

# Linear Algebra

## Basis Take Home Exam

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1. Suppose the set of vectors  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  is linearly independent. Is the set  $\{\mathbf{v}_1 + \mathbf{v}_2, \mathbf{v}_2 + \mathbf{v}_3, \mathbf{v}_1 + \mathbf{v}_3\}$  independent or dependent? Justify your response.

To check whether  $\{\mathbf{v}_1 + \mathbf{v}_2, \mathbf{v}_2 + \mathbf{v}_3, \mathbf{v}_1 + \mathbf{v}_3\}$  is linearly independent, we can check to see if there exists a non-trivial solution to

$$b_1(\mathbf{v}_1 + \mathbf{v}_2) + b_2(\mathbf{v}_2 + \mathbf{v}_3) + b_3(\mathbf{v}_1 + \mathbf{v}_3) = \mathbf{0}.$$

Distributing the constants and rearranging the equation, we get:

$$\begin{aligned} b_1\mathbf{v}_1 + b_1\mathbf{v}_2 + b_2\mathbf{v}_2 + b_2\mathbf{v}_3 + b_3\mathbf{v}_1 + b_3\mathbf{v}_3 &= \mathbf{0} \\ (b_1 + b_3)\mathbf{v}_1 + (b_1 + b_2)\mathbf{v}_2 + (b_2 + b_3)\mathbf{v}_3 &= \mathbf{0}. \end{aligned}$$

Note that since  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  is linearly independent, that means that only the trivial solution exists for:

$$a_1\mathbf{v}_1 + a_2\mathbf{v}_2 + a_3\mathbf{v}_3 = \mathbf{0}.$$

Thus,  $a_1 = a_2 = a_3 = 0$ . Therefore, we have:

$$\begin{aligned} b_1 + b_3 &= a_1 = 0 \\ b_1 + b_2 &= a_2 = 0 \\ b_2 + b_3 &= a_3 = 0. \end{aligned}$$

Solving this system of equation, we first linearly combine the first two equations to eliminate  $b_1$ :

$$\begin{aligned} b_2 - b_3 &= 0 \\ b_2 + b_3 &= 0. \end{aligned}$$

Summing these two equations, we get:

$$\begin{aligned} 2b_2 &= 0 \\ b_2 &= 0. \end{aligned}$$

From this, it follows that  $b_1$  and  $b_3$  must also be 0. Therefore, the only solution that exists is the trivial solution,  $b_1 = b_2 = b_3 = 0$ , and thus  $\{\mathbf{v}_1 + \mathbf{v}_2, \mathbf{v}_2 + \mathbf{v}_3, \mathbf{v}_1 + \mathbf{v}_3\}$  is linearly independent.

2. Let  $V$  be a vector space and let  $W_1 \subseteq V$  and  $W_2 \subseteq V$  be vector subspaces of  $V$ . The intersection of  $W_1$  and  $W_2$ , written as  $W_1 \cap W_2$ , is defined to be the set of all vectors in  $W_1$  and in  $W_2$ . Prove that  $W_1 \cap W_2$  is a vector subspace of  $V$  by proving that the set of vectors  $W_1 \cap W_2$  is (1) closed under vector addition, and (2) closed under scalar multiplication.

- (a) Show that  $W_1 \cap W_2$  is closed under vector addition.

Let  $\mathbf{u}, \mathbf{v} \in W_1 \cap W_2$ , and the basis of  $W_1$  be  $\{\mathbf{a}, \mathbf{b}\}$  and the basis of  $W_2$  be  $\{\mathbf{c}, \mathbf{d}\}$ . Since  $\mathbf{u}$  is in both  $W_1$  and  $W_2$ ,  $\mathbf{u}$  can be written as  $A_1\mathbf{a} + B_1\mathbf{b}$  and  $C_1\mathbf{c} + D_1\mathbf{d}$ .

In other words,  $\mathbf{u} = A_1\mathbf{a} + B_1\mathbf{b} = C_1\mathbf{c} + D_1\mathbf{d} \quad \forall \{A_1, B_1, C_1, D_1\} \in \mathbb{R}$

The same thing applies to  $\mathbf{v}$ . Therefore,  $\mathbf{v} = A_2\mathbf{a} + B_2\mathbf{b} = C_2\mathbf{c} + D_2\mathbf{d} \quad \forall \{A_2, B_2, C_2, D_2\} \in \mathbb{R}$ .

