











IDAPro Cheat Sheet








Navigation

Jump to operand	Enter
Jump in new window	 + 
Jump to previous position	Esc
Jump to Next position	 + 
Jump to address	G
Jump by name	 +L
Jump to function	 +P
Jump to segment	 +S
Jump to segment register	 +G
Jump to problem	 +Q
Jump to cross reference	 +X
Jump to xref to operand	X
Jump to entry point	 +E
Mark Position	 +M




Search

Next code	 +C
Next data	 +D
Next explored	 +A


Open Subviews

Names	 +F4
Functions	 +F3
Strings	 +F12
Segments	 +F7
Segment registers	 +F8
Signatures	 +F5
Type libraries	 +F11
Structures	 +F9
Enumerations	 +F10





File Operations

Parse C header file	 +F9
Create ASM file	 +F10
Save database	 +W





Debugger

Star process	F9
Terminate process	 +F2
Step into	F7
Step over	F8
Run until return	 +F7

Edit (Data Types - etc)

Copy	 +Ins
Begin selection	 +L
Manual instruction	 +F2
Code	C
Data	D
Struct variable	 +Q
ASCII string	A
Array	Num *
Undefine	U
Rename	N

Operand Type

Offset (data segment)	O
Offset (current segment)	 +O
Offset by (any segment)	 +R
Offset (user-defined)	 +R
Offset (struct)	T
Number (default)	 +3
Hexadecimal	Q
Decimal	H
Binary	B
Character	R

Next unexplored	+U
Immediate value	+I
Next immediate value	+I
Text	+T
Next text	+T
Sequence of bytes	+B
Next sequence of bytes	+B
Not function	+U

Graphing

Flow chart	F12
Function calls	+F12

Comments

Enter comment	+;
Enter repeatable comment	;
Enter anterior lines	Ins
Enter posterior lines	+Ins
Insert predefined comment	+F1

Data Format Options

ASCII strings style	+A
Setup data types	+D

Run to cursor	F4
Breakpoints	
Breakpoint list	++B

Watches

Delete watch	Del
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Tracing

Stack trace	++S
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Miscellaneous

Calculator	+/
Cycle through open views	+Tab
Select tab	+ [1...N]
Close current view	+F4
Exit	+X
IDC Command	+F2

Segment	S
Enum member	M
Stack variable	K
Change sign	+.
Bitwise negate	+`
Manual	+F1

Segments

Edit segment	+S
Change segment register value	+G

Structs

Struct var	+Q
Force zero offset field	+Z
Select union member	+Y

Functions

Create function	P
Edit function	+P
Set function end	E
Stack variables	+K
Change stack pointer	+K
Rename register	V
Set function type	Y