

# Optimal Transport for Signal Processing

*A tutorial at MLSP 2024*

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22 September, 2024

# Overview

① Introduction

② Part I

The Optimal Transport Problem

③ Part II

The Wasserstein distance and metric properties

④ Part III

OT for time series: The Wasserstein-Fourier distance

⑤ Closing remarks

# Speaker's presentation

Felipe Tobar



Associate Professor  
IDIA, Universidad de Chile

*Research themes:* Gaussian Processes,  
Optimal Transport, Diffusion Models  
[www.dim.uchile.cl/~ftobar](http://www.dim.uchile.cl/~ftobar)

Laetitia Chapel



Full Professor in Computer Science  
IRISA Lab, France

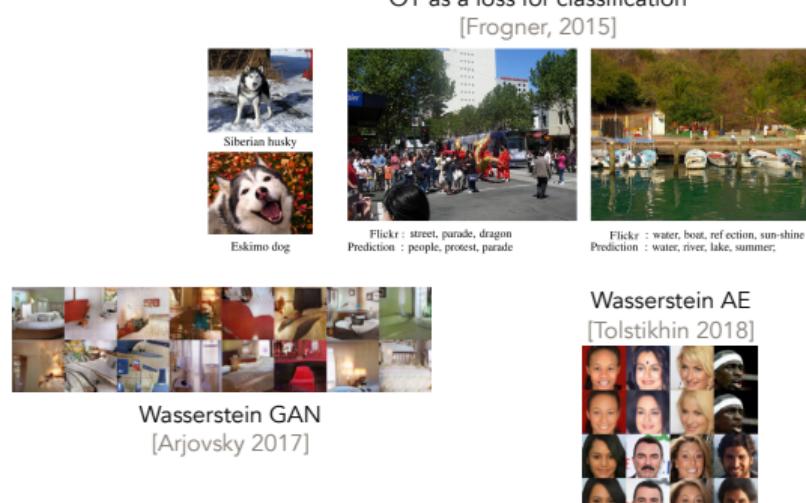
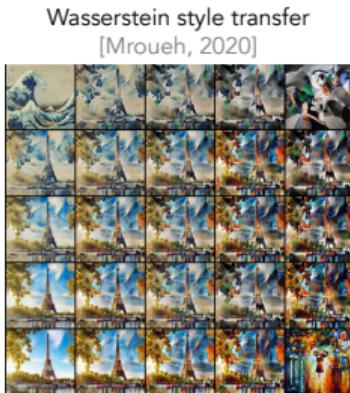
*Research themes:* Optimal Transport,  
machine learning on structured data  
[people.irisa.fr/Laetitia.Chapel](http://people.irisa.fr/Laetitia.Chapel)

## Forenote on implementation

- Examples based on **POT: Python Optimal Transport Toolbox** ([pythonot.github.io](https://pythonot.github.io))
- Tutorial repository: [github.com/felipe-tobar/OT-tutorial-MLSP-2024](https://github.com/felipe-tobar/OT-tutorial-MLSP-2024)

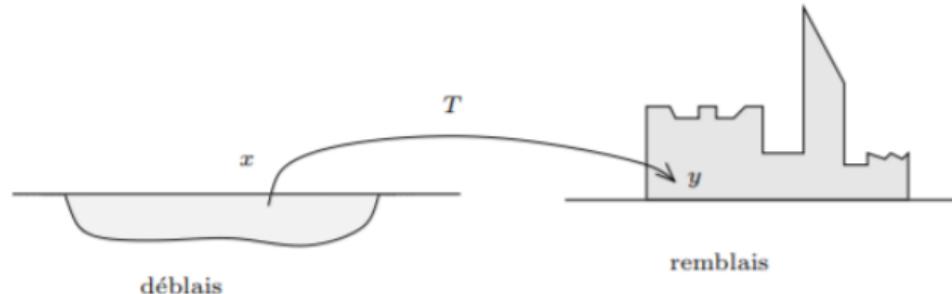
# Why Optimal Transport?

- Need for a **meaningful** measure of distance between probability measures
- Probability distributions are ubiquitous in machine learning and signal processing
- Lots of applications in MLSP



# Origins of OT: Gaspard Monge (1781)

How to transport a pile of sand onto a hole in an optimal way?

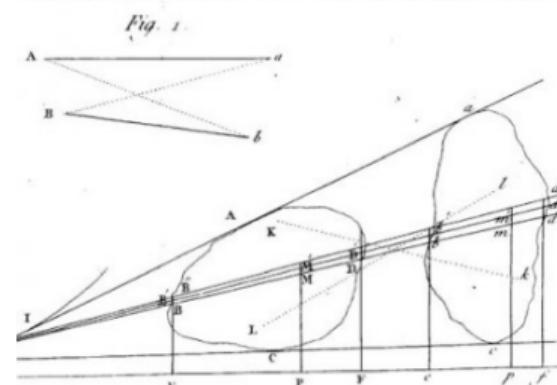


## MÉMOIRE SUR LA THÉORIE DES DÉBLAIS ET DES REMBLAIS. Par M. MONGE.

LORSQU'ON doit transporter des terres d'un lieu dans un autre, on a coutume de donner le nom de *Déblai* au volume des terres que l'on doit transporter, & le nom de *Remblai* à l'espace qu'elles doivent occuper après le transport.

Le prix du transport d'une molécule étant, toutes choses d'ailleurs égales, proportionnel à son poids & à l'espace qu'on lui fait parcourir, & par conséquent le prix du transport total devant être proportionnel à la somme des produits des molécules multipliées chacune par l'espace parcouru, il s'enfuit que le déblai & le remblai étant donnés de figure & de position, il n'est pas indifférent que telle molécule du déblai soit transportée dans tel ou tel autre endroit du remblai, mais qu'il y a une certaine distribution à faire des molécules du premier dans le second, d'après laquelle la somme de ces produits fera le moindre possible, & le prix du transport total fera un *minimum*.

*Mém. de l'Ac. R. des Sc. An. 1781. Page. 704. Pl. XXX.*



# Part I

## The Optimal Transport Problem



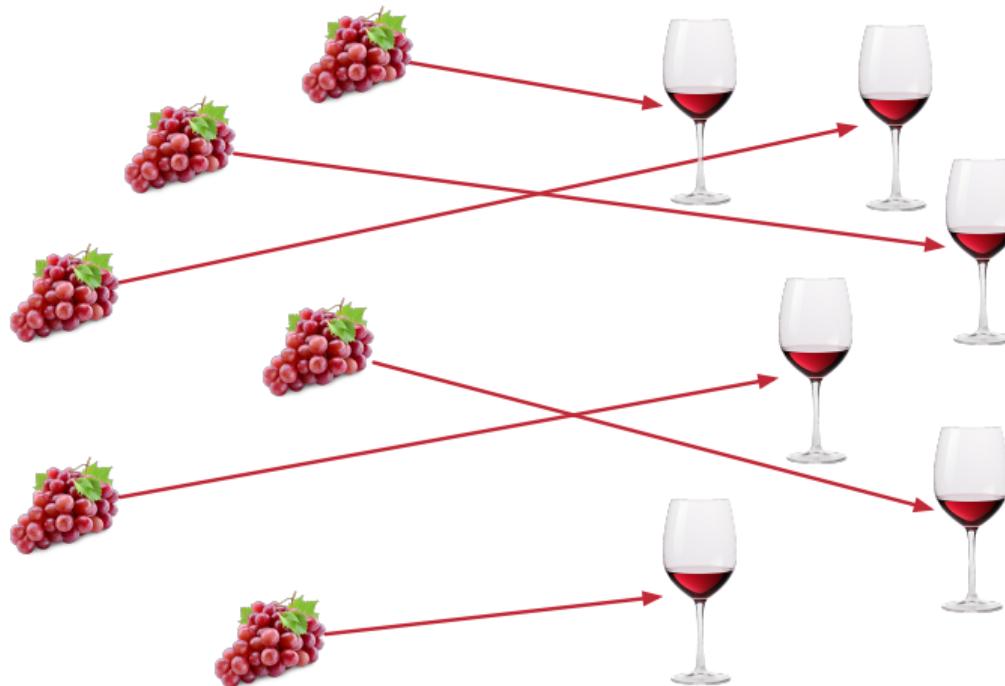
CUARTEL C2

CARMÉNÉRE

2.1 HA . 1994

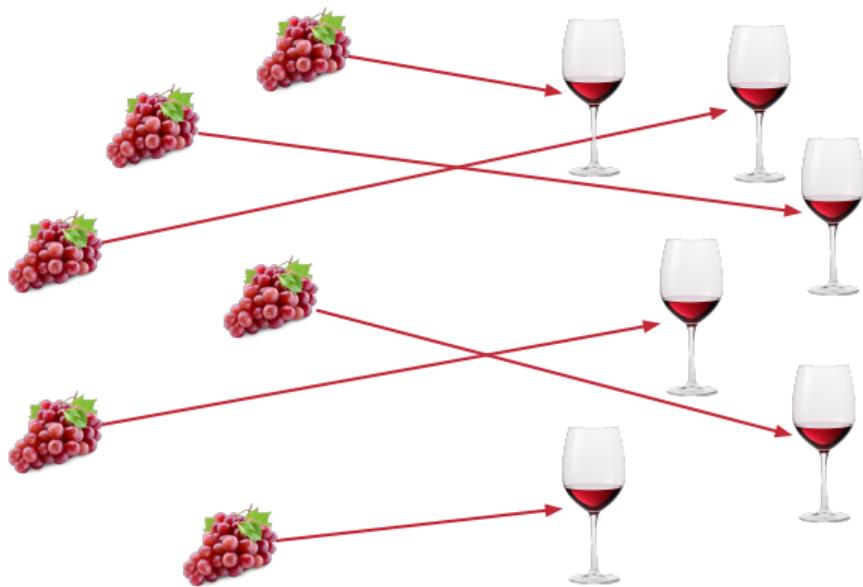
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# The assignment problem



# The assignment problem: encoding real-world

- Weighted masses
- Different number of sources/targets
- Straight path is not possible
- New source/target becomes available



# Monge formulation<sup>1</sup>

**Objective:** Move a pile of mass from one location to another at a minimum effort

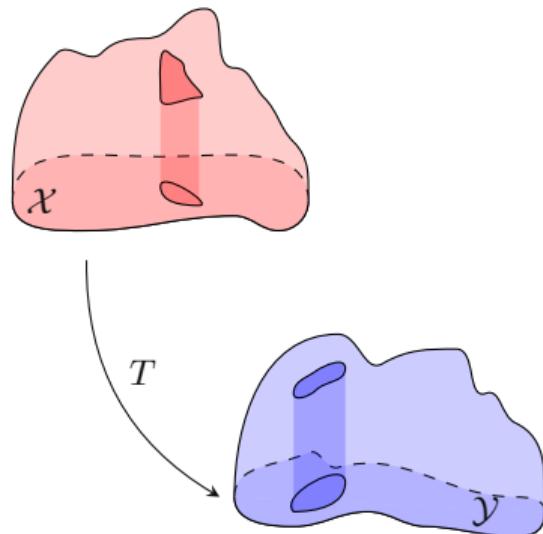
**Let us first set up our notation**

- **Piles of mass** are probability distributions,  $\mu$  and  $\nu$ , corresponding to random variables  $X \in \mathcal{X}$  and  $Y \in \mathcal{Y}$ .
- **Moving procedure** is a function  $T : x \in \mathcal{X} \mapsto Y \in \mathcal{Y}$ .
- **Moving cost** encoded as  $c : (x, y) \in \mathcal{X} \times \mathcal{Y} \mapsto c(x, y) \in \mathbb{R}$ .

**Solve:** Optimise the total transport cost

$$\text{OT}(\mu, \nu) = \min_{T \in M_{X,Y}} \sum_{x \in \mathcal{X}} c(x, T(x)), \quad (1)$$

where  $M_{X,Y} = \{T : \mathcal{X} \rightarrow \mathcal{Y}, \text{ s.t., } T_{\#}\mu = \nu\}$ .



<sup>1</sup>Monge, G. (1781). Mémoire sur la théorie des déblais et des remblais. De l'Imprimerie Royale.

# The transport map (aka the *pushforward* operator $T_{\#}$ )

$T$  transports mass from  $\mathcal{X}$  to  $\mathcal{Y}$ , meaning that for any subset  $A \in \mathcal{Y}$ , one has

$$\nu(A) = \mu(T^{-1}(A)), \quad (2)$$

where  $T^{-1}(A) = \{x \in \mathcal{X}, s.t. T(x) \in A\}$  is the preimage of  $A$  under  $T$ .