Summing  $\mathbf{u}$  and  $\mathbf{v}$ , we have:

$$\begin{aligned}\mathbf{u} + \mathbf{v} &= A_1\mathbf{a} + B_1\mathbf{b} + A_2\mathbf{a} + B_2\mathbf{b} = C_1\mathbf{c} + D_1\mathbf{d} + C_2\mathbf{c} + D_2\mathbf{d} \\ \mathbf{u} + \mathbf{v} &= (A_1 + A_2)\mathbf{a} + (B_1 + B_2)\mathbf{b} = (C_1 + C_2)\mathbf{c} + (D_1 + D_2)\mathbf{d}.\end{aligned}$$

As we can see,  $\mathbf{u} + \mathbf{v}$  can be written in two ways, first as a linear combination of the vectors in the basis of  $W_1$  and again as a linear combination of the vectors in the basis of  $W_2$ . Thus,  $\mathbf{u} + \mathbf{v}$  is in both  $W_1$  and  $W_2$ , and so  $\mathbf{u} + \mathbf{v} \in W_1 \cap W_2$ .

Note that this is a specific case, where  $W_1$  and  $W_2$  are dimension 2. However, this argument expands to other dimensions. Essentially, the sum of vectors  $\mathbf{u}$  and  $\mathbf{v}$  can be written as linear combinations of only the vectors in the basis of  $W_1$  and of only the vectors in the basis of  $W_2$ . Thus,  $\mathbf{u} + \mathbf{v}$  is in both  $W_1$  and  $W_2$ , or  $W_1 \cap W_2$ , and we can finally conclude that  $W_1 \cap W_2$  is closed under vector addition.

- (b) Show that  $W_1 \cap W_2$  is closed under scalar multiplication.

Let  $\mathbf{u} \in W_1 \cap W_2$ . Again, let the basis of  $W_1$  be  $\{\mathbf{a}, \mathbf{b}\}$  and the basis of  $W_2$  be  $\{\mathbf{c}, \mathbf{d}\}$ . We can express  $\mathbf{u}$  as  $A_1\mathbf{a} + B_1\mathbf{b}$  and  $C_1\mathbf{c} + D_1\mathbf{d}$ . Multiplying  $\mathbf{u}$  by a scalar constant,  $k$ , we have:

$$k\mathbf{u} = (kA_1)\mathbf{a} + (kB_1)\mathbf{b} = (kC_1)\mathbf{c} + (kD_1)\mathbf{d}.$$

Note that  $k\mathbf{u}$  is still in  $W_1$  and  $W_2$ , as it can be expressed as a vector in both subspaces.

Again, this expands to  $W_1$  and  $W_2$  with higher dimensions – a scalar multiple of any linear combinations of basis vectors are still linear combinations of basis vectors. Therefore,  $W_1 \cap W_2$  is closed under scalar multiplication.

3. Let  $S = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \right\}$ .

(a) Explain why  $\text{span } S \subseteq \mathbb{R}^3$ .

Span  $S$  can be written as  $\left\{ a \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \mid \forall a, b \in \mathbb{R} \right\}$ . Simplifying this, we get

$$\begin{bmatrix} a \\ a \\ 0 \end{bmatrix} + \begin{bmatrix} -b \\ b \\ b \end{bmatrix} = \begin{bmatrix} a-b \\ a+b \\ b \end{bmatrix}.$$

A vector of the form  $\begin{bmatrix} a-b \\ a+b \\ b \end{bmatrix} \in \mathbb{R}^3$ . However, it does not account for all vectors in  $\mathbb{R}^3$ . Therefore,  $\text{span } S \subseteq \mathbb{R}^3$ .

Another interpretation of this is that span  $S$  is the linear combination of two 3-vectors, and that creates a plane. A plane is a subset of  $\mathbb{R}^3$ .

(b) Show that  $\exists \mathbf{u} \in \mathbb{R}^3$  such that  $\mathbf{u} \notin \text{span } S$ .

The vector  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \in \mathbb{R}^3$  would not be in span  $S$ . In this case,  $b = 1$ , which would result in two different values for  $a$ . For the first entry, we have

$$\begin{aligned} a - b &= 1 \\ a &= 2. \end{aligned}$$

For the second entry, we have

$$\begin{aligned} a + b &= 1 \\ a &= 0. \end{aligned}$$

Therefore,  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \in \mathbb{R}^3$  but  $\notin \text{span } S$ , as it cannot be written in the form of

$$\begin{bmatrix} a-b \\ a+b \\ b \end{bmatrix}.$$

(c) Give an example of a vector  $\mathbf{v} \in \mathbb{R}^3$  where  $S \cup \{\mathbf{v}\}$  does not span  $\mathbb{R}^3$ . Justify your response.

