CreatePokemon(Pokemon pokemon): pokemon Id: String name: string types: Array<String> status: Array<String> dex: int Status height: float weight: float StatName: String moves: Array<move> value: int CreatePokemon(Pokemon pokemon): pokemon +list(): Array<Pokemon> +find(String id): Pokemon ->update(String id, Pokemon, pokemon): Pokemon +Delete (string id): boolean +PokeURL(): Array<Pokemon> +savePokemon(): Array<Pokemon> -Savetypes(): boolean +findByType(Stringtype): Array<pokemon>

+FindbyMove(stringmove):Array<Pokemon>

TrainerN
Team: Ai
+createT
-list(): an
+find(Str
+Update
-Delete(\$\frac{1}{2}\$
+findTrai
UpdateB
trainerNa

Move

Moves : String

Team

id:String

TrainerName: String

Team: Array<String>

+createTeam(Team team): team

-list(): array<Team>

+find(String id): team

+Update(String id, team team)
-Delete(String Id): Boolean

+findTrainer(String Name): Team

UpdateByTrainer(String trainerName,Team team): team

trainerName, Ieam team): team
-DeleteByTrainer(String name): Boolean