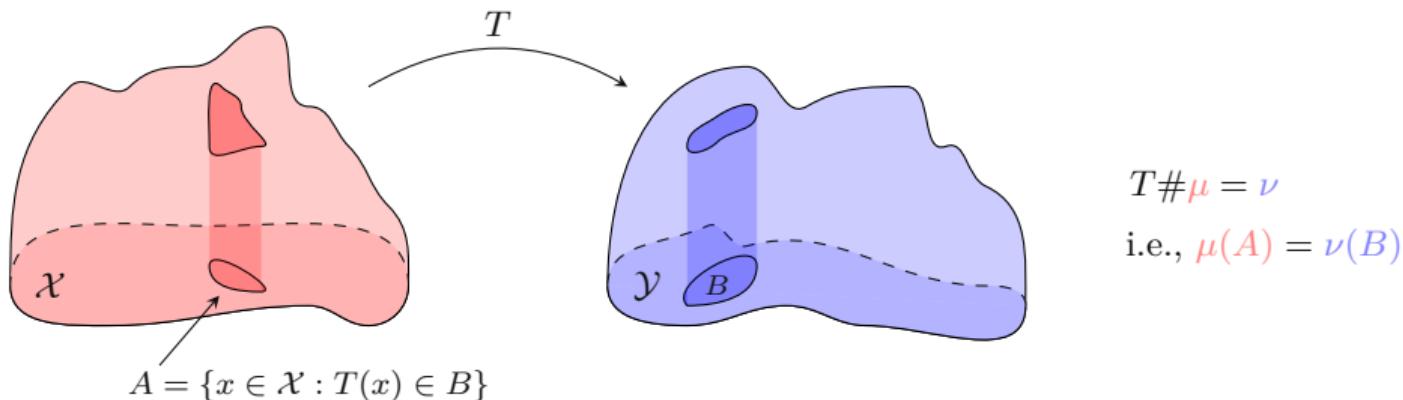


Figure adapted from Thorpe's book.<sup>2</sup>

<sup>2</sup>Infinite thanks to Elsa Cazelles (IRIT, CNRS) for kindly sharing these beautiful `tikz` figures.

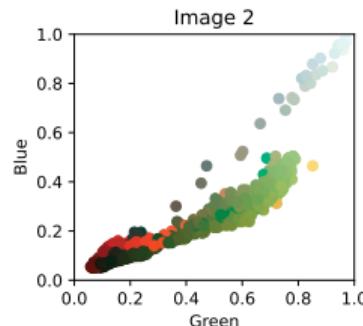
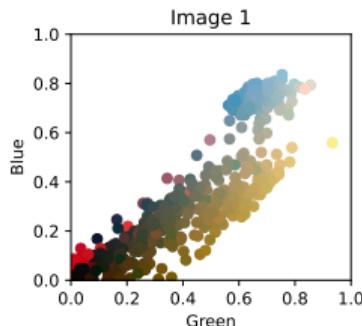
# Example 1: Colour transfer

## Original images



## Histograms

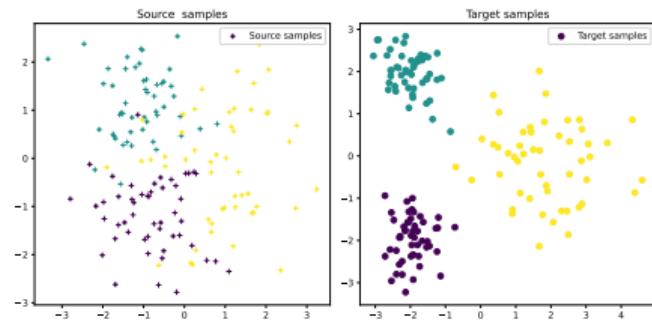
## Histograms



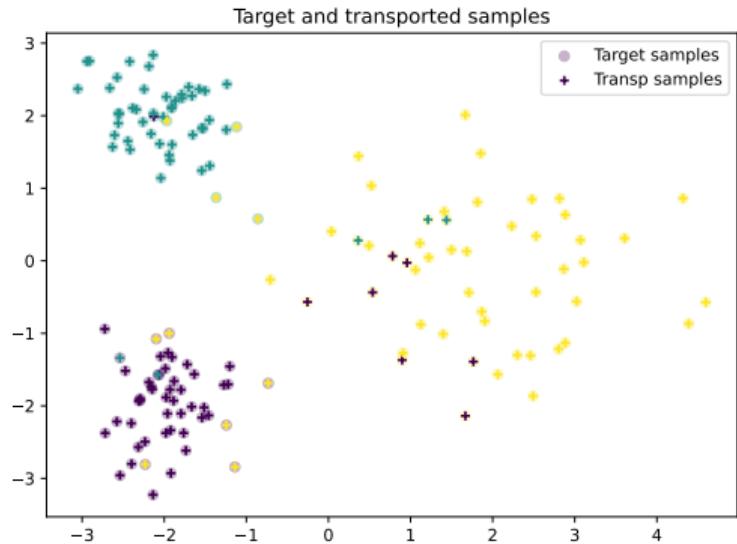
[Notebook: Colour\\_transfer.ipynb](#)

# Example 2: Domain adaptation

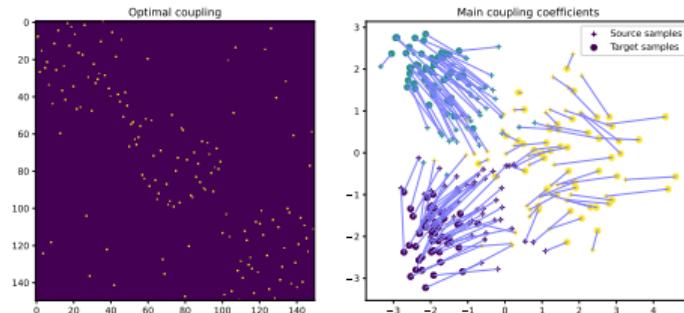
## Original images



## Histograms

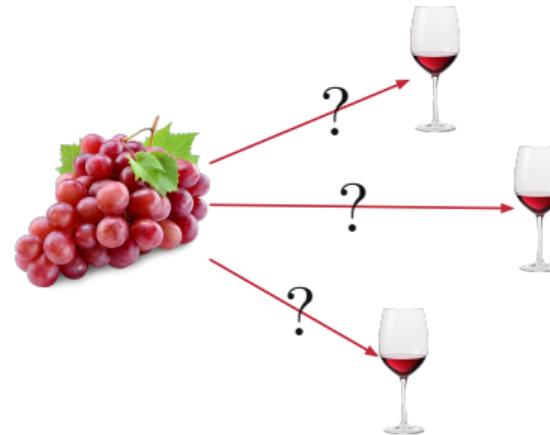
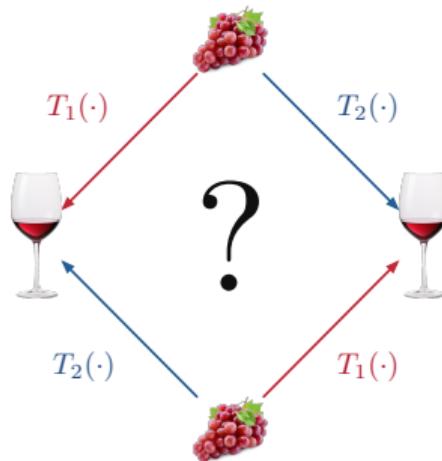


## Histograms



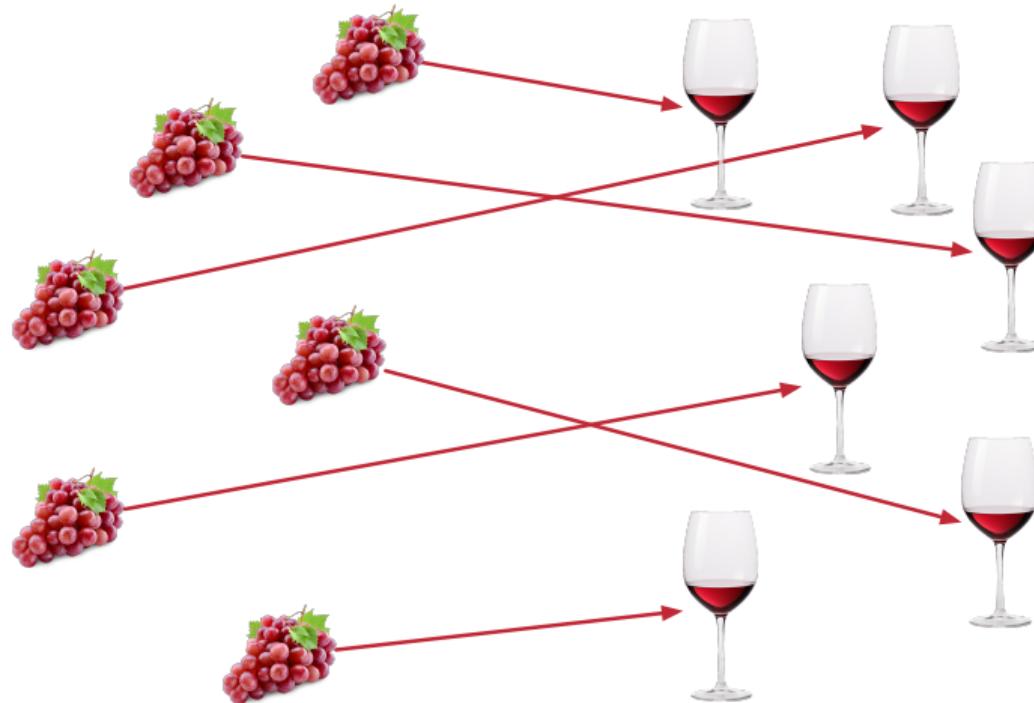
[Notebook: Domain\\_adaptation.ipynb](#)

# Neither existence nor uniqueness is guaranteed

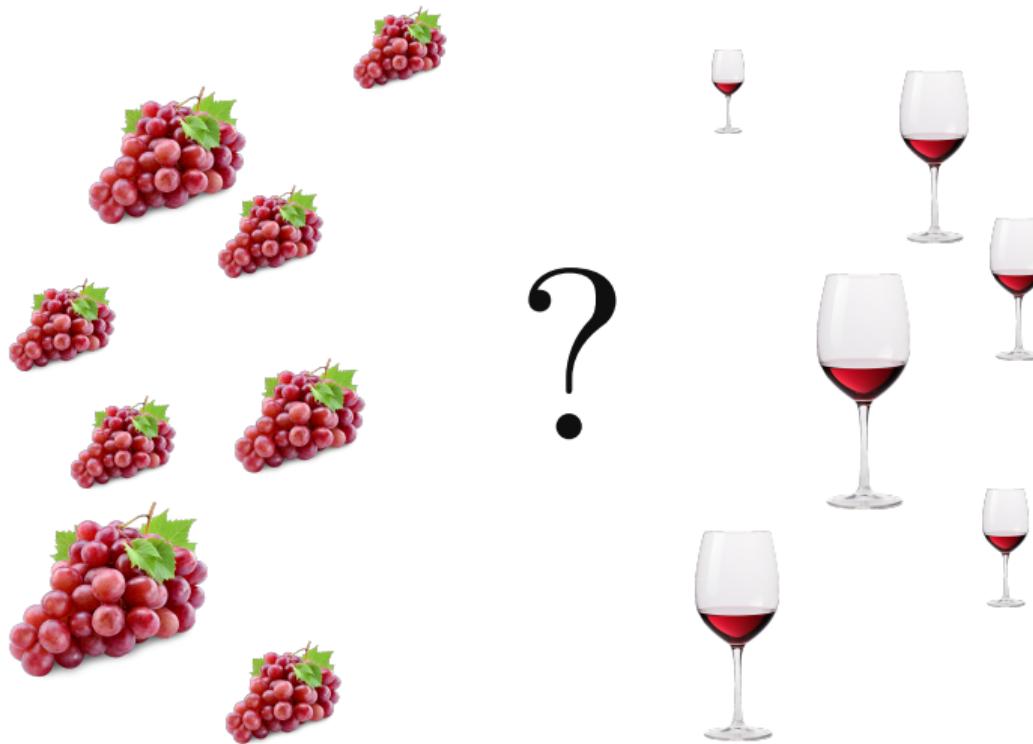


**Observation:** In the two examples above, each sample *weights the same*, i.e., pixels, class instances. In some cases, we might have *weighted samples*. In such cases, **Monge's map** might be unable to transport the mass.

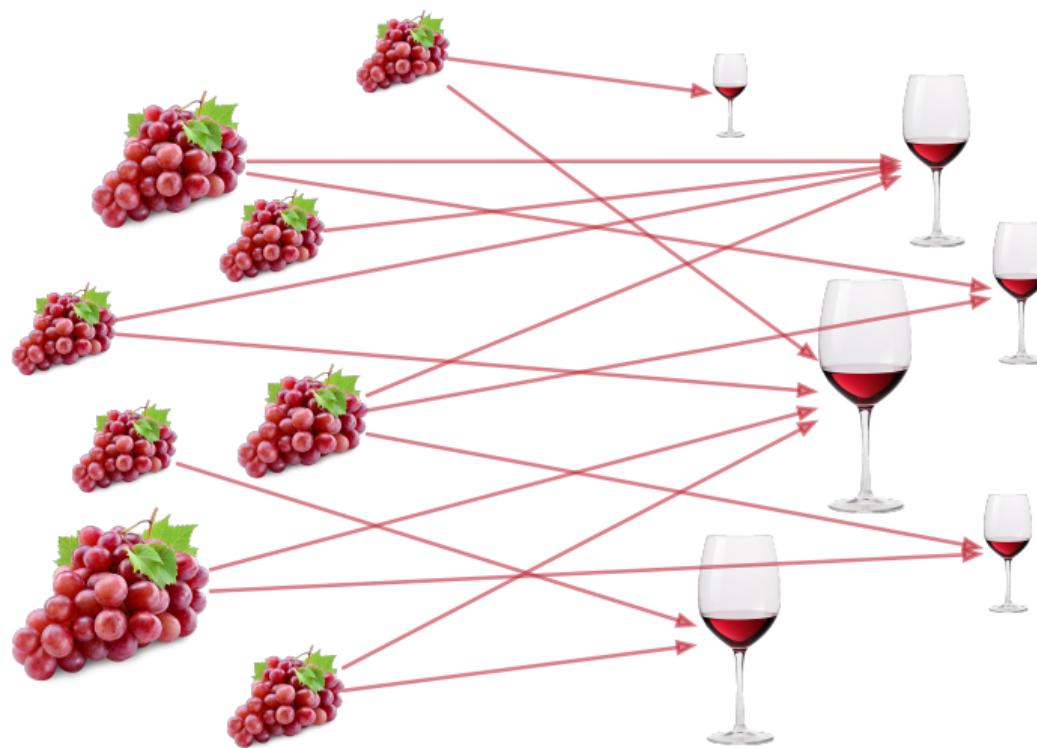
# Kantorovich formulation: mass splitting



