

# Svyatoslav Feldsherov

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## KEY SKILLS

SWE · User-space networking  
Distributed systems · Concurrency  
Performance · Algorithms  
Backend · DevOps

## LANGUAGES

C++ · Python · Go

## TECHNOLOGIES

Linux · Networking  
gRPC · Protobuf · Docker  
Git

## FUN FACTS

- Speaker at C++ On Sea 2024
- Speaker at C++ Russia 2024
- Fixed (tiny) crash in Linux kernel
- Speaker at YaTalks 2023

## EDUCATION

**MOSCOW STATE UNIVERSITY**  
2013-2019 | MS in Math  
GPA: 5.0/5.0

**YANDEX SCHOOL OF DATA ANALYSIS**  
2016-2018 | CS Track  
Machine Learning and Computer Science school in Moscow.

**TECHSPHERE**  
2016-2017 | Data analysis and ML  
Educational project hosted by Mail.ru Group and Computer Science faculty at Moscow State University.

## COMPETITIONS

**Russian National Olympiad in Informatics**  
2011, 2012 | Prizewinner

## EXPERIENCE

**Google Cloud, Virtual Network Dataplane Telemetry**  
08.2022-present | Senior Software Engineer / Tech Lead  
Working on Google Cloud virtual network telemetry.  
Main achievements: provided telemetry features for C3 family of VMs, supported Inter-VPC NAT telemetry, 2-10% fast path packet processing speedup.  
Technologies: internal DPDK-like framework, C++ in network data plane plus gRPC and C++ for packet samples processing.

**Yandex Search**  
10.2019-08.2022 | Principal Software Engineer / Tech Lead Manager  
I was working on a company-wide microservices framework, which serves 1000+ microservices, 10+ million requests per second.  
Main achievements company wide adoption of framework, numerous product launches unblocked by framework features.  
Technical achievements: 99.999% availability, HTTP transport replacement with faster implementation, speedup of distributed tracing over our framework from minute to 1-3sec per request.  
Team was using C++ for data plane, Python for control plane, and tests/infrastructure.

**Yandex Search**  
09.2018-10.2019 | Software Engineer  
Worked on Search Infrastructure team. C++, Python, gRPC, networking.  
Designed and implemented SDCH support for Search Engine Result Page. Main part was C++ backend with custom SDCH implementation.  
Improved search query preprocessing pipeline. Reimplemented part of business logic with C++, fixed some architectural problems, speedup of 5-10ms on the affected slice of traffic.

**Google**  
07.2018-09.2018 | Software Engineering Intern  
Worked on Shopping Data Quality team. Primary C++, MapReduce, Stubby.  
Designed and implemented an infrastructure for intellectual scheduling of merchants review. This infrastructure helped to improve existing scheduling logic and allowed the team to migrate from several legacy services.

**Yandex Ads**  
03.2017-07.2018 | Junior Backend Developer  
Designed and implemented distributed log collection and event plotting system using internal technologies, including YTsaurus — Bigtable-like storage with MapReduce framework on top of it.  
Used coroutine-based web server and batch requests in order to handle required RPS on a small number of servers and not to overload other services.  
This feature enabled the frontend team to log any client-side event (usually JS code in a browser) and plot number of any events on clients in real time.

**Mail.ru Group, Tarantool**  
02.2016-12.2016 | Software Engineering Intern  
Tarantool is an in-memory NoSQL database implemented in C with some C++.  
Implemented a proof of concept version of SQL in Tarantool. We combined SQLite parser and execution engine with Tarantool internal structures (B+\*-tree). Fixed some bugs in Tarantool test engine.  
Added intrusive heap to Tarantool data structures library.