(x \in R_{jm}).$$

 $\nu$  is called a learning rate of the boosting procedure.

Small  $\nu$  results small learning, better test error and larger training risk for a given J.

Friedman  $(2001)^8$  recommended to use a small value for  $\nu$  ( $\nu$  < 0.1) then choose J by early stopping.

<sup>&</sup>lt;sup>8</sup> Greedy function approximation: A gradient boosting machine. (2001) Friedman, J. H. The Annals of Statistics. 29 (5) 1185-1232



## Gradient Boosted in R

```
library(gbm)
gbm(formula, data, distribution, n.trees = 100,
shrinkage = 0.1, cv.folds)
```

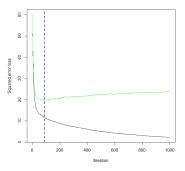
- formula regression formulae
- data dataset
- distribution type of response variable
  "gaussian" (squared error), "laplace" (absolute loss), "tdist" (t-distribution loss),
  "bernoulli" (logistic regression for 0-1 outcomes), "huberized" (huberized hinge
  loss for 0-1 outcomes), classes), "adaboost" (the AdaBoost exponential loss for
  0-1 outcomes), "poisson" (count outcomes)
- n.tree max number of trees J
- shrinkage learning rate ν
- cv.folds number of cross validation folds

Other specifications are found in CRAN.9

<sup>9</sup>https://cran.r-project.org/web/packages/gbm/gbm.pdf



With  $\nu = 0.1$  and the max number of trees is 1000, the cv error against the number of trees J.



The optimal number of tree is 87 and the mse is 11.70987. This is an improvement compared to the optimal regression tree (mse or 15.18653).

### Relative variable importance in the boosting tree

```
rel.inf
x4.x7
          x4.x7 17.4639361
x7
             x7 17.2924256
x6. x7
          x6.x7 13.6504837
x8.x10
         x8.x10 7.8861462
        x9.x9 5.4687928
x9. x9
x5.x7
         x5.x7
                3.3402348
x6, x10
         x6.x10 2.9612786
x4
             x4
                2.7223048
x5.x6
         x5.x6 2.6637839
x5.x8
         x5.x8
               2.4069812
x4.x10
        x4.x10 2.2828979
x6.x8
         x6.x8
               2.1929048
x7.x8
         x7.x8 2.1847759
x4.x6
         x4.x6 1.9944113
        x5.x10 1.7606405
x5.x10
x4.x5
         x4.x5 1.6207382
x7.x10
         x7.x10 1.5532738
x7.x9
         x7.x9 1.5139316
             x6 1.4306353
х6
x9, x10
         x9.x10
                1.3766736
                1.2874346
x5.x9
         x5.x9
x8. x9
          x8. x9
               1.0234030
             x8 0.9873060
x8
x4.x8
          x4.x8
               0.8043989
          x6.x9 0.6742396
x6.x9
x5
             x5 0.4783302
x4.x9
         x4.x9 0.4202396
x10
            x10 0.3431101
               0.2142874
x9
             x9
x4.x4
          x4.x4
                0.0000000
x5.x5
         x5.x5
                0.0000000
         x6.x6 0.0000000
x6.x6
x7.x7
          x7.x7 0.0000000
x8. x8
          x8.x8 0.0000000
x10,x10 x10,x10 0,0000000
```

### Reference

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