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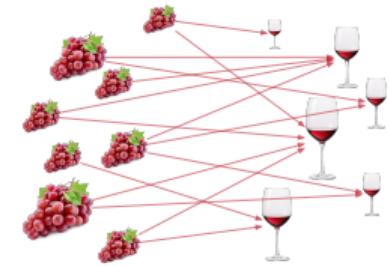
# Kantorovich formulation: mass splitting



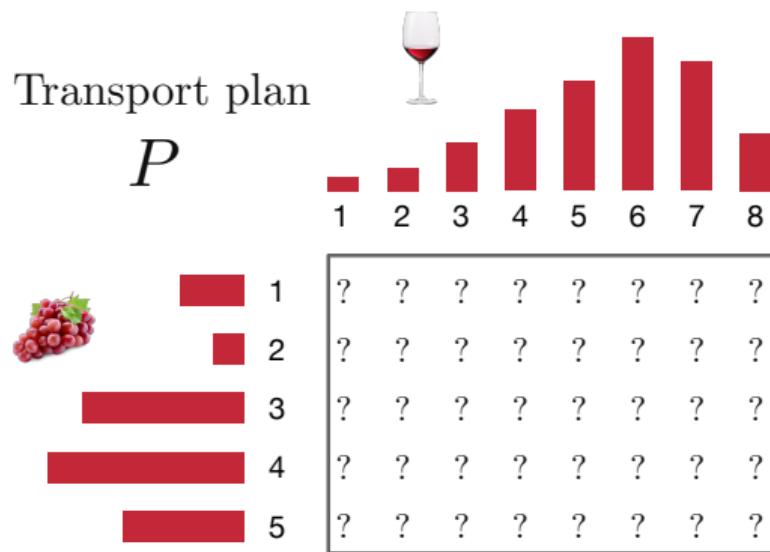
# Transport plan

$$\text{OT}(\mu, \nu) = \inf_{P \in \Pi_{\mu, \nu}} \langle P, C \rangle = \sum_{i,j}^{n,m} C_{ij} P_{ij}$$

where  $\Pi_{\mu, \nu} \langle P, C \rangle = \{P \in [0, 1]^{m \times n} : \sum_{i=1}^m P_{ij} = \nu_j, \sum_{j=1}^n P_{ij} = \mu_i\}$



Transport plan



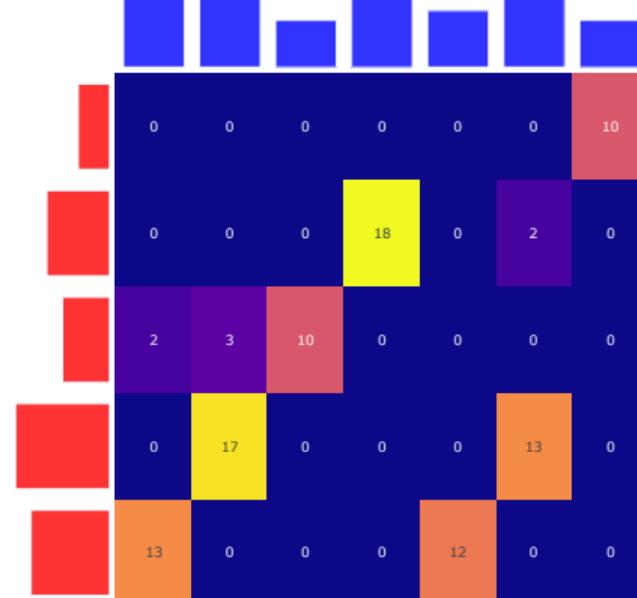
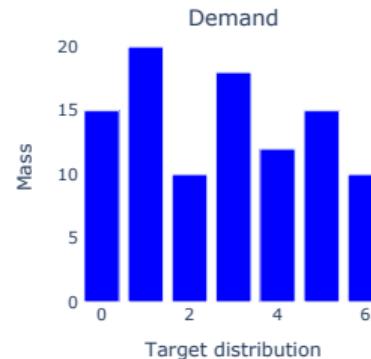
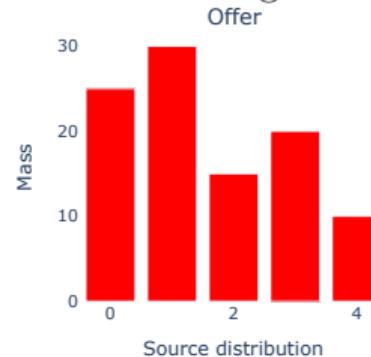
Cost Matrix

$C$

	1	2	3	4	5	6	7	8
1	\$	\$	\$	\$	\$	\$	\$	\$
2	\$	\$	\$	\$	\$	\$	\$	\$
3	\$	\$	\$	\$	\$	\$	\$	\$
4	\$	\$	\$	\$	\$	\$	\$	\$
5	\$	\$	\$	\$	\$	\$	\$	\$

## Example 3: Discrete Kantorovich plan

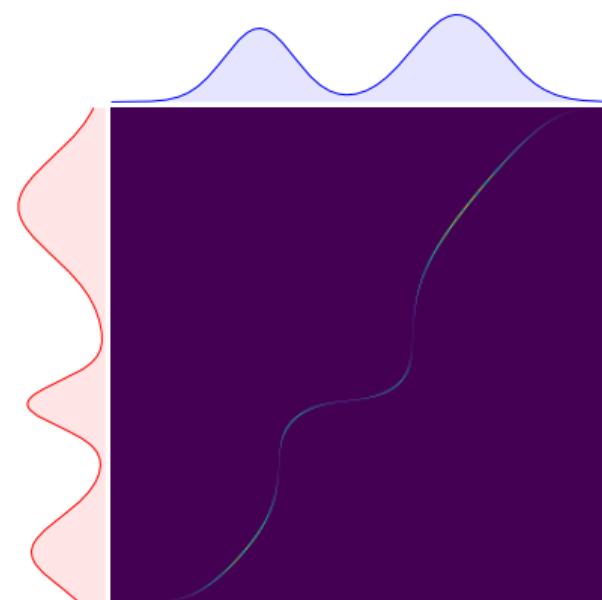
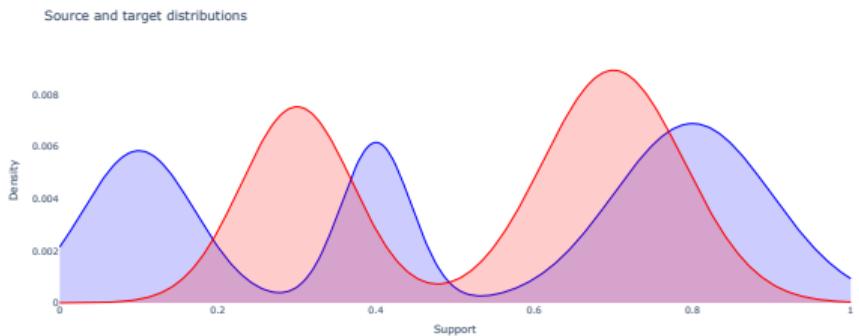
Let consider the following source and target distributions



Notebook: [kantorovich.ipynb](#)

## Example 4: Continuous Kantorovich plan

Let us now consider two distributions over a continuous support



Observe that the plan remained *sparse*, i.e., the mass did not spread much

This motivates the following results

[Notebook: kantorovich.ipynb](#)

# Observations

- Let us consider a cost  $c(x, y) = |x - y|^p, p \geq 1$ . Then, if  $\mu$  and  $\nu$  are absolutely continuous wrt the Lebesgue measure, the Kantorovich problem has a unique solution. Furthermore, this solution is the same solution of the Monge problem.
- If  $p = 2$ , the optimal map is the gradient of a convex function
- In some cases the optimal plan will require to split mass (e.g., in the case of atomic measures) and thus Monge's solution may fail to exist.
- Luckily, from a (Kantorovich) transport plan we can always extract a transport map, e.g., via the barycentric projection

# Dual formulation

Recall the primal formulation:  $\text{OT}(\mu, \nu) = \inf_{\pi \in \Pi(\mu, \nu)} \iint c(x, y) d\pi(x, y)$

## Dual problem

$$\text{OT}(\mu, \nu) = \sup_{(\phi, \psi) \in \Phi_c} \left( \int_{\mathcal{X}} \phi d\mu + \int_{\mathcal{X}} \psi d\nu \right),$$

where

$$\Phi_c := \{(\phi, \psi) \in L_1(\mu) \times L_1(\nu), \text{ s.t. } \phi(x) + \psi(y) \leq c(x, y)\}.$$

- $\phi$  and  $\psi$  are scalar function also known as **Kantorovich potentials**
- Primal-dual relationship: the support of  $\pi \in \Pi^*(\mu, \nu)$  is such that  $\phi(x) + \psi(y) = c(x, y)$ .

In the discrete setting:

$$\int_{\mathcal{X}} \phi d \left( \sum_{i=1}^n \mu_i \delta_{x_i} \right) + \int_{\mathcal{X}} \psi d \left( \sum_{j=1}^m \nu_j \delta_{y_j} \right) = \sum_{i=1}^n \mu_i \underbrace{\phi(x_i)}_{\alpha_i} + \sum_{j=1}^m \nu_j \underbrace{\psi(y_j)}_{\beta_j}$$

and  $\Phi_c$  becomes  $\{(\alpha, \beta) \in \mathbb{R}^n \times \mathbb{R}^m \text{ s.t. } \alpha_i + \beta_j \leq c(x_i, y_j)\}$

# Interpretation of Kantorovich duality (discrete)

$$\text{OT}(\mu, \nu) = \min_{\pi \in \Pi(\mu, \nu)} \langle C, \pi \rangle = \max_{(\alpha, \beta) \in D_c} \langle \alpha, \mu \rangle + \langle \beta, \nu \rangle$$

with

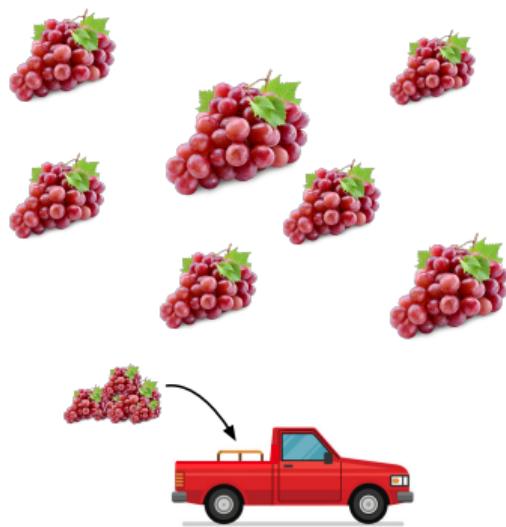
$$D_c := \{(\alpha, \beta) \in \mathbb{R}^n \times \mathbb{R}^m \text{ such that } \forall (i, j) \in \{1, \dots, n\} \times \{1, \dots, m\}, \alpha_i + \beta_j \leq C_{ij}\}$$



# Intuition: the shipper's problem

One vendor sets the following:

- $\alpha_i$  = price for **loading** a kilo of grapes at place  $x_i$  (no matter which plan it goes)
- $\beta_j$  = price for **unloading** a kilo of grapes at place  $y_j$  (no matter from which vineyard it came from)



## Intuition: the shipper's problem

- There are exactly  $\mu_i$  units at vineyard  $x_i$  and  $\nu_j$  needed at plant  $y_j$ ; the vendor asks the price (that she wants to maximize!)

$$\langle \alpha, \mu \rangle + \langle \beta, \nu \rangle$$

- Negative price are allowed!
- Does the vendor have a competitive offer? Her pricing scheme implies that transferring one kilo of grapes from vineyard  $x_i$  to plant  $y_j$  costs exactly  $\alpha_i + \beta_j$ .

