Personal Info

✓ <u>fe</u>

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Bogota, Colombia

Education

- Systems Enginner
 (Bachelor's degree)
 Politecnico
 Grancolombiano
 Jun 2016 Mar 2018
- Associate Degree in Analysis and Development of information systems
 SENA
 Jun 2014 - Jan 2016

Soft Skills

Critical Thinking

Goal Oriented

Innovative

Adaptability

Written and Verbal Communication

TeamWork

Languages

Spanish

English

Felipe Chaux

Android Developer

Summary

I am a Software Developer with 7 years of expertise in analyzing, designing, and developing innovative mobile applications using Kotlin, Java, Swift, and Flutter. Bachelor's degree in systems engineering. Experienced in developing apps across various industries, including Fintech, E-commerce, Gaming, and Education. Proficient in integrating third-party libraries such as biometric SDKs, optical character recognition, and analytics. Passionate about leveraging the latest technologies within the Android ecosystem to enhance user experiences. I am skilled in collaborating with UI/UX designers and backend developers to provide optimal user-centric solutions.

Hard Skills

Mobile Developer (Android Native Kotlin - Jetpack Compose - Swift UI - Flutter, Clean Architecture, MVC, MVVM, Unit testing)
Game Developer (Unity)
Database (Firebase, PostgreSQL, SQL Server)
Git - CI/CD

Work Experience

Mobile Developer IOS / Android, Kanguro Insurance, bogota September 2024 - Present

As a **Mobile Developer** at **Kanguro Insurance**, I focus on enhancing the **Android and iOS** app experience by designing and implementing new features. I ensure exceptional user experiences by adhering to platform guidelines and optimizing the automated deployment pipeline for both platforms.

Mobile Developer, QuickSite Guru (Internship), Melbourne June 2024 - August 2024

- Design and develop the mobile application for QuickSite Guru, ensuring it provides a seamless and intuitive user experience.
- Implement the app's core functionality, including the AI-powered static website creation process.

Android Developer, AcidLabs (Contract), Chile

September 2022 - October 2023

I spearheaded the development of a retail app from inception, aiming to expand the product offerings to match the diversity provided on the Easy.cl website. This initiative focused on delivering an enhanced and expedited user experience, reflecting a commitment to innovation and customer satisfaction

Android Developer , Globant, Bogota

February 2021 - July 2022

I played a key role in developing high-impact features for the PlayDisney App, enhancing the user experience for Disney Parks in the USA, showcasing my ability to contribute to globally utilized projects.

Additionally, I made significant contributions to the TodoPago virtual wallet app in Argentina, working on local financial technology solutions to enhance the Argentine market.

Furthermore, I played a pivotal role in developing the Smartpost App for Credibanco in Colombia, transforming the payment process and delivering a seamless user experience.

Android Developer , Asesoftware, Bogota

April 2019 - February 2021

I led the development of a diverse range of projects. I successfully developed an Android App from scratch for the Police of Curazao. In addition, I contributed to the creation of impactful applications for Colombia, including the Tostao App, demonstrating my versatility and adaptability in different project environments. Furthermore, I excelled in maintaining and enhancing the Todo Pago App, where I implemented regular maintenance tasks and developed new features to enhance its functionality and user experience.

Software Engineer, Manuela Beltran University, Bogota May 2018 - October 2018

I developed an application for the university's laboratories, which included the integration of a biometric SDK to manage the renting of lab spaces.

Software Developer, Sinte Soluciones SAS, Bogota July 2017 - May 2018

I developed Android applications and RESTful Web Services, proposing and implementing enhancement options based on system analysis to ensure optimal outcomes for clients.

e-learning Programmer, Colombo Germana, Bogota March 2016 - May 2017

I developed e-learning interactive applications for educational purposes, incorporating innovative features to enhance the learning experience and engagement for users.

Programmer, Jazzplat Colombia S.A.S (Internship), Bogota July 2015 - December 2015

My primary focus involved developing new requirements and providing support for the company's proprietary applications. The main objective was to create a Java socket application to serve the company's needs.

Hobbies

 Music -Technology - Innovation - Astronomy - Anime -Traveling

Courses

Clean Architecture in Android, Platzi

September - September 2022

Specialization in developing Android Apps, Universidad Nacional Autonoma de Mexico

September 2021

Swift for IOS, Tecnologico de Monterrey January 2020

Development of Mobile Apps, Google ActivateJuly 2018

Programming Mobile Services for Android Handheld Systems: Communication, Vanderbilt University February 2016