```
def input_matrix(name):
  print(f"\nEnter the number of rows and columns for Matrix {name}:")
  rows = int(input("Number of rows: "))
  cols = int(input("Number of columns: "))
  print(f"Enter elements of Matrix {name} in the format 'row column value'")
  print("Enter 'done' when finished.")
  matrix = []
  while True:
    entry = input(">")
    if entry.lower() == "done":
      break
    try:
      r, c, v = map(int, entry.strip().split())
      matrix.append((r, c, v))
    except:
      print("Invalid input. Please enter in the format 'row column value'")
  return matrix
def multiply_matrices(matrix_A, matrix_B):
  # Initialize Spark session
  spark = SparkSession.builder.appName("MatrixMultiplication").getOrCreate()
  sc = spark.sparkContext
  # Convert to RDD
  rdd_A = sc.parallelize(matrix_A)
  rdd_B = sc.parallelize(matrix_B)
  # Map Phase
```

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mapped_A = rdd_A.map(lambda x: (x[1], (x[0], x[2]))) # (col_A, (row_A, val_A))
  mapped\_B = rdd\_B.map(lambda x: (x[0], (x[1], x[2]))) # (row\_B, (col\_B, val\_B))
  # Join Phase
  joined = mapped_A.join(mapped_B)
  # ((common_index), ((row_A, val_A), (col_B, val_B)))
  # Partial Products
  partial\_products = joined.map(lambda x: ((x[1][0][0], x[1][1][0]), x[1][0][1] * x[1][1][1]))
  # Reduce Phase
  result = partial_products.reduceByKey(lambda x, y: x + y)
  # Collect and Print
  output = result.collect()
  for ((row, col), value) in sorted(output):
    print(f"({row}, {col}) -> {value}")
  spark.stop()
def menu():
  while True:
    print("\n--- Matrix Multiplication Menu ---")
    print("1. Use default matrices")
    print("2. Enter custom matrices")
    print("3. Exit")
    choice = input("Enter your choice (1/2/3): ")
    if choice == '1':
      matrix_A = [
         (0, 0, 4), (0, 1, 6), (0, 2, 8),
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```
(1, 0, 5), (1, 1, 5), (1, 2, 4)
       ]
       matrix_B = [
         (0, 0, 7), (0, 1, 8),
         (1, 0, 9), (1, 1, 10),
         (2, 0, 11), (2, 1, 12)
      ]
       multiply_matrices(matrix_A, matrix_B)
    elif choice == '2':
       print("Enter details for Matrix A:")
       matrix_A = input_matrix("A")
       print("Enter details for Matrix B:")
       matrix_B = input_matrix("B")
       multiply_matrices(matrix_A, matrix_B)
    elif choice == '3':
       print("Exiting the program.")
       break
    else:
       print("Invalid choice. Please enter 1, 2, or 3.")
# Run the menu
menu()
```