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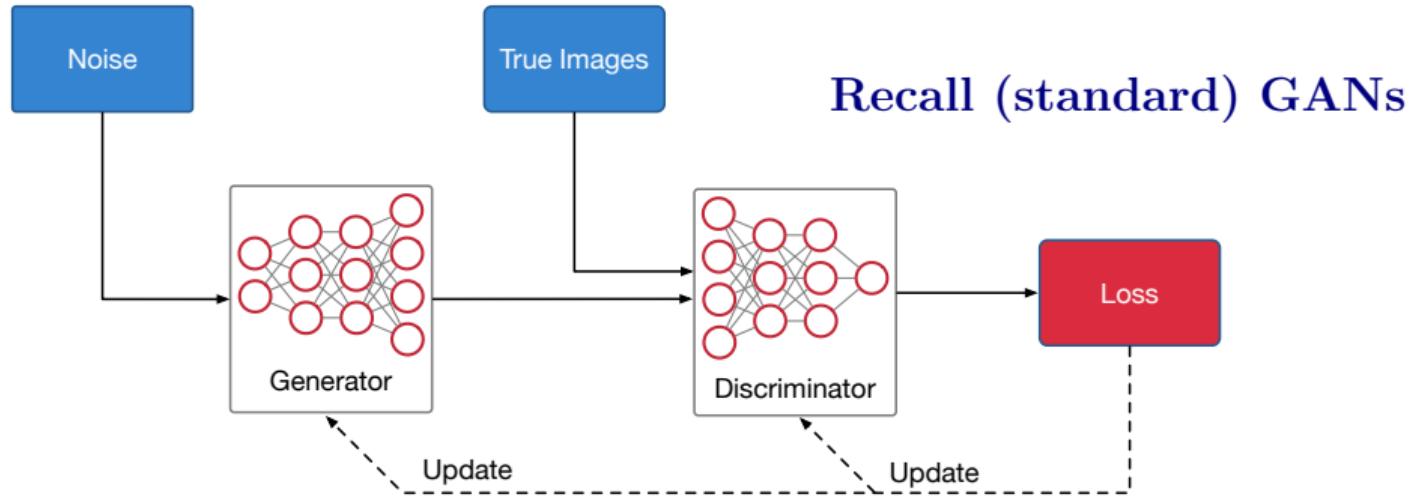
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- Negative price are allowed!
- Does the vendor have a competitive offer? Her pricing scheme implies that transferring one kilo of grapes from vineyard  $x_i$  to plant  $y_j$  costs exactly  $\alpha_i + \beta_j$ .
- Recall the primal problem: the cost of shipping one unit from  $x_i$  to  $y_j$  is  $C_{i,j}$ .
- Feasible deal for the vendor requires that  $\alpha_i + \beta_j \leq C_{i,j}$ .
- The winery checks that the vendor proposition is a better deal by

$$\sum_{i,j} \pi_{ij} C_{ij} \geq \sum_{i,j} \pi_{ij} (\alpha_j + \beta_j) = \left( \sum_i \alpha_i \sum_j \pi_{ij} \right) + \left( \sum_j \beta_j \sum_i \pi_{ij} \right) = \langle \alpha, \mu \rangle + \langle \beta, \nu \rangle$$

Critically, when  $c(x, y) = |x - y|$ ,  $\alpha = -\beta$ , therefore  $\text{OT}(\mu, \nu) = \max_{\alpha} \langle \alpha, \mu \rangle - \langle \alpha, \nu \rangle$

## Example 5: Wasserstein GANs



$$\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{\text{data}}(x)}[\log D(x)] + \mathbb{E}_{z \sim p_z(z)}[\log(1 - D(G(z)))]$$

Notice the remarkable similarity between the objectives of the (dual) OT formulation and GANs

## Example 5: Wasserstein GANs

GANs vs WGANs: Implementation details

- Discriminator loss no longer a likelihood fn
- Optimised with RMSProp
- Loss for  $D$  and  $G$  have the same form (Kantorovich potential,  $p = 1$ )
- Discriminator's inner loop training  $n_{\text{critic}}$  no longer equal to 1
- Learned parameters are clipped to ensure  $\|f\|_L = 1$



GAN



WGAN

Notebooks: [gan.ipynb](#) & [wgan.ipynb](#)

# Solving discrete OT

Let  $\mu = \sum_{i=1}^n \delta_{x_i}$  and  $\nu = \sum_{j=1}^m \delta_{y_j}$

$$\pi^* \in \arg \min_{\pi \in \Pi(\mu, \nu)} \langle C, \pi \rangle$$

- It's a linear problem : it can be rewritten in a vectorial form  $\min_{t \geq 0} F(t) = c^T t$
- It has linear constraint  $\pi \mathbb{1}_m = \mu$  and  $\pi^T \mathbb{1}_n = \nu$

$\implies$  Linear problem + linear constraints ( $(n+m) \times nm$  matrix) : solved in  $\mathcal{O}(n^3 \log(n))$  times

$\implies$  Need for solvers that provide approximate solutions! See [Peyré et Cuturi 2019]

# Regularization of OT

$$\pi_\varepsilon = \arg \min_{\pi \in \mathbb{R}_+^{n \times m}} \langle C, \pi \rangle + \varepsilon \Omega(\pi)$$

Advantages of regularizing the optimization problem:

- Fast algorithms to solve the OT problem.
- Encode prior knowledge on the data.
- For statistical purposes : smooth the distance estimation
- Better posed problem (convexity, stability).

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Regularization terms :

- Entropic regularization [Cuturi, 2013]
- KL, Itakura Saito,  $\beta$ -divergences, [Papadakis & Papadakis, 2018]

# Entropy regularized OT [Cuturi, 2013]

The solution of

$$\text{OT}(\mu, \nu) = \min_{\pi \in \Pi(a, b)} \langle C, \pi \rangle + \varepsilon \sum_{i,j} \pi_{ij} \log(\pi_{ij})$$

is of the form

$$\pi_\varepsilon^* = \text{diag}(u) \exp\left(-\frac{C}{\varepsilon}\right) \text{diag}(v)$$

- From Sinkhorn theorem [Sinkhorn, 1964], we get that  $\text{diag}(u)$  and  $\text{diag}(v)$  exist and are unique.
- Sinkhorn-Knopp algorithm [Knight, 2008] allows to solve it efficiently

## Part II

# The Wasserstein distance and metric properties

# OT lifts a distance from the ground

A family of distances between measures

The Kantorovitch problem

$$P^* \in \inf_{P \in \Pi_{\mu, \nu}} \langle P, C \rangle = \sum_{i,j}^{n,m} C_{ij} P_{ij}$$

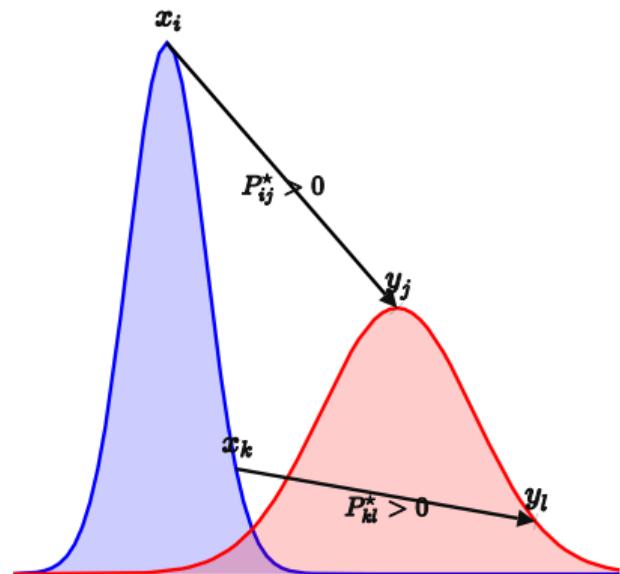
allows defining the **Wasserstein distance** of order  $p$

$$W_p^p(\mu, \nu) = \langle P^*, C \rangle$$

where the moving cost  $c(x, y) = d(x, y)^p = \|x - y\|^p$ .

It is often depicted as an “horizontal” distance

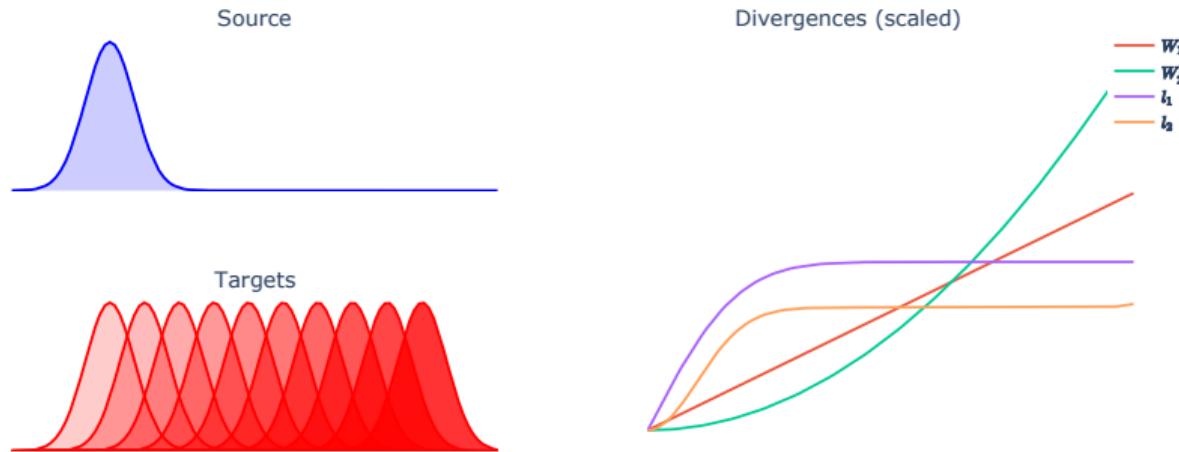
- ✓ symmetry
- ✓ identity of indiscernibles
- ✓ triangular inequality



[Notebook: Horizontal distance.ipynb](#)

# The Wasserstein distance (vs others)

- Does not need overlapping support (as KL)
- Determines the *degree of dissimilarity* between distributions



[Notebook: Wasserstein\\_distance.ipynb](#)

# On the suitability of $W_p$ for learning

- Thus far, we have referred to *spaces of probability functions*, but we are interested in applying  $W_p$  on spaces of **generative models**.
- Learning in such a space requires, more than a distance, a notion of **convergence**
- Consider  $\mu_{\text{data}}$  to be the true data distribution. We want to find a model  $(P_\theta)_{\theta \in \Theta}$  such that  $P_\theta \rightarrow \mu_{\text{data}}$ , or equivalently,  $D(\mu_{\text{data}}, P_\theta) \rightarrow 0$  — for a **reasonable** divergence  $D$ .

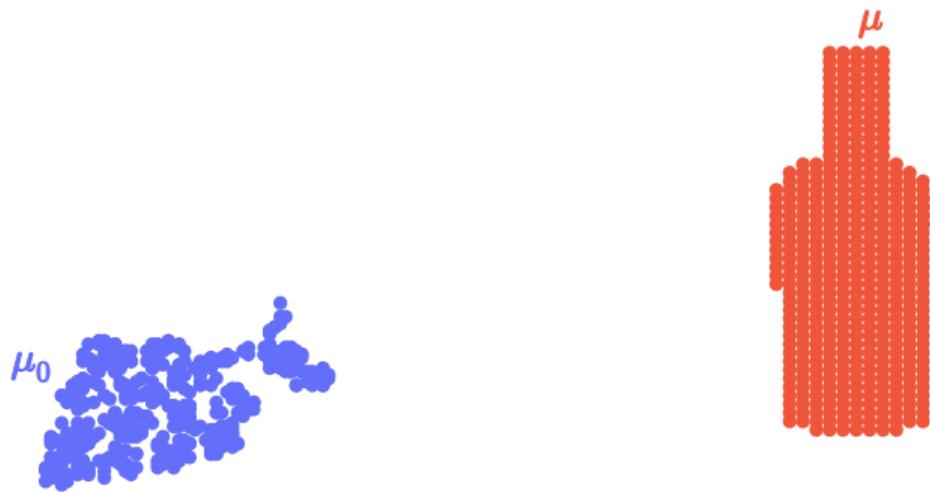
**Discussion:** Consider  $\delta_{x_0}$  and  $\delta_{x_i}, x_i \rightarrow x_0$

## Example 6: Gradient flows on Wasserstein space

Wasserstein space  $\mathbb{W}_p$ : space endowed with the distance  $W_p$

- In the space  $\mathbb{W}_p(\mathbb{R}^d)$ , we have  $W_p(\mu_n, \mu) \rightarrow 0$  iff  $\mu_n \rightarrow \mu$  (weak topology)

Consider the loss  $W_2^2(\mu_t, \mu)$ . The figure below shows how a distribution  $\mu_0$  evolves under de application of gradient flow of this loss.