Taking  $\mathbf{v} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$ ,  $S \cup \{\mathbf{v}\}$  does not span  $\mathbb{R}^3$ .  $S \cup \{\mathbf{v}\} = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix} \right\}$ .

Since  $\mathbf{v}$  is a scalar multiple of a vector that already exists in  $S$ ,  $\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ , no new information is being added and thus  $S \cup \{\mathbf{v}\}$  does not span  $\mathbb{R}^3$ .

In another view, the minimum number of vectors required to span  $\mathbb{R}^3$  is the dimension of the basis, which is 3 in this case. For a set of 3 vectors to span  $\mathbb{R}^3$ , they need to be independent. However, since  $S \cup \{\mathbf{v}\}$  has only 3 vectors and they are linearly dependent, we can deduce that  $S \cup \{\mathbf{v}\}$  does not span  $\mathbb{R}^3$ .

- (d) Find a vector  $\mathbf{w}$  so that the set of vectors  $T = S \cup \{\mathbf{w}\}$  is pairwise orthogonal. Explain why  $T$  must be a basis for  $\mathbb{R}^3$ .

To find  $\mathbf{w}$  such that  $S \cup \{\mathbf{w}\}$  is pairwise orthogonal, we can set up the following equations:

$$\begin{aligned}\mathbf{w} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} &= 0 \\ \mathbf{w} \cdot \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} &= 0.\end{aligned}$$

Let  $\mathbf{w} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ . Thus, we have

$$\begin{aligned}\begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} &= 0 \\ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} &= 0.\end{aligned}$$

This gives us the following system:

$$\begin{aligned}x + y &= 0 \\ -x + y + z &= 0.\end{aligned}$$

Summing the two equations together, we get

$$2y + z = 0$$

Let  $z = -2$ , which gives us  $y = 1$ . Using that to find  $x$ , we find that  $x = -1$ .

Thus,  $\mathbf{w} = \begin{bmatrix} -1 \\ 1 \\ -2 \end{bmatrix}$  results in  $T = S \cup \{\mathbf{w}\} = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ -2 \end{bmatrix} \right\}$  being pairwise orthogonal.

$T$  must be a basis for  $\mathbb{R}^3$  because it has 3 elements, which is suitable for a

3-dimensional space. It also spans  $\mathbb{R}^3$  and is linearly independent. Using a geometric approach, since  $\text{span } S$  spans a plane, adding the normal of that plane to the set would allow the set to span  $\mathbb{R}^3$ .

- (e) Let  $M$  be the matrix whose columns are the vectors of  $S$ . Compute  $MM^T$ . Given a vector  $\mathbf{v} \in \mathbb{R}^3$ , every vector  $(MM^T)\mathbf{v}$  lies in a plane. Find the equation of that plane.

$$M = \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}. \text{ To find } MM^T:$$

$$MM^T = \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ -1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 0 & -1 \\ 0 & 2 & 1 \\ -1 & 1 & 1 \end{bmatrix}.$$

To find the plane of  $(MM^T)\mathbf{v}$ , first let  $v = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ . We see that

$$(MM^T)\mathbf{v} = \begin{bmatrix} 2 & 0 & -1 \\ 0 & 2 & 1 \\ -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}.$$

Seeing this as a linear combination of the column vectors of  $MM^T$ , we have

$$\begin{bmatrix} 2 & 0 & -1 \\ 0 & 2 & 1 \\ -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} + y \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} + z \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}.$$

However, note that this is also equal to  $\text{span} \left\{ \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \right\}$ . In other

words,  $(MM^T)\mathbf{v} = \text{span} \left\{ \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \right\}$ .

To find the plane represented by  $\text{span} \left\{ \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \right\}$ , we can find the

normal to those vectors. Let the normal  $\mathbf{n} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ . Thus,

$$\begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \cdot \mathbf{n} = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \cdot \mathbf{n} = \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \cdot \mathbf{n} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

Simplifying this, we have

$$\begin{aligned} 2a - c &= 0 \\ 2b + c &= 0 \\ -a + b + c &= 0. \end{aligned}$$

Summing the first two systems of equations and simplifying, we get  $a + b = 0$ . Thus, we now have

$$\begin{aligned} a + b &= 0 \\ -a + b + c &= 0. \end{aligned}$$

Note that this is the same system as the system we solved in 3d (which is kinda interesting...), with the exception that the variables  $(x, y, z) = (a, b, c)$ .

