



- memtype\_read\_from\_string
- enter\_progmode
- leave\_progmode
- activate\_physical
- deactivate\_physical
- erase
- memory\_read
- memory\_write
- is\_blank
- read\_memory\_section
- write\_memory\_section

- start
- stop
- hold\_in\_reset
- release\_from\_reset

- \_\_del\_\_
- read\_device\_id
- erase
- write
- read

- start
- stop
- read
- write

- setup\_session
- start\_debugging
- stop\_debugging
- \_\_exit\_\_
- \_read\_running\_state
- \_wait\_for\_break
- attach
- detach
- reset
- step
- stop
- run
- run\_to
- stack\_pointer\_read
- Status\_register\_read
- program\_counter\_read
- program\_counter\_write
- register\_file\_read
- register\_file\_write
- sram\_read
- sram\_write
- flash\_read
- eeeprom\_write
- hardware\_breakpoint\_set
- hardware\_breakpoint\_clear
- software\_breakpoint\_set
- software\_breakpoint\_clear
- software\_breakpoint\_clear\_all
- poll\_event
- flush\_events

- setup\_session
- start\_debugging
- stack\_pointer\_write
- status\_register\_read
- status\_register\_write
- register\_file\_read ???
- register\_file\_write ???
- reset