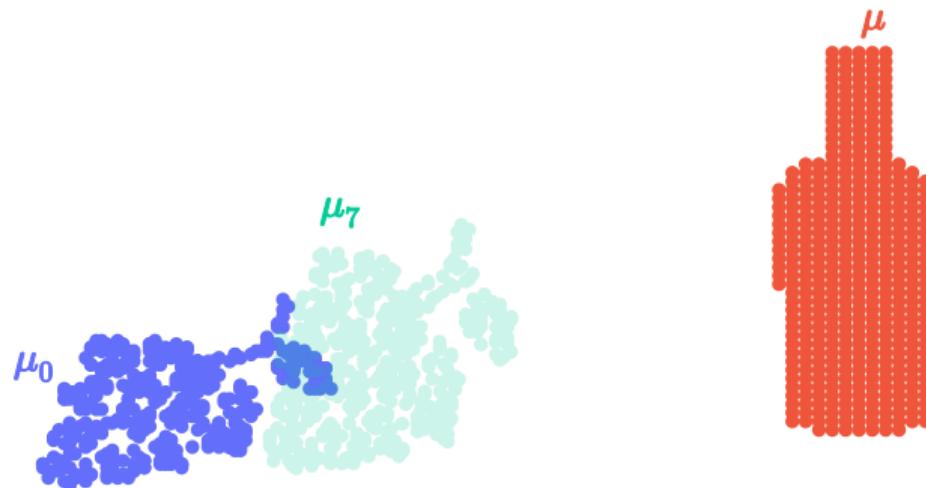
Notebook: Wasserstein Gradient Flows.ipynb

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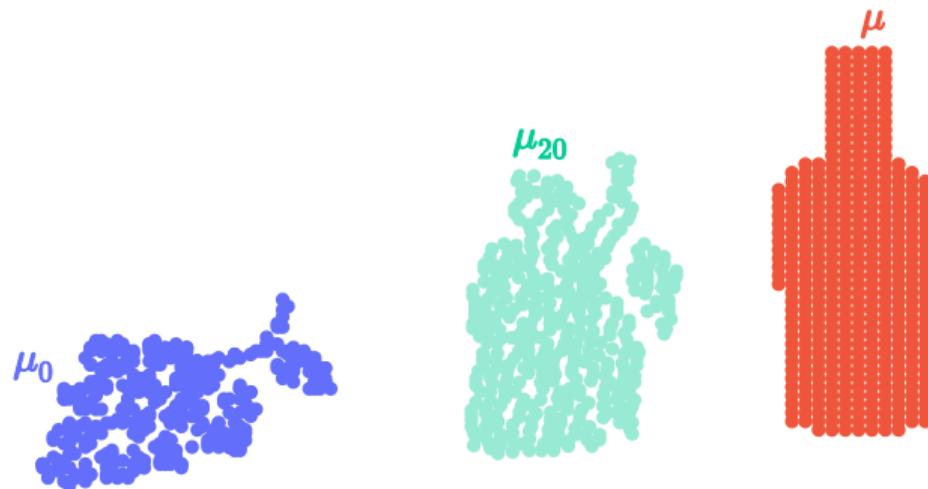
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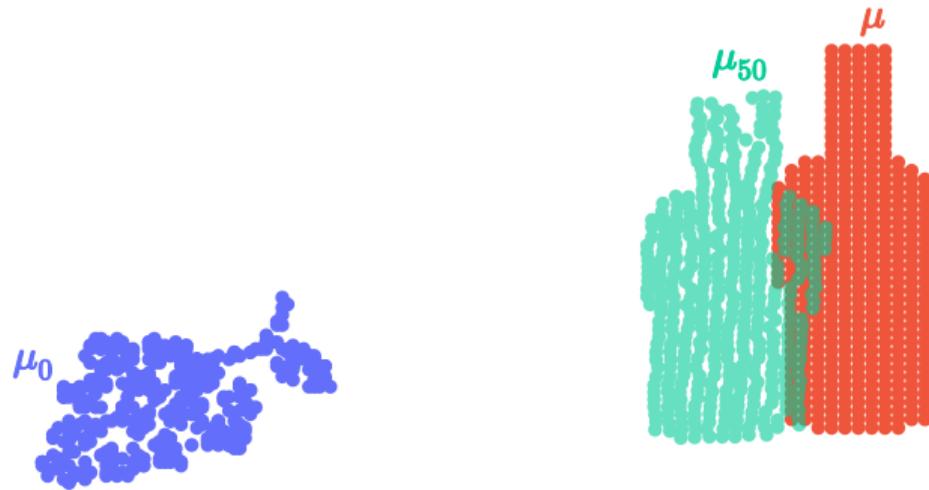
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- In the space  $\mathbb{W}_p(\mathbb{R}^d)$ , we have  $W_p(\mu_n, \mu) \rightarrow 0$  iff  $\mu_n \rightarrow \mu$  (weak topology)

Consider the loss  $W_2^2(\mu_t, \mu)$ . The figure below shows how a distribution  $\mu_0$  evolves under de application of gradient flow of this loss.



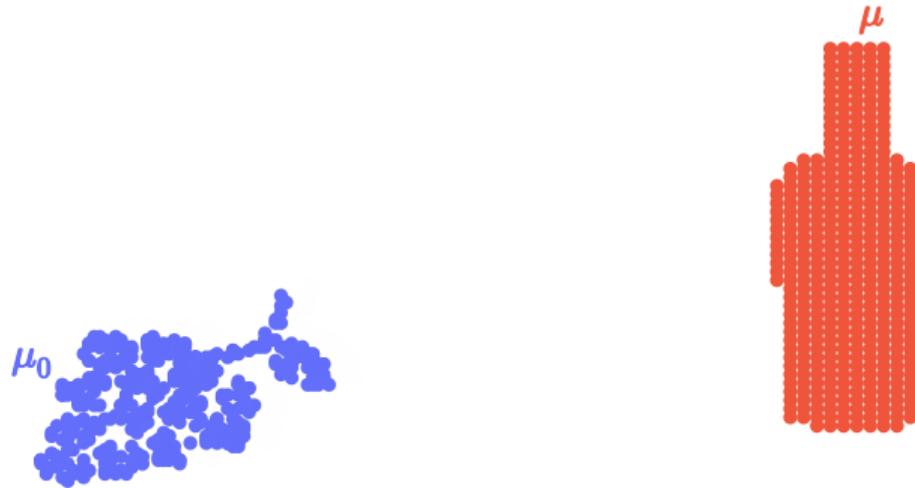
Notebook: Wasserstein Gradient Flows.ipynb

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Notebook: Wasserstein Gradient Flows.ipynb

# Geodesic paths between distributions

A geodesic generalizes the concept of a straight line between two points

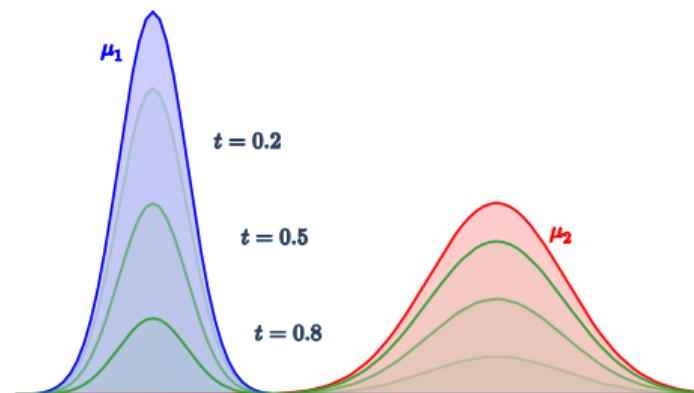


It is a curve that represents the shortest path between two manifolds

Euclidean space with a  $l_2$  distance is a **geodesic space**

$$\forall t \in [0, 1], \quad \mu^{1 \rightarrow 2}(t) = t\mu_2 + (1 - t)\mu_1$$

Allows “vertical” interpolation between the distributions



[Notebook: Wasserstein Geodesics.ipynb](#)

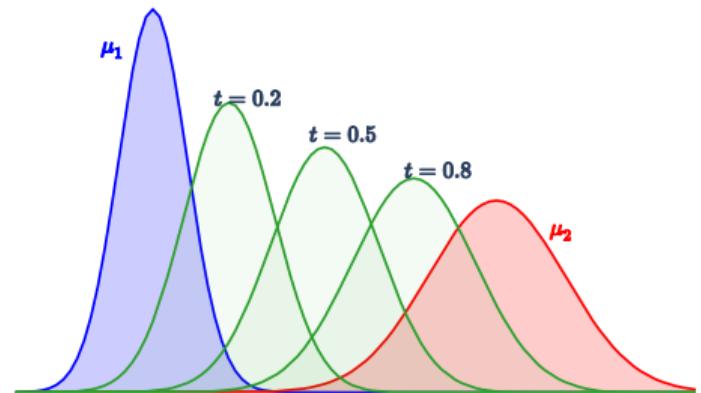
# Geodesic properties of the Wasserstein space

$\mathbb{W}_p$  is a **geodesic space**

- Given a Monge map  $T$  between  $\mu_1$  and  $\mu_2$  such that  $T_{\#}\mu_1 = \mu_2$ , a geodesic curve  $\mu^{1 \rightarrow 2}$  is

$$\forall t \in [0, 1], \quad \mu^{1 \rightarrow 2}(t) = (tT + (1-t)\text{Id})_{\#}\mu_1$$

- It represents the shortest path (on the Wasserstein space  $\mathbb{W}_p$ ) between  $\mu_1$  and  $\mu_2$
- Allows “horizontal” interpolation between the distributions



Notebook: Wasserstein Geodesics.ipynb

# The Wasserstein barycenter

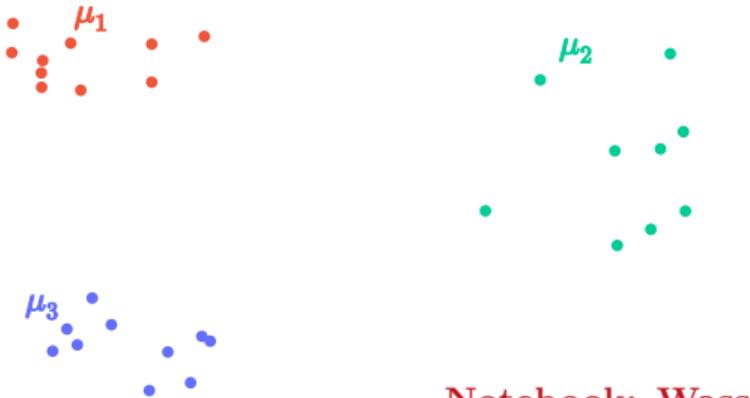
Given a set of distributions  $\mu_s$ , compute:

$$\bar{\mu} = \arg \min_{\mu} \sum_{i=1}^s \lambda_i W_p^p(\mu, \mu_i)$$

where  $\lambda_i > 0$  and  $\sum_{i=1}^s \lambda_i = 1$ .

Generalizes the interpolation between more than 2 measures.

For discrete measures  $\mu = \sum_{i=1}^n a_i \delta_{x_i} \Rightarrow$  we can fix the weights  $a_i$  and/or the support  $x_i$ .



[Notebook: Wasserstein barycenter.ipynb](#)

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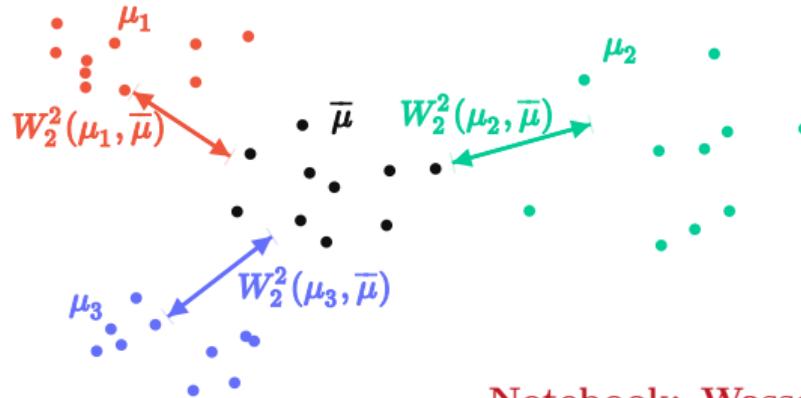
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# The Wasserstein barycenter

Example on averaging over images

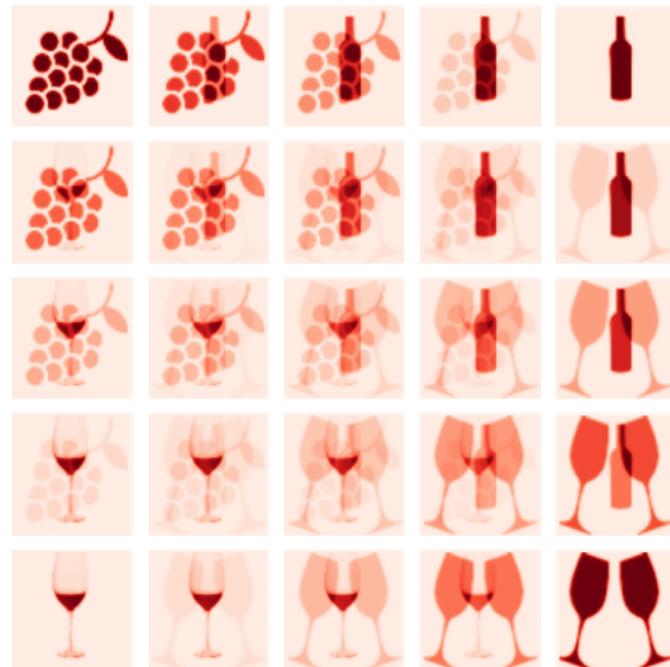


Figure 1: In the Euclidean space

Notebook: [Wass bary 4 distribs.ipynb](#)