Therefore, our solution for 3d stands, and  $\mathbf{n} = \begin{bmatrix} -1 \\ 1 \\ -2 \end{bmatrix}$ .

In conclusion, since our normal to the plane is  $\begin{bmatrix} -1 \\ 1 \\ -2 \end{bmatrix}$ , the equation of our plane is  $-x + y - 2z = 0$ .

4. Let  $W$  be the set of vectors  $v = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$  in  $\mathbb{R}^3$  that satisfy the equation  $x + y + z = 0$ .

(a) Show that  $W$  is a subspace of  $\mathbb{R}^3$  by showing  $W$  is closed under vector addition and scalar multiplication.

Any vector in  $\mathbb{R}^3$  that satisfy the equation  $x + y + z = 0$  can be written in the form  $v = \begin{bmatrix} x \\ y \\ -x - y \end{bmatrix}$ . For  $\mathbf{u}, \mathbf{v} \in W$ , let  $\mathbf{u} = \begin{bmatrix} x_u \\ y_u \\ -x_u - y_u \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} x_v \\ y_v \\ -x_v - y_v \end{bmatrix}$ .

Summing  $\mathbf{u} + \mathbf{v}$ , we have:

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} x_u \\ y_u \\ -x_u - y_u \end{bmatrix} + \begin{bmatrix} x_v \\ y_v \\ -x_v - y_v \end{bmatrix} = \begin{bmatrix} x_u + x_v \\ y_u + y_v \\ -x_u - y_u - x_v - y_v \end{bmatrix}.$$

Note that this is still in the form  $v = \begin{bmatrix} x \\ y \\ -x - y \end{bmatrix}$ , and thus  $\mathbf{u} + \mathbf{v} \in W$ . Therefore,  $W$  is closed under vector addition.

For scalar multiplication, let  $\mathbf{u} \in W$  and let  $\mathbf{u} = \begin{bmatrix} x_u \\ y_u \\ -x_u - y_u \end{bmatrix}$ . Multiplying by a constant  $k$  gives us

$$k\mathbf{u} = \begin{bmatrix} kx_u \\ ky_u \\ k(-x_u - y_u) \end{bmatrix} = \begin{bmatrix} kx_u \\ ky_u \\ -kx_u - ky_u \end{bmatrix}.$$

This is again still in the form  $v = \begin{bmatrix} x \\ y \\ -x - y \end{bmatrix}$ , and thus,  $k\mathbf{u} \in W$  and  $W$  is closed under scalar multiplication.

(b) Find a basis for  $W$ . Call this  $S$ .

$S = \left\{ \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$ . Both vectors in the set span  $x + y + z = 0$  and are linearly independent, and thus the set is a basis.

(c) Give an example of a vector  $\mathbf{u}$  such that  $S \cup \{\mathbf{u}\}$  is a basis for  $\mathbb{R}^3$ . Justify your response in 1-2 sentences.

The vector  $\mathbf{u} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$  results in  $S \cup \{\mathbf{u}\}$  being a basis for  $\mathbb{R}^3$ . Since  $\mathbb{R}^3$  has a dimension of 3, and there must be three independent vectors that span  $\mathbb{R}^3$  in its basis, and  $S \cup \{\mathbf{u}\}$  satisfies that.

(d) The subspace  $U$  of vectors of  $\mathbb{R}^3$  that satisfy the equation  $x + y - z = 0$  has a basis  $T = \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$ . Could  $T \cup S$  be a basis for  $\mathbb{R}^3$ ? Explain.

No.  $T \cup S$  would have 4 vectors. There is no overlap between the vectors in  $T$  and any potential vectors in  $S$ , as none of the vectors in  $T$  satisfy  $x + y + z = 0$ . Furthermore, since there are 4 vectors in the set and we are working with a 3-dimensional vector space,  $T \cup S$  must be linearly dependent. As it is linearly dependent, it cannot be a basis.

5. Find an orthonormal basis  $B = \{\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3\}$  for  $\mathbb{R}^3$  such that  $\{\mathbf{b}_1, \mathbf{b}_2\}$  is a basis for  $W$ .

