

Game	
PK	<u>game_id:long</u>
IX1	turn_number:int options user_name:String win:Boolean (N)

Fighter	
PK	<u>fighter_id:long</u>
UK1	name:String strength:int
FK1	ship_id:Long (N)

commit  
fighters to  
one ship

Ship	
PK	<u>ship_id:long</u>
UK2	name:String class:String
IX2	strength:int rank:Integer (N) file:Integer (N)