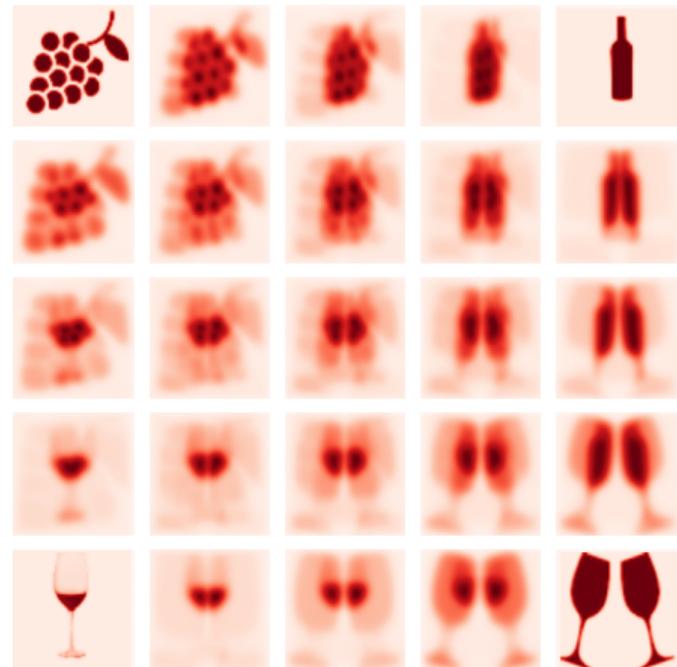


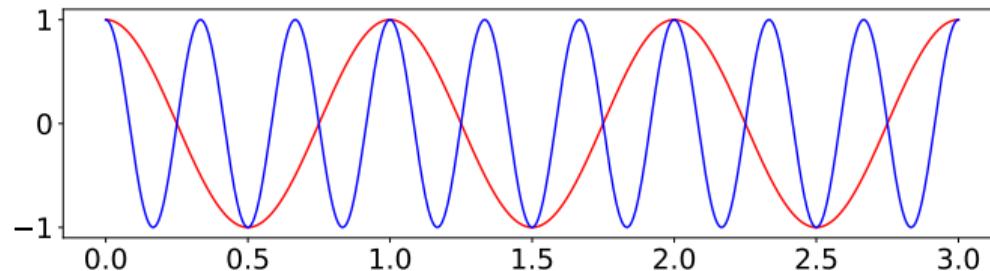
Figure 2: In the Wasserstein space

# Part III

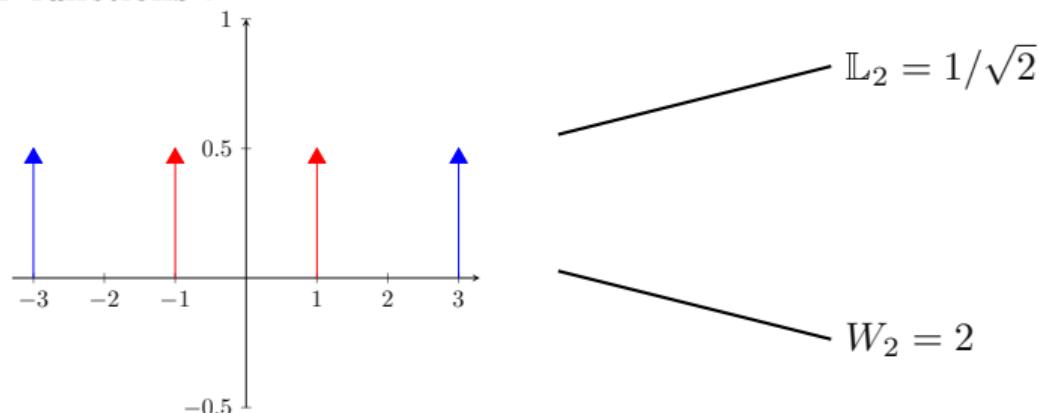
## OT for time series: The Wasserstein-Fourier distance

# Applying the Wasserstein distance to time series

Two cosine signals with frequencies 1 and 3.



The associated PSD functions .



# Definition: The Wasserstein-Fourier distance

## Definition

For two signals  $x$  and  $y$  belonging to two different classes of time series, we denote by

- $[x]$  and  $[y]$  their respective class
- $s_x$  and  $s_y$  their respective normalised PSD (NPSD)

We define the proposed *Wasserstein-Fourier* (WF) distance:

$$\text{WF}([x], [y]) = W_2(s_x, s_y).$$

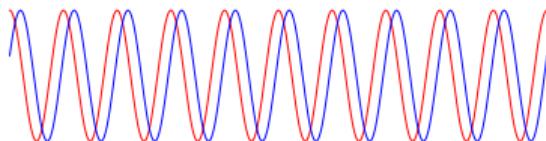
## Theorem

*WF is a distance over the space of equivalence classes of time series sharing the same NPSD.*

E. Cazelles, A. Robert & **F. Tobar**, The Wasserstein-Fourier Distance for Stationary Time Series. *IEEE Trans. on Signal Processing* 2021.

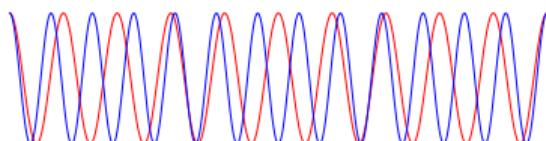
## Basics properties of the WF distance

Time shifting :  $x(t) = y(t - t_0)$ .



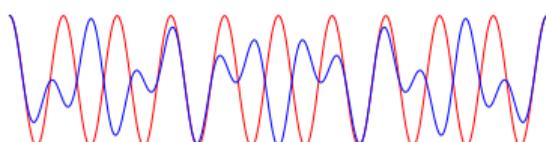
$$\text{WF}([x], [y]) = 0$$

Time scaling :  $x(t) = y(at), a > 0$ .



$$\text{WF}([x], [y]) = |a - 1|(\langle |Y|^2 \rangle_{s_y})^{\frac{1}{2}}$$

Frequency shifting :  $x(t) = e^{2i\pi\xi_0 t}y(t)$ .



$$\text{WF}([x], [y]) = |\xi_0|$$

# How to interpolate two time series?

**The usual  $\mathbb{L}_2$  path:** a superposition of two signals

$$x_\gamma(t) = \gamma \textcolor{red}{x_1(t)} + (1 - \gamma) \textcolor{blue}{x_2(t)}, \quad \gamma \in [0, 1],$$

**Example:** For EEG, the  $\mathbb{L}_2$  average of multiple responses to a common stimulus would probably convey little information about the true average response and it is likely to quickly vanish due to the random phases.

Toy example: The VF path i.e. Wasserstein interpolation in the frequency domain



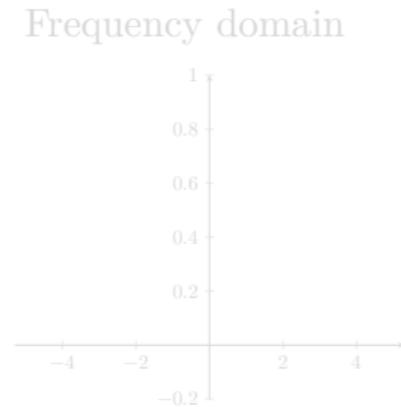
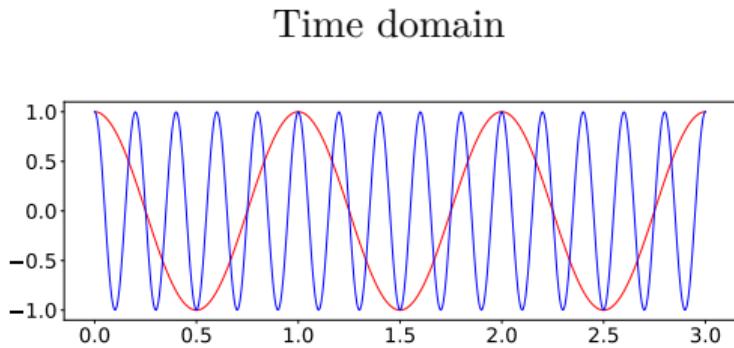
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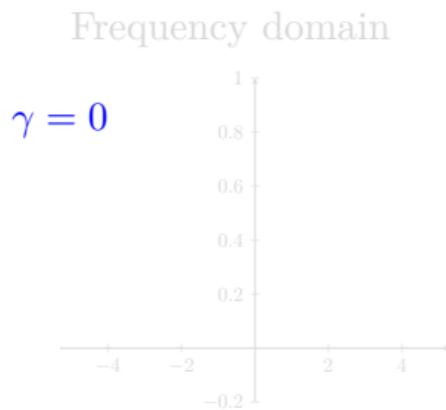
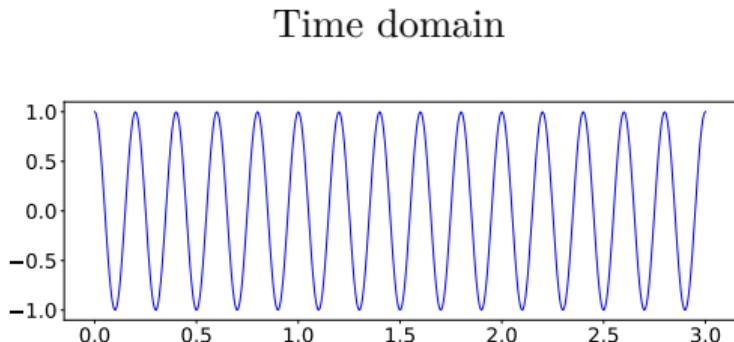
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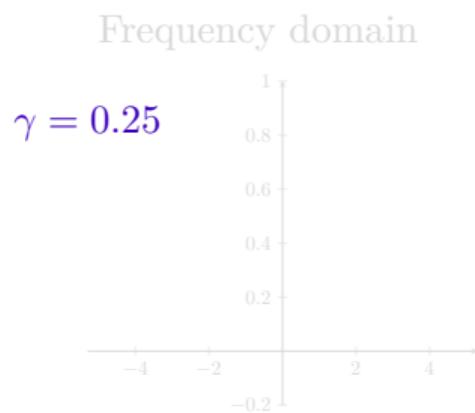
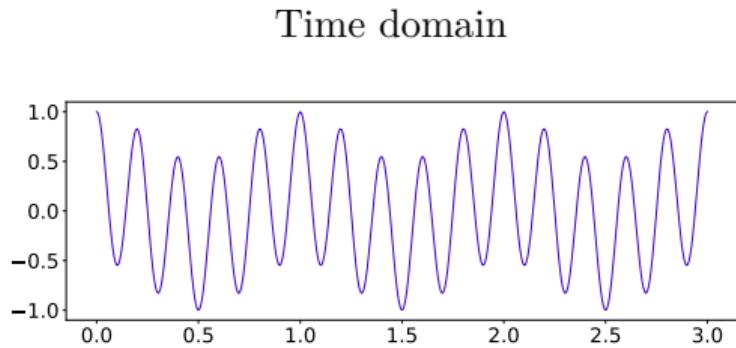
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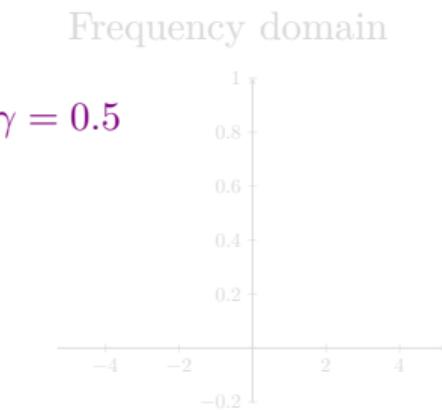
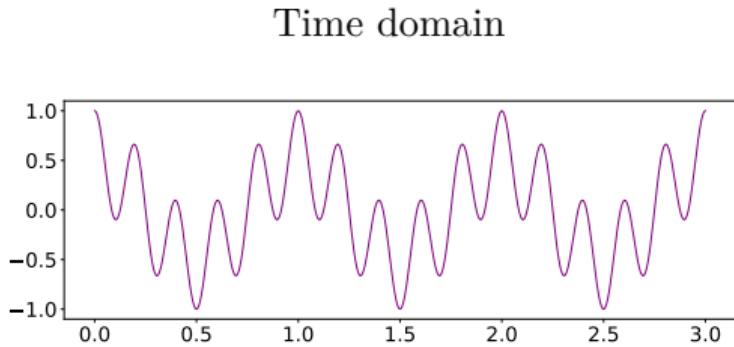
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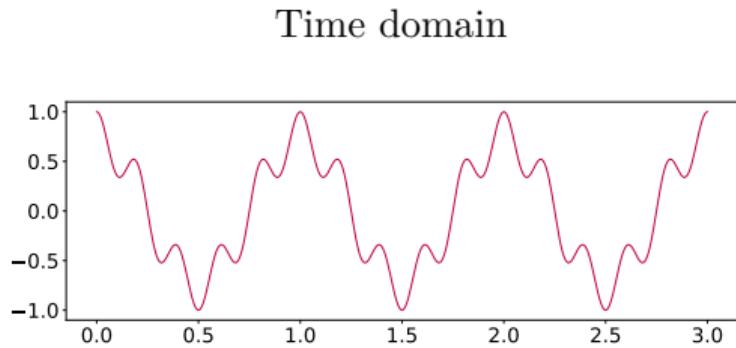
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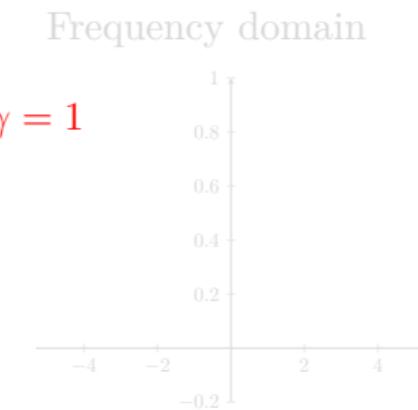
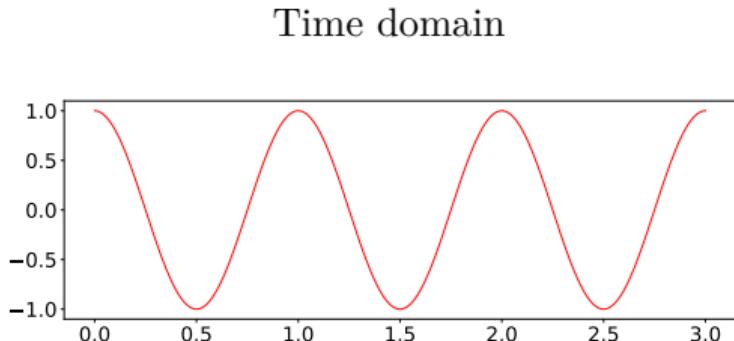
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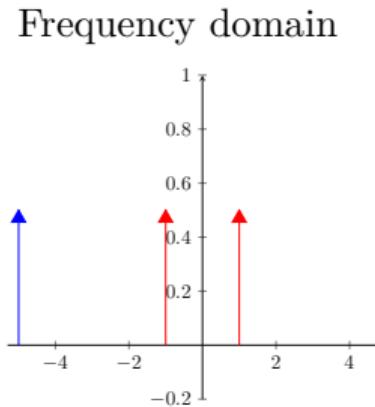
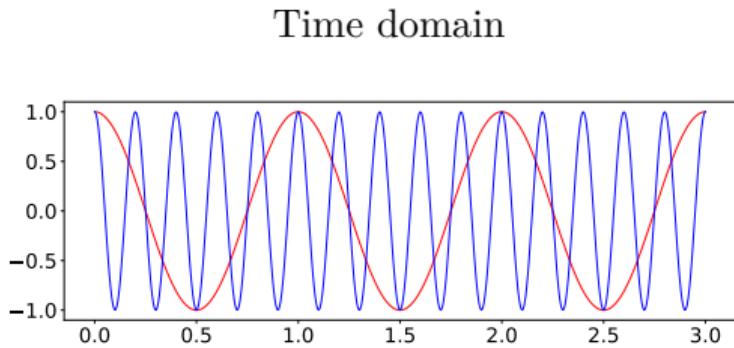
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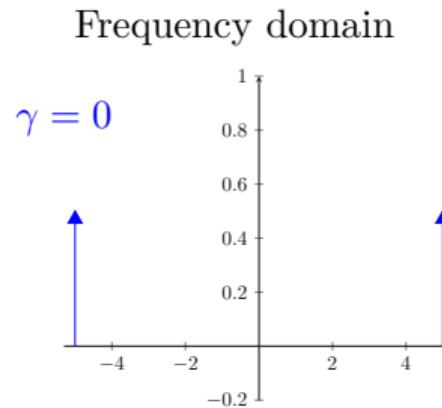
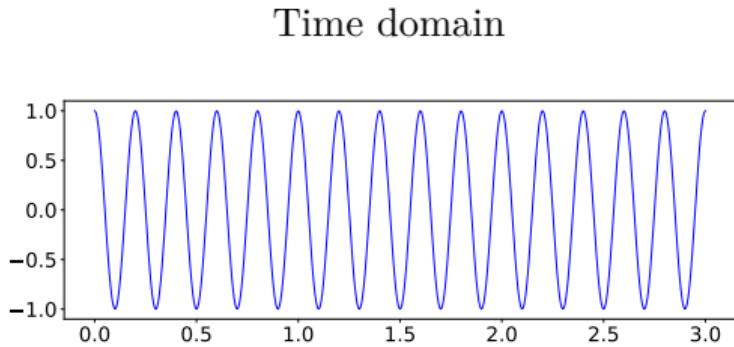
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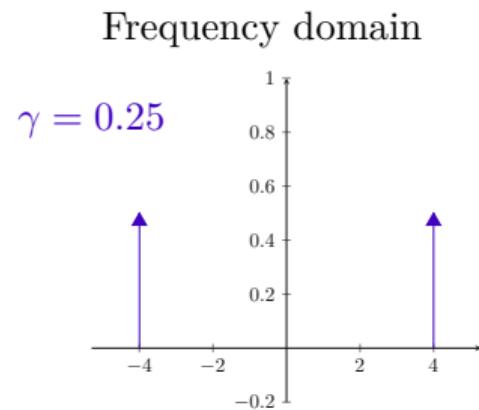
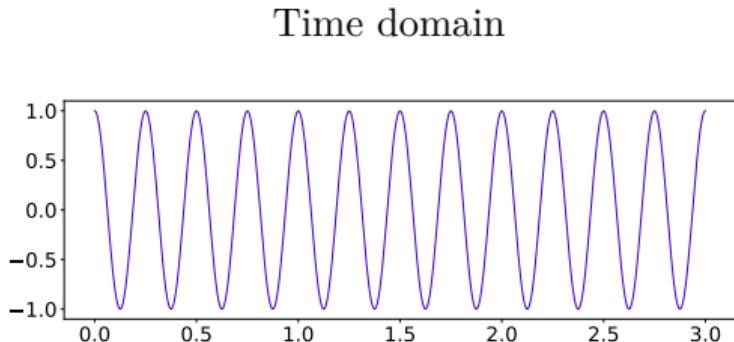
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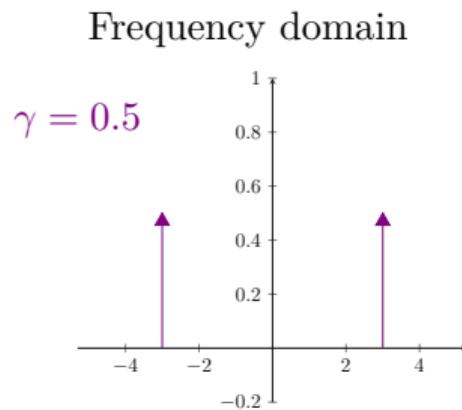
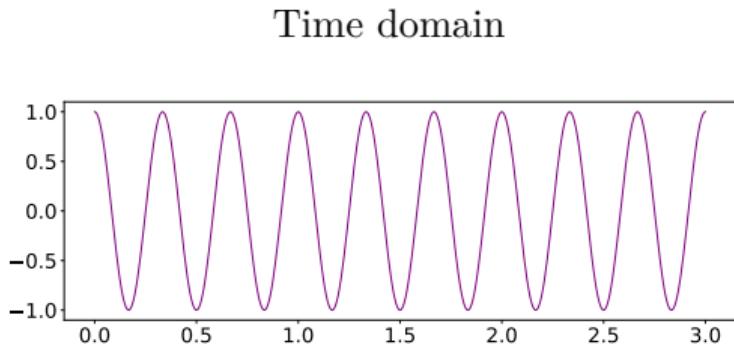
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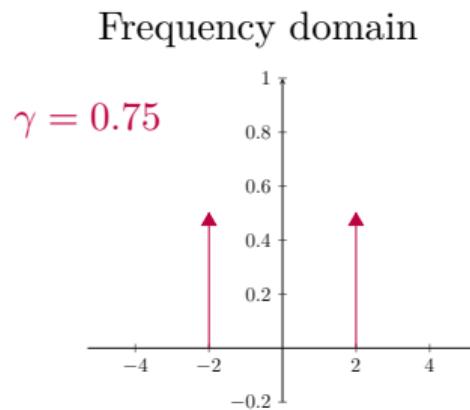
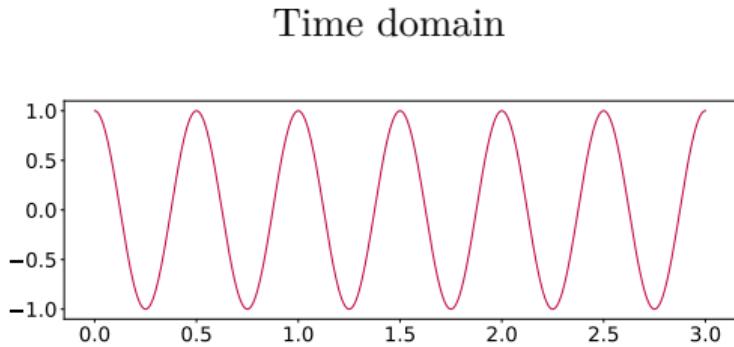
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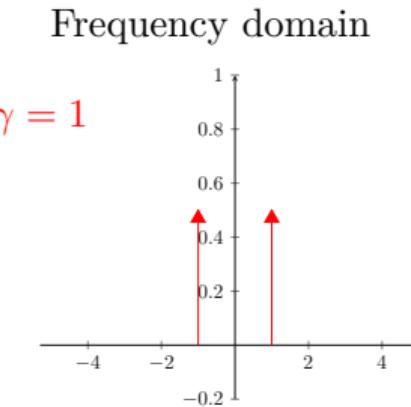
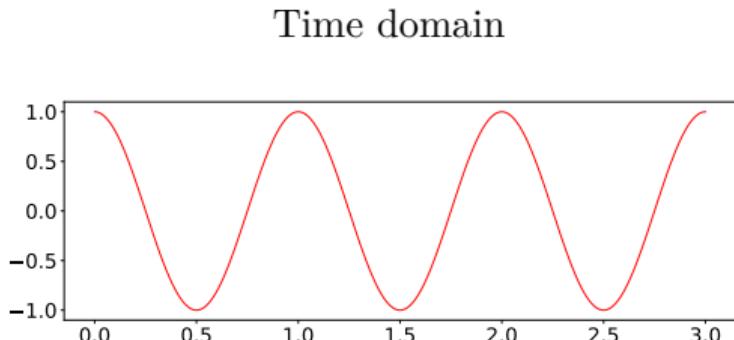
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# An interpolation path between two times series