Using the Gram-Schmidt process, we can turn our basis from part (b),  $\left\{ \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$ ,

into an orthogonal basis. For ease of reference, let  $\mathbf{u} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$ . First,

we project  $\mathbf{u}$  onto  $\mathbf{v}$ :

$$\text{proj}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v} = \frac{-1}{2} \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{bmatrix}.$$

To find the orthogonal component, we can subtract  $\text{proj}_{\mathbf{v}}\mathbf{u}$  from  $\mathbf{u}$ :

$$\mathbf{u} - \text{proj}_{\mathbf{v}}\mathbf{u} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} - \begin{bmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix}.$$

Thus,  $\left\{ \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$  is an orthogonal basis for  $W$ .

To find  $\mathbf{b}_3$  such that  $\left\{ \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, \mathbf{b}_3 \right\}$  is a basis for  $\mathbb{R}^3$ , we can let  $\mathbf{b}_3 = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ .

We know that  $\mathbf{b}_3$  needs to be orthogonal to  $\mathbf{b}_1$  and  $\mathbf{b}_2$ , and thus we can set up the following equations:

$$\begin{aligned} \mathbf{b}_3 \cdot \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix} &= \begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix} = 0 \\ \mathbf{b}_3 \cdot \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} &= \begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} = 0. \end{aligned}$$

From this, we get

$$\begin{aligned} \frac{x}{2} - y + \frac{z}{2} &= 0 \\ -x + z &= 0. \end{aligned}$$

As there are 3 variables and 2 equations, we have an extra degree of freedom. Thus, we can let  $x = 1$ , and based on the second equation,  $z = 1$ . Substituting those values

into the first equation, we get that  $y = 1$  as well. Therefore, the vector  $\mathbf{b}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  is

orthogonal to the subspace  $W$ .

Currently, we have an orthogonal basis for  $\mathbb{R}^3$  wherein the first two vectors also form

the basis for  $W$ ,  $\left\{ \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}$ . To make it an orthonormal basis, we can

scale each vector such that the magnitude is 1.

$$\left\| a \begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix} \right\| = 1.$$



$$\begin{aligned}
\left\| \begin{bmatrix} \frac{a}{2} \\ -a \\ \frac{a}{2} \end{bmatrix} \right\| &= 1. \\
\sqrt{\left(\frac{a}{2}\right)^2 + (-a)^2 + \left(\frac{a}{2}\right)^2} &= 1. \\
\sqrt{\frac{3a^2}{2}} &= 1. \\
a &= \sqrt{\frac{2}{3}}.
\end{aligned}$$

Therefore, the vector  $\begin{bmatrix} \frac{1}{2} \\ -1 \\ \frac{1}{2} \end{bmatrix}$  is scaled by  $\sqrt{\frac{2}{3}}$ , resulting in  $\begin{bmatrix} \sqrt{\frac{1}{6}} \\ -\sqrt{\frac{2}{3}} \\ \sqrt{\frac{1}{6}} \end{bmatrix}$ .

Performing the same thing for  $\begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$ , we get that it must be scaled by  $\frac{\sqrt{2}}{2}$ , resulting

in  $\begin{bmatrix} -\frac{\sqrt{2}}{2} \\ 0 \\ \frac{\sqrt{2}}{2} \end{bmatrix}$ . Lastly,  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  needs to be scaled by a factor of  $\frac{\sqrt{3}}{3}$ , resulting in  $\begin{bmatrix} \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \end{bmatrix}$ .

In conclusion, the orthonormal basis  $B = \left\{ \begin{bmatrix} \sqrt{\frac{1}{6}} \\ -\sqrt{\frac{2}{3}} \\ \sqrt{\frac{1}{6}} \end{bmatrix}, \begin{bmatrix} -\frac{\sqrt{2}}{2} \\ 0 \\ \frac{\sqrt{2}}{2} \end{bmatrix}, \begin{bmatrix} \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \end{bmatrix} \right\}$  exists for  $\mathbb{R}^3$

such that  $\left\{ \begin{bmatrix} \sqrt{\frac{1}{6}} \\ -\sqrt{\frac{2}{3}} \\ \sqrt{\frac{1}{6}} \end{bmatrix}, \begin{bmatrix} -\frac{\sqrt{2}}{2} \\ 0 \\ \frac{\sqrt{2}}{2} \end{bmatrix} \right\}$  is a basis for  $W$ .