Time domain

Frequency domain

NPSD

$x_1, x_2$

$s_1, s_2$

McCann's interpolant (or constant-speed geodesic, Ambrosio et. al (2008))  
 $(g_\gamma)_{\gamma \in [0,1]}$  between  $s_1$  and  $s_2$ .

Inverse Fourier transform

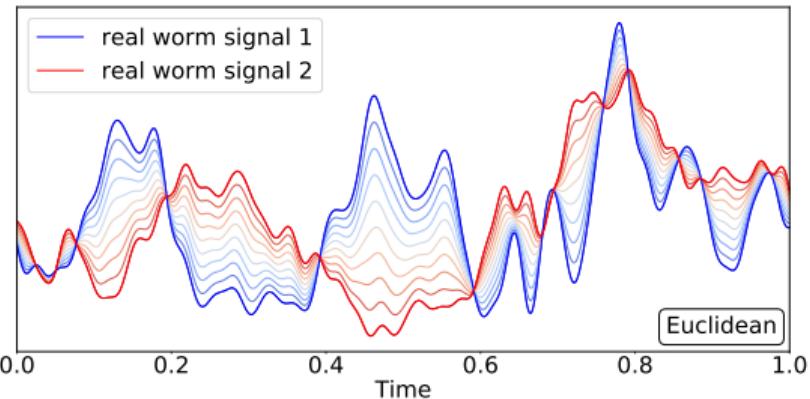
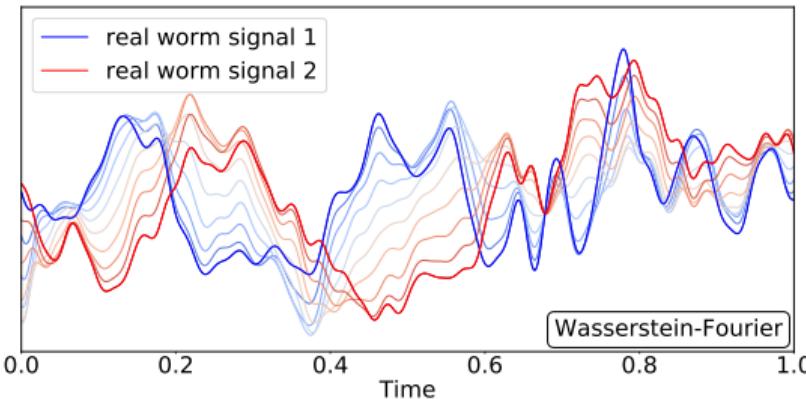
$(x_\gamma)_{\gamma \in [0,1]}$

Interpolant between  
 $x_1$  and  $x_2$

$g_\gamma = p_\gamma \# \pi^*, \gamma \in [0, 1]$

- $p_\gamma(u, v) = (1 - \gamma)u + \gamma v$ , for  $u, v \in \mathbb{R}$
- $\pi^*$  optimal transport plan between  $s_1$  and  $s_2$
- $\#$  = pushforward operator

## Example: interpolation for the *C. Elegans* database



10-step interpolation  $(x_\gamma)_{\gamma \in [0,1]}$  between two signals from the *C. elegans* database using the proposed WF distance (top) and the Euclidean distance (bottom): the true signals are shown in solid blue and red, while the interpolations are colour-coded with respect to  $\gamma$ .

# Logistic regression of time series

For two classes  $C_0$  and  $C_1$ , one defines a binary classification of a sample  $s$  as

$$p(C_0|s) = \frac{1}{1 + e^{-\alpha + \beta d(s, \bar{s}_0) + \gamma d(s, \bar{s}_1)}},$$

where  $d$  is a divergence ( $\mathbb{L}_2, KL, W_2$ ) and  $\bar{s}_i$  sums up the information of class  $C_i$ .

- $\mathbb{L}_2$  and  $KL$  cases:

$$\bar{s} \in \arg \min_s \frac{1}{n} \sum_{i=1}^n \|s_i - s\|^2 = \frac{1}{n} \sum_{i=1}^n s_i.$$

- $W_2$  case: a **Wasserstein barycenter** of a family  $(s_i)_{i=1,\dots,n}$  of distributions is given by

$$\bar{s} \in \arg \min_s \frac{1}{n} \sum_{i=1}^n W_2^2(s_i, s).$$

# Logistic regression of time series

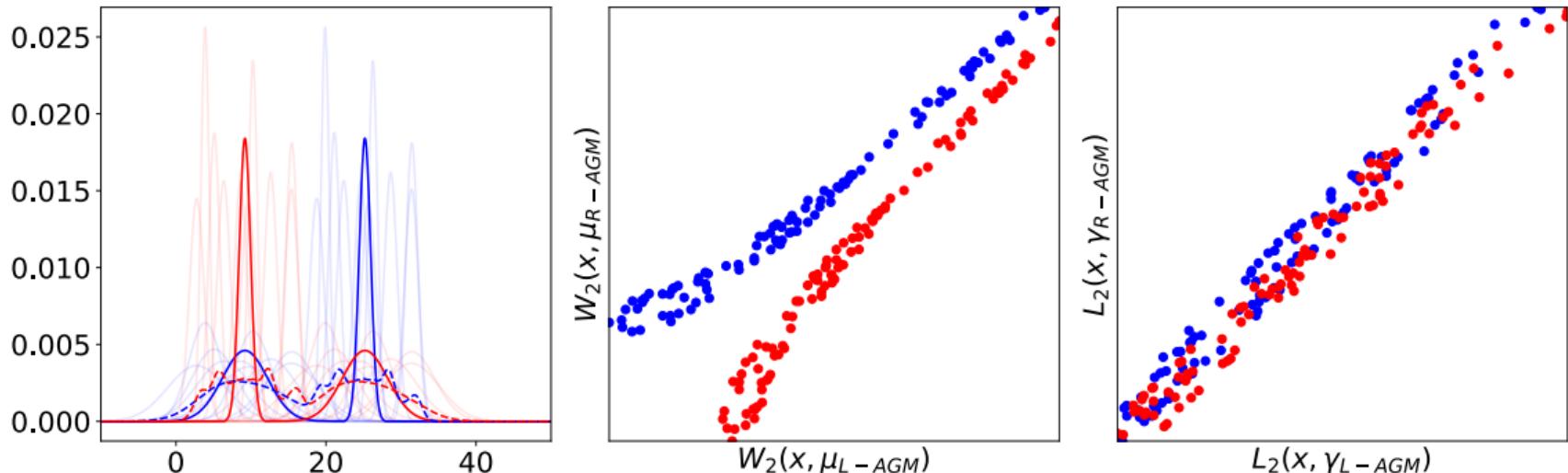


Illustration of the linear separability made possible by the Wasserstein-Fourier distance.

# Real-world example: urban audio recordings<sup>3</sup>

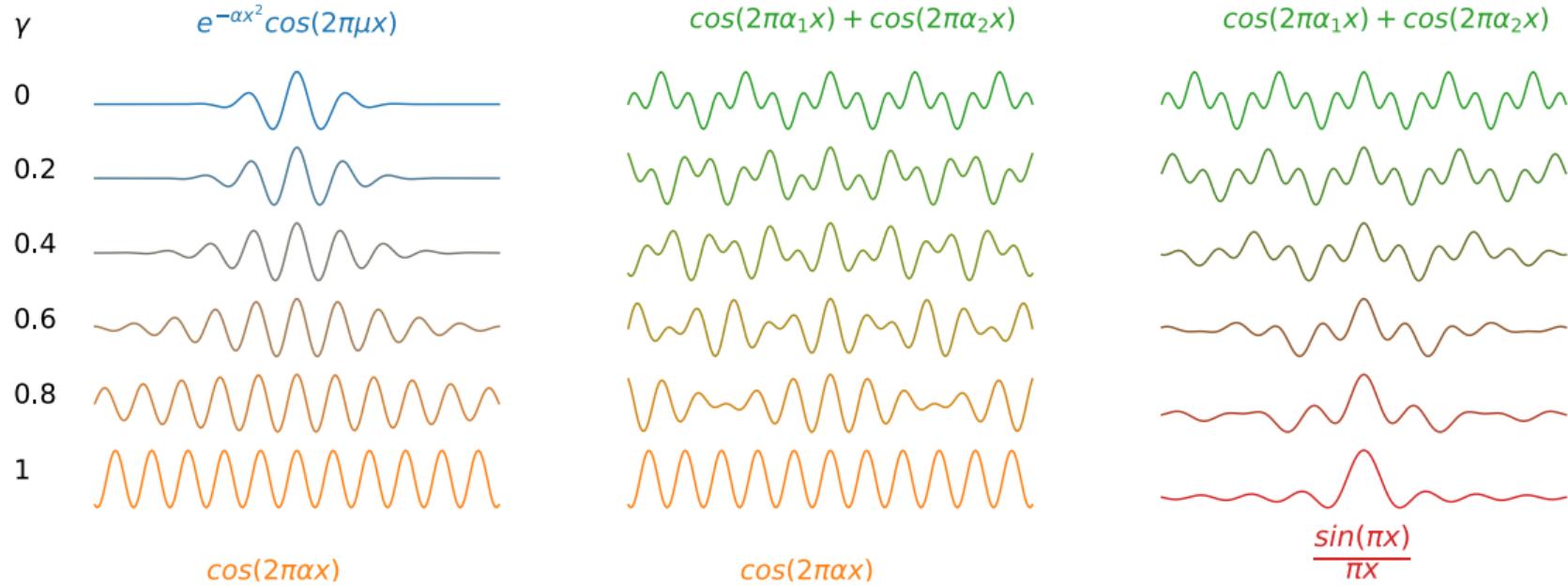
	$\mathcal{L}_{W_2}$	$\mathcal{L}_{\mathbb{L}_2}$	$\mathcal{L}_{KL}$
air conditioner	<b>0.732</b> ( $\pm 0.072$ )	0.718 ( $\pm 0.047$ )	0.650 ( $\pm 0.090$ )
car horn	0.588 ( $\pm 0.077$ )	0.743 ( $\pm 0.043$ )	<b>0.790</b> ( $\pm 0.037$ )
children playing	<b>0.751</b> ( $\pm 0.027$ )	0.685 ( $\pm 0.031$ )	0.736 ( $\pm 0.023$ )
dog bark	<b>0.743</b> ( $\pm 0.040$ )	0.720 ( $\pm 0.033$ )	0.728 ( $\pm 0.040$ )
drilling	<b>0.827</b> ( $\pm 0.027$ )	0.826 ( $\pm 0.026$ )	0.817 ( $\pm 0.026$ )
engine idling	0.767 ( $\pm 0.041$ )	0.733 ( $\pm 0.051$ )	<b>0.791</b> ( $\pm 0.042$ )
jackhammer	0.645 ( $\pm 0.087$ )	0.585 ( $\pm 0.095$ )	<b>0.669</b> ( $\pm 0.059$ )
siren	0.803 ( $\pm 0.062$ )	0.878 ( $\pm 0.034$ )	<b>0.897</b> ( $\pm 0.034$ )
street music	0.792 ( $\pm 0.030$ )	0.782 ( $\pm 0.025$ )	<b>0.812</b> ( $\pm 0.029$ )

**Table 1:** Classification results for the class *gun shot* against the 9 remaining classes.

<sup>3</sup>Urbansound8k dataset

# Geodesic path for Gaussian processes

Gaussian process  $\leftrightarrow$  Kernel  $\leftrightarrow$  PSD.



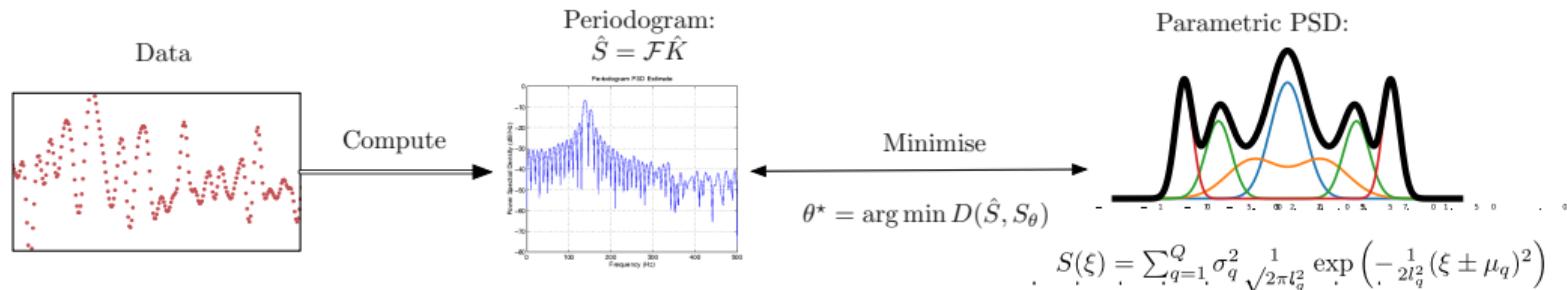
**Spoiler:** GPs can be trained in this way at a linear cost

# How Gaussian processes are trained

**Maximum likelihood:** Standard (very expensive) approach.

**Covariance-based metrics:** Compute sample covariance and apply, e.g.,  $L_p$  distances.

**Frequency-based metrics:** Compute **Periodogram** and use any density-based metric: KL, Bergmann, Itakura-Saito, and Wasserstein.



# An interesting case

Let us consider:

- Metric: The *Wasserstein* distance applied to the PSD, i.e.,  $W_2$  on  $S = \mathcal{F}\{K\}$ .
- A Location-scatter family of PSD:  $\left\{ S_{\mu,\sigma}(\xi) = \frac{1}{\sigma} S_{0,1} \left( \frac{\xi - \mu}{\sigma} \right), \mu \in \mathbb{R}, \sigma \in \mathbb{R}_+ \right\}$

## Theorem

For a location-scale family with prototype  $S_{0,1}$ , the minimiser of  $W_2(S, S_{\mu,\sigma})$  is unique, given by

$$\mu^* = \int_0^1 Q(p) dp \quad \text{and} \quad \sigma^* = \frac{1}{\int_0^1 Q_{0,1}^2(p) dp} \int_0^1 Q(p) Q_{0,1}(p) dp \quad (3)$$

where  $Q$  is the quantile function of  $S$ . The PSD  $S$  does not need to be location-scale.

**Corollary:** Training a GP with the Wasserstein distance has a cost  $\mathcal{O}(n)$ . I.e., no need of a gradient flow, as solution is exact and closed form.

# Theoretical aspects

**Does it converge?** I.e., is it true that

$$\theta_n^* = \arg \min D(\hat{S}_n, S_\theta) \xrightarrow[n \rightarrow \infty]{a.s.} \theta^* = \arg \min D(S, S_\theta) \quad (4)$$

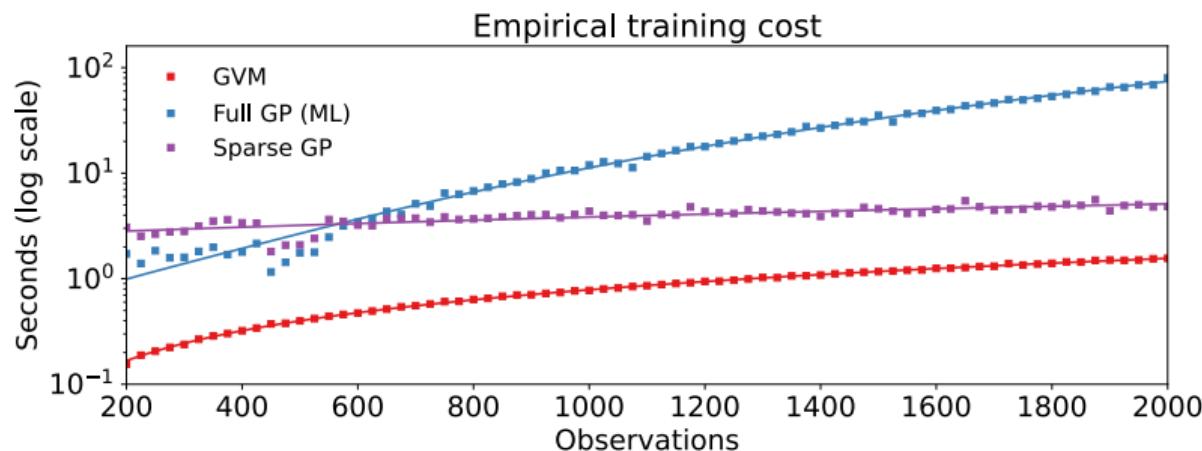
yes it is, provided that:

- **Metric.**  $D$  is either the Wasserstein- $p$  or the  $L_p$  distances with  $p \in \{1, 2\}$
- **Estimator of PSD.**  $D(\hat{S}_n, S) \xrightarrow[n \rightarrow \infty]{a.s.} 0$
- **Identifiability.**  $\theta_n \xrightarrow[n \rightarrow \infty]{} \theta \iff D(S_{\theta_n}, S_\theta) \rightarrow 0;$
- **Compactness.** the parameter space  $\Theta$  is compact.

\*\* This applies to temporal (covariance) distances too

# OT-powered GP training: Linear complexity

- Computation time vs number of observations
- Exact case ( $W_2$  distance and location-scale family)
- **Unevenly-sampled** observations from a single component SM kernel ( $\mu = 0.05, \sigma = 0.01$ ) in the range [0, 1000]
- Compared against: ML estimate starting from the OT value (full GP, 100 iterations), and sparse GP using 200 pseudo inputs



## What we did not see

- Computational OT
- Multimarginal OT
- Unbalanced OT
- Partial OT
- Weak OT
- Particular cases with closed form

# Conclusions & the future

- OT is now in the toolkit for many fields spanning **signal processing, machine learning, data science and AI**.
- OT defines a meaningful distance between distributions, and gives a procedure for **moving particles to minimise such distance**
- Some open challenges:
  - computational **complexity**
  - **curse of dimensionality:** samples for approximations grow exponentially with the dimension
  - **robustness of the solution** with statistical guarantees (noise? outliers?)
  - OT on **different spaces** than Euclidean ones
  - adding some extra constraints (such as temporal consistency)

## Huge thanks to:

This tutorial hadn't been possible without the infinite generosity and kindness of the following colleagues. Thank you for the discussion and the shared resources!

- Elsa Cazelles (IRIT)
- Fernando Fêtis (UChile)
- Joaquín Fontbona (UChile)
- Marco Cuturi (ENSAE/Apple)
- Rémi Flamary (École Polytechnique)

# Optimal Transport for Signal Processing

*A tutorial at MLSP 2024*

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22